debris disc modelling

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outline

- Introduction: there is more than meets the eye
- Grain population « best fit » models
- Statistical (collisional) models
- *N*-body codes
- *Coupled* collision+dynamics models
 - first efforts
 - perspectives

Debris discs: what do we see?



Small (<1cm) DUST particles





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Debris discs: what do we see?



log t [yr]

dust grains steadily produced by collisions from larger unseen « parent bodies »

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Debris discs: what do we see?

The tip of the collisional iceberg



Imaged debris discs show pronounced structures



"something" is shaping them: planets? companion star? Transient events?

Grain population « best fit » models

(see also posters by Booth; Olofsson, Lestrade; Ertel; Donaldson, Stapelfeldt, Broekhoven-Fiene)

- No assumptions about what is going on in the system
- *Aim*: fit SEDs or/and resolved images
- Find the best spatial and size distributions for the grains
- Based on radiative transfer models
- Chemical composition and grain structure

the GRaTer code (Augereau et al., 1999)

Star properties

- Spectral type, magnitude, distance
- NextGen synthetic stellar spectrum
- Disk Geometrical properties
 - Surface density profile:
 2-power law (r₀, α_{in}, α_{out}): Ring-like discs
 - Inclination

- Grain properties
 - Hard, spherical grains
 - Grain size distribution
 dn/da ∝a^{-κ,} from a_{min} to a_{max}
 - Grain composition
 - Optical indexes available for various materials (silicates, organic refractories, ices, etc.)
 - Multi-material, possibly porous, grains: use of an effective medium theory



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GRaTer method & results

- Fitting strategy:
 - Chi-square minimization
 - Bayesian analysis



Kuiper belt around HD181327 (Lebreton et al., 2012)



SAND (Ertel et al., 2012)



SEDs with steep decrease at long wavelengths

Grain size distribution steeper than -3.5 (no coll. Equilibrium!)

« A new mechanism to produce the dust in the presented debris disks, deviations from the conditions required for a standard equilibrium collisional cascade (grain size exponent of -3.5), and/ or significantly different dust properties are necessary to explain the SED shape of the three debris disks presented »





Can also be used taking as an input the results of the ACE collisional model **Table 4.2:** Locations and names of the first-guess dust rings.

ring location	ring extension [AU]	name
inside d	3 – 15	ring d
between d and c	28 - 32	ring cd
between c and b	45 - 60	ring bc
outside b	75 – 125	ring b

Ultra-cold discs

(see also talk by Krivov)



Marshall et al.(2012)

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Links to planets



fit of the β -Leo debris disc

Statistical collisional models

Principle

- Poor Spatial resolution, poor dynamics
- Dust grains distributed in Size Bins (and possibly spatial/velocity bins)
- "Collision" rates between all size-bins
- Each bin_i-bin_i interaction produces a distribution of bin_{l<max(i,j)} fragment

$$dN_k = \sum_{i,j=1}^n n_{i,j,k} p_{i,j} N_i N_j dt - \sum_{l=1}^n \gamma_{l,k} p_{l,k} N_l N_k dt$$

•Collision Outcome prescription (lab.experiments, simulations)



Critical fragmentation Energy (Q*) conflicting estimates



Benz&Asphaug, 1999

Multi-annulus code (Thebault&Augereau, 2007)

 a_5

 $a_3 a_4^{4}$

Table 1. Nominal case setup. The fields marked by a $\sqrt{}$ are explored as free parameters in the simulations. See text for details.

takes into account

- •Collisions (fragmentation, cratering, re-accretion)
- simplified, non-evolving dynamics
- Radiation pressure effects



•Extended Disc: 10-120AU

•Size range: 3µm – 50km

a p(1) e p(t)

High e orbits of grains close to the R_{PR} limit

Evolution of an extended disc



size distribution evolution (Thebault&Augereau, 2007)

The ACE code (Jena group)

Initial belt of planetesimals



Debris disc at subsequent time instants

Features:

statistical code on an (m,q,e)-mesh
 stellar gravity & radiation pressure
 diffusion by P-R, stellar wind, gas drag
 sticking, bouncing, cratering, disruption
 distributed parallel computing





Distance to star [AU]

Developed by: Krivov & Sremčević (2003-2004), Löhne (2005-2012)

Long-term collisional evolution



Wyatt (2008) (Kenyon&Bromley runs)

Löhne et al.(2008)



Steady state evolution models predict that there is an L_{max} for a disc of a given radius and age (*Wyatt, 2007*)

Dynamical models

(see also posters by Bonsor; Faramaz; Morey; Kennedy)



Ingredients

- N-body integrator
- Gravity from central star
- Gravity from perturber(s)
- Radiation Pressure
- PR-drag
- Gas drag
 -NO COLLISIONS

Resonant capture of planetesimals

Rèche et al. (2007)





Quillen & Thorndike (2002)

Easy trapping when :

planets migrate

0

T

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- dust drifts inward (PR drag)
- Planets increase in mass



Vega 1.3mm emission (Wilner et al. (2002)

Secular response of a disc to an eccentric planet

- Differential precession of planetesimal orbits
- Transient spiral features
- Pericentre glow

(See also poster by V.Faramaz on zeta Ret.)



Linking planets to the radial distribution of dust





N-body models are not enough: NO COLLISIONS!

Collision timescales can be < dynamical timescales

Prevent the building of spatial structures



steady collisional production of small grains placed on high-e orbits by radiation pressure

- (Krivov, 2010) Spatial segregation according to sizes => different collisional behaviour/evolution (and thus size distribution) depending on location => -3.5 law no longer valid
 - Feedback of collisions on the dynamics
 - RP places grain in potentially unstable regions

The dust grains that are (usually) observed are the troublemakers (smallest bound particles)



Multi-annulus hybrid code (Kenyon&Bromley)



- Multiannulus coagulation/ fragmentation code (masses <0.01 M_{earth})
- N-body code (masses > 0.01 M_{earth})

Debris disc as signposts of planet forming discs



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Collisional grooming model (Stark & Kuchner)

Create successive streams of particle trajectories, that are used as collision maps for successive iterations.

- Adapted to PR-drag drifting grains captured by a planet
- Impressive results for the Kuiper Belt
- Works only (so far) for one circular perturber
- No fragmentation (fully destructive collisions)



set-up: external perturber

Set up

Parent Body Ring optical depth τ



DyCoSS Code (Thebault, 2012)

- System at steady state
- One perturber on any orbit
- Self-consistent size distribution

3 steps

• 1) Parent Body run: for β =0 particles, until *dynamical steady state* is reached. Save10 PB disc profiles for 10 \neq positions of the companion on its orbit separated by $dt_{sav} = t_{orb}/10$

•2) Collisional Runs: From each of the10 PB discs, 10^5 small grains are released following $dN\alpha$ s^{-3.5}ds. They are assigned a *collision destruction probability* as a function of size and location. All particle positions are recorded at each dt_{sav} . Runs are stopped when all particles have been removed by ejection or collisions

• 3) Recombining: Use all collisional runs to reconstruct the dust distribution, at steady state, for each orbital position of the perturber.

Response of a collisional disc to binary perturbations



Discs in binaries: SEDs (using GRaTEr)



Planets in collisionally active discs at steady state



Fitting the HR4796 disc?



(Lagrange et al., submitted)

The first fully coupled collisions+dynamics code: LIDT (Charnoz, 2012)





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