

# **HCSS User's Reference Manual**

## **Herschel Data Processing**

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# HCSS User's Reference Manual: Herschel Data Processing

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# Categorized view of Commands

This chapter provides a categorized view of all built-in DPfunctions, tasks and objects.

## Datasets

-  [NumberedDataset](#)
-  [Spectrum1d](#)
-  [Spectrum2d](#)

## Display

-  [ImageAxis](#)

## Image

-  [AnnotationToolbox](#)
-  [Display](#)
-  [Flag](#)
-  [SimpleCube](#)
-  [SimpleImage](#)
-  [SimpleStack](#)
-  [SlicedCube](#)
-  [SlicedImage](#)
-  [Wcs](#)

## PAL

-  [DbFactory](#)
-  [DbPool](#)

## binstruct

-  [PacketSequence](#)

## class

-  [FitsArchive](#)
-  [HduHeaders](#)
-  [SerialArchive](#)

## developer

-  [clear](#)

## generic task

-  [FitterTask](#)
-  [GaussFitTask](#)

## numeric

-  [REBIN](#)

## numerics

 **interp**

 Bilinear

 **task**

 bg

 clear

 displaylog

 displayQCLog

 exportPalToUfDir

 help

 importUfDirToPal

 localStoreWriter

 openFile

 openVariable

 pause

 restore

 resume

 save

 simpleFitsReader

 simpleFitsWriter

 SourceExtractorTask

 **cube**

 importCubeTask

 importCubeTask

 **general**

 info

 **image**

 clamp

 crop

 cutLevels

 ImageSaverTask

 importImage

 rotate

 scale

 tiledImage

 translate

 transpose

 **toolbox**

 RadialVelocity

 **utility task**

 asciiTableReader

 asciiTableWriter

 pointHistoryDisplay

 poolDataReader

 poolDataWriter

---

# The Herschel Common Science System and Data Processing (DP)



## Warning

A number of the examples provided in this document are not rendered correctly when viewed from the JIDE help facility. Please use either the PDF or HTML versions of this document to view the examples correctly.

---

## II.1. Brief Overview

The Herschel Common Science System (HCSS) is being developed by the Herschel Science Center (HSC) and Herschel Instrument Control Centers (ICCs) to provide the complete software system for the Herschel Observatory mission. The intention is to provide a common system that is able to handle test data, observation planning, mission planning and instrument data from observations within one common development. An important element of this common development is Data Processing (DP).

DP handles computed, stored or simulated data and has access to much of the software developed for other purposes within the HCSS (e.g., Quick Look Analysis, which runs on real-time data or replayed data streams from a database).

Branches of the HCSS have also been developed for handling Herschel instrument-specific tasks. So software packages for HIFI, PACS and SPIRE also reside within the HCSS framework and are available within DP.

Since the Herschel DP uses Java programming, it is very flexible and Java programs can be imported into a session. However, the basic DP system is a fully-fledged standalone system that is being developed to specifically deal with data from the Herschel spacecraft.

---

## II.2. Availability of DP and Operating Systems

DP is available free of charge as part of the HCSS and can be downloaded for use on networked or individual desktop/laptop machines. Current operating systems supported by DP include

- Solaris 2.8+
- LINUX (Red Hat 8.0+, SuSE 9.1)
- Windows (2000, XP)

For download and installation instructions see ????

---

## II.3. Related Documentation

In earlier versions of the DP User's Manual, 'HowTo' documents were available in parallel. Earlier HowTo documents for users are now incorporated into the current User's Manual. Developers of DP packages have also produced [Javadocs](ftp://ftp.rssd.esa.int/pub/HERSCHEL/csd/releases/doc/api/index.html) (at <ftp://ftp.rssd.esa.int/pub/HERSCHEL/csd/releases/doc/api/index.html>) which currently provide some basic information on some of the underlying libraries and programs that comprise the DP system.



## Note

Users should be aware that these are NOT fully fledged help documents and are probably most useful to system developers or advanced users only.

## II.4. Versioning

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DP is still very much a system under development and it is intended that this manual will be updated with the regular user release updates of the system. The first version of this manual is associated with User Release v0.3 of the HCSS. Version numbering of the manual will be matched to that of the user release (it is hoped). So the first manual is version 0.3.

---

# Chapter 1. Numeric

## 1.1. Introduction

---

This guide is written with Jython users in mind and has a strong focus on Jython syntax. Nevertheless the information found here may be quite useful for Java developers as well.

<a href="#">Quick Start</a>	This may help you starting up.
<a href="#">Import statements</a>	Describes various ways to get access to the functionality in this library.
<a href="#">Arrays</a>	All you need to know about arrays that are defined within this library.
<a href="#">Toolboxes</a>	All the functions and procedures within this library are grouped in toolboxes.

## 1.2. Quick Start

---

The following code serves as a quick introduction that may help using the library.

```
# Get everything from the library:
from herschel.ia.numeric.all import *

# Define an 2d double array, and populate it:
x=Double2d(2,3)
x[0,:]=[1,2,3]
x[1,:]=[4,5,6]
print x

# Compute the result of a simple addition:
y=x+1
print y

# Similarly, but do this by altering x itself:
x+=1
print x

# Using a function:
y=SQUARE(x)
print y
```

## 1.3. Import statements

---

*This section is not applicable where users access the library components from within a JIDE session or a JConsole session as in these cases all the components are automatically available.*

A jython session does not give automatic access to numeric arrays and/or functions respectively. For that you have to import them into the name-space of your jython session.

Alternatively you can get finer control over what you import into your session. Because of the layout of the library, you can choose to import arrays definitions only, or even a single array definition.

For those users that are familiar with Java, Jython provides a way to avoid name-space pollution by importing a single name into your session:

```
import herschel
x=herschel.ia.numeric.Double1d([0.,1/3.,0.5,1])
f=herschel.ia.numeric.toolbox.basic.Basic.SIN
y=f(x)
```



In fact, the import statement above gives you access to the complete herschel code without potential name clashes. Alternatively you could do something like:

```
import herschel.ia.numeric
x=numeric.Double1d([0.,1/3.,0.5,1])
f=numeric.toolbox.basic.Basic.SIN
y=f(x)
```

## Importing everything

As a user you may want to import all the arrays and functions of the numeric library in one go. This may be rather convenient as it avoids importing all the bits and pieces yourself.

The easiest way to get access to the library is to import every array and function definition into your name-space using the `all` module:

```
from herschel.ia.numeric.all import *
```

## 1.4. Arrays

This chapter describes how to create and access arrays.

<a href="#">Definitions</a>	Description of all supported array types and dimensions.
<a href="#">Creation</a>	Creation and initialization of arrays.
<a href="#">Properties</a>	General information about your array.
<a href="#">Conversions</a>	Implicit and explicit conversions..
<a href="#">Operators</a>	Unary and binary operators that can be applied to arrays.
<a href="#">Methods</a>	Additional mechanisms to access or manipulate your array, such as <code>where</code> , performing functions in-line.

## Definitions

The library defines the following arrays:

Type	rank of the array				
	1	2	3	4	5
<b>String</b>	String1d	-	-		
<b>Boolean</b>	Bool1d	Bool2d	Bool3d	Bool4d	Bool5d
<b>Byte (8-bit)</b>	Byte1d	Byte2d	Byte3d	Byte4d	Byte5d
<b>Short (16-bit)</b>	Short1d	Short2d	Short3d	Short4d	Short5d
<b>Integer (32-bit)</b>	Int1d	Int2d	Int3d	Int4d	Int5d
<b>Long (64-bit)</b>	Long1d	Long2d	Long3d	Long4d	Long5d
<b>Float (32-bit)</b>	Float1d	Float2d	Float3d	Float4d	Float5d
<b>Double (64-bit)</b>	Double1d	Double2d	Double3d	Double4d	Double5d
<b>Complex (128-bit)</b>	Complex1d	Complex2d	Complex3d	Complex4d	Complex5d

## Creation

There are various ways to create an array:

### Creating a numeric array of a particular shape

You can create an array by specifying the size of each dimension and optionally a scalar value that is used to initialize all the elements. In general the syntax looks like:

```
x=ArrayPrefix1d(length[,value])
x=ArrayPrefix2d(m,n[,value])
x=ArrayPrefix3d(m,n,p[,value])
```

, where `ArrayPrefix1d` is something like `Int1d`.

Examples:

```
x=Bool1d(1)           # [false]
x=Int1d(3)            # [0,0,0]
x=Int1d(3,4)         # [4,4,4]
x=Double2d(3,4)     # [ [0.0,0.0,0.0], [0.0,0.0,0.0], [0.0,0.0,0.0] ]
x=Complex3d(2,3,4,4-3j)
```



#### Warning

**Caveat for users that come from IDL and FORTRAN:** The Jython scripting language (and Java for that matter) is using the *last* dimension as the fastest running index! Therefore, the IDL construct `DBLARR(2,3,4)` is equivalent to the Jython construct `Double3d(4,3,2)`.

### Creating a 1d array as a range

Using the following syntax:

```
x=ArrayPrefix1d.range(n)
```

, you can create a one-dimensional array of  $n$  elements, containing the values  $[0, 1, \dots, n-1]$ .

Examples:

```
x=Int1d.range(3)     # [0,1,2]
x=Double1d.range(4) # [0.0,1.0,2.0,3.0]
x=Complex1d.range(2) # [0.0+0.0j,1.0+0.0j]
```

*Note, this does not work for `Bool1d` and `String1d`*

### Creating a numeric array from a jython array

You can create a numeric array from a jython array. Doing so, the library checks whether the jython array was [jagged](#) or not.

```
jx=[1,2,3]           # a jython array
x =Int1d(jx)         # a numeric array of rank 1
x =Int1d([1,2,3])   # idem, but in one go

jx=[ [1,2,3], [4,5,6] ] # a jython array of arrays
x =Double2d(jx)      # a numeric array of rank 2
x =Double2d([ [1,2,3], [4,5,6] ])
```

### Making a copy of a numeric array

The assignment `y=x` will usually mean that the variable names `x` and `y` refer to the same values.

For example:

```
x=Int1d.range(3)
y=x
print y      # [0,1,2]

x[0]=-1
print y      # [-1,1,2], as x and y refer to the same contents!!
```

If you would like to create a copy, you have to do that explicitly:

```
x=Int1d.range(3)
y=x.copy()
print y      # [0,1,2]

x[0]=-1
print y      # [0,1,2]
```

Note that this behavior is not specific to this library, but it is part of the jython language!

You may want to consult the following link for more insights about [sharing data](#) in numeric arrays.

## Converting to another type

You can convert a numeric array to another numeric array of the same shape but of different type:

```
x=Int1d([3,4,5])
y=Double1d(x)
z=Complex1d(x)
x=Int1d(y)
```

## Properties

Properties (sometimes called attributes or fields, depending on what computer languages you are familiar with) are named items that tell something about your variable.

An array has several *read-only* properties that can be accessed using the following syntax:

```
variable.property
```

This chapter explains the common properties of an array, using the following example variable:

```
x=Int3d(3,5,4)
```

## Class

You can ask the array for its [Definitions](#):

```
print x.__class__# herchel.ia.numeric.Int3d
```

*Note the underscores. Actually, this property is not specific to arrays. In fact it can be used on any variable in your jython session, as this property is defined as part of the Jython language!*

## Size

The size gives you the number of all elements within the array

```
print x.size      # 60
```

## Rank

The rank is the number of dimensions of an array

```
print x.rank      # 3
```

## Dimensions

The dimensions property tells you something about the number of elements along each dimension.

```
print x.dimensions # [3,5,4]
print x.dimensions[0] # 3
```

## Conversions

Often you are dealing with an array of a specific type, but your function expects another type. In those cases the array needs to be converted.

Below we discuss the conversion behaviors:

### Implicit Conversion

An implicit conversion is something the *system* is doing for you. A function may need a `DoubleId` as input, but it can also handle an `IntId`. It just silently converts it to what is needed.

Examples:

```
x=DoubleId.range(3) # [0.0,1.0,2.0]
x[0]=1              # implicitly convert '1' to '1.0'
y=ByteId.range(3)  # [0,1,2]
x+=y                # implicitly convert y to the type of x
```

### Explicit Conversion

An explicit conversion is something *you* force upon the system. This may be because a particular function is expecting an `FloatId` array, but your data is stored in an `IntId` array.

With an explicit conversions you can also truncate a floating point array into an integer array; this is called narrowing. The opposite is called widening.

Examples:

```
f=FloatId.range(3)+0.5 # [0.5,1.5,2.5]
d=DoubleId(f)          # widening!
i=IntId(d)              # narrowing! [0,1,2]
z=ComplexId(d)         # [0.5+0j,1.5+0j,2.5+0j]
```

## Operators

The numeric library provides an extensive set of operators that allow you to manipulate the arrays in various ways.

### Access

You can access elements in an array by using the square brackets (`[access-part]`) notation. The *access-part* is a comma-separated list of access items, where each item can be an index or a range/slice:

index                      The indices run from 0 to n-1, where n is the length of a particular dimension.

selection                  An arbitrary number of indices for a particular dimension, e.g.:

```
Selection([1,3,7,200])
```

slice                    A slice is specified as: `begin:end[:step]`, where:

**begin**                starting index. If not specified, it assumes the first element; if negative, it counts backwards from the **length** of the dimension in question.

**end**                    ending index. The specified index is *excluded*. If not specified, it takes the length of the dimension in question; if negative, it counts backwards from the **length** of the dimension in question.

**step**                    step size. Must be a positive number. If not specified, it assumes a default step size of one.

Note, that `[:]`, `[::-1]`, `[start:]`, `[::step]` are all valid statements, as each field is optional.

To illustrate the above we will use the following variables:

```
vector # array data of rank 1
array  # array data of rank 2
cube   # array data of rank 3
```

## Rank 1 Arrays

Syntax:

```
# elemental access
vector[i]=value
value=vector[i]

# slices
vector[i:j]=value      # value is {scalar/data1d/jython-1d-sequence}
value=vector[i:j]     # returns a data1d of the same type as vector
```

Example:

```
x=Int1d([1,2,3,4,5,6])
#      | | | | |
# index: 0 1 2 3 4 5
x[1]                # 2 as indexing always starts at 0
x[:]                # [1,2,3,4,5,6]
x[1:]               # [2,3,4,5,6]
x[:-1]              # [1,2,3,4,5]
x[2:5]              # [3,4,5]
x[::2]              # [2,4,6]
```

## Rank 2 Arrays

Syntax:

```
# elemental access
array[i,j]=value      # value is a scalar
value=array[i,j]

# slices
array[i0:i1,j0:j1]=value # value is {scalar/data2d/jython-2d-sequence}
value=array[i0:i1,j0:j1] # returns a data2d of the same type as array

# section
array[i,j0:j1]=value  # value is {scalar/data1d/jython-1d-sequence}
array[i0:i1,j]=value
value=array[i0:i1,j] # returns a data1d of the same type as array
value=array[i,j0:j1]
```

Example:

```
x=Int2d([[1,2,3,4],[5,6,7,8],[9,10,11,12]])
```

```
x[1,1]          # 6
x[1,:]         # [5,6,7,8]
x[:,1]        # [2,6,10]
x[:,1:-1]     # [ [2,3],[6,7],[10,11] ]
```

## Rank 3 Arrays

Syntax:

```
# elemental access
cube[i,j,k]=value          # value is a scalar
value=cube[i,j,k]

# slices
cube[i0:i1,j0:j1,k0:k1]=value # value is {scalar/data3d/jython-3d-sequence}
value=cube[i0:i1,j0:j1,k0:k1] # returns a data3d of the same type as cube

# section
cube[i,j0:j1,k0:k1]=value   # value is {scalar/data2d/jython-2d-sequence}
cube[i0:i1,j,k0:k1]=value
cube[i0:i1,j0:j1,k]=value
cube[i,j0:j1,k0:k1]=value   # returns a data2d of the same type as cube
cube[i0:i1,j,k0:k1]=value
cube[i0:i1,j0:j1,k]=value

cube[i,j,k0:k1]=value      # value is {scalar/data1d/jython-1d-sequence}
cube[i,j0:j1,k]=value
cube[i0:i1,j,k]=value
value=cube[i,j,k0:k1]     # returns a data1d of the same type as cube
value=cube[i,j0:j1,k]
value=cube[i0:i1,j,k]
```

## Arithmetic Operators

You can use the following list of operators on arrays that are of numeric type (Byte arrays ... Complex arrays):

OP	Operation	Example	Before	After
*	multiplication	x*2	4	8
/	division	x/2	4	2
+	addition	x+2	4	6
-	subtraction	x-2	4	2
**	exponentiation	x**2	4	16
%	modulus	x%2	5	1

, where **OP** denotes the operator symbol. All arithmetic operators can be used with the following syntax:

```
# classic
arrayNd = arrayNd OP scalar
arrayNd = arrayNd OP arrayNd

# in-line
arrayNd OP= scalar
arrayNd OP= arrayNd
```

, where `arrayNd` is the name of an array variable of N dimensions. The first two lines create a new array. The new array has the same type as the widest type of the two variables in the right-hand-side expression:

```
a=Int1d([1,2,3])
b=Float1d([4,5,6])
c=a*1.          # c is a Double1d
```

```
c=a+b      # c is a Float1d
```

The form `OP=`, we sometimes refer to as an *in-line operator*, as they do not produce a new result, but apply the operation on the left-hand-side. Though this form is functionally equivalent to its counterpart (`z=x OP y`), there are some subtleties.

The in-line form of the operator does not create an array, but tries to change the left-hand-side. This saves memory and increases speed of the operation.

Note, that the type of the right-hand-side can not be wider than the left-hand-side:

```
x=Int1d([1,2,3])
y=Float1d([4,5,6])
x+=1.      # error: the right-hand-side is a floating point scalar!
x+=y      # error: the right-hand-side is a floating point array!
x*=2      # OK: [2,4,6]
y+=x      # OK: [6.0,9.0,12.0]
```

## Logical Operators

Logical operators combine logical expressions, and they are defined for all boolean arrays.

If one defines two variables:

```
x=Bool1d([1,0,1,0])
y=Bool1d([1,0,0,1])
```

then the following logical operators are applicable:

OP	Operator	Example	Result
&	and	<code>x &amp; y</code>	<code>[true,false,false,false]</code>
	inclusive or	<code>x   y</code>	<code>[true,false,true,true]</code>
^	exclusive or	<code>x ^ y</code>	<code>[false,false,true,true]</code>

## Relational Operators

Relational operators compare two arrays on an element-by-element basis, and they are defined for all numeric ordered arrays (thus not for complex arrays).

If one defines two variables:

```
x=Int1d([1,2,3])
y=Double1d([3,2,1])
```

then the following relational operators are applicable:

OP	Operator	Example	Result
<	less than	<code>x &lt; y</code>	<code>[true,true,false]</code>
<=	less than or equals	<code>x &lt;= y</code>	<code>[true,true,false]</code>
==	equals	<code>x == y</code>	<code>[false,true,false]</code>
!=	not equals	<code>x != y</code>	<code>[true,false,true]</code>
>=	greater than or equals	<code>x &gt;= y</code>	<code>[false,true,true]</code>
>	greater than	<code>x &gt; y</code>	<code>[false,false,true]</code>

## Methods

*This section is under construction.*

This section describes various special methods of all defined arrays.

<a href="#">Apply and Perform Methods</a>	Methods that allow you to execute a function onto an array either by creating a new result or modifying the input array itself.
<a href="#">Where</a>	Where methods act like query mechanisms that may help you to filter your data.
<a href="#">Operator Methods</a>	Alternative approach for using operators such as <code>+</code> , <code>-</code> , <code>...</code> and potential benefits.
<a href="#">Methods</a>	Expanding arrays along a specified dimension

## Apply and Perform Methods

In general a Jython User will use the following Jython syntax to apply functions to an array:

```
x=Double1d(...)
y=SIN(SQUARE(x))
```

### Method: `apply()`

Using the Java syntax in Jython provides exactly the same results:

```
x=Double1d(...)
y=x.apply(SQUARE).apply(SIN)
```

### Method: `perform()`

Note that in the examples above two array copies are made. An alternative that mutates the array itself:

```
x=Double1d(...)
x.perform(SQUARE).perform(SIN)
```

## Combining

If you want to keep the original data intact, a combination of `apply` and `perform` might do the trick:

```
x=Double1d(...)
y=x.apply(SQUARE).perform(SIN)
```

## When to use what

In the last example, the `SQUARE` function is applied to `x` in order to create a new array; then the `SIN` function is performed onto the newly created array.

The combination of `apply` and `perform` methods allow you to avoid unnecessary creation and initialization of temporary arrays. That is, it allows for optimization of your code

In general, we recommend to prototype your code with the normal syntax. Once satisfied with your algorithm, you may want to tune it using the methods described above.

## Where

The `where` method allows you to to query and filter your array data. The mechanisms and how to use it are described in this chapter.

## Functionality

`where` methods return a Selection object that contains an indexing mechanism into an array. The basic syntax is:



```
q=x.where( predicate )
y=x[q]           # getting selected elements
x[q]=v          # setting selected elements
```

where:

- **x** is the array this function is operating on,
- **predicate** - the applied logical function,
- **q** is a Selection object containing the subscripts of those elements matching specified predicate;
- **y** - a one dimensional array holding only those elements in **x** that are defined at subscripts defined in **q**;
- **v** - is a value or an array of values of the same type as **x**. These values are assigned to those elements in **x** that are defined at subscripts defined in **q**.

### Selection object

All `where` methods return a selection. A selection object is a container of *long index* subscripts, where a multi-dimensional array is treated as if it would be a one-dimensional array.

Taking a two-dimensional array as an example, the mapping is as follows:

**Table 1.1. Mapping of long indices to normal indices in a m x n array.**

	<b>j=0</b>	<b>1</b>	...	<b>n-1</b>
<b>i=0</b>	0	1	...	n-1
<b>1</b>	1*n	1*n+1	...	1*n+n-1
<b>:</b>	:	:	:	:
<b>m-1</b>	(m-1)*n	(m-1)*n+1	...	(m-1)*n+n-1

For example the subscripts (*i=2, j=2*) in a (*m x n*)=(*3x4*) array correspond to the long index=*2\*4+2=10*.

## Basic Usage

The `where` function works on arrays of any rank, except for an input argument that is a Jython *lambda* expression: this kind of functionality is limited to arrays of rank one.

Below follows the various ways of using `where` functionality:

### Using a mask as your predicate

As described [above](#) the predicate specifies the condition(s) that are evaluated for the array the `where` method is operating on.

One way of using this method is by providing a mask as a predicate. You can create this mask manually or as a result of a logical expression. The mask must have the same shape as the array it is operating on:

```
x=DoubleId( [1,2,3,4,5,6,7,8,9,10] )

# Applying a manually created mask
q=x.where(BoolId( [1,0,1,0,1,0,1,0,1,0] ))
print q           # [0,2,4,6,8]
print x[q]       # [1,3,5,7,9]

# Applying a mask resulting from a logical expression:
q=x.where( (x>2).and(x<8) )           # alternative syntax: (x>2)&(<8)
print q                               # [2,3,4,5,6]
```

```
print x[q] # [3,4,5,6,7]

# Same, but now on a 2x5 array:
x=Double2d( [ [1,2,3,4,5],[6,7,8,9,10] ] )
q=x.where( (x>2).and(x<8) ) # alternative syntax: (x>2)&(<8)
print q # [2,3,4,5,6]
print x[q] # [3,4,5,6,7]

# Assignment
x[q]=44
print x
# [[1,2,44,44,44],[44,44,8,9,10]]
x[q]=Double1d([33,22,11,22,33])
print x # [[1,2,33,22,11],[22,33,8,9,10]]
```

### Using Predicate Functions

The where method also works in conjunction with array predicate objects, such as the function IS\_FINITE (is finite number).

```
x=Double1d( [1,2,Double.NaN,3,4] )
q=x.where(IS_FINITE)
print x[q] # [1,2,3,4]
```

### Lambda Predicate Expressions

Lambda expressions are Jython constructs to apply a certain logic to a list of elements:

```
x=Double1d( [1,2,3,4,5,6,7,8,9,10] )
q=x.where(lambda i: i>2 and i<8)
print x[q] # [3,4,5,6,7]
```

### When to use what

Predicate function and boolean arrays have a better performance than lambda expressions.

## Advanced Usage

A selection created on one object can be applied to another object as well. This is demonstrated in the sections below.

### Applying a selection along a dimension

Suppose a set of numeric arrays are somehow related, for example -using the objects defined below- the value a1d[i] is related to a2d[i,:] and a3d[:,i:].

Then we create a selection by e.g. applying the where function on a1d, and apply that selection to a2d and a3d as well as follows:

```
# --- array definition ---
# 4 elements
a1d=Double1d([1,5,Double.NaN,2])
# 4x3 elements
a2d=Int2d([ [1,2,3],[4,5,6],[7,8,9],[10,11,12] ])

# 2x4x2 elements
a3d=Byte3d([ [[1,2],[2,3],[3,4],[4,5]], [[5,4],[4,3],[3,2],[2,1]] ])

# --- creating a selection manually ---
mask=Bool1d([1,0,0,1])
q=a1d.where(mask)
print "Selected indices:",q # [0,3]

# --- filtering your data ---
print a1d[q] # [1.0,2.0]
print a2d[q,:] # [ [1,2,3],[10,11,12] ]
print a3d[:,q,:] # [ [[1,2],[4,5]], [[5,4],[2,1]] ]
```

```
# --- creating a selection using predicate function ---
q=ald.where(IS_FINITE)
print "Selected indices:",q # [0,1,3]

# --- filtering your data ---
print ald[q] # [1.0,5.0,2.0]
print a2d[q,:] # [ [1,2,3],[4,5,6],[10,11,12] ]
print a3d[:,q,:] # [ [[1,2],[2,3],[4,5]], [[5,4],[4,3],[2,1]] ]
```

### Applying a selection on an array of different shape

The example above showed how to apply a selection along a particular dimension. This section is making use of the *long indexing* features of arrays as described in section [Jython Usage->Arrays->Operators->Access](#).

In short the idea is that a Selection *can* be considered as a set of long indices. For example the indices  $[i, j]=[1, 2]$  in a 4x3 array corresponds to the long index  $li=1*3+2=5$ . Thus:

```
# --- definitions ---
ald=Int1d( [4,1,3,9,2,7,4,5] )
a2d=Double2d([ [1,2,3,4], [4,3,2,1] ])

# --- query ---
q=ald.where( (ald > 2).and(ald < 8).and(ald != 4) )
print q
# [2,5,7]

# --- query used as long index ---
print ald[q] # [3,7,5]
print a2d[q] # [3.0,3.0,1.0]
```

### Manipulating and creating Selections

The where method creates a Selection for you as specified by the predicate argument of this method. It is possible however to create and/or manipulate the indices yourself by converting a selection to and from an Int1d array as follows:

```
# create a selection from an integer array
q=Selection([1,2,6]) # holding indices 1,2 and 6

# extracting the indices from a selection as an Int1d array
x=q.toInt1d()
x[2]=7

# recreate the modified selection from a Int1d array
q=Selection(x)
```

One possible usage is these conversions may be a function that manipulates indices, and the best way to manipulate them is as if they were elements in an integer array (including all the access possibilities and applicable functions). For example if one would like to change the order of of the selection:

```
x=Int1d([1,2,3,4,5])
q=x.where(x > 2) # indices: [2,3,4]
print x[q] # values: [3,4,5]

q=Selection(REVERSE(q.toInt1d()))
print x[q] # values: [5,4,3]
```

## Operator Methods

The numeric library provides syntax constructs that allow for [the section called “Operators”](#) of writing binary and unary operators, which is not possible in Java. As the library is written for Jython and Java users, these operators are available in the form of methods as well.

There are subtle differences:

- All operators that could be written as inline operators are implemented as methods that mutate the array it operates on.
- All operator methods are explicit, that is no conversions apply. For example adding an array to say an `Int1d` array only works if the array that is added is an `Int1d` array as well.

## Operator Methods

### Arithmetic Operators

All inline operators such as "+=", "-=", "\*=" have equivalent methods named "add", "subtract", "divide", etc...

### Relational Operators

All operators such as "==", "!=", "<", etc... have equivalent methods named "eq", "ne", "lt", etc...

### Logical Operators

All logical operators such as "&", "!", "|" and "^" have equivalent methods named "and", "not", "or" and "xor" respectively. The latter methods mutate the logical array it is operating on:

```
a.and(b).or(c)           # contents of 'a' is altered!
r=a.copy().and(b).or(c) # contents of 'a' is altered!
```

## When to use what

Operator methods that work inline are as fast as their abbreviated syntax (e.g. "+="). The real benefit comes from a style of writing:

```
y=SQRT( SQUARE(SIN(x)/n) + 1 )
y=x.apply(SIN).divide(n).perform(SQUARE).add(1).perform(SQRT)
```

The code snippet above has reduced the creation of temporary arrays from four down to zero!

# 1.5. Toolboxes

---

## Introduction

Toolboxes are add-ons that extend the functionality of numeric arrays. All the functions and procedures within this library are grouped in toolboxes.

Each toolbox has its own set of specialized functions, documentation and example code. If you click on one of the toolboxes on the left, you will get more information about the functionality it provides.

Currently available toolboxes are:

<a href="#">The Basic Toolbox</a>	Basic functions like SIN, SQUARE, MIN, ...
<a href="#">The Fit Toolbox</a>	Provides functionality for fitting.
<a href="#">The Filter Toolbox</a>	Provides filter functions and utilities useful for processing time-series and images.
<a href="#">The Integration Toolbox</a>	Provides numeric integration methods, for both continuous functions and discrete data.
<a href="#">The Interpolator Toolbox</a>	Provides functions and utilities for interpolation and extrapolation.

<a href="#">The Mask Handling Toolbox</a>	Provides facilities for handling masks that are stored in numeric library arrays.
<a href="#">The Matrix Toolbox</a>	Set of functions and utilities to manipulate matrices.
<a href="#">The Random Functions Toolbox</a>	Set of functions for populating arrays with random elements.
<a href="#">The XFORM Toolbox</a>	Provides Transformational functions such as FFT.

## The Basic Toolbox

This toolbox provides basic functions in the following categories:

- [General Functions](#)
- [Trigonometric Functions](#)
- [Nearest Integer Functions](#)
- [Reduction Functions](#)
- [Statistical Functions](#)

**name-space:** `herschel.ia.numeric.toolbox.basic`

### General Functions

- [IS\\_FINITE](#)
- [MEDIANDEV](#)
- [EXP10](#)
- [LOG](#)
- [IS\\_INFINITE](#)
- [ABS](#)
- [AnyPresent](#)
- [SORT](#)
- [NotPresent](#)
- [SQUARE](#)
- [IS\\_NAN](#)
- [LogN](#)
- [SQRT](#)
- [Pow](#)
- [SIGCLIP](#)
- [UNIQ](#)
- [RESHAPE](#)
- [Polynomial](#)

- LOG10
- UNIQ\_SORTED
- EXP
- CONCATENATE
- Rotate
- SHIFT
- ExpN
- REVERSE

## Trigonometric Functions

- COS
- TANH
- ARCCOS
- SIN
- TAN
- ARCTAN
- ARCSIN
- SINH
- COSH

## Nearest Integer Functions

- FLOOR
- ROUND
- CEIL

## Reduction Functions

This family of functions reduces a sequence of values a single value by combining elements via a supplied function. Additionally, this mechanism can be used to reduce an array of rank  $N$  to an  $N-1$  array.

The general syntax of reduction functions is as follows:

```
y=f(x [,dim])
```

where:  $x$  is the input array of any rank,  $dim$  an optional dimension and  $y$  is the result of the computation. If the optional dimension is not specified, the array is reduced to a single scalar value.

If the dimension is specified the function computes the result by reducing the array elements along that dimension into a single value; the resulting array has a rank which is equivalent to  $x.rank-1$ .

For example, consider an arbitrary reduction function  $f$  and the following two-dimensional array

```
| 1 2 |
```

```
x=| 3 4 |
```

Then:

```
f(x) = f([1,2,3,4])
f(x,0) = [ f(1,3), f(2,4) ]
f(x,1) = [ f(1,2), f(3,4) ]
```

- [ANY](#)
- [MIN](#)
- [AllPresent](#)
- [SUM](#)
- [PRODUCT](#)
- [ALL](#)
- [MAX](#)

## Statistical Functions

The following statistical functions accept integral as well floating-point arrays; the former implicitly transformed to a double array.

You have to filter out non-finite elements (such as NaN elements) as these functions produce sensible results only if all elements have finite values:

```
x=DoubleId([Double.NaN,1,Double.NaN,3,2,3,4,Double.NaN,4])
print MEDIAN(x) # ERROR: the median is not NaN
print MEDIAN(x[x.where(IS_FINITE)]) # 3.0
```

- [KURTOSIS](#)
- [MEAN](#)
- [Erf](#)
- [Correlate](#)
- [STDDEV](#)
- [GammaQ](#)
- [Erfc](#)
- [GAMMALN](#)
- [CorrelateMatrix](#)
- [GammaP](#)
- [SKEWNESS](#)
- [MEDIAN](#)
- [VARIANCE](#)

## The Filter Toolbox

This toolbox provides filter functions.

```
name-space: herschel.ia.numeric.toolbox.filter
```

- [BoxCarFilter](#)
- [GaussianFilter](#)
- [Convolution](#)

## The Fit Toolbox

The fitter toolbox provides a generalized way to fit models to data and to estimate the best values of the model parameters.

Before proceeding it is wise to familiarize yourself with the background information about the Fitter classes.

```
name-space: herschel.ia.numeric.toolbox.fit
```

## The Integration Toolbox

The integration toolbox provides a generalized way to compute integrals, through different numeric methods.

```
name-space: herschel.ia.numeric.toolbox.integr
```

- [Integrator](#)
- [FitterFunction](#)

## The Interpolator Toolbox

This toolbox provides interpolation functions.

```
name-space: herschel.ia.numeric.toolbox.interp
```

- [LinearInterpolator](#)
- [CubicSplineInterpolator](#)
- [NearestNeighborInterpolator](#)

## The Mask Handling Toolbox

This toolbox provides facilities for mask handling.

```
name-space: herschel.ia.numeric.toolbox.mask
```

- [FixedMask](#)
- [PackedMask](#)

## The Matrix Toolbox

This toolbox provides matrix functions.

```
name-space: herschel.ia.numeric.toolbox.matrix
```



- [SOLVE](#)
- [INVERSE](#)
- [MatrixSolve](#)
- [MatrixMultiply](#)
- [LUdecomposition](#)
- [TRANSPOSE](#)
- [DETERMINANT](#)
- [MATMUL](#)
- [EigenvalueDecomposition](#)

## The Random Functions Toolbox

This toolbox provides random functions.

```
name-space: herschel.ia.numeric.toolbox.random
```

- [RandomPoisson](#)
- [RandomUniform](#)
- [RandomGauss](#)

## The XFORM Toolbox

This toolbox provides transformation functions and utilities.

```
name-space: herschel.ia.numeric.toolbox.xform
```

- [IFFT](#)
- [FFT](#)
- [HANNING](#)
- [HAMMING](#)
- [PowerSpectrum](#)

---

# Chapter 2. Product Access Layer

## 2.1. Introduction

---

The Product Access Layer consists of several elements that allow you to save, retrieve and query Products that are stored in different locations whether that is on your local file system or remotely.

The **ProductStorage** class provides the user front-end interface that allows you to communicate with **Products** stored in multiple locations. Note that this is where the Product Access Layer fundamentally differs from the (versant) ObjectStore, that only allows to connect to one database in your session.

The locations mentioned above are what we call **Product Pools**; all Product pools adhere to the **ProductPool** interface. Example implementations of the ProductPool interface are local storage (on your laptop), and remote pools, such as the future Herschel Archive, accessing Products within a Versant database, a local storage made available by a fellow astronomer etcetera.

Simply by *registering* a pool to your storage, you can access the Products in that pool.

The ProductStorage provides mechanisms to load, save and query Products in the registered pools. Doing so you receive a reference to a Product (returned by the load() and save() commands) or a set of Product references (when querying). This functionality of a Product reference is provided by the **ProductRef** class; it allows to fetch information of the Product -such as meta data- without loading the Product in question in your memory completely.

The ProductStorage currently distincts three types of queries: 1) query on attributes that are available to all Products, 2) queries on meta data of the Product and 3) full data mining queries!

## 2.2. Example Usage

---

### Creation and Registry

You can create a storage as follows:

```
storage=ProductStorage()
```

Then you have to assign the Product pools that you want to access. You have to register at least one pool:

```
storage.register(SimplePool.getInstance()) # simple storage on local file system
storage.register(SerialPoolClient("abc.xyz.org",123,"dummy"))
:
storage.register(poolN)
```

### Save and Restoring Products

Saving a Product:

```
# creation of a dummy product
product=Product(creator="Me")
product["array"]=ArrayDataset(data=Int1d.range(5))

# save! returns reference to the saved product
reference=storage.save(product)
print reference.urn
# urn:simple.default:herschel.ia.dataset.Product:0
```

Loading a Product:

```
reference=storage.load("urn:simple.default:herschel.ia.dataset.Product:0")
```

A reference provides access parts of the product as well as access to the product itself:

```
print reference.urn
# urn:simple.default:herschel.ia.dataset.Product:0

print reference.type
# herchel.ia.dataset.Product

meta=reference.meta
print meta["creator"]
# Me

product=reference.product
print product.creator
# Me
```

## Querying

To be written

### 2.3. Querying

---

The Product Access Layer allows to select product references from a [ProductStorage](#) by specifying a query.

#### Query types

We distinct three types of queries:

- [AttribQuery](#)

Allows searching on meta data values -so called attributes- that appear in any product. The attribute names are:

- creationDate : Date
- creator : String
- endDate : Date
- instrument : String
- modelName : String
- startDate : Date
- type : String

- [MetaQuery](#)

Allows searching on all meta data values and descriptions

- [FullQuery](#)

Allows searching on all aspects of Products exploiting the full interface of the Product family in question

## Creation of a query

All queries are setup and executed on a [ProductStorage](#) as follows:

```
query=...Query(product-class,variable,where-expression)
results=storage.select(query)
```

,where:

- *product-class* is the product family. All products are derived from the Product class, but products may be categorized in sub-families such as PacsProduct.
- *variable* is a string holding the name of the product variable that is used in the *where-expression*.
- *where-expression* is a string that specifies the actual expression for which products of the *product-class* should be matched against. Note: the syntax is identical to the syntax of the JIDE command-line.

An example:

```
query=AttribQuery(SomeProduct, 'prod',
                  'prod.creator=="Me" and prod.modelName=="Fake"')
```

## Query strategy

Typically an `AttribQuery` is faster than a `MetaQuery` which is in turn faster than a `FullQuery`. Depending on the product pools that are registered, a query can take some time; to avoid unnecessary waiting time one can adopt a strategy of staged queries.

For example, a query on attributes is executed first. If too many hits are found, you can refine your query by executing another query *using the hits returned from the previous query*. This process can be repeated until the number of hits have been reduced to a digestable amount:

```
results=storage.select(AttribQuery(...))      # 1000 hits
results=storage.select(MetaQuery(...),results) # 100 hits
results=storage.select(MetaQuery(...),results) # 50 hits
results=storage.select(FullQuery(...),results) # 3 hits
```

## Querying for metadata in products

One thing you need to watch out when performing a meta or full query, is when you try to query for a metadata that does not exist in one or more products that you are applying the query to.

For example, consider the following `MetaQuery`:

```
query =MetaQuery(Product, 'p', 'p.meta["temperature"].value==10)
resultset=storage.select(query)
```

The query first starts creating a shortlist of all products in the storage matching type 'Product'. It then runs the query string on each product in that shortlist. If any of those products don't contain the information referenced in the query string, an error is raised.

There are two ways to avoid this:

- Be as specific as you can when it comes to specifying the product type in a query. If you know the product type you want to query is of type 'CalHrsQDCFull', then specify that. Running queries

using the most general product type of 'Product' is not recommended, unless the products you have saved are of this type only.

- Run a two-stage query, using the `containsKey()` operator to check whether a component exists first, eg

Get a sub-set of products that contain the metadata 'temperature':

```
queryOne= MetaQuery(Product, 'p', 'p.meta.containsKey("temperature")')
resultsetOne = storage.select(queryOne)
```

Run the original query on this subset:

```
queryTwo =MetaQuery(Product, 'p', 'p.meta["temperature"].value==10)
resultsetTwo = storage.select(queryTwo, resultSetOne)
```

## 2.4. Product Pools

---

Before you can do something useful with a created `ProductStorage`, you have to [register](#) one or more pools to that store.

Product pools are implementations that can load, save and query simple Products. All pools share the same features (the so-called `ProductPool` interface) such that they can be registered to a `ProductStorage`.

Typically a User sets up one `ProductStorage` and registers one or more Product pools to it. However the design permits to create multiple `ProductStorage` devices with a different registry of Product pools. Product pools can also be shared between two `ProductStorage` devices.

Depending of the Product Pool implementation you have selected, the products in such a pool can be stored on your local file system, talking to a object-oriented database, a relational database etcetera. You can even create your own `ProductPool` implementation (what about a memory pool, such that you can query all the Products available in memory of your JIDE session?).

## Product Pool implementations

The following `ProductPool` implementations are available in the *Product Access Layer*:

<code>SimplePool</code>	This simple implementation stores Products on your local file system with reasonable query performance up to a few thousand Products.
<code>DbPool</code>	The <code>DbPool</code> stores Products in the Object (Versant) database.
<code>CachedPool</code>	A prototype implementation to cache communications with a <code>ProductPool</code> on your local file system. Useful when you wish to work in a disconnected environment.
<code>SerialClientPool</code>	A prototype implementation to set up a <code>ProductPool</code> server and an accompanying client.

## 2.5. What is a URN ?

---

'URN' stands for Uniform Resource Name, and is simply a string identifier to uniquely identify any product stored in any pool.

URNs are automatically generated and assigned to a product when that product is written to a storage. You can find out what the URN is for a product through its `ProductRef`. That `ProductRef` can in turn

be retrieved from the return value of the `ProductStorage.save()` operation that had initially saved that product:

```
ref = storage.save(myproduct) # Save the product and get the ref
print ref.urn                 # Get the URN
```

## 2.6. Context Products

---

Contexts are special types of products that contain references to other products stored.

This enables a means of building complex data structures in a storage.

There are two 'standard' types of context products provided: `ListContext` (for grouping products into sequences or lists) and `MapContexts` (for grouping products into containers with access to each by key).

## 2.7. Deep Copy or Cloning of Products

---

Say you had a context in one storage that referenced another product, and you wanted to copy that data tree to a different storage. How would you do that?

It is possible to do this using the usual `ProductStorage.save()` method. If you pass as an argument the context pointing to the 'head' of the data tree you want to clone, the whole data tree is cloned.

So for example, we have create a context with a child and store it in storage a:

```
l=ListContext()
p=Product()
l.refs.add(ProductRef(p))

storageA.save(l)
```

then we want to copy the context and child to a new storage, say storageB, all we do is as follows:

```
storageB.save(l)
```

The above cloning operation has one proviso: if a product within the data tree already exists in the destination product storage, it is not copied. A product can exist in the destination storage if for example, the original and destination storage happen to share a pool, and one of the products in the data tree being copied is in that common pool.

Note that a context may have older versions of it stored in a storage (a older version of a context may be saved when a context is saved, modified, then saved again). The older versions of the context specified in the `ProductStorage.save()` argument are also cloned (if that context has any descendents that are contexts, the local versions of those descendent contexts are not cloned, however).

## 2.8. Interface Definitions

---

Product Storage:

- [ProductRef](#)
- [MapContext](#)

- [ListContext](#)
- [ProductStorage](#)

ProductPool implementations:

- [SerialClientPool](#)
- [CachePool](#)

Query types:

- [FullQuery](#)
- [MetaQuery](#)
- [AttribQuery](#)

Context Products:

Product Browser:

---

# Chapter 3. DP Commands

## 3.1. Introduction

---

This chapter is a complete listing of all built-in DP functions, task and objects, collectively referred to as commands.

### How to use this chapter

All of Dp's commands are documented alphabetically in this chapter. A description of each command follows its name. Beneath the general description of the command are a number of sections that describe the command in detail, its synopsis, its arguments, its limitations and examples.

#### Synopsis

The "Synopsis" section shows the proper syntax for calling the command.

#### Examples

Most commands include one or more examples that demonstrates how the command is used. Most of the examples are just one or two lines of DP code that can be entered at the JIDE prompt. Others are code fragments or routines designed to serve as an examples for your own programs.

#### Arguments

The "Arguments" section describes each valid argument to the command. Note that most of these arguments are positional parameters that must be supplied in the order indicated by the command's syntax.

However arguments can be often supplied by specifying their names. If its the case then they can provided in any order.

#### Limitations

The "Limitations" section describes the boundaries of applicability of the command.

#### Reference


The "Reference" section lists the names of related commands.

#### History

The "History" section describes the changes occurred to the command.



## 3.2. ABS

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.Abs
<b>Alias:</b>	ABS
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import Abs

### Description

Gives the absolute value of a number or a numeric array. For complex numbers, ABS(x) gives the modulus.

### Example

<b>Example 1: Apply ABS on a Int1d</b>
<pre>x=Int1d( [-1,0,1] ) print ABS(-123), ABS(x) # 123 [1,0,1]</pre>

## API Summary

<b>Jython Syntax</b>
<y>=ABS (<x> )
<b>Properties</b>
any number and numeric type <b>x</b> [INPUT, MANDATORY, default=no default value]
any number and numeric type <b>y</b> [OUTPUT, MANDATORY, default=no default value]

## API details


### Properties

any number and numeric type <b>x</b> [INPUT, MANDATORY, default=no default value]
Accepts any number and numeric type.
any number and numeric type <b>y</b> [OUTPUT, MANDATORY, default=no default value]
For complex numbers, ABS(z) gives the modulus.

---

## 3.3. AbstractMappingTask

---

<b>Full Name:</b>	herschel.ia.toolbox.image.AbstractMappingTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import AbstractMappingTask

### Description

An abstract Task for mapping.

An abstract Task where the overlap of an input pixel with (smaller) output pixels must be determined.

---

## API Summary

---


Property
<code>boolean <b>oversample</b> [INPUT, OPTIONAL, default=Default value : true]</code>

### API details

#### Property

<code>boolean <b>oversample</b> [INPUT, OPTIONAL, default=Default value : true]</code>
Indication whether oversampling should be done.

## 3.4. AddSpectrum

<b>Full Name:</b>	herschel.ia.toolbox.spectrum.AddSpectrum
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.spectrum import AddSpectrum

### Description

Task for adding a scalar to the flux data included in a spectrum container or for adding two spectrum containers on a spectrum-by-spectrum basis (computed as an average).

For the scalar mode, 'ds' and 'param' need to be specified - for the pair-wise mode, 'ds1' and 'ds2' need to be set. In the pairwise mode, the task iterates through the two containers and computes the pair-operation. In case the size of the two containers is different, the iteration stops at the minimum size. Hence, the remaining spectra in the larger container are ignored. In case one of the datasets only contains a single spectrum, the task always refers to this single spectrum while iterating over all the spectra in the other dataset.

Different selection schemes are available for selecting the point spectra or the segments to be processed. The most simple scheme is to specify lists of point spectrum indices (selection=[1, 3, 4, 2]). In this case, the operation (scalar- or pair-operation) is just taken over the point spectra with corresponding indices. Instead of specifying a list of indices (which requires the knowledge of these) other recipes to specify a selection are available. Typical recipes test attribute values to match certain values or to be included in a given interval. These recipes we refer to as selection models. The different options to specify selections can be combined. Here, an AND logic is adopted.

Similarly, you can specify what segments to consider. In the most simple case, you can just specify the indices of segments to be considered (for the scalar operation segments=[1, 3, 4] and for the pair operation segments1=[1, 3, 4], segments2=[3, 6, 5]). In more advanced situations you can use a SegmentSelection object. Note that the pairs of segments to be processed need to be consistent - otherwise the processing will fail.

You can specify whether the original datasets should be overwritten with the 'overwrite' flag. By default no data is overwritten. In the pair-wise mode, it is not always possible to overwrite the data - in particular if non-trivial segment selections are specified.

For the pair-wise mode, there are further options that can be selected by the 'variant' (e.g. whether to use flags and weights).

### Example

#### Example 1: from Jide:

```
from herschel.ia.toolbox.spectrum import AddSpectrum
add = AddSpectrum()
spectraOut = add(ds1=spectral1, ds2=spectra2)
spectraOut = add(ds=spectra, param=2.1)
spectraOut = add(ds=spectra, selection={"bbtype": [6031]}, param=2.1)
spectraOut = add(ds=spectra, selection=[0,1,2,3], param=2.1)
spectraOut = add(ds=spectra, selection={"Chopper":([-4.4,5.9],0.2), "bbtype":
[6031]}, param=2.1)
spectraOut = add(ds=spectra, selection={"LoFrequency":(4000.0,5000.0)},
param=2.1)
spectraOut = add(ds=spectra, selection={"bbtype": [6031]}, segments=[2,3],
param=2.1)
```

# API Summary

Properties
SpectrumContainer <b>ds</b> [INPUT, OPTIONAL, default=no default value.]
Double <b>param</b> [INPUT, OPTIONAL, default=no default value.]
Object <b>selection</b> [INPUT, OPTIONAL, default=None.]
PyDictionary Map< > <b>selection_lookup</b> [INPUT, OPTIONAL, default=no default value.]
PyList <b>selection_index</b> [INPUT, OPTIONAL, default=No default value.]
Boolean <b>overwrite</b> [INPUT, OPTIONAL, default=False.]
SpectrumContainer <b>ds1</b> [INPUT, OPTIONAL, default=no default value.]
SpectrumContainer <b>ds2</b> [INPUT, OPTIONAL, default=no default value.]
Object <b>segments</b> [INPUT, OPTIONAL, default=no default value.]
Object <b>segments1</b> [INPUT, OPTIONAL, default=no default value.]
Object <b>segments2</b> [INPUT, OPTIONAL, default=no default value.]
String <b>variant</b> [INPUT, OPTIONAL, default=no default value.]
SpectrumContainer <b>result</b> [OUTPUT, OPTIONAL, default=no default value]

## API details

### Properties

<b>SpectrumContainer ds</b> [INPUT, OPTIONAL, default=no default value.]
Input container to be processed by the task in case the task is used as a scalar operation.
<b>Double param</b> [INPUT, OPTIONAL, default=no default value.]
The scalar parameter to be considered when the task is used as scalar operation.
<b>Object selection</b> [INPUT, OPTIONAL, default=None.]
Specify what point spectra the operation should be applied to. Different ways to specify these selections are possible: <ul style="list-style-type: none"> <li>• Specify a list of indices (in jython) of the point spectra for which the add should be applied.</li> <li>• Use a dictionary (in jython) to specify a selection model (lookup for attributes, filter attributes to be included in ranges or intervals).</li> <li>• Pass a string representation of a jython list or a jython dictionary. The string will be parsed and the processing delegated to the two cases above.</li> <li>• Pass any java instance that implements the SelectionModel interface (for the advanced user).</li> </ul>
<b>PyDictionary Map&lt; &gt; selection_lookup</b> [INPUT, OPTIONAL, default=no default value.]
Specify a PyDictionary with keys given by the attribute name to look up and a list of admissible values. Behind the scenes, a DiscreteValueSelectionModel is instantiated.

**PyList** `selection_index` [INPUT, OPTIONAL, default=No default value.]

Specify a PyList with the indices of the point spectra to be considered.

**Boolean** `overwrite` [INPUT, OPTIONAL, default=False.]

Specify whether the input data container can be reused - the values found therein is overwritten.

**SpectrumContainer** `ds1` [INPUT, OPTIONAL, default=no default value.]

First input container for pair-wise operations.

**SpectrumContainer** `ds2` [INPUT, OPTIONAL, default=no default value.]

Second input container for pair-wise operations.

**Object** `segments` [INPUT, OPTIONAL, default=no default value.]

Specify what segments the operation should be applied to. There are two options available:

- Either pass an instance of a `SegmentSelection` which gives the information on what segments for each point spectrum included in the container.
- Specify a PyList of segment indices.

**Object** `segments1` [INPUT, OPTIONAL, default=no default value.]

Specify the segment selection to be associated with 'ds1'.

**Object** `segments2` [INPUT, OPTIONAL, default=no default value.]

Specify the segment selection to be associated with 'ds2'.

**String** `variant` [INPUT, OPTIONAL, default=no default value.]

Specify the variant of processing mode you would like to run (including flags / weights / ...). HCSS defaults include: "flux" / "flux-wave" / "flux-wave-weight" / "flux-flag-wave" / "flux-weight-flag-wave"

**SpectrumContainer** `result` [OUTPUT, OPTIONAL, default=no default value]

Result object containing the results of the operation applied.


## See also

- [ArithmeticSpectrumTask](#)

## History

- 2007-08-17 - meli: Initial.
- 2008-03-16 - meli: major refactoring of the toolbox.
- 2008-10-03 - meli: segments, javadoc

## 3.5. ALL

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.All
<b>Alias:</b>	ALL
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import All

### Description

Determines whether all elements in the array evaluate to true.

The input array must be of integral type (e.g. bytes,integers) and the result is a boolean array.

### Example

**Example 1: Apply ALL on a Int1d: check if all the array items, in the specified dimension, are lower than '3'**

```
x=Int2d( [ [1,2], [1,4], [1,6] ] )
print ALL(x<3)      #all items => 0 (false)
print ALL(x<3, 0) #dim 0 => [ ALL(Int1d([1,1,1]) < 3) , ALL(Int1d([2,4,6]) <
3) ] = [true, false]
print ALL(x<3, 1) #dim 1 => [ ALL(Int1d([1,2]) < 3) , ALL(Int1d([1,4]) < 3),
ALL(Int1d([1,6]) < 3) = [true, false, false]
```

## API Summary


<b>Jython Syntax</b>
<y>=ALL(<array_expression>[,<dimension>])
<b>Properties</b>
any expression with an integral type <b>x</b> [INPUT, MANDATORY, default=no default value]
integer <b>dimension</b> [INPUT, OPTIONAL, default=all the array items]
a boolean array <b>y</b> [OUTPUT, MANDATORY, default=no default value]

## API details

### Properties

any expression with an integral type <b>x</b> [INPUT, MANDATORY, default=no default value]
The input array must be of integral type (e.g. bytes,integers) See example.
integer <b>dimension</b> [INPUT, OPTIONAL, default=all the array items]
The dimension where to apply the expression.
a boolean array <b>y</b> [OUTPUT, MANDATORY, default=no default value]
The result is a boolean array

## 3.6. AllPresent

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.AllPresent
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import AllPresent

### Description

Tests whether all of the bits in specified mask are present in the elements of the input array.

The input array must be of integral type (e.g. bytes,integers) and the result is a boolean array.

### Example

**Example 1: Apply AllPresent on a Int1d: test if a binary 'and' comparison, item by item, with '3' (as mask) is equals to '3'**

```
x=Int1d([0,1,2,3])
print AllPresent(3)(x)
#=> [ (0 & 3) == 3, (1 & 3) == 3, (2 & 3) == 3, (3 & 3) == 3 ] =
[false,false,false,true]
print x.apply(AllPresent(3)) #Another way for using AllPresent
```

## API Summary

### Jython Syntax

```
<y>=AllPresent(<bitmask>)(<x>)
```

### Properties

any integral type **x** [INPUT, MANDATORY, default=no default value]

any number **bitmask** [INPUT, MANDATORY, default=no default value]

a boolean array **y** [OUTPUT, MANDATORY, default=no default value]

## API details

### Properties

**any integral type x** [INPUT, MANDATORY, default=no default value]

The input array must be of integral type (e.g. bytes,integers)

**any number bitmask** [INPUT, MANDATORY, default=no default value]

Accepts any number.

**a boolean array y** [OUTPUT, MANDATORY, default=no default value]

The result is a boolean array

## See also

- [AnyPresent](#)
- [NotPresent](#)






---

## 3.7. AmoebaFitter

---

<b>Full Name:</b>	herschel.ia.numeric.toolbox.fit.AmoebaFitter
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.fit import AmoebaFitter

### Description

An introduction to the use of fit package can be found

[here](#). At least once have a look at the [background](#) on the organization and structure of the package.

### Example


**Example 1: The fit/demo directory contains worked**

```
<a href="../../../ia/numeric/toolbox/fit/demo/jython.html">examples</a>  
on almost all aspects of of the package.
```

### Limitations

1. AmoebaFitter is **not** guaranteed to find the global minimum.
2. The calculation of the evidence is an Gaussian approximation which is only exact for linear models with a fixed scale.

## 3.8. AnnotationToolbox

<b>Full Name:</b>	herschel.ia.gui.image.gui.AnnotationToolbox
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.gui.image.gui import AnnotationToolbox
<b>Category:</b>	<a href="#">Image</a>

### Description

A toolbox to draw annotations.

AnnotationToolbox construct a toolbox where the use can select which annotation to display. Using the mouse, the annotation can be put on the image. The jython command to reconstruct the annotation is also shown.

## API Summary

Constructors
<b><code>AnnotationToolbox(Display d)</code></b> Constructor for the annotation toolbox.
<b><code>AnnotationToolbox(Display d, boolean useAsComponent)</code></b> Constructs the annotation toolbox.
Methods
<b><code>getComponent()</code></b> Returns the component that contains the annotation toolbox.
<b><code>close()</code></b> Closes the annotation toolbox.
<b><code>saveJythonCode()</code></b> Saves the jython code to a python script.

## API details

### Constructors

<b><code>AnnotationToolbox(Display d)</code></b> Constructs the annotation toolbox.
<b>Argument</b> <code>Display d</code> [INPUT, MANDATORY]
<b><code>AnnotationToolbox(Display d, boolean useAsComponent)</code></b> Constructs the annotation toolbox. If useAsComponent is true, the annotation toolbox is component based.
<b>Arguments</b> <code>Display d</code> [INPUT, MANDATORY] boolean <code>useAsComponent</code> [INPUT, MANDATORY]


## Methods

<b>getComponent()</b>
Returns the component that contains the annotation toolbox.

<b>close()</b>
Closes the annotation toolbox.

<b>saveJythonCode()</b>
Saves the jython code to reconstruct the annotations to a python script.

## 3.9. AnnularSkyAperturePhotometryExplorer

<b>Full Name:</b>	herschel.ia.gui.image.AnnularSkyAperturePhotometryExplorer
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.gui.image import AnnularSkyAperturePhotometryExplorer

### Description

An explorer for AnnularSkyAperturePhotometryProducts.

## API Summary

Constructors
<code>AnnularSkyAperturePhotometryExplorer()</code> The constructor of a new AnnularSkyAperturePhotometryExplorer.
<code>AnnularSkyAperturePhotometryExplorer(Object object)</code> The constructor of a new AnnularSkyAperturePhotometryExplorer
Methods
<code>boolean canHandle(Class className)</code> Checks whether this AnnularSkyAperturePhotometryExplorer can
<code>AnnularSkyAperturePhotometryProduct getObject()</code> Returns the object for this AnnularSkyAperturePhotometryExplorer.
<code>Class getVariableType()</code> Returns the expected variable type for this AnnularSkyAperturePhotometryExplorer.
<code>JTable getParameterTable()</code> Constructs and returns the parameter table for this
<code>JPanel getPlotPanel()</code> Constructs and returns the plot panel for this
<code>JPanel getSkyIntensityPlotPanel()</code> Constructs and returns the plot panel for this
<code>JComponent getSkyIntensityPlot()</code> Constructs and returns the sky intensity plot for this

## API details

### Constructors

<code>AnnularSkyAperturePhotometryExplorer()</code>
<code>AnnularSkyAperturePhotometryExplorer(Object object)</code> associated with the given object.
<b>Argument</b> <code>Object object</code> [INPUT, MANDATORY]

## Methods

<b>boolean canHandle(Class className)</b>
handle objects of the given class.
<b>Argument</b>
Class className [INPUT, MANDATORY]
<b>Return</b>
boolean
Returns true if this AnnularSkyAperturePhotometry can handle objects of the given class; false otherwise.

<b>AnnularSkyAperturePhotometryProduct getObject()</b>
<b>Return</b>
AnnularSkyAperturePhotometryProduct
Returns the object for this AnnularSkyAperturePhotometryExplorer.

<b>Class getVariableType()</b>
<b>Return</b>
Class
Returns the expected variable type for this AnnularSkyAperturePhotometryExplorer.

<b>JTable getParameterTable()</b>
AnnularSkyAperturePhotometryExplorer.
<b>Return</b>
JTable
Returns the parameter table for this AnnularSkyAperturePhotometryExplorer.

<b>JPanel getPlotPanel()</b>
AnnularSkyAperturePhotometryExplorer.
<b>Return</b>
JPanel
Returns the plot panel for this AnnularSkyAperturePhotometryExplorer.

<b>JPanel getSkyIntensityPlotPanel()</b>
AnnularSkyAperturePhotometryExplorer.
<b>Return</b>
JPanel
Returns the plot panel for this AnnularSkyAperturePhotometryExplorer.

<b>JComponent getSkyIntensityPlot()</b>
AnnularSkyAperturePhotometryExplorer.


**JComponent** `getSkyIntensityPlot()`

**Return**

**JComponent**

Returns the sky intensity plot for this AnnularSkyAperturePhotometryExplorer.

## 3.10. AnnularSkyAperturePhotometryPanel

<b>Full Name:</b>	herschel.ia.toolbox.image.gui.AnnularSkyAperturePhotometryPanel
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.toolbox.image.gui import AnnularSkyAperturePhotometryPanel

### Description

A panel for the AnnularSkyAperturePhotometryTask.

## API Summary

Constructor
<p><a href="#">AnnularSkyAperturePhotometryPanel()</a></p> <p>The constructor of a new AnnularSkyAperturePhotometryPanel.</p>
Methods
<p><a href="#">JPanel getAperturesPanel()</a></p> <p>Returns the panel where to specify the radii for the</p>
<p><a href="#">JComponent getSkyApertureComponent()</a></p> <p>Returns the component where to specify the inner and outer</p>
<p><a href="#">drawFigures()</a></p> <p>Draws the circles on the image for this</p>
<p><a href="#">moveConfirmedFigures()</a></p> <p>Allows the user to move the circles bounding the</p>
<p><a href="#">clearSkyAperture()</a></p> <p>Clears the annular sky aperture for this</p>

## API details

### Constructor

<a href="#">AnnularSkyAperturePhotometryPanel()</a>
---

### Methods

<p><a href="#">JPanel getAperturesPanel()</a></p> <p>apertures for this AnnularSkyAperturePhotometryPanel.</p> <p><b>Return</b></p> <p><a href="#">JPanel</a></p> <p>Returns the panel where to specify the radii for the apertures for this AnnularSkyAperturePhotometryPanel.</p>
<p><a href="#">JComponent getSkyApertureComponent()</a></p> <p>radius of the annular sky aperture for this AnnularSkyAperturePhotometryPanel.</p>

<b>JComponent</b> <code>getSkyApertureComponent()</code>
--

**Return****JComponent**

Returns the component where to specify the inner and outer radius of the annular sky aperture for this AnnularSkyAperturePhotometryPanel.

<b>drawFigures()</b>
----------------------

AnnularSkyAperturePhotometryPanel.

<b>moveConfirmedFigures()</b>
-------------------------------


apertures for this AnnularSkyAperturePhotometryPanel.

<b>clearSkyAperture()</b>
---------------------------

AnnularSkyAperturePhotometryPanel.



## 3.11. AnnularSkyAperturePhotometryProduct

<b>Full Name:</b>	herschel.ia.dataset.image.AnnularSkyAperturePhotometryProduct
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.dataset.image import AnnularSkyAperturePhotometryProduct

### Description

A class to deal with the results of aperture photometry with a circular target aperture and an annular sky aperture.

## API Summary

Constructor
<b><code>AnnularSkyAperturePhotometryProduct()</code></b> The constructor of a new AnnularSkyAperturePhotometryProduct.
Methods
<b><code>setRadii(double innerPixels, double outerPixels)</code></b> Sets the inner and outer radius in pixels for this
<b><code>setRadii(double innerPixels, double innerArcsec, double outerPixels, double outerArcsec)</code></b> Sets the inner and outer radius for this
<b><code>double getInnerRadiusPixels()</code></b> Returns the inner radius for this AnnularSkyAperturePhotometryProduct in pixels.
<b><code>double getInnerRadiusArcsec()</code></b> Returns the inner radius for this AnnularSkyAperturePhotometryProduct
<b><code>double getOuterRadiusPixels()</code></b> Returns the outer radius for this AnnularSkyAperturePhotometryProduct in pixels.
<b><code>double getOuterRadiusArcsec()</code></b> Returns the outer radius for this AnnularSkyAperturePhotometryProduct in arcsec.
<b><code>TableDataset getSkyIntensityPlot()</code></b> Returns the sky intensity plot for this
<b><code>DoubleId getSkyRadius()</code></b> Returns the sky radius in pixels for the sky intensity
<b><code>DoubleId getSkyIntensity()</code></b> Returns the sky intensity for the sky intensity plot for this

### Miscellaneous

Aperture specific information is stored in meta data, all other data (results of calculations) are stored in TableDatasets.

## API details

### Constructor

```
AnnularSkyAperturePhotometryProduct()
```

### Methods

```
setRadii(double innerPixels, double outerPixels)
```

AnnularSkyAperturePhotometryProduct to the given numbers of pixels.

**Arguments**

double **innerPixels** [INPUT, MANDATORY]

double **outerPixels** [INPUT, MANDATORY]

```
setRadii(double innerPixels, double innerArcsec, double  
outerPixels, double outerArcsec)
```

AnnularSkyAperturePhotometryProduct to the given numbers of pixels and arcsec.

**Arguments**

double **innerPixels** [INPUT, MANDATORY]

double **innerArcsec** [INPUT, MANDATORY]

double **outerPixels** [INPUT, MANDATORY]

double **outerArcsec** [INPUT, MANDATORY]

```
double getInnerRadiusPixels()
```

**Return**

**double**

Returns the inner radius for this AnnularSkyAperturePhotometryProduct in pixels.

```
double getInnerRadiusArcsec()
```

in arcsec.

**Return**

**double**

Returns the inner radius for this AnnularSkyAperturePhotometryProduct in arcsec.

```
double getOuterRadiusPixels()
```

**Return**

**double**

Returns the outer radius for this AnnularSkyAperturePhotometryProduct in pixels.

```
double getOuterRadiusArcsec()
```

**Return**

**double**

Returns the outer radius for this AnnularSkyAperturePhotometryProduct in arcsec.

---

**TableDataset** `getSkyIntensityPlot()`

AnnularSkyAperturePhotometryProduct.

**Return**

**TableDataset**

Returns the sky intensity plot for this AnnularSkyAperturePhotometryProduct.

**Double1d** `getSkyRadius()`

plot for this AnnularSkyAperturePhotometryProduct.

**Return**

**Double1d**

Returns the sky radius in pixels for the sky intensity plot for this AnnularSkyAperturePhotometryProduct.

**Double1d** `getSkyIntensity()`


AnnularSkyAperturePhotometryProduct.

**Return**

**Double1d**

Returns the sky intensity for the sky intensity plot for this AnnularSkyAperturePhotometryProduct.

## 3.12. AnnularSkyAperturePhotometryTask

<b>Full Name:</b>	herschel.ia.toolbox.image.AnnularSkyAperturePhotometryTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import AnnularSkyAperturePhotometryTask

### Description

A Task for aperture photometry.

A Task for aperture photometry, using a circular target aperture and an annular sky aperture.

## API Summary

Properties
Image <b>image</b> [INPUT, MANDATORY, default=No default value]
Double <b>centerX</b> [INPUT, OPTIONAL, default=Default value : NaN]
Double <b>centerY</b> [INPUT, OPTIONAL, default=Default value : NaN]
String <b>centerRA</b> [INPUT, OPTIONAL, default=Default value : "centerRA"]
String <b>centerDEC</b> [INPUT, OPTIONAL, default=Default value : "centerDec"]
Double <b>radiusPixels</b> [INPUT, OPTIONAL, default=Default value : NaN]
Double <b>radiusArcsec</b> [INPUT, OPTIONAL, default=Default value : NaN]
Integer <b>algorithm</b> [INPUT, MANDATORY, default=Default value : 4]
AnnularSkyAperturePhotometryProduct <b>result</b> [OUTPUT, MANDATORY, default=No default value]
Double <b>innerPixels</b> [INPUT, OPTIONAL, default=Default value : NaN]
Double <b>innerArcsec</b> [INPUT, OPTIONAL, default=Default value : NaN]
Double <b>outerPixels</b> [INPUT, OPTIONAL, default=Default value : NaN]
Double <b>outerArcsec</b> [INPUT, OPTIONAL, default=Default value : NaN]


## API details

### Properties

<b>Image image</b> [INPUT, MANDATORY, default=No default value]
The image.
<b>Double centerX</b> [INPUT, OPTIONAL, default=Default value : NaN]
The x-pixel-coordinate of the target center.
<b>Double centerY</b> [INPUT, OPTIONAL, default=Default value : NaN]
The y-pixel-coordinate of the target center.
<b>String centerRA</b> [INPUT, OPTIONAL, default=Default value : "centerRA"]
The right ascension of the target center.

<b>String</b> centerDEC [INPUT, OPTIONAL, default=Default value : "centerDec"]
The declination of the target center.
<b>Double</b> radiusPixels [INPUT, OPTIONAL, default=Default value : NaN]
The target radius (i.e. the radius of the circular target aperture) in pixels.
<b>Double</b> radiusArcsec [INPUT, OPTIONAL, default=Default value : NaN]
<b>Integer</b> algorithm [INPUT, MANDATORY, default=Default value : 4]
The sky estimation algorithm.
<b>AnnularSkyAperturePhotometryProduct</b> result [OUTPUT, MANDATORY, default=No default value]
The result.
<b>Double</b> innerPixels [INPUT, OPTIONAL, default=Default value : NaN]
The inner radius of the annular sky aperture in pixels.
<b>Double</b> innerArcsec [INPUT, OPTIONAL, default=Default value : NaN]
The inner radius of the annular sky aperture in arcsec.
<b>Double</b> outerPixels [INPUT, OPTIONAL, default=Default value : NaN]
The outer radius of the annular sky aperture in pixels.
<b>Double</b> outerArcsec [INPUT, OPTIONAL, default=Default value : NaN]
The outer radius of the annular sky aperture in arcsec.

## 3.13. ANY

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.Any
<b>Alias:</b>	ANY
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import Any

### Description

Determines whether any element in the array evaluates to true.

The input array must be of integral type (e.g. bytes,integers) and the result is a boolean array.

### Example

**Example 1: Apply ANY on a Int2d: check if any array item, in the specified dimension, is lower than '3'**

```
x=Int2d( [ [1,2], [3,4], [5,6] ])
print ANY(x<3) #any item => 1 (true)
print ANY(x<3, 0) #dim 0 => [ ANY(Int1d([1,3,5]) < 3) , ANY(Int1d([2,4,6]) < 3) ] = [true, true]
print ANY(x<3, 1) #dim 1 => [ ANY(Int1d([1,2]) < 3) , ANY(Int1d([3,4]) < 3) , ANY(Int1d([5,6]) < 3) ] = [true, false, false]
```

## API Summary

### Jython Syntax

```
<y>=ALL(<array_expression>[,<dimension>])
```

### Properties

any expression with an integral type **x** [INPUT, MANDATORY, default=no default value]

integer **dimension** [INPUT, OPTIONAL, default=all the array items]

a boolean array **y** [OUTPUT, MANDATORY, default=no default value]

## API details

### Properties

any expression with an integral type **x** [INPUT, MANDATORY, default=no default value]

The input array must be of integral type (e.g. bytes,integers) See example.

integer **dimension** [INPUT, OPTIONAL, default=all the array items]

The dimension where to apply the expression.


a boolean array **y** [OUTPUT, MANDATORY, default=no default value]

The result is a boolean array

## See also

- [ALL](#)

## 3.14. AnyPresent

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.AnyPresent
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import AnyPresent

### Description

Tests whether any of the bits in specified mask are present in the elements of the input array.

The input array must be of integral type (e.g. bytes,integers) and the result is a boolean array.

### Example

**Example 1: Apply AnyPresent on a Int1d: test if a binary 'and' comparison, item by item, with '3' (as mask) is not equals to '0'**

```
x=Int1d([0,1,2,3])
print AnyPresent(3)(x)
#=> [ (0 & 3) != 0, (1 & 3) != 0, (2 & 3) != 0, (3 & 3) != 0 ] =
[false,true,true,true]
print x.apply(AnyPresent(3)) #Another way for using AnyPresent
```

## API Summary

<b>Jython Syntax</b>
<code>&lt;y&gt;=AnyPresent(&lt;bitmask&gt;)(&lt;x&gt;)</code>
<b>Properties</b>
any integral type <b>x</b> [INPUT, MANDATORY, default=no default value]
any number <b>bitmask</b> [INPUT, MANDATORY, default=no default value]
a boolean array <b>y</b> [OUTPUT, MANDATORY, default=no default value]

## API details

### Properties

<b>any integral type x</b> [INPUT, MANDATORY, default=no default value]
The input array must be of integral type (e.g. bytes,integers)
<b>any number bitmask</b> [INPUT, MANDATORY, default=no default value]
Accepts any number.
<b>a boolean array y</b> [OUTPUT, MANDATORY, default=no default value]
The result is a boolean array


## See also

- [AllPresent](#)
- [NotPresent](#)





## 3.15. AperturePhotometryExplorer

<b>Full Name:</b>	herschel.ia.gui.image.AperturePhotometryExplorer
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.gui.image import AperturePhotometryExplorer

### Description

An explorer for AperturePhotometryProducts.

## API Summary

Constructors
<b>AperturePhotometryExplorer()</b> The constructor of a new AperturePhotometryExplorer.
<b>AperturePhotometryExplorer(Object object)</b> The constructor of a new AperturePhotometryExplorer associated
Methods
<b>String getName()</b> Returns the name for this AperturePhotometryExplorer.
<b>String getDescription()</b> Returns the description for this AperturePhotometryExplorer.
<b>boolean canHandle(Class className)</b> Checks whether this AperturePhotometryExplorer can
<b>setObject(Object object)</b> Sets the object for this AperturePhotometryExplorer to the given object.
<b>AperturePhotometryProduct getObject()</b> Returns the object for this AperturePhotometryExplorer.
<b>Class getVariableType()</b> Returns the expected variable type for this AperturePhotometryExplorer.
<b>JComponent getComponent()</b> Returns the component that is responsible for displaying the
<b>JTable getParameterTable()</b> Constructs and returns the parameter table for this
<b>JTable getResultsTable()</b> Constructs and returns the results table for this AperturePhotometryExplorer.
<b>JPanel getPlotPanel()</b> Constructs and returns the plot panel for this
<b>JPanel getCurveOfGrowthPanel()</b> Constructs and returns the curve of growth for this
<b>JComponent getCurveOfGrowth()</b> Constructs and returns the curve of growth for this AperturePhotometryExplorer.
<b>addDataObjectListener(DataObjectListener listener)</b>

Methods
Add the given listener to this AperturePhotometryExplorer
<code>removeDataObjectListener(DataObjectListener listener)</code>
Removes the given listener for this AperturePhotometryExplorer,

## API details

### Constructors

<code>AperturePhotometryExplorer()</code>
<code>AperturePhotometryExplorer(Object object)</code>
with the given object.
<b>Argument</b>
<code>Object object</code> [INPUT, MANDATORY]

### Methods

<code>String getName()</code>
<b>Return</b>
<code>String</code>
Returns the name for this AperturePhotometryExplorer.
<code>String getDescription()</code>
<b>Return</b>
<code>String</code>
Returns the description for this AperturePhotometryExplorer.
<code>boolean canHandle(Class className)</code>
handle objects of the given class.
<b>Argument</b>
<code>Class className</code> [INPUT, MANDATORY]
<b>Return</b>
<code>boolean</code>
Returns true of this AperturePhotometryExplorer can handle objects of the given class; false otherwise.
<code>setObject(Object object)</code>
<b>Argument</b>
<code>Object object</code> [INPUT, MANDATORY]
<code>AperturePhotometryProduct getObject()</code>
<b>Return</b>
<code>AperturePhotometryProduct</code>

---

**AperturePhotometryProduct** getObject()

Returns the object for this AperturePhotometryExplorer.

**Class** getVariableType()

**Return**

**Class**

Returns the expected variable type for this AperturePhotometryExplorer.

**JComponent** getComponent()

data object for this AperturePhotometryExplorer.

**Return**

**JComponent**

Returns the component that is responsible for displaying the data object for this AperturePhotometryExplorer.

**JTable** getParameterTable()

AperturePhotometryExplorer.

**Return**

**JTable**

Returns the parameter table for this AperturePhotometryExplorer.

**JTable** getResultsTable()

**Return**

**JTable**

Returns the results table for this AperturePhotometryExplorer.

**JPanel** getPlotPanel()

AperturePhotometryExplorer.

**Return**

**JPanel**

Returns the plot panel for this AperturePhotometryExplorer.

**JPanel** getCurveOfGrowthPanel()

AperturePhotometryExplorer.

**Return**

**JPanel**

Returns the curve of growth for this AperturePhotometryExplorer.

**JComponent** getCurveOfGrowth()

**Return**

<b>JComponent</b> <code>getCurveOfGrowth()</code>
---

<b>JComponent</b>
-------------------

Returns the curve of growth for this AperturePhotometryExplorer.
--

<b>addDataObjectListener(DataObjectListener listener)</b>
---

to receive data object events from it.
--

<b>Argument</b>
-----------------

<code>DataObjectListener listener</code> [INPUT, MANDATORY]
---

<b>removeDataObjectListener(DataObjectListener listener)</b>
--

so that it no longer receives data object events by this explorer.
--

<b>Argument</b>
-----------------

<code>DataObjectListener listener</code> [INPUT, MANDATORY]
---

## 3.16. AperturePhotometryPanel

<b>Full Name:</b>	herschel.ia.toolbox.image.gui.AperturePhotometryPanel
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.toolbox.image.gui import AperturePhotometryPanel

### Description

A panel for aperture photometry.

## API Summary

Constructor
<b>AperturePhotometryPanel()</b> The construction of a new AperturePhotometryPanel.
Methods
<b>JPanel getImagePanel()</b> Returns a panel that displays the image for this
<b>JPanel getTargetCenterPanel()</b> Returns the panel where to specify the target center
<b>adjustTargetCenter()</b> Allows the user to drag the circle indicating the target
<b>boolean isInImage(MouseEvent me)</b> Checks whether the given mouse event occurred inside the
<b>boolean isInImage(double pixX, double pixY)</b> Checks whether the given pixel coordinates lies
<b>JPanel getAperturesPanel()</b> Returns the panel where to specify the radius/radii for
<b>JPanel getTargetAperturePanel()</b> Returns the panel where to specify the target radius
<b>JComponent getSkyApertureComponent()</b> Returns the panel where to specify the parameters for
<b>JPanel getAlgorithmPanel()</b> Returns the panel where to specify the kind of pixels
<b>JPanel getButtonPanel()</b> Returns the button panel for this AperturePhotometryPanel
<b>JLabel newLabel(String title, String tooltip)</b> Returns a label with the given title and tooltip.
<b>Border newBorder(String title)</b> Returns a border with the given title.
<b>setVariableSelection(VariableSelection selection)</b> Sets the variable selection for this AperturePhotometryPanel

Methods	
<code>setSiteEventHandler(SiteEventHandler handler)</code>	Sets the site event handler for this AperturePhotometryPanel
<code>setTask(TaskApi task)</code>	Associates the given task with this AperturePhotometryPanel.
Display <code>getDisplay()</code>	Returns the display for this AperturePhotometryPanel.
Image <code>getImage()</code>	Returns the image associated with this
TaskApi <code>getTask()</code>	Returns the task associated with this
Map <code>getSelectionMap()</code>	Returns the map associated with this
Map <code>getModifierMap()</code>	Returns the map with the modifiers associated
SiteEventHandler <code>getHandler()</code>	Returns the site event handler associated with this
double <code>getTargetRadius()</code>	Returns the target radius for this
<code>trigger()</code>	Triggers the execution of the task associated
<code>transferFromModifierToSelectionMap()</code>	Transfers the information for this AperturePhotometryPanel
<code>drawFigures()</code>	Draws the figures bounding the apertures for this
<code>moveConfirmedFigures()</code>	Allows to move/resize the figures bounding the apertures
<code>clearSkyAperture()</code>	Clears the sky aperture for this AperturePhotometryPanel.

## API details

### Constructor

<code>AperturePhotometryPanel()</code>
--

### Methods

<code>JPanel getImagePanel()</code>
PhotometryPanel.
<b>Return</b>
<code>JPanel</code>
Returns a panel that displays the image for this AperturePhotometryPanel.

<b>JPanel</b> <code>getTargetCenterPanel()</code>
for this AperturePhotometryPanel.
<b>Return</b>
<b>JPanel</b>
Returns the panel where to specify the target center for this AperturePhotometryPanel.
<b>adjustTargetCenter()</b>
center for this AperturePhotometryPanel.
<b>boolean</b> <code>isInImage(MouseEvent me)</code>
image for this AperturePhotometryPanel.
<b>Argument</b>
<code>MouseEvent me</code> [INPUT, MANDATORY]
<b>Return</b>
<b>boolean</b>
Returns true if the given mouse event occurred inside the image for this AperturePhotometryPanel.
<b>boolean</b> <code>isInImage(double pixX, double pixY)</code>
inside the image for this AperturePhotometryPanel.
<b>Arguments</b>
<code>double pixX</code> [INPUT, MANDATORY]
<code>double pixY</code> [INPUT, MANDATORY]
<b>Return</b>
<b>boolean</b>
Returns true if the given pixel coordinates lie inside the image for this AperturePhotometryPanel; false otherwise.
<b>JPanel</b> <code>getAperturesPanel()</code>
the apertures for this AperturePhotometryPanel.
<b>Return</b>
<b>JPanel</b>
Returns the panel where to specify the radius/radii for the apertures for this AperturePhotometryPanel.
<b>JPanel</b> <code>getTargetAperturePanel()</code>
for this AperturePhotometryPanel.
<b>Return</b>
<b>JPanel</b>
Returns the panel where to specify the target radius for this AperturePhotometryPanel.
<b>JComponent</b> <code>getSkyApertureComponent()</code>
the annular/rectangular sky aperture for this AperturePhotometryPanel.



**JComponent** getSkyApertureComponent()

**Return**

**JComponent**

Returns the panel where to specify the parameter for the annular/rectangular sky aperture for this AperturePhotometryPanel.

**JPanel** getAlgorithmPanel()

to use and the sky estimation algorithm for this AperturePhotometryPanel.

**Return**

**JPanel**

Returns the panel where to specify the kind of pixels to use and the sky estimation algorithm for this AperturePhotometryPanel.

**JPanel** getButtonPanel()

**Return**

**JPanel**

Returns the button panel for this AperturePhotometryPanel.

**JLabel** newLabel(**String** title, **String** tooltip)

**Arguments**

**String** title [INPUT, MANDATORY]

**String** tooltip [INPUT, MANDATORY]

**Return**

**JLabel**

Returns a label with the given title and tooltip.

**Border** newBorder(**String** title)

**Argument**

**String** title [INPUT, MANDATORY]

**Return**

**Border**

Returns a border with the given title.

setVariableSelection(**VariableSelection** selection)

to the given variable selection.

**Argument**

**VariableSelection** selection [INPUT, MANDATORY]

setSiteEventHandler(**SiteEventHandler** handler)

to the given site event handler.

**Argument**

---

```
setSiteEventHandler(SiteEventHandler handler)
```

```
  SiteEventHandler handler [INPUT, MANDATORY]
```

```
setTask(TaskApi task)
```

**Argument**

```
  TaskApi task [INPUT, MANDATORY]
```

```
Display getDisplay()
```

**Return**

[Display](#)

Returns the display for this AperturePhotometryPanel.

```
Image getImage()
```

AperturePhotometryPanel.

**Return**

[Image](#)

Returns the image associated with this AperturePhotometryPanel.

```
TaskApi getTask()
```

AperturePhotometryPanel.

**Return**

[TaskApi](#)

Returns the task associated with this AperturePhotometryPanel.

```
Map getSelectionMap()
```

AperturePhotometryPanel.

**Return**

[Map](#)

Returns the map associated with this AperturePhotometryPanel.

```
Map getModifierMap()
```

with this AperturePhotometryPanel.

**Return**

[Map](#)

Returns the map with the modifiers associated with this AperturePhotometryPanel.

```
SiteEventHandler getHandler()
```

AperturePhotometryPanel.

**Return**

[SiteEventHandler](#)

Returns the site event handler associated with this AperturePhotometryPanel.

**double getTargetRadius()**

AperturePhotometryPanel in pixels.

**Return****double**

Returns the target radius for this AperturePhotometryPanel in pixels.

**trigger()**

with this AperturePhotometryPanel.

**transferFromModifierToSelectionMap()**

from the modifier to the selection map.

**drawFigures()**


AperturePhotometryPanel on the image.

**moveConfirmedFigures()**

for this AperturePhotometryPanel.

**clearSkyAperture()**

## 3.17. AperturePhotometryProduct

<b>Full Name:</b>	herschel.ia.dataset.image.AperturePhotometryProduct
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.dataset.image import AperturePhotometryProduct

### Description

A class to deal with the results of aperture photometry.

## API Summary

Constructor
<b>AperturePhotometryProduct()</b> The constructor of a new AperturePhotometryProduct.
Methods
<b>setTargetCenter(double centerX, double centerY)</b> Sets the target center for this AperturePhotometryProduct to
<b>setTargetCenter(double centerX, double centerY, String centerRA, String centerDec)</b> Sets the target center for this AperturePhotometryproduct
<b>setTargetRadius(double pixels)</b> Sets the target radius for this AperturePhotometryProduct
<b>setTargetRadius(double pixels, double arcsec)</b> Sets the target radius for this AperturePhotometryProduct
<b>setPixels(boolean fractional)</b> Sets the type of pixels (entire / fractional) used for this
<b>setUnit(Unit unit)</b> Sets the unit for this AperturePhotometryProduct to the given unit.
<b>setResultsTable(Double2d resultsTable)</b> Sets the results table for this AperturePhotometryProduct to the
<b>setCurveOfGrowth(Double1d growthRadius, Double1d growthFlux)</b> Sets the curve of growth for this AperturePhotometryProduct for the given
<b>Double1d getTargetCenterPixelCoordinates()</b> Returns the target center for this AperturePhotometryProduct in
<b>String1d getTargetCenterSkyCoordinates()</b> Returns the target center for this AperturePhotometryProduct in
<b>double getTargetRadiusPixels()</b> Returns the target radius for this AperturePhotometryProduct in pixels.
<b>double getTargetRadiusArcsec()</b> Returns the target radius for this AperturePhotometryProduct in arcsec.
<b>String getPixels()</b> Returns the String representation of the type of pixels (fractional / entire) used

Methods
String <code>getUnit()</code> Returns the unit for this AperturePhotometryProduct.
TableDataset <code>getTable()</code> Returns the results table for this AperturePhotometryProduct.
Double2d <code>getDouble2dTable()</code> Returns the results table for this AperturePhotometryProduct as a Double2d.
Double1d <code>getTotal()</code> Returns the total flux for the target, the sky and the target from
Double1d <code>getNbOfPixels()</code> Returns the number of pixels for the target, the sky and the target from
Double1d <code>getIntensityPerPixel()</code> Returns the intensity per pixel for the target, the sky and the
Double1d <code>getError()</code> Returns the error for the target, the sky and the target from which the
double <code>getTargetPlusSkyTotal()</code> Returns the total flux for the target (sky included) for this
double <code>getNbOfTargetPlusSkyPixels()</code> Returns the number of pixels for the target (sky included) for this
double <code>getIntensityPerTargetPlusSkyPixel()</code> Returns the intensity per pixel for the target (sky included) for this
double <code>getTargetPlusSkyError()</code> Returns the error for the target (sky included) for this AperturePhotometryProduct.
double <code>getIntensityPerSkyPixel()</code> Returns the intensity per pixel for the sky for this AperturePhotometryProduct.
double <code>getTargetTotal()</code> Returns the total flux for the target (sky subtracted) for this
double <code>getNbOfTargetPixels()</code> Returns the number of pixels for the target (sky subtracted) for this
double <code>getIntensityPerTargetPixel()</code> Returns the intensity per pixel for the target (sky subtracted) for this
double <code>getTargetError()</code> Returns the error for the target (sky subtracted) for this
TableDataset <code>getCurveOfGrowth()</code> Returns the curve of growth for this AperturePhotometryProduct.
Double1d <code>getGrowthRadius()</code> Returns the growth radius for this AperturePhotometryProduct.
Double1d <code>getGrowthFlux()</code> Returns the growth flux for this AperturePhotometryProduct,

## Miscellaneous

Aperture specific information is stored in meta data, all other data (results of calculations) are stored in TableDatasets.

## API details

### Constructor

```
AperturePhotometryProduct()
```

### Methods

```
setTargetCenter(double centerX, double centerY)
```

the given pixel coordinates.

#### Arguments

double **centerX** [INPUT, MANDATORY]

double **centerY** [INPUT, MANDATORY]

```
setTargetCenter(double centerX, double centerY, String centerRA,
String centerDec)
```

to the given pixel and sky coordinates.

#### Arguments

double **centerX** [INPUT, MANDATORY]

double **centerY** [INPUT, MANDATORY]

**String centerRA** [INPUT, MANDATORY]

**String centerDec** [INPUT, MANDATORY]

```
setTargetRadius(double pixels)
```

to the given number of pixels.

#### Argument

double **pixels** [INPUT, MANDATORY]

```
setTargetRadius(double pixels, double arcsec)
```

to the given number of pixels and arcsec.

#### Arguments

double **pixels** [INPUT, MANDATORY]

double **arcsec** [INPUT, MANDATORY]

```
setPixels(boolean fractional)
```

AperturePhotometryProduct.

#### Argument

boolean **fractional** [INPUT, MANDATORY]

```
setUnit(Unit unit)
```

#### Argument

**Unit unit** [INPUT, MANDATORY]

```
setResultsTable(Double2d resultsTable)
```

given table.

---

```
setResultsTable(Double2d resultsTable)
```

**Argument**

```
Double2d resultsTable [INPUT, MANDATORY]
```

```
setCurveOfGrowth(Double1d growthRadius, Double1d growthFlux)
```

growth radius and growth flux.

**Arguments**

```
Double1d growthRadius [INPUT, MANDATORY]
```

```
Double1d growthFlux [INPUT, MANDATORY]
```

```
Double1d getTargetCenterPixelCoordinates()
```

pixel coordinates.

**Return**

```
Double1d
```

Returns the target center for this AperturePhotometryProduct in pixel coordinates.

```
String1d getTargetCenterSkyCoordinates()
```

sky coordinates.

**Return**

```
String1d
```

Returns the target center for this AperturePhotometryProduct in sky coordinates.

```
double getTargetRadiusPixels()
```

**Return**

```
double
```

Returns the target radius for this AperturePhotometryProduct in pixels.

```
double getTargetRadiusArcsec()
```

**Return**

```
double
```

Returns the target radius for this AperturePhotometryProduct in arcsec.

```
String getPixels()
```

for this AperturePhotometryProduct.

**Return**

```
String
```

Returns the String representation of the type of pixels (fractional / entire) used for this AperturePhotometryProduct.

```
String getUnit()
```

**Return**


<b>String</b> <code>getUnit()</code>
<b>String</b> Returns the unit for this AperturePhotometryProduct.
<b>TableDataset</b> <code>getTable()</code>
<b>Return</b> <b>TableDataset</b> Returns the results table for this AperturePhotometryProduct.
<b>Double2d</b> <code>getDouble2dTable()</code>
<b>Return</b> <b>Double2d</b> Returns the results table for this AperturePhotometryProduct as a Double2d.
<b>Double1d</b> <code>getTotal()</code>
which the sky has been subtracted for this AperturePhotometryProduct. <b>Return</b> <b>Double1d</b> Returns the total flux for the target, the sky and the target from which the sky has been subtracted for this AperturePhotometryProduct.
<b>Double1d</b> <code>getNbOfPixels()</code>
which the sky has been subtracted. <b>Return</b> <b>Double1d</b> Returns the number of pixels for the target, the sky and the target from which the sky has been subtracted.
<b>Double1d</b> <code>getIntensityPerPixel()</code>
target from which the sky has been subtracted for this AperturePhotometryProduct. <b>Return</b> <b>Double1d</b> Returns the intensity per pixel for the target, the sky and the target from which the sky has been subtracted for this AperturePhotometryProduct.
<b>Double1d</b> <code>getError()</code>
sky has been subtracted for this AperturePhotometryProduct. <b>Return</b> <b>Double1d</b> Returns the error for the target, the sky and the target from which the sky has been subtracted for this AperturePhotometryProduct.



<b>double</b> <code>getTargetPlusSkyTotal()</code>
AperturePhotometryProduct. <b>Return</b> <b>double</b> Returns the total flux for the target (sky included) for this AperturePhotometryProduct.
<b>double</b> <code>getNbOfTargetPlusSkyPixels()</code>
AperturePhotometryProduct. <b>Return</b> <b>double</b> Returns the number of pixels for the target (sky included) for this AperturePhotometryProduct.
<b>double</b> <code>getIntensityPerTargetPlusSkyPixel()</code>
AperturePhotometryProduct. <b>Return</b> <b>double</b> Returns the intensity per pixel for the target (sky included) for this AperturePhotometryProduct.
<b>double</b> <code>getTargetPlusSkyError()</code>
<b>Return</b> <b>double</b> Returns the error for the target (sky included) for this AperturePhotometryProduct.
<b>double</b> <code>getIntensityPerSkyPixel()</code>
<b>Return</b> <b>double</b> Returns the intensity per pixel for the sky for this AperturePhotometryProduct.
<b>double</b> <code>getTargetTotal()</code>
AperturePhotometryProduct. <b>Return</b> <b>double</b> Returns the total flux for the target (sky subtracted) for this AperturePhotometryProduct.
<b>double</b> <code>getNbOfTargetPixels()</code>
AperturePhotometryProduct. <b>Return</b> <b>double</b> Returns the number of pixels for the target (sky subtracted) for this AperturePhotometryProduct.

<b>double</b> <code>getIntensityPerTargetPixel()</code>
AperturePhotometryProduct. <b>Return</b> <b>double</b> Returns the intensity per pixel for the target (sky subtracted) for this AperturePhotometryProduct.
<b>double</b> <code>getTargetError()</code>
AperturePhotometryProduct. <b>Return</b> <b>double</b> Returns the error for the target (sky subtracted) for this AperturePhotometryProduct.
<b>TableDataset</b> <code>getCurveOfGrowth()</code>
<b>Return</b> <b>TableDataset</b> Returns the curve of growth for this AperturePhotometryProduct.
<b>DoubleId</b> <code>getGrowthRadius()</code>
<b>Return</b> <b>DoubleId</b> Returns the growth radius for this AperturePhotometryProduct.
<b>DoubleId</b> <code>getGrowthFlux()</code>
<b>Return</b> <b>DoubleId</b> Returns the growth flux for this AperturePhotometryProduct.

## 3.18. AperturePhotometryTask

<b>Full Name:</b>	herschel.ia.toolbox.image.AperturePhotometryTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import AperturePhotometryTask

### Description

An abstract Task for aperture photometry.

Three Tasks implement this interface. They all use a circular target aperture. Two use a sky aperture (annular/rectangular) to estimate the sky with one of the five sky estimation algorithms. The third one uses a fixed value for the sky.

## API Summary

Properties
Image <b>image</b> [INPUT, MANDATORY, default=No default value]
Double <b>centerX</b> [INPUT, OPTIONAL, default=Default value : NaN]
Double <b>centerY</b> [INPUT, OPTIONAL, default=Default value : NaN]
String <b>centerRA</b> [INPUT, OPTIONAL, default=Default value : "centerRA"]
String <b>centerDec</b> [INPUT, OPTIONAL, default=Default value : "centerDec"]
Double <b>radiusPixels</b> [INPUT, OPTIONAL, default=Default value : NaN]
Integer <b>radiusArcsec</b> [INPUT, OPTIONAL, default=Default value : 4]
boolean <b>fractional</b> [INPUT, OPTIONAL, default=Default value : true]
AperturePhotometryProduct <b>result</b> [OUTPUT, MANDATORY, default=No default value]

### Miscellaneous

In the current version two subclasses extend this class : - an abstract class for aperture photometry for which the sky is estimated through a sky aperture (annular/rectangular) and a sky estimation algorithm - a class for aperture photometry for which to sky has a fixed value, given by the user In both cases, a circular target aperture is used.


## API details

### Properties

Image <b>image</b> [INPUT, MANDATORY, default=No default value]
The image.
Double <b>centerX</b> [INPUT, OPTIONAL, default=Default value : NaN]
The x-pixel-coordinate of the target center.
Double <b>centerY</b> [INPUT, OPTIONAL, default=Default value : NaN]
The y-pixel-coordinate of the target center.

<b>String</b> centerRA [INPUT, OPTIONAL, default=Default value : "centerRA"]
The right ascension of the target center.
<b>String</b> centerDec [INPUT, OPTIONAL, default=Default value : "centerDec"]
The declination of the target center.
<b>Double</b> radiusPixels [INPUT, OPTIONAL, default=Default value : NaN]
The radius of the circular target aperture in pixels.
<b>Integer</b> radiusArcsec [INPUT, OPTIONAL, default=Default value : 4]
The radius of the circular target aperture in arcsec.
<b>boolean</b> fractional [INPUT, OPTIONAL, default=Default value : true]
The type of pixels.
<b>AperturePhotometryProduct</b> result [OUTPUT, MANDATORY, default=No default value]
The result.

## 3.19. ARCCOS

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.ArcCos
<b>Alias:</b>	ARCCOS
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import ArcCos

### Description

Computes the inverse cosine of a number or array, and may be of any type.

Gives the inverse cosine of a number or array. The input must be in the range  $[-1,1]$ , and may be of any type. Returns a float array for float input array, complex array for input complex array, and double array for any other numeric array type. The result is in radians.

### Example

<b>Example 1: Apply ARCCOS on a Float1d</b>
<pre>x=Float1d([0,0.5]) print ARCCOS(x) # [1.5707964,1.0471976]</pre>

## API Summary

<b>Jython Syntax</b>
<code>&lt;y&gt;=ARCCOS(&lt;x&gt;)</code>
<b>Properties</b>
<code>any type x [INPUT, MANDATORY, default=no default value]</code>
<code>radians y [OUTPUT, MANDATORY, default=no default value]</code>

### API details


#### Properties

<code>any type x [INPUT, MANDATORY, default=no default value]</code>
must be in the range $[-1,1]$ , and may be of any type.
<code>radians y [OUTPUT, MANDATORY, default=no default value]</code>
Returns a float array for float input array, complex array for input complex array, and double array for any other numeric array type. The result is in radians.

### See also

- [COS](#)
- [COSH](#)

## 3.20. ARCSIN

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.ArcSin
<b>Alias:</b>	ARCSIN
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import ArcSin

### Description

Computes the inverse sine of a number or array, and may be of any type.

Gives the inverse sine of a number or array. The input must be in the range [-1,1], and may be of any type. Returns a float array for float input array, complex array for input complex array, and double array for any other numeric array type. The result is in radians.

### Example

#### Example 1: Apply ARCSIN on a Float1d

```
x=Float1d([0,0.5])
print ARCSIN(x) # [0.0,0.5235988]
```

## API Summary

#### Jython Syntax

```
<y>=ARCSIN(<x>)
```

#### Properties

any type **x** [INPUT, MANDATORY, default=no default value]

radians **y** [OUTPUT, MANDATORY, default=no default value]

## API details

### Properties

any type **x** [INPUT, MANDATORY, default=no default value]

must be in the range [-1,1], and may be of any type.


radians **y** [OUTPUT, MANDATORY, default=no default value]

Returns a float array for float input array, complex array for input complex array, and double array for any other numeric array type. The result is in radians.

## See also

- [SIN](#)
- [SINH](#)

## 3.21. ARCTAN

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.ArcTan
<b>Alias:</b>	ARCTAN
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import ArcTan

### Description

Computes the inverse tangent of a number or array, and may be of any type.

Gives the inverse tangent of a number or array. The input must be in the range  $[-1,1]$ , and may be of any type. Returns a float array for float input array, complex array for input complex array, and double array for any other numeric array type. The result is in radians.

### Example

#### Example 1: Apply ARCTAN on a Float1d

```
x=Float1d([0,0.5])
print ARCTAN(x) # [0.0,0.4636476]
```

## API Summary

#### Jython Syntax

```
<y>=ARCTAN(<x>)
```

#### Properties

any type **x** [INPUT, MANDATORY, default=no default value]

radians **y** [OUTPUT, MANDATORY, default=no default value]

## API details

### Properties

any type **x** [INPUT, MANDATORY, default=no default value]

must be in the range  $[-1,1]$ , and may be of any type.


radians **y** [OUTPUT, MANDATORY, default=no default value]

Returns a float array for float input array, complex array for input complex array, and double array for any other numeric array type. The result is in radians.

## See also

- [TAN](#)
- [TANH](#)

## 3.22. ArithmeticSpectrumTask

<b>Full Name:</b>	herschel.ia.toolbox.spectrum.ArithmeticSpectrumTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.spectrum import ArithmeticSpectrumTask

### Description

Base task for applying a scalar operation to the flux data in a spectrum container or processing two spectrum containers on a spectrum-by-spectrum basis.

For the scalar mode, 'ds' and 'param' need to be specified - for the pair-wise mode, 'ds1' and 'ds2' need to be set. In the pairwise mode, the task iterates through the two containers and computes the pair-operation. In case the size of the two containers is different, the iteration stops at the minimum size. Hence, the remaining spectra in the larger container are ignored. In case one of the datasets only contains a single spectrum, the task always refers to this single spectrum while iterating over all the spectra in the other dataset.

Different selection schemes are available for selecting the point spectra or the segments to be processed. The most simple scheme is to specify lists of point spectrum indices (selection=[1, 3, 4, 2]). In this case, the operation (scalar- or pair-operation) is just taken over the point spectra with corresponding indices. Instead of specifying a list of indices (which requires the knowledge of these) other recipes to specify a selection are available. Typical recipes test attribute values to match certain values or to be included in a given interval. These recipes we refer to as selection models. The different options to specify selections can be combined. Here, an AND logic is adopted.

Similarly, you can specify what segments to consider. In the most simple case, you can just specify the indices of segments to be considered (for the scalar operation segments=[1, 3, 4] and for the pair operation segments1=[1, 3, 4], segments2=[3, 6, 5]). In more advanced situations you can use a SegmentSelection object. Note that the pairs of segments to be processed need to be consistent - otherwise the processing will fail.

You can specify whether the original datasets should be overwritten with the 'overwrite' flag. By default no data is overwritten. In the pair-wise mode, it is not always possible to overwrite the data - in particular if non-trivial segment selections are specified.

For the pair-wise mode, there are further options that can be selected by the 'variant' (e.g. whether to use flags and weights).

## API Summary

Properties
SpectrumContainer <b>ds</b> [INPUT, OPTIONAL, default=no default value.]
Double <b>param</b> [INPUT, OPTIONAL, default=no default value.]
Object <b>selection</b> [INPUT, OPTIONAL, default=None.]
PyDictionary Map<T, V> <b>selection_lookup</b> [INPUT, OPTIONAL, default=no default value.]
PyList <b>selection_index</b> [INPUT, OPTIONAL, default=No default value.]
Boolean <b>overwrite</b> [INPUT, OPTIONAL, default=False.]
SpectrumContainer <b>ds1</b> [INPUT, OPTIONAL, default=no default value.]



Properties
SpectrumContainer <b>ds2</b> [INPUT, OPTIONAL, default=no default value.]
Object <b>segments</b> [INPUT, OPTIONAL, default=no default value.]
Object <b>segments1</b> [INPUT, OPTIONAL, default=no default value.]
Object <b>segments2</b> [INPUT, OPTIONAL, default=no default value.]
String <b>variant</b> [INPUT, OPTIONAL, default=no default value.]
SpectrumContainer <b>result</b> [OUTPUT, OPTIONAL, default=no default value]

## API details

### Properties

<b>SpectrumContainer ds</b> [INPUT, OPTIONAL, default=no default value.]
Input container to be processed by the task in case the task is used as a scalar operation.
<b>Double param</b> [INPUT, OPTIONAL, default=no default value.]
The scalar parameter to be considered when the task is used as scalar operation.
<b>Object selection</b> [INPUT, OPTIONAL, default=None.]
Specify what point spectra the operation should be applied to. Different ways to specify these selections are possible: <ul style="list-style-type: none"> <li>• Specify a list of indices (in jython) of the point spectra for which the add should be applied.</li> <li>• Use a dictionary (in jython) to specify a selection model (lookup for attributes, filter attributes to be included in ranges or intervals).</li> <li>• Pass a string representation of a jython list or a jython dictionary. The string will be parsed and the processing delegated to the two cases above.</li> <li>• Pass any java instance that implements the SelectionModel interface (for the advanced user).</li> </ul>
<b>PyDictionary Map&lt;T,V&gt; selection_lookup</b> [INPUT, OPTIONAL, default=no default value.]
Specify a PyDictionary with keys given by the attribute name to look up and a list of admissible values. Behind the scenes, a DiscreteValueSelectionModel is instantiated.
<b>PyList selection_index</b> [INPUT, OPTIONAL, default=No default value.]
Specify a PyList with the indices of the point spectra to be considered.
<b>Boolean overwrite</b> [INPUT, OPTIONAL, default=False.]
Specify whether the input data container can be reused - the values found therein is overwritten.
<b>SpectrumContainer ds1</b> [INPUT, OPTIONAL, default=no default value.]
First input container for pair-wise operations.

---

<code>SpectrumContainer ds2 [INPUT, OPTIONAL, default=no default value.]</code>
---

Second input container for pair-wise operations.
--

<code>Object segments [INPUT, OPTIONAL, default=no default value.]</code>
---

Specify what segments the operation should be applied to. There are two options available:
--

- Either pass an instance of a SegmentSelection which gives the information on what segments for each point spectrum included in the container.
- Specify a PyList of segment indices.

<code>Object segments1 [INPUT, OPTIONAL, default=no default value.]</code>
--

Specify the segment selection to be associated with 'ds1'.
--

<code>Object segments2 [INPUT, OPTIONAL, default=no default value.]</code>
--

Specify the segment selection to be associated with 'ds2'.
--

<code>String variant [INPUT, OPTIONAL, default=no default value.]</code>
--

Specify the variant of processing mode you would like to run (including flags / weights / ...). HCSS defaults include: "flux" / "flux-wave" / "flux-wave-weight" / "flux-flag-wave" / "flux-weight-flag-wave"
--


<code>SpectrumContainer result [OUTPUT, OPTIONAL, default=no default value]</code>
--

Result object containing the results of the operation applied.
--

## History

- 2009-05-20 - meli: Initial.

## 3.23. AsciiTableReader

<b>Full Name:</b>	herschel.ia.toolbox.util.AsciiTableReaderTask
<b>Alias:</b>	asciiTableReader
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.util import AsciiTableReaderTask
<b>Category:</b>	<a href="#">utility task</a>

### Description

AsciiTableReaderTask

Task for reading ascii files.

### Examples

#### Example 1: Read a raw space-separated ascii table

```
# test_space.dat contents
# start
1 2 3
2 3 4
5 6 7
# end
from herschel.ia.io.ascii import AsciiParser
atrt = AsciiTableReaderTask()
tds = atrt(file="test_space.dat", \
    parserDelim=" ", \
    #template=TableTemplate(3,names=["a","b","c"]), \
    parserIgnore= '^\\s*$|^\\s*#', \
    parserIgnoreWarn= 1, \
    parserGuess=AsciiParser.GUESS_TRY)
# tds will hold a TableDataset with the data, blank lines will be ignored, and
# warnings will be issued for ignored lines
```

#### Example 2: Read a file

```
atrt = AsciiTableReaderTask()
tableDataset = atrt(file="file.ascii")
print tableDataset
```

#### Example 3: Read a file without HCSS header (first row does not contain names), delimiter is tab

```
atrt = AsciiTableReaderTask()
tableDataset = atrt(file="file.ascii", parserDelim='\t',
    parserGuess=AsciiParser.GUESS_TRY)
```

#### Example 4: Read a file without HCSS header (first row contains names), delimiter is tab.

```
tableDataset = atrt(file="file.ascii", parserDelim='\t',
    parserGuess=AsciiParser.GUESS_TRY, parseNames=1)
```

## API Summary

### Jython Syntax

```
tableDataset=AsciiTableReaderTask()(file="file.ascii")
```

<b>Jython Syntax</b>
see examples

<b>Properties</b>
String <b>file</b> [INPUT, MANDATORY, default=null]
String <b>table</b> [OUTPUT, MANDATORY, default=null]
String <b>configFile</b> [INPUT, OPTIONAL, default=null]
String <b>configFileOutput</b> [INPUT, OPTIONAL, default=null]
AsciiParser <b>parser</b> [INPUT, OPTIONAL, default=default AsciiTableTool parser]
String <b>parserIgnore</b> [INPUT, OPTIONAL, default=default AsciiParser ignore value.]
Boolean <b>parserIgnoreWarn</b> [INPUT, OPTIONAL, default=default AsciiTableTool warnWhenIgnore value (false).]
Integer <b>parserSkip</b> [INPUT, OPTIONAL, default=default AsciiParser skipping rows value.]
Boolean <b>parserTrim</b> [INPUT, OPTIONAL, default=default AsciiParser trim rows value.]
Integer <b>parserGuess</b> [INPUT, OPTIONAL, default=GUESS_NONE Guess behavior.]
String <b>parserDelim</b> [INPUT, OPTIONAL, default=comma separator.]
Boolean <b>parseNames</b> [INPUT, OPTIONAL, default=default AsciiParser parseNames value.]
TableTemplate <b>template</b> [INPUT, OPTIONAL, default=extracted from the first file rows.]

## API details

### Properties

<b>String file</b> [INPUT, MANDATORY, default=null]
Input file.
<b>String table</b> [OUTPUT, MANDATORY, default=null]
TableDataset object loaded.
<b>String configFile</b> [INPUT, OPTIONAL, default=null]
Configuration file where the formatter (AsciiFormatter), parser (AsciiParser) and table template (TableTemplate) must be specified. When configFile parameter is specified, any parameter related to parser or to table template are not allowed.
<b>String configFileOutput</b> [INPUT, OPTIONAL, default=null]
If a file is specified, an output configuration file will be created.
<b>AsciiParser parser</b> [INPUT, OPTIONAL, default=default AsciiTableTool parser]
AsciiParser object

**String** parserIgnore [INPUT, OPTIONAL, default=default AsciiParser ignore value.]

String expression to ignore when parsing a file. AsciiParser.setIgnore(expression) is called.

**Boolean** parserIgnoreWarn [INPUT, OPTIONAL, default=default AsciiTableTool warnWhenIgnore value (false).]

Specifies if the parser must issue a warning if a line is ignored (emit only if true). AsciiTableTool.setWarnWhenIgnore(expression) is called.

**Integer** parserSkip [INPUT, OPTIONAL, default=default AsciiParser skipping rows value.]

Number of rows to skip when reading a file. AsciiParser.setSkip(number of lines) is called.

**Boolean** parserTrim [INPUT, OPTIONAL, default=default AsciiParser trim rows value.]

Specifies if the parser must trim each row when reading a file. AsciiParser.setTrim(strip lines) is called.

**Integer** parserGuess [INPUT, OPTIONAL, default=GUESS\_NONE Guess behavior.]

Specifies if the parser should guess column types. Files should not contain HCSS header (use skip=AsciiReader.HCSS\_HEADER for skipping HCSS header or comment these lines) AsciiParser.setGuess(guessType) is called. Valid options: - AsciiParser.GUESS\_NONE: (default) file must contains template or template must be provided (no guess) -AsciiParser.GUESS\_TRY: guess types based on the first 100 records -AsciiParser.GUESS\_ALL: guess types based on all records -AsciiParser.ALL\_STRING: each record is a string (no guess required) -AsciiParser.ALL\_BOOLEAN: each record is a boolean (no guess required) -AsciiParser.ALL\_BYTE: each record is a byte (no guess required) -AsciiParser.ALL\_INTEGER: each record is an integer (no guess required) - AsciiParser.ALL\_LONG: each record is a long (no guess required) -AsciiParser.ALL\_FLOAT: each record is a float (no guess required) -AsciiParser.ALL\_DOUBLE: each record is a double (no guess required) -AsciiParser.ALL\_COMPLEX: each record is a complex (no guess required)

**String** parserDelim [INPUT, OPTIONAL, default=comma separator.]

Specifies the field separator. If it is one character, a csvParser is selected. If it is an expression, a RegExpParser is selected.

**Boolean** parseNames [INPUT, OPTIONAL, default=default AsciiParser parseNames value.]

Specifies if the parser must read column names when reading a file. AsciiParser.firstRowAreColumnNames(expression) is called.

**TableTemplate** template [INPUT, OPTIONAL, default=extracted from the first file rows.]


Specifies the data structure.

## History

- 2007-11-22 - JCS: initial version
- 2008-08-22 - JDS: added optional parameter parserIgnoreWarn (SCR #3674), serialVersionUID, parameter descriptions, better jython doc



## 3.24. asciiTableWriter

<b>Full Name:</b>	herschel.ia.toolbox.util.AsciiTableWriterTask
<b>Alias:</b>	asciiTableWriter
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.util import AsciiTableWriterTask
<b>Category:</b>	<a href="#">utility task</a>

### Description

Task for writing ASCII files.

### Example

#### Example 1: write a table in an text file

```
...
atwt = AsciiTableWriterTask()
atwt(file="file.ascii", table=TableDataset())
...
```

## API Summary

### Jython Syntax

```
asciiTableWriter(<file>, <table> [, <configFile>,
<configFileOutput>, <formatter>, \
<formatterHeader>, <formatterCommented>, <formatterCommentPrefix>,
<template>])
```

### Properties

<code>String</code> <b>file</b> [INPUT, true, default=null]
<code>TableDataset</code> <b>table</b> [INPUT, true, default=null]
<code>String</code> <b>configFile</b> [INPUT, false, default=null]
<code>String</code> <b>configFileOutput</b> [INPUT, false, default=null]
<code>AsciiFormatter</code> <b>formatter</b> [INPUT, false, default=default AsciiTableTool formatter.]
<code>Boolean</code> <b>formatterHeader</b> [INPUT, false, default=default AsciiFormatter header allowance value.]
<code>Boolean</code> <b>formatterCommented</b> [INPUT, false, default=default AsciiFormatter comments allowance value.]
<code>String</code> <b>formatterCommentPrefix</b> [INPUT, false, default=default AsciiFormatter comments prefix value.]
<code>TableTemplate</code> <b>template</b> [INPUT, false, default=extracted from the first file rows.]

## API details

### Properties

<code>String</code> <b>file</b> [INPUT, true, default=null]
---

Output file.


<b>TableDataset</b> table [INPUT, true, default=null]
TableDataset object to be saved.
<b>String</b> configFile [INPUT, false, default=null]
Configuration file where the formatter (AsciiFormatter), parser (AsciiParser) and table template (TableTemplate) must be specified. When configFile parameter is specified, any parameter related to parser or to table template are not allowed.
<b>String</b> configFileOutput [INPUT, false, default=null]
If a file is specified, an output configuration file will be created.
<b>AsciiFormatter</b> formatter [INPUT, false, default=default <b>AsciiTableTool</b> formatter.]
AsciiFormatter object
<b>Boolean</b> formatterHeader [INPUT, false, default=default <b>AsciiFormatter</b> header allowance value.]
Specifies allowance of header information <code>AsciiFormatter.setHeader(true/false)</code> is called.
<b>Boolean</b> formatterCommented [INPUT, false, default=default <b>AsciiFormatter</b> comments allowance value.]
Specifies allowance of comments when writing a file. <code>AsciiFormatter.setCommented(true/false)</code> is called.
<b>String</b> formatterCommentPrefix [INPUT, false, default=default <b>AsciiFormatter</b> comments prefix value.]
Specifies the prefix of all comments. <code>AsciiFormatter.setCommentPrefix(expression)</code> is called.
<b>TableTemplate</b> template [INPUT, false, default=extracted from the first file rows.]
Specifies the data structure.

## History

- 22-11-2007 JCS



## 3.25. AttribQuery

<b>Full Name:</b>	herschel.ia.pal.query.AttribQuery
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.pal.query import AttribQuery

### Description

Attribute Query formulates a query on the attributes of a Product.

In principle this can be the fastest query on the Product Access Layer. Known attributes are:

- type : String
- creator : String
- creationDate: FineTime
- startDate : FineTime
- endDate : FineTime
- modelName : String
- instrument : String
- description : String

### Example


#### Example 1: Example of a query on attributes

```
date = SimpleDateFormat().parse("2008-10-31T12:00:00  
TAI").microsecondsSince1958()  
q = AttribQuery(Product, "p", "p.creationDate < " + str(date) + "L and  
p.creator = 'Me'")
```

### See also

- [Querying](#)

## 3.26. AutomaticContourTask

<b>Full Name:</b>	herschel.ia.toolbox.image.AutomaticContourTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import AutomaticContourTask

### Description

A Task for making contours.

A Task for making contours for a given number of contour levels with a given distribution between the given extreme contour values.

## API Summary


Properties
Image <b>image</b> [INPUT, MANDATORY, default=No default value]
Integer <b>levels</b> [INPUT, MANDATORY, default=No default value]
Double <b>min</b> [INPUT, MANDATORY, default=No default value]
Double <b>max</b> [INPUT, MANDATORY, default=No default value]
String <b>distribution</b> [INPUT, MANDATORY, default=No default value]
ImageContour <b>contours</b> [OUTPUT, MANDATORY, default=No default value]

## API details

### Properties

<b>Image image</b> [INPUT, MANDATORY, default=No default value]
The image.
<b>Integer levels</b> [INPUT, MANDATORY, default=No default value]
The number of contour levels.
<b>Double min</b> [INPUT, MANDATORY, default=No default value]
The minimum contour value.
<b>Double max</b> [INPUT, MANDATORY, default=No default value]
The maximum contour value.
<b>String distribution</b> [INPUT, MANDATORY, default=No default value]
The distribution of the contour values.
<b>ImageContour contours</b> [OUTPUT, MANDATORY, default=No default value]
The ImageContour.

## 3.27. AverageSpectrum

<b>Full Name:</b>	herschel.ia.toolbox.spectrum.AverageSpectrum
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.spectrum import AverageSpectrum

### Description

Task for averaging the individual spectra included in one or several `SpectrumContainer` (see in `herschel.ia.dataset.spectrum`).

The averaging operation is applied to the spectral segments included in the different spectra. For other attributes characterizing the spectrum information and included in the same spectrum container, suitable defaults can be defined (depending on the runtime types or the 'instrument' metadata element; typically, these defaults are defined by the ICC's). A further option is that the user can register such operations from the command line:

```
avg.register("integrations", "ADD")
```

The input data with the spectra to be averaged can be provided in different forms: Either any data object that implements `SpectrumContainer` or any array of such. However, for a successful processing of the task, the data included in the containers should all be consistent. This means that the number of segments found in all the spectra in the containers should be the same and the lengths of these segments should be consistent. Otherwise an exception should be thrown.

Different selection schemes are available for selecting the point spectra or the segments to be averaged. The most simple scheme is to specify lists of point spectrum indices (`selection=[1, 3, 4, 2]`). In this case, the average is just taken over the point spectra with corresponding indices. Instead of specifying a list of indices (which requires the knowledge of these) other recipes to specify a selection are available. Typical recipes test attribute values to match certain values or to be included in a given interval. These recipes we refer to as selection models. The different options to specify selections can be combined. Here, an AND logic is adopted.

Similarly, you can specify what segments to consider in the averaging. In the most simple case, you can just specify the indices of segments to be considered `segments=[1, 3, 4]`. In more advanced situations you can use a `SegmentSelection` object.

Sometimes, the selection model also provides a natural segmentation of the data into groups. If you want to calculate the average on a per group basis then you can set the `per_group` flag to true.

Using the keyword grouping the user may specify a grouping model which allows to partition the spectra included in the container into suitable sub-groups. Here, when a grouping model is specified, the average is calculated for each sub-group separately. Grouping and selections can be combined such that the selection model(s) impose(s) constraints on the spectra to be included in the groups.

### Example

#### Example 1: from Jide:

```
from herschel.ia.toolbox.spectrum import AverageSpectrum
avg = AverageSpectrum()
avg.register("integrations", "ADD")
averagedSpectra = avg(ds=spectra)
spectraOut = avg(ds=spectra, selection={"bbtype": [6031, 6032]})
spectraOut = avg(ds=spectra, selection=[0, 1, 2, 3])
spectraOut = avg(ds=spectra, selection={"LoFrequency": (4000.0, 5000.0)})
spectraOut = avg(ds=spectra, selection={"Chopper": ([-4.4, 5.9], 0.1)})
```

**Example 1: from Jide:**

```
spectraOut = avg(ds=spectra, selection={"Chopper":([-4.4,5.9],0.1),
segments=[1,2])
from herschel.ia.toolbox.spectrum.selections.models import RangesSelectionModel
spectraOut = avg(ds=spectra, selection=RangesSelectionModel("Chopper",
[-4.4,5.9], 0.1)) # the same as above
# or all combined:
spectraOut = avg(ds=spectra, selection={"bbtype":[6031, 6032], "Chopper":
([-4.4,5.9],0.1), "LoFrequency):(4000.0,5000.0))
from herschel.ia.toolbox.spectrum.selections.models import RangesGroupingModel
averagedSpectraPerGroup = avg(ds=spectra,
grouping=RangesGroupingModel("Chopper", 0.1})
```

## API Summary

Properties
Object <b>ds</b> [INPUT, OPTIONAL, default=no default value.]
Object <b>selection</b> [INPUT, OPTIONAL, default=None.]
PyDictionary Map> <b>selection_lookup</b> [INPUT, OPTIONAL, default=no default value.]
PyList <b>selection_index</b> [INPUT, OPTIONAL, default=No default value.]
Object <b>segments</b> [INPUT, OPTIONAL, default=no default value.]
String <b>variant</b> [INPUT, OPTIONAL, default=no default value.]
Boolean <b>per_group</b> [INPUT, OPTIONAL, default=no default value.]
GroupingModel <b>grouping</b> [INPUT, OPTIONAL, default=no default value.]
SpectrumContainer <b>result</b> [OUTPUT, OPTIONAL, default=no default value]

## API details

### Properties


Object <b>ds</b> [INPUT, OPTIONAL, default=no default value.]
Input data to be processed by the task. Several types are possible: <ul style="list-style-type: none"> <li>• SpectrumContainer</li> <li>• Array of SpectrumContainer, i.e. SpectrumContainer[]</li> <li>• List of SpectrumContainer, i.e. List</li> <li>• Any product with implementations of SpectrumContainer inside.</li> </ul>
Object <b>selection</b> [INPUT, OPTIONAL, default=None.]
Specification of what point spectra the average should be restricted to. Different ways to specify these selections are possible: <ul style="list-style-type: none"> <li>• Specify a list of indices (in jython) of the point spectra for which the average should be taken.</li> </ul>

<b>Object selection [INPUT, OPTIONAL, default=None.]</b>
<ul style="list-style-type: none"> <li>• Use a dictionary (in jython) to specify a selection model (lookup for attributes, filter attributes to be included in ranges or intervals).</li> <li>• Pass a string representation of a jython list or a jython dictionary. The string will be parsed and the processing delegated to the two cases above.</li> <li>• Pass any java instance that implements the SelectionModel interface (for the advanced user).</li> </ul>
<b>PyDictionary Map&gt; selection_lookup [INPUT, OPTIONAL, default=no default value.]</b>
Specify a PyDictionary with keys given by the attribute name to look up and a list of admissible values. Behind the scenes, a DiscreteValueSelectionModel is instantiated.
<b>PyList selection_index [INPUT, OPTIONAL, default=No default value.]</b>
Specify a PyList with the indices of the point spectra to be considered.
<b>Object segments [INPUT, OPTIONAL, default=no default value.]</b>
Specify what segments the operation should be applied to. There are two options available: <ul style="list-style-type: none"> <li>• Either pass an instance of a SegmentSelection which gives the information on what segments for each point spectrum included in the container.</li> <li>• Specify a PyList of segment indices.</li> </ul>
<b>String variant [INPUT, OPTIONAL, default=no default value.]</b>
Specify the variant of processing mode you would like to run (including flags / weights / ...). HCSS defaults include: "flux" / "flux-wave" / "flux-wave-weight" / "flux-flag-wave" / "flux-weight-flag-wave"
<b>Boolean per_group [INPUT, OPTIONAL, default=no default value.]</b>
Specify that the average should be calculated on a per group basis - once a selection model is specified that provides a natural grouping of the data.
<b>GroupingModel grouping [INPUT, OPTIONAL, default=no default value.]</b>
Grouping model that can be used to partition the point spectra into groups and calculate the average on a per group basis. When a grouping model is specified, the 'per_group'-flag is obsolete.
<b>SpectrumContainer result [OUTPUT, OPTIONAL, default=no default value]</b>
Result object containing the results of the operation applied.

## See also

- [ManyToOneSpectrumTask](#)

## 3.28. bg

<b>Full Name:</b>	herschel.ia.toolbox.util.BackgroundTask
<b>Alias:</b>	bg
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.util import BackgroundTask
<b>Category:</b>	<a href="#">task</a>

### Description

Execute jython commands in the background

The bg task is used to execute jython commands in a background Thread. The Thread is returned to allow Thread operations.

### Example

#### Example 1: save specified variable names and values

```
bg("myfunc()")
```

## API Summary

#### Jython Syntax

```
bg(<command>)
```

#### Properties

`String command` [INPUT, YES, default=No default value]

`String command` [OUPUT, YES, default=The created Tread]

### Limitations

Only applicable from a jide session

### Miscellaneous

No miscellaneous

## API details

### Properties

`String command` [INPUT, YES, default=No default value]

The name of command to be executed

`String command` [OUPUT, YES, default=The created Tread]

Return the Thread created internally to allow Thread operations


## See also

- ???

## History

- 2004-07-13 - NdC: first release.

## 3.29. Bilinear

<b>Full Name:</b>	herschel.ia.numeric.toolbox.interp.Bilinear
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.interp import Bilinear
<b>Category:</b>	<a href="#">numerics/interp</a>

### Description

#### Bilinear Algorithm

The Bilinear class uses bilinear interpolation algorithm to compute the value at the point (x,y) on a regular grid where the images[i, j] i=0, m-1 and j=0, n-1 are known. The nearest neighbor extrapolation is used when the point (x,y) falls outside the boundary of the regular grid if the extrapolation is requested.

The Bilinear has the following arguments:

images: Input, a double2d data array

x: Input, a location array

y: Input, a location array

grid: The grid keyword controls how the location arrays specify where interpolates are desired.

If grid is not set, the location arrays, x, y must have the same number of elements. The result has the same structure and number of elements as x. Let n be the number of elements in x and y and the data array is images[n, n], and the result is also an one dimension array of size n.

If grid is set, let m be the number of elements in x, let n be the number of elements in y. The result has dimensions [m, n]. The element [i,j] of the result contains the value of images interpolated at position (xi, yj).

missing: The value to return for elements outside the bounds of images.

If this value is not specified, interpolated positions that fall outside the bounds of the array images - that is, elements of the x or y arguments that are either less than zero or greater than the largest subscript in the corresponding dimension of images - are set equal to the value of the nearest element of the images.

### Examples

#### Example 1: All data points are inside the boundary

```
from herschel.ia.numeric.toolbox.interp import Bilinear
from herschel.ia.numeric import *
from herschel.ia.numeric.toolbox.basic import *
images=RESHAPE(Double1d.range(16), [4,4])
x=[0.0, 1.5]
y=[0.5, 2.5]
bi_imag =Bilinear(Bilinear.GRID, x,y)(images)
print bi_imag
[
  [0.5,2.5],
  [6.5,8.5]
]
```

#### Example 2: Some data points are on the boundary without GRID is set (the default)

```
from herschel.ia.numeric.toolbox.interp import Bilinear
```



**Example 2: Some data points are on the boundary without GRID is set (the default)**

```
from herschel.ia.numeric import *
from herschel.ia.numeric.toolbox.basic import *
images=RESHAPE(DoubleIcd.range(16), [4,4])
x=[0.0, 1.5, 3]
y=[0.5, 1.0, 2.5]
bi_imag =Bilinear(x,y)(images)
print bi_imag
[0.5,7.0,14.0]
```

**Example 3: Some data points are on the boundary with GRID is set**

```
from herschel.ia.numeric.toolbox.interp import Bilinear
from herschel.ia.numeric import *
from herschel.ia.numeric.toolbox.basic import *
images=RESHAPE(DoubleIcd.range(16), [4,4])
x=[0.0, 1.5, 3]
y=[0.5, 1.0, 2.5]
bi_imag =Bilinear(Bilinear.GRID,x,y)(images)
print bi_imag
[
  [0.5,1.0,2.5],
  [6.5,7.0,8.5],
  [12.5,13.0,14.5]
]
```

**Example 4: Input x and y coordinate have different array size when GRID is set.**

```
images=RESHAPE(DoubleIcd.range(16), [4,4])
x=[0.0, 1.0]
y=[0.5, 1.0, 2.5, 3.5]
bi_imag=Bilinear(Bilinear.GRID,x,y)(images)
print bi_imag
[
  [0.5,1.0,2.5,3.0],
  [4.5,5.0,6.5,7.0]
]
```

**Example 5: Some data points are outside boundary with missing=-1 and GRID is set.**

```
from herschel.ia.numeric.toolbox.interp import Bilinear
from herschel.ia.numeric import *
from herschel.ia.numeric.toolbox.basic import *
images=RESHAPE(DoubleIcd.range(16), [4,4])
x=[-0.5,2]
y=[0.5,1.5]
bi_imag1=Bilinear(Bilinear.GRID, x,y, -1.0)(images)
print bi_imag1
[
  [-1.0,-1.0],
  [8.5,9.5]
]
```

**Example 6: Some data points are outside boundary with missing=-2 and without GRID is set**

```
from herschel.ia.numeric.toolbox.interp import Bilinear
from herschel.ia.numeric import *
from herschel.ia.numeric.toolbox.basic import *
images=RESHAPE(DoubleIcd.range(16), [4,4])
x=DoubleIcd.range(3).add(1.5)
y=DoubleIcd.range(3).add(1.5)
img1=Bilinear(Bilinear.GRID, x,y, -2.0)(images)
print img1
[7.5,12.5,-2.0]
```

**Example 7: Java example**

```

import herschel.ia.numeric.Double1d;
import herschel.ia.numeric.Double2d;
import herschel.ia.numeric.toolbox.basic.Reshape;
import herschel.ia.numeric.toolbox.interp.Bilinear;
public class Test {
    public static void main(String[] args) {
        Double2d images=(Double2d) Double1d.range(16).apply(new Reshape(4,4));
        Double1d x=Double1d.range(3).add(0.5);
        Double1d y=Double1d.range(3).add(0.5);
        Double2d newImages1=(Double2d) images.apply(new Bilinear(Bilinear.GRID,x,
y));
        Double1d newImages2=(Double1d) images.apply(new Bilinear(x, y));
        Double2d newImages3=(Double2d) new Bilinear(Bilinear.GRID,x,
y ).of(images);
        Double1d newImages4=(Double1d) new Bilinear(x, y).of(images);
        System.out.println("newImages1="+newImages1);
        System.out.println("newImages2="+newImages2);
        System.out.println("newImages3="+newImages3);
        System.out.println("newImages4="+newImages4);
    }
}
newImages1=[
[2.5,3.5,4.5],
[6.5,7.5,8.5],
[10.5,11.5,12.5]
]
newImages2=[2.5,7.5,12.5]
newImages3=[
[2.5,3.5,4.5],
[6.5,7.5,8.5],
[10.5,11.5,12.5]
]
newImages4=[2.5,7.5,12.5]

```

## API Summary

Constructors
<code>Bilinear(Double1d x, Double1d y)</code>
<code>Bilinear(double[] x, double[] y)</code>
<code>Bilinear(Boolean grid, Double1d x, Double1d y)</code>
<code>Bilinear(Boolean grid, double[] x, double[] y)</code>
<code>Bilinear(Double1d x, Double1d y, double missing)</code>
<code>Bilinear(double[] x, double[] y, double missing)</code>
<code>Bilinear(Boolean grid, Double1d x, Double1d y, double missing)</code>
<code>Bilinear(Boolean grid, double[] x, double[] y, double missing)</code>
Method
<code>ArrayData of(Double2d images)</code>

## API details

### Constructors

<code>Bilinear(Double1d x, Double1d y)</code>
<b>Arguments</b> <code>Double1d x</code> [INPUT, MANDATORY, default=no default value]

<b>Bilinear(DoubleId x, DoubleId y)</b>
<p>The array containing the x "virtual subscripts" of the images for which to interpolate values.</p> <p><b>DoubleId y</b> [INPUT, MANDATORY, default=no default value]</p> <p>The array containing the y "virtual subscripts" of the images for which to interpolate values</p> <p><b>Errors</b></p> <p>Array</p> <p>size error The length of array x and y has to be equal. The exception will be thrown if the lengths of the array x and y are not equal.</p>

<b>Bilinear(double[] x, double[] y)</b>
<p><b>Arguments</b></p> <p>double[] <b>x</b> [INPUT, MANDATORY, default=no default value]</p> <p>The array containing the x "virtual subscripts" of the images for which to interpolate values.</p> <p>double[] <b>y</b> [INPUT, MANDATORY, default=no default value]</p> <p>The array containing the y "virtual subscripts" of the images for which to interpolate values</p> <p><b>Errors</b></p> <p>Array</p> <p>size error The length of array x and y has to be equal. The exception will be thrown if the lengths of the array x and y are not equal.</p>

<b>Bilinear(Boolean grid, DoubleId x, DoubleId y)</b>
<p><b>Arguments</b></p> <p><b>Boolean grid</b> [INPUT, MANDATORY, default=no default value]</p> <p>If grid is true and if the x contains m elements and y contains n elements, the result has dimensions [m, n], where the element [i,j] of the result contains the value of Images interpolated at position (xi, yj). If the grid is false, the result is the same as calling Bilinear without the grid argument.</p> <p><b>DoubleId x</b> [INPUT, MANDATORY, default=no default value]</p> <p>The array containing the x "virtual subscripts" of the images for which to interpolate values.</p> <p><b>DoubleId y</b> [INPUT, MANDATORY, default=no default value]</p> <p>The array containing the y "virtual subscripts" of the images for which to interpolate values</p>

<b>Bilinear(Boolean grid, double[] x, double[] y)</b>
<p><b>Arguments</b></p> <p><b>Boolean grid</b> [INPUT, MANDATORY, default=no default value]</p> <p>If grid is true and if the x contains m elements and y contains n elements, the result has dimensions [m, n], where the element [i,j] of the result contains the value of Images interpolated at position (xi, yj). If the grid is false, the result is the same as calling Bilinear without the grid argument.</p> <p>double[] <b>x</b> [INPUT, MANDATORY, default=no default value]</p> <p>The array containing the x "virtual subscripts" of the images for which to interpolate values.</p> <p>double[] <b>y</b> [INPUT, MANDATORY, default=no default value]</p> <p>The array containing the y "virtual subscripts" of the images for which to interpolate values</p>

<b>Bilinear(DoubleId x, DoubleId y, double missing)</b>
<b>Arguments</b>

**Bilinear(DoubleId x, DoubleId y, double missing)**

**DoubleId x** [INPUT, MANDATORY, default=no default value]  
 The array containing the x "virtual subscripts" of the images for which to interpolate values.

**DoubleId y** [INPUT, MANDATORY, default=no default value]  
 The array containing the y "virtual subscripts" of the images for which to interpolate values

**double missing** [INPUT, MANDATORY, default=no default value]  
 When missing is given, the value outside the boundary is set to missing.

**Bilinear(double[] x, double[] y, double missing)**

**Arguments**

**double[] x** [INPUT, MANDATORY, default=no default value]  
 The array containing the x "virtual subscripts" of the images for which to interpolate values.

**double[] y** [INPUT, MANDATORY, default=no default value]  
 The array containing the y "virtual subscripts" of the images for which to interpolate values

**double missing** [INPUT, MANDATORY, default=no default value]  
 When missing is given, the value outside the boundary is set to missing.

**Bilinear(Boolean grid, DoubleId x, DoubleId y, double missing)**

**Arguments**

**Boolean grid** [INPUT, MANDATORY, default=no default value]  
 If grid is true and if the x contains m elements and y contains n elements, the result has dimensions [m, n], where the element [i,j] of the result contains the value of Images interpolated at position (xi, yj). If the grid is false, the result is the same as calling Bilinear without the grid argument.

**DoubleId x** [INPUT, MANDATORY, default=no default value]  
 The array x containing the x "virtual subscripts" of the images for which to interpolate values.

**DoubleId y** [INPUT, MANDATORY, default=no default value]  
 The array containing the y "virtual subscripts" of the images for which to interpolate values

**double missing** [INPUT, MANDATORY, default=no default value]  
 When missing is given, the value outside the boundary is set to missing.

**Bilinear(Boolean grid, double[] x, double[] y, double missing)**

**Arguments**

**Boolean grid** [INPUT, MANDATORY, default=no default value]  
 If grid is true and if the x contains m elements and y contains n elements, the result has dimensions [m, n], where the element [i,j] of the result contains the value of Images interpolated at position (xi, yj). If the grid is false, the result is the same as calling Bilinear without the grid argument.

**double[] x** [INPUT, MANDATORY, default=no default value]  
 The array containing the x "virtual subscripts" of the images for which to interpolate values.

**double[] y** [INPUT, MANDATORY, default=no default value]  
 The array containing the y "virtual subscripts" of the images for which to interpolate values

**double missing** [INPUT, MANDATORY, default=no default value]  
 When missing is given, the value outside the boundary is set to missing.

## Method

<b>ArrayData of(Double2d images)</b>
<b>Argument</b> <code>Double2d images</code> [INPUT, MANDATORY, default=no default value] A two dimension data array.
<b>Return</b> <b>ArrayData</b> the interpolated image values at the (xi, yj).


## See also

- [CubicSplineInterpolator](#)
- [NearestNeighborInterpolator](#)
- <http://en.wikipedia.org/wiki/Bilinear>

## History

- 2007-03-05 - first: version
- 2007-03-24 - revised: version
- 2008-03-27 - implemented: SPR4608
- 2009-02-25 - add: URM SPR-6124
- March 5, 2007 - first version
- March 24, 2008 - revised version
- Include missing argument to set the value where the point is outside the boundary
- images: A two dimensional array, Double2d data
- Missing:
  - The value to return for elements outside the bounds of iamges. If this keyword is not specified, interpolated positions that fall outside the bounds of the array images - that is, elements of the x or y arguments that are either less than zero or greater than the largest subscript in the corresponding dimension of images - are set equal to the value of the nearest element of images.
- Feb. 24, 2009
- Updated documentation

## 3.30. BinCentres

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.BinCentres
<b>Alias:</b>	BinCentres
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import BinCentres

### Description

Return the bin centers for a Numeric data histogram base on a use-supplied bin size.

### Examples

#### Example 1: Plot Histogram over BinCentres for a Double1d

```

from herschel.ia.numeric import *
from herschel.ia.numeric.toolbox.random import RandomGauss
from herschel.ia.numeric.toolbox.basic import Histogram
from herschel.ia.numeric.toolbox.basic import BinCentres
d = Double1d(200000,10.0)
d[90000:115000] = 20.0
d[99000:110000] = 22.0
d[99900:100100] = 23.0
d[99990:100010] = 24.0
d[100000] = 24,5
rnd = RandomGauss()
for ix in range(200000):
    d[ix] += rnd.calc(0.1)
p = PlotXY (d)
binsize = STDDEV (d) * 2.35
print binsize
hist=Histogram(binsize)
bins=BinCentres(binsize)
p2=PlotXY(bins(d),hist(d))
style=p2.getStyle()
style.setChartType(Style.HISTOGRAM)
p.close ()
p2.close ()

```

#### Example 2: Plot Histogram over BinCentres for a Byte1d

```

vals = [0, 27, 25, 60, 62, 70, 71, 73, 74, 100, 120, 92, 85, 116]
d = Byte1d (vals)
p = PlotXY (d)
binsize = 5
print binsize
hist=Histogram(binsize)
bins=BinCentres(binsize)
p2=PlotXY(bins(d),hist(d))
style=p2.getStyle()
style.setChartType(Style.HISTOGRAM)
p.close ()
p2.close ()

```

#### Example 3: Plot Histogram over BinCentres for a Double5d

```

d = Double5d (5,4,3,2,1, 2.0)
d.set (4,3,2,1,0, 10.0)
d.set (3,3,2,1,0, 9.0)
d.set (2,3,2,1,0, 8.0)

```

**Example 3: Plot Histogram over BinCentres for a Double5d**

```
d.set (1,3,2,1,0, 7.0)
binsize = 1.0
hist = Histogram (binsize)
bins = BinCentres (binsize)
p=PlotXY(bins(d),hist(d))
style=p.getStyle()
style.setChartType(Style.HISTOGRAM)
p.close ()
```

## API Summary

**Jython Syntax**

```
bin=BinCentres(1)
<c>=bin(<x>)
```

**Property**

MANDATORY. **x INPUT** [any scalar array, MANDATORY, default=no default value]

## API details

### Property


MANDATORY. **x INPUT** [any scalar array, MANDATORY, default=no default value]

## See also

- [Histogram](#)

## 3.31. Bool1d

---

<b>Full Name:</b>	herschel.ia.numeric.Bool1d
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric import Bool1d

### Description


A rectangular numeric boolean array of rank 1.

Numeric arrays are part of the Numeric library. An explanation on how to use them, you can find in chapter **Numeric** -> **Arrays**. (Yes, it should be a link)



## 3.32. Bool2d

---

<b>Full Name:</b>	herschel.ia.numeric.Bool2d
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric import Bool2d


### Description

A rectangular numeric boolean array of rank 2.

Numeric arrays are part of the Numeric library. An explanation on how to use them, you can find in chapter **Numeric** -> **Arrays**. (Yes, it should be a link)

## 3.33. Bool3d

---

<b>Full Name:</b>	herschel.ia.numeric.Bool3d
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric import Bool3d


### Description

A rectangular numeric boolean array of rank 3.

Numeric arrays are part of the Numeric library. An explanation on how to use them, you can find in chapter **Numeric** -> **Arrays**. (Yes, it should be a link)

## 3.34. Bool4d

---

<b>Full Name:</b>	herschel.ia.numeric.Bool4d
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric import Bool4d


### Description

A rectangular numeric boolean array of rank 4.

Numeric arrays are part of the Numeric library. An explanation on how to use them, you can find in chapter **Numeric** -> **Arrays**. (Yes, it should be a link)

## 3.35. Bool5d

---


<b>Full Name:</b>	herschel.ia.numeric.Bool5d
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric import Bool5d

### Description

A rectangular numeric boolean array of rank 5.

Numeric arrays are part of the Numeric library. An explanation on how to use them, you can find in chapter **Numeric** -> **Arrays**. (Yes, it should be a link)

## 3.36. BoxCarFilter

<b>Full Name:</b>	herschel.ia.numeric.toolbox.filter.BoxCarFilter
<b>Alias:</b>	BoxCarFilter
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.filter import BoxCarFilter

### Description

Creates a box car filter, that can be applied to numeric arrays of rank 1.

### Example

Example 1: Apply BoxCarFilter on a Int1d
<pre>x=Int1d([1,3,2,4,6,5]) f=BoxCarFilter(2) print f(x) # [0.5,2.0,2.5,3.0,5.0,5.5]</pre>

## API Summary

Jython Syntax
<pre>&lt;f&gt;=BoxCarFilter(&lt;width&gt; [, &lt;center&gt;=true false] [, &lt;edge&gt;=Convolution.ZEROES CIRCULAR REPEAT]) &lt;x&gt;=&lt;f&gt;(&lt;x&gt;)</pre>
Properties
integer <b>width</b> [INPUT, MANDATORY, default=no default value]
boolean <b>center</b> [INPUT, NOT_MANDATORY, default=false]
Convolution.ZEROES CIRCULAR REPEAT <b>edge</b> [INPUT, NOT_MANDATORY, default=Convolution.ZEROES]

## API details

### Properties

<b>integer width</b> [INPUT, MANDATORY, default=no default value]
It must be an integer value
<b>boolean center</b> [INPUT, NOT_MANDATORY, default=false]
Set center to true or false
<b>Convolution.ZEROES CIRCULAR REPEAT edge</b> [INPUT, NOT_MANDATORY, default=Convolution.ZEROES]
Set edge to the following:
<ul style="list-style-type: none"> <li>• edge=Convolution.ZEROES: Set result to zero at edges.</li> <li>• edge=Convolution.CIRCULAR: Wrap around at edges (circular convolution).</li> </ul>


```
Convolution.ZEROES|CIRCULAR|REPEAT edge [INPUT, NOT_MANDATORY,  
default=Convolution.ZEROES]
```

- edge=Convolution.REPEAT: Repeat the edge values of input array.

## See also

- [Convolution](#)
- [GaussianFilter](#)

## 3.37. BoxCarSmoothingTask

<b>Full Name:</b>	herschel.ia.toolbox.image.BoxCarSmoothingTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import BoxCarSmoothingTask

### Description

A Task to smooth an image using a convolution with a box car.

A Task to smooth an image by convolving it with a box car function.

## API Summary

Properties
Image <b>image</b> [INPUT, MANDATORY, default=No default value]
Double <b>width</b> [INPUT, MANDATORY, default=Default value : Integer(3)]
Image <b>smoothed</b> [OUTPUT, MANDATORY, default=No default value]


## API details

### Properties

<b>Image image</b> [INPUT, MANDATORY, default=No default value]
The image before smoothing.
<b>Double width</b> [INPUT, MANDATORY, default=Default value : Integer(3)]
The width of the box car function.
<b>Image smoothed</b> [OUTPUT, MANDATORY, default=No default value]
The image after smoothing.

## 3.38. Byte1d

---

<b>Full Name:</b>	herschel.ia.numeric.Byte1d
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric import Byte1d

### Description


A rectangular numeric byte array of rank 1.

Numeric arrays are part of the Numeric library. An explanation on how to use them, you can find in chapter **Numeric** -> **Arrays**. (Yes, it should be a link)



## 3.39. Byte2d

---

<b>Full Name:</b>	herschel.ia.numeric.Byte2d
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric import Byte2d


### Description

A rectangular numeric byte array of rank 2.

Numeric arrays are part of the Numeric library. An explanation on how to use them, you can find in chapter **Numeric** -> **Arrays**. (Yes, it should be a link)

## 3.40. Byte3d

---

<b>Full Name:</b>	herschel.ia.numeric.Byte3d
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric import Byte3d


### Description

A rectangular numeric byte array of rank 3.

Numeric arrays are part of the Numeric library. An explanation on how to use them, you can find in chapter **Numeric** -> **Arrays**. (Yes, it should be a link)

## 3.41. Byte4d

---

<b>Full Name:</b>	herschel.ia.numeric.Byte4d
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric import Byte4d


### Description

A rectangular numeric byte array of rank 4.

Numeric arrays are part of the Numeric library. An explanation on how to use them, you can find in chapter **Numeric** -> **Arrays**. (Yes, it should be a link)

## 3.42. Byte5d

---


<b>Full Name:</b>	herschel.ia.numeric.Byte5d
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric import Byte5d

### Description

A rectangular numeric byte array of rank 5.

Numeric arrays are part of the Numeric library. An explanation on how to use them, you can find in chapter **Numeric** -> **Arrays**. (Yes, it should be a link)

## 3.43. CachePool

<b>Full Name:</b>	herschel.ia.pal.pool.cache.CachePool
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.pal.pool.cache import CachePool

### Description

A ProductPool implementation that caches a remote pool. This pool is

useful in situations where performance is important, or that network bandwidth needs to be optimized. The cached data is stored in your local file system under the directory defined by: `${hcss.ia.pal.pool.cache.dir}/pal_cache`. By default: `${HOME}/.hcss/pal_cache` (UNIX), or `C:\Documents and Settings\\.hcss\pal_cache` (Windows).


The identifier for the CachedPool (which you may need eg if you want to access that pool remotely) is the same ID as the pool which is being cached.

### Example

**Example 1: Create a CachedPool around a DbPool storage=ProductStorage()**

```
storage.register(CachedPool(DbPool.getInstance()))
```

## 3.44. CEIL

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.Ceiling
<b>Alias:</b>	CEIL
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import Ceiling

### Description

Gives the smallest integer greater than or equal to  $x$ .

Returns a float array for float input array and double array for any other numeric array type.

### Example

#### Example 1: Apply CEIL on a Float1d

```
x=Float1d([0.1,0.5,0.9])
print CEIL(x) # [1.0,1.0,1.0] *
```

## API Summary

#### Jython Syntax

```
<y>=CEIL(<x>)
```

#### Properties

any array of rank 1  $x$  [INPUT, MANDATORY, default=no default value]

float or double array  $y$  [OUTPUT, MANDATORY, default=no default value]

## API details

### Properties

any array of rank 1  $x$  [INPUT, MANDATORY, default=no default value]

The input array can be an array of rank 1


float or double array  $y$  [OUTPUT, MANDATORY, default=no default value]

Returns a float array for float input array and double array for any other numeric array type.

## See also

- [FLOOR](#)
- [ROUND](#)

## 3.45. ChannelMapPlotting

<b>Full Name:</b>	herschel.ia.gui.cube.ChannelMapPlotting
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.gui.cube import ChannelMapPlotting

### Description

ChannelMapPlotting

A class to deal with ChannelMapPlotting.

## API Summary

Constructor
<pre><b>ChannelMapPlotting</b>(boolean useAsComponent, CubeSpectrumAnalysisToolbox toolbox)</pre> <p>Constructor for ChannelMapPlotting. When the new ChannelMapPlotting is</p>
Methods
<pre>int <b>getUsedContourValues</b>()</pre> <p>Returns the used type of contour values for this ChannelMapPlotting</p>
<pre>int <b>getUsedContourLevelRange</b>()</pre> <p>Returns the used type of contour level range for this</p>
<pre>String <b>getErrorMessage</b>()</pre> <p>Returns a convenient error message for the given input. If no</p>
<pre>ArrayList <b>getContourValues</b>()</pre> <p>Returns a list with all contour values for this ChannelMapPlotting.</p>
<pre>ArrayList <b>getContourColors</b>()</pre> <p>Returns the colors that should be used for the contours of the</p>
<pre>int <b>getNumberOfContourLevels</b>()</pre> <p>Returns the number of contour levels for this ChannelMapPlotting if</p>
<pre>double[] <b>getContourLevels</b>()</pre> <p>Returns the used lower and upper contour value for this</p>
<pre>double <b>getMinimumContourLength</b>()</pre> <p>Returns the minimum length for contours to be drawn on the image.</p>
<pre>String <b>getUsedDistribution</b>()</pre> <p>Returns the type of distribution of the contour levels, that is</p>
<pre>ArrayList <b>getImageFigures</b>()</pre> <p>Returns all ImageFigures used for this ChannelMapPlotting.</p>

## API details

### Constructor

```
ChannelMapPlotting(boolean useAsComponent,
CubeSpectrumAnalysisToolbox toolbox)
```

component-based, a window for contour plotting is opened; otherwise nothing will be shown.

#### Arguments

boolean **useAsComponent** [INPUT, MANDATORY]

[CubeSpectrumAnalysisToolbox](#) **toolbox** [INPUT, MANDATORY]

### Methods

```
int getUsedContourValues()
```

(manual or automatic).

#### Return

**int**

Returns the used type of contour values for this ChannelMapPlotting (manual or automatic).

```
int getUsedContourLevelRange()
```

ChannelMapPlotting (manual or image cut levels).

#### Return

**int**

Returns the used type of contour level range for this ChannelMapPlotting (manual or image cut levels).

```
String getErrorMessage()
```

errors occur in the input, null is returned.

#### Return

**String**

Returns a convenient error message for the given input. If no errors occur in the input, null is returned.

```
ArrayList getContourValues()
```

#### Return

**ArrayList**

Returns a list with all contour values for this ChannelMapPlotting.

```
ArrayList getContourColors()
```

different contour values.

#### Return

**ArrayList**

Returns the colors that should be used for the contours of the different contour values.



---

```
int getNumberOfContourLevels()
```

the contour values are to be calculated automatically; otherwise -1 is returned.

**Return**

**int**

Returns the number of contour levels for this ChannelMapPlotting if the contour values are to be calculated automatically; otherwise -1 is returned.

```
double[] getContourLevels()
```

ChannelMapPlotting (manual or image cut levels).

**Return**

**double[]**

The used lower and upper contour value for this ChannelMapPlotting (manual or image cut levels).

```
double getMinimumContourLength()
```

**Return**

**double**

Returns the minimum length for contours to be drawn on the image.

```
String getUsedDistribution()
```

used for this ChannelMapPlotting (linear, log or ln).

**Return**

**String**

Returns the type of distribution of the contour levels, that is used for this ChannelMapPlotting (linear, log or ln).


```
ArrayList getImageFigures()
```

**Return**

**ArrayList**

Returns all ImageFigures used for this ChannelMapPlotting.

## 3.46. CircleHistogramExplorer

<b>Full Name:</b>	herschel.ia.gui.image.CircleHistogramExplorer
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.gui.image import CircleHistogramExplorer

### Description

An explorer for CircleHistogramProducts.

## API Summary

Constructors
<b>CircleHistogramExplorer()</b> The constructor of a new CircleHistogramExplorer.
<b>CircleHistogramExplorer(Object object)</b> The constructor of a new CircleHistogramExplorer associated
Methods
<b>String getName()</b> Returns the name for this CircleHistogramExplorer.
<b>String getDescription()</b> Returns the description for this CircleHistogramExplorer.
<b>boolean canHandle(Class className)</b> Checks whether this CircleHistogramExplorer can handle objects of the
<b>setObject(Object object)</b> Sets the object for this CircleHistogramExplorer to the given object.
<b>CircleHistogramProduct getObject()</b> Returns the object for this CircleHistogramExplorer.
<b>Class getVariableType()</b> Returns the expected variable type for this CircleHistogramExplorer.
<b>JTable getParameterTable()</b> Returns the parameter table for this

## API details


### Constructors

CircleHistogramExplorer()
<b>CircleHistogramExplorer(Object object)</b> with the given object.
<b>Argument</b> <b>Object object</b> [INPUT, MANDATORY]

## Methods

<b>String</b> getName()
<p><b>Return</b></p> <p><b>String</b></p> <p>Returns the name for this CircleHistogramExplorer.</p>
<b>String</b> getDescription()
<p><b>Return</b></p> <p><b>String</b></p> <p>Returns the description for this CircleHistogramExplorer.</p>
<b>boolean</b> canHandle( <b>Class</b> className)
<p>given class.</p> <p><b>Argument</b></p> <p><b>Class</b> className [INPUT, MANDATORY]</p> <p><b>Return</b></p> <p><b>boolean</b></p> <p>Returns true of this CircleHistogramExplorer can handle objects of the given class; false otherwise.</p>
<b>setObject</b> ( <b>Object</b> object)
<p><b>Argument</b></p> <p><b>Object</b> object [INPUT, MANDATORY]</p>
<b>CircleHistogramProduct</b> getObject()
<p><b>Return</b></p> <p><b>CircleHistogramProduct</b></p> <p>Returns the object for this CircleHistogramExplorer.</p>
<b>Class</b> getVariableType()
<p><b>Return</b></p> <p><b>Class</b></p> <p>Returns the expected variable type for this CircleHistogramExplorer.</p>
<b>JTable</b> getParameterTable()
<p>CircleHistogramExplorer.</p> <p><b>Return</b></p> <p><b>JTable</b></p> <p>Returns the parameter table for this CircleHistogramExplorer</p>

## 3.47. CircleHistogramPanel

<b>Full Name:</b>	herschel.ia.toolbox.image.gui.CircleHistogramPanel
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.toolbox.image.gui import CircleHistogramPanel

### Description

A panel for the CircleHistogramPanel.

## API Summary

Constructor
<code>CircleHistogramPanel()</code> The construction of a new CircleHistogramPanel.
Methods
<code>drawFigure()</code> Draws the circle on the image associated with this
<code>updateFigure()</code> Updates the circle associated with this
<code>trigger()</code> Triggers the execution of the task associated
<code>updateHistogram()</code> Updates the histogram associated with this

## API details


### Constructor

<code>CircleHistogramPanel()</code>
-------------------------------------

### Methods

<code>drawFigure()</code> CircleHistogramPanel.
<code>updateFigure()</code> CircleHistogramPanel.
<code>trigger()</code> with this CircleHistogramPanel.
<code>updateHistogram()</code> CircleHistogramPanel.

## 3.48. CircleHistogramProduct

<b>Full Name:</b>	herschel.ia.dataset.image.CircleHistogramProduct
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.dataset.image import CircleHistogramProduct

### Description

A class to deal with the results of a circle histogram.

## API Summary

Constructor
<b>CircleHistogramProduct()</b> The constructor of a new CircleHistogramProduct.
Methods
<b>setCenter(double centerX, double centerY)</b> Sets the center for this CircleHistogramProduct
<b>setCenter(double centerX, double centerY, String centerRA, String centerDec)</b> Sets the center for this CircleHistogramProduct
<b>setRadius(double pixels)</b> Sets the radius for this CircleHistogramProduct
<b>setRadius(double pixels, double arcsec)</b> Sets the radius for this ImageHistogramProduct
<b>DoubleId getCenterPixelCoordinates()</b> Returns the center for this CircleHistogramProduct in
<b>StringId getCenterSkyCoordinates()</b> Returns the center for this CircleHistogramProduct in
<b>double getRadiusPixels()</b> Returns the radius for this CircleHistogramProduct in pixels.
<b>double getRadiusArcsec()</b> Returns the radius for this CircleHistogramProduct in arcsec.

## API details

### Constructor

<b>CircleHistogramProduct()</b>
---------------------------------

### Methods

<b>setCenter(double centerX, double centerY)</b>
to the given pixel coordinates.
<b>Arguments</b>

---

```
setCenter(double centerX, double centerY)
```

```
double centerX [INPUT, MANDATORY]
```

```
double centerY [INPUT, MANDATORY]
```

```
setCenter(double centerX, double centerY, String centerRA, String centerDec)
```

to the given pixel and sky coordinates.

**Arguments**

```
double centerX [INPUT, MANDATORY]
```

```
double centerY [INPUT, MANDATORY]
```

```
String centerRA [INPUT, MANDATORY]
```

```
String centerDec [INPUT, MANDATORY]
```

```
setRadius(double pixels)
```

to the given number of pixels.

**Argument**

```
double pixels [INPUT, MANDATORY]
```

```
setRadius(double pixels, double arcsec)
```

to the given number of pixels and arcsec.

**Arguments**

```
double pixels [INPUT, MANDATORY]
```

```
double arcsec [INPUT, MANDATORY]
```

```
DoubleId getCenterPixelCoordinates()
```

pixel coordinates.

**Return**

```
DoubleId
```

Returns the center for this CircleHistogramProduct in pixel coordinates.

```
StringId getCenterSkyCoordinates()
```

sky coordinates.

**Return**

```
StringId
```

Returns the center for this CircleHistogramProduct in sky coordinates.

```
double getRadiusPixels()
```

**Return**

```
double
```

Returns the radius for this CircleHistogramProduct in pixels.

```
double getRadiusArcsec()
```


**Return**

<code>double getRadiusArcsec()</code>
---------------------------------------

<code>double</code>
---------------------

Returns the radius for this CircleHistogramProduct in arcsec.
---

## 3.49. CircleHistogramTask

<b>Full Name:</b>	herschel.ia.toolbox.image.CircleHistogramTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import CircleHistogramTask

### Description

A Task to make a histogram within a circle.

A Task to make a histogram of a region of interest, which is bounded by a circle.

## API Summary

Properties
Image <b>image</b> [INPUT, MANDATORY, default=No default value]
Double <b>lowCut</b> [INPUT, OPTIONAL, default=Default value : NaN]
Double <b>highCut</b> [INPUT, OPTIONAL, default=Default value : NaN]
Integer <b>bins</b> [INPUT, MANDATORY, default=Default value : new Integer(2000)]
Double <b>centerX</b> [INPUT, OPTIONAL, default=Default value : NaN]
Double <b>centerY</b> [INPUT, OPTIONAL, default=Default value : NaN]
String <b>centerRA</b> [INPUT, OPTIONAL, default=Default value : "centerRA"]
String <b>centerDec</b> [INPUT, OPTIONAL, default=Default value : "centerDec"]
Double <b>radiusPixels</b> [INPUT, OPTIONAL, default=Default value : NaN]
Double <b>radiusArcsec</b> [INPUT, OPTIONAL, default=Default value : NaN]

## API details

### Properties

<b>Image image</b> [INPUT, MANDATORY, default=No default value]
The image.
<b>Double lowCut</b> [INPUT, OPTIONAL, default=Default value : NaN]
The lower cut level.
<b>Double highCut</b> [INPUT, OPTIONAL, default=Default value : NaN]
The upper cut level.
<b>Integer bins</b> [INPUT, MANDATORY, default=Default value : new Integer(2000)]
The number of bins.
<b>Double centerX</b> [INPUT, OPTIONAL, default=Default value : NaN]
The x-pixel-coordinate of the center of the circle.



**Double** centerY [INPUT, OPTIONAL, default=Default value : NaN]

The y-pixel-coordinate of the center of the circle.

**String** centerRA [INPUT, OPTIONAL, default=Default value : "centerRA"]

The right ascension of the center of the circle.

**String** centerDec [INPUT, OPTIONAL, default=Default value : "centerDec"]

The declination of the center of the circle.

**Double** radiusPixels [INPUT, OPTIONAL, default=Default value : NaN]


The radius of the circle in pixels.

**Double** radiusArcsec [INPUT, OPTIONAL, default=Default value : NaN]

The radius of the circle in arcsec.

## 3.50. CircularIntegrationTask

---


<b>Full Name:</b>	herschel.ia.toolbox.image.CircularIntegrationTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import CircularIntegrationTask

### Description

An abstract Task that deals with the integration of a circular region.

To do the integration of a circular region, this region is divided into : \* the central pixel (in which the center of the circular region lies) \* the rows and columns between two quadrants

## 3.51. clamp

<b>Full Name:</b>	herschel.ia.toolbox.image.ClampTask
<b>Alias:</b>	clamp
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import ClampTask
<b>Category:</b>	<a href="#">task/image</a>

### Description

Clamping images and cubes.

The Clamp task for Images and Cubes. ClampTask is a task which restricts the range of pixel values for a source image by constraining the range of pixels to defined "low" and "high" values. The clamp algorithm sets all the pixels whose value is below "low" to "low" and sets all the pixels whose value is above "high" to "high". The "low" value must be less than or equal to the "high" value.

### Example

#### Example 1: Clamping an image to lower value 11 and higher value 240

```
clamp(image = image, low = 11, high = 240)
```

## API Summary

#### Jython Syntax

```
clamp(image, 11, 240)
```

#### Properties

Image **image** [INPUT, MANDATORY, default=No default value]

double **low** [INPUT, OPTIONAL, default=No default value]

double **high** [INPUT, OPTIONAL, default=No default value]

Image **clampedImage** [OUTPUT, MANDATORY, default=No default value]

## API details

### Properties

Image **image** [INPUT, MANDATORY, default=No default value]

The Image to be clamped.

double **low** [INPUT, OPTIONAL, default=No default value]

The low clamp value.

double **high** [INPUT, OPTIONAL, default=No default value]


The high clamp value.

Image **clampedImage** [OUTPUT, MANDATORY, default=No default value]

The clamped image.



## 3.52. clear

<b>Full Name:</b>	herschel.ia.task.example.InterruptableTask
<b>Alias:</b>	clear
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.task.example import InterruptableTask
<b>Category:</b>	<a href="#">developer</a>

### Description

Demonstrate the use of the Ctrl-s on top a task

Capture Ctrl-s events and provides a recovery action

### Examples

#### Example 1: run the task

```
interruptable()
```

#### Example 2: run the task with 1000 iteration

```
interruptable(1000)
```

## API Summary

#### Jython Syntax

```
clear("variableName") <br>
clear("variableA,variableB") <br>
clear(all=True)
```

#### Property

```
Integer iterations [INPUT, NO, default=10000]
```

### Limitations

The current implementation allows deleting of packages and class, no pre-filter is performed

### Miscellaneous

No miscellaneous

## API details

### Property

```
Integer iterations [INPUT, NO, default=10000]
```

The number of iterations to be performed


## See also

- [references](#)

## History

- 2004-07-13 - NdC: first release.

## 3.53. clear

<b>Full Name:</b>	herschel.ia.toolbox.util.ClearTask
<b>Alias:</b>	clear
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.util import ClearTask
<b>Category:</b>	<a href="#">task</a>

### Description

Clear variables from the jython session.

The clear task is used to clear a variable from the jython session and reclaim the allocated memory. The task allows also for clearing every variable with the exception of reserved names. When used as in the following "Clear(all=True)" deletes all parameters made by the user - including those from user set up files

### Examples

#### Example 1: clear a single variable

```
clear("variableName")
```

#### Example 2: clear a list of variables

```
clear("variableA, variableB, ...")
```

#### Example 3: clear all variables created by the user - including those from user set up files

```
clear(all=True)
```

## API Summary

#### Jython Syntax

```
clear("variableName")
clear("variableA,variableB")
clear(all=True)
```

#### Properties

```
String variable [INPUT, No, default=NO default value]
Boolean all [INPUT, NO, default=False]
```

### Limitations

The current implementation allows deleting of packages and class, no pre-filter is performed

### Miscellaneous

No miscellaneous

## API details

### Properties

<code>String</code> <code>variable</code> [ <code>INPUT</code> , <code>NO</code> , <code>default=NO</code> <code>default value</code> ]
---

The name of the variable to erase or a list (comma separated ) of variables
---

<code>Boolean</code> <code>all</code> [ <code>INPUT</code> , <code>NO</code> , <code>default=False</code> ]
---

The all option for erasing every variable
---


### History

- 2004-07-13 - NdC: first release



## 3.54. Complex1d

---

<b>Full Name:</b>	herschel.ia.numeric.Complex1d
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric import Complex1d


### Description

A rectangular numeric Complex array of rank 1.

Numeric arrays are part of the Numeric library. An explanation on how to use them, you can find in chapter **Numeric** -> **Arrays**. (Yes, it should be a link)

## 3.55. Complex2d

---

<b>Full Name:</b>	herschel.ia.numeric.Complex2d
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric import Complex2d


### Description

A rectangular numeric Complex array of rank 2.

Numeric arrays are part of the Numeric library. An explanation on how to use them, you can find in chapter **Numeric** -> **Arrays**. (Yes, it should be a link)

## 3.56. Complex3d

---

<b>Full Name:</b>	herschel.ia.numeric.Complex3d
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric import Complex3d


### Description

A rectangular numeric Complex array of rank 3.

Numeric arrays are part of the Numeric library. An explanation on how to use them, you can find in chapter **Numeric** -> **Arrays**. (Yes, it should be a link)

## 3.57. Complex4d

---

<b>Full Name:</b>	herschel.ia.numeric.Complex4d
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric import Complex4d


### Description

A rectangular numeric Complex array of rank 4.

Numeric arrays are part of the Numeric library. An explanation on how to use them, you can find in chapter **Numeric** -> **Arrays**. (Yes, it should be a link)

## 3.58. Complex5d

---


<b>Full Name:</b>	herschel.ia.numeric.Complex5d
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric import Complex5d

### Description

A rectangular numeric Complex array of rank 5.

Numeric arrays are part of the Numeric library. An explanation on how to use them, you can find in chapter **Numeric** -> **Arrays**. (Yes, it should be a link)

## 3.59. CONCATENATE

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.Concatenate
<b>Alias:</b>	CONCATENATE
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import Concatenate

### Description

Concatenates an array of rank  $> 1$  into an array rank 1 of the same type.

The elements are concatenated starting from the highest dimension.

### Example

<b>Example 1: Apply ABS on a Int1d</b>
<pre>x=Double2d([ [1,2,3,4],[5,6,7,8] ]) print CONCATENATE(x) # [1.0,2.0,3.0,4.0,5.0,6.0,7.0,8.0] x=Int3d([ [ [1,2],[3,4] ], [ [5,6],[7,8] ], [ [9,10],[11,12] ] ]) print CONCATENATE(x) # [1,2,3,4,5,6,7,8,9,10,11,12]</pre>

## API Summary

<b>Jython Syntax</b>
<code>&lt;y&gt;=CONCATENATE(&lt;x&gt;)</code>

<b>Properties</b>
any array type <b>x</b> [INPUT, MANDATORY, default=no default value]
an array of any type <b>y</b> [OUTPUT, MANDATORY, default=no default value]

## API details


### Properties

any array type <b>x</b> [INPUT, MANDATORY, default=no default value]
The input must be an array of rank $> 1$
an array of any type <b>y</b> [OUTPUT, MANDATORY, default=no default value]
The result is an array of rank 1 .

## See also

- [RESHAPE](#)

## 3.60. Condense

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.Condense
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import Condense

### Description

Condense array  $x$  along dimension  $d$  applying function  $f$  using a truncation size.

This function obtains an array where each item is the result of applying a function (ie: SUM, COS, etc.) to the original array to the specified dimension. The 'chunkSize' argument specifies how many items are used for each item of the returned array.

Condense modes (see 'mode' parameter):

-Default mode : Condense array  $x$  along dimension  $d$  applying function  $f$  using a truncation size

-Boxcar mode : Run a boxcar window of a certain size over the data array

Condense works like any `ArrayToNumber` or `ArrayReducer` over a dimension (ie: `SUM(array,along_dim_d)`) but you can split the original array into chunks. You will obtain an array with the number of chunks that you have specified (the number of items of the returned array is truncated if it is required, see example). Nevertheless, if you use 'boxcar' mode, chunks are created based on the current position for each item of the returned array (see 'mode' parameter and the example).

### Example

#### Example 1: Untitled

```
IA>>x=RESHAPE(Int1d.range(4*2),[4,2])
IA>>print x
[
  [0,1],
  [2,3],
  [4,5],
  [6,7]
]
IA>>print Condense(0,1,SUM)(x) #mode = Default
java.lang.IllegalArgumentException: Chunk need to be bigger then 1 !
IA>>print Condense(0,2,SUM)(x) #mode = Default
[
  [2,4],
  [10,12]
]
#Get chunks of two items along dimension 0:
#First chunk: SUM(Int2d([[0,1],[2,3]]),0) = [2,4]
#Second chunk: SUM(Int2d([[4,5],[6,7]]),0) = [10,12]
IA>>print Condense(0,3,SUM)(x) #mode = Default
[
  [6,9]
]
#Get chunks of three items along dimension 0:
#First chunk: SUM(Int2d([[0,1],[2,3],[4,5]]),0) = [6,9]
#Second chunk: [6,7] skipped
IA>>print Condense(0,4,SUM)(x) #mode = Default
[
  [12,16]
]
#Get chunks of four items along dimension 0:
#First chunk: SUM(Int2d([[0,1],[2,3],[4,5],[6,7]]),0) = [12,16]
```

**Example 1: Untitled**

```

IA>>print Condense(0,2,SUM,"boxcar")(x)
[
  [2,4],
  [6,8],
  [10,12],
  [6,7]
]
#Get chunks of two items along dimension 0 => one item after current
position:
#First chunk: SUM(Int2d([[0,1],[2,3]]),0) = [2,4]
#Second chunk: SUM(Int2d([[2,3],[4,5]]),0) = [6,8]
#Third chunk: SUM(Int2d([[4,5],[6,7]]),0) = [10,12]
#Fourth chunk: SUM(Int2d([[6,7]]),0) = [10,12]
IA>>print Condense(0,3,SUM,'boxcar')(Int2d([[0,1],[2,3],[4,5],[6,7],[8,9],
[10,11],[12,13]]))
[
  [2,4],
  [6,9],
  [12,15],
  [18,21],
  [24,27],
  [30,33],
  [22,24]
]
#Get chunks of three items along dimension 0 => one item before current
position, one item
#after current position:
#First chunk: SUM (Int2d([[0,1],[2,3]]),0) = [2,4]
#Second chunk: SUM (Int2d([[0,1],[2,3],[4,5]]),0) = [6,9]
#Third chunk: SUM (Int2d([[2,3],[4,5],[6,7]]),0) = [12,15]
#Fourth chunk: SUM (Int2d([[4,5],[6,7],[8,9]]),0) = [18,21]
#Fifth chunk: SUM (Int2d([[6,7],[8,9],[10,11]]),0) = [24,27]
#Sixth chunk: SUM (Int2d([[8,9],[10,11],[12,13]]),0) = [30,33]
#Seventh chunk: SUM (Int2d([[10,11],[12,13]]),0) = [22,24]
IA>>print Condense(0,4,SUM,'boxcar')(Int2d([[0,1],[2,3],[4,5],[6,7],[8,9],
[10,11],[12,13]]))
[
  [6,9],
  [12,16],
  [20,24],
  [28,32],
  [36,40],
  [18,20],
  [22,24]
]
#Get chunks of four items along dimension 0 => one item before current
position, two items
#after current position:
#First chunk: SUM (Int2d([[0,1],[2,3],[4,5]]),0) = [6,9]
#Second chunk: SUM (Int2d([[0,1],[2,3],[4,5],[6,7]]),0) = [12,16]
#Third chunk: SUM (Int2d([[2,3],[4,5],[6,7],[8,9]]),0) = [20,24]
#Fourth chunk: SUM (Int2d([[4,5],[6,7],[8,9],[10,11]]),0) = [28,32]
#Fifth chunk: SUM (Int2d([[6,7],[8,9],[10,11],[12,13]]),0) = [36,40]
#Sixth chunk: SUM (Int2d([[8,9],[10,11]]),0) = [18,20]
#Seventh chunk: SUM (Int2d([[10,11],[12,13]]),0) = [22,24]
</pre>

```

## API Summary

**Jython Syntax**

```
outArray = Condense ( alongDimension, chunkSize, function [,mode] )
(inArray)
```

**Properties**

```
float or double array inArray [INPUT, MANDATORY, default=p]
```



<b>Properties</b>
integer <b>alongDimension</b> [INPUT, MANDATORY, default=p]
int <b>chunkSize</b> [INPUT, MANDATORY, default=p]
ArrayReducer ArrayToNumber <b>function</b> [INPUT, MANDATORY, default=p]
OPTIONAL <b>mode</b> [INPUT, default = false, default=no default value]
float or double array <b>outArray</b> [OUTPUT, MANDATORY, default=no default value]

## API details

### Properties

<b>float or double array inArray</b> [INPUT, MANDATORY, default=p]
Input array of n dimensions
<b>integer alongDimension</b> [INPUT, MANDATORY, default=p]
Dimension in which the function will be applied (starting on zero)
<b>int chunkSize</b> [INPUT, MANDATORY, default=p]
Size of chunks to process. See boxcar parameter.
<b>ArrayReducer ArrayToNumber function</b> [INPUT, MANDATORY, default=p]
Function to apply
<b>OPTIONAL mode</b> [INPUT, default = false, default=no default value]
<p>Selection of special mode. Currently "default" or "boxcar"</p> <p>If this argument is specified, the mode is set to "boxcar" (it does not matter the string you write). If this argument is not specified, the mode is set to "default".</p> <ul style="list-style-type: none"> <li>• "default": the array is splitted into arrays of the size specified by 'chunkSize' (along the specified dimension). The remaining items (that cannot fit in a chunk) are ignored. 'chunkSize' 1 is not allowed.</li> <li>• "boxcar" : chunks are created using a "box" centered in the current item. The process goes item by item along the specified dimension: <ul style="list-style-type: none"> <li>• 'chunkSize' = 1: not allowed.</li> <li>• 'chunkSize' &lt; 1: <ul style="list-style-type: none"> <li>• Odd 'chunkSize': chunk is compound of the item in the current position, (chunkSize/2) item(s) before the current position and (chunkSize/2) item(s) after the current position. (Division is integer division)</li> <li>• Even 'chunkSize': chunk is compound of the item in the current position, ((chunkSize/2)-1) item(s) before the current position and (chunkSize/2) item(s) after the current position. (Division is integer division)</li> </ul> </li> </ul> </li> </ul> <p>Example: 'chunkSize' = 3: (along the specified dimension) one item before current position, the current item and another item before current position. 'chunkSize' = 4: one item before current position, the current item and two items after current position.</p>

**OPTIONAL mode [INPUT, default = false, default=no default value]**


(See examples.)

**float or double array outArray [OUTPUT, MANDATORY, default=no default value]**

Return an array where the function 'function' was applied on data chunks 'chunkSize' in dimension 'alongDimension'

The center of the box is always the actual index. in case of an "even" box the value before the theorhetical center (see boxcar parameter)

## 3.61. ConnectorBox

<b>Full Name:</b>	herschel.ia.dataflow.ConnectorBox
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.dataflow import ConnectorBox

### Description

Non-process components as processes.

This class allows non-process components to be managed by dataflow as they were processes. The non-process component will have a ConnectorBox as member variable and the developer can call create\* methods. The non-process component must implement Connectable interface and in its getProcess() method will return the connector box.

### Example

#### Example 1: how to create a ConnectorBox

```
<pre>
public class MyComponent extends JFrame implement Connectable,
ProcessInputListener {
    private ConnectorBox _conn_box;
    // implementation of Connectable getProcess method
    public IaProcess getProcess() { return _conn_box; }
    public MyComponent( String name_as_component, String name_as_process ) {
        super(name_as_component);
        _conn_box = new ConnectorBox( name_as_process );
        ProcessInput input = _conn_box.createInput( "input", Product.class );
        input.addProcessInputListener( this );
    }
    // implementation of ProcessInputListener handle method
    public void handle( ProcessInputEvent ev ) {
        // do stuff with the product that comes inside ev.
    }
}
</pre>
```

### Limitations

no limitation


### See also

- [reference](#)

### History

- 26-5-2005 jcg: change javadoc format for help support.

## 3.62. Contour

<b>Full Name:</b>	herschel.ia.dataset.image.Contour
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.dataset.image import Contour

### Description

A class to deal with Contours.

## API Summary

<b>Constructor</b>
<code>Contour(Double2d contourPoints)</code> This constructor for Contour creates a new Contour and sets the
<b>Methods</b>
<code>int getNbOfContourPoints()</code> Returns the number of contour points for this Contour.
<code>convert(Wcs wcsOld, Wcs wcsNew)</code> Converts the pixel coordinates of the contour points of this

## API details


### Constructor

<code>Contour(Double2d contourPoints)</code>
data (contour points) for the new Contour to the given data (contour points).
<b>Argument</b>
<code>Double2d contourPoints</code> [INPUT, MANDATORY]

### Methods

<code>int getNbOfContourPoints()</code>
<b>Return</b>
<code>int</code>
Returns the number of contour points for this Contour.
<code>convert(Wcs wcsOld, Wcs wcsNew)</code>
Contour from one Wcs to pixel coordinates to pixel coordinates in another Wcs.
<b>Arguments</b>
<code>Wcs wcsOld</code> [INPUT, MANDATORY]
<code>Wcs wcsNew</code> [INPUT, MANDATORY]

## 3.63. ContourLevel

<b>Full Name:</b>	herschel.ia.dataset.image.ContourLevel
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.dataset.image import ContourLevel

### Description

A class to deal with ContourLevels.

## API Summary

<b>Constructor</b>
<p><code>ContourLevel(double contourValue)</code></p> <p>This constructor creates a new ContourLevel for the given contour</p>
<b>Method</b>
<p><code>addContour(Contour contour)</code></p> <p>Adds the given Contour to this ContourLevel.</p>

## API details


### Constructor

<code>ContourLevel(double contourValue)</code>
value.
<b>Argument</b>
double <b>contourValue</b> [INPUT, MANDATORY]

### Method

<code>addContour(Contour contour)</code>
<b>Argument</b>
<code>Contour contour</code> [INPUT, MANDATORY]

## 3.64. ContourPlotting

<b>Full Name:</b>	herschel.ia.toolbox.image.gui.ContourPlotting
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.toolbox.image.gui import ContourPlotting

### Description

An implementation of contour plotting.

## API Summary

Constructors
<b>ContourPlotting</b> (ImageAnalysisToolbox toolbox) The standard constructor for ContourPlotting. This constructor creates a window
<b>ContourPlotting</b> (boolean useAsComponent, ImageAnalysisToolbox toolbox) Constructor for ContourPlotting. When the new ContourPlotting is

Methods
<b>int</b> <b>getUsedContourValues</b> () Returns the used type of contour values for this ContourPlotting
<b>int</b> <b>getUsedContourLevelRange</b> () Returns the used type of contour level range for this
<b>String</b> <b>getErrorMessage</b> () Returns an appropriate error message for the given input. If no
<b>ArrayList</b> <b>getContourValues</b> () Returns a list with all contour values for this ContourPlotting.
<b>ArrayList</b> <b>getContourColors</b> () Returns the colors that should be used for the contours of the
<b>int</b> <b>getNumberOfContourLevels</b> () Returns the number of contour levels for this ContourPlotting if
<b>double[]</b> <b>getContourLevels</b> () Returns the used lower and upper contour value for this
<b>double</b> <b>getMinimumContourLength</b> () Returns the minimum length for contours to be drawn on the image.
<b>String</b> <b>getUsedDistribution</b> () Returns the type of distribution of the contour levels, that is
<b>ArrayList</b> <b>getImageFigures</b> () Returns all ImageFigures used for this ContourPlotting.

## API details

### Constructors

<b>ContourPlotting</b> ( <a href="#">ImageAnalysisToolbox</a> toolbox)
in which you must give the input parameters, needed to perform contour plotting on the image, analyzed with the given ImageAnalysisToolbox.
<b>Argument</b>
<a href="#">ImageAnalysisToolbox</a> <b>toolbox</b> [INPUT, MANDATORY]

<b>ContourPlotting</b> (boolean useAsComponent, <a href="#">ImageAnalysisToolbox</a> toolbox)
component-based, a window for contour plotting is opened; otherwise nothing will be shown.
<b>Arguments</b>
boolean <b>useAsComponent</b> [INPUT, MANDATORY]
<a href="#">ImageAnalysisToolbox</a> <b>toolbox</b> [INPUT, MANDATORY]

### Methods

<b>int</b> <a href="#">getUsedContourValues</a> ()
(manual or automatic).
<b>Return</b>
<b>int</b>
Returns the used type of contour values for this ContourPlotting (manual or automatic).

<b>int</b> <a href="#">getUsedContourLevelRange</a> ()
ContourPlotting (manual or image cut levels).
<b>Return</b>
<b>int</b>
Returns the used type of contour level range for this ContourPlotting (manual or image cut levels).

<b>String</b> <a href="#">getErrorMessage</a> ()
errors occur in the input, null is returned.
<b>Return</b>
<b>String</b>
Returns an appropriate error message for the given input. If no errors occur in the input, null is returned.

<b>ArrayList</b> <a href="#">getContourValues</a> ()
<b>Return</b>
<b>ArrayList</b>
Returns a list with all contour values for this ContourPlotting.

---

**ArrayList** `getContourColors()`

different contour values.

**Return**

**ArrayList**

Returns the colors that should be used for the contours of the different contour values.

**int** `getNumberOfContourLevels()`

the contour values are to be calculated automatically; otherwise -1 is returned.

**Return**

**int**

Returns the number of contour levels for this ContourPlotting if the contour values are to be calculated automatically; otherwise -1 is returned.

**double[]** `getContourLevels()`

ContourPlotting (manual or image cut levels).

**Return**

**double[]**

The used lower and upper contour value for this ContourPlotting (manual or image cut levels).

**double** `getMinimumContourLength()`

**Return**

**double**

Returns the minimum length for contours to be drawn on the image.

**String** `getUsedDistribution()`

used for this ContourPlotting (linear, log or ln).

**Return**

**String**

Returns the type of distribution of the contour levels, that is used for this ContourPlotting (linear, log or ln).

**ArrayList** `getImageFigures()`


**Return**

**ArrayList**

Returns all ImageFigures used for this ContourPlotting.



## 3.65. ContourTask

<b>Full Name:</b>	herschel.ia.toolbox.image.ContourTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import ContourTask

### Description

A Task for making contours for a given contour value.

A Task for making contours for a given contour value and that is called withing AutomaticContourTask and ManualContourTask.

## API Summary


Properties
Image <b>image</b> [INPUT, MANDATORY, default=No default value]
Double <b>value</b> [INPUT, MANDATORY, default=No default value]
ImageContour <b>contours</b> [OUTPUT, MANDATORY, default=No default value]

## API details

### Properties

<b>Image image</b> [INPUT, MANDATORY, default=No default value]
The image.
<b>Double value</b> [INPUT, MANDATORY, default=No default value]
The contour value.
<b>ImageContour contours</b> [OUTPUT, MANDATORY, default=No default value]
The image contour.

## 3.66. Convolution

<b>Full Name:</b>	herschel.ia.numeric.toolbox.filter.Convolution
<b>Alias:</b>	Convolution
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.filter import Convolution

### Description

Creates a Convolution filter, that can be applied to numeric arrays of rank 1.

### Example

#### Example 1: Apply Convolution on a Int1d

```
x=Int1d([1,3,2,4,6,5])
f=Convolution( Double1d([1,3,2]) )
print f(x) # [1.0,6.0,13.0,16.0,22.0,31.0]
```

## API Summary

### Jython Syntax

```
<f>=Convolution(<kernel> [, <center>=true|false]
[, <edge>=Convolution.ZEROES|CIRCULAR|REPEAT])
<x>=<f>(<x>)
```

### Properties

**Double1d kernel** [INPUT, MANDATORY, default=no default value]  
**boolean center** [INPUT, NOT\_MANDATORY, default=false]  
**Convolution.ZEROES|CIRCULAR|REPEAT center** [INPUT, NOT\_MANDATORY, default=Convolution.ZEROES]

## API details

### Properties

**Double1d kernel** [INPUT, MANDATORY, default=no default value]

It must be a Double1d array, when =true, the kernel should have an odd number of elements.

**boolean center** [INPUT, NOT\_MANDATORY, default=false]

Set center to true or false.

**Convolution.ZEROES|CIRCULAR|REPEAT center** [INPUT, NOT\_MANDATORY, default=Convolution.ZEROES]

Set edge to true or false

- edge=Convolution.ZEROES: Set result to zero at edges.
- edge=Convolution.CIRCULAR: Wrap around at edges (circular convolution).

```
Convolution.ZEROES | CIRCULAR | REPEAT center [INPUT, NOT_MANDATORY,  
default=Convolution.ZEROES]
```

- edge=Convolution.REPEAT: Repeat the edge values of input array.


## See also

- [BoxCarFilter](#)
- [GaussianFilter](#)

## History

- 23 Apr 2008 AS Modify default for center parameter; default is center=True.

## 3.67. Correlate

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.Correlate
<b>Alias:</b>	Correlate
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import Correlate

### Description

Yields the linear Pearson correlation coefficient of the input arrays.

If one vector is longer than the other, only the values up to the length of the shortest vector will be taken into account.

### Example

#### Example 1: Correlation of two vectors of long

```
x = Long1d([65, 63, 67, 64, 68, 62, 70, 66, 68, 67, 69, 71])
y = Long1d([68, 66, 68, 65, 69, 66, 68, 65, 71, 67, 68, 70])
print Correlate(x)(y) # 0.7026516450800809
```

## API Summary

#### Jython Syntax

```
<r>=Correlate(<x>)(<y>)
```

#### Properties

any ordered 1d array **x** [INPUT, MANDATORY, default=no default value]

any ordered 1d array **y** [INPUT, MANDATORY, default=no default value]

double **r** [OUTPUT, MANDATORY, default=no default value]

## API details

### Properties

any ordered 1d array **x** [INPUT, MANDATORY, default=no default value]

May be an integral or floating-point array; the former implicitly transformed to a double array.

any ordered 1d array **y** [INPUT, MANDATORY, default=no default value]

May be an integral or floating-point array; the former implicitly transformed to a double array.


double **r** [OUTPUT, MANDATORY, default=no default value]

Returns the linear Pearson correlation coefficient of the input arrays.

## See also

- [CorrelateMatrix](#)

## 3.68. CorrelateMatrix

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.CorrelateMatrix
<b>Alias:</b>	CorrelateMatrix
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import CorrelateMatrix

### Description

Yields the linear Pearson correlation coefficients of the input  $M \times N$  matrix.

The result is a  $N \times N$  matrix with each  $i, j$  value equal to the correlation coefficient of the  $i$  and  $j$  columns of the original matrix.

### Example

#### Example 1: Apply Correlation of a matrix of integers

```
m = Int2d([ [65, 67], [64, 68], [67, 71] ])
print CorrelateMatrix()(m)
# [ [1.0, 0.8386278693775344], [0.8386278693775344, 1.0] ]
```

## API Summary

#### Jython Syntax

```
<r>=CorrelateMatrix()( <m> )
```

#### Properties

any ordered 2d array (M rows x N columns) **m** [INPUT, MANDATORY, default=no default value]

Double2d **r** [OUTPUT, MANDATORY, default=no default value]

## API details

### Properties

any ordered 2d array (M rows x N columns) **m** [INPUT, MANDATORY, default=no default value]

May be an integral or floating-point array; the former implicitly transformed to a double array.


Double2d **r** [OUTPUT, MANDATORY, default=no default value]

Returns the  $N \times N$  matrix with the linear Pearson correlation coefficients of the input matrix.

## See also

- [Correlate](#)

## 3.69. COS

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.Cos
<b>Alias:</b>	COS
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import Cos

### Description

Computes the trigonometric cosine of an number or array

Gives the cosine of a number or array. The input is in radians, and may be of any type. Returns a float array for float input array, complex array for input complex array, and double array for any other numeric array type.

### Example

<b>Example 1: Apply COS on a Float1d</b>
<pre>x=Float1d([0,0.5]) print COS(x) # [1.0,0.87758255]</pre>

## API Summary

<b>Jython Syntax</b>
<y>=COS(<x>)
<b>Properties</b>
any type <b>x</b> [INPUT, MANDATORY, default=no default value]
any type <b>y</b> [OUTPUT, NOT_MANDATORY, default=no default value]

### API details

#### Properties

any type <b>x</b> [INPUT, MANDATORY, default=no default value]
The input is in radians, and may be of any type.
any type <b>y</b> [OUTPUT, NOT_MANDATORY, default=no default value]
Returns a float array for float input array, complex array for input complex array, and double array for any other numeric array type.


### See also

- [ARCCOS](#)
- [COSH](#)
- [SIN](#)
- [TAN](#)





## 3.70. COSH

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.CosH
<b>Alias:</b>	COSH
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import CosH

### Description

Computes the trigonometric hyperbolic cosine of an number or array

Gives the hyperbolic cosine of a number or array. The input is in radians, and may be of any type. Returns a float array for float input array, complex array for input complex array, and double array for any other numeric array type.

## API Summary

<b>Jython Syntax</b>
<code>&lt;y&gt;=COSH (&lt;x&gt; )</code>

<b>Properties</b>
<code>any type <b>x</b> [INPUT, MANDATORY, default=no default value]</code>
<code>any type <b>y</b> [OUTPUT, NOT_MANDATORY, default=no default value]</code>

### Miscellaneous

Does not work for complex values.

## API details

### Properties


<code>any type <b>x</b> [INPUT, MANDATORY, default=no default value]</code>
The input is in radians, and may be of any type.

<code>any type <b>y</b> [OUTPUT, NOT_MANDATORY, default=no default value]</code>
Returns a float array for float input array, complex array for input complex array, and double array for any other numeric array type.

## See also

- [COS](#)
- [ARCCOS](#)

## 3.71. crop

<b>Full Name:</b>	herschel.ia.toolbox.image.CropTask
<b>Alias:</b>	crop
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import CropTask
<b>Category:</b>	<a href="#">task/image</a>

### Description

A Task to crop images and cubes.

A Task to crop images and cubes to a specified rectangular area. The upper left pixel and the lower right pixel should be given.

### Example

**Example 1: Cropping an image between x-coordinate 11 and 240, and between y-coordinates 240 and 300**

```
crop(image = image, x1 = 11, x2 = 55, y1 = 240, y2 = 300)
```

## API Summary

### Jython Syntax

```
crop(image, 11, 240, 55, 300)
```

### Properties

Image **image** [INPUT, MANDATORY, default=No default value]

int **row1** [INPUT, MANDATORY, default=No default value]

int **column1** [INPUT, MANDATORY, default=No default value]

int **row2** [INPUT, OPTIONAL, default=No default value]

int **column2** [INPUT, MANDATORY, default=No default value]

## API details

### Properties

**Image image** [INPUT, MANDATORY, default=No default value]

The Image to be cropped

**int row1** [INPUT, MANDATORY, default=No default value]

The x coordinate of the left upper pixel of the rectangle to crop

**int column1** [INPUT, MANDATORY, default=No default value]

The y coordinate of the left upper pixel of the rectangle to crop


**int row2** [INPUT, OPTIONAL, default=No default value]

The x coordinate of the lower right pixel of the rectangle to crop

<code>int column2 [INPUT, MANDATORY, default=No default value]</code>
---

The y coordinate of the lower right pixel of the rectangle to crop
--

## 3.72. CubeSpectrumAnalysis

<b>Full Name:</b>	herschel.ia.gui.cube.CubeSpectrumAnalysis
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.gui.cube import CubeSpectrumAnalysis

### Description

CubeSpectrumAnalysis

A class for dealing with CubeSpectrumAnalysis (in the current version : SpectrumPlotting, Averaged Spectrum Plotting, Velocity map Channel Map).

## API Summary

Constructor
<pre>CubeSpectrumAnalysis(CubeSpectrumAnalysisToolbox toolbox, String title)</pre> <p>Standard constructor for CubeSpectrumAnalysis. A new window with the</p>
Methods
<pre>JFrame getFrame()</pre> <p>Method that returns the JFrame of this CubeSpectrumAnalysis.</p>
<pre>CubeSpectrumAnalysisToolbox getToolbox()</pre> <p>Returns the CubeSpectrumAnalysisToolbox, associated with this</p>
<pre>Container getComponent()</pre> <p>Returns the content pane (Container) of the JFrame of this</p>
<pre>ArrayList getImageFigures()</pre> <p>Returns all ImageFigures used for this CubeSpectrumAnalysis.</p>

## API details

### Constructor

<pre>CubeSpectrumAnalysis(CubeSpectrumAnalysisToolbox toolbox, String title)</pre>
<p>given title and associated with the given CubeSpectrumAnalysisToolbox is crested.</p>
<p><b>Arguments</b></p> <pre>CubeSpectrumAnalysisToolbox toolbox [INPUT, MANDATORY]</pre> <pre>String title [INPUT, MANDATORY]</pre>

### Methods

<pre>JFrame getFrame()</pre>
<p><b>Return</b></p> <pre>JFrame</pre>

---

**JFrame** `getFrame()`

The JFrame of this CubeSpectrumAnalysis.

**CubeSpectrumAnalysisToolbox** `getToolbox()`

CubeSpectrumAnalysis.

**Return**

**CubeSpectrumAnalysisToolbox**

Returns the CubeSpectrumAnalysisToolbox, associated with this CubeSpectrumAnalysis.

**Container** `getComponent()`

CubeSpectrumAnalysis.

**Return**

**Container**

Returns the content pane (Container) of the JFrame of this CubeSpectrumAnalysis.


**ArrayList** `getImageFigures()`

**Return**

**ArrayList**

Returns all ImageFigures used for this CubeSpectrumAnalysis.

## 3.73. CubeSpectrumAnalysisToolbox

<b>Full Name:</b>	herschel.ia.gui.cube.CubeSpectrumAnalysisToolbox
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.gui.cube import CubeSpectrumAnalysisToolbox

### Description

An implementation of a toolbox for spectrum analysis.

In the current version do the following :

- 1) You can extract a raw single pixel spectrum from a position selected when clicking on the mouse in the image.
- 2) You can extract an averaged spectrum on a region defined the image by drawing a shape with the mouse. - The circle selection use a linear approximation to compute the weight of the border pixels  
- The circle selection is "free floating"
- 5) You can construct a velocity position map, by drawing a line on the image. the velocities are computed from the different layers along the Z axis
- 6) From 15-09-08 this cube Spectrum Analysis toolbox is registered as a Viewer for the SimpleCube. this mean that in HIPE a simpleCube Variable can be automatically visualized with it . This toolbox is registrefred in HIPE on the SimpleCube and therefore can be launch via the right button menu In all cases the spectrum analysis is performed on the cube with the shown layer considered as the reference frame. The result is shown in a multitab section on the righthandside. All the features are using Task which can be launched from e JIDE environment.

A basic example on how to open a toolbox for spectrum analysis on an SimpleCube Cds or a couple of arrays (Double3d cube,Double1d wavelength)

or

A basic example on how to open a toolbox for spectrum analysis on an SimpleCube Cds or a couple of arrays (Double3d cube,Double1d wavelength)

```
cat = CubeSpectrumAnalysisToolbox(Cds)
```

or

```
cat = CubeSpectrumAnalysisToolbox(Cube,Wavearray)
```

```
cat = CubeSpectrumAnalysisToolbox()
```

```
cat.setCube(simpleCube)
```

or

```
cat = CubeSpectrumAnalysisToolbox()
```

```
cat.setCube(SpectralSimpleCube)
```

or

```
cat = CubeSpectrumAnalysisToolbox()
```

---

```
cat.setCube(Cube, VaweArray)
```

```
or
```

```
cat = CubeSpectrumAnalysisToolbox()
```

```
cat.setCube(SimpleCube)
```

to create a simplecube and launch the CubeAnalysistoolbox do this:

```
from herschel.ia.dataset import *
```

```
from herschel.ia.numeric import *
```

```
from herschel.ia.dataset.image import *
```

```
from herschel.ia.dataset.image.wcs import *
```

```
import herschel.ia.gui.plot.PlotXY
```

```
from herschel.share.unit.Length import *
```

```
Waves =Double1d.range(900)/900.*4.E-6
```

```
print Waves
```

```
a= Double1d(900)
```

```
b= RandomUniform()
```

```
cube = Double3d(900,5,6)
```

```
for raw in range(5):
```

```
for column in range(6):
```

```
shift1=int( 100.*b.calc(1.))
```

```
for wave in range(900):
```

```
if raw==2:
```

```
cube[wave,raw,column]=3 + EXP((-1.)*(wave - (350.+shift1))*(wave - (350.+shift1))/
((50.*50.))*100.+b.calc(1.))
```

```
elif raw==3:
```

```
cube[wave,raw,column]=3 + EXP((-1.)*(wave - (350.+shift1))*(wave - (350.+shift1))/
((50.*50.))*100.+b.calc(1.))
```

```
else :
```

```
cube[wave,raw,column]=0
```

```
myWcs = Wcs()
```

```
simplecube2 = SimpleCube()
```

```
simplecube2.setCube(cube)
```

```

myWcs.setNAxis(3)

myWcs.setCrval1(0.0)

myWcs.setCrval2(0.0)

myWcs.setCrpix1(0)

myWcs.setCrpix2(0)

myWcs.setCdelt1(0.1)

myWcs.setCdelt2(0.1)

myWcs.setCtype1("RA---TAN")

myWcs.setCtype2("DEC--TAN")

myWcs.setCtype3("Wavelength")

myWcs.setCunit1("[4.84813681109536E-6 rad]")

myWcs.setCunit2("[4.84813681109536E-6 rad]")

myWcs.setCunit3("[MICROMETERS]")

myWcs.setEpoch(2000)

myWcs.setImageIndex(Waves,MICROMETERS)

simplecube2.setWcs(myWcs)

import herschel.ia.gui.cube.CubeSpectrumAnalysisToolbox

# initialization of the CubeSpectrumAnalysisToolbox

cat = CubeSpectrumAnalysisToolbox()

cat.setCube(simplecube2)

```

## Example

### Example 1: A basic example on how to open a toolbox for spectrum analysis on an

```

SimpleCube Cds or a couple of arrays (Double3d cube,Double1d wavelength)
cat = CubeSpectrumAnalysisToolbox(Double3d) <br>
or<br>
cat = CubeSpectrumAnalysisToolbox(SimpleCube) <br>
or<br>
cat = CubeSpectrumAnalysisToolbox(Cube, Wavearray) <br>
cat = CubeSpectrumAnalysisToolbox() <br>
cat.setCube(Cds) <br>
or <br>
cat = CubeSpectrumAnalysisToolbox() <br>
cat.setCube(Cube, VaweArray) <br>
or <br>
<br>
cat = CubeSpectrumAnalysisToolbox() <br>
cat.setCube(SimpleCube) <br>
to create a simplecube and launch the CubeAnalysistoolbox do this:

```



**Example 1: A basic example on how to open a toolbox for spectrum analysis on an**

```

from herschel.ia.dataset import *
from herschel.ia.numeric import *
from herschel.ia.dataset.image import *
from herschel.ia.dataset.image.wcs import *
import herschel.ia.gui.plot.PlotXY
from herschel.share.unit.Length import *
Waves =DoubleIcd.range(900)/900.*4.E-6
print Waves
a= DoubleIcd(900)
b= RandomUniform()
cube = Double3d(900,5,6)
for raw in range(5):
for column in range(6):
shift1=int( 100.*b.calc(1.))
for wave in range(900):
if raw==2:
cube[wave,raw,column]=3 + EXP((-1.)*(wave -(350.+shift1))*(wave - (350.
+shift1))/((50.*50.))*100.+b.calc(1.)
elif raw==3:
cube[wave,raw,column]=3 + EXP((-1.)*(wave - (350.+shift1))*(wave - (350.
+shift1))/((50.*50.))*100.+b.calc(1.)
else :
cube[wave,raw,column]=0
myWcs = Wcs()
simplecube2 = SimpleCube()
simplecube2.setCube(cube)
myWcs.setNAxis(3)
myWcs.setCrval1(0.0)
myWcs.setCrval2(0.0)
myWcs.setCrpix1(0)
myWcs.setCrpix2(0)
myWcs.setCdelt1(0.1)
myWcs.setCdelt2(0.1)
myWcs.setCtype1("RA--TAN")
myWcs.setCtype2("DEC--TAN")
myWcs.setCtype3("Wavelength")
myWcs.setCunit1("[4.84813681109536E-6 rad]")
myWcs.setCunit2("[4.84813681109536E-6 rad]")
myWcs.setCunit3("[MICROMETERS]")
myWcs.setEpoch(2000)
myWcs.setImageIndex(Waves,MICROMETERS)
simplecube2.setWcs(myWcs)
import herschel.ia.gui.cube.CubeSpectrumAnalysisToolbox
# initialization of the CubeSpectrumAnalysisToolbox
cat = CubeSpectrumAnalysisToolbox()
cat.setCube(simplecube2)

```

## API Summary

Constructors
<b><code>CubeSpectrumAnalysisToolbox()</code></b> The standard constructor for CubeSpectrumAnalysisToolbox. This
<b><code>CubeSpectrumAnalysisToolbox(Array3dData array3d)</code></b> Constructor for CubeSpectrumAnalysisToolbox. This constructor shows an
<b><code>CubeSpectrumAnalysisToolbox(Array3dData array3d, DoubleIcd waveIcd)</code></b> Constructor for CubeSpectrumAnalysisToolbox. This constructor shows an
<b><code>CubeSpectrumAnalysisToolbox(Array3dData array3d, DoubleIcd waveIcd, String specDim, String specUnit)</code></b> Constructor for CubeSpectrumAnalysisToolbox. This constructor shows an
<b><code>CubeSpectrumAnalysisToolbox(type simpleCube)</code></b>

<b>Constructors</b>	
	Constructor for CubeSpectrumAnalysisToolbox. This constructor shows a
<b>Methods</b>	
<code>SaveCurrentImage()</code>	Makes a menubar (Image, Help) for the Jpanel version this CubeSpectrumAnalysisToolbox.
<code>setCube(Array3dData array3d)</code>	Sets the image you wish to analyse with this CubeSpectrumAnalysisToolbox,
<code>setCube(SimpleCube simplecube)</code>	Sets the Cube you wish to analyse with this CubeSpectrumAnalysisToolbox,
<code>setCube(SpectralSimpleCube spectralsimplecube)</code>	Sets the Cube you wish to analyse with this CubeSpectrumAnalysisToolbox,
<code>setCube(Array3dData array3d, Double1d wavearray)</code>	Sets the image you wish to analyse with this CubeSpectrumAnalysisToolbox,
<code>addCube(Array3dData array3d)</code>	Adds the given image (Array3dData) to the images, analysed with
<code>exit()</code>	Exits this CubeSpectrumAnalysisToolbox (closes (the window of) this
<code>closeActiveTab()</code>	Closes the active tab, if there is one.
<code>closeAllTabs()</code>	Closes all tabs, if there are any.
<code>setEnabled(boolean enabled)</code>	Disables/enables all tabs on the JTabbedPane and the menus for
<code>boolean isEnabled()</code>	Returns whether the JTabbedPane and menus for closing tabs and
<code>Double1d getWaves()</code>	Method that returns the Float1d array of the wavelength of this CubeSpectrumAnalysisToolbox.
<code>boolean isInHiPe()</code>	Method that returns the way the CubeSpectrumAnalysisToolbox was opened.
<code>SimpleCube getSimpleCube()</code>	Method that returns the Float1d array of the wavelength of this CubeSpectrumAnalysisToolbox.
<code>SpectralSimpleCube getSpectralSimpleCube()</code>	Method that returns the Float1d array of the wavelength of this CubeSpectrumAnalysisToolbox.
<code>String getSpecDim()</code>	Method that return The string indicating the physical dimension of the spectrum
<code>String getSpecUnit()</code>	Method that return The string indicating the unit of the spectrum
<code>JFrame getFrame()</code>	Method that returns the JFrame of this CubeSpectrumAnalysisToolbox.
<code>JPanel getPanel()</code>	

Methods	
	Method that returns the JPanel of this CubeSpectrumAnalysisToolbox.
<code>JTabbedPane</code> <code>getTabbedPane()</code>	Method that returns the JTabbedPane of this CubeSpectrumAnalysisToolbox.
<code>SimpleImage</code> <code>getSimpleImage()</code>	Returns the displayed image (SimpleImage).
<code>PlotXY</code> <code>getRtSpectrum()</code>	Returns the displayed image (ImageDataset).
<code>Display</code> <code>getDisplay()</code>	Returns the Display of the ImageDataset you are analysing with
<code>int</code> <code>getSelectedLayer()</code>	Returns the index of the shown layer, or the index of the selected
<code>Double</code> <code>getMaxValue()</code>	Returns the maximal value of the "image" of the cube
<code>Double</code> <code>getMinValue()</code>	Returns the maximal value of the "image" of the cube
<code>int</code> <code>getSelectedTab()</code>	Returns the index of the tab, selected for the shown layer.
<code>JTabbedPane</code> <code>getTabOnPane()</code>	Returns the tab (JTabbedPane) on the JTabbedPane, that is
<code>VelocityPosMapPlotting</code> <code>getVelocityPosMap()</code>	Returns the tab (JTabbedPane) on the JTabbedPane, that is
<code>SpectrumPlotting</code> <code>getSpecPlot()</code>	Returns the SpectrumPlotting to acces to all the values of
<code>SpectrumAvgPlotting</code> <code>getAvgSpecPlot()</code>	Returns the SpectrumAvgPlotting jframe to acces to all the values of
<code>ChannelMapPlotting</code> <code>getChannelMapPlot()</code>	Returns the ChannelMapPlotting jframe to acces to all the values of
<code>IntegratedMapDisplay</code> <code>getIntegratedmpaPlot()</code>	Returns the IntegratedMapDisplay jframe to acces to all the values of
<code>SimpleCube</code> <code>getExtractedCube()</code>	Returns the range extraction gui jframe to acces to all the values of
<code>SpectrumId</code> <code>getSinglePixelSpectrum()</code>	Returns the single pixel spectrum as SpectrumId
<code>SpectrumId</code> <code>getAvgspectrum()</code>	that returns the Averaged spectrum from the region spectrum extarction task
<code>SimpleCube</code> <code>getRangeExtractedCube()</code>	returns the sub-range cube from the range extraction range feature
<code>SimpleImage</code> <code>getVelocityAxisImage()</code>	returns the velocity position map for the "map mode" of the velocityposition map feature
<code>SimpleCube</code> <code>getVelocityMapCube()</code>	returns the velocity position map for the "map mode" of the velocityposition map feature

Methods	
<code>ArrayList</code> <a href="#">getIntegratedMapImages()</a>	Returns the single pixel spectrum as Spectrum1d
<a href="#">setWaves(Array3dData cube3d)</a>	Method that initialize the Double1d array of the wavelength of
<a href="#">setWaves(Double1d waves1d)</a>	Method that initialize the Double1d array of the wavelength of this CubeSpectrumAnalysisToolbox.
<code>boolean</code> <a href="#">isInImage(MouseEvent e)</a>	Checks whether the given MouseEvent has occurred within the image
<code>boolean</code> <a href="#">isInImage(double pixX, double pixY)</a>	Checks whether the point with given PixelCoordinates (pixX, pixY)
<code>boolean</code> <a href="#">hasWCS()</a>	Returns true if SkyCoordinates are available for the image,
<a href="#">showSpectrum()</a>	Draws a straight line on the image, starting at the point in the
<a href="#">showSpectrumAvg()</a>	Drawn a region on the image, depending of the option selected
<a href="#">showVelocityPosMap()</a>	Draws a straight line on the image, starting at the point in the
<a href="#">showChannelMap()</a>	Draws a straight line on the image, starting at the point in the
<a href="#">showIntegratedMap()</a>	Draws a straight line on the image, starting at the point in the
<a href="#">guiRangeExtract()</a>	Draws a straight line on the image, starting at the point in the
<code>ArrayList</code> <a href="#">getAllFigures()</a>	Returns all ImageFigures used for this CubeSpectrumAnalysisToolbox.
<a href="#">addFigures(ArrayList figures)</a>	Adds the ImageFigures belonging to the selected tab up front to
<a href="#">removeLastFigure(type figures The ImageFigures to add to the list of ImageFigures)</a>	Adds the ImageFigures belonging to the selected tab up front to
<a href="#">updateImage()</a>	Updates the image, when another tab is made active.
<a href="#">removeAllAnnotations()</a>	Makes all annotations invisible.
<a href="#">createSpaceOnTabbedPane()</a>	Creates a free space at the end of the Arraylist of ArrayLists of
<a href="#">createSpaceInTab()</a>	Creates a free space at index 0 in the ArrayList of CanvasFigures,
<code>RangeExtractionGui</code> <a href="#">getRangeextraction()</a>	

## API details

### Constructors

#### **CubeSpectrumAnalysisToolbox()**

constructor shows an empty CubeSpectrumAnalysisToolbox window in 2 parts, with only a title, buttons for maximizing, minimizing and closing the window, a menubar (File, Image, Help) and a colorbar and a statusbar at the bottom.

#### **CubeSpectrumAnalysisToolbox(Array3dData array3d)**

empty CubeSpectrumAnalysisToolbox window in 2 parts, with a title, buttons for maximising, minimising and closing the window, and a menubar (file, Spectrum, Help). Also the image you wish to analyse, is displayed.

##### Argument

`Array3dData array3d` [INPUT, MANDATORY]

#### **CubeSpectrumAnalysisToolbox(Array3dData array3d, Double1d wave1d)**

empty CubeSpectrumAnalysisToolbox window in 2 parts, with a title, buttons for maximizing, minimizing and closing the window, and a menubar (file, Spectrum, Help). Also the image you wish to analyse, is displayed. THE DEFAULT UNIT is MICROMETER

##### Arguments

`Array3dData array3d` [INPUT, MANDATORY]

`Double1d wave1d` [INPUT, MANDATORY]

#### **CubeSpectrumAnalysisToolbox(Array3dData array3d, Double1d wave1d, String specDim, String specUnit)**

empty CubeSpectrumAnalysisToolbox window in 2 parts, with a title, buttons for maximising, minimising and closing the window, and a menubar (file, Spectrum, Help). Also the image you wish to analyse, is displayed.

##### Arguments

`Array3dData array3d` [INPUT, MANDATORY]

`Double1d wave1d` [INPUT, MANDATORY]

`String specDim` [INPUT, MANDATORY]

`String specUnit` [INPUT, MANDATORY]

#### **CubeSpectrumAnalysisToolbox(type simpleCube)**

CubeSpectrumAnalysisToolbox window in 2 parts, with a title, buttons for maximising, minimising and closing the window, and a menubar (file, Spectrum, Help). Also the "cube" of the Simplecube you wish to analyse, is displayed.

##### Argument

`type simpleCube` [INPUT, MANDATORY, default=no default value]

The SimpleCube containing all the information of an observation you wish to analyse and display with this CubeSpectrumAnalysisToolbox.

### Methods

#### **SaveCurrentImage()**

**setCube(Array3dData array3d)**

to the given ImageDataset.

**Argument**

`Array3dData array3d` [INPUT, MANDATORY]

**setCube(SimpleCube simplecube)**

to the given SimpleCube.

**Argument**

`SimpleCube simplecube` [INPUT, MANDATORY]

**setCube(SpectralSimpleCube spectralsimplecube)**

to the given spectralSimpleCube.

**Argument**

`SpectralSimpleCube spectralsimplecube` [INPUT, MANDATORY]

**setCube(Array3dData array3d, Double1d wavearray)**

to the given ImageDataset.

**Arguments**

`Array3dData array3d` [INPUT, MANDATORY]

`Double1d wavearray` [INPUT, MANDATORY]

**addCube(Array3dData array3d)**

this CubeSpectrumAnalysisToolbox.

**Argument**

`Array3dData array3d` [INPUT, MANDATORY]

**exit()**

CubeSpectrumAnalysisToolbox).

**closeActiveTab()**

**closeAllTabs()**

**setEnabled(boolean enabled)**

closing tabs and performing image analysis, of this CubeSpectrumAnalysisToolbox.

**Argument**

`boolean enabled` [INPUT, MANDATORY]

**boolean isEnabled()**

performing image analysis, of this CubeSpectrumAnalysisToolbox are enabled/disabled.

**Return**

`boolean`

Returns true is the JTabbedPane and menus for closing tabs and performing image analysis, of this CubeSpectrumAnalysisToolbox are enabled; false otherwise.

---

**Double1d** `getWaves()`

**Return**

**Double1d**

The Float1d array of the wavelength of this CubeSpectrumAnalysisToolbox.

**boolean** `isInHipe()`

true if it's open with the right menu in the variable list of hipe false when opened with the classical command line call

**Return**

**boolean**

the way the CubeSpectrumAnalysisToolbox was opened. true if it's open with the right menu in the variable list of hipe false when opened with the classical command line call

**SimpleCube** `getSimpleCube()`

**Return**

**SimpleCube**

The Float1d array of the wavelength of this CubeSpectrumAnalysisToolbox.

**SpectralSimpleCube** `getSpectralSimpleCube()`

**Return**

**SpectralSimpleCube**

The Float1d array of the wavelength of this CubeSpectrumAnalysisToolbox.

**String** `getSpecDim()`

**Return**

**String**

The string indicating the physical dimension of the spectrum

**String** `getSpecUnit()`

**Return**

**String**

The string indicating the unit of the spectrum

**JFrame** `getFrame()`

**Return**

**JFrame**

The JFrame of this CubeSpectrumAnalysisToolbox.

**JPanel** `getPanel()`

**Return**

<b>JPanel</b> <code>getPanel()</code>
<b>JPanel</b> The JPanel of this CubeSpectrumAnalysisToolbox.
<b>JTabbedPane</b> <code>getTabbedPane()</code>
<b>Return</b> <b>JTabbedPane</b> The JTabbedPane of this CubeSpectrumAnalysisToolbox.
<b>SimpleImage</b> <code>getSimpleImage()</code>
<b>Return</b> <b>SimpleImage</b> Returns the displayed image (SimpleImage).
<b>PlotXY</b> <code>getRtSpectrum()</code>
<b>Return</b> <b>PlotXY</b> Returns the displayed image (ImageDataset).
<b>Display</b> <code>getDisplay()</code>
this CubeSpectrumAnalysisToolbox. <b>Return</b> <b>Display</b> Returns the display of the ImageDataset you are analysing with this CubeSpectrumAnalysisToolbox.
<b>int</b> <code>getSelectedLayer()</code>
tab on the JTabbedPane. <b>Return</b> <b>int</b> Returns the index of the shown layer, or the index of the selected tab on the JTabbedPane.
<b>Double</b> <code>getMaxValue()</code>
<b>Return</b> <b>Double</b> Returns the maximal value of the "image" of the cube
<b>Double</b> <code>getMinValue()</code>
<b>Return</b> <b>Double</b>



<b>Double</b> <code>getMinValue()</code>
Returns the maximal value of the "image" of the cube
<b>int</b> <code>getSelectedTab()</code>
<b>Return</b> <b>int</b> The index of the tab, selected for the shown layer.
<b>JTabbedPane</b> <code>getTabOnPane()</code>
selected. <b>Return</b> <b>JTabbedPane</b> Returns the tab (JTabbedPane) on the JTabbedPane, that is selected.
<b>VelocityPosMapPlotting</b> <code>getVelocityPosMap()</code>
selected. <b>Return</b> <b>VelocityPosMapPlotting</b> Returns the tab (JTabbedPane) on the JTabbedPane, that is selected.
<b>SpectrumPlotting</b> <code>getSpecPlot()</code>
single pixel spectrum extraction. <b>Return</b> <b>SpectrumPlotting</b> Returns the SpectrumPlotting to acces to all the values of single pixel spectrum extraction.
<b>SpectrumAvgPlotting</b> <code>getAvgSpecPlot()</code>
single pixel spectrum extraction. <b>Return</b> <b>SpectrumAvgPlotting</b> Returns the SpectrumAvgPlotting to acces to all the values of single pixel spectrum extraction.
<b>ChannelMapPlotting</b> <code>getChannelMapPlot()</code>
channel map extraction <b>Return</b> <b>ChannelMapPlotting</b> Returns the ChannelMapPlotting jframe to acces to all the values of channel map extraction
<b>IntegratedMapDisplay</b> <code>getIntegratedmpaPlot()</code>
channel map extraction <b>Return</b>

<code>IntegratedMapDisplay</code> <code>getIntegratedmpaPlot()</code>
<p><b>IntegratedMapDisplay</b></p> <p>Returns the IntegratedMapDisplay JFrame to access to all the values of channel map extraction</p>
<code>SimpleCube</code> <code>getExtractedCube()</code>
<p>channel map extraction</p> <p><b>Return</b></p> <p><b>SimpleCube</b></p> <p>Returns the range extraction GUI JFrame to access to all the values of channel map extraction</p>
<code>Spectrum1d</code> <code>getSinglePixelSpectrum()</code>
<p><b>Return</b></p> <p><b>Spectrum1d</b></p> <p>Returns the single pixel spectrum as Spectrum1D</p>
<code>Spectrum1d</code> <code>getAvgspectrum()</code>
<p><b>Return</b></p> <p><b>Spectrum1d</b></p> <p>that returns the Averaged spectrum from the region spectrum extraction task</p>
<code>SimpleCube</code> <code>getRangeExtractedCube()</code>
<p><b>Return</b></p> <p><b>SimpleCube</b></p> <p>returns the sub-range cube from the range extraction range feature</p>
<code>SimpleImage</code> <code>getVelocityAxisImage()</code>
<p><b>Return</b></p> <p><b>SimpleImage</b></p> <p>returns the velocity position map for the "map mode" of the velocityposition map feature</p>
<code>SimpleCube</code> <code>getVelocityMapCube()</code>
<p><b>Return</b></p> <p><b>SimpleCube</b></p> <p>returns the velocity position map for the "map mode" of the velocityposition map feature</p>
<code>ArrayList</code> <code>getIntegratedMapImages()</code>
<p><b>Return</b></p> <p><b>ArrayList</b></p> <p>Returns the single pixel spectrum as Spectrum1D</p>

**setWaves(Array3dData cube3d)**

this CubeSpectrumAnalysisToolbox.

**Argument**

`Array3dData cube3d` [INPUT, MANDATORY]

**setWaves(Double1d waves1d)**

**Argument**

`Double1d waves1d` [INPUT, MANDATORY]

**boolean isInImage(MouseEvent e)**

we are analysing with this CubeSpectrumAnalysisToolbox.

**Argument**

`MouseEvent e` [INPUT, MANDATORY]

**Return**

**boolean**

Returns true if the given MouseEvent has occurred within the image that is being analysed with this CubeSpectrumAnalysisToolbox; false otherwise.

**boolean isInImage(double pixX, double pixY)**

lies in the image we are analysing with this CubeSpectrumAnalysisToolbox.

**Arguments**

`double pixX` [INPUT, MANDATORY]

`double pixY` [INPUT, MANDATORY]

**Return**

**boolean**

Returns true if the point with given PixelCoordinates (pixX, pixY) lies in the image we are analysing with this CubeSpectrumAnalysisToolbox; false otherwise.

**boolean hasWCS()**

analysed with this CubeSpectrumAnalysisToolbox; false otherwise.

**Return**

**boolean**

Returns true if SkyCoordinates are available for the image, analysed with this CubeSpectrumAnalysisToolbox; false otherwise.

**showSpectrum()**

you clicked on with the mouse the 1st time, and ending at the current mouse position (in the image), or at the 2nd point (in the image) you clicked on, and plots the intensity along that straight line. When you click or move outside of the image, no straight line is drawn and no plot is shown.

**showSpectrumAvg()**

on the right side of the window and of the point clicked in the image with the mouse. and plots the averaged spectrum along that "cylinder". When you click or move outside of the image, no shape is defined.

**showVelocityPosMap()**

you clicked on with the mouse the 1st time, and ending at the current mouse position (in the image), or at the 2nd point (in the image) you clicked on, and plots the intensity along that straight lin. When you click or move outside of the image, no straight line is drawn and no plot is shown.

**showChannelMap()**

you clicked on with the mouse the 1st time, and ending at the current mouse position (in the image), or at the 2nd point (in the image) you clicked on, and plots the intensity along that straight lin. When you click or move outside of the image, no straight line is drawn and no plot is shown.

**showIntegratedMap()**

you clicked on with the mouse the 1st time, and ending at the current mouse position (in the image), or at the 2nd point (in the image) you clicked on, and plots the intensity along that straight lin. When you click or move outside of the image, no straight line is drawn and no plot is shown.

**guiRangeExtract()**

you clicked on with the mouse the 1st time, and ending at the current mouse position (in the image), or at the 2nd point (in the image) you clicked on, and plots the intensity along that straight lin. When you click or move outside of the image, no straight line is drawn and no plot is shown.

**ArrayList getAllFigures()**

**Return**

**ArrayList**

Returns all ImageFigures used for this CubeSpectrumAnalysisToolbox.

**addFigures(ArrayList figures)**

the list of ImageFigures, used for this CubeSpectrumAnalysisToolbox.

**Argument**

**ArrayList figures** [INPUT, MANDATORY]

**removeLastFigure(type figures The ImageFigures to add to the list of ImageFigures)**

the list of ImageFigures, used for this CubeSpectrumAnalysisToolbox.

**Argument**

**type figures The ImageFigures to add to the list of ImageFigures**  
[INPUT, MANDATORY, default=no default value]

used for this CubeSpectrumAnalysisToolbox.

**updateImage()**

**removeAllAnnotations()**

**createSpaceOnTabbedPane()**

ArrayLists of ImageFigures, that belong to the image analysis on the shown layer.

**createSpaceInTab()**

belonging to a new image analysis on the shown layer.

```
RangeExtractionGui getRangeextraction()
```

**Return**


[RangeExtractionGui](#)

the RangeExtractionGui

## See also

- [Display, PlotXY](#)

## 3.74. CubicSplineInterpolator

<b>Full Name:</b>	herschel.ia.numeric.toolbox.interp.CubicSplineInterpolator
<b>Alias:</b>	CubicSplineInterpolator
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.interp import CubicSplineInterpolator

### Description

Creates a cubic spline interpolation function from a set of knots (x,y),

that can be applied to numeric arrays of rank 1.

The second derivative is assumed to be zero at the end points (i.e. a natural spline).

### Example

#### Example 1: Create and apply a CubicSplineInterpolator on a Double1d

```
# create some knots
x=Double1d.range(10) # [0.0,1.0,2.0,3.0,4.0,5.0,6.0,7.0,8.0,9.0]
f=CubicSplineInterpolator(x,SQUARE(x))
u=Float1d([1,1.1,2,2.6,3,3.9])
print f(u) # [1.0,1.1970944,4.0,6.7656145,9.0,15.209593]
```

## API Summary

### Jython Syntax

```
<f>=CubicSplineInterpolator(<x>,<y>[,allowExtrapolation])
```

### Properties

**Double1d x** [INPUT, MANDATORY, default=no default value]

**Double1d y** [INPUT, NOT\_MANDATORY, default=false]

**boolean allowExtrapolation** [INPUT, NOT\_MANDATORY, default=false]

## API details

### Properties

**Double1d x** [INPUT, MANDATORY, default=no default value]

The knots are Double1d

**Double1d y** [INPUT, NOT\_MANDATORY, default=false]

The knots are Double1d

**boolean allowExtrapolation** [INPUT, NOT\_MANDATORY, default=false]


Extrapolation is not allowed by default. Boolean.TRUE allows extrapolation.

## See also

- [LinearInterpolator](#)

- [NearestNeighborInterpolator](#)

## 3.75. cutLevels

<b>Full Name:</b>	herschel.ia.toolbox.image.CutLevelsTask
<b>Alias:</b>	cutLevels
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import CutLevelsTask
<b>Category:</b>	<a href="#">task/image</a>

### Description

A Task to calculate the cut levels of an image.

CutLevelsTask is a task which returns the cut levels of an Image. The cut levels can be calculated using 2 methods :

- PERCENT : A certain percentage of the pixels is calculated.
- MEDIAN\_FILTER : A window of 7 pixels is taken. From this window, the median is taken. This median is then compared with the minimum and maximum value of the image. 21 pixels are skipped in the column dimension and 3 rows are skipped.

### Examples

**Example 1: Calculate the cut levels where 95% of the values are included.**

```
cutLevelsTask(image = im, method=CutLevels.PERCENT, percent = 95.0)
```

**Example 2: Calculate the cut levels using the median filter**

```
cutLevelsTask(image = im, method=CutLevels.MEDIAN_FILTER)
```

## API Summary

### Jython Syntax

```
cutLevels(image, CutLevels.PERCENT, 95.0)
```

### Properties

Image **image** [INPUT, MANDATORY, default=No default value]

int **method** [INPUT, MANDATORY, default=CutLevels.MEDIAN\_FILTER]

double **percent** [INPUT, OPTIONAL, default=99.5]

double[] **cutLevels** [OUTPUT, MANDATORY, default=No default value]

## API details

### Properties

Image **image** [INPUT, MANDATORY, default=No default value]

The image to use for calculating the cut levels.



<b>int method [INPUT, MANDATORY, default=CutLevels.MEDIAN_FILTER]</b>
---

The method to use for calculating the cut levels (CutLevels.PERCENT or CutLevels.MEDIAN_FILTER).
--


<b>double percent [INPUT, OPTIONAL, default=99.5]</b>
---

The percentage of pixels to use in the calculation of the cut levels.
---

<b>double[] cutLevels [OUTPUT, MANDATORY, default=No default value]</b>
---

The minimum and maximum cut level.
------------------------------------

## 3.76. DataFlow

<b>Full Name:</b>	herschel.ia.dataflow.DataFlow
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.dataflow import DataFlow

### Description

Groups several processes as one big process.

It is a process that may manage processes. Processes are created within the dataflow, and may be connected among them. DataFlow allows created processes outside to be added to it. A developer may inherit from this class in order to create a specific dataflow.

### Example

#### Example 1: how to use a dataflow with given processes.

```
<pre>
from herschel.ia.dataflow import *
#creating dataflow and processes.
df = DataFlow("MyDataFlow")
df.createProcess("generator", "myprocesses.ProcessGenerator")
df.createProcess("fft", "myprocesses.ProcessFFT")
# adding a created process
p = myprocess.ProcessFFT("viewer")
df.addProcess(p)
#connecting processes
df.connect("generator.output", "fft.input")
df.connect("fft.output", "viewer.input")
# putting the viewer in a JFrame.
from javax.swing import *
frame = JFrame("MyFrame")
viewer = df.getProcess("viewer")
frame.getContentPane().add(viewer.getJComponent())
frame.setSize(600,600)
frame.setVisible(1)
# starting the dataflow.
df.start()
</pre>
```

### Limitations

no limitation


### See also

- [reference](#)

### History

- 26-5-2005 jcg: change javadoc format for help support.

## 3.77. DataFlowManager

<b>Full Name:</b>	herschel.ia.dataflow.DataFlowManager
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.dataflow import DataFlowManager

### Description

Shows dataflows.

Allows to the user to see the dataflow in a graphical environment.

### Example

#### Example 1: how to show a dataflow

```
<pre>
from herschel.ia.dataflow import *
df = DataFlow("mydf")
df.createProcess(...)
df.createProcess(...)
df.createProcess(...)
DataFlowManager(df)
</pre>
```

### Limitations

no limitation


### See also

- [reference](#)

### History

- 26-5-2005 jcg: change javadoc format for help support.

## 3.78. DbFactory

<b>Full Name:</b>	herschel.ia.pal.pool.db.DbFactory
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.pal.pool.db import DbFactory
<b>Category:</b>	<a href="#">PAL</a>

### Description

An implementation of a ProductPool which saves data to a versant database.

You need to define a property which will store the name of the database you wish the DbPool to use. Please check that the property of the same name points to a valid physical database.

Depending on your network performance and proximity to the database pool you may want to wrap a CachedPool around the DbPool. See the last example below.

### Examples

#### Example 1: Create a DbPool that points to the database property "hcss.ia.pal.pool.db.database"

```
storage=ProductStorage();  
storage.register(DbFactory.getStore())
```

#### Example 2: Create a DbPool that points to the database <dbname>@<hostname>

```
storage=ProductStorage() <br>  
storage.register(DbFactory.getStore(&lt;dbname&gt;@&lt;hostname&gt;, poolName))
```

#### Example 3: Saving and Loading to/from a DbPool

```
ref=storage.save(myproduct) <br>  
ref=storage.load(ref)
```

#### Example 4: Wrapping a CachedPool around a DbPool

```
storage.register(CachedPool(DbFactory.getStore()))
```

## 3.79. DbPool

<b>Full Name:</b>	herschel.ia.pal.pool.db.DbPool
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.pal.pool.db import DbPool
<b>Category:</b>	<a href="#">PAL</a>

### Description

An implementation of a ProductPool which saves data to a versant database (to be exact, any object database that uses the HCSS ObjectStore interface).

New: The DbPool continues to support the direct creation of its pools, however it is now recommended that DbPool(s) be created using the DbFactory methods.

You need to define a property which will store the name of the database you wish the DbPool to use. By default this is "hcss.test.database". Please check that the property of the same name points to a valid physical database.

Depending on your network performance and proximity to the database pool you may want to wrap the a CachedPool around the DbPool. See the last example below.

### Examples

#### Example 1: Create a DbPool that points to the default database property "hcss.test.database"

```
storage=ProductStorage() <br>
storage.register(DbPool.getInstance())
```

#### Example 2: Create a DbPool that points to the database property "my.database"

```
storage=ProductStorage() <br>
storage.register(DbPool.getInstance("my.database", poolName))
```

#### Example 3: Saving and Loading to/from a DbPool

```
ref=storage.save(myproduct) <br>
ref=storage.load(ref)
```

#### Example 4: Wrapping a CachedPool around a DbPool

```
storage.register(CachedPool(DbPool.getInstance()))
```

## API Summary

Methods
DbPool <a href="#">getInstance</a> (String databaseProperty, String poolName) DbPool
DbPool <a href="#">getInstance</a> (String databaseProperty) DbPool

Methods
<b>DbPool</b> <code>getInstance()</code> Creates an instance of a DbPool connected to the logical database of default property named
<b>DbPool</b> <code>createInstance(String databaseProperty)</code> DbPool

## API details

### Methods

<b>DbPool</b> <code>getInstance(String databaseProperty, String poolName)</code>
Creates an instance of a DbPool connected to a logical database
<b>Arguments</b>
<b>String databaseProperty</b> [INPUT, MANDATORY, default=no default value] The logical name of the database, for example "hcss.test.database"
<b>String poolName</b> [INPUT, MANDATORY, default=no default value] The actual name of the database pool
<b>Return</b>
<b>DbPool</b>
An instance of the DbPool.

<b>DbPool</b> <code>getInstance(String databaseProperty)</code>
Creates an instance of a DbPool connected to a logical database
<b>Argument</b>
<b>String databaseProperty</b> [INPUT, MANDATORY, default=no default value] The logical name of the database, for example "hcss.test.database"
<b>Return</b>
<b>DbPool</b>
An instance of the DbPool.

<b>DbPool</b> <code>getInstance()</code>
"hcss.test.database"
<b>Return</b>
<b>DbPool</b>
An instance of the DbPool.


<b>DbPool</b> <code>createInstance(String databaseProperty)</code>
Creates an instance of a DbPool connected to a logical database
<b>Argument</b>
<b>String databaseProperty</b> [INPUT, MANDATORY]
<b>Return</b>

```
DbPool createInstance(String databaseProperty)
```

**DbPool**

An instance of the DbPool.

## 3.80. DETERMINANT

<b>Full Name:</b>	herschel.ia.numeric.toolbox.matrix.MatrixDeterminant
<b>Alias:</b>	DETERMINANT
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.matrix import MatrixDeterminant

### Description

Yields the determinant of a square matrix.

### Example

<b>Example 1: Apply a DETERMINANT to a Double2d matrix</b>
<pre>A=Double2d([ [1,2],[3,4] ]) print DETERMINANT(A) # -2</pre>

## API Summary

<b>Jython Syntax</b>
<y>=DETERMINANT(<x>)
<b>Properties</b>
any square matrix <b>x</b> [INPUT, MANDATORY, default=no default value]
double <b>y</b> [INPUT, NOT_MANDATORY, default=false]

### Miscellaneous

Does not work for complex matrices.

## API details

### Properties


any square matrix <b>x</b> [INPUT, MANDATORY, default=no default value]
Any square matrix
double <b>y</b> [INPUT, NOT_MANDATORY, default=false]
Returns a double

## See also

- [CubicSplineInterpolator](#)
- [LinearInterpolator](#)



## 3.81. DFT2dTask

<b>Full Name:</b>	herschel.ia.toolbox.image.DFT2dTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import DFT2dTask

### Description

A Task for two dimensional Discrete Fourier Transforms.

A Task that calculates the 2D Discrete Fourier Transform and the power spectrum.

## API Summary


Properties
Numeric2dData <b>image</b> [INPUT, MANDATORY, default=No default value]
Complex2d <b>transform</b> [OUTPUT, MANDATORY, default=No default value]
Double2d <b>spectrum</b> [OUTPUT, MANDATORY, default=No default value]

## API details

### Properties

<b>Numeric2dData image</b> [INPUT, MANDATORY, default=No default value]
The input image.
<b>Complex2d transform</b> [OUTPUT, MANDATORY, default=No default value]
The transform.
<b>Double2d spectrum</b> [OUTPUT, MANDATORY, default=No default value]
The spectrum.

## 3.82. Display

<b>Full Name:</b>	herschel.ia.gui.image.Display
<b>Alias:</b>	Display
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.gui.image import Display
<b>Category:</b>	<a href="#">Image</a>

### Description

An Image display for DP. A class to display images.

This class can display a SimpleImage, SimpleCube or any numeric2d or numeric3d object. A status bar, color bar, a zoomed section of the image and an overview of the image are also available.

### Examples

#### Example 1: Display a SimpleImage

```
d = Display(mySimpleImage)
```

#### Example 2: A basic example on how to Display a Double2d

```
im = Double2d(600, 400)
for i in range(600):
    for j in range(400):
        im.set(i, j, i + j)
d = Display(im)
```

## API Summary

Constructors
<b>Display()</b> The standard constructor
<b>Display(boolean useAsComponent, boolean imageVisible)</b> A Display constructor
<b>Display(boolean useAsComponent)</b> A constructor to use Display as a component.
<b>Display(Image imds)</b> A constructor which displays an Image.
<b>Display(Cube cube)</b> A constructor which displays a Cube.
<b>Display(Stack stack)</b> A constructor which displays a Stack.
<b>Display(Image imds, boolean imageVisible)</b> A Display constructor
<b>Display(Cube imds, boolean imageVisible)</b> A Display constructor
<b>Display(Stack stack, boolean imageVisible)</b> A Display constructor

Constructors	
<code>Display(Array2dData data)</code>	A constructor to display a Numeric2d.
<code>Display(Array2dData data, boolean imageVisible)</code>	A Display constructor
<code>Display(Array3dData data)</code>	A constructor to display a numeric3d
<code>Display(Array3dData data, boolean imageVisible)</code>	A display constructor

Methods	
<code>int getLayerShown()</code>	Returns the number of the shown layer
<code>setVisible(boolean imageVisible)</code>	Toggles the display visible or invisible.
<code>JPanel getComposedComponent()</code>	Returns a panel with all components of this Display on it.
<code>ImageColorbar getColorBarComponent()</code>	Returns the color bar component.
<code>DivaMainImageDisplay getComponent()</code>	Returns the component where the image is displayed.
<code>ImagePanner getPannerComponent()</code>	Returns the panner component with the overview of the image.
<code>StatusPanel getStatusPanelComponent()</code>	Returns the component with the status panel.
<code>setStatusPanelComponent(StatusPanel imageDisplayStatusPanel)</code>	Set a new status panel for the display.
<code>ImageZoom getZoomComponent()</code>	Returns the component with the zoomed view.
<code>setImage(Array2dData imageData)</code>	Set a new numeric2d image.
<code>setImage(Array3dData imageData)</code>	Sets a new numeric3d image.
<code>setImage(Image imds)</code>	Sets a new Image to Display.
<code>setImage(Cube cube)</code>	Sets a new cube to display.
<code>setImage(Stack stack)</code>	Sets a new stack to display.
<code>addLayer(Layer layer)</code>	Adds a new layer to the display.
<code>addLayer(Array2dData imageData)</code>	Adds a new layer with numeric2d data

Methods
<code>addLayer(Array3dData imageData)</code> Adds a new layer with numeric3d data
<code>addLayer(Image imds)</code> Adds a new layer with an Image to the display.
<code>addLayer(Cube cube)</code> Adds a new layer with a Cube to the display.
<code>addLayer(Stack stack)</code> Adds a new layer with a Stack to the display.
Layer <code>getLayer()</code> Returns the shown layer.
Layer <code>getLayer(int i)</code> Returns the Layer object
<code>showLayer(int i)</code> Shows a chosen layer.
<code>removeLayer()</code> Removes the current layer.
<code>removeLayer(int i)</code> Removes a layer.
<code>updateImage(Array2dData imageData)</code> Updates the layer with numeric2d data.
<code>updateImage(Image imds)</code> Updates the layer with an Image.
<code>updateImage(Array3dData imageData)</code> Updates the layer with numeric3d data.
<code>updateImage(Cube imds)</code> Updates the layer with a cube.
<code>updateImage(Stack stack)</code> Updates the layer with a stack.
<code>setBackground(Color bgColor)</code> Sets the background color.
<code>annotationToolbox()</code> Fires up the annotation toolbox.
CanvasFigure <code>addAnnotation(String text, double row, double column)</code> Adds a text annotation.
CanvasFigure <code>addAnnotationWorldCoordinates(String text, double ra, double decl)</code> Adds a text annotation
CanvasFigure <code>addGreekAnnotation(String text, double row, double column)</code> Adds a Greek annotation

Methods
<p><code>CanvasFigure addGreekAnnotationWorldCoordinates(String text, double ra, double decl)</code>            Adds a Greek annotation</p>
<p><code>Font getAnnotationFont()</code>            Returns the default font for annotations.</p>
<p><code>Font getAnnotationFont(double row, double column)</code>            Returns the font for the specified annotation.</p>
<p><code>Font getAnnotationFontWorldCoordinates(double ra, double dec)</code>            Returns the font for the specified annotation.</p>
<p><code>Color getAnnotationFontColor()</code>            Returns the default color for annotations.</p>
<p><code>Color getAnnotationFontColor(double row, double column)</code>            Returns the color of the specified annotation.</p>
<p><code>Color getAnnotationFontColorWorldCoordinates(double ra, double dec)</code>            Returns the color of the specified annotation.</p>
<p><code>removeAnnotation(double row, double column)</code>            Removes the specified annotation</p>
<p><code>removeAnnotationWorldCoordinates(double ra, double dec)</code>            Remove the specified annotation.</p>
<p><code>removeAnnotation(CanvasFigure fig)</code>            Removes the specified annotation.</p>
<p><code>removeAnnotations()</code>            Removes all annotations.</p>
<p><code>setAnnotationFont(Font f)</code>            Changes the font of all Annotations.</p>
<p><code>setAnnotationFont(double row, double column, Font f)</code>            Changes the font of the specified annotations.</p>
<p><code>setAnnotationFontWorldCoordinates(double ra, double dec, Font f)</code>            Changes the font of the specified annotations.</p>
<p><code>setAnnotationFont(int size)</code>            Changes the font size of all annotations.</p>
<p><code>setAnnotationFont(double row, double column, int size)</code>            Changes the font size of the specified annotations.</p>
<p><code>setAnnotationFontWorldCoordinates(double ra, double dec, int size)</code>            Changes the font size of the specified annotations.</p>
<p><code>setAnnotationFontColor(Color color)</code>            Sets the default color for annotations.</p>
<p><code>setAnnotationFontColor(double row, double column, Color color)</code>            Sets the font color for the specified annotation.</p>

Methods
<p><b>setAnnotationFontColorWorldCoordinates</b>(double ra, double dec, Color color)</p> <p>Sets the font color for the specified annotation.</p>
<p>CanvasFigure <b>addEllipse</b>(double row, double column, double w, double h, float lineWidth, Color color)</p> <p>Adds an ellipse.</p>
<p><b>addFigure</b>(CanvasFigure fig)</p> <p>Adds a CanvasFigure</p>
<p>CanvasFigure <b>addEllipse</b>(double row, double column, double w, double h, float lineWidth, Color color, double positionAngle)</p> <p>Adds an ellipse</p>
<p>CanvasFigure <b>addCircle</b>(double row, double column, double radius, float lineWidth, Color color)</p> <p>Adds a circle</p>
<p>CanvasFigure <b>addLine</b>(double row1, double column1, double row2, double column2, float lineWidth, Color color)</p> <p>Adds a line.</p>
<p>CanvasFigure <b>addPolygon</b>(double[] coords, float lineWidth, Color color)</p> <p>Adds a polygon</p>
<p>CanvasFigure <b>addPolyline</b>(double[] coords, float lineWidth, Color color)</p> <p>Adds a polyline.</p>
<p>CanvasFigure <b>addRectangle</b>(double minRow, double minColumn, double w, double h, float lineWidth, Color color)</p> <p>Adds a rectangle.</p>
<p>ArrayList <b>addImageContour</b>(ImageContour imageContour, ArrayList colors, int minLength)</p> <p>Adds an ImageContour.</p>
<p>ArrayList <b>addImageContour</b>(ImageContour imageContour, ArrayList colors)</p> <p>Adds an ImageContour.</p>
<p>ArrayList <b>addWcsImageContour</b>(ImageContour imageContour, ArrayList colors, int minLength)</p> <p>Add an ImageContour.</p>
<p>ArrayList <b>addWcsImageContour</b>(ImageContour imageContour, ArrayList contourColors)</p> <p>Adds an ImageContour.</p>
<p>ArrayList <b>addContourLevel</b>(ContourLevel contourLevel, Color contourColor, int minimumContourLength)</p> <p>Adds a ContourLevel.</p>
<p>ArrayList <b>addContourLevel</b>(ContourLevel level, Color color)</p> <p>Adds a ContourLevel.</p>
<p>ArrayList <b>addContourLevel</b>(ContourLevel level, Wcs wcs, Color color, int minLength)</p>

Methods
Adds a ContourLevel.
ArrayList <code>addContourLevel</code> (ContourLevel level, Wcs wcs, Color color) <code>addContourLevel</code> (ContourLevel level, Wcs wcs, Color color)
ImageFigure <code>addContour</code> (Contour contour, Color color, int minLength) Adds a Contour.
ImageFigure <code>addContour</code> (Contour contour, Color color) Adds a Contour
ImageFigure <code>addContour</code> (Contour contour, Wcs wcs, Color color, int minLength) Adds a Contour.
ImageFigure <code>addContour</code> (Contour contour, Wcs wcs, Color color) Adds a Contour.
ArrayList <code>addPositionList</code> (PositionList positionList, Color color) Overlays the given source list on this Display,
ArrayList <code>addPositionList</code> (PositionList positionList) Overlays the given source list on this Display,
ArrayList <code>showAxes</code> (boolean showAxis) Enables or disables the axes for the displayed image.
ImageAxis <code>getLeftaxis</code> () Returns the left axis.
ImageAxis <code>getRightaxis</code> () Returns the right axis.
ImageAxis <code>getBottomaxis</code> () Returns the bottom axis.
ImageAxis <code>getTopaxis</code> () Returns the top axis.
ArrayList <code>getAxes</code> () Returns an array with the axes.
<code>addAxis</code> (String label, Position orientation) Adds new axis.
<code>deleteAxis</code> (ImageAxis axis) Deletes the given axis.
<code>close</code> () Closes the display.
<code>editColors</code> () Edit the colors using a popup.
<code>editCutLevels</code> () Edit the cut levels using a popup.
String <code>getColortable</code> () Returns the name of the color table.

Methods
<code>double[] getCutLevels()</code> Returns the cut levels.
<code>Image getImage()</code> Returns the displayed image.
<code>double[] getPixelCoordinates(double c1, double c2)</code> Returns the image coordinates
<code>Number getIntensity(int row, int column)</code> Returns the intensity of the pixel
<code>Number getIntensityFromWorldCoordinates(double c1, double c2)</code> Returns the intensity of the pixel.
<code>Unit getUnit()</code> Returns the unit.
<code>float getZoomFactor()</code> Returns the used zoom factor.
<code>printDialog()</code> Opens a printer dialog.
<code>getPrintControl()</code> Returns the printControl.
<code>createPrintJob()</code> Creates a print job.
<code>PrinterJob getPrintJob()</code> Returns the printer job.
<code>setPrintJob(PrinterJob job)</code> Sets a printer job.
<code>print(String path)</code> Print the displayed image to a ps file.
<code>print(String path, String orientation)</code> Prints the displayed image to a ps file.
<code>save()</code> Pops up a dialog to save your image.
<code>saveAsJPG(String filename)</code> Saves the display as a jpg file.
<code>saveScreenshot(String filename)</code> Save the file as a screenshot.
<code>saveCurrentView(String filename)</code> Saves the current view of the image.
<code>setColortable(String colortableName)</code> Sets the color table.
<code>setColortable(String colortableName, String intensityName)</code> Sets the color table.
<code>setColortable(String colortableName, String intensityName, String scaleName)</code>



Methods
Sets the color table.
<code>setCutLevels(double percent)</code> Sets the cut levels.
<code>setCutLevels(double min, double max)</code> Sets the cut levels.
<code>setCutLevels()</code> Sets the cut levels.
<code>setCutLevels(double[] minmax)</code> Sets the cut levels
<code>setUnit(Unit u)</code> Sets the unit.
<code>setZoomFactor(float zoomFactor)</code> Sets the zoom factor.
<code>zoom(double row, double column, float zoomFactor)</code> Zooms the image.
<code>zoomWorldCoordinates(double ra, double decl, float zoomFactor)</code> Zooms the image.
<code>zoomIn()</code> Zooms the image in.
<code>zoomOut()</code> Zoom the image out.
<code>zoomFit()</code> Zoom the image.
<code>flipYAxis()</code> Flips the y axis of the displayed image.
<code>setFlipYAxis(boolean flipAxis)</code> Sets whether the current image should be flipped.
<code>getFlipYAxis()</code> Returns whether the Y axis is flipped.
<code>isFlipped()</code> Returns whether the current layer is flipped.
<code>setDepthAxis(int depthAxis)</code> Sets the depth axis for cubes.
<code>getDepthAxis()</code> Returns the depth axis for cubes.

## API details

### Constructors

<code>Display()</code>
The standard constructor for Display. This constructor shows an empty display window.

**Display(boolean useAsComponent, boolean imageVisible)**

A constructor where you have the possibility to display the image in the background (which means the image will not be shown) or to use the display as a component to include in a gui in jide.

**Arguments**

boolean **useAsComponent** [INPUT, MANDATORY]

boolean **imageVisible** [INPUT, MANDATORY]

**Display(boolean useAsComponent)**

A constructor where you have the possibility to use the display as a component to include in a gui in jide.

**Argument**

boolean **useAsComponent** [INPUT, MANDATORY]

**Example**

Example how to use Display as a component

```
from javax.swing import * from java.awt import BorderLayout
dc = Display(True)
frame = JFrame()
frame.setTitle("Image display using Components")
frame.setSize(800, 600) # The main component, with the image
component = dc.getComponent()
# The zoom, panner, status and colorbar components
zoomComponent = dc.getZoomComponent()
pannerComponent = dc.getPannerComponent()
statusComponent = dc.getStatusPanelComponent()
colorbarComponent = dc.getColorBarComponent()
# Adding the components to the frame
frame.getContentPane().add(component, BorderLayout.CENTER)
frame.getContentPane().add(statusComponent, BorderLayout.NORTH)
frame.getContentPane().add(colorbarComponent, BorderLayout.SOUTH)
frame.show()
dc.setImage(image)
```

**Display(Image imds)**

A constructor which immediately displays the given Image.

**Argument**

**Image imds** [INPUT, MANDATORY]

**Display(Cube cube)**

A constructor which immediately displays the given Cube.

**Argument**

**Cube cube** [INPUT, MANDATORY]

**Display(Stack stack)**

A constructor which immediately displays the given Stack.

**Argument**

**Stack stack** [INPUT, MANDATORY]

**Display(Image imds, boolean imageVisible)**

A constructor which immediately displays the given Image. It is possible to not yet display the Image.

**Arguments**

**Image imds** [INPUT, MANDATORY]

**Display(Image imds, boolean imageVisible)**

boolean **imageVisible** [INPUT, MANDATORY]

**Display(Cube imds, boolean imageVisible)**

A constructor which immediately displays the given Cube. It is possible to not yet display the Cube.

**Arguments**

Cube **imds** [INPUT, MANDATORY]

boolean **imageVisible** [INPUT, MANDATORY]

**Display(Stack stack, boolean imageVisible)**

A constructor which immediately displays the given Stack. It is possible to not yet display the Stack.

**Arguments**

Stack **stack** [INPUT, MANDATORY]

boolean **imageVisible** [INPUT, MANDATORY]

**Display(Array2dData data)**

A constructor which immediately displays the given numeric2d

**Argument**

Array2dData **data** [INPUT, MANDATORY]

**Display(Array2dData data, boolean imageVisible)**

A constructor which immediately displays the given numeric2d. It is possible to not yet display the image.

**Arguments**

Array2dData **data** [INPUT, MANDATORY]

boolean **imageVisible** [INPUT, MANDATORY]

**Display(Array3dData data)**

A constructor which immediately displays the given numeric3d

**Argument**

Array3dData **data** [INPUT, MANDATORY]

**Display(Array3dData data, boolean imageVisible)**

A constructor which immediately displays the given numeric3d

**Arguments**

Array3dData **data** [INPUT, MANDATORY]

boolean **imageVisible** [INPUT, MANDATORY]

## Methods

**int getLayerShown()**

Returns the number of the layer which is shown.

**Return**

**int**

The number of the layer which is shown.

**setVisible(boolean imageVisible)**

Toggles the imageDisplay visible or invisible. True to make the image visible, False to hide the image.

**Argument**

boolean **imageVisible** [INPUT, MANDATORY]

**JPanel getComposedComponent()**

Returns a panel with all components of this Display on it.

**Return**

**JPanel**

Returns a panel with all component of this Display on it.

**ImageColorbar getColorBarComponent()**

Returns a JComponent that contains the color bar. The color bar can be used to create your own component based Display.

**Return**

**ImageColorbar**

The ImageColorbar to use in you own components.

**DivaMainImageDisplay getComponent()**

Returns the component where the image is shown. This can be used to make your own GUI's with an image.

**Return**

**DivaMainImageDisplay**

The component to use in your own GUI's

**Example**

Example on how to integrate Display in your own GUI.

```
from javax.swing import * from java.awt import BorderLayout
dc = Display(True)
frame = JFrame() frame.setTitle("Image display using Components")
frame.setSize(800, 600)
# The main component, with the image
component = dc.getComponent()
# The zoom, panner, status and colorbar components
zoomComponent = dc.getZoomComponent()
pannerComponent = dc.getPannerComponent()
statusComponent = dc.getStatusPanelComponent()
colorbarComponent = dc.getColorBarComponent()
# Adding the components to the frame
frame.getContentPane().add(component, BorderLayout.CENTER)
frame.getContentPane().add(statusComponent, BorderLayout.NORTH)
frame.getContentPane().add(colorbarComponent, BorderLayout.SOUTH)
frame.show()
dc.setImage(image)
```

**ImagePanner getPannerComponent()**

Returns the component which contains the overview of the image (100x100). This can be used to make your own GUI's with an image.

**Return**

**ImagePanner** `getPannerComponent()`

**ImagePanner**

The component with the overview to use in your own GUI's

**StatusPanel** `getStatusPanelComponent()`

Returns the component which contains the status bar of the image. The status exists of zoom buttons, magnification, pixel coordinates, pixel intensity and sky coordinates. This can be used to make your own GUI's with an image.

**Return**

**StatusPanel**

The component with the status panel to use in your own GUI's

**setStatusPanelComponent(StatusPanel imageDisplayStatusPanel)**

Attaches a new status panel to the display.

**Argument**

**StatusPanel imageDisplayStatusPanel** [ INPUT, MANDATORY ]

**ImageZoom** `getZoomComponent()`

Returns the component which contains the a zoomed view of the image. The zoomed view has a zoom factor of 4. This component can be used to make your own GUI's with an image.

**Return**

**ImageZoom**

The component with the zoomed view to use in your own GUI's

**setImage(Array2dData imageData)**

Sets a new image on the display. A Bool2d, Int2d, Double2d, ... can be used.

**Argument**

**Array2dData imageData** [ INPUT, MANDATORY ]

**setImage(Array3dData imageData)**

Shows a new image on the display. A Bool3d, Int3d, Double3d, ... can be used. The first image is show, the other images are used as extra layers.

**Argument**

**Array3dData imageData** [ INPUT, MANDATORY ]

**setImage(Image imds)**

Shows a new image on the display. The world-coordinate system of the Image is used.

**Argument**

**Image imds** [ INPUT, MANDATORY ]

**setImage(Cube cube)**

A Cube is shown on the display. The world-coordinate system of the Cube is used.

**Argument**

**Cube cube** [ INPUT, MANDATORY ]

**setImage(Stack stack)**

A Stack is shown on the display. The world-coordinate system of the Cube is used.

**Argument**

**Stack stack** [INPUT, MANDATORY]

**addLayer(Layer layer)**

Adds a new layer to the display. A Layer must be constructed before.

**Argument**

**Layer layer** [INPUT, MANDATORY]

**addLayer(Array2dData imageData)**

Adds a new layer to the display. A Bool2d, Int2d, Double2d, ... can be used.

**Argument**

**Array2dData imageData** [INPUT, MANDATORY]

**addLayer(Array3dData imageData)**

Adds new layers to the display. A Bool3d, Int3d, Double3d, ... can be used.

**Argument**

**Array3dData imageData** [INPUT, MANDATORY]

**addLayer(Image imds)**

Adds a new layer to the display. An Image is added as extra layer of the display.

**Argument**

**Image imds** [INPUT, MANDATORY]

**addLayer(Cube cube)**

Adds a new layer to the display. A Cube is added as extra layer of the display.

**Argument**

**Cube cube** [INPUT, MANDATORY]

**addLayer(Stack stack)**

Adds a new layer to the display. A Stack is added as extra layer of the display.

**Argument**

**Stack stack** [INPUT, MANDATORY]

**Layer getLayer()**

Returns the Layer that is shown.

**Return**

**Layer**

The layer that is shown at the moment.

**Layer getLayer(int i)**

The Layer with the given index is returned.

**Argument**

<b>Layer</b> <code>getLayer(int i)</code>
<code>int i</code> [INPUT, MANDATORY]
<b>Return</b>
<b>Layer</b>
The layer with the given index.
<b>showLayer(int i)</b>
Shows the Layer with the given index. The Layer with the given index is shown.
<b>Argument</b>
<code>int i</code> [INPUT, MANDATORY]
<b>removeLayer()</b>
Removes the Layer that is shown.
<b>removeLayer(int i)</b>
Removes the given Layer.
<b>Argument</b>
<code>int i</code> [INPUT, MANDATORY]
<b>updateImage(Array2dData imageData)</b>
Updates the layer of the image that is displayed. A numeric2d will be used as input for the new layer. The annotations, cut levels and zoom factor are kept.
<b>Argument</b>
<code>Array2dData imageData</code> [INPUT, MANDATORY]
<b>updateImage(Image imds)</b>
Updates the layer of the image that is displayed. An Image will be used as input for the new layer. The annotations, cut levels and zoom factor are kept.
<b>Argument</b>
<code>Image imds</code> [INPUT, MANDATORY]
<b>updateImage(Array3dData imageData)</b>
Updates the layer of the image that is displayed. A numeric3d will be used as input for the new layer. The annotations, cut levels and zoom factor are kept.
<b>Argument</b>
<code>Array3dData imageData</code> [INPUT, MANDATORY]
<b>updateImage(Cube imds)</b>
Updates the layer of the image that is displayed. A cube will be used as input for the new layer. The annotations, cut levels and zoom factor are kept.
<b>Argument</b>
<code>Cube imds</code> [INPUT, MANDATORY]
<b>updateImage(Stack stack)</b>
Updates the layer of the image that is displayed. A Stack will be used as input for the new layer. The annotations, cut levels and zoom factor are kept.

<b>updateImage(Stack stack)</b>
<b>Argument</b> Stack stack [INPUT, MANDATORY]
<b>setBackground(Color bgColor)</b>
Changes the background of the image. The background can be black or white. <b>Argument</b> Color bgColor [INPUT, MANDATORY]
<b>annotationToolbox()</b>
Returns the AnnotationToolbox for the display. The AnnotationToolbox lets the user put annotation on the image, like ellipses, rectangles, text, ...
<b>CanvasFigure addAnnotation(String text, double row, double column)</b>
Adds a text annotation A text annotation will be placed, starting at the given pixel coordinates. <b>Arguments</b> String text [INPUT, MANDATORY] double row [INPUT, MANDATORY] double column [INPUT, MANDATORY] <b>Return</b> CanvasFigure The annotation as a CanvasFigure
<b>CanvasFigure addAnnotationWorldCoordinates(String text, double ra, double decl)</b>
A text annotation will be placed, starting at the given sky coordinates. <b>Arguments</b> String text [INPUT, MANDATORY] double ra [INPUT, MANDATORY] double decl [INPUT, MANDATORY] <b>Return</b> CanvasFigure The annotation as a CanvasFigure
<b>CanvasFigure addGreekAnnotation(String text, double row, double column)</b>
A greek text annotation will be placed, starting at the given pixel coordinates. All ascii text will be converted to greek characters : a becomes alpha, b becomes beta, ... <b>Arguments</b> String text [INPUT, MANDATORY] double row [INPUT, MANDATORY] double column [INPUT, MANDATORY] <b>Return</b> CanvasFigure



---

```
CanvasFigure addGreekAnnotation(String text, double row, double column)
```

The annotation as a CanvasFigure

```
CanvasFigure addGreekAnnotationWorldCoordinates(String text, double ra, double decl)
```

A greek text annotation will be placed, starting at the given world coordinates. All ascii text will be converted to greek characters : a becomes alpha, b becomes beta, ...

**Arguments**

**String** text [INPUT, MANDATORY]

double ra [INPUT, MANDATORY]

double decl [INPUT, MANDATORY]

**Return**

**CanvasFigure**

The annotation as a CanvasFigure

```
Font getAnnotationFont()
```

Returns the font used for the annotations.

**Return**

**Font**

The font used for the annotations.

```
Font getAnnotationFont(double row, double column)
```

Returns the font used for the annotation that begins at the given pixel coordinates.

**Arguments**

double row [INPUT, MANDATORY]

double column [INPUT, MANDATORY]

**Return**

**Font**

The font used for the specified annotation.

```
Font getAnnotationFontWorldCoordinates(double ra, double dec)
```

Returns the font used for the annotation that begins at the given world coordinates.

**Arguments**

double ra [INPUT, MANDATORY]

double dec [INPUT, MANDATORY]

**Return**

**Font**

The font used for the specified annotation.

```
Color getAnnotationFontColor()
```

Returns the default color used for the text annotations.

**Color** `getAnnotationFontColor()`

**Return**

**Color**

The default color used for the text annotations.

**Color** `getAnnotationFontColor(double row, double column)`

Returns the font color used for the annotation that begins at the given pixel coordinates.

**Arguments**

double **row** [INPUT, MANDATORY]

double **column** [INPUT, MANDATORY]

**Return**

**Color**

The color used for the specified text annotation.

**Color** `getAnnotationFontColorWorldCoordinates(double ra, double dec)`

Returns the color used for the annotation that begins at the given world coordinates.

**Arguments**

double **ra** [INPUT, MANDATORY]

double **dec** [INPUT, MANDATORY]

**Return**

**Color**

The color used for the specified text annotation.

**removeAnnotation(double row, double column)**

Removes the annotation at the given pixel coordinates.

**Arguments**

double **row** [INPUT, MANDATORY]

double **column** [INPUT, MANDATORY]

**removeAnnotationWorldCoordinates(double ra, double dec)**

Removes the annotation at the given world coordinates.

**Arguments**

double **ra** [INPUT, MANDATORY]

double **dec** [INPUT, MANDATORY]

**removeAnnotation(CanvasFigure fig)**

Removes the given annotation.

**Argument**

**CanvasFigure fig** [INPUT, MANDATORY]

**removeAnnotations()**

Removes all the annotations from the display.

**setAnnotationFont(Font f)**

Changes the font of all annotations that are visible on the Display.

**Argument**

Font **f** [INPUT, MANDATORY]

**setAnnotationFont(double row, double column, Font f)**

Changes the font of the annotations which are located at the given pixel coordinates.

**Arguments**

double **row** [INPUT, MANDATORY]

double **column** [INPUT, MANDATORY]

Font **f** [INPUT, MANDATORY]

**setAnnotationFontWorldCoordinates(double ra, double dec, Font f)**

Changes the font of the annotations which are located at the given world coordinates.

**Arguments**

double **ra** [INPUT, MANDATORY]

double **dec** [INPUT, MANDATORY]

Font **f** [INPUT, MANDATORY]

**setAnnotationFont(int size)**

Changes the font size of all annotations.

**Argument**

int **size** [INPUT, MANDATORY]

**setAnnotationFont(double row, double column, int size)**

Changes the font size of the annotations which are located at the given pixel coordinates.

**Arguments**

double **row** [INPUT, MANDATORY]

double **column** [INPUT, MANDATORY]

int **size** [INPUT, MANDATORY]

**setAnnotationFontWorldCoordinates(double ra, double dec, int size)**

Changes the font size of the annotations which are located at the given world coordinates.

**Arguments**

double **ra** [INPUT, MANDATORY]

double **dec** [INPUT, MANDATORY]

int **size** [INPUT, MANDATORY]

**setAnnotationFontColor(Color color)**

Changes the font color of all annotations.

**Argument**

Color **color** [INPUT, MANDATORY]

**setAnnotationFontColor(double row, double column, Color color)**

Changes the font color of the annotations which are located at the given pixel coordinates.

**Arguments**

```
setAnnotationFontColor(double row, double column, Color color)
```

```
double row [INPUT, MANDATORY]
double column [INPUT, MANDATORY]
Color color [INPUT, MANDATORY]
```

```
setAnnotationFontColorWorldCoordinates(double ra, double dec, Color color)
```

Changes the font color of the annotations which are located at the given world coordinates.

**Arguments**

```
double ra [INPUT, MANDATORY]
double dec [INPUT, MANDATORY]
Color color [INPUT, MANDATORY]
```

```
CanvasFigure addEllipse(double row, double column, double w, double h, float lineWidth, Color color)
```

Adds an ellipse to the image at a given place, with a given dimension, line width and color.

**Arguments**

```
double row [INPUT, MANDATORY]
double column [INPUT, MANDATORY]
double w [INPUT, MANDATORY]
double h [INPUT, MANDATORY]
float lineWidth [INPUT, MANDATORY]
Color color [INPUT, MANDATORY]
```

**Return**

**CanvasFigure**

The annotation as CanvasFigure

```
addFigure(CanvasFigure fig)
```

Adds the given CanvasFigure to the image.

**Argument**

```
CanvasFigure fig [INPUT, MANDATORY]
```

```
CanvasFigure addEllipse(double row, double column, double w, double h, float lineWidth, Color color, double positionAngle)
```

Adds an ellipse to the image at a given place, with a given dimension, line width, color and position angle.

**Arguments**

```
double row [INPUT, MANDATORY]
double column [INPUT, MANDATORY]
double w [INPUT, MANDATORY]
double h [INPUT, MANDATORY]
float lineWidth [INPUT, MANDATORY]
Color color [INPUT, MANDATORY]
double positionAngle [INPUT, MANDATORY]
```

**Return**

```
CanvasFigure addEllipse(double row, double column, double w,
double h, float lineWidth, Color color, double positionAngle)
```

**CanvasFigure**

The annotation as CanvasFigure

```
CanvasFigure addCircle(double row, double column, double radius,
float lineWidth, Color color)
```

Adds a circle to the image at a given place, with a given dimension, line width and color.

**Arguments**

```
double row [INPUT, MANDATORY]
double column [INPUT, MANDATORY]
double radius [INPUT, MANDATORY]
float lineWidth [INPUT, MANDATORY]
Color color [INPUT, MANDATORY]
```

**Return**

**CanvasFigure**

The annotation as CanvasFigure

```
CanvasFigure addLine(double row1, double column1, double row2,
double column2, float lineWidth, Color color)
```

Adds an line to the image at a given place, with a given line width and color.

**Arguments**

```
double row1 [INPUT, MANDATORY]
double column1 [INPUT, MANDATORY]
double row2 [INPUT, MANDATORY]
double column2 [INPUT, MANDATORY]
float lineWidth [INPUT, MANDATORY]
Color color [INPUT, MANDATORY]
```

**Return**

**CanvasFigure**

The annotation as CanvasFigure

```
CanvasFigure addPolygon(double[] coords, float lineWidth, Color
color)
```

Adds a polygon to the image at a given place, with a given line width and color. The coordinates should be given as [row1, column1, row2, column2, ...]

**Arguments**

```
double[] coords [INPUT, MANDATORY]
float lineWidth [INPUT, MANDATORY]
Color color [INPUT, MANDATORY]
```

**Return**

**CanvasFigure**

The annotation as CanvasFigure

**CanvasFigure** addPolyline(double[] coords, float lineWidth, Color color)

Adds a polyline to the image at a given place, with a given line width and color. The coordinates should be given as [row1, column1, row2, column2, ...]

**Arguments**

double[] **coords** [INPUT, MANDATORY]  
float **lineWidth** [INPUT, MANDATORY]  
Color **color** [INPUT, MANDATORY]

**Return**

**CanvasFigure**

The annotation as CanvasFigure

**CanvasFigure** addRectangle(double minRow, double minColumn, double w, double h, float lineWidth, Color color)

Adds an rectangle to the image at a given place, with a given dimension, line width and color.

**Arguments**

double **minRow** [INPUT, MANDATORY]  
double **minColumn** [INPUT, MANDATORY]  
double **w** [INPUT, MANDATORY]  
double **h** [INPUT, MANDATORY]  
float **lineWidth** [INPUT, MANDATORY]  
Color **color** [INPUT, MANDATORY]

**Return**

**CanvasFigure**

The annotation as CanvasFigure

**ArrayList** addImageContour(ImageContour imageContour, ArrayList colors, int minLength)

Draws the Contours of the given ImageContour in the given Color on the image (if their length is at least the given minimum length) and returns the drawn Contours as an ArrayList of ImageFigures.

**Arguments**

ImageContour **imageContour** [INPUT, MANDATORY]  
ArrayList **colors** [INPUT, MANDATORY]  
int **minLength** [INPUT, MANDATORY]

**Return**

**ArrayList**

The drawn Contours as an ArrayList of ImageFigures.

**ArrayList** addImageContour(ImageContour imageContour, ArrayList colors)

Draws the Contours of the given ImageContour in the given Colors on the image and returns the drawn Contours as an ArrayList of ImageFigures.

**Arguments**

```
ArrayList addImageContour(ImageContour imageContour, ArrayList colors)
```

```
ImageContour imageContour [INPUT, MANDATORY]
```

```
ArrayList colors [INPUT, MANDATORY]
```

**Return**

```
ArrayList
```

Returns the drawn Contours as an ArrayList of ImageFigures.

```
ArrayList addWcsImageContour(ImageContour imageContour, ArrayList colors, int minLength)
```

Draws the Contours of the given ImageContour in the given Color on the image based on the Wcs (if their length is at least the given minimum length) and returns the drawn Contours as an ArrayList of ImageFigures.

**Arguments**

```
ImageContour imageContour [INPUT, MANDATORY]
```

```
ArrayList colors [INPUT, MANDATORY]
```

```
int minLength [INPUT, MANDATORY]
```

**Return**

```
ArrayList
```

The drawn Contours as an ArrayList of ImageFigures.

```
ArrayList addWcsImageContour(ImageContour imageContour, ArrayList contourColors)
```

Draws the Contours of the given ImageContour in the given Color on the image based on the Wcs and returns the drawn Contours as an ArrayList of ImageFigures.

**Arguments**

```
ImageContour imageContour [INPUT, MANDATORY]
```

```
ArrayList contourColors [INPUT, MANDATORY]
```

**Return**

```
ArrayList
```

The drawn Contours as an ArrayList of ImageFigures.

```
ArrayList addContourLevel(ContourLevel contourLevel, Color contourColor, int minimumContourLength)
```

Draws the Contours of the given ContourLevel in the given Color on the image (if their length is at least the given minimum length) and returns the drawn Contours as an ArrayList of ImageFigures.

**Arguments**

```
ContourLevel contourLevel [INPUT, MANDATORY]
```

```
Color contourColor [INPUT, MANDATORY]
```

```
int minimumContourLength [INPUT, MANDATORY]
```

**Return**

```
ArrayList
```

Returns the drawn Contours as an ArrayList of ImageFigures.

**ArrayList** addContourLevel(**ContourLevel** level, **Color** color)

Draws the Contours of the given ContourLevel in the given Color on the image and returns the drawn Contours as an ArrayList of ImageFigures.

**Arguments**

**ContourLevel** level [INPUT, MANDATORY]

**Color** color [INPUT, MANDATORY]

**Return**

**ArrayList**

The drawn Contours as an ArrayList of ImageFigures.

**ArrayList** addContourLevel(**ContourLevel** level, **Wcs** wcs, **Color** color, int minLength)

Draws the Contours of the given ContourLevel in the given Color on the image (if their length is at least the given minimum length) and returns the drawn Contours as an ArrayList of ImageFigures.

**Arguments**

**ContourLevel** level [INPUT, MANDATORY]

**Wcs** wcs [INPUT, MANDATORY]

**Color** color [INPUT, MANDATORY]

int **minLength** [INPUT, MANDATORY]

**Return**

**ArrayList**

Returns the drawn Contours as an ArrayList of ImageFigures.

**ArrayList** addContourLevel(**ContourLevel** level, **Wcs** wcs, **Color** color)

Draws the Contours of the given ContourLevel in the given Color on the image and returns the drawn Contours as an ArrayList of ImageFigures.

**Arguments**

**ContourLevel** level [INPUT, MANDATORY]

**Wcs** wcs [INPUT, MANDATORY]

**Color** color [INPUT, MANDATORY]

**Return**

**ArrayList**

Returns the drawn Contours as an ArrayList of ImageFigures.

**ImageFigure** addContour(**Contour** contour, **Color** color, int minLength)

Draws the given Contour on the image (if its length is at least the given minimum length) and returns the drawn Contour as an ImageFigure.

**Arguments**

**Contour** contour [INPUT, MANDATORY]

**Color** color [INPUT, MANDATORY]

int **minLength** [INPUT, MANDATORY]

**Return**



```
ImageFigure addContour(Contour contour, Color color, int
minLength)
```

**ImageFigure**

Returns the drawn Contour as an ImageFigure.

```
ImageFigure addContour(Contour contour, Color color)
```

Draws the given Contour in the given Color on the image and returns the drawn Contour as an ImageFigure.

**Arguments**

**Contour** contour [INPUT, MANDATORY]

**Color** color [INPUT, MANDATORY]

**Return**

**ImageFigure**

Returns the drawn Contour as an ImageFigure.

```
ImageFigure addContour(Contour contour, Wcs wcs, Color color, int
minLength)
```

Draws the given Contour in the given Color on the image (if its length is at least the given minimum length) based on the Wcs and returns the drawn Contour as an ImageFigure.

**Arguments**

**Contour** contour [INPUT, MANDATORY]

**Wcs** wcs [INPUT, MANDATORY]

**Color** color [INPUT, MANDATORY]

int **minLength** [INPUT, MANDATORY]

**Return**

**ImageFigure**

Returns the drawn Contour as an ImageFigure.

```
ImageFigure addContour(Contour contour, Wcs wcs, Color color)
```

Draws the given Contour in the given Color on the image based on the Wcs and returns the drawn Contour as an ImageFigure.

**Arguments**

**Contour** contour [INPUT, MANDATORY]

**Wcs** wcs [INPUT, MANDATORY]

**Color** color [INPUT, MANDATORY]

**Return**

**ImageFigure**

Returns the drawn Contour as an ImageFigure.

```
ArrayList addPositionList(PositionList positionList, Color color)
```

in the given color.

**Arguments**

**PositionList** positionList [INPUT, MANDATORY]

---

```
ArrayList addPositionList(PositionList positionList, Color color)
```

```
    Color color [INPUT, MANDATORY]
```

**Return**

```
    ArrayList
```

Returns a list of sources.

```
ArrayList addPositionList(PositionList positionList)
```

in the given color.

**Argument**

```
    PositionList positionList [INPUT, MANDATORY]
```

**Return**

```
    ArrayList
```

Returns a list of sources.

```
ArrayList showAxes(boolean showAxis)
```

Enables or disables the axes for the displayed image. If the parameter is true, two axes are drawn, one on the left side and one at the bottom. An array with the axes is returned.

**Argument**

```
    boolean showAxis [INPUT, MANDATORY]
```

**Return**

```
    ArrayList
```

An ArrayList with the axes.

```
ImageAxis getLeftaxis()
```

Returns the left axis of the Display. If there is no left axis, the standard left axis is made, shown and returned.

**Return**

```
    ImageAxis
```

The left axis

```
ImageAxis getRightaxis()
```

Returns the right axis of the Display. If there is no right axis, the standard right axis is made, shown and returned.

**Return**

```
    ImageAxis
```

The right axis

```
ImageAxis getBottomaxis()
```

Returns the bottom axis of the Display. If there is no bottom axis, the standard bottom axis is made, shown and returned.

**Return**

```
    ImageAxis
```

<b>ImageAxis</b> <code>getBottomaxis()</code>
The bottom axis
<b>ImageAxis</b> <code>getTopaxis()</code>
Returns the top axis of the Display. If there is no top axis, the standard top axis is made, shown and returned.
<b>Return</b>
<b>ImageAxis</b>
The top axis
<b>ArrayList</b> <code>getAxes()</code>
Returns an array with the axes. Using methods on the Axes, the appearance can be changed.
<b>Return</b>
<b>ArrayList</b>
An ArrayList with the Axes.
<code>addAxis(String label, Position orientation)</code>
Adds a new axis.
<b>Arguments</b>
<code>String label</code> [INPUT, MANDATORY]
<code>Position orientation</code> [INPUT, MANDATORY]
<code>deleteAxis(ImageAxis axis)</code>
Deletes the given axis.
<b>Argument</b>
<code>ImageAxis axis</code> [INPUT, MANDATORY]
<code>close()</code>
Closes the display and frees the memory.
<code>editColors()</code>
A windows opens where you can change the color table, intensity and scale.
<code>editCutLevels()</code>
A windows opens where you can set the cut levels of the image.
<b>String</b> <code>getColortable()</code>
Returns the name of the color table
<b>Return</b>
<b>String</b>
The name of the color table
<b>double[]</b> <code>getCutLevels()</code>
Returns an array with the cut levels of the displayed image.
<b>Return</b>

<b>double[] getCutLevels()</b>
<b>double[]</b> The cut levels of the displayed image.
<b>Image getImage()</b>
Returns the displayed Image. <b>Return</b> <b>Image</b> The displayed Image
<b>double[] getPixelCoordinates(double c1, double c2)</b>
Returns the image coordinates of the given world coordinates <b>Arguments</b> double <b>c1</b> [INPUT, MANDATORY] double <b>c2</b> [INPUT, MANDATORY] <b>Return</b> <b>double[]</b> The corresponding image coordinates as a 2 dimensional array of doubles, the first one describing the row and the second the column.
<b>Number getIntensity(int row, int column)</b>
Returns the intensity of the pixel with given pixel coordinates <b>Arguments</b> int <b>row</b> [INPUT, MANDATORY] int <b>column</b> [INPUT, MANDATORY] <b>Return</b> <b>Number</b> The intensity of the given pixel
<b>Number getIntensityFromWorldCoordinates(double c1, double c2)</b>
Returns the intensity of the pixel with given world coordinates. <b>Arguments</b> double <b>c1</b> [INPUT, MANDATORY] double <b>c2</b> [INPUT, MANDATORY] <b>Return</b> <b>Number</b> double The intensity of the given pixel.
<b>Unit getUnit()</b>
Returns the unit of the image <b>Return</b> <b>Unit</b>

**Unit** `getUnit()`

The unit of the image.

**float** `getZoomFactor()`

Returns the used zoom factor. The returned zoomfactor is bigger than 1 if the image is zoomed in, otherwise, the zoomfactor is between 0 and 1

**Return**

**float**

The zoomfactor of the displayed image.

**printDialog()**

A dialog is opened where you can choice the printer, number of copies, page setup and appearance.

**getPrintControl()**

Returns the printControl to make it possible to print using the command line.

**Example**

How to print from the command line

```
job = d.getPrintJob()
job.setCopies(2) # Set the number of copies
pservices = job.lookupPrintServices()
job.setPrintService(pservices[3]) #Use the printer of choice
d.setPrintJob(job)
job.print()
```

**createPrintJob()**

Creates a print job.

**PrinterJob** `getPrintJob()`

Returns the printer job.

**Return**

**PrinterJob**

The printerJob.

**setPrintJob(PrinterJob job)**

Set a given printer job.

**Argument**

**PrinterJob job** [INPUT, MANDATORY]

**print(String path)**

Prints the displayed image to a ps file. The settings can be changed with the method `setPrintJob(job)` or with the GUI obtained from the method `createPrintJob()`

**Argument**

**String path** [INPUT, MANDATORY]

**print(String path, String orientation)**

Prints the displayed image to a ps file. The settings can be changed with the method `setPrintJob(job)` or with the GUI obtained from the method `createPrintJob()` The orientation of

**print(String path, String orientation)**

the page can be "landscape" (or "l"), "portrait" (or "p"), "reverse\_landscape" (or "rl"), "reverse\_portrait" (or "rp")

**Arguments**

`String path` [INPUT, MANDATORY]

`String orientation` [INPUT, MANDATORY]

**save()**

Pops up a file chooser and saves the image as fits, jpeg, tiff, png or bmp file.

**saveAsJPG(String filename)**

Saves the display as a jpg file.

**Argument**

`String filename` [INPUT, MANDATORY]

**saveScreenshot(String filename)**

Saves the file as screenshot. Saves the display as jpg, png, tiff, bmp or FITS.

**Argument**

`String filename` [INPUT, MANDATORY]

**saveCurrentView(String filename)**

Saves the view as screenshot. The annotations are also saved!

**Argument**

`String filename` [INPUT, MANDATORY]

**setColortable(String colortableName)**

Sets the color table of the displayed image.

**Argument**

`String colortableName` [INPUT, MANDATORY]

**setColortable(String colortableName, String intensityName)**

Sets the colortable of the displayed image.

**Arguments**

`String colortableName` [INPUT, MANDATORY]

`String intensityName` [INPUT, MANDATORY]

**setColortable(String colortableName, String intensityName, String scaleName)**

Sets the colortable Sets the colortable of the displayed image

**Arguments**

`String colortableName` [INPUT, MANDATORY]

`String intensityName` [INPUT, MANDATORY]

`String scaleName` [INPUT, MANDATORY]

**setCutLevels(double percent)**

Sets the cut level of the displayed image.

<b>setCutLevels(double percent)</b>
<b>Argument</b> double <b>percent</b> [INPUT, MANDATORY]
<b>setCutLevels(double min, double max)</b>
Sets the cut level of the displayed image.
<b>Arguments</b> double <b>min</b> [INPUT, MANDATORY] double <b>max</b> [INPUT, MANDATORY]
<b>setCutLevels()</b>
Sets the cut level of the displayed image.
<b>setCutLevels(double[] minmax)</b>
Sets the cut level of the displayed image.
<b>Argument</b> double[] <b>minmax</b> [INPUT, MANDATORY]
<b>setUnit(Unit u)</b>
Sets the unit of the displayed image.
<b>Argument</b> Unit <b>u</b> [INPUT, MANDATORY]
<b>setZoomFactor(float zoomFactor)</b>
Sets the zoomfactor of the displayed image.
<b>Argument</b> float <b>zoomFactor</b> [INPUT, MANDATORY]
<b>zoom(double row, double column, float zoomFactor)</b>
Sets the zoomfactor of the displayed image and the coordinates which should appear in the center of the image.
<b>Arguments</b> double <b>row</b> [INPUT, MANDATORY] double <b>column</b> [INPUT, MANDATORY] float <b>zoomFactor</b> [INPUT, MANDATORY]
<b>zoomWorldCoordinates(double ra, double decl, float zoomFactor)</b>
Sets the zoomfactor of the displayed image and the coordinates which should appear in the center of the image.
<b>Arguments</b> double <b>ra</b> [INPUT, MANDATORY] double <b>decl</b> [INPUT, MANDATORY] float <b>zoomFactor</b> [INPUT, MANDATORY]
<b>zoomIn()</b>
Zooms the displayed image. The zoom factor changes the following way : ..., 1/4, 1/3, 1/2, 1, 2, 3, 4, ...


<b>zoomOut ( )</b>
Zooms the displayed image out. The zoom factor changes the following way : ..., 4, 3, 2, 1, 1/2, 1/3, 1/4, ...
<b>zoomFit ( )</b>
Zooms the image to a zoomfactor so that the image is shown in total on the screen. Axes are taken into account
<b>flipYAxis ( )</b>
If this method is called, the current axis is flipped. If the displayed image has the WCS keyword flipy, this method will have no effect.
<b>setFlipYAxis(boolean flipAxis)</b>
The current image will be flipped. <b>Argument</b> boolean <b>flipAxis</b> [INPUT, MANDATORY]
<b>getFlipYAxis ( )</b>
Returns true if the current image is flipped.
<b>isFlipped ( )</b>
Returns true if the current layer is flipped.
<b>setDepthAxis(int depthAxis)</b>
Set the depth axis for the current and newly added cubes. The first axis (0) is the standard depth axis. <b>Argument</b> int <b>depthAxis</b> [INPUT, MANDATORY]
<b>getDepthAxis ( )</b>
Returns which axis is the depth axis.

## See also

- [SimpleImage](#)
- [SimpleCube](#)



## 3.83. displaylog

<b>Full Name:</b>	herschel.ia.toolbox.util.DisplayLogTask
<b>Alias:</b>	displaylog
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.util import DisplayLogTask
<b>Category:</b>	<a href="#">task</a>

### Description

Open a window displaying log messages

The display task is used to open a log window handler and assign it to a log

### Examples

#### Example 1: attach the window to a logger

```
# create a logger
log=java.util.logging.Logger.getLogger("")
# display the logger in the window
displaylog(log)
# sending logs
log.info("ahh, an info message")
log.warning("ehm, a warning message")
log.severe("oops! a severe message")
```

#### Example 2: remove the window attached to a logger

```
# create a logger
log=java.util.logging.Logger.getLogger("")
# display the logger in the window
displaylog(log)
# sending logs
log.info("ahh, an info message")
# stop displaying messages from log by removing it from the window
displaylog(log, option="remove")
# no displayed any longer
log.info("ahh, an new info message")
```

#### Example 3: change the size (number of lines to be displayed) in the window

```
displaylog(option="change", size=8000)
```

## API Summary

### Jython Syntax

```
displaylog(logger)
```

### Properties

Logger **logger** [INPUT, No, default=java.util.logging.Logger.getLogger("")]

String **option** [INPUT, No, default="add"]

Integer **size** [INPUT, No, default=4096]

## Limitations

No time buffering, logs could clutter the java window system

## Miscellaneous

No miscellaneous

## API details

### Properties

<code>Logger logger [INPUT, No, default=java.util.logging.Logger.getLogger("")]</code>
--

The log to display the messages into the window
---

<code>String option [INPUT, No, default="add"]</code>
---

Specify the action to be taken, default value is "add" which enables the display for the specified logger, the "remove" option stops displaying messages for an attached logger, the "change" option works in pair with parameter size.
---


<code>Integer size [INPUT, No, default=4096]</code>
---

Specify the number of lines to be displayed in the window, the parameter is effectively set up *only* if the "change" value for the parameter "option" is specified
---

## History

- 2007-01-26 - NdC: first release

## 3.84. displayQCLog

<b>Full Name:</b>	herschel.ia.qcp.DisplayQCLogTask
<b>Alias:</b>	displayQCLog
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.qcp import DisplayQCLogTask
<b>Category:</b>	<a href="#">task</a>

### Description

Open a window displaying QCILogs messages organized in a product

The show task is used to open a log window handler and assign it to a log

### Example

<b>Example 1: display the QCLog</b>
<pre>displayQCLog()</pre>

### Limitations

No time buffering, logs could clutter the java window system


### Miscellaneous

No miscellaneous

### History

- 2007-03-22 - NdC: first release

## 3.85. DivideSpectrum

<b>Full Name:</b>	herschel.ia.toolbox.spectrum.DivideSpectrum
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.spectrum import DivideSpectrum

### Description

Task for dividing the flux data included in a spectrum container by a scalar or for dividing two spectrum containers on a spectrum-by-spectrum basis by each other.

For the scalar mode, 'ds' and 'param' need to be specified - for the pair-wise mode, 'ds1' and 'ds2' need to be set. In the pairwise mode, the task iterates through the two containers and computes the pair-operation. In case the size of the two containers is different, the iteration stops at the minimum size. Hence, the remaining spectra in the larger container are ignored. In case one of the datasets only contains a single spectrum, the task always refers to this single spectrum while iterating over all the spectra in the other dataset.

Different selection schemes are available for selecting the point spectra or the segments to be processed. The most simple scheme is to specify lists of point spectrum indices (selection=[1, 3, 4, 2]). In this case, the operation (scalar- or pair-operation) is just taken over the point spectra with corresponding indices. Instead of specifying a list of indices (which requires the knowledge of these) other recipes to specify a selection are available. Typical recipes test attribute values to match certain values or to be included in a given interval. These recipes we refer to as selection models. The different options to specify selections can be combined. Here, an AND logic is adopted.

Similarly, you can specify what segments to consider. In the most simple case, you can just specify the indices of segments to be considered (for the scalar operation segments=[1, 3, 4] and for the pair operation segments1=[1, 3, 4], segments2=[3, 6, 5]). In more advanced situations you can use a SegmentSelection object. Note that the pairs of segments to be processed need to be consistent - otherwise the processing will fail.

You can specify whether the original datasets should be overwritten with the 'overwrite' flag. By default no data is overwritten. In the pair-wise mode, it is not always possible to overwrite the data - in particular if non-trivial segment selections are specified.

For the pair-wise mode, there are further options that can be selected by the 'variant' (e.g. whether to use flags and weights).

### Example

#### Example 1: from Jide:

```
from herschel.ia.toolbox.spectrum import DivideSpectrum
divide = DivideSpectrum()
dividedByFactor = divide(ds=spectra, param=2.1)
dividedByFactor = divide(ds=spectra, selection={"bbtype": [6031]}, param=2.1)
dividedByFactor = divide(ds=spectra, selection=[0,1,2,3], param=2.1)
dividedByFactor = divide(ds=spectra, selection={"Chopper": (-4.4, 5.9), 0.2},
    "bbtype": [6031]}, param=2.1)
dividedByFactor = divide(ds=spectra, selection={"LoFrequency": (4000.0, 5000.0)},
    param=2.1)
dividedPairWise = divide(ds1=spectral1, ds2=spectra2)
dividedPairWise = divide(ds1=spectral1, ds2=spectra2, selection={"bbtype":
    [6031]})
dividedPairWise = divide(ds1=spectral1, ds2=spectra2, selection=[0,1,2,3])
dividedPairWise = divide(ds1=spectral1, ds2=spectra2, selection={"Chopper":
    (-4.4, 5.9), 0.2}, "bbtype": [6031])
```

**Example 1: from Jide:**

```
dividedPairWise = divide(ds1=spectral, ds2=spectra2, selection={"LoFrequency":
(4000.0,5000.0)})
```

## API Summary

Properties
SpectrumContainer <b>ds</b> [INPUT, OPTIONAL, default=no default value.]
Double <b>param</b> [INPUT, OPTIONAL, default=no default value.]
Object <b>selection</b> [INPUT, OPTIONAL, default=None.]
PyDictionary Map<T, V> <b>selection_lookup</b> [INPUT, OPTIONAL, default=no default value.]
PyList <b>selection_index</b> [INPUT, OPTIONAL, default=No default value.]
Boolean <b>overwrite</b> [INPUT, OPTIONAL, default=False.]
SpectrumContainer <b>ds1</b> [INPUT, OPTIONAL, default=no default value.]
SpectrumContainer <b>ds2</b> [INPUT, OPTIONAL, default=no default value.]
Object <b>segments</b> [INPUT, OPTIONAL, default=no default value.]
Object <b>segments1</b> [INPUT, OPTIONAL, default=no default value.]
Object <b>segments2</b> [INPUT, OPTIONAL, default=no default value.]
String <b>variant</b> [INPUT, OPTIONAL, default=no default value.]
SpectrumContainer <b>result</b> [OUTPUT, OPTIONAL, default=no default value]

## API details

### Properties

<b>SpectrumContainer ds</b> [INPUT, OPTIONAL, default=no default value.]
Input container to be processed by the task in case the task is used as a scalar operation.
<b>Double param</b> [INPUT, OPTIONAL, default=no default value.]
The scalar parameter to be considered when the task is used as scalar operation.
<b>Object selection</b> [INPUT, OPTIONAL, default=None.]
Specify what point spectra the operation should be applied to. Different ways to specify these selections are possible: <ul style="list-style-type: none"> <li>• Specify a list of indices (in jython) of the point spectra for which the add should be applied.</li> <li>• Use a dictionary (in jython) to specify a selection model (lookup for attributes, filter attributes to be included in ranges or intervals).</li> <li>• Pass a string representation of a jython list or a jython dictionary. The string will be parsed and the processing delegated to the two cases above.</li> <li>• Pass any java instance that implements the SelectionModel interface (for the advanced user).</li> </ul>

**PyDictionary|Map** selection\_lookup [INPUT, OPTIONAL, default=no default value.]

Specify a PyDictionary with keys given by the attribute name to look up and a list of admissible values. Behind the scenes, a DiscreteValueSelectionModel is instantiated.

**PyList** selection\_index [INPUT, OPTIONAL, default=No default value.]

Specify a PyList with the indices of the point spectra to be considered.

**Boolean** overwrite [INPUT, OPTIONAL, default=False.]

Specify whether the input data container can be reused - the values found therein is overwritten.

**SpectrumContainer** ds1 [INPUT, OPTIONAL, default=no default value.]

First input container for pair-wise operations.

**SpectrumContainer** ds2 [INPUT, OPTIONAL, default=no default value.]

Second input container for pair-wise operations.

**Object** segments [INPUT, OPTIONAL, default=no default value.]

Specify what segments the operation should be applied to. There are two options available:

- Either pass an instance of a SegmentSelection which gives the information on what segments for each point spectrum included in the container.
- Specify a PyList of segment indices.

**Object** segments1 [INPUT, OPTIONAL, default=no default value.]

Specify the segment selection to be associated with 'ds1'.

**Object** segments2 [INPUT, OPTIONAL, default=no default value.]

Specify the segment selection to be associated with 'ds2'.

**String** variant [INPUT, OPTIONAL, default=no default value.]

Specify the variant of processing mode you would like to run (including flags / weights / ...). HCSS defaults include: "flux" / "flux-wave" / "flux-wave-weight" / "flux-flag-wave" / "flux-weight-flag-wave"

**SpectrumContainer** result [OUTPUT, OPTIONAL, default=no default value]

Result object containing the results of the operation applied.

## See also

- [SpectrumTask](#)


## History

- 2007-08-17 - meli: initial.

- 2008-03-16 - meli: major refactoring of the toolbox.
- 2008-10-03 - meli: segments, javadoc

## 3.86. Double1d

---

<b>Full Name:</b>	herschel.ia.numeric.Double1d
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric import Double1d

### Description


A rectangular numeric double array of rank 1.

Numeric arrays are part of the Numeric library. An explanation on how to use them, you can find in chapter **Numeric** -> **Arrays**. (Yes, it should be a link)



## 3.87. Double2d

---

<b>Full Name:</b>	herschel.ia.numeric.Double2d
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric import Double2d


### Description

A rectangular numeric double array of rank 2.

Numeric arrays are part of the Numeric library. An explanation on how to use them, you can find in chapter **Numeric** -> **Arrays**. (Yes, it should be a link)

## 3.88. Double3d

---

<b>Full Name:</b>	herschel.ia.numeric.Double3d
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric import Double3d


### Description

A rectangular numeric double array of rank 3.

Numeric arrays are part of the Numeric library. An explanation on how to use them, you can find in chapter **Numeric** -> **Arrays**. (Yes, it should be a link)

## 3.89. Double4d

---

<b>Full Name:</b>	herschel.ia.numeric.Double4d
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric import Double4d


### Description

A rectangular numeric double array of rank 4.

Numeric arrays are part of the Numeric library. An explanation on how to use them, you can find in chapter **Numeric** -> **Arrays**. (Yes, it should be a link)

## 3.90. Double5d

---


<b>Full Name:</b>	herschel.ia.numeric.Double5d
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric import Double5d

### Description

A rectangular numeric double array of rank 5.

Numeric arrays are part of the Numeric library. An explanation on how to use them, you can find in chapter **Numeric** -> **Arrays**. (Yes, it should be a link)

## 3.91. EigenvalueDecomposition

<b>Full Name:</b>	herschel.ia.numeric.toolbox.matrix.EigenvalueDecomposition
<b>Alias:</b>	EigenvalueDecomposition
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.matrix import EigenvalueDecomposition

### Example

<b>Example 1: A=Double2d( [ [1.,1.,1.],[1.,2.,3.],[1.,3.,6.] ] )</b>
<pre>evd=A.apply(EigenvalueDecomposition()) print evd.getD() print evd.getV()</pre>

## API Summary

<b>Jython Syntax</b>
<pre>A=Double2d( ) evd=A.apply(EigenvalueDecomposition( ) )</pre>

<b>Property</b>
<code>Double2d A [INPUT, MANDATORY, default=no default value]</code>

## API details

### Property

<code>Double2d A [INPUT, MANDATORY, default=no default value]</code>
Input must be a Double2d or Float2d array.

## 3.92. EllipseHistogramExplorer

<b>Full Name:</b>	herschel.ia.gui.image.EllipseHistogramExplorer
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.gui.image import EllipseHistogramExplorer

### Description

An explorer for EllipseHistogramProducts.

## API Summary

Constructors
<b>EllipseHistogramExplorer()</b> The constructor of a new EllipseHistogramExplorer.
<b>EllipseHistogramExplorer(Object object)</b> The constructor of a new EllipseHistogramExplorer associated
Methods
<b>String getName()</b> Returns the name for this EllipseHistogramExplorer.
<b>String getDescription()</b> Returns the description for this EllipseHistogramExplorer.
<b>boolean canHandle(Class className)</b> Checks whether this EllipseHistogramExplorer can handle objects of the
<b>setObject(Object object)</b> Sets the object for this EllipseHistogramExplorer to the given object.
<b>EllipseHistogramProduct getObject()</b> Returns the object for this EllipseHistogramExplorer.
<b>Class getVariableType()</b> Returns the expected variable type for this EllipseHistogramExplorer.
<b>JTable getParameterTable()</b> Returns the parameter table for this

## API details

### Constructors

EllipseHistogramExplorer()
<b>EllipseHistogramExplorer(Object object)</b> with the given object.
<b>Argument</b> <b>Object object</b> [INPUT, MANDATORY]

## Methods

<b>String</b> getName()
<p><b>Return</b></p> <p><b>String</b></p> <p>Returns the name for this EllipseHistogramExplorer.</p>
<b>String</b> getDescription()
<p><b>Return</b></p> <p><b>String</b></p> <p>Returns the description for this EllipseHistogramExplorer.</p>
<b>boolean</b> canHandle( <b>Class</b> className)
<p>given class.</p> <p><b>Argument</b></p> <p><b>Class</b> className [INPUT, MANDATORY]</p> <p><b>Return</b></p> <p><b>boolean</b></p> <p>Returns true if this EllipseHistogramExplorer can handle objects of the given class; false otherwise.</p>
<b>setObject(Object</b> object)
<p><b>Argument</b></p> <p><b>Object</b> object [INPUT, MANDATORY]</p>
<b>EllipseHistogramProduct</b> getObject()
<p><b>Return</b></p> <p><b>EllipseHistogramProduct</b></p> <p>Returns the object for this EllipseHistogramExplorer.</p>
<b>Class</b> getVariableType()
<p><b>Return</b></p> <p><b>Class</b></p> <p>Returns the expected variable type for this EllipseHistogramExplorer.</p>
<b>JTable</b> getParameterTable()
<p>EllipseHistogramExplorer.</p> <p><b>Return</b></p> <p><b>JTable</b></p> <p>Returns the parameter table for this EllipseHistogramExplorer.</p>

## 3.93. EllipseHistogramPanel

<b>Full Name:</b>	herschel.ia.toolbox.image.gui.EllipseHistogramPanel
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.toolbox.image.gui import EllipseHistogramPanel

### Description

A panel for the EllipseHistogramPanel.

## API Summary

Constructor
<a href="#">EllipseHistogramPanel()</a> The construction of a new EllipseHistogramPanel.
Methods
<a href="#">drawFigure()</a> Draws the ellipse on the image associated with this
<a href="#">updateFigure()</a> Updates the ellipse associated with this
<a href="#">trigger()</a> Triggers the execution of the task associated
<a href="#">updateHistogram()</a> Updates the histogram associated with this

## API details

### Constructor

<code>EllipseHistogramPanel()</code>
--------------------------------------

### Methods

<code>drawFigure()</code> EllipseHistogramPanel.
<code>updateFigure()</code> EllipseHistogramPanel.
<code>trigger()</code> with this EllipseHistogramPanel.
<code>updateHistogram()</code> EllipseHistogramPanel.



## 3.94. EllipseHistogramProduct

<b>Full Name:</b>	herschel.ia.dataset.image.EllipseHistogramProduct
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.dataset.image import EllipseHistogramProduct

### Description

A class to deal with the results of an ellipse histogram.

## API Summary

Constructor
<p><a href="#">EllipseHistogramProduct()</a></p> <p>The constructor of a new EllipseHistogramProduct.</p>
Methods
<p><a href="#">setCenter(double centerX, double centerY)</a></p> <p>Sets the center for this EllipseHistogramProduct</p>
<p><a href="#">setCenter(double centerX, double centerY, String centerRA, String centerDec)</a></p> <p>Sets the center for this EllipseHistogramProduct</p>
<p><a href="#">setDimensions(double widthPixels, double heightPixels)</a></p> <p>Sets the dimensions for this EllipseHistogramProduct to the</p>
<p><a href="#">setDimensions(double widthPixels, double heightPixels, double widthArcsec, double heightArcsec)</a></p> <p>Sets the dimensions for this EllipseHistogramProduct to the</p>
<p><code>DoubleId</code> <a href="#">getCenterPixelCoordinates()</a></p> <p>Returns the center for this EllipseHistogramProduct in</p>
<p><code>StringId</code> <a href="#">getCenterSkyCoordinates()</a></p> <p>Returns the center for this EllipseHistogramProduct in</p>
<p><code>double</code> <a href="#">getWidthPixels()</a></p> <p>Returns the width for this EllipseHistogramProduct in pixels.</p>
<p><code>double</code> <a href="#">getWidthArcsec()</a></p> <p>Returns the width for this EllipseHistogramProduct in arcsec.</p>
<p><code>double</code> <a href="#">getHeightPixels()</a></p> <p>Returns the height for this EllipseHistogramProduct in pixels.</p>
<p><code>double</code> <a href="#">getHeightArcsec()</a></p> <p>Returns the height for this EllipseHistogramProduct in arcsec.</p>

## API details

### Constructor

<code>EllipseHistogramProduct()</code>
--

## Methods

**setCenter(double centerX, double centerY)**

to the given pixel coordinates.

**Arguments**

double **centerX** [INPUT, MANDATORY]

double **centerY** [INPUT, MANDATORY]

**setCenter(double centerX, double centerY, String centerRA, String centerDec)**

to the given pixel and sky coordinates.

**Arguments**

double **centerX** [INPUT, MANDATORY]

double **centerY** [INPUT, MANDATORY]

**String centerRA** [INPUT, MANDATORY]

**String centerDec** [INPUT, MANDATORY]

**setDimensions(double widthPixels, double heightPixels)**

given dimensions in pixels.

**Arguments**

double **widthPixels** [INPUT, MANDATORY]

double **heightPixels** [INPUT, MANDATORY]

**setDimensions(double widthPixels, double heightPixels, double widthArcsec, double heightArcsec)**

given dimensions in pixels and arcsec.

**Arguments**

double **widthPixels** [INPUT, MANDATORY]

double **heightPixels** [INPUT, MANDATORY]

double **widthArcsec** [INPUT, MANDATORY]

double **heightArcsec** [INPUT, MANDATORY]

**Double1d getCenterPixelCoordinates()**

pixel coordinates.

**Return**

**Double1d**

Returns the center for this EllipseHistogramProduct in pixel coordinates.

**String1d getCenterSkyCoordinates()**

sky coordinates.

**Return**

**String1d**

Returns the center for this EllipseHistogramProduct in sky coordinates.

**double getWidthPixels()****Return****double**

Returns the width for this EllipseHistogramProduct in pixels.

**double getWidthArcsec()****Return****double**

Returns the width for this EllipseHistogramProduct in arcsec.


**double getHeightPixels()****Return****double**

Returns the height for this EllipseHistogramProduct in pixels.

**double getHeightArcsec()****Return****double**

Returns the height for this EllipseHistogramProduct in arcsec.

## 3.95. EllipseHistogramTask

<b>Full Name:</b>	herschel.ia.toolbox.image.EllipseHistogramTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import EllipseHistogramTask

### Description

A Task to make a histogram within an ellipse.

A Task to make a histogram of a region of interest, which is bounded by an ellipse.

## API Summary

Properties
Image <b>image</b> [INPUT, MANDATORY, default=No default value]
Double <b>lowCut</b> [INPUT, OPTIONAL, default=Default value : NaN]
Double <b>highCut</b> [INPUT, OPTIONAL, default=Default value : NaN]
Integer <b>bins</b> [INPUT, MANDATORY, default=Default value : new Integer(2000)]
Double <b>centerX</b> [INPUT, OPTIONAL, default=Default value : NaN]
Double <b>centerY</b> [INPUT, OPTIONAL, default=Default value : NaN]
String <b>centerRA</b> [INPUT, OPTIONAL, default=Default value : "centerRA"]
String <b>centerDec</b> [INPUT, OPTIONAL, default=Default value : "centerDec"]
Double <b>widthPixels</b> [INPUT, OPTIONAL, default=Default value : NaN]
Double <b>heightPixels</b> [INPUT, OPTIONAL, default=Default value : NaN]
Double <b>widthArcsec</b> [INPUT, OPTIONAL, default=Default value : NaN]
Double <b>heightArcsec</b> [INPUT, OPTIONAL, default=Default value : NaN]

## API details

### Properties

<b>Image image</b> [INPUT, MANDATORY, default=No default value]
The image.
<b>Double lowCut</b> [INPUT, OPTIONAL, default=Default value : NaN]
The lower cut level.
<b>Double highCut</b> [INPUT, OPTIONAL, default=Default value : NaN]
The upper cut level.
<b>Integer bins</b> [INPUT, MANDATORY, default=Default value : new Integer(2000)]
The number of bins.

---

**Double** centerX [INPUT, OPTIONAL, default=Default value : NaN]

The x-pixel-coordinate of the center of the ellipse.

**Double** centerY [INPUT, OPTIONAL, default=Default value : NaN]

The y-pixel-coordinate of the center of the ellipse.

**String** centerRA [INPUT, OPTIONAL, default=Default value : "centerRA"]

The right ascension of the center of the ellipse.

**String** centerDec [INPUT, OPTIONAL, default=Default value : "centerDec"]

The declination of the center of the ellipse.

**Double** widthPixels [INPUT, OPTIONAL, default=Default value : NaN]

The width of the ellipse in pixels.

**Double** heightPixels [INPUT, OPTIONAL, default=Default value : NaN]

The height of the ellipse in pixels.


**Double** widthArcsec [INPUT, OPTIONAL, default=Default value : NaN]

The width of the ellipse in arcsec.

**Double** heightArcsec [INPUT, OPTIONAL, default=Default value : NaN]

The height of the ellipse in arcsec.

## 3.96. Erfc

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.Erfc
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import Erfc

### Description

Computes the Complementary Error function.

### Example

Example 1: Apply ERFC on a Double1d
<pre>x = Double1d([-5.0,-1.0,-0.5,0.0,0.5,1.0,5.0]) erc = ERFC(x) print erc # [1.999999999984626,1.8427007900291827,1.520499876068384, 1.0,0.4795001239316159,0.15729920997081737,1.5374597939680894E-12]</pre>

## API Summary

Jython Syntax
<y>=ERFC(<x>)
Properties
an double array or number <b>x</b> [INPUT, MANDATORY, default=.]
returns an array (or a number if the input is a number) <b>y</b> [OUTPUT, MANDATORY, default=no default value]

## API details


### Properties

an double array or number <b>x</b> [INPUT, MANDATORY, default=.]
returns an array (or a number if the input is a number) <b>y</b> [OUTPUT, MANDATORY, default=no default value]
where each element is the Complementary Error function of the corresponding element of the input array.

## See also

- [Erf](#)

## 3.97. Erf

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.Erf
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import Erf

### Description

Computes the Error function.

### Example

Example 1: Apply ERF on a Double1d
<pre>x = Double1d([-5.0,-1.0,-0.5,0.0,0.5,1.0,5.0]) er = ERF(x) print er # [-0.9999999999984626,-0.8427007900291826,-0.5204998760683841,           0.0,0.5204998760683841,0.8427007900291826,0.9999999999984626]</pre>

## API Summary

Jython Syntax
<y>=ERF(<x>)
Properties
an double array or number <b>x</b> [INPUT, MANDATORY, default=.]
returns an array (or a number if the input is a number) <b>y</b> [OUTPUT, MANDATORY, default=no default value]

## API details


### Properties

an double array or number <b>x</b> [INPUT, MANDATORY, default=.]
returns an array (or a number if the input is a number) <b>y</b> [OUTPUT, MANDATORY, default=no default value]
where each element is the Error function of the corresponding element of the input array.

## See also

- [Erfc](#)

## 3.98. EXP10

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.Exp10
<b>Alias:</b>	EXP10
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import Exp10

### Description

Gives 10 raised to the power of array x

### Example

<b>Example 1: Apply EXP10 on a Int1d</b>
<pre>x=Double1d([1,2,3,4]) print EXP10(x) # [10.0, 100.0, 1000.0, 10000.0]</pre>

## API Summary

<b>Jython Syntax</b>
<y>=EXP10(<x>)
<b>Properties</b>
any number or array <b>x</b> [INPUT, MANDATORY, default=no default value]
a number or an array <b>y</b> [OUTPUT, MANDATORY, default=no default value]

## API details

### Properties


any number or array <b>x</b> [INPUT, MANDATORY, default=no default value]
a number or an array <b>y</b> [OUTPUT, MANDATORY, default=no default value]
The result is a number or an array depending on the input

## See also

- [EXP10](#)



## 3.99. EXP

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.Exp
<b>Alias:</b>	EXP
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import Exp

### Description

Gives the exponential function applied to a number or array.

### Example

Example 1: Apply EXP on a Int1d
<pre>x=Double1d([0,1]) print LOG(EXP(x)) # [0.0,1.0]</pre>

## API Summary

Jython Syntax
<y>=EXP (<x> )
Properties
any number or array <b>x</b> [INPUT, MANDATORY, default=no default value]
a number or an array <b>y</b> [OUTPUT, MANDATORY, default=no default value]

## API details


### Properties

any number or array <b>x</b> [INPUT, MANDATORY, default=no default value]
a number or an array <b>y</b> [OUTPUT, MANDATORY, default=no default value]
The result is a number or an array depending on the input

## See also

- [LOG](#)

## 3.100. ExpN

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.ExpN
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import ExpN

### Description

Gives the specified base raised to each item array:  $y = \text{ExpN base}^{(x)}$ .

### Example

Example 1: Apply ExpN on a Int1d
<pre>x=Double1d([1,2,3,4]) print ExpN(2)(x) # [2.0,4.0,8.0,16.0] print x.apply(ExpN(2)) # [2.0,4.0,8.0,16.0]</pre>

## API Summary

Jython Syntax
<code>&lt;y&gt;=ExpN(&lt;base&gt;)(&lt;x&gt;)</code>
Properties
any array or number <b>x</b> [INPUT, MANDATORY, default=no default value]
a number <b>base</b> [INPUT, MANDATORY, default=no default value]
a number or an array <b>y</b> [OUTPUT, MANDATORY, default=no default value]

## API details


### Properties

any array or number <b>x</b> [INPUT, MANDATORY, default=no default value]
An array or a number
a number <b>base</b> [INPUT, MANDATORY, default=no default value]
The base n
a number or an array <b>y</b> [OUTPUT, MANDATORY, default=no default value]
The result is a number or an array depending on the input

## See also

- [ExpN](#)

## 3.101. exportPalToUfDir

<b>Full Name:</b>	herschel.ia.toolbox.util.ExportPalToUfDirTask
<b>Alias:</b>	exportPalToUfDir
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.util import ExportPalToUfDirTask
<b>Category:</b>	<a href="#">task</a>

### Description

Exports observations related to an URN from a pool to a user friendly directory structure

The exportPalToUfDir task is used to export observations to a user friendly directory structure, so that they can be easily inspected, used and shared outside of HIPE.

Please note that only LocalStores and HsaReadPools can export their observations.

### Example

#### Example 1: Simple example

```
exportPalToUfDir(pool=poolSrc ,
  urn="urn:poolid:herschel.ia.obs.ObservationContext:0", dirout="/exportdir1")
```

## API Summary

#### Jython Syntax

```
exportPalToUfDir(<pool> , <urn>, <dirout> [, <warn>])
```

#### Properties

ProductPool **pool** [INPUT, MANDATORY, default=No default value]

String **urn** [INPUT, MANDATORY, default=No default value]

Boolean **warn** [INPUT, OPTIONAL, default=true]

String **dirout** [INPUT, MANDATORY, default=No default value]

### Limitations

The dirout must not exist (cannot repeatedly export to the same dir).

### Miscellaneous

No miscellaneous

## API details

### Properties

ProductPool **pool** [INPUT, MANDATORY, default=No default value]

The pool to export products from.

<code>String urn [INPUT, MANDATORY, default=No default value]</code>
--

The urn that defines what to export
-------------------------------------

<code>Boolean warn [INPUT, OPTIONAL, default=true]</code>
---

If true, asks confirmation if the directory already exists and it is not empty.
---

<code>String dirout [INPUT, MANDATORY, default=No default value]</code>
---

The directory where the observations will be exported with a user friendly structure
--


## See also

- [???](#)

## History

- 16-01-09 Created

## 3.102. ExtractFreqRanges

<b>Full Name:</b>	herschel.ia.toolbox.spectrum.ExtractFreqRanges
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.spectrum import ExtractFreqRanges

### Description

Task for extracting a range or ranges from the segments of one or several SpectrumContainer.

Different possibilities are available for specifying the ranges (see the `ranges`-parameter below. Specifying frequency intervals means that all the spectra are tested for the suitable ranges. In presence of frequency drift these ranges may be different from spectrum to spectrum. For the spectrum container the enveloping range is taken so that the all the PointSpectra included in the result container have again the same width of the segments. Here, the number of frequency intervals and the number of segments does not need to coincide. For each of the segments with a non-trivial overlap with one of the frequency intervals will lead to a segment in the result container.

### Example

Example 1: from Jide
<pre>slices = extract(ds=spectra, ranges=[(4100,4400),(4600,4900),(5100,5900), (6100,6900),(7100,7900)]) slices = extract(ds=spectra, ranges=[(4100,4400),(4600,4900),(5100,5900), (6100,6900),(7100,7900)], selection={"bbtype":[6031]}) slices = extract(ds=spectra, ranges=[(4100,4400),(4600,4900),(5100,5900), (6100,6900),(7100,7900)], selection={"Chopper":([-4.4,5.9],0.2)}) slices = extract(ds=spectra, ranges=[(4100,4400),(4600,4900),(5100,5900), (6100,6900),(7100,7900)], selection=[0,1,2,3]) slices = extract(ds=spectra, ranges=[(4100,4400),(4600,4900),(5100,5900), (6100,6900),(7100,7900)], selection={"LoFrequency":(4000.0,5000.0)}) slices = extract(ds=spectra, ranges=([(4100,4600,5100,6100,7100], [4400,4900,5900,6900,7900])) # or in "the old way": min = DoubleId([4100,4600,5100,6100,7100]) max = DoubleId([4400,4900,5900,6900,7900]) slices = extract(ds=spectra, min=min, max=max)</pre>

## API Summary

Properties
Object <b>ds</b> [INPUT, OPTIONAL, default=no default value.]
SpectrumContainer <b>result</b> [OUTPUT, OPTIONAL, default=no default value.]
Object <b>ranges</b> [INPUT, OPTIONAL, default=no default value.]
DoubleId <b>minFreq</b> [INPUT, OPTIONAL, default=no default value.]
DoubleId <b>maxFreq</b> [INPUT, OPTIONAL, default=no default value.]
Object <b>segments</b> [INPUT, OPTIONAL, default=no default value.]
Object <b>selection</b> [INPUT, OPTIONAL, default=None.]

## API details

### Properties

<b>Object ds [INPUT, OPTIONAL, default=no default value.]</b>
<p>Input data to be processed by the task. Several types are possible:</p> <ul style="list-style-type: none"> <li>• SpectrumContainer</li> <li>• Array of SpectrumContainer, i.e. SpectrumContainer[]</li> <li>• List of SpectrumContainer, i.e. List</li> <li>• Any product with implementations of SpectrumContainer inside.</li> </ul>
<b>SpectrumContainer result [OUTPUT, OPTIONAL, default=no default value.]</b>
The resulting container created by this task.
<b>Object ranges [INPUT, OPTIONAL, default=no default value.]</b>
<p>Specify the range to be extracted - either by specifying ranges of channel numbers or frequency ranges:</p> <ul style="list-style-type: none"> <li>• Type Range[]: Range of channel numbers for each sub-segment to be extracted.</li> <li>• Type Range: Range of channel numbers to be extracted (if only one segment in the data).</li> <li>• Type PyList or PyTuple: Each PyTuple defines an interval on the frequency scale.</li> <li>• Type PyTuple of two PyLists: The first list with the minima and the second with the maxima of the intervals on the frequency scale.</li> </ul>
<b>DoubleId minFreq [INPUT, OPTIONAL, default=no default value.]</b>
For each of the ranges to be extracted the minimum frequency.
<b>DoubleId maxFreq [INPUT, OPTIONAL, default=no default value.]</b>
For each of the ranges to be extracted the maximum frequency.
<b>Object segments [INPUT, OPTIONAL, default=no default value.]</b>
<p>Specify what segments to restrict on. There are two options available:</p> <ul style="list-style-type: none"> <li>• Specify a PyList of segment indices or</li> <li>• pass an instance of a SegmentSelection which gives the information on what segments for each point spectrum included in the container.</li> </ul>
<b>Object selection [INPUT, OPTIONAL, default=None.]</b>
Specify what point spectra to restricted to. Different ways to specify these selections are possible:

**Object selection [INPUT, OPTIONAL, default=None.]**

- Specify a list of indices (in jython) of the point spectra for which the processing should be applied.
- Use a dictionary (in jython) to specify a selection model (lookup for attributes, filter attributes to be included in ranges or intervals).
- Pass a string representation of a jython list or a jython dictionary. The string will be parsed and the processing delegated to the two cases above.
- Pass any java instance that implements the SelectionModel interface (for the advanced user).


## See also

- [ManyToOneSpectrumTask](#)

## History

- 2008-01-29 - meli: initial.
- 2008-03-16 - meli: major refactoring of the toolbox.
- 2009-05-18 - meli: more ways to specify selections and frequency ranges.

## 3.103. ExtractMultiplePixelSpectrumPanel

<b>Full Name:</b>	herschel.ia.gui.cube.ExtractMultiplePixelSpectrumPanel
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.gui.cube import ExtractMultiplePixelSpectrumPanel

### Description

A panel for the SinglePixelSpectrum extraction task

## API Summary

Constructor
<p><code>ExtractMultiplePixelSpectrumPanel()</code></p> <p>The constructor of a new ExtractSinglePixelSpectrumPanel.</p>
Methods
<p><code>JPanel getPixelsPanel()</code></p> <p>Returns the panel where to specify the radii for the</p>
<p><code>drawFigures()</code></p> <p>Draws the circles on the image for this</p>
<p><code>moveConfirmedFigures()</code></p> <p>Allows the user to move the circles bounding the</p>
<p><code>clearSpectrumExtraction()</code></p> <p>Clears the annular sky aperture for this</p>
<p><code>setClicked(Double center)</code></p> <p>Sets the center of the rectangle, associated with this</p>

## API details

### Constructor

<code>ExtractMultiplePixelSpectrumPanel()</code>
--

### Methods

<p><code>JPanel getPixelsPanel()</code></p> <p>apertures for this ExtractSinglePixelSpectrumPanel.</p> <p><b>Return</b></p> <p><code>JPanel</code></p> <p>Returns the panel where to specify the radii for the apertures for this AnnularSkyAerturePhotometryPanel.</p>
<p><code>drawFigures()</code></p> <p>ExtractSinglePixelSpectrumPanel.</p>



<b>moveConfirmedFigures()</b>
-------------------------------

apertures for this ExtractSinglePixelSpectrumPanel.
---

<b>clearSpectrumExtraction()</b>
----------------------------------

ExtractSinglePixelSpectrumPanel.
----------------------------------


<b>setClicked(Double center)</b>
----------------------------------

ExtractSinglePixelSpectrumPanel to the given point (in UserCoordinates).
--

<b>Argument</b>
-----------------

<b>Double center</b> [INPUT, MANDATORY]
---

## 3.104. ExtractRegionPixelSpectrumTask

<b>Full Name:</b>	herschel.ia.toolbox.cube.ExtractRegionPixelSpectrumTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.cube import ExtractRegionPixelSpectrumTask

### Description

Task which Extract an averaged Spectrum from a set of pixels, from a simplecube.

In the CubeSpectrumAnalysisToolbox (via the SpectrumAvgPlotting GUI), this task process a set of contiguous pixels and can be used in association with some FILTERRING, the output of this task in this kind of usage is therefore sent directly to the next tasks.

The command line can be used to retrieve manually some spectrum or to include it in scripts. this task use SimpleCube and return

### Example

#### Example 1: How to use the Single pixel spectrum extraction in jide

```
singlePixExtraction = ExtractSinglePixelSpectrumTask();
singlePixExtraction.setValue("simplecube",Cube)
singlePixExtraction.setValue("wholeImg",False)
singlePixExtraction.setValue("posArray",arrayofpixel)
singlePixExtraction.execute()
spectrum =(DoubleId) singlePixExtraction.getValue("spectrum")
spectrum Id spectrumId =(DoubleId) singlePixExtraction.getValue("spectrum")
{@link #__abs__() } futur
```

## API Summary

Properties
SimpleCube <b>simplecube</b> [INPUT, MANDATORY, default=no default value]
Boolean <b>wholeImg</b> [INPUT, no default value, default=no default value]
Double2d <b>posArray</b> [INPUT, MANDATORY, default=no default value]
Integer <b>nbPixels</b> [INPUT, MANDATORY, default=no default value]
Integer <b>arithmetics</b> [INPUT, MANDATORY, default=no default value]
DoubleId <b>spectrum</b> [OUTPUT, MANDATORY, default=no default value]
SpectrumId <b>finalspectrum</b> [OUTPUT, MANDATORY, default=no default value]
float <b>totalWeight</b> [OUTPUT, MANDATORY, default=no default value]

### API details

#### Properties

SimpleCube <b>simplecube</b> [INPUT, MANDATORY, default=no default value]
The Cube containing the spectra to extract

<b>Boolean</b> wholeImg [INPUT, no default value, default=no default value]
---

A flag to define the usage whole image or region of this task
---

<b>Double2d</b> posArray [INPUT, MANDATORY, default=no default value]
---

The Array of pixels to be read in the cube must contain the X,Y and weight information [X,Y,weight]
---

<b>Integer</b> nbPixels [INPUT, MANDATORY, default=no default value]
--

The number of pixel to be read
--------------------------------

<b>Integer</b> arithmetics [INPUT, MANDATORY, default=no default value]
---

a value defining the kind of arithmetic to use for the resulting spectra: choice between average(1) median(2) sum(3) default = sum
--

<b>Double1d</b> spectrum [OUTPUT, MANDATORY, default=no default value]
--

The flux of the spectrum extracted at the given position
--

<b>Spectrum1d</b> finalspectrum [OUTPUT, MANDATORY, default=no default value]
---

The spectrum extracted at the given position in a Spectrum1d
--

<b>float</b> totalWeight [OUTPUT, MANDATORY, default=no default value]
--

the 'weight' of the spectrum , ne exact number of pixel from which the spectrum was read
--


## See also

- ???
- ???
- [herschel.ia.dataset.spectrum.Spectrum1d](#);

## History

- 2008-06-17 - AG: first complet description
- 2008-07-03 - AG: Modification of the input Parameters
- 2008-09-08 - AG: add the error computation
- 2009-06-08

## 3.105. ExtractSinglePixelSpectrumPanel

<b>Full Name:</b>	herschel.ia.gui.cube.ExtractSinglePixelSpectrumPanel
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.gui.cube import ExtractSinglePixelSpectrumPanel

### Description

A panel for the SinglePixelSpectrum extraction task

## API Summary

Constructor
<b><code>ExtractSinglePixelSpectrumPanel()</code></b> The constructor of a new ExtractSinglePixelSpectrumPanel.
Methods
<b><code>JPanel getPixelsPanel()</code></b> Returns the panel where to specify the radii for the
<b><code>drawFigures()</code></b> Draws the circles on the image for this
<b><code>moveConfirmedFigures()</code></b> Allows the user to move the circles bounding the
<b><code>clearSpectrumExtraction()</code></b> Clears the annular sky aperture for this
<b><code>setClicked(Double center)</code></b> Sets the center of the rectangle, associated with this

## API details

### Constructor

<b><code>ExtractSinglePixelSpectrumPanel()</code></b>
---

### Methods

<b><code>JPanel getPixelsPanel()</code></b> apertures for this ExtractSinglePixelSpectrumPanel. <b>Return</b> <b><code>JPanel</code></b> Returns the panel where to specify the radii for the apertures for this AnnularSkyAoerturePhotometryPanel.
<b><code>drawFigures()</code></b> ExtractSinglePixelSpectrumPanel.

<b>moveConfirmedFigures()</b>
-------------------------------

apertures for this ExtractSinglePixelSpectrumPanel.
---

<b>clearSpectrumExtraction()</b>
----------------------------------

ExtractSinglePixelSpectrumPanel.
----------------------------------


<b>setClicked(Double center)</b>
----------------------------------

ExtractSinglePixelSpectrumPanel to the given point (in UserCoordinates).
--

<b>Argument</b>
-----------------

<b>Double center</b> [INPUT, MANDATORY]
---

## 3.106. ExtractSinglePixelSpectrumTask

<b>Full Name:</b>	herschel.ia.toolbox.cube.ExtractSinglePixelSpectrumTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.cube import ExtractSinglePixelSpectrumTask

### Description

Task which extract a Spectrum of a Simplecube from a Single pixel position given as parameter.

This task is used in the GUI CubeSpectrumAnalysisToolbox for the Real time single spectrum visualisation and in the the Single pixel Spectrum Extraction.

\*

This task can be used in common with some filtering and fitting tasks. in this case the input parameters for these tasks are partly the result of this one. In the main GUI or in the JIDE the user will decide and define of the filter to apply.

### Example

#### Example 1: How to use the Single pixel spectrum extraction

```
singlePixExtraction = ExtractSinglePixelSpectrumTask();
singlePixExtraction.setValue()
```

## API Summary

Properties
SimpleCube <b>simplecube</b> [INPUT, MANDATORY, default=no default value]
Integer <b>posX</b> [INPUT, MANDATORY, default=no default value]
Integer <b>posY</b> [INPUT, MANDATORY, default=no default value]
DoubleId <b>spectrum</b> [OUTUT, MANDATORY, default=no default value]
SpectrumId <b>spectrum</b> [OUTUT, MANDATORY, default=no default value]

## API details

### Properties

<b>SimpleCube simplecube</b> [INPUT, MANDATORY, default=no default value]
The Cube containing the spectra
<b>Integer posX</b> [INPUT, MANDATORY, default=no default value]
The X coordinate of the pixel to bew read.
<b>Integer posY</b> [INPUT, MANDATORY, default=no default value]
The Y coordinate of the pixel to bew read.

<code>DoubleId spectrum [OUTUT, MANDATORY, default=no default value]</code>
---

The spectrum extracted at the given position
--


<code>SpectrumId spectrum [OUTUT, MANDATORY, default=no default value]</code>
---

The spectrum extracted at the given position in a SpectrumId , will become the only output
--

## History

- 2008-06-17 - AG: first complet description
- 2008-07-03 - AG: Modification of the input Parameters
- 2008-07-24 - AG: added a new output parameters
- 2008-10-3 - AG: temporary removed the unit management
- 2009-01-31 - AG: inverted the output parameters order

## 3.107. FFT2dTask

<b>Full Name:</b>	herschel.ia.toolbox.image.FFT2dTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import FFT2dTask

### Description

A Task for two dimensional Fast Fourier Transforms.

A Task that calculates the 2D Fast Fourier Transform and the power spectrum.

## API Summary

Properties
Numeric2dData <b>image</b> [INPUT, MANDATORY, default=No default value]
Complex2d <b>transform</b> [OUTPUT, MANDATORY, default=No default value]
Double2d <b>spectrum</b> [OUTPUT, MANDATORY, default=No default value]


## API details

### Properties

<b>Numeric2dData image</b> [INPUT, MANDATORY, default=No default value]
The input image.
<b>Complex2d transform</b> [OUTPUT, MANDATORY, default=No default value]
The transform.
<b>Double2d spectrum</b> [OUTPUT, MANDATORY, default=No default value]
The spectrum.



## 3.108. FFT

<b>Full Name:</b>	herschel.ia.numeric.toolbox.xform.FFT
<b>Alias:</b>	FFT
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.xform import FFT

### Description

Gives the Fast Fourier Transform `<![CDATA[]]>`.

### Example

Example 1: Apply FFT
<pre> from java.lang.Math import PI # Frequency modulated signal: parameters ts = 1E-6          # Sampling period (sec) fc = 200000       # Carrier frequency (Hz) fm = 2000         # Modulation frequency (Hz) beta = .0003      # Modulation index (Hz) n = 5000         # Number of samples # Create signal in complex form t = Double1d.range(n) * ts signal = SIN(2 * PI * fc * t * (1 + beta * COS(2 * PI * fm * t))) z_signal=Complex1d(signal) # Get spectrum spectrum = ABS(FFT(z_signal)) # Repeat with apodizing z_signal=Complex1d(HAMMING(signal)) spectrum2 = ABS(FFT(z_signal)) </pre>

## API Summary

Jython Syntax
<code>&lt;y&gt;=FFT(&lt;x&gt;)</code>
Properties
<code>Complex1d x [INPUT, MANDATORY, default=no default value]</code>
<code>Double1d y [INPUT, MANDATORY, default=no default value]</code>

## API details

### Properties


<code>Complex1d x [INPUT, MANDATORY, default=no default value]</code>
Complex1d arrays only.
<code>Double1d y [INPUT, MANDATORY, default=no default value]</code>
Returns a Double1d

## See also

- [IFFT](#)



## 3.109. FitsArchive

<b>Full Name:</b>	herschel.ia.io.fits.FitsArchive
<b>Alias:</b>	FitsArchive
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.io.fits import FitsArchive
<b>Category:</b>	<a href="#">class</a>

### Description

A class for reading and writing FITS files.

The FitsArchive provides a transparent way to store and retrieve Products as defined within the Herschel Data Processing software.

### Examples

#### Example 1: default usage:

```
from herschel.ia.io.fits import FitsArchive
# read/write a Product in HCSS decorated format.
fits=FitsArchive()
product=fits.load("input.fits")
fits.save("output.fits",product)
```

#### Example 2: reading a HCSS FITS file which contains a removed class:

```
fits=FitsArchive()
product=fits.load("input.fits",FitsArchive.HANDLE_MISSING_CLASSES)
```

#### Example 3: reading a externally generated FITS file into a Product:

```
from herschel.ia.io.fits import FitsArchive
# setup a new FitsArchive, but change the reader type
from herschel.ia.io.fits.reader.standard import StandardFitsReader
fits = FitsArchive(reader = StandardFitsReader())
product=fits.load("input.fits")
# Saving the product will be done in HCSS decorated format.
fits.save("output.fits",product)
```

#### Example 4: saving an empty ArrayDataset is allowed:

```
from herschel.ia.io.fits import FitsArchive
fits=FitsArchive()
ads=ArrayDataset()
product=Product("with empty ArrayDataset")
product['ads'] = ads
fits.save("product.fits", product) # works: image extension without image
```

#### Example 5: saving an empty column in a TableDataset is NOT allowed:

```
from herschel.ia.io.fits import FitsArchive
fits=FitsArchive()
tds=TableDataset()
tds.addColumn(Column())
product=Product("with empty Column in TableDataset")
product['tds'] = tds
```

**Example 5: saving an empty column in a TableDataset is NOT allowed:**

```
fits.save("product.fits", product) # fails: binary table extensions require
data
```

**Example 6: saving the product minimizing product metadata keyword translations and making keywords duplicity.:**

```
from herschel.ia.io.fits import FitsArchive
fits=FitsArchive()
product=Product("My Product")
fits.save("product.fits", product, 1, 1)
```

## API Summary

### Fields

`FitsReader` `HCSS_READER`

HCSS FITS Reader

`FitsReader` `STANDARD_READER`

Generic FITS Reader

### Methods

`Product` `load(String name)`

Loads a Product from a FITS file.

`Product` `load(String name, boolean handleMissingClasses)`

Loads a Product from a FITS file.

`Product` `load(InputStream is)`

Loads a Product from a FITS InputStream.

`Product` `load(InputStream is, boolean handleMissingClasses)`

Loads a Product from a FITS InputStream.

`save(String name, [Optionally derived] Product. product)`

Saves a Product to a FITS file.

## API details

### Fields

`FitsReader` `HCSS_READER`

A FITS reader that expects a FITS format that was produced by this archive implementation. This is a shared object among any `FitsArchive` instance. In a multithread environment, you should use a new instance of a reader.

It can handle nested structures, derived datasets and quantities of the data within FITS.

This is the default reader when you create a `FitsArchive`.

#### Examples

creating a new `FitsArchive`

```
fits=FitsArchive() # default reader=FitsArchive.HCSS_READER
```

**FitsReader** `HCSS_READER`

creating a new FitsArchive

```
fits=FitsArchive(reader=FitsArchive.HCSS_READER)
```

**FitsReader** `STANDARD_READER`

A generic FITS reader for FITS files that are not created by the HCSS FitsArchive. This is a shared object among any FitsArchive instance. In a multithread environment, you should use a new instance of a reader.

This reader can read FITS files that were generated by other software as long as it complies to the FITS standard and translates the contents into a Product.

**Examples**

import data from an externally generated FITS file:

```
fits=FitsArchive(reader=FitsArchive.STANDARD_READER)
product=fits.load("external.fits")
```

reusing this FitsArchive but changing the reader:

```
fits.reader=fits.HCSS_READER
product=fits.load("hcss.fits")
```

## Methods

**Product** `load(String name)`

Loads a Product from a FITS file using the current reader.

**Argument**

`String name` [INPUT, MANDATORY, default=no default value]  
Name of the FITS file

**Return**

**Product**

An object of the `herschel.ia.dataset.Product` family.

**Product** `load(String name, boolean handleMissingClasses)`

Loads a Product from a FITS file using the current reader.

**Arguments**

`String name` [INPUT, MANDATORY, default=no default value]  
Name of the FITS file

`boolean handleMissingClasses` [INPUT, MANDATORY, default=no default value]  
For creating dummy classes when a Hcss class is not found.

**Return**

**Product**

An object of the `herschel.ia.dataset.Product` family.

**Product** `load(InputStream is)`

Loads a Product from a FITS InputStream using the current reader.

**Product load(InputStream is)****Argument**

InputStream **is** [INPUT, MANDATORY, default=no default value]  
 InputStream to the FITS file

**Return****Product**

An object of the herschel.ia.dataset.Product family.

**Product load(InputStream is, boolean handleMissingClasses)**

Loads a Product from a FITS InputStream using the current reader.

**Arguments**

InputStream **is** [INPUT, MANDATORY, default=no default value]  
 InputStream to the FITS file

boolean **handleMissingClasses** [INPUT, MANDATORY, default=no default value]  
 For creating dummy classes when a Hcss class is not found.

**Return****Product**

An object of the herschel.ia.dataset.Product family.

**save(String name, [Optionally derived] Product. product)**


Saves a Product to a FITS file with sufficient format informat to preserve the quantities of the data as well as the original dataset type and contents.

**Arguments**

**String name** [INPUT, MANDATORY, default=no default value]  
 Name of the FITS file

[Optionally derived] Product. **product** [INPUT, MANDATORY, default=no default value]  
 An object of the herschel.ia.dataset.Product family.

## 3.110. FitterFunction

<b>Full Name:</b>	herschel.ia.toolbox.fit.FitterFunction
<b>Alias:</b>	FitterFunction
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.toolbox.fit import FitterFunction

### Description

Specialization of RealFunction that fits some given data.

### Example

#### Example 1: Implicit fitting

```
x = Double1d([ 0,0.5,1,2, 3, 4, 5, 6, 10, 12])
y = Double1d([-3, 2,4,5,12,37,92,189,1237,2325])
f = FitterFunction(x, y, PolynomialModel(3))
i = SimpsonIntegrator(1, 10)
print i.integrate(f) # 2668.499999999972
Explicit fitting
x = Double1d([ 0,0.5,1,2, 3, 4, 5, 6, 10, 12])
y = Double1d([-3, 2,4,5,12,37,92,189,1237,2325])
model = CubicSplinesModel(x)
fitter = AmoebaFitter(x, model)
fitter.setSimplex(params, range) # customize the fitter as you want
fitter.fit(y)
f = FitterFunction(model) # or f = FitterFunction(fitter)
# remaining code like before
```

## API Summary

### Jython Syntax

```
<f>=FitterFunction(<x>,<y>,<m>[,<c>])
<f>=FitterFunction(<m>)
<f>=FitterFunction(<F>)
```

### Properties

```
Double1d of abscissas x [INPUT, MANDATORY, default=no default value]
Double1d of values y [INPUT, MANDATORY, default=no default value]
AbstractModel m [INPUT, MANDATORY, default=no default value]
Class of Fitter c [INPUT, OPTIONAL, default=Fitter.class]
Fitter F [INPUT, MANDATORY, default=no default value]
RealFunction f [OUTPUT, MANDATORY, default=no default value]
```

## API details

### Properties

```
Double1d of abscissas x [INPUT, MANDATORY, default=no default value]
```

Abcissas; it is only mandatory for the constructors where it appears in the synopsis.

---


<b>DoubleId of values y [INPUT, MANDATORY, default=no default value]</b>
Values corresponding to the abscissas; it is only mandatory for 1st constructors.
<b>AbstractModel m [INPUT, MANDATORY, default=no default value]</b>
Unitialized model for 1st constructors, or already customized model for 2nd constructor.
<b>Class of Fitter c [INPUT, OPTIONAL, default=Fitter.class]</b>
Allows specifying the fitter class to be used in 1st constructor. FitterFunction provides some useful constants: LINEAR (for Fitter.class), AMOEBA (for AmoebaFitter.class) and LEVENBERG (for LevenbergMarquardtFitter.class).
<b>Fitter F [INPUT, MANDATORY, default=no default value]</b>
It is only mandatory for 3rd constructor.
<b>RealFunction f [OUTPUT, MANDATORY, default=no default value]</b>
Function object that fits the provided data with the specified model.



---

## 3.111. Fitter

---

<b>Full Name:</b>	herschel.ia.numeric.toolbox.fit.Fitter
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.fit import Fitter

### Description

An introduction to the use of fit package can be found

[here](#). At least once have a look at the [background](#) on the organization and structure of the package.

### Example

**Example 1: The fit/demo directory contains worked**

```
<a href="../../../ia/numeric/toolbox/fit/demo/jython.html">examples</a>  
on almost all aspects of of the package.
```

### Limitations

The calculation of the evidence is an Gaussian approximation which is only exact for linear models with a fixed scale.

## 3.112. FitterTask

<b>Full Name:</b>	herschel.ia.toolbox.fit.FitterTask
<b>Alias:</b>	FitterTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.fit import FitterTask
<b>Category:</b>	<a href="#">generic task</a>

### Description

generic module: FitterTask

Task shell around the package herschel.ia.numeric.toolbox.fit. Both a command line and a GUI interface are provided. With the GUI interface there is more of the Fitter package accessible than on this tasks command line. However not everything possible within the fitter package is accessible via this task, GUI or otherwise. Most text fields in the GUI accept either numerics or JIDE variables or JIDE expressions.

### Example

#### Example 1: FitterTask

```
<pre>
from herschel.hifi.generic.task import FitterTask
# Assume that `tt` and/or `data` are Double1d's
# usage on command line:
ft = FitterTask()( x=tt, y=data, modelname="GaussModel" )
ft.fittername = "LevenbergMarquardtFitter"
ft()          # performs the execute method
print ft.result      # parameters of the fit
print ft.stdev       # standard deviations
print ft.fittername  # name of the fitter
# Etcetera, etc.
# use the GUI.
ft = FitterTask()
ft.gui = 1          # start the GUI
# from the GUI select the data, model, fitter, properties etc and run.
print ft.result      # parameters of the fit
print ft.stdev       # standard deviations
# Etcetera as before.
</pre>
```

## API Summary

### Jython Syntax

see example below

### Properties

NumericData **x** [INPUT, OPTIONAL, default=null]

DoubleArray **y** [INPUT, MANDATORY, default=no]

Boolean **indexview** [INPUT, OPTIONAL, default=true]

DoubleArray **weights** [INPUT, OPTIONAL, default=null]

AbstractModel **model** [INPUT, OPTIONAL, default=null]

String **modelname** [INPUT, OPTIONAL, default=no]

Properties
ArrayIdData <b>modelarg</b> [INPUT, OPTIONAL, default=null]
Fitter <b>fitter</b> [INPUT, OPTIONAL, default=null]
String <b>fittername</b> [INPUT, OPTIONAL, default=no]
DoubleId <b>result</b> [OUTPUT, OPTIONAL, default=n/a]
DoubleId <b>parameters</b> [OUTPUT, OPTIONAL, default=n/a]
DoubleId <b>stdev</b> [OUTPUT, OPTIONAL, default=n/a]
Double <b>chisq</b> [OUTPUT, OPTIONAL, default=n/a]
DoubleArray <b>yfit</b> [OUTPUT, OPTIONAL, default=n/a]
DoubleArray <b>yband</b> [OUTPUT, OPTIONAL, default=n/a]
DoubleId <b>prior</b> [INPUT, OPTIONAL, default=null]
Double <b>evidence</b> [OUTPUT, OPTIONAL, default=n/a]
Double <b>scale</b> [OUTPUT, OPTIONAL, default=n/a]
Boolean <b>auto</b> [INPUT, OPTIONAL, default=true]
Double <b>fixed</b> [INPUT, OPTIONAL, default=1.0]
Double <b>mixed</b> [INPUT, OPTIONAL, default=0.0]
Double <b>tolerance</b> [INPUT, OPTIONAL, default=0.01]
Integer <b>iterations</b> [INPUT, OPTIONAL, default=10000]
Double <b>temperature</b> [INPUT, OPTIONAL, default=0.0]
Double <b>cooling</b> [INPUT, OPTIONAL, default=0.95]
Integer <b>tempsteps</b> [INPUT, OPTIONAL, default=100]
DoubleId <b>initialpars</b> [INPUT, OPTIONAL, default=from model]
DoubleId <b>highlimits</b> [INPUT, OPTIONAL, default=null]
DoubleId <b>lowlimits</b> [INPUT, OPTIONAL, default=null]
IntId <b>keepfixed</b> [INPUT, OPTIONAL, default=null]
DoubleId <b>fixedvalues</b> [INPUT, OPTIONAL, default=null]
Boolean <b>gui</b> [INPUT, OPTIONAL, default=false]

## Limitations

Not everything which is possible using the package directly is accessible via this task.

## API details

### Properties

<b>NumericData x</b> [INPUT, OPTIONAL, default=null]
The independent variable(s) of the fit problem. If not provided, it will use indices ranging from 0 to len(y). If y is more-dimensional the proper 2-d indices are provided.
<b>DoubleArray y</b> [INPUT, MANDATORY, default=no]
The data to be fitted. It can be more-dimensional. E.g. a 2-dimensional map.
<b>Boolean indexview</b> [INPUT, OPTIONAL, default=true]
Applicable parameters appear in the same order as in the y DoubleArray This parameter is only active when y has 2 dimensions or more.


<b>DoubleArray weights</b> [INPUT, OPTIONAL, default=null]
The weights to be used in the fit. Can be more-dimensional. When provided it should be the same size as parameter y.
<b>AbstractModel model</b> [INPUT, OPTIONAL, default=null]
The model to be fitted. One of "model" or "modelname" is MANDATORY
<b>String modelname</b> [INPUT, OPTIONAL, default=no]
The name of the model to be fitted. One of "model" or "modelname" is MANDATORY
<b>ArrayldData modelarg</b> [INPUT, OPTIONAL, default=null]
Arguments, if any, needed in the Constructor of the model.
<b>Fitter fitter</b> [INPUT, OPTIONAL, default=null]
The fitter to be used. One of "fitter" or "fittername" is MANDATORY
<b>String fittername</b> [INPUT, OPTIONAL, default=no]
The name of the fitter to be used. One of "fitter" or "fittername" is MANDATORY
<b>Doubleld result</b> [OUTPUT, OPTIONAL, default=n/a]
The parameters of the fit. Also the default result of the task.
<b>Doubleld parameters</b> [OUTPUT, OPTIONAL, default=n/a]
The parameters of the fit. (same as result)
<b>Doubleld stdev</b> [OUTPUT, OPTIONAL, default=n/a]
The standard deviations pertaining to the parameters.
<b>Double chisq</b> [OUTPUT, OPTIONAL, default=n/a]
Chi-squared of the fit.
<b>DoubleArray yfit</b> [OUTPUT, OPTIONAL, default=n/a]
An array of the same size as the data, containing the fitted values.
<b>DoubleArray yband</b> [OUTPUT, OPTIONAL, default=n/a]
An array of the same size as the data, containing a 1-# MonteCarlo error at each point.
<b>Doubleld prior</b> [INPUT, OPTIONAL, default=null]
Prior ranges for the parameters, needed when the evidence is requested. When noise scaling is set to auto=true (default), the prior needs 1 extra value as prior for the noise scale.
<b>Double evidence</b> [OUTPUT, OPTIONAL, default=n/a]
Relative evidence the model carries w.r.t. the data It needs values for prior, as many as the number of parameters and one more if auto-scaling is set.
<b>Double scale</b> [OUTPUT, OPTIONAL, default=n/a]
Noise scale of the data (when auto or mixed is selected)

<b>Boolean auto</b> [INPUT, OPTIONAL, default=true]
Select automatic noise scaling. The noise level in the data is not exactly known.
<b>Double fixed</b> [INPUT, OPTIONAL, default=1.0]
Fixed noise scale. The noise level is known.
<b>Double mixed</b> [INPUT, OPTIONAL, default=0.0]
Automatic noise scaling with a minimum. The noise level is not exactly known, but a minimum level is known.
<b>Double tolerance</b> [INPUT, OPTIONAL, default=0.01]
Stopping criterion for iterative fitting.
<b>Integer iterations</b> [INPUT, OPTIONAL, default=10000]
Maximum number of iterations in iterative fitters.
<b>Double temperature</b> [INPUT, OPTIONAL, default=0.0]
Starting temperature in annealing amoeba fitting.
<b>Double cooling</b> [INPUT, OPTIONAL, default=0.95]
Cooling step in annealing amoeba fitting.
<b>Integer tempsteps</b> [INPUT, OPTIONAL, default=100]
Number of exploratory steps at each temperature.
<b>Doubleld initialpars</b> [INPUT, OPTIONAL, default=from model]
Initial parameters in iterative fitters.
<b>Doubleld highlimits</b> [INPUT, OPTIONAL, default=null]
Upper limits of the parameters (only in AmoebaFitter)
<b>Doubleld lowlimits</b> [INPUT, OPTIONAL, default=null]
Lower limits of the parameters (only in AmoebaFitter)
<b>Intld keepfixed</b> [INPUT, OPTIONAL, default=null]
Keep these parameters fixed. (Parameter numbering starts at 0)
<b>Doubleld fixedvalues</b> [INPUT, OPTIONAL, default=null]
Values at which the parameters should be kept.
<b>Boolean gui</b> [INPUT, OPTIONAL, default=false]
Allows to handle this task using a gui.

## History

- 15-10-2006 DK

## 3.113. FixedMask

<b>Full Name:</b>	herschel.ia.numeric.toolbox.mask.FixedMask
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.mask import FixedMask

### Description

Class for mask handling, where each mask element is fixed at a specific bit offset position.


The implementation is therefore limited to 64 different definitions of a mask element, corresponding to each bit of a long integer. However, all integer types are supported (byte/short/int/long). Note that the mask data itself is not stored in this class.

### Example

#### Example 1: Define some mask bits and use them for mask manipulations.

```
# Create the mask objects
MASTER = FixedMask (0, "Master")
NOISY = FixedMask (2, "Noisy")
GLITCH = FixedMask (4, "Glitch")
# Masks can be printed:
print MASTER
# Master @ 0 = 1
print GLITCH
# Glitch @ 4 = 16
#
# They can be set:
x = 0
x = GLITCH.set (x)
x = MASTER.set (x)
print x
# 17
# and unset:
x = GLITCH.unset (x)
print x
# 1
# and tested
print MASTER.isSet(x)
# 1
print GLITCH.isSet(x)
# 0
#
# You can also use them with the numeric library:
a = Int1d.range(10)
print a.where (MASTER)
# [1,3,5,7,9]
print a.where (MASTER | NOISY)
# [1,3,4,5,6,7,9]
print MASTER.isSet (a)
# [false,true,false,true,false,true,false,true]
print MASTER.set (a)
# [1,1,3,3,5,5,7,7,9,9]
print MASTER.unset (a)
# [0,0,2,2,4,4,6,6,8,8]
```

## 3.114. FixedSkyAperturePhotometryExplorer

<b>Full Name:</b>	herschel.ia.gui.image.FixedSkyAperturePhotometryExplorer
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.gui.image import FixedSkyAperturePhotometryExplorer

### Description

An explorer for FixedSkyAperturePhotometryProducts.

## API Summary

Constructors
<b>FixedSkyAperturePhotometryExplorer()</b> The constructor of a new FixedSkyAperturePhotometryExplorer.
<b>FixedSkyAperturePhotometryExplorer(Object object)</b> The constructor of a new FixedSkyAperturePhotometryExplorer associated with
Methods
<b>boolean canHandle(Class className)</b> Checks whether this FixedSkyAperturePhotometryExplorer can
<b>setObject(Object object)</b> Sets the object for this AperturePhotometryExplorer to the given object.
<b>FixedSkyAperturePhotometryProduct getObject()</b> Returns the object for this FixedSkyAperturePhotometryExplorer.
<b>Class getVariableType()</b> Returns the expected variable type for this FixedSkyAperturePhotometryExplorer.
<b>JTable getParameterTable()</b> Constructs and returns the parameter table for this
<b>JTable getResultsTable()</b> Constructs and returns the results table for this AperturePhotometryExplorer.
<b>JPanel getPlotPanel()</b> Constructs and returns the plot panel for this FixedSkyAperturePhotometryExplorer.

## API details

### Constructors

<b>FixedSkyAperturePhotometryExplorer()</b>
<b>FixedSkyAperturePhotometryExplorer(Object object)</b> the given object.
<b>Argument</b> <b>Object object</b> [INPUT, MANDATORY]

## Methods

**boolean canHandle(Class className)**

handle objects of the given class.

**Argument**

**Class className** [INPUT, MANDATORY]

**Return**

**boolean**

Returns true if this FixedSkyAperturePhotometryExplorer can handle objects of the given class; false otherwise.

**setObject(Object object)**

**Argument**

**Object object** [INPUT, MANDATORY]

**FixedSkyAperturePhotometryProduct getObject()**

**Return**

**FixedSkyAperturePhotometryProduct**

Returns the object for this FixedSkyAperturePhotometryExplorer.

**Class getVariableType()**

**Return**

**Class**

Returns the expected variable type for this FixedSkyAperturePhotometryExplorer.

**JTable getParameterTable()**

FixedSkyAperturePhotometryExplorer.

**Return**

**JTable**

Returns the parameter table for this FixedSkyAperturePhotometryExplorer.

**JTable getResultsTable()**

**Return**

**JTable**

Returns the results table for this AperturePhotometryExplorer.

**JPanel getPlotPanel()**


**Return**

**JPanel**

Returns the plot panel for this FixedSkyAperturePhotometryExplorer.



## 3.115. FixedSkyAperturePhotometryPanel

<b>Full Name:</b>	herschel.ia.toolbox.image.gui.FixedSkyAperturePhotometryPanel
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.toolbox.image.gui import FixedSkyAperturePhotometryPanel

### Description

A panel for the FixedSkyAperturePhotometryTask.

## API Summary

Constructor
<p><code>FixedSkyAperturePhotometryPanel()</code></p> <p>The constructor of a new FixedSkyAperturePhotometryPanel.</p>
Methods
<p><code>JPanel getAperturesPanel()</code></p> <p>Returns the panel where to specify the radii for the</p>
<p><code>JPanel getTargetAperturePanel()</code></p> <p>Returns the panel where to specify the target radius</p>
<p><code>JComponent getSkyApertureComponent()</code></p> <p>Returns the component where to specify the inner and outer</p>
<p><code>drawFigures()</code></p> <p>Draws the circle on the image for this</p>
<p><code>moveConfirmedFigures()</code></p> <p>Allows to move/resize the figures bounding the apertures</p>
<p><code>clearSkyAperture()</code></p> <p>Clears the sky aperture for this FixedAperturePhotometryPanel.</p>

## API details

### Constructor

<code>FixedSkyAperturePhotometryPanel()</code>
--

### Methods

<p><code>JPanel getAperturesPanel()</code></p> <p>apertures for this AnnularSkyAperturePhotometryPanel.</p> <p><b>Return</b></p> <p><code>JPanel</code></p> <p>Returns the panel where to specify the radii for the apertures for this AnnularSkyAperturePhotometryPanel.</p>
---

---

<b>JPanel</b> <code>getTargetAperturePanel()</code>
---

for this FixedAperturePhotometryPanel.

**Return**

**JPanel**

Returns the panel where to specify the target radius for this FixedAperturePhotometryPanel.

<b>JComponent</b> <code>getSkyApertureComponent()</code>
--

radius of the annular sky aperture for this AnnularSkyAperturePhotometryPanel.

**Return**

**JComponent**

Returns the component where to specify the inner and outer radius of the annular sky aperture for this AnnularSkyAperturePhotometryPanel.

<b>drawFigures()</b>
----------------------


FixedSkyAperturePhotometryPanel.

<b>moveConfirmedFigures()</b>
-------------------------------

for this FixedAperturePhotometryPanel.

<b>clearSkyAperture()</b>
---------------------------

## 3.116. FixedSkyAperturePhotometryProduct

<b>Full Name:</b>	herschel.ia.dataset.image.FixedSkyAperturePhotometryProduct
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.dataset.image import FixedSkyAperturePhotometryProduct

### Description

A class to deal with the results of aperture photometry with a circular target aperture and a fixed sky value.

## API Summary

Constructor
<b><code>FixedSkyAperturePhotometryProduct()</code></b> The constructor of a new FixedSkyAperturePhotometryProduct.
Methods
<b><code>setSkyValue(double sky)</code></b> Sets the sky value for this FixedSkyAperturePhotometryProduct to the
<b><code>setResultsTable(Double2d resultsTable)</code></b> Sets the results table for this AperturePhotometryProduct to the
<b><code>double getSkyValue()</code></b> Returns the sky value for this FixedSkyAperturePhotometryProduct.
<b><code>double getIntensityPerSkyPixel()</code></b> Returns the intensity per pixel for the sky for this FixedSkyAperturePhotometryProduct.
<b><code>double getTargetTotal()</code></b> Returns the total flux for the target (sky subtracted) for this
<b><code>double getNbOfTargetPixels()</code></b> Returns the number of pixels for the target (sky subtracted) for this
<b><code>double getIntensityPerTargetPixel()</code></b> Returns the intensity per pixel for the target (sky subtracted) for this
<b><code>double getTargetError()</code></b> Returns the error for the target (sky subtracted) for this

### Miscellaneous

Aperture specific information is stored in meta data, all other data (results of calculations) are stored in TableDatasets.

## API details

### Constructor

<b><code>FixedSkyAperturePhotometryProduct()</code></b>
---

## Methods

**setSkyValue(double sky)**

given sky value.

**Argument**

double **sky** [INPUT, MANDATORY]

**setResultsTable(Double2d resultsTable)**

given table.

**Argument**

**Double2d resultsTable** [INPUT, MANDATORY]

**double getSkyValue()**

**Return**

**double**

Returns the sky value for this FixedSkyAperturePhotometryProduct.

**double getIntensityPerSkyPixel()**

**Return**

**double**

Returns the intensity per pixel for the sky for this FixedSkyAperturePhotometryProduct.

**double getTargetTotal()**

FixedSkyAperturePhotometryProduct.

**Return**

**double**

Returns the total flux for the target (sky subtracted) for this FixedSkyAperturePhotometryProduct.

**double getNbOfTargetPixels()**

FixedSkyAperturePhotometryProduct.

**Return**

**double**

Returns the number of pixels for the target (sky subtracted) for this FixedSkyAperturePhotometryProduct.

**double getIntensityPerTargetPixel()**

FixedSkyAperturePhotometryProduct.

**Return**

**double**

Returns the intensity per pixel for the target (sky subtracted) for this FixedSkyAperturePhotometryProduct.

<b>double</b> <code>getTargetError()</code>
---


FixedSkyAperturePhotometryProduct.
------------------------------------

<b>Return</b>
---------------

<b>double</b>
---------------

Returns the error for the target (sky subtracted) for this FixedSkyAperturePhotometryProduct.
---

## 3.117. FixedSkyAperturePhotometryTask

<b>Full Name:</b>	herschel.ia.toolbox.image.FixedSkyAperturePhotometryTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import FixedSkyAperturePhotometryTask

### Description

A Task for aperture photometry.

A Task for aperture photometry with a circular target aperture and a fixed value for the sky.

## API Summary

Properties
Image <b>image</b> [INPUT, MANDATORY, default=No default value]
Double <b>centerX</b> [INPUT, OPTIONAL, default=Default value : NaN]
Double <b>centerY</b> [INPUT, OPTIONAL, default=Default value : NaN]
String <b>centerRA</b> [INPUT, OPTIONAL, default=Default value : "centerRA"]
String <b>centerDEC</b> [INPUT, OPTIONAL, default=Default value : "centerDec"]
Double <b>radiusPixels</b> [INPUT, OPTIONAL, default=Default value : NaN]
Double <b>radiusArcsec</b> [INPUT, OPTIONAL, default=Default value : NaN]
Double <b>sky</b> [INPUT, MANDATORY, default=Default value : 0.0]
boolean <b>fractional</b> [INPUT, OPTIONAL, default=Default value : true]
AperturePhotometryProduct <b>result</b> [OUTPUT, MANDATORY, default=No default value]

## API details

### Properties

<b>Image image</b> [INPUT, MANDATORY, default=No default value]
The image.
<b>Double centerX</b> [INPUT, OPTIONAL, default=Default value : NaN]
The x-pixel-coordinate of the target center.
<b>Double centerY</b> [INPUT, OPTIONAL, default=Default value : NaN]
The y-pixel-coordinate of the target center.
<b>String centerRA</b> [INPUT, OPTIONAL, default=Default value : "centerRA"]
The right ascension of the target center.

---

<code>String centerDEC [INPUT, OPTIONAL, default=Default value : "centerDec"]</code>
The declination of the target center.
<code>Double radiusPixels [INPUT, OPTIONAL, default=Default value : NaN]</code>
The target radius (i.e. the radius of the circular target aperture) in pixels.
<code>Double radiusArcsec [INPUT, OPTIONAL, default=Default value : NaN]</code>
The target radius in arcsec.
<code>Double sky [INPUT, MANDATORY, default=Default value : 0.0]</code>
The value for the sky.
<code>boolean fractional [INPUT, OPTIONAL, default=Default value : true]</code>
The type of pixels.
<code>AperturePhotometryProduct result [OUTPUT, MANDATORY, default=No default value]</code>
The result.

## 3.118. Flag

<b>Full Name:</b>	herschel.ia.dataset.image.Flag
<b>Alias:</b>	Flag
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.dataset.image import Flag
<b>Category:</b>	<a href="#">Image</a>

### Description

A class to describe Flags for images (SimpleImage, SimpleCube, SimpleStack, SlicedImage, SlicedCube and SlicedStack).

This class represents different kinds of flags in n-dimensions. The Flag is defined as an ArrayDataset. The different flag types are defined in the metadata of the ArrayDataset, a Shortnd describes the flags.

### Example

**Example 1: A basic example on how to create a Flag for an SimpleImage with dimensions 310 x 200.**

```
flag = Flag(200, 310)
# Only the "UNVALID" flag type is available after constructing the Flag.
# Adding an extra "GLITCH" flag type.
flag.addFlagType("GLITCH", "Flag for signals affected by a cosmic ray hit")
# Adding information about the flagged pixels.
# validFlagData is a Bool2d, with the same dimensions of the flag (310 x 200)
flag.setFlag("UNVALID", validFlagData)
flag.setFlag("GLITCH", glitchFlagData)
# Getting information on Flagged pixels
print flag.getFlag("GLITCH")
```

## API Summary

Constructors	
<b>Flag()</b>	The standard constructor for a Flag
<b>Flag(int k)</b>	Constructor for a 1 dimensional flag
<b>Flag(int k, int l)</b>	Constructor for a 2 dimensional flag
<b>Flag(int k, int l, int m)</b>	Constructor for a 3 dimensional flag
<b>Flag(int k, int l, int m, int n)</b>	A constructor for a four-dimensional flag of given dimensions.
<b>Flag(int k, int l, int m, int n, int o)</b>	Constructor for a 5 dimensional flag
<b>Flag(Flag flag)</b>	The copy constructor



Methods	
<code>Flag copy()</code>	The copy method returns a new Flag which is a copy of the original flag
<code>addFlagType(String flagType, String description)</code>	Defines a new flag type.
<code>StringId getFlagTypes()</code>	Give a list with the defined flag types.
<code>boolean hasFlag(String name)</code>	Checks if the flag exists.
<code>AbstractArrayData getFlag(String flagType)</code>	Gives the flag for this specific flag type.
<code>AbstractArrayData getFlag()</code>	Gives the flag.
<code>AbstractArrayData getFlagAsShortnd()</code>	Gives the flag.
<code>setFlag(String flagType, AbstractArrayData flag)</code>	Sets the flag for this specific flag type.
<code>setFlag(String flagType, int index, boolean flag)</code>	Sets the flag of a certain pixel.
<code>setFlag(String flagType, int row, int column, boolean flag)</code>	Sets the flag of a certain pixel.
<code>setFlag(String flagType, int index1, int index2, int index3, boolean flag)</code>	Sets the flag of a certain pixel.
<code>setFlag(String flagType, int index1, int index2, int index3, int index4, boolean flag)</code>	Sets the flag of a certain pixel.
<code>setFlag(String flagType, int index1, int index2, int index3, int index4, int index5, boolean flag)</code>	Sets the flag of a certain pixel.

## API details

### Constructors

<b>Flag()</b>
A constructor for a flag. After construction, 1 flagtype is available : UNVALID
<b>Flag(int k)</b>
A constructor for a one-dimensional flag of given dimension. A Flag of k elements in 1 dimension is made. No pixels are masked out. After construction, 1 flagtype is available : UNVALID
<b>Argument</b>
<code>int k</code> [INPUT, MANDATORY]
<b>Example</b>
Typical example on how to create a one-dimensional Flag.

**Flag(int k)**

```
flag = Flag(100)
```

**Flag(int k, int l)**

A constructor for a two-dimensional flag of given dimensions. A Flag of (k, l) elements in 2 dimensions is made. No pixels are masked out. After construction, 1 flagtype is available : UNVALID

**Arguments**

int **k** [INPUT, MANDATORY]

int **l** [INPUT, MANDATORY]

**Example**

Typical example on how to create a 2-dimensional Flag.

```
flag = Flag(100, 50)
```

**Flag(int k, int l, int m)**

A constructor for a three-dimensional flag of given dimensions. A Flag of (k, l, m) elements in 3 dimensions is made. No pixels are masked out. After construction, 1 flagtype is available : UNVALID

**Arguments**

int **k** [INPUT, MANDATORY]

int **l** [INPUT, MANDATORY]

int **m** [INPUT, MANDATORY]

**Example**

Typical example on how to create a 3-dimensional Flag.

```
flag = Flag(100, 50, 75)
```

**Flag(int k, int l, int m, int n)**

A Flag of (k, l, m, n) elements in 4 dimensions is made. No pixels are masked out. After construction, 1 flagtype is available : UNVALID

**Arguments**

int **k** [INPUT, MANDATORY]

int **l** [INPUT, MANDATORY]

int **m** [INPUT, MANDATORY]

int **n** [INPUT, MANDATORY]

**Example**

Typical example on how to create a 4-dimensional Flag.

```
flag = Flag(100, 50, 75, 125)
```

**Flag(int k, int l, int m, int n, int o)**

A constructor for a five-dimensional flag of given dimensions. A Flag of (k, l, m, n, o) elements in 5 dimensions is made. No pixels are masked out. After construction, 1 flagtype is available : UNVALID

**Arguments**

int **k** [INPUT, MANDATORY]

**Flag(int k, int l, int m, int n, int o)**

```
int l [INPUT, MANDATORY]
int m [INPUT, MANDATORY]
int n [INPUT, MANDATORY]
int o [INPUT, MANDATORY]
```

**Example**

Typical example on how to create a 5-dimensional Flag.

```
flag = Flag(100, 50, 75, 125, 25)
```

**Flag(Flag flag)**

The copy constructor makes an exact copy of the flag.

**Argument**

```
Flag flag [INPUT, MANDATORY]
```

## Methods

**Flag copy()**

The copy method returns a new Flag which is a copy of the original flag

**Return**

**Flag**

Dataset A new Flag which is a copy of the current Flag.

**addFlagType(String flagType, String description)**

Define a new flag type : a temporary flag type that can be used at the user's discretion in the processing. This method guarantees that the identifier used does not interfere with existing identifiers. There can be no more than 16 different flag types.

**Arguments**

```
String flagType [INPUT, MANDATORY]
```

```
String description [INPUT, MANDATORY]
```

**StringId getFlagTypes()**

Give a list of the defined flag types. A StringId with all defined flag types is returned.

**Return**

**StringId**

The list of the mask type identifiers

**boolean hasFlag(String name)**

Checks if the flag type exists. Returns true if the flag has the given flag type.

**Argument**

```
String name [INPUT, MANDATORY]
```

**Return**

**boolean**

The list of the mask type identifiers Returns true if the flag has the given flag type.

**AbstractArrayData getFlag(String flagType)**

Gives the flag for this specific flag type as an AbstractArrayData. Depending on the dimensions of the flag, a Boolnd is returned with the flag for a given flag type.

**Argument**

`String flagType` [INPUT, MANDATORY]

**Return**

**AbstractArrayData**

A Boolnd (depending on the dimension of the flag), describing the flag of the given flagType.

**AbstractArrayData getFlag()**

Gives the flag as an AbstractArrayData. Depending on the dimensions of the flag, a Boolnd is returned with the flag.

**Return**

**AbstractArrayData**

A Boolnd (depending on the dimension of the flag), describing the flag

**AbstractArrayData getFlagAsShortnd()**

Gives the flag as an AbstractArrayData. Depending on the dimensions of the flag, a Shortnd is returned with the flag.

**Return**

**AbstractArrayData**

A Shortnd (depending on the dimension of the flag), describing the flag

**setFlag(String flagType, AbstractArrayData flag)**

Sets the flag for this specific flag type as an AbstractArrayData. A boolnd can be given for a flag type. If the boolnd does not have the same dimension as the dimension of the flag, an IllegalArgumentException is thrown.

**Arguments**

`String flagType` [INPUT, MANDATORY]

`AbstractArrayData flag` [INPUT, MANDATORY]

**setFlag(String flagType, int index, boolean flag)**

Set a certain flag of a certain flagType to a certain value

**Arguments**

`String flagType` [INPUT, MANDATORY]

`int index` [INPUT, MANDATORY]

`boolean flag` [INPUT, MANDATORY]

**setFlag(String flagType, int row, int column, boolean flag)**

Set a certain flag of a certain flagType to a certain value

**Arguments**

`String flagType` [INPUT, MANDATORY]

`int row` [INPUT, MANDATORY]

`int column` [INPUT, MANDATORY]

```
setFlag(String flagType, int row, int column, boolean flag)
```

```
boolean flag [INPUT, MANDATORY]
```

```
setFlag(String flagType, int index1, int index2, int index3,  
boolean flag)
```

Set a certain flag of a certain flagType to a certain value

**Arguments**

```
String flagType [INPUT, MANDATORY]
```

```
int index1 [INPUT, MANDATORY]
```

```
int index2 [INPUT, MANDATORY]
```

```
int index3 [INPUT, MANDATORY]
```

```
boolean flag [INPUT, MANDATORY]
```

```
setFlag(String flagType, int index1, int index2, int index3, int  
index4, boolean flag)
```

Set a certain flag of a certain flagType to a certain value

**Arguments**

```
String flagType [INPUT, MANDATORY]
```

```
int index1 [INPUT, MANDATORY]
```

```
int index2 [INPUT, MANDATORY]
```

```
int index3 [INPUT, MANDATORY]
```

```
int index4 [INPUT, MANDATORY]
```

```
boolean flag [INPUT, MANDATORY]
```

```
setFlag(String flagType, int index1, int index2, int index3, int  
index4, int index5, boolean flag)
```

Set a certain flag of a certain flagType to a certain value

**Arguments**

```
String flagType [INPUT, MANDATORY]
```

```
int index1 [INPUT, MANDATORY]
```

```
int index2 [INPUT, MANDATORY]
```

```
int index3 [INPUT, MANDATORY]
```

```
int index4 [INPUT, MANDATORY]
```


```
int index5 [INPUT, MANDATORY]
```

```
boolean flag [INPUT, MANDATORY]
```

## See also

- [SimpleImage](#)
- [SimpleCube](#)

## 3.119. FlagPixels

<b>Full Name:</b>	herschel.ia.toolbox.spectrum.FlagPixels
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.spectrum import FlagPixels

### Description

Task for flagging pixels of spectra included in a spectrum container.

The flagging task always modifies the input data.

You have different alternatives to specify a 'mask' with the pixel indices to be flagged.

- **General mask:** For each segment within a specific point spectrum specify an entry in a dictionary, with keys given by tuples (i,j) (where i stands for the point spectrum index and j for the segment index) and values specifying the list of pixel to be flagged.
- **Uniform masks:** For all the point spectra (possibly restricted by a suitable selection model - see the 'selection' parameter below) the same mask apply. This is given again by a dictionary where the keys specify the segment index (an integer) and the values specify the list of pixel indices to be flagged. Alternatively, you can directly specify a java.util.Map with Integer keys and herschel.ia.dataset.Selection as values. The values specified as Selection's contain the indices of the pixels to be flagged. Alternatively, instead of a Selection you can also specify an Int1d containing the indices or a Bool1d with 'true' at the positions the flag should be set.
- **Uniform masks, uniform for several segments:** Specify a list of pixel indices to be flagged. This mask applies to all the segments and point spectra - possibly restricted by a suitable 'selection' and 'segments' indices.

As input spectra you can specify not only a single spectrum container but also a list of spectrum containers. Alternatively, you can specify a list of tuples with the first argument in the tuple specifying the spectrum container and the second argument the mask with the pixels to be flagged.

### Example

#### Example 1: from Jide:

```
# Set flag 2 in point spectrum 2 and segments 1 at the pixel indices 1,2,667
and
# in point spectrum 2 and segment 3 at the pixel indices 30,690.
flagPixels(ds=spectra, mask={(2,1):[1,20,667], (2,3):[30,690]}, flag=2)
# Set flag 2 in segments 1 and 2 at the indices 1,2,667 and 30,690
respectively.
flagPixels(ds=spectra, mask={1:[1,20,667], 2:[30,690]}, flag=2)
# flag power(2,30) is set at the same positions.
flagPixels(ds=spectra, mask={1:[1,20,667], 2:[30,690]})
# Set flag 2 in segments 1 and 2 at the indices 1,2,667 and 30,690
respectively,
# but only in the point spectra with indices [0,1,2,3]
# For further ways of how to specify selections see e.g. the AverageSpectrum-
task
flagPixels(ds=spectra, selection=[0,1,2,3], mask={1:[1,20,667], 2:[30,690]},
flag=2)
# Set flag 2 at the pixels 1,20,667 in the segments 1,2,3 in point spectra with
the bdtype-attribute equal to 6031.
flagPixels(ds=spectra, mask=[1,20,667], segments=[1,2,3], selection={"bdtype":
[6031]}, flag=2)
# For spectral and spectra2 two SpectrumContainers:
# Set flag 2 at the pixels 1,20,667 in the segments 1,2,3 for spectral and
```

**Example 1: from Jide:**

```
# for spectra2 in point spectrum 2 and segments 1 at the pixel indices 1,2,667
and
# in point spectrum 2 and segment 3 at the pixel indices 30,690.
flagPixels(ds=[(spectral,[1,20,667]),(spectra2,{(2,1):[1,20,667], (2,3):
[30,690]})], segments=[1,2,3], flag=2)
# With a single container you can just specify one tuple:
flagPixels(ds=(spectra,{(2,1):[1,20,667], (2,3):[30,690]}), flag=2)
```

## API Summary

Properties
Object <b>ds</b> [INOUT, MANDATORY, default=no default value.]
Object <b>mask</b> [INPUT, OPTIONAL, default=None.]
Object <b>selection</b> [INPUT, OPTIONAL, default=None.]
int <b>flag</b> [INPUT, OPTIONAL, default=2 up to the power of 30 = 1073741824.]
Boolean <b>setFluxToNaN</b> [INPUT, OPTIONAL, default=False.]

## API details

### Properties


Object <b>ds</b> [INOUT, MANDATORY, default=no default value.]
The input container(s) in which pixels should be flagged. See examples below.
Object <b>mask</b> [INPUT, OPTIONAL, default=None.]
Specification of the pixels to flag. See the description above and the examples below.
Object <b>selection</b> [INPUT, OPTIONAL, default=None.]
Specification of what point spectra the flagging mask should be applied to. Different ways to specify these selections are possible: <ul style="list-style-type: none"> <li>• Specify a list of indices (in jython) of the point spectra for which the mask should be applied.</li> <li>• Use a dictionary (in jython) to specify a selection model (lookup for attributes, filter attributes to be included in ranges or intervals).</li> <li>• Pass a string representation of a jython list or a jython dictionary. The string will be parsed and the processing delegated to the two cases above.</li> <li>• Pass any java instance that implements the SelectionModel interface (for the advanced user).</li> </ul>
int <b>flag</b> [INPUT, OPTIONAL, default=2 up to the power of 30 = 1073741824.]
The flag value to set for the specified pixel.
Boolean <b>setFluxToNaN</b> [INPUT, OPTIONAL, default=False.]
Boolean to indicate that the flux value of the pixels to flag should be set to NaN. This will typically remove the pixel from plots.

## History

- 2009-04-29 - meli: initial
- 2009-05-31 - meli: first extensions



## 3.120. FlagSaturatedPixelsCubeTask

<b>Full Name:</b>	herschel.ia.toolbox.cube.FlagSaturatedPixelsCubeTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.cube import FlagSaturatedPixelsCubeTask

### Description

A Task to flag saturated pixels in a cube.

## API Summary

Properties
Cube <b>cube</b> [INPUT, MANDATORY, default=No default value]
Double <b>value</b> [INPUT, MANDATORY, default=No default value]
Cube <b>result</b> [OUTPUT, MANDATORY, default=No default value]

### API details

#### Properties

<b>Cube cube</b> [INPUT, MANDATORY, default=No default value]
The cube.
<b>Double value</b> [INPUT, MANDATORY, default=No default value]
The value of saturation.
<b>Cube result</b> [OUTPUT, MANDATORY, default=No default value]
The resulting cube.

## 3.121. FlagSaturatedPixelsTask

<b>Full Name:</b>	herschel.ia.toolbox.image.FlagSaturatedPixelsTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import FlagSaturatedPixelsTask

### Description

A Task to flag saturated pixels.

A Task to flag saturated pixels in an image.

## API Summary

Properties
Image <b>image</b> [INPUT, MANDATORY, default=No default value]
Double <b>value</b> [INPUT, MANDATORY, default=No default value]
Image <b>flaggedImage</b> [OUTPUT, MANDATORY, default=No default value]


### API details

#### Properties

<b>Image image</b> [INPUT, MANDATORY, default=No default value]
The image.
<b>Double value</b> [INPUT, MANDATORY, default=No default value]
The value of saturation.
<b>Image flaggedImage</b> [OUTPUT, MANDATORY, default=No default value]
The resulting image.

## 3.122. Float1d

---

<b>Full Name:</b>	herschel.ia.numeric.Float1d
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric import Float1d


### Description

A rectangular numeric float array of rank 1.

Numeric arrays are part of the Numeric library. An explanation on how to use them, you can find in chapter **Numeric** -> **Arrays**. (Yes, it should be a link)

## 3.123. Float2d

---

<b>Full Name:</b>	herschel.ia.numeric.Float2d
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric import Float2d


### Description

A rectangular numeric float array of rank 2.

Numeric arrays are part of the Numeric library. An explanation on how to use them, you can find in chapter **Numeric** -> **Arrays**. (Yes, it should be a link)

## 3.124. Float3d

---

<b>Full Name:</b>	herschel.ia.numeric.Float3d
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric import Float3d


### Description

A rectangular numeric float array of rank 3.

Numeric arrays are part of the Numeric library. An explanation on how to use them, you can find in chapter **Numeric** -> **Arrays**. (Yes, it should be a link)

## 3.125. Float4d

---

<b>Full Name:</b>	herschel.ia.numeric.Float4d
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric import Float4d


### Description

A rectangular numeric float array of rank 4.

Numeric arrays are part of the Numeric library. An explanation on how to use them, you can find in chapter **Numeric** -> **Arrays**. (Yes, it should be a link)

## 3.126. Float5d

---


<b>Full Name:</b>	herschel.ia.numeric.Float5d
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric import Float5d

### Description

A rectangular numeric float array of rank 5.

Numeric arrays are part of the Numeric library. An explanation on how to use them, you can find in chapter **Numeric** -> **Arrays**. (Yes, it should be a link)

## 3.127. FLOOR

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.Floor
<b>Alias:</b>	FLOOR
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import Floor

### Description

Gives the largest integer less than or equal to  $x$ .

Returns a float array for float input array and double array for any other numeric array type.

### Example

<b>Example 1: Apply FLOOR on a Float1d</b>
<pre>x=Float1d([0.1,0.5,0.9]) print FLOOR(x) # [0.0,0.0,0.0]</pre>

## API Summary

<b>Jython Syntax</b>
<code>&lt;y&gt;=FLOOR(&lt;x&gt;)</code>
<b>Properties</b>
any array of any rank $x$ [INPUT, MANDATORY, default=no default value]
float or double array $y$ [OUTPUT, MANDATORY, default=no default value]

## API details

### Properties


any array of any rank $x$ [INPUT, MANDATORY, default=no default value]
The input array can be an array of rank 1
float or double array $y$ [OUTPUT, MANDATORY, default=no default value]
Returns a float array for float input array and double array for any other numeric array type.

## See also

- [CEIL](#)
- [ROUND](#)



## 3.128. FoldSpectrum

<b>Full Name:</b>	herschel.ia.toolbox.spectrum.FoldSpectrum
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.spectrum import FoldSpectrum

### Description

Task for folding frequency-switched spectra.

The folded spectra are constructed by averaging the original spectra with a shifted and inverted copy. This algorithm corresponds to the most simple scheme described in article ["Recovering line profiles from frequency-switched spectra"](#), H.Liszt, Astron. Astrophys. Suppl. Ser. 124, 183-188 (1997)}. By default, the task modifies the input spectra. Note that the operation is performed on a per segment basis. For that reason you may consider stitching the segments before folding.

## API Summary

Properties
SpectrumContainer <b>ds</b> [INPUT, MANDATORY, default=no default value.]
SpectrumContainer <b>result</b> [OUTPUT, MANDATORY, default=no default value.]
Double <b>freqThrow</b> [INPUT, MANDATORY, default=0.0.]
Boolean <b>shift</b> [INPUT, OPTIONAL, default=False.]
Boolean <b>overwrite</b> [INPUT, OPTIONAL, default=True.]


## API details

### Properties

<b>SpectrumContainer ds</b> [INPUT, MANDATORY, default=no default value.]
Input container with the spectra to be folded.
<b>SpectrumContainer result</b> [OUTPUT, MANDATORY, default=no default value.]
Output container with the folded spectra.
<b>Double freqThrow</b> [INPUT, MANDATORY, default=0.0.]
The frequency throw in the spectra to be folded. The same specified value is applied to all the spectra in the container.
<b>Boolean shift</b> [INPUT, OPTIONAL, default=False.]
If true, the spectrum is shifted in frequency scale by half the throw distance so that the resulting spectrum is centred between the original and the "switched" spectrum.
<b>Boolean overwrite</b> [INPUT, OPTIONAL, default=True.]
Specify whether the input data container can be reused - the values found therein are overwritten. If set to false, a new container is created and the spectral segments are reduced in shape by the frequency throw distance.



## 3.129. FullQuery

<b>Full Name:</b>	herschel.ia.pal.query.FullQuery
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.pal.query import FullQuery

### Description

A data mining query formulates a query the full interface of a

Product. As such, one can query any aspect of a Product. Typically this type of query is quite slow and should be used in combination with query refinements.

### Example


#### Example 1: Example of a data mining query

```
q=FullQuery(MyProduct.class, "p", "ANY(p['array'].data<2)")
```

### See also

- [Querying](#)

## 3.130. GAMMALN

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.GammaLn
<b>Alias:</b>	GAMMALN
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import GammaLn

### Description

Computes the natural log of the Gamma function.

### Example

#### Example 1: Apply GAMMALN on a Double1d

```
x = Double1d([1.0,2.0,3.0,4.0,5.0,6.0])
gn = GAMMALN(x)
print gn # [0.0,-4.440892098500626E-16,0.6931471805599443,
          1.791759469228055,3.1780538303479453,4.787491742782044]
```

## API Summary

#### Jython Syntax

```
<y>=GAMMALN(<x>)
```

#### Properties

an double array or a number **x** [INPUT, MANDATORY, default=.]

returns an array **y** [OUTPUT, (or a number if the input is a number), default=no default value]

## API details

### Properties

an double array or a number **x** [INPUT, MANDATORY, default=.]


returns an array **y** [OUTPUT, (or a number if the input is a number), default=no default value]

where each element is the natural logarithm of the Gamma function of the corresponding element of the input array.

## See also

- [GammaP](#)
- [GammaQ](#)

## 3.131. GammaP

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.GammaP
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import GammaP

### Description

Computes the incomplete Gamma function  $P(a,x)$ .

### Example

Example 1: Apply GammaP on a Double1d
<pre>a = 0.5 x = Double1d([0.0316228,0.0707107,5.0,1.04881,2.44949,25.4951]) gp = GammaP(a)(x) print gp # [0.19856221732013887,0.2931279825202761,0.9984345977771615,            0.8524713739638958,0.9731274396553844,0.999999999990717] ]</pre>

## API Summary

Jython Syntax
<code>&lt;y&gt;=GammaP(a)(&lt;x&gt;)</code>
Properties
a double value <b>a</b> [INPUT, MANDATORY, default=.]
a double array or number <b>x</b> [INPUT, MANDATORY, default=.]
returns an double or float array (or a number <b>y</b> [OUTPUT, MANDATORY, default=no default value]

## API details


### Properties

a double value <b>a</b> [INPUT, MANDATORY, default=.]
a double array or number <b>x</b> [INPUT, MANDATORY, default=.]
returns an double or float array (or a number <b>y</b> [OUTPUT, MANDATORY, default=no default value]
if the input is a number) where each element is the incomplete Gamma function of the corresponding element of the input array.

## See also

- [GammaQ](#)
- [GAMMALN](#)

## 3.132. GammaQ

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.GammaQ
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import GammaQ

### Description

Computes the complement of incomplete Gamma function  $Q(a,x)$ .

### Example

Example 1: Apply GammaQ on a Double1d
<pre>a = 0.5 x = Double1d([0.5,0.0316228,0.0707107,5.0,1.04881,2.44949,25.4951]) gq = GammaQ(a)(x) print gq # [0.31731050863888255,0.8014377826798611,0.7068720174797238,           0.001565402222838555,0.14752862603610417,0.026872560344615565,9.282826956361127E-13]</pre>

## API Summary

Jython Syntax
<code>&lt;y&gt;=GammaQ(a)(&lt;x&gt;)</code>
Properties
a double value <b>a</b> [INPUT, MANDATORY, default=.]
a double array or number <b>x</b> [INPUT, MANDATORY, default=.]
returns an array (or a number if the input is a number) <b>y</b> [OUTPUT, MANDATORY, default=no default value]

## API details


### Properties

a double value <b>a</b> [INPUT, MANDATORY, default=.]
a double array or number <b>x</b> [INPUT, MANDATORY, default=.]
returns an array (or a number if the input is a number) <b>y</b> [OUTPUT, MANDATORY, default=no default value]
where each element is the complement of the incomplete Gamma function of the corresponding element of the input array.

## See also

- [GammaP](#)
- [GAMMALN](#)

## 3.133. GaussFitTask

<b>Full Name:</b>	herschel.ia.toolbox.fit.GaussFitTask
<b>Alias:</b>	GaussFitTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.fit import GaussFitTask
<b>Category:</b>	<a href="#">generic task</a>

### Description

generic module: GaussFitTask

Task shell around the package herschel.ia.numeric.toolbox.fit. Both a command line and a GUI interface are provided. With the GUI interface there is more of the Fitter package accessible than on this tasks command line. However not everything possible within the fitter package is accessible via this task, GUI or otherwise. Most text fields in the GUI accept either numerics or JIDE variables or JIDE expressions.

### Example

Example 1: GaussFitTask
<pre> &lt;pre&gt; from herschel.hifi.generic.task import GaussFitTask # Assume that `tt` and/or `data` are DoubleIeld's # usage on command line: ft = GaussFitTask()( x=tt, y=data ) ft.fitter = "LevenbergMarquardtFitter" ft()          # performs the execute method print ft.result      # parameters of the fit print ft.stdev       # standard deviations print ft.fitter      # name of the fitter # Etcetera, etc. # use the GUI. ft = GaussFitTask() ft.gui = 1          # start the GUI # from the GUI select the data, model, fitter, properties etc and run. print ft.result     # parameters of the fit print ft.stdev      # standard deviations print ft.fitter     # name of the fitter # Etcetera as before. &lt;/pre&gt; </pre>

## API Summary

Jython Syntax
see example below
Properties
NumericData <b>x</b> [INPUT, OPTIONAL, default=null]
DoubleArray <b>y</b> [INPUT, MANDATORY, default=no]
Boolean <b>indexview</b> [INPUT, OPTIONAL, default=true]
DoubleArray <b>weights</b> [INPUT, OPTIONAL, default=null]
AbstractModel <b>model</b> [INPUT, OPTIONAL, default=null]

Properties
String <b>modelname</b> [INPUT, OPTIONAL, default=no]
ArrayldData <b>modelarg</b> [INPUT, OPTIONAL, default=null]
Fitter <b>fitter</b> [INPUT, OPTIONAL, default=null]
String <b>fittername</b> [INPUT, true, default=no]
String <b>autoinit</b> [INPUT, OPTIONAL, default=""]
Integer <b>smooth</b> [INPUT, OPTIONAL, default=1]
Doubleld <b>result</b> [OUTPUT, OPTIONAL, default=n/a]
Doubleld <b>parameters</b> [OUTPUT, OPTIONAL, default=n/a]
Doubleld <b>stdev</b> [OUTPUT, OPTIONAL, default=n/a]
Double <b>chisq</b> [OUTPUT, OPTIONAL, default=n/a]
DoubleArray <b>yfit</b> [OUTPUT, OPTIONAL, default=n/a]
DoubleArray <b>yband</b> [OUTPUT, OPTIONAL, default=n/a]
Doubleld <b>prior</b> [INPUT, OPTIONAL, default=null]
Double <b>evidence</b> [OUTPUT, OPTIONAL, default=n/a]
Double <b>scale</b> [OUTPUT, OPTIONAL, default=n/a]
Boolean <b>auto</b> [INPUT, OPTIONAL, default=false]
Double <b>fixed</b> [INPUT, OPTIONAL, default=1.0]
Double <b>mixed</b> [INPUT, OPTIONAL, default=0.0]
Double <b>tolerance</b> [INPUT, OPTIONAL, default=0.01]
Integer <b>iterations</b> [INPUT, OPTIONAL, default=10000]
Double <b>temperature</b> [INPUT, OPTIONAL, default=0.0]
Double <b>cooling</b> [INPUT, OPTIONAL, default=0.95]
Integer <b>tempsteps</b> [INPUT, OPTIONAL, default=100]
Doubleld <b>initialpars</b> [INPUT, OPTIONAL, default=from model]
Doubleld <b>highlimits</b> [INPUT, OPTIONAL, default=null]
Doubleld <b>lowlimits</b> [INPUT, OPTIONAL, default=null]
Intld <b>keepfixed</b> [INPUT, OPTIONAL, default=null]
Doubleld <b>fixedvalues</b> [INPUT, OPTIONAL, default=null]
Boolean <b>gui</b> [INPUT, OPTIONAL, default=false]

## Limitations

Not everything which is possible using the package directly is accessible via this task.

## API details

### Properties

<b>NumericData x</b> [INPUT, OPTIONAL, default=null]
The independent variable(s) of the fit problem. If not provided, it will use indices ranging from 0 to len(y). If y is more-dimensional the proper 2-d indices are provided.
<b>DoubleArray y</b> [INPUT, MANDATORY, default=no]
The data to be fitted. It can be more-dimensional. E.g. a 2-dimensional map.




<b>Boolean</b> <code>indexview</code> [INPUT, OPTIONAL, default=true]
Applicable parameters appear in the same order as in the y DoubleArray This parameter is only active when y has 2 dimensions or more.
<b>DoubleArray</b> <code>weights</code> [INPUT, OPTIONAL, default=null]
The weights to be used in the fit. Can be more-dimensional. When provided it should be the same size as parameter y.
<b>AbstractModel</b> <code>model</code> [INPUT, OPTIONAL, default=null]
The model to be fitted. Default: GaussModel (for 1d data) or Gauss2DModel (for 2d data)
<b>String</b> <code>modelname</code> [INPUT, OPTIONAL, default=no]
The model to be fitted. Default: GaussModel (for 1d data) or Gauss2DModel (for 2d data)
<b>Array1dData</b> <code>modelarg</code> [INPUT, OPTIONAL, default=null]
Arguments, if any, needed in the Constructor of the model.
<b>Fitter</b> <code>fitter</code> [INPUT, OPTIONAL, default=null]
Fitter to be used. Default: LevenbergMarquardtFitter
<b>String</b> <code>fittername</code> [INPUT, true, default=no]
Fitter to be used. Default: LevenbergMarquardtFitter
<b>String</b> <code>autoinit</code> [INPUT, OPTIONAL, default=""]
Automated search for initial params. options: "high", "low", "center"
<b>Integer</b> <code>smooth</code> [INPUT, OPTIONAL, default=1]
Smooth data with BoxCarFilter before auto-search. smooth > 1.
<b>Double1d</b> <code>result</code> [OUTPUT, OPTIONAL, default=n/a]
The parameters of the fit.
<b>Double1d</b> <code>parameters</code> [OUTPUT, OPTIONAL, default=n/a]
The parameters of the fit. (same as result)
<b>Double1d</b> <code>stdev</code> [OUTPUT, OPTIONAL, default=n/a]
The standard deviations pertaining to the parameters.
<b>Double</b> <code>chisq</code> [OUTPUT, OPTIONAL, default=n/a]
Chi-squared of the fit.
<b>DoubleArray</b> <code>yfit</code> [OUTPUT, OPTIONAL, default=n/a]
An array of the same size as the data, containing the fitted valued
<b>DoubleArray</b> <code>yband</code> [OUTPUT, OPTIONAL, default=n/a]
An array of the same size as the data, containing a 1-# MonteCarlo error at each point.
<b>Double1d</b> <code>prior</code> [INPUT, OPTIONAL, default=null]
Prior ranges for the parameters, needed when the evidence is requested.

<b>Double evidence</b> [OUTPUT, OPTIONAL, default=n/a]
Relative evidence the model carries w.r.t. the data. It needs values for prior, as many as the number of parameters and one more if auto-scaling is set.
<b>Double scale</b> [OUTPUT, OPTIONAL, default=n/a]
Noise scale of the data (when auto or mixed is selected)
<b>Boolean auto</b> [INPUT, OPTIONAL, default=false]
Select automatic noise scaling.
<b>Double fixed</b> [INPUT, OPTIONAL, default=1.0]
Fixed noise scale.
<b>Double mixed</b> [INPUT, OPTIONAL, default=0.0]
Automatic noise scaling with a minimum.
<b>Double tolerance</b> [INPUT, OPTIONAL, default=0.01]
Stopping criterion for iterative fitting.
<b>Integer iterations</b> [INPUT, OPTIONAL, default=10000]
Maximum number of iterations.
<b>Double temperature</b> [INPUT, OPTIONAL, default=0.0]
Starting temperature in annealing amoeba fitting.
<b>Double cooling</b> [INPUT, OPTIONAL, default=0.95]
Cooling step in annealing amoeba fitting.
<b>Integer tempsteps</b> [INPUT, OPTIONAL, default=100]
Number of exploratory steps at each temperature.
<b>Doubleld initialpars</b> [INPUT, OPTIONAL, default=from model]
Initial parameters in iterative fitters.
<b>Doubleld highlimits</b> [INPUT, OPTIONAL, default=null]
Upper limits of the parameters (only in AmoebaFitter)
<b>Doubleld lowlimits</b> [INPUT, OPTIONAL, default=null]
Lower limits of the parameters (only in AmoebaFitter)
<b>Intld keepfixed</b> [INPUT, OPTIONAL, default=null]
Keep these parameters fixed. (Parameter numbering starts at 0)
<b>Doubleld fixedvalues</b> [INPUT, OPTIONAL, default=null]
Values at which the parameters should be kept.
<b>Boolean gui</b> [INPUT, OPTIONAL, default=false]
Allows to handle this task using a gui.

## History

- 15-10-2006 DK

## 3.134. GaussianFilter

<b>Full Name:</b>	herschel.ia.numeric.toolbox.filter.GaussianFilter
<b>Alias:</b>	GaussianFilter
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.filter import GaussianFilter

### Description

Creates a Gaussian filter, that can be applied to numeric arrays of rank 1.

### Example

Example 1: Apply GaussianFilter on a Int1d
<pre>x=Int1d([1,3,2,4,6,5]) f=GaussianFilter(0.2) print f(x) # [0.10650697891920073,1.1065069789192006,             2.6804790632423976, 2.319520936757602,             3.9999999999999996, 5.680479063242397]</pre>

## API Summary

Jython Syntax
<pre>&lt;f&gt;=GaussianFilter(&lt;sigma&gt; [, &lt;center&gt;=true false] [, &lt;edge&gt;=Convolution.ZEROES CIRCULAR REPEAT]) &lt;x&gt;=&lt;f&gt;(&lt;x&gt;)</pre>
Properties
<pre>real <b>sigma</b> [INPUT, MANDATORY, default=no default value]</pre>
<pre>boolean <b>center</b> [INPUT, NOT_MANDATORY, default=false]</pre>
<pre>Convolution.ZEROES CIRCULAR REPEAT <b>center</b> [INPUT, NOT_MANDATORY, default=Convolution.ZEROES]</pre>

## API details

### Properties

<pre>real <b>sigma</b> [INPUT, MANDATORY, default=no default value]</pre>
It must be a real.
<pre>boolean <b>center</b> [INPUT, NOT_MANDATORY, default=false]</pre>
Set center to true or false.
<pre>Convolution.ZEROES CIRCULAR REPEAT <b>center</b> [INPUT, NOT_MANDATORY, default=Convolution.ZEROES]</pre>
Set edge to true or false
<ul style="list-style-type: none"> <li>• <code>edge=Convolution.ZEROES</code>: Set result to zero at edges.</li> </ul>


```
Convolution.ZEROES|CIRCULAR|REPEAT center [INPUT, NOT_MANDATORY,  
default=Convolution.ZEROES]
```

- edge=Convolution.CIRCULAR: Wrap around at edges (circular convolution).
- edge=Convolution.REPEAT: Repeat the edge values of input array.

## See also

- [BoxCarFilter](#)
- [Convolution](#)

## 3.135. GaussianSmoothingTask

<b>Full Name:</b>	herschel.ia.toolbox.image.GaussianSmoothingTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import GaussianSmoothingTask

### Description

A Task to smooth an image using a convolution with a gaussian.

A Task to smooth an image by convolving it with a gaussian function.

## API Summary


Properties
Image <b>image</b> [INPUT, MANDATORY, default=No default value]
Double <b>sigma</b> [INPUT, MANDATORY, default=Default value : Double(3.0)]
Image <b>smoothed</b> [OUTPUT, MANDATORY, default=No default value]

## API details

### Properties

<b>Image image</b> [INPUT, MANDATORY, default=No default value]
The image before smoothing.
<b>Double sigma</b> [INPUT, MANDATORY, default=Default value : Double(3.0)]
The standard deviation of the gaussian.
<b>Image smoothed</b> [OUTPUT, MANDATORY, default=No default value]
The image after smoothing.

## 3.136. HAMMING

<b>Full Name:</b>	herschel.ia.numeric.toolbox.xform.Hamming
<b>Alias:</b>	HAMMING
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.xform import Hamming

### Description

**Hamming function** for multiplying with input arrays.

This function performs an element-by-element multiplication of a input array with a Hamming function having the same number of elements. The Hamming function is defined by the following equation:

```
Hamming[i] = 0.54 + 0.46 * cos(2#( i-# ) / N)
where:
Hamming[i] is the value of the Hamming function at array index i, where 0#i\
#(N-1)
N is the length of the array for which the Hamming function is calculated.
# is the phase shift, defined as # = N/2.0
```

#### Input:

The input array should be a `Double1d` or `Float1d` and have length `N#3`.

#### Output:

The output array is a floating point array of length `N` that contains the element-by-element multiplication of the input array with the Hamming function.

#### Symmetry:

This equation produces a Hamming function with a unique point at index `i=0`. For even length arrays, the maximum amplitude is located at `N/2.0`. For odd length arrays, there are two amplitude maxima located at `ceiling(N/2.0)` and `floor(N/2.0)`.

#### Syntax:

To apply an element-by-element multiplication of the array `x` by the Hamming function, use any of the following options while coding in Jython:

1. `p = HAMMING(x) #Area normalized`
2. `p = HAMMING.AREA(x) #Area normalized, alternative syntax`
3. `q = HAMMING.AMPLITUDE(x) #Amplitude normalized`
4. `r = HAMMING.ENERGY(x) #Energy normalized`

### Example

#### Example 1: Apply Hamming function to an input array x in java:

```
<pre>
Double1d x = new Double1d(100,1.0); // create array of 100 1's
Double1d p = (Double1d)x.apply(Hamming.AREA); // Area normalized
Double1d p2 = (Double1d)x.apply(Hamming.PROCEDURE); //Area normalized,
alternative syntax
```

**Example 1: Apply Hamming function to an input array x in java:**

```

Double1d q = (Double1d)x.apply(Hamming.AMPLITUDE); //Amplitude normalized
Double1d r = (Double1d)x.apply(Hamming.ENERGY); //Energy normalized
</pre>
In Jython:


```

x = Double1d(100,1.0)
p = HAMMING(x) #Area normalized
p2 = HAMMING.AREA(x) #Area normalized, alternative syntax
q = HAMMING.AMPLITUDE(x) #Amplitude normalized
r = HAMMING.ENERGY(x) #Energy normalized
</pre>

```


```

## API Summary

**Jython Syntax**

```
<y>=HAMMING.[<normalization> = AREA|AMPLITUDE|ENERGY] (<x>)
```

**Properties**

Double1d or Float1d **x** [INPUT, MANDATORY, default=No default value]

Double1d or Float1d **y** [OUTPUT, OPTIONAL, default=No default value]

AMPLITUDE|ENERGY|AREA|PROCEDURE **normalization** [INPUT, OPTIONAL, default=No default value]

### Limitations

This function on operates on Double1d and Float1d arrays. It does not work for Complex1d arrays.

## API details

### Properties

Double1d or Float1d **x** [INPUT, MANDATORY, default=No default value]

The input array to be multiplied by the Hamming function.

Double1d or Float1d **y** [OUTPUT, OPTIONAL, default=No default value]

Outputs an array containing the element-by-element multiplication of the input array with the Hamming function.

AMPLITUDE|ENERGY|AREA|PROCEDURE **normalization** [INPUT, OPTIONAL, default=No default value]

The type of normalization of the Hamming function.

### See also

- [HAMMING](#)


### History

- 2007-Nov-23 (ZW) Added two new types of normalization.



- Changed the private constructor to take in one String parameter
- in order to have 3 types of normalization of the window functions.
- Changed some javadoc.
- 2008-Mar-07 (PK) Added static PROCEDURE member, modified n2 division and refactored.
- Used double to calculate n2 peak of the Hamming function thus affecting the symmetry of function.
- 2008-Mar-13 (PK) Changed to use a unique static member for each normalization.

## 3.137. HANNING

<b>Full Name:</b>	herschel.ia.numeric.toolbox.xform.Hanning
<b>Alias:</b>	HANNING
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.xform import Hanning

### Description

**Hanning function** for multiplying with input arrays.

This function performs an element-by-element multiplication of a input array with a Hanning function having the same number of elements. The Hanning function is defined by the following equation:

```
Hanning[i] = 0.50 + 0.50 * cos(2#( i-# ) / N)
where:
Hanning[i] is the value of the Hanning function at array index i, where 0#i\
#(N-1)
N is the length of the array for which the Hanning function is calculated.
# is the phase shift, defined as # = N/2.0
```

#### Input:

The input array should be a `Double1d` or `Float1d` and have length `N#3`.

#### Output:

The output array is a floating point array of length `N` that contains the element-by-element multiplication of the input array with the Hanning function.

#### Symmetry:

This equation produces a Hanning function with a unique point at index `i=0`. For even length arrays, the maximum amplitude is located at `N/2.0`. For odd length arrays, there are two amplitude maxima located at `ceiling(N/2.0)` and `floor(N/2.0)`.

#### Syntax:

To apply an element-by-element multiplication of the array `x` by the Hanning function, use any of the following options while coding in Jython:

1. `p = HANNING(x) #Area normalized`
2. `p = HANNING.AREA(x) #Area normalized, alternative syntax`
3. `q = HANNING.AMPLITUDE(x) #Amplitude normalized`
4. `r = HANNING.ENERGY(x) #Energy normalized`

### Example

#### Example 1: Apply Hanning function to an input array x in java:

```
<pre>
Double1d x = new Double1d(100,1.0); // create array of 100 1's
Double1d p = (Double1d)x.apply(Hanning.AREA); // Area normalized
Double1d p2 = (Double1d)x.apply(Hanning.PROCEDURE); //Area normalized,
alternative syntax
```

**Example 1: Apply Hanning function to an input array x in java:**

```

Double1d q = (Double1d)x.apply(Hanning.AMPLITUDE); //Amplitude normalized
Double1d r = (Double1d)x.apply(Hanning.ENERGY); //Energy normalized
</pre>
In Jython:


```

x = Double1d(100,1.0)
p = HANNING(x) #Area normalized
p2 = HANNING.AREA(x) #Area normalized, alternative syntax
q = HANNING.AMPLITUDE(x) #Amplitude normalized
r = HANNING.ENERGY(x) #Energy normalized
</pre>

```


```

## API Summary

**Jython Syntax**

```
<y>=HANNING.[<normalization> = AREA|AMPLITUDE|ENERGY] (<x>)
```

**Properties**

Double1d or Float1d **x** [INPUT, MANDATORY, default=No default value]

Double1d or Float1d **y** [OUTPUT, OPTIONAL, default=No default value]

AMPLITUDE|ENERGY|AREA|PROCEDURE **normalization** [INPUT, OPTIONAL, default=No default value]

### Limitations

This function on operates on Double1d and Float1d arrays. It does not work for Complex1d arrays.

## API details

### Properties

Double1d or Float1d **x** [INPUT, MANDATORY, default=No default value]

The input array to be multiplied by the Hanning function.

Double1d or Float1d **y** [OUTPUT, OPTIONAL, default=No default value]

Outputs an array containing the element-by-element multiplication of the input array with the Hanning function.

AMPLITUDE|ENERGY|AREA|PROCEDURE **normalization** [INPUT, OPTIONAL, default=No default value]

The type of normalization of the Hanning function.

### See also


- [HANNING](#)

### History

- 2007-Nov-23 (ZW) Added two new types of normalization.

- Changed the private constructor to take in one String parameter
- in order to have 3 types of normalization of the window functions.
- Changed some javadoc.
- 2008-Mar-07 (PK) Added static PROCEDURE member, modified n2 division and refactored.
- Used double to calculate n2 peak of the Hanning function thus affecting the symmetry of function.
- 2008-Mar-13 (PK) Changed to use a unique static member for each normalization.

## 3.138. HduHeaders

<b>Full Name:</b>	herschel.ia.io.fits.HduHeaders
<b>Alias:</b>	HduHeaders
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.io.fits import HduHeaders
<b>Category:</b>	<a href="#">class</a>

### Description

A class for working with FITS HDUs. HDU data is loaded only when requested.

Restrictions:

- Only HCSS FITS files (version 4) can be modified and saved.
- Avoid working with several datasets at the same time if you are planning to modify them.
- Only FITS files can be modified (fits from an InputStream cannot be updated).
- If the HDU is a compositeDataset, the children are returned when asking for the HDU dataset.
- If you modify a CompositeDataset, only its Metadata can be updated. If you want to add or remove a CompositeDataset child, you must work with it directly (add/remove CompositeDataset children directly).
- If you remove a CompositeDataset, its children are removed also.
- When modifying/updating/removing HDUs, a temporary file is created.

### Examples

#### Example 1: default usage:

```
fa = FitsArchive();
#fa.reader = FitsArchive.STANDARD_READER #for reading non HCSS FITS files.
fh = fa.getFitsHduHeaders(path)
print fh
#get last dataset
ds = fh.headers[fh.numHeaders-1].dataset
print ds
#or
h = fh.headers[fh.numHeaders-1]
ds = h.dataset
print ds
```

#### Example 2: modify a metadata/fits header:

```
fa = FitsArchive();
fh = fa.getFitsHduHeaders(path)
print fh
#get last dataset
h = fh.headers[fh.numHeaders-1]
ds = h.dataset
print ds
ds.description = 'new description'
h.updateDataset(ds)
#or
fh.updateDataset(fh.numHeaders-1, ds)
```


**Example 3: add a new dataset/HDU:**

```
fa = FitsArchive();
fh = fa.getFitsHduHeaders(path)
ds = ArrayDataset(Int1d([1,2,3]))
fh.addDataset('new_dataset_id',ds)
```

**Example 4: remove a HDU:**

```
fa = FitsArchive();
fh = fa.getFitsHduHeaders(path)
#remove last header
fh.removeHeader(fh.numHeaders-1)
```

## 3.139. help

<b>Full Name:</b>	herschel.ia.toolbox.util.HelpTask
<b>Alias:</b>	help
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.util import HelpTask
<b>Category:</b>	<a href="#">task</a>

### Description

The help task for interactive help.

Users can access the help system by calling help from the command line. Help opens a pop up window displaying the specific help topic for the specified item or the main entry of documentation if no entry is specified or specific help can be found.

*The current implementation displays the specific help only for tasks, Plot and Image.*

### Examples

#### Example 1: overview help

```
help()
```

#### Example 2: help on help

```
help(help)
```

#### Example 3: help on plot (1)

```
p = PlotXY
help(p)
```

#### Example 4: help on plot (2)

```
help("plotxy")
```

#### Example 5: help on display (1)

```
d = Display()
help(d)
```

#### Example 6: help on display (2)

```
help("display")
```

## API Summary

#### Jython Syntax

```
help()  
help(item)
```

**Property**

Object <code>item</code> [INPUT, NO, default=help]
--

## Limitations

*The current implementation displays the specific help only for tasks, Plot and Image.*

## Miscellaneous

No miscellaneous

## API details

### Property

Object <code>item</code> [INPUT, NO, default=help]
--

The item to look for in the help. Currently supported: Task(s), Plot, Image (see examples)
--

## See also


- [references](#)

## History

- 2004-07-13 - NdC: first release.



## 3.140. Histogram

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.Histogram
<b>Alias:</b>	Histogram
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import Histogram

### Description

Create a histogram on a Numeric data type, using a user-specified bin size.

### Examples

#### Example 1: Apply Histogram on a Double1d

```
from herschel.ia.numeric import *
from herschel.ia.numeric.toolbox.random import RandomGauss
from herschel.ia.numeric.toolbox.basic import Histogram
from herschel.ia.numeric.toolbox.basic import BinCentres
hist=Histogram (1)
x=Double1d( [1,2,3,4] )
print hist(x) [1,1,1,1]
```

#### Example 2: Plot histogram over bin centres

```
d = Double1d(200000,10)
d[99000:110000] = 15
d[99900:101000] = 20.0
rnd = RandomGauss()
for ix in range(200000):
    d[ix] += rnd.calc(1.0)
p = PlotXY (d)
binsize = STDDEV (d) * 2.35
print binsize
hist=Histogram(binsize)
bins=BinCentres(binsize)
p=PlotXY(bins(d),hist(d))
# or you could try: p = PlotXY (Histogram(binsize), BinCentres (binSize))
style=p.getStyle()
style.setChartType(Style.HISTOGRAM)
```

## API Summary

#### Jython Syntax

```
<histogram>=Histogram(binSize)
<H>=histogram(<x>)
```

#### Properties

```
type binSize [INPUT, MANDATORY, default=no default value]
any array type x [INPUT, MANDATORY, default=no default value]
```

## API details

### Properties

<code>type binSize [INPUT, MANDATORY, default=no default value]</code>
--


Size of the histogram bins. See BinCentres for a description of the array of x-values for the centers of a histogram
--

<code>any array type x [INPUT, MANDATORY, default=no default value]</code>
--

### See also

- [BinCentres](#)

## 3.141. Histogram

<b>Full Name:</b>	herschel.ia.toolbox.image.gui.Histogram
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.toolbox.image.gui import Histogram

### Description

An implementation of making a histogram. You can choose the kind of area

of which to make a histogram, give the cut levels and the number of bins, used for the histogram. When you push the plot-button, the histogram will be shown and the eventual region will be marked on the image.

## API Summary

Constructors	
<code>Histogram(ImageAnalysisToolbox toolbox)</code>	The standard constructor for Histogram. This constructor creates a window
<code>Histogram(boolean useAsComponent, ImageAnalysisToolbox toolbox)</code>	Constructor for Histogram. When the new Histogram is
Methods	
<code>PlotXY getPlot()</code>	Returns the PlotXY shown in this Histogram.
<code>JPanel getPanel()</code>	Returns the panel of this Histogram.
<code>int getUsedArea()</code>	Returns the used type of area for this Histogram.
<code>int getUsedRegion()</code>	Returns the used type of region for this Histogram.
<code>int getNumberOfEdges()</code>	Returns the number of edges, if the region of interest is a
<code>int getUsedCutLevels()</code>	Returns the used type of cut levels for this Histogram.
<code>double[] getCutlevels()</code>	Returns the used cut levels (min, max) for this Histogram.
<code>int getNumberOfBins()</code>	Returns the used number of bins for this Histogram.
<code>int getBinWidth()</code>	Returns the width of the bins for this Histogram.
<code>int getNbOfClicks()</code>	Returns the number of valid clicks (i.e. in the image) you made.
<code>boolean checkInput()</code>	Returns true if the given input is correct; false otherwise. The

Methods
<b>boolean</b> <code>checkArea()</code> Checks whether the input area is correct. The error message is
<b>boolean</b> <code>checkParameters()</code> Checks whether the input parameters are correct. The error message
<b>boolean</b> <code>checkCutLevels()</code> Checks whether the input cut levels are correct. The error message
<b>boolean</b> <code>checkNumberOfBins()</code> Checks whether the input number of bins is correct. The error
<b>ArrayList</b> <code>getImageFigures()</code> Returns all ImageFigures used for this AreaHistogram (the eventual

## API details

### Constructors

<b>Histogram</b> ( <b>ImageAnalysisToolbox</b> toolbox)
in which you can make a histogram. In that window you give the input and retrieve the output.
<b>Argument</b>
<b>ImageAnalysisToolbox</b> <b>toolbox</b> [INPUT, MANDATORY]
<b>Histogram</b> ( <b>boolean</b> useAsComponent, <b>ImageAnalysisToolbox</b> toolbox)
component-based, a window for plotting the histogram is opened; otherwise nothing will be shown.
<b>Arguments</b>
<b>boolean</b> <b>useAsComponent</b> [INPUT, MANDATORY]
<b>ImageAnalysisToolbox</b> <b>toolbox</b> [INPUT, MANDATORY]

### Methods

<b>PlotXY</b> <code>getPlot()</code>
<b>Return</b>
<b>PlotXY</b>
Returns the PlotXY shown in this Histogram.
<b>JPanel</b> <code>getPanel()</code>
<b>Return</b>
<b>JPanel</b>
Returns the panel of this Histogram.
<b>int</b> <code>getUsedArea()</code>
<b>Return</b>
<b>int</b>
Returns the used type of area for this Histogram.

---

```
int getUsedRegion()
```

**Return**

```
int
```

Returns the used type of region for this Histogram.

```
int getNumberOfEdges()
```

polygon; otherwise -1 is returned.

**Return**

```
int
```

Returns the number of edges, if the region of interest is a polygon; otherwise -1 is returned.

```
int getUsedCutLevels()
```

**Return**

```
int
```

Returns the used type of cut levels for this Histogram.

```
double[] getCutlevels()
```

**Return**

```
double[]
```

Returns the used cut levels (min, max) for this Histogram.

```
int getNumberOfBins()
```

**Return**

```
int
```

Returns the used number of bins for this Histogram.

```
int getBinWidth()
```

**Return**

```
int
```

Returns the width of the bins for this Histogram.

```
int getNbOfClicks()
```

**Return**

```
int
```

Returns the number of valid clicks (i.e. in the image) you made.

```
boolean checkInput()
```

eventual appropriate error message is also constructed here.

**Return**

**boolean checkInput()****boolean**

Returns true if the given input is correct; false otherwise.

**boolean checkArea()**

adapted, when errors occur.

**Return****boolean**

Returns true if the input area is correct; false otherwise.

**boolean checkParameters()**

is adapted, when errors occur.

**Return****boolean**

Returns true if the input parameters are correct; false otherwise.

**boolean checkCutLevels()**

is adapted, when errors occur.

**Return****boolean**

Returns true if the input cut levels are correct; false otherwise.

**boolean checkNumberOfBins()**

message is adapted, when errors occur.

**Return****boolean**

Returns true if the input number of bins is correct; false otherwise.

**ArrayList getImageFigures()**

region of interest).

**Return****ArrayList**

Returns all ImageFigures used for this AreaHistogram (the eventual region of interest).

## 3.142. HistogramPanel

<b>Full Name:</b>	herschel.ia.toolbox.image.gui.HistogramPanel
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.toolbox.image.gui import HistogramPanel

### Description

A panel for the HistogramTask.

## API Summary

Constructor
<p><code>HistogramPanel()</code></p> <p>The constructor of a new HistogramPanel.</p>
Methods
<p><code>JPanel getImagePanel()</code></p> <p>Returns a panel that displays the image for this</p>
<p><code>JPanel getButtonPanel()</code></p> <p>Returns the button panel for this HistogramPanel.</p>
<p><code>setSiteEventHandler(SiteEventHandler handler)</code></p> <p>Sets the site event handler for this HistogramPanel to the</p>
<p><code>setTask(TaskApi task)</code></p> <p>Associates the given task with this HistogramPanel.</p>
<p><code>setVariableSelection(VariableSelection selection)</code></p> <p>Sets the variable selection for this HistogramPanel to the given</p>
<p><code>Display getDisplay()</code></p> <p>Returns the display for this HistogramPanel.</p>
<p><code>Image getImage()</code></p> <p>Returns the image associated with this HistogramPanel.</p>
<p><code>TaskApi getTask()</code></p> <p>Returns the task associated with this</p>
<p><code>Map getMap()</code></p> <p>Returns the map associated with this HistogramPanel.</p>
<p><code>SiteEventHandler getHandler()</code></p> <p>Returns the site event handler associated with this</p>
<p><code>Double getInputLowCut()</code></p> <p>Returns the input low cut level for this</p>
<p><code>Double getInputHighCut()</code></p> <p>Returns the input high cut level for this</p>
<p><code>getInputNbOfBins()</code></p> <p>Returns the input number of bins for this</p>
<p><code>PlotXY getHistogram()</code></p>

Methods	
	Returns the histogram associated with this
<code>setPoint(MouseEvent me)</code>	Sets the position of the given mouse event at the
<code>setPoint(Double point)</code>	Sets the given screen coordinates at the appropriate place
<code>updateFigure()</code>	Updates the figure associated with this
<code>ArrayList getClickedPoints()</code>	Returns the clicked points for this HistogramPanel.
<code>int getNbOfClickedPoints()</code>	Returns the number of times there was clicked before
<code>increaseClicks()</code>	Increases the number of clicks made before on the image
<code>drawFigure()</code>	Draws the figure on the image associated with this
<code>trigger()</code>	Triggers the execution of the task associated
<code>updateHistogram()</code>	Updates the histogram associated with this

## API details

### Constructor

<code>HistogramPanel()</code>
-------------------------------

### Methods

<code>JPanel getImagePanel()</code>
HistogramPanel.
<b>Return</b>
<code>JPanel</code>
Returns a panel that displays the image for this HistogramPanel.

<code>JPanel getButtonPanel()</code>
<b>Return</b>
<code>JPanel</code>
Returns the button panel for this HistogramPanel.

<code>setSiteEventHandler(SiteEventHandler handler)</code>
given site event handler.
<b>Argument</b>



---

```
setSiteEventHandler(SiteEventHandler handler)
```

```
  SiteEventHandler handler [INPUT, MANDATORY]
```

```
setTask(TaskApi task)
```

**Argument**

```
  TaskApi task [INPUT, MANDATORY]
```

```
setVariableSelection(VariableSelection selection)
```

variable selection.

**Argument**

```
  VariableSelection selection [INPUT, MANDATORY]
```

```
Display getDisplay()
```

**Return**

[Display](#)

Returns the display for this HistogramPanel.

```
Image getImage()
```

**Return**

[Image](#)

Returns the image associated with this HistogramPanel.

```
TaskApi getTask()
```

HistogramPanel.

**Return**

[TaskApi](#)

Returns the task associated with this HistogramPanel.

```
Map getMap()
```

**Return**

[Map](#)

Returns the map associated with this HistogramPanel.

```
SiteEventHandler getHandler()
```

HistogramPanel.

**Return**

[SiteEventHandler](#)

Returns the site event handler associated with this HistogramPanel.

```
Double getInputLowCut()
```

HistogramPanel.

<b>Double</b> <code>getInputLowCut()</code>
<b>Return</b> <b>Double</b> Returns the input low cut level for this HistogramPanel.
<b>Double</b> <code>getInputHighCut()</code>
HistogramPanel. <b>Return</b> <b>Double</b> Returns the input high cut level for this HistogramPanel.
<code>getInputNbOfBins()</code>
HistogramPanel.
<b>PlotXY</b> <code>getHistogram()</code>
HistogramPanel. <b>Return</b> <b>PlotXY</b> Returns the histogram associated with this HistogramPanel.
<code>setPoint(MouseEvent me)</code>
appropriate place (i.e. at the index that corresponds with the number of times there was clicked before) in the list of clicked points for this HistogramPanel in pixel coordinates. <b>Argument</b> <b>MouseEvent me</b> [INPUT, MANDATORY]
<code>setPoint(Double point)</code>
(i.e. at the index that corresponds with the number of times there was clicked before) in the list of clicked points for this HistogramPanel in pixel coordinates. <b>Argument</b> <b>Double point</b> [INPUT, MANDATORY]
<code>updateFigure()</code>
HistogramPanel.
<b>ArrayList</b> <code>getClickedPoints()</code>
<b>Return</b> <b>ArrayList</b> Returns the clicked points for this HistogramPanel.
<b>int</b> <code>getNbOfClickedPoints()</code>
on the image for this HistogramPanel. <b>Return</b>

<b>int getNbOfClickedPoints()</b>
-----------------------------------

<b>int</b>
------------

Returns the number of times there was clicked before on the image for this HistogramPanel.
--

<b>increaseClicks()</b>
-------------------------

for this HistogramPanel.
--------------------------

<b>drawFigure()</b>
---------------------

HistogramPanel.
-----------------


<b>trigger()</b>
------------------

with this HistogramPanel.
---------------------------

<b>updateHistogram()</b>
--------------------------

HistogramPanel.
-----------------

## 3.143. HistogramTask

<b>Full Name:</b>	herschel.ia.toolbox.image.HistogramTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import HistogramTask

### Description

An abstract Task to make histograms.

An abstract Task for making a histogram of an image as a whole or of a certain region of interest, which is bounded by a circle, an ellipse, a rectangle or a polygon. Its subclasses/subtasks are ImageHistogramTask, CircleHistogramTask, EllipseHistogramTask, RectangleHistogramTask and PolygonHistogramTask.

## API Summary


Properties
Image <b>image</b> [INPUT, MANDATORY, default=No default value]
Double <b>lowCut</b> [INPUT, OPTIONAL, default=Default value : NaN]
Double <b>highCut</b> [INPUT, OPTIONAL, default=Default value : NaN]
Double <b>bins</b> [INPUT, MANDATORY, default=Default value : new Integer(2000)]

## API details

### Properties

<b>Image image</b> [INPUT, MANDATORY, default=No default value]
The image.
<b>Double lowCut</b> [INPUT, OPTIONAL, default=Default value : NaN]
The lower cut level.
<b>Double highCut</b> [INPUT, OPTIONAL, default=Default value : NaN]
The upper cut level.
<b>Double bins</b> [INPUT, MANDATORY, default=Default value : new Integer(2000)]
The number of bins.

## 3.144. IaProcessImpl

<b>Full Name:</b>	herschel.ia.dataflow.IaProcessImpl
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.dataflow import IaProcessImpl

### Description

Implementation of the interface {[@link IaProcess](#)}

It has additional helper methods to make a developer's life easier. It is the base class for building event-based processes. A developer may inherit from this class in order to use it within the dataflow framework.

### Examples

#### Example 1: how to implement a event-based process

```
<pre>
import herschel.ia.dataflow.*;
import herschel.ia.numeric.Complex1d;
public class ProcessFFT extends IaProcessImpl implements InputListener {
private final ProcessInput _input;
private final ProcessOutput _output;
public ProcessFFT(String name) {
    super(name);
    _input = createInput("input", Complex1d.class);
    _output = createOutput("output", Complex1d.class);
    // It will always listen to events.
    _input.addListener( this );
}
public void inputHandler(ProcessInputEvent ev) {
    Product product = (Complex1d) ev.getData();
    // a doStuff method should be defined and would do the
    processing.
    Product new_product = doStuff(product);
    _output.dataReady( new_product );
}
}
</pre>
```

#### Example 2: how to implement a event-based process with Launchable

```
<pre>
import herschel.ia.dataflow.*;
import herschel.ia.numeric.Complex1d;
public class ProcessFFT extends IaProcessImpl implements InputListener,
    Launchable {
private final ProcessInput _input;
private final ProcessOutput _output;
public ProcessFFT(String name) {
    super(name);
    _input = createInput("input", Complex1d.class);
    _output = createOutput("output", Complex1d.class);
}
public void inputHandler(ProcessInputEvent ev) {
    Product product = (Complex1d) ev.getData();
    // a doStuff method should be defined and would do the
    processing.
    Product new_product = doStuff(product);
    _output.dataReady( new_product );
}
public void start() {
```

**Example 2: how to implement a event-based process with Launchable**

```
        _input.addListener( this );
    }
    public void stop() {
        _input.removeListener( this );
    }
}
</pre>
```

**Example 3: how to use a process.**

```
<pre>
from myProcesses import ProcessFFT
c = Complex1d.range(100);
p = ProcessFFT("fft")
p.getConnector("input").pass(c)
p.getConnector("output").pass(c);
print c
</pre>
```

## Limitations

no limitation


## See also

- [reference](#)

## History

- 26-5-2005 jeg: change javadoc format for help support.

## 3.145. IFFT

<b>Full Name:</b>	herschel.ia.numeric.toolbox.xform.IFFT.entry.urm.xml
<b>Alias:</b>	IFFT
<b>Type:</b>	Unknown (XML-based documentation) - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.xform import IFFT.entry.urm.xml

### Description

Gives the inverse of the Fast Fourier Transform.

### Example

Example 1: Apply IFF
<pre> from java.lang.Math import PI # Frequency modulated signal: parameters ts = 1E-6 # Sampling period (sec) fc = 200000 # Carrier frequency (Hz) fm = 2000 # Modulation frequency (Hz) beta = .0003 # Modulation index (Hz) n = 5000 # Number of samples # Create signal in complex form t = DoubleId.range(n) * ts signal = SIN(2 * PI * fc * t * (1 + beta * COS(2 * PI * fm * t))) z_signal=ComplexId(signal) # Get spectrum spectrum = ABS(FFT(z_signal)) # Repeat with apodizing z_signal=ComplexId(HAMMING(signal)) spectrum2 = ABS(FFT(z_signal)) </pre>

## API Summary

Jython Syntax
<y>=IFFT(<x>)
Properties
ComplexId <b>x</b> [INPUT, MANDATORY, default=no default value]
Array of float, double, complex. <b>y</b> [INPUT, MANDATORY, default=no default value]

### Limitations

Does not work for ComplexId.

## API details

### Properties


ComplexId <b>x</b> [INPUT, MANDATORY, default=no default value]
ComplexId arrays only.
Array of float, double, complex. <b>y</b> [INPUT, MANDATORY, default=no default value]
Returns a float array for float input array, complex array for input complex array, and double array for any other numeric array type. The result is in radians.

## See also

- [FFT](#)



## 3.146. ImageAbsTask

<b>Full Name:</b>	herschel.ia.toolbox.image.ImageAbsTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import ImageAbsTask

### Description

A Task that takes the absolute intensity values of an image.

A Task that replaces the intensity values in an image with their absolute value.

## API Summary


Properties
Image <b>image</b> [INPUT, MANDATORY, default=No default value]
Image <b>absolute</b> [OUTPUT, MANDATORY, default=No default value]

### API details

#### Properties

<b>Image image</b> [INPUT, MANDATORY, default=No default value]
The input image.
<b>Image absolute</b> [OUTPUT, MANDATORY, default=No default value]
The output image, being the image with the absolute values of the input image.

## 3.147. ImageAddTask

<b>Full Name:</b>	herschel.ia.toolbox.image.ImageAddTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import ImageAddTask

### Description

A Task to add images.

A Task that allows to add two images pixel-to-pixel or co-add based on the Wcs coordinates, or to add a scalar to all intensity values in an image.

## API Summary


Properties
Image <b>image1</b> [INPUT, MANDATORY, default=No default value]
Image <b>image2</b> [INPUT, OPTIONAL, default=No default value]
Integer <b>ref</b> [INPUT, OPTIONAL, default=No default value]
Number <b>scalar</b> [INPUT, OPTIONAL, default=No default value]
Image <b>sum</b> [OUTPUT, OPTIONAL, default=No default value]

## API details

### Properties

<b>Image image1</b> [INPUT, MANDATORY, default=No default value]
The first image term/addend.
<b>Image image2</b> [INPUT, OPTIONAL, default=No default value]
The second image term/addend.
<b>Integer ref</b> [INPUT, OPTIONAL, default=No default value]
The reference frame for the calculation of the sum.
<b>Number scalar</b> [INPUT, OPTIONAL, default=No default value]
The scalar term/addend.
<b>Image sum</b> [OUTPUT, OPTIONAL, default=No default value]
The sum.

## 3.148. ImageAnalysis

<b>Full Name:</b>	herschel.ia.toolbox.image.gui.ImageAnalysis
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.toolbox.image.gui import ImageAnalysis

### Description

A class to deal with ImageAnalysis (in the current version :

ProfilePlotting, AperturePhotometry, AreaHistograma, and ContourPlotting).

## API Summary

Constructor
<b>ImageAnalysis</b> ( <b>ImageAnalysisToolbox</b> toolbox, <b>String</b> title) Standard constructor for ImageAnalysis. A new window with the
Methods
<b>JFrame</b> <b>getFrame</b> () Method that returns the JFrame of this ImageAnalysis.
<b>ImageAnalysisToolbox</b> <b>getToolbox</b> () Returns the ImageAnalysisToolbox, associated with this
<b>Container</b> <b>getComponent</b> () Returns the Content Pane of the JFrame of this
<b>ArrayList</b> <b>getImageFigures</b> () Returns all ImageFigures used for this ImageAnalysis.

## API details

### Constructor

<b>ImageAnalysis</b> ( <b>ImageAnalysisToolbox</b> toolbox, <b>String</b> title) given title and associated with the given ImageAnalysisToolbox is created.
<b>Arguments</b> <b>ImageAnalysisToolbox</b> <b>toolbox</b> [INPUT, MANDATORY] <b>String</b> <b>title</b> [INPUT, MANDATORY]

### Methods

<b>JFrame</b> <b>getFrame</b> ()
<b>Return</b> <b>JFrame</b> Returns the JFrame of this ImageAnalysis.

**ImageAnalysisToolbox** `getToolbox()`

ImageAnalysis.

**Return**

**ImageAnalysisToolbox**

Returns the ImageAnalysisToolbox, associated with this ImageAnalysis.

**Container** `getComponent()`

ImageAnalysis.

**Return**

**Container**

Returns the Content Pane of the JFrame of this ImageAnalysis.


**ArrayList** `getImageFigures()`

**Return**

**ArrayList**

Returns all ImageFigures used for this ImageAnalysis.

## 3.149. ImageAnalysisToolbox

<b>Full Name:</b>	herschel.ia.toolbox.image.gui.ImageAnalysisToolbox
<b>Alias:</b>	ImageAnalysisToolbox
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.toolbox.image.gui import ImageAnalysisToolbox

### Description

A class to perform image analysis.

In the current version you can do the following : 1) You can draw a 2D profile plot of a straight line, starting at a point you clicked on with the mouse, and ending at the current mouse position (in the image) or at the 2nd point you clicked on with the mouse. 2) You can perform aperture photometry on the image, either with an annular or a rectangular sky aperture, and with a chosen sky estimation algorithm. 3) You can make a histogram, either of the whole image, or of a selected region (bounded by a circle, an ellipse, a rectangle or a polygon). You can choose the cut levels and the number of bins for the histogram. 4) You can perform contour plotting on the image. You can give the contour values for which you wish the contours to be generated manually or let them be calculated (then you should specify the number of contour levels, the extreme contour values and the distribution of the contour levels). You can also increase/decrease the minimum length for contours to be drawn. In all cases the image analysis is performed on the shown layer and shown in a JTabbedPane on the right hand side.

### Example

#### Example 1: A basic example on how to open a toolbox for image analysis on an

```
ImageDataset imds :
iat = ImageAnalysisToolbox(imds)
or
iat = ImageAnalysisToolbox() iat.setImage(imds)
```

## API Summary

Constructors
<a href="#">ImageAnalysisToolbox()</a> The standard constructor for ImageAnalysisToolbox. This
<a href="#">ImageAnalysisToolbox(Image image)</a> Constructor for ImageAnalysisToolbox. This constructor shows an
<a href="#">ImageAnalysisToolbox(Array2dData array2d)</a> Constructor for ImageAnalysisToolbox. This constructor shows an
<a href="#">ImageAnalysisToolbox(Array3dData array3d)</a> Constructor for ImageAnalysisToolbox. This constructor shows an
Methods
<a href="#">setLayer()</a> Sets the image of this ImageAnalysisToolbox, using a file chooser.
<a href="#">addLayer()</a> Sets the image of this ImageAnalysisToolbox, using a file chooser.
<a href="#">exit()</a> Exits this ImageanalysisToolbox (closes (the window of) this

Methods	
<code>setImage(Image image)</code>	Sets the image you wish to analyze with this ImageAnalysisToolbox,
<code>setImage(Array2dData array2d)</code>	Sets the image you wish to analyse with this ImageAnalysisToolbox,
<code>setImage(Array3dData array3d)</code>	Sets the image you wish to analyze with this ImageAnalysisToolbox,
<code>addImage(Image image)</code>	Adds the given image to the image, analyzed with
<code>addImage(Array2dData array2d)</code>	Adds the given image to the images, analyzed with
<code>addImage(Array3dData array3d)</code>	Adds the given image to the images, analyzed with
<code>closeActiveTab()</code>	Closes the active tab, if there is one.
<code>closeAllTabs()</code>	Closes all tabs, if there are any.
<code>setEnabled(boolean enabled)</code>	Disables/enables all tabs on the tabbed pane and the menus for
<code>boolean isEnabled()</code>	Returns whether the tabbed pane and menus for closing tabs and
<code>JFrame getFrame()</code>	Method that returns the frame of this ImageAnalysisToolbox.
<code>JPanel getPanel()</code>	Method that returns the panel of this ImageAnalysisToolbox.
<code>JTabbedPane getTabbedPane()</code>	Method that returns the tabbed pane of this ImageAnalysisToolbox.
<code>Image getImage()</code>	Returns the displayed image.
<code>Display getDisplay()</code>	Returns the Display of the image you are analyzing with
<code>int getSelectedLayer()</code>	Returns the index of the shown layer, or the index of the selected
<code>int getSelectedTab()</code>	Returns the index of the tab, selected for the shown layer.
<code>JTabbedPane getTabOnPane()</code>	Returns the tab (tabbed pane) on the tabbed pane, that is
<code>boolean isInImage(MouseEvent me)</code>	Checks whether the given MouseEvent has occurred within the image
<code>boolean isInImage(double pixX, double pixY)</code>	Checks whether the point with given pixel coordinates (pixX, pixY)
<code>boolean hasWCS()</code>	

Methods
Returns true if sky coordinates are available for the image,
<code>plotProfile2D()</code> Draws straight line on the image, starting at the point in the you
<code>aperturePhotometry()</code> Performs aperture photometry on the image you are analyzing with
<code>histogram()</code> Makes an area histogram. You can choose the kind of area you want
<code>ArrayList getAllFigures()</code> Returns all ImageFigures used for this ImageAnalysisToolbox.
<code>addFigures(ArrayList figures)</code> Adds the ImageFigures belonging to the selected tab up front to
<code>updateImage()</code> Updates the image, when another tab is made active.
<code>removeAllAnnotations()</code> Makes all annotations invisible.
<code>createSpaceOnTabbedPane()</code> Creates a free space at the end of the ArrayList of ArrayLists of
<code>createSpaceInTab()</code> Creates a free space at index 0 in the ArrayList of CanvasFigures,

## API details

### Constructors

<b>ImageAnalysisToolbox()</b>
constructor shows an empty ImageAnalysisToolbox window in 2 parts, with only a title, buttons for maximizing, minimizing and closing the window, a menu bar (File, Image, Help) and a color bar and a status bar at the bottom.
<b>ImageAnalysisToolbox(Image image)</b>
ImageAnalysisToolbox window in 2 parts, with a title, buttons for maximizing, minimizing and closing the window, a menu bar (file, Image, Help) and a color bar and a status bar at the bottom. Also the image, you wish to analyze is displayed.
<b>Argument</b>
<code>Image image</code> [INPUT, MANDATORY]
<b>ImageAnalysisToolbox(Array2dData array2d)</b>
empty ImageAnalysisToolbox window in 2 parts, with a title, buttons for maximizing, minimizing and closing the window, and a menubar (file, Image, Help). Also the image you wich to analyse, is displayed.
<b>Argument</b>
<code>Array2dData array2d</code> [INPUT, MANDATORY]
<b>ImageAnalysisToolbox(Array3dData array3d)</b>
empty ImageAnalysisToolbox window in 2 parts, with a title, buttons for maximizing, minimizing and closing the window, and a menu ar (file, Image, Help). Also the image you wish to analyze, is displayed.

<code>ImageAnalysisToolbox(Array3dData array3d)</code>
--

<b>Argument</b>
-----------------

<code>Array3dData array3d</code> [INPUT, MANDATORY]
---

## Methods

<code>setLayer()</code>
-------------------------

<code>addLayer()</code>
-------------------------

<code>exit()</code>
---------------------

ImageAnalysisToolbox).
------------------------

<code>setImage(Image image)</code>
------------------------------------

to the given image.
---------------------

<b>Argument</b>
-----------------

<code>Image image</code> [INPUT, MANDATORY]
---

<code>setImage(Array2dData array2d)</code>
--

to the given ImageDataset.
----------------------------

<b>Argument</b>
-----------------

<code>Array2dData array2d</code> [INPUT, MANDATORY]
---

<code>setImage(Array3dData array3d)</code>
--

to the given ImageDataset.
----------------------------

<b>Argument</b>
-----------------

<code>Array3dData array3d</code> [INPUT, MANDATORY]
---

<code>addImage(Image image)</code>
------------------------------------

this ImageAnalysisToolbox.
----------------------------

<b>Argument</b>
-----------------

<code>Image image</code> [INPUT, MANDATORY]
---

<code>addImage(Array2dData array2d)</code>
--

this ImageAnalysisToolbox.
----------------------------

<b>Argument</b>
-----------------

<code>Array2dData array2d</code> [INPUT, MANDATORY]
---

<code>addImage(Array3dData array3d)</code>
--

this ImageAnalysisToolbox.
----------------------------

<b>Argument</b>
-----------------

<code>Array3dData array3d</code> [INPUT, MANDATORY]
---

<code>closeActiveTab()</code>
-------------------------------

<code>closeAllTabs()</code>
-----------------------------



---

**setEnabled(boolean enabled)**

closing tabs and performing image analysis, of this ImageAnalysisToolbox.

**Argument**boolean **enabled** [INPUT, MANDATORY]**boolean isEnabled()**

performing image analysis, of this ImageAnalysisToolbox are enabled/disabled.

**Return****boolean**

Returns true is the tabbed pane and menus for closing tabs and performing image analysis, of this ImageAnalysisToolbox are enabled; false otherwise.

**JFrame getFrame()****Return****JFrame**

The frame of this ImageAnalysisToolbox.

**JPanel getPanel()****Return****JPanel**

The panel of this ImageAnalysisToolbox.

**JTabbedPane getTabbedPane()****Return****JTabbedPane**

The tabbed pane of this ImageAnalysisToolbox.

**Image getImage()****Return****Image**

Returns the displayed image.

**Display getDisplay()**

this ImageAnalysisToolbox.

**Return****Display**

Returns the display of the image you are analyzing with this ImageAnalysisToolbox.

**int getSelectedLayer()**

tab on the tabbed pane.

---

```
int getSelectedLayer()
```

**Return**

**int**

Returns the index of the shown layer, or the index of the selected tab on the tabbed pane.

```
int getSelectedTab()
```

**Return**

**int**

The index of the tab, selected for the shown layer.

```
JTabbedPane getTabOnPane()
```

selected.

**Return**

**JTabbedPane**

Returns the tab (tabbed pane) on the tabbed pane, that is selected.

```
boolean isInImage(MouseEvent me)
```

we are analyzing with this ImageAnalysisToolbox.

**Argument**

**MouseEvent** me [INPUT, MANDATORY]

**Return**

**boolean**

Returns true if the given MouseEvent has occurred within the image that is being analyzed with this ImageAnalysisToolbox; false otherwise.

```
boolean isInImage(double pixX, double pixY)
```

lies in the image we are analyzing with this ImageAnalysisToolbox.

**Arguments**

**double** pixX [INPUT, MANDATORY]

**double** pixY [INPUT, MANDATORY]

**Return**

**boolean**

Returns true if the point with given pixel coordinates (pixX, pixY) lies in the image we are analyzing with this ImageAnalysisToolbox; false otherwise.

```
boolean hasWCS()
```

analyzed with this ImageAnalysisToolbox; false otherwise.

**Return**

**boolean**


Returns true if sky coordinates are available for the image, analyzed with this ImageAnalysisToolbox; false otherwise.

<b>plotProfile2D()</b>
clicked on with the mouse the 1st time, and ending at the current mouse position (in the image), or at the 2nd point (in the image) you clicked on, and plots the intensity along that straight line. When you click or move outside of the image, no straight line is drawn and no plot is shown.
<b>aperturePhotometry()</b>
this ImageAnalysisToolbox, either with an annular sky aperture or a rectangular sky aperture, and with a chosen sky estimation algorithm.
<b>histogram()</b>
to make the histogram of (the whole image, or a region bounded by a circle, an ellipse, a rectangle or a polygon), given the cut levels and the number of bins for the histogram.
<b>ArrayList getAllFigures()</b>
<b>Return</b> <b>ArrayList</b> Returns all ImageFigures used for this ImageAnalysisToolbox.
<b>addFigures(ArrayList figures)</b>
the list of ImageFigures, used for this ImageAnalysisToolbox. <b>Argument</b> <b>ArrayList figures</b> [INPUT, MANDATORY]
<b>updateImage()</b>
<b>removeAllAnnotations()</b>
<b>createSpaceOnTabbedPane()</b>
ArrayLists of ImageFigures, that belong to the image analysis on the shown layer.
<b>createSpaceInTab()</b>
belonging to a new image analysis on the shown layer.

## See also

- ???
- ???
- ???
- ???
- ???
- ???

## 3.150. ImageArithmeticsTask

<b>Full Name:</b>	herschel.ia.toolbox.image.ImageArithmeticsTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import ImageArithmeticsTask

### Description

An abstract Task for image arithmetics.

An abstract Task for image arithmetics. The subclasses/subtasks are ImageAddTask (adding), ImageSubtractTask (subtracting), ImageMultiplyTask (multiply), ImageDivideTask (dividing) and ImageModuloTask (modulo).

## API Summary

Properties
Image <b>image1</b> [INPUT, MANDATORY, default=No default value]
Image <b>image2</b> [INPUT, OPTIONAL, default=No default value]
Integer <b>ref</b> [INPUT, OPTIONAL, default=Default value : 0]
Number <b>scalar</b> [INPUT, OPTIONAL, default=No default value]

## API details

### Properties

<b>Image image1</b> [INPUT, MANDATORY, default=No default value]
The input first image.
<b>Image image2</b> [INPUT, OPTIONAL, default=No default value]
The input second image.
<b>Integer ref</b> [INPUT, OPTIONAL, default=Default value : 0]
The input reference frame for the calculation.
<b>Number scalar</b> [INPUT, OPTIONAL, default=No default value]
The input scalar.

## 3.151. ImageAxis

<b>Full Name:</b>	herschel.ia.gui.image.ImageAxis
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.gui.image import ImageAxis
<b>Category:</b>	<a href="#">Display</a>

### Description

Axes for image display.

This class can change the look of the axes of an image display. A grid can also be enabled.

## API Summary

Methods
<code>disable()</code> Disables the axis
<code>enable()</code> Enables the axis
<code>setLabel(String newLabel)</code> Set the label of the axis
<code>String getLabel()</code> Returns the label
<code>setBackground(Color newBackground)</code> Sets the Background.
<code>Position getOrientation()</code> Returns the orientation of the axis
<code>setOrientation(Position orientation)</code> Sets the orientation of the axis
<code>setAxisStroke(int stroke)</code> Sets the axis stroke
<code>int getAxisStroke()</code> Returns the stroke of the axis.
<code>setAxisColor(Color color)</code> Sets the color of the axis
<code>Color getAxisColor()</code> Returns the color of the axis.
<code>setLabelFont(Font labelFont)</code> Sets the font for the label.
<code>Font getLabelFont()</code> Returns the font for the label
<code>Color getLabelFontColor()</code> Returns the color of the label
<code>setLabelFontColor(Color labelFontcolor)</code>

Methods	
	Sets the color for the label
<code>showColorTable(boolean showColorTable)</code>	Shows or hides the color table for this axis.
<code>setWorldCoordinates(boolean wcs)</code>	Show or hide the world coordinates
<code>setTickLabelFont(int newSize)</code>	Sets the size of the font for the ticks.
<code>setTickLabelFont(Font tickLabelFont)</code>	Sets the font of the ticks
<code>Font getTickLabelFont()</code>	Returns the font of the ticks.
<code>Color getTickLabelFontColor()</code>	Returns the color of the font of the ticks
<code>setTickLabelFontColor(Color color)</code>	Sets the color of the ticks font
<code>setInnerTickLength(int length)</code>	Sets the length of the inner ticks
<code>int getInnerTickLength()</code>	Returns the inner tick length
<code>setOuterTickLength(int length)</code>	Sets the length of the outer ticks
<code>int getOuterTickLength()</code>	Returns the outer tick length
<code>setMainTicks(int ticks)</code>	Sets the number of main ticks
<code>int getMainTicks()</code>	Returns the number of main ticks.
<code>setMinorTicks(int ticks)</code>	Sets the number of minor ticks
<code>int getMinorTicks()</code>	Returns the number of minor ticks.
<code>setTickDistance(int pixels)</code>	Sets the tick distance
<code>int getTickDistance()</code>	Returns the number of pixels between two ticks on the axis.
<code>showGridLines(boolean gl)</code>	Enables or disables the grid
<code>boolean getShowGridLines()</code>	Returns the status of the grid
<code>setGridColor(Color gridColor)</code>	Sets the color of the grid

Methods
Color <code>getGridColor()</code> Returns the color of the grid

## API details

### Methods

<code>disable()</code>
Disables the axis

<code>enable()</code>
Enables the axis

<code>setLabel(String newLabel)</code>
The label of the axis is set. If no label is needed, an empty string should be given as label
<b>Argument</b>
<code>String newLabel</code> [INPUT, MANDATORY]

<code>String getLabel()</code>
Returns the label of the axis.
<b>Return</b>
<code>String</code>
The label of the axis.

<code>setBackground(Color newBackground)</code>
Sets the Background.
<b>Argument</b>
<code>Color newBackground</code> [INPUT, MANDATORY]

<code>Position getOrientation()</code>
Returns the orientation of the axis
<b>Return</b>
<code>Position</code>
The orientation (as a Position)

<code>setOrientation(Position orientation)</code>
Changes the orientation of the axis.
<b>Argument</b>
<code>Position orientation</code> [INPUT, MANDATORY]

<code>setAxisStroke(int stroke)</code>
Sets the stroke (line width) of the axis (in pixels)
<b>Argument</b>
<code>int stroke</code> [INPUT, MANDATORY]

**int** `getAxisStroke()`

Returns the stroke (line width) of the axis.

**Return****int**

The stroke of the axis.

**setAxisColor**(**Color** color)

Sets the color of the axis.

**Argument****Color** color [INPUT, MANDATORY]**Color** `getAxisColor()`

Returns the color of the axis

**Return****Color**

Color The color of the axis.

**setLabelFont**(**Font** labelFont)

Sets the font for the label.

**Argument****Font** labelFont [INPUT, MANDATORY]**Font** `getLabelFont()`

Returns the font for the label of the axis.

**Return****Font**

The font for the label.

**Color** `getLabelFontColor()`

Returns the color of the label.

**Return****Color**

the color of the label.

**setLabelFontColor**(**Color** labelFontcolor)

Sets the color for the label

**Argument****Color** labelFontcolor [INPUT, MANDATORY]**showColorTable**(**boolean** showColorTable)

Shows (true) or hides (false) the color table for this axis.

**Argument**



<b>showColorTable(boolean showColorTable)</b>
boolean <b>showColorTable</b> [INPUT, MANDATORY]
<b>setWorldCoordinates(boolean wcs)</b>
Shows the world coordinates (True) or the pixel coordinates (False)
<b>Argument</b>
boolean <b>wcs</b> [INPUT, MANDATORY]
<b>setTickLabelFont(int newSize)</b>
Sets the size of the font for the ticks.
<b>Argument</b>
int <b>newSize</b> [INPUT, MANDATORY]
<b>setTickLabelFont(Font tickLabelFont)</b>
Sets the font of the ticks
<b>Argument</b>
Font <b>tickLabelFont</b> [INPUT, MANDATORY]
<b>Font getTickLabelFont()</b>
Returns the font of the ticks.
<b>Return</b>
Font
The font of the ticks,
<b>Color getTickLabelFontColor()</b>
Returns the color of the font of the ticks
<b>Return</b>
Color
The color of the ticks font.
<b>setTickLabelFontColor(Color color)</b>
Sets the color of the ticks font
<b>Argument</b>
Color <b>color</b> [INPUT, MANDATORY]
<b>setInnerTickLength(int length)</b>
Sets the distance that the ticks enter in the image
<b>Argument</b>
int <b>length</b> [INPUT, MANDATORY]
<b>int getInnerTickLength()</b>
Returns the distance that the ticks enter in the image.
<b>Return</b>
int

---

```
int getInnerTickLength()
```

The distance that the ticks enter in the image.

```
setOuterTickLength(int length)
```

Sets the distance that the ticks go out of the image

**Argument**

```
int length [INPUT, MANDATORY]
```

```
int getOuterTickLength()
```

Returns the distance that the ticks go out of the image.

**Return**

```
int
```

The distance that the ticks go out of the image.

```
setMainTicks(int ticks)
```

Sets the number of main ticks. Main ticks are labeled and are slightly longer than the other (minor) ticks. If the number of ticks is less than two, automatic selection of the number of ticks is enabled.

**Argument**

```
int ticks [INPUT, MANDATORY]
```

```
int getMainTicks()
```

Returns the number of main (labeled) ticks.

**Return**

```
int
```

The number of main ticks.

```
setMinorTicks(int ticks)
```

Sets the number of minor ticks between 2 main ticks. Minor ticks are not labeled. Negative values will take the standard value of 4 minor ticks.

**Argument**

```
int ticks [INPUT, MANDATORY]
```

```
int getMinorTicks()
```

Returns the number of minor (non-labeled) ticks, between two main ticks.

**Return**

```
int
```

The number of minor ticks between two main ticks.

```
setTickDistance(int pixels)
```

Sets the distance (in pixels) between two (minor) ticks. Negative (or 0) values will enable automatic selection of the distance.

**Argument**

```
int pixels [INPUT, MANDATORY]
```

**int getTickDistance()**

Returns the number of pixels between two ticks on the axis. A negative value means the automatic selection of the tick distance is enabled.

**Return**

**int**

int The distance (in pixels) between two ticks.

**showGridLines(boolean gl)**

Shows or hides the grid for this axis. The grid can only be displayed if the magnification is at least 4!

**Argument**

boolean **gl** [INPUT, MANDATORY]

**boolean getShowGridLines()**

Returns true if the grid is shown.

**Return**

**boolean**

True if the grid is shown

**setColor(Color gridColor)**

Sets the color of the grid for this axis.

**Argument**

**Color gridColor** [INPUT, MANDATORY]

**Color getGridColor()**


Returns the color of the grid

**Return**

**Color**

The color of the grid.

## 3.152. ImageCeilTask

<b>Full Name:</b>	herschel.ia.toolbox.image.ImageCeilTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import ImageCeilTask

### Description

A Task to ceil intensity values.

A Task that takes the ceiled intensity values of an image.

## API Summary


Properties
Image <b>image</b> [INPUT, MANDATORY, default=No default value]
Image <b>ceiled</b> [OUTPUT, MANDATORY, default=No default value]

### API details

#### Properties

<b>Image image</b> [INPUT, MANDATORY, default=No default value]
The input image.
<b>Image ceiled</b> [OUTPUT, MANDATORY, default=No default value]
The output ceiled image.

## 3.153. ImageContour

<b>Full Name:</b>	herschel.ia.dataset.image.ImageContour
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.dataset.image import ImageContour

### Description

A class to deal with ImageContours.

## API Summary

Constructors
<b><code>ImageContour()</code></b> This constructor for ImageContour creates a new ImageContour.
<b><code>ImageContour(Image image)</code></b> This constructor for ImageContour creates a new ImageContour,
<b><code>ImageContour(Image image, int nbOfContourValues)</code></b> This constructor for ImageContour creates a new ImageContour,
<b><code>ImageContour(Image image, int nbOfContourLevels, double[] extremeContourValues, String distribution)</code></b> This constructor for ImageContour creates a new ImageContour,
Methods
<b><code>addContourLevel(ContourLevel contourLevel, double contourValue)</code></b> Adds the given ContourLevel for the given contour value to this
<b><code>addContourLevel(ContourLevel contourLevel, String key)</code></b> Adds the given ContourLevel to this ImageContour with the given
<b><code>setWcs(Wcs wcs)</code></b> Sets the Wcs for this ImageContour.
<b><code>Wcs getWcs()</code></b> Returns the Wcs for this ImageContour.
<b><code>boolean hasWcs()</code></b> Checks whether a Wcs is attached to this ImageContour.
<b><code>boolean hasValidWcs()</code></b> Checks whether a valid Wcs is attached to this ImageContour.

## API details

### Constructors

<b><code>ImageContour()</code></b>
<b><code>ImageContour(Image image)</code></b> associated with the given image.

<b>ImageContour(Image image)</b>
<b>Argument</b> Image image [INPUT, MANDATORY]
<b>ImageContour(Image image, int nbOfContourValues)</b>
associated with the given image and with the given number of contour levels. <b>Arguments</b> Image image [INPUT, MANDATORY] int nbOfContourValues [INPUT, MANDATORY]
<b>ImageContour(Image image, int nbOfContourLevels, double[] extremeContourValues, String distribution)</b>
associated with the given image and with the given number of contour levels, the given extreme contour values and the given distribution of the contour levels. <b>Arguments</b> Image image [INPUT, MANDATORY] int nbOfContourLevels [INPUT, MANDATORY] double[] extremeContourValues [INPUT, MANDATORY] String distribution [INPUT, MANDATORY]

## Methods

<b>addContourLevel(ContourLevel contourLevel, double contourValue)</b>
ImageContour. <b>Arguments</b> ContourLevel contourLevel [INPUT, MANDATORY] double contourValue [INPUT, MANDATORY]
<b>addContourLevel(ContourLevel contourLevel, String key)</b>
key. <b>Arguments</b> ContourLevel contourLevel [INPUT, MANDATORY] String key [INPUT, MANDATORY]
<b>setWcs(Wcs wcs)</b>
<b>Argument</b> Wcs wcs [INPUT, MANDATORY]
<b>Wcs getWcs()</b>
<b>Return</b> Wcs Returns the Wcs for this ImageContour.
<b>boolean hasWcs()</b>
<b>Return</b>

**boolean hasWcs ( )**

**boolean**

Returns true if a Wcs is attached to this ImageContour, false otherwise.


**boolean hasValidWcs ( )**

**Return**

**boolean**

Returns true if a valid Wcs is attached to this ImageContour; false otherwise.

## 3.154. ImageDivideTask

<b>Full Name:</b>	herschel.ia.toolbox.image.ImageDivideTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import ImageDivideTask

### Description

A Task to divide images.

A Task that allows to divide two images pixel-to-pixel or to divide based on the Wcs coordinates, or to divide all intensity values in an image by a scalar.

## API Summary

Properties
Image <b>image1</b> [INPUT, MANDATORY, default=No default value]
Integer <b>ref</b> [INPUT, OPTIONAL, default=No default value]
Number <b>scalar</b> [INPUT, OPTIONAL, default=No default value]
Image <b>quotient</b> [OUTPUT, MANDATORY, default=No default value]

## API details

### Properties


<b>Image image1</b> [INPUT, MANDATORY, default=No default value]
The image dividend.
<b>Integer ref</b> [INPUT, OPTIONAL, default=No default value]
The reference frame for the calculation of the quotient.
<b>Number scalar</b> [INPUT, OPTIONAL, default=No default value]
The scalar divisor.
<b>Image quotient</b> [OUTPUT, MANDATORY, default=No default value]
The quotient.



---

## 3.155. ImageExp10Task

---

<b>Full Name:</b>	herschel.ia.toolbox.image.ImageExp10Task
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import ImageExp10Task

### Description

exp10, OUTPUT, Image, MANDATORY, No default value

The output image, being the exp10 scaled image.

## API Summary

---


Property
Image <b>image</b> [INPUT, MANDATORY, default=No default value]

### API details

#### Property

Image <b>image</b> [INPUT, MANDATORY, default=No default value]
The input image.

## 3.156. ImageExpNTask

<b>Full Name:</b>	herschel.ia.toolbox.image.ImageExpNTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import ImageExpNTask

### Description

A Task that allows to change the intensity values of an image according to an expN scaling.

## API Summary


Properties
Image <b>image</b> [INPUT, MANDATORY, default=No default value]
Double <b>n</b> [INPUT, MANDATORY, default=Default value : 2.0]
Image <b>expN</b> [OUTPUT, MANDATORY, default=No default value]

## API details

### Properties

<b>Image image</b> [INPUT, MANDATORY, default=No default value]
The input image.
<b>Double n</b> [INPUT, MANDATORY, default=Default value : 2.0]
The input exponent.
<b>Image expN</b> [OUTPUT, MANDATORY, default=No default value]
The output image, being the expN scaled image.

## 3.157. ImageExpTask

<b>Full Name:</b>	herschel.ia.toolbox.image.ImageExpTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import ImageExpTask

### Description

A Task that allows to change the intensity values of an image according to an exp scaling.

## API Summary


Properties
Image <b>image</b> [INPUT, MANDATORY, default=No default value]
Image <b>exp</b> [OUTPUT, MANDATORY, default=No default value]

### API details

#### Properties

<b>Image image</b> [INPUT, MANDATORY, default=No default value]
The input image.
<b>Image exp</b> [OUTPUT, MANDATORY, default=No default value]
The ouput image, being the exp scaled image.

## 3.158. ImageFloorTask

<b>Full Name:</b>	herschel.ia.toolbox.image.ImageFloorTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import ImageFloorTask

### Description

A Task to floor intensity values.

A Task that takes the floored intensity values of an image.

## API Summary

Properties
Image <b>image</b> [INPUT, MANDATORY, default=No default value]
Image <b>floored</b> [OUTPUT, MANDATORY, default=No default value]

### API details

#### Properties

<b>Image image</b> [INPUT, MANDATORY, default=No default value]
The input image.
<b>Image floored</b> [OUTPUT, MANDATORY, default=No default value]
The output floored image.

## 3.159. ImageHistogramExplorer

<b>Full Name:</b>	herschel.ia.gui.image.ImageHistogramExplorer
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.gui.image import ImageHistogramExplorer

### Description

An explorer for ImageHistogramProducts.

## API Summary

Constructors
<code>ImageHistogramExplorer()</code> The constructor of a new ImageHistogramExplorer.
<code>ImageHistogramExplorer(Object object)</code> The constructor of a new ImageHistogramExplorer associated

Methods
<code>String getName()</code> Returns the name for this ImageHistogramExplorer.
<code>String getDescription()</code> Returns the description for this ImageHistogramExplorer.
<code>boolean canHandle(Class className)</code> Checks whether this ImageHistogramExplorer can handle objects of the
<code>setObject(Object object)</code> Sets the object for this ImageHistogramExplorer to the given object.
<code>ImageHistogramProduct getObject()</code> Returns the object for this ImageHistogramExplorer.
<code>Class getVariableType()</code> Returns the expected variable type for this ImageHistogramExplorer.
<code>JComponent getComponent()</code> Returns the component that is responsible for displaying the
<code>JTable getParameterTable()</code> Returns the parameter table for this
<code>JComponent getHistogram()</code> Returns the histogram for this ImageHistogramExplorer.
<code>addDataObjectListener(DataObjectListener listener)</code> Add the given listener to this ImageHistogramExplorer to
<code>removeDataObjectListener(DataObjectListener listener)</code> Removes the given listener for this ImageHistogramExplorer, so

## API details

### Constructors

`ImageHistogramExplorer()`

`ImageHistogramExplorer(Object object)`

with the given object.

**Argument**

`Object object` [INPUT, MANDATORY]

### Methods

`String getName()`

**Return**

`String`

Returns the name for this ImageHistogramExplorer.

`String getDescription()`

**Return**

`String`

Returns the description for this ImageHistogramExplorer.

`boolean canHandle(Class className)`

given class.

**Argument**

`Class className` [INPUT, MANDATORY]

**Return**

`boolean`

Returns true if this ImageHistogramExplorer can handle objects of the given class; false otherwise.

`setObject(Object object)`

**Argument**

`Object object` [INPUT, MANDATORY]

`ImageHistogramProduct getObject()`

**Return**

`ImageHistogramProduct`


Returns the object for this ImageHistogramExplorer.

`Class getVariableType()`

**Return**

<b>Class</b> <code>getVariableType()</code>
<b>Class</b> Returns the expected variable type for this ImageHistogramExplorer.
<b>JComponent</b> <code>getComponent()</code>
data object for this ImageHistogramExplorer. <b>Return</b> <b>JComponent</b> Returns the component that is responsible for displaying the data object for this ImageHistogramExplorer.
<b>JTable</b> <code>getParameterTable()</code>
ImageHistogramExplorer. <b>Return</b> <b>JTable</b> Returns the parameter table for this ImageHistogramExplorer.
<b>JComponent</b> <code>getHistogram()</code>
<b>Return</b> <b>JComponent</b> Returns the histogram component for this ImageHistogramExplorer.
<b>addDataObjectListener(DataObjectListener listener)</b>
receive data object events from it. <b>Argument</b> <b>DataObjectListener listener</b> [INPUT, MANDATORY]
<b>removeDataObjectListener(DataObjectListener listener)</b>
that it no longer receives data object events by this explorer. <b>Argument</b> <b>DataObjectListener listener</b> [INPUT, MANDATORY]

## 3.160. ImageHistogramProduct

<b>Full Name:</b>	herschel.ia.dataset.image.ImageHistogramProduct
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.dataset.image import ImageHistogramProduct

### Description

A class to deal with the results of an image histogram.

## API Summary

Constructor	
<code>ImageHistogramProduct()</code>	The constructor of a new ImageHistogramProduct.
Methods	
<code>setCutLevels(double lowCut, double highCut)</code>	Sets the cut levels for this ImageHistogramProduct
<code>setNbOfBins(int bins)</code>	Sets the number of bins for this
<code>setHistogram(DoubleIcd values, DoubleIcd frequencies)</code>	Sets the histogram for this ImageHistogramProduct to a
<code>setUnit(Unit unit)</code>	Sets the unit for this ImageHistogramProduct to the given unit.
<code>double getLowCut()</code>	Returns the minimum cut level for this
<code>double getHighCut()</code>	Returns the maximum cut level for this
<code>int getNbOfBins()</code>	Returns the number of bins for this
<code>TableDataset getHistogram()</code>	Returns the histogram for this ImageHistogramProduct.
<code>DoubleIcd getValues()</code>	Returns the values for the histogram for this
<code>DoubleIcd getFrequencies()</code>	Returns the frequencies for the histogram for this
<code>String getUnit()</code>	Returns the unit for this ImageHistogramProduct.

## API details

### Constructor

<code>ImageHistogramProduct()</code>
--------------------------------------



## Methods

**setCutLevels(double lowCut, double highCut)**

to the given cut levels.

**Arguments**

double **lowCut** [INPUT, MANDATORY]

double **highCut** [INPUT, MANDATORY]

**setNbOfBins(int bins)**

ImageHistogramProduct to the given number of bins.

**Argument**

int **bins** [INPUT, MANDATORY]

**setHistogram(DoubleId values, DoubleId frequencies)**

histogram with the given values and frequencies.

**Arguments**

**DoubleId values** [INPUT, MANDATORY]

**DoubleId frequencies** [INPUT, MANDATORY]

**setUnit(Unit unit)**

**Argument**

**Unit unit** [INPUT, MANDATORY]

**double getLowCut()**

ImageHistogramProduct.

**Return**

**double**

Returns the minimum cut level for this ImageHistogramProduct.

**double getHighCut()**

ImageHistogramProduct.

**Return**

**double**

Returns the maximum cut level for this ImageHistogramProduct.

**int getNbOfBins()**

ImageHistogramProduct.

**Return**

**int**

Returns the number of bins for this ImageHistogramProduct.


**TableDataset getHistogram()**

**Return**

---

<b>TableDataset</b> <code>getHistogram()</code>
<b>TableDataset</b> Returns the histogram for this ImageHistogramProduct.
<b>Double1d</b> <code>getValues()</code>
ImageHistogramProduct. <b>Return</b> <b>Double1d</b> Returns the values for the histogram for this
<b>Double1d</b> <code>getFrequencies()</code>
ImageHistogramProduct. <b>Return</b> <b>Double1d</b> Returns the frequencies for the histogram for this ImageHistogramProduct.
<b>String</b> <code>getUnit()</code>
<b>Return</b> <b>String</b> Returns the unit for this ImageHistogramProduct.

## 3.161. ImageHistogramTask

<b>Full Name:</b>	herschel.ia.toolbox.image.ImageHistogramTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import ImageHistogramTask

### Description

A Task to make a histogram of an image.

A Task to make a histogram of an image as a whole.

## API Summary


Properties
Image <b>image</b> [INPUT, MANDATORY, default=No default value]
Double <b>lowCut</b> [INPUT, OPTIONAL, default=Default value : NaN]
Double <b>highCut</b> [INPUT, OPTIONAL, default=Default value : NaN]
Integer <b>bins</b> [INPUT, MANDATORY, default=Default value : new Integer(2000)]
ImageHistogramProduct <b>histogram</b> [OUTPUT, MANDATORY, default=Default value : new ImageHistogramProduct()]

## API details

### Properties

<b>Image image</b> [INPUT, MANDATORY, default=No default value]
The image.
<b>Double lowCut</b> [INPUT, OPTIONAL, default=Default value : NaN]
The lower cut level.
<b>Double highCut</b> [INPUT, OPTIONAL, default=Default value : NaN]
The upper cut level.
<b>Integer bins</b> [INPUT, MANDATORY, default=Default value : new Integer(2000)]
The number of bins.
<b>ImageHistogramProduct histogram</b> [OUTPUT, MANDATORY, default=Default value : new ImageHistogramProduct()]
The histogram.

## 3.162. ImageLog10Task

<b>Full Name:</b>	herschel.ia.toolbox.image.ImageLog10Task
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import ImageLog10Task

### Description

A Task that allows to change the intensity values of an image according to a log10 scaling.

## API Summary


Properties
Image <b>image</b> [INPUT, MANDATORY, default=No default value]
Image <b>log10</b> [OUTPUT, MANDATORY, default=No default value]

### API details

#### Properties

<b>Image image</b> [INPUT, MANDATORY, default=No default value]
The input image.
<b>Image log10</b> [OUTPUT, MANDATORY, default=No default value]
The output image, being the log10 scaled image.

## 3.163. ImageLogNTask

<b>Full Name:</b>	herschel.ia.toolbox.image.ImageLogNTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import ImageLogNTask

### Description

A Task that allows to change the intensity values of an image according to a logN scaling.

## API Summary


Properties
<code>Image.class image</code> [INPUT, MANDATORY, default=No default value]
<code>Double.class n</code> [INPUT, MANDATORY, default=No default value]
<code>Image.class logN</code> [OUTPUT, MANDATORY, default=No default value]

## API details

### Properties

<code>Image.class image</code> [INPUT, MANDATORY, default=No default value]
The input image.
<code>Double.class n</code> [INPUT, MANDATORY, default=No default value]
The input n.
<code>Image.class logN</code> [OUTPUT, MANDATORY, default=No default value]
The output logN scaled image.

## 3.164. ImageLogTask

<b>Full Name:</b>	herschel.ia.toolbox.image.ImageLogTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import ImageLogTask

### Description

A Task that allows to cahnge the intensity values of an image according to a log scaling.

## API Summary


Properties
Image <b>image</b> [INPUT, MANDATORY, default=No default value]
Image <b>log</b> [OUTPUT, MANDATORY, default=No default value]

### API details

#### Properties

<b>Image image</b> [INPUT, MANDATORY, default=No default value]
The input image.
<b>Image log</b> [OUTPUT, MANDATORY, default=No default value]
The ouput image, being the log scaled image.

## 3.165. ImageModuloTask

<b>Full Name:</b>	herschel.ia.toolbox.image.ImageModuloTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import ImageModuloTask

### Description

A Task for modulo calculation with images.

A Task that allows to take the modulus of an image, either with another image or with a scalar.

## API Summary


Properties
Image <b>image1</b> [INPUT, MANDATORY, default=No default value]
Image <b>image2</b> [INPUT, OPTIONAL, default=No default value]
Integer <b>ref</b> [INPUT, OPTIONAL, default=No default value]
Number <b>scalar</b> [INPUT, OPTIONAL, default=No default value]
Image <b>remainder</b> [OUTPUT, MANDATORY, default=No default value]

### API details

#### Properties

<b>Image image1</b> [INPUT, MANDATORY, default=No default value]
The image dividend.
<b>Image image2</b> [INPUT, OPTIONAL, default=No default value]
The image divisor.
<b>Integer ref</b> [INPUT, OPTIONAL, default=No default value]
The reference frame for the calculation of the modulus.
<b>Number scalar</b> [INPUT, OPTIONAL, default=No default value]
The scalar divisor.
<b>Image remainder</b> [OUTPUT, MANDATORY, default=No default value]
The remainder after division.

## 3.166. ImageMultiplyTask

<b>Full Name:</b>	herschel.ia.toolbox.image.ImageMultiplyTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import ImageMultiplyTask

### Description

A Task multiply images.

A Task that allows to multiply two images pixel-to-pixel or to multiply based on the Wcs coordinates, or to multiply all intensity values in an image with a scalar.

## API Summary

Properties
Image <b>image1</b> [INPUT, MANDATORY, default=No default value]
Image <b>image2</b> [INPUT, OPTIONAL, default=No default value]
Integer <b>ref</b> [INPUT, OPTIONAL, default=No default value]
Number <b>scalar</b> [INPUT, OPTIONAL, default=No default value]
Image <b>product</b> [OUTPUT, MANDATORY, default=No default value]


## API details

### Properties

<b>Image image1</b> [INPUT, MANDATORY, default=No default value]
The image multiplier.
<b>Image image2</b> [INPUT, OPTIONAL, default=No default value]
The image multiplicand.
<b>Integer ref</b> [INPUT, OPTIONAL, default=No default value]
The reference frame for the calculation of the product.
<b>Number scalar</b> [INPUT, OPTIONAL, default=No default value]
The scalar multiplicand.
<b>Image product</b> [OUTPUT, MANDATORY, default=No default value]
The product.



## 3.167. ImagePowerTask

<b>Full Name:</b>	herschel.ia.toolbox.image.ImagePowerTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import ImagePowerTask

### Description

A Task that changes images according to a power scaling.

A Task that changes the intensity values of an image according to a power scaling.

## API Summary


Properties
Image <b>image</b> [INPUT, MANDATORY, default=No default value]
Double <b>n</b> [INPUT, MANDATORY, default=Default value : 2.0]
Image <b>powered</b> [OUTPUT, MANDATORY, default=No default value]

### API details

#### Properties

<b>Image image</b> [INPUT, MANDATORY, default=No default value]
The input image.
<b>Double n</b> [INPUT, MANDATORY, default=Default value : 2.0]
The input power.
<b>Image powered</b> [OUTPUT, MANDATORY, default=No default value]
The output image.

## 3.168. ImageRoundTask

<b>Full Name:</b>	herschel.ia.toolbox.image.ImageRoundTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import ImageRoundTask

### Description

A Task to round intensity values.

A Task that takes the rounded intensity values of an image.

## API Summary

Properties
Image <b>image</b> [INPUT, MANDATORY, default=No default value]
Image <b>rounded</b> [OUTPUT, MANDATORY, default=No default value]

### API details

#### Properties

<b>Image image</b> [INPUT, MANDATORY, default=No default value]
The input image.
<b>Image rounded</b> [OUTPUT, MANDATORY, default=No default value]
The output rounded image.

## 3.169. ImageSaverTask

<b>Full Name:</b>	herschel.ia.toolbox.image.ImageSaverTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import ImageSaverTask
<b>Category:</b>	<a href="#">task/image</a>

### Description

A Task to save images.

A task which translates and creates a grey colors JPEG file from an image, not taking into account annotations or cut levels.

### Example

#### Example 1: Saving a grey color image to a file

```
ImageSaverTask()(image = im, filename = "test.jpg")
```

## API Summary

### Jython Syntax

```
ImageSaverTask()(image, filename)
```

### Properties

Image **image** [INPUT, MANDATORY, default=No default value]

String **filename** [INPUT, MANDATORY, default=No default value]

## API details

### Properties


Image **image** [INPUT, MANDATORY, default=No default value]

The image to save.

String **filename** [INPUT, MANDATORY, default=No default value]

The filename for the save image.

## 3.170. ImageSqrtTask

<b>Full Name:</b>	herschel.ia.toolbox.image.ImageSqrtTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import ImageSqrtTask

### Description

A Task that changes images according to a sqrt scaling.

A Task that changes the intensity values of an image according to a sqrt scaling.

## API Summary


Properties
Image <b>image</b> [INPUT, MANDATORY, default=No default value]
Image <b>sqrt</b> [OUTPUT, MANDATORY, default=No default value]

### API details

#### Properties

<b>Image image</b> [INPUT, MANDATORY, default=No default value]
The input image.
<b>Image sqrt</b> [OUTPUT, MANDATORY, default=No default value]
The output image, being the image changed according to a sqrt scaling.

## 3.171. ImageSquareTask

<b>Full Name:</b>	herschel.ia.toolbox.image.ImageSquareTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import ImageSquareTask

### Description

A Task that changes images according to a square scaling.

A Task that allows to change the intensity values of an image according to a square scaling.

## API Summary


Properties
Image <b>image</b> [INPUT, MANDATORY, default=No default value]
Image <b>square</b> [OUTPUT, MANDATORY, default=No default value]

### API details

#### Properties

<b>Image image</b> [INPUT, MANDATORY, default=No default value]
The input image.
<b>Image square</b> [OUTPUT, MANDATORY, default=No default value]
The output image, being the squared image.

## 3.172. ImageSubtractTask

<b>Full Name:</b>	herschel.ia.toolbox.image.ImageSubtractTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import ImageSubtractTask

### Description

A Task to subtract images.

A Task that allows to subtract two images pixel-to-pixel or based on the Wcs coordinates, or subtract a scalar from all intensity values of an image.

## API Summary


Properties
Image <b>image1</b> [INPUT, MANDATORY, default=No default value]
Image <b>image2</b> [INPUT, OPTIONAL, default=No default value]
Integer <b>ref</b> [INPUT, OPTIONAL, default=No default value]
Number <b>scalar</b> [INPUT, OPTIONAL, default=No default value]
Image <b>difference</b> [OUTPUT, OPTIONAL, default=No default value]

## API details

### Properties

<b>Image image1</b> [INPUT, MANDATORY, default=No default value]
The image minuend.
<b>Image image2</b> [INPUT, OPTIONAL, default=No default value]
The image subtrahend.
<b>Integer ref</b> [INPUT, OPTIONAL, default=No default value]
The reference frame for the calculation of the difference.
<b>Number scalar</b> [INPUT, OPTIONAL, default=No default value]
The scalar subtrahend.
<b>Image difference</b> [OUTPUT, OPTIONAL, default=No default value]
The difference.

## 3.173. importCubeTask

<b>Full Name:</b>	herschel.ia.toolbox.cube.ImportCubeTask
<b>Alias:</b>	importCubeTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.cube import ImportCubeTask
<b>Category:</b>	<a href="#">task/cube</a>

### Description

The ImportCube task for Cubes.

ImportCubeTask is a task which imports a Cube from a fits file

### Example

#### Example 1: Import a fits file

```
importCubeTask(cube = im, filename = "myFile.fits")
```

## API Summary

#### Jython Syntax

```
importCubeTask(cube, filename)
```

#### Properties

Cube **cube** [IO, MANDATORY, default=No default value]

string **filename** [INPUT, MANDATORY, default=no default value]

## API details

### Properties

Cube **cube** [IO, MANDATORY, default=No default value]

The input Cube to load


string **filename** [INPUT, MANDATORY, default=no default value]

The file to import

## See also

- ???

## 3.174. importCubeTask

<b>Full Name:</b>	herschel.ia.toolbox.cube.ImportSpectralCubeTask
<b>Alias:</b>	importCubeTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.cube import ImportSpectralCubeTask
<b>Category:</b>	<a href="#">task/cube</a>

### Description

The ImportCube task for Cubes.

ImportCubeTask is a task which imports a Cube from a fits file

### Example

#### Example 1: Import a fits file

```
importCubeTask(cube = im, filename = "myFile.fits")
```

## API Summary

#### Jython Syntax

```
importCubeTask(cube, filename)
```

#### Properties

Cube **cube** [IO, MANDATORY, default=No default value]

string **filename** [INPUT, MANDATORY, default=no default value]

## API details

### Properties

Cube **cube** [IO, MANDATORY, default=No default value]

The input Cube to load

string **filename** [INPUT, MANDATORY, default=no default value]


The file to import

## See also

- ???



## 3.175. importImage

<b>Full Name:</b>	herschel.ia.toolbox.image.ImportImageTask
<b>Alias:</b>	importImage
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import ImportImageTask
<b>Category:</b>	<a href="#">task/image</a>

### Description

A Task to import images into an Image object.

A task which imports an Image from a file (bmp, fpx, gif, jpg, png, pnm, tiff or fits format). It is also possible to import a FITS file.

### Example

#### Example 1: Import a jpg file

```
importFile(image = im, filename = "myFile.jpg")
```

## API Summary

#### Jython Syntax

```
importFile(image, filename)
```

#### Properties

Image **image** [INOUT, MANDATORY, default=No default value]

string **filename** [INPUT, MANDATORY, default=no default value]

## API details

### Properties

Image **image** [INOUT, MANDATORY, default=No default value]

The input Image to load.

string **filename** [INPUT, MANDATORY, default=no default value]

The file to import.

## 3.176. importUfDirToPal

<b>Full Name:</b>	herschel.ia.toolbox.util.ImportUfDirToPalTask
<b>Alias:</b>	importUfDirToPal
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.util import ImportUfDirToPalTask
<b>Category:</b>	<a href="#">task</a>

### Description

Imports an observation context from an user friendly directory structure into a pool.

The importUfDirToPal task is used to ingest observations from a user friendly directory structure into a HIPE pool, so that they can be used with HIPE. The whole observation described by the XML file will be imported and a reference returned in a new variable.

### Example

Example 1: Simple example
<pre>pref = importUfDirToPal(pool=poolDst, dirin="/sourcedir", xml="111111111- herschel.ia.obs.ObservationContext-0.xml")</pre>

## API Summary

Jython Syntax
<pre>pref = importUfDirToPal(&lt;pool&gt;, &lt;dirin&gt;, &lt;xml&gt;)</pre>
Properties
ProductPool <b>pool</b> [INPUT, MANDATORY, default=No default value]
String <b>dirin</b> [INPUT, MANDATORY, default=No default value]
String <b>xml</b> [INPUT, MANDATORY, default=No default value]
ProductRef <b>productRef</b> [OUTPUT, MANDATORY, default=no default value]

### Limitations

The whole observation described by the XML file will be imported.

## API details

### Properties

ProductPool <b>pool</b> [INPUT, MANDATORY, default=No default value]
The pool to export products from.
String <b>dirin</b> [INPUT, MANDATORY, default=No default value]
The directory where the user friendly structure of products resides.

<code>String xml [INPUT, MANDATORY, default=No default value]</code>
--

The xml file that describes the observation to import.
--

<code>ProductRef productRef [OUTPUT, MANDATORY, default=no default value]</code>
--

The Product ref imported to the pool.
---------------------------------------


## See also

- [???](#)

## History

- 16-01-09 Created
- 2009-03-17 - Added: output

## 3.177. info

<b>Full Name:</b>	herschel.ia.inspector.InfoTask
<b>Alias:</b>	info
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.inspector import InfoTask
<b>Category:</b>	<a href="#">task/general</a>

### Description

A task for inspecting the content of a variable in the jython session.

Users can inspect a variable by calling info from the command line. The task opens a pop up window displaying the structure of the specified item.

### Examples

#### Example 1: info of myvariable

```
info("myvariable")
```

#### Example 2: info of myvariable setting a refresh rate of 2 seconds (2000 milliseconds)

```
info("myvariable", 2000)
```

## API Summary

#### Jython Syntax

```
info("item")<br>
info("item", 5)
```

#### Properties

```
String item [INPUT, YES, default=No default value]
Object refresh [INPUT, NO, default=5000]
```

### Limitations

No limitation

### Miscellaneous

No miscellaneous

## API details

### Properties

```
String item [INPUT, YES, default=No default value]
```

The item to display the structure

<code>Object refresh [INPUT, NO, default=5000]</code>
---

The refresh rate (milliseconds)
---------------------------------

## See also


- [references](#)

## History

- 2004-12-05 - NdC: first release.

## 3.178. Int1d

---

<b>Full Name:</b>	herschel.ia.numeric.Int1d
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric import Int1d


### Description

A rectangular numeric int array of rank 1.

Numeric arrays are part of the Numeric library. An explanation on how to use them, you can find in chapter **Numeric** -> **Arrays**. (Yes, it should be a link)

## 3.179. Int2d

---

<b>Full Name:</b>	herschel.ia.numeric.Int2d
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric import Int2d


### Description

A rectangular numeric int array of rank 2.

Numeric arrays are part of the Numeric library. An explanation on how to use them, you can find in chapter **Numeric** -> **Arrays**. (Yes, it should be a link)

## 3.180. Int3d

---

<b>Full Name:</b>	herschel.ia.numeric.Int3d
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric import Int3d

### Description


A rectangular numeric int array of rank 3.

Numeric arrays are part of the Numeric library. An explanation on how to use them, you can find in chapter **Numeric** -> **Arrays**. (Yes, it should be a link)



## 3.181. Int4d

---

<b>Full Name:</b>	herschel.ia.numeric.Int4d
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric import Int4d


### Description

A rectangular numeric int array of rank 4.

Numeric arrays are part of the Numeric library. An explanation on how to use them, you can find in chapter **Numeric** -> **Arrays**. (Yes, it should be a link)

## 3.182. Int5d

---


<b>Full Name:</b>	herschel.ia.numeric.Int5d
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric import Int5d

### Description

A rectangular numeric int array of rank 5.

Numeric arrays are part of the Numeric library. An explanation on how to use them, you can find in chapter **Numeric** -> **Arrays**. (Yes, it should be a link)

## 3.183. IntegratedMapDisplay

<b>Full Name:</b>	herschel.ia.gui.cube.IntegratedMapDisplay
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.gui.cube import IntegratedMapDisplay

### Description

A class to deal with IntegratedMap.

## API Summary

Methods
<code>setBegin(Double begin)</code> Sets the begin of the straight line, associated with this
<code>setEnd(Double end)</code> Sets the end of the straight line, associated with this
<code>ImageFigure getLine()</code> Returns the straight line (ImageFigure), of which we wish to plot
<code>Double getBegin()</code> Returns the begin of the drawn line in PixelCoordinates.
<code>Double getEnd()</code> Returns the end of the drawn line in PixelCoordinates.
<code>ArrayList getIntegratedMaps()</code> Returns the end of the drawn line in PixelCoordinates.
<code>String getSkyCoordinates()</code> Returns the String version of the sky coordinates

## API details

### Methods

<b>setBegin(Double begin)</b> Velocity position map to the given point (in UserCoordinates). <b>Argument</b> <code>Double begin</code> [INPUT, MANDATORY]
<b>setEnd(Double end)</b> Velocity position map to the given point (in UserCoordinates). <b>Argument</b> <code>Double end</code> [INPUT, MANDATORY]
<b>ImageFigure getLine()</b> the intensity in this IntegratedMapDisplay. <b>Return</b>

---

**ImageFigure** `getLine()`

**ImageFigure**

The straight line (ImageFigure), of which we wish to plot the intensity in this IntegratedMapDisplay.

**Double** `getBegin()`

**Return**

**Double**

Returns the begin of the drawn line in PixelCoordinates.

**Double** `getEnd()`

**Return**

**Double**

Returns the end of the drawn line in PixelCoordinates.

**ArrayList** `getIntegratedMaps()`

**Return**

**ArrayList**

Returns the end of the drawn line in PixelCoordinates.

**String** `getSkyCoordinates()`


(WorldCoordinates) of the begin and end of the drawn straight line.

**Return**

**String**

Returns the String version of the sky coordinates (WorldCoordinates) of the begin and end of the drawn straight line.

## 3.184. IntegrateMapFromCubeTask

<b>Full Name:</b>	herschel.ia.toolbox.cube.IntegrateMapFromCubeTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.cube import IntegrateMapFromCubeTask

### Description

Task which integrate one or more "map" or images from a Cube.

In the CubeSpectrumAnalysisToolbox (via the integratedmapdisplay GUI), this task integrate one or more set of contiguous images defined by ranges. The output of this task is a set of simpleImages

## API Summary

Properties
Cube <b>cube</b> [INPUT, MANDATORY, default=no default value]
integer <b>bbStack</b> [INPUT, default value 1, default=no default value]
Double2d <b>startArray</b> [INPUT, MANDATORY, default=no default value]
Double2d <b>endArray</b> [INPUT, MANDATORY, default=no default value]
SimpleImages[] <b>imageArray</b> [OUTPUT, MANDATORY, default=no default value]

## API details

### Properties

<b>Cube cube</b> [INPUT, MANDATORY, default=no default value]
The Cube containing the spectra to extract
<b>integer bbStack</b> [INPUT, default value 1, default=no default value]
give the number of image to inegrate
<b>Double2d startArray</b> [INPUT, MANDATORY, default=no default value]
The Array of spectral values for the start of each integration the dimension of this array is the number of integration to execute
<b>Double2d endArray</b> [INPUT, MANDATORY, default=no default value]
The Array of spectral values for the end of each integration the dimension of this array is the number of integration to execute
<b>SimpleImages[] imageArray</b> [OUTPUT, MANDATORY, default=no default value]
an array of simpleimages containing the result of each integration

## See also


- ???

- ???

## History

- 2009-05-20 - AG: creation

## 3.185. Integrator

<b>Full Name:</b>	herschel.ia.numeric.toolbox.integr.Integrator
<b>Alias:</b>	Integrator
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.integr import Integrator

### Description

Interface for all integrators.

Available integrators are: - GaussHermiteIntegrator (closed interval) - GaussianQuad4Integrator (open interval) - GaussianQuad5Integrator (open interval) - GaussJacobiIntegrator (closed interval) - GaussLaguerreIntegrator (closed interval) - GaussLegendreIntegrator (open interval) - RectangularIntegrator (open interval) - TrapezoidalIntegrator (open interval) - SimpsonIntegrator (open interval) - RombergIntegrator (open interval)

### Example

#### Example 1: Integration using the Romberg's method

```
from herschel.ia.numeric.all import *
class MyFunction(RealFunction):
    def calc(self,x):
        return x*x
f = MyFunction()
i = RombergIntegrator(-3, 3)
print i.integrate(f) # 18.0
```

## API Summary

#### Jython Syntax

```
<r>=SomeOpenIntervalIntegrator(<a>,<b>).integrate(<f>)
<r>=SomeShutIntervalIntegrator().integrate(<f>)
```

#### Properties

double **a** [INPUT, MANDATORY, default=no default value]

double **b** [INPUT, MANDATORY, default=no default value]

RealFunction **f** [INPUT, MANDATORY, default=no default value]

double **r** [OUTPUT, MANDATORY, default=no default value]

## API details

### Properties

double **a** [INPUT, MANDATORY, default=no default value]

Lower limit of integration, only mandatory for open interval integrators.

double **b** [INPUT, MANDATORY, default=no default value]

Upper limit of integration, only mandatory for open interval integrators. It must be greater or equal than the lower limit.

<code>RealFunction f [INPUT, MANDATORY, default=no default value]</code>
--

The function must implement the calc method; see example below.
---

<code>double r [OUTPUT, MANDATORY, default=no default value]</code>
---

Returns the integral of the given function between the specified limits; that is, the area behind the function within these limits.
---



## 3.186. InverseDFT2dTask

<b>Full Name:</b>	herschel.ia.toolbox.image.InverseDFT2dTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import InverseDFT2dTask

### Description

A Task for two dimensional inverse Fast Fourier Transforms.

A Task that calculates the inverse 2D Discrete Fourier Transform and the power spectrum.

## API Summary


Properties
Numeric2dData <b>image</b> [INPUT, MANDATORY, default=No default value]
Complex2d <b>transform</b> [OUTPUT, MANDATORY, default=No default value]
Double2d <b>spectrum</b> [OUTPUT, MANDATORY, default=No default value]

## API details

### Properties

<b>Numeric2dData image</b> [INPUT, MANDATORY, default=No default value]
The input image.
<b>Complex2d transform</b> [OUTPUT, MANDATORY, default=No default value]
The transform.
<b>Double2d spectrum</b> [OUTPUT, MANDATORY, default=No default value]
The spectrum.

## 3.187. InverseFFT2dTask

<b>Full Name:</b>	herschel.ia.toolbox.image.InverseFFT2dTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import InverseFFT2dTask

### Description

A Task for two dimensional inverse Fast Fourier Transforms.

A Task that calculates the inverse 2D Fast Fourier Transform and the power spectrum.

## API Summary


Properties
Numeric2dData <b>image</b> [INPUT, MANDATORY, default=No default value]
Complex2d <b>transform</b> [OUTPUT, MANDATORY, default=No default value]
Double2d <b>spectrum</b> [OUTPUT, MANDATORY, default=No default value]

## API details

### Properties

<b>Numeric2dData image</b> [INPUT, MANDATORY, default=No default value]
The input image.
<b>Complex2d transform</b> [OUTPUT, MANDATORY, default=No default value]
The transform.
<b>Double2d spectrum</b> [OUTPUT, MANDATORY, default=No default value]
The spectrum.

## 3.188. INVERSE

<b>Full Name:</b>	herschel.ia.numeric.toolbox.matrix.MatrixInverse
<b>Alias:</b>	INVERSE
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.matrix import MatrixInverse

### Description

Returns the inverse of a square matrix.

### Example

#### Example 1: Apply INVERSE to a Float2d matrix

```
x=Float2d([ [1,2],[3,4] ])
print INVERSE(x) # [ [-2.0,1.0], [1.5,-0.5] ]
```

## API Summary

### Jython Syntax

```
<y>=INVERSE(<x>)
```

### Properties

```
any square matrix x [INPUT, MANDATORY, default=no default value]
```

```
double y [INPUT, NOT_MANDATORY, default=false]
```

### Miscellaneous

Does not work for complex matrices.

## API details

### Properties


```
any square matrix x [INPUT, MANDATORY, default=no default value]
```

Any square matrix

```
double y [INPUT, NOT_MANDATORY, default=false]
```

Returns a double

## 3.189. IS\_FINITE

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.IsFinite
<b>Alias:</b>	IS_FINITE
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import IsFinite

### Description

Returns a boolean array where each element is true if the corresponding element input array is a finite number, false otherwise.

### Example

#### Example 1: Apply IS\_FINITE on a Double1d

```
x=Double1d([1,Double.NaN,Double.NEGATIVE_INFINITY,Double.POSITIVE_INFINITY])
print IS_FINITE(x) # [true,false,false,false]
```

## API Summary

#### Jython Syntax

```
<y>=IS_FINITE (<x>)
```

#### Properties

```
any array or number x [INPUT, MANDATORY, default=no default value]
boolean array or a boolean y [OUTPUT, MANDATORY, default=no
default value]
```

## API details

### Properties

```
any array or number x [INPUT, MANDATORY, default=no default
value]
```

An array or a number


```
boolean array or a boolean y [OUTPUT, MANDATORY, default=no
default value]
```

Returns a boolean array (or a boolean if the input is not an array) where each element is true if the corresponding element input array is a finite number, false otherwise

## See also

- [IS\\_NAN](#)
- [IS\\_INFFINITE](#)

## 3.190. IS\_INFINITE

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.IsInfinite
<b>Alias:</b>	IS_INFINITE
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import IsInfinite

### Description

Returns a boolean array where each element is true if the corresponding element input array is infinitely large in magnitude, false otherwise.

### Example

#### Example 1: Apply IS\_INFINITE on a Double1d

```
x=Double1d([1,Double.NaN,Double.NEGATIVE_INFINITY,Double.POSITIVE_INFINITY])
print IS_INFINITE(x) # [false,false,true,true]
```

## API Summary

#### Jython Syntax

```
<y>=IS_INFINITE (<x>)
```

#### Properties

any array or number **x** [INPUT, MANDATORY, default=no default value]  
 boolean array or a boolean **y** [OUTPUT, MANDATORY, default=no default value]

## API details

### Properties

any array or number **x** [INPUT, MANDATORY, default=no default value]

An array or a number


boolean array or a boolean **y** [OUTPUT, MANDATORY, default=no default value]

Returns a boolean array (or a boolean if the input is not an array) where each element is true if the corresponding element input array is input array is infinitely large in magnitude, false otherwise.

## See also

- [IS\\_NAN](#)
- [IS\\_FINITE](#)

## 3.191. IS\_NAN

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.IsNaN
<b>Alias:</b>	IS_NAN
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import IsNaN

### Description

Returns a boolean array where each element is true if the corresponding element input array is flagged as Not a Number, false otherwise.

### Example

#### Example 1: Apply IS\_FINITE on a Double1d

```
x=Double1d([1,Double.NaN,Double.NEGATIVE_INFINITY,Double.POSITIVE_INFINITY])
print IS_NAN(x) # [false,true,false,false]
```

## API Summary

#### Jython Syntax

```
<y>=IS_NAN(<x>)
```

#### Properties

any array or number **x** [INPUT, MANDATORY, default=no default value]  
 boolean array or a boolean **y** [OUTPUT, MANDATORY, default=no default value]

## API details

### Properties

any array or number **x** [INPUT, MANDATORY, default=no default value]

An array or a number


boolean array or a boolean **y** [OUTPUT, MANDATORY, default=no default value]

Returns a boolean array (or a boolean if the input is not an array) where each element is true if the corresponding element of the input array is flagged as Not a Number, false otherwise.

## See also

- [IS\\_FINITE](#)
- [IS\\_INFFINITE](#)

## 3.192. KURTOSIS

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.Kurtosis
<b>Alias:</b>	KURTOSIS
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import Kurtosis

### Description

Yields the kurtosis of the elements in the input array.

The kurtosis is the fourth moment divided by the standard deviation raised to the fourth power. In addition, this implementation subtracts 3 since 3 is the kurtosis for a normal distribution.

### Example

#### Example 1: Apply KURTOSIS on a Float1d

```
x=Float1d([1,3,2,3,4])
print KURTOSIS(x) # -1.74840236686
```

## API Summary

#### Jython Syntax

```
<y>=KURTOSIS(<x>)
```

#### Properties

any scalar array **x** [INPUT, MANDATORY, default=no default value]

double **y** [OUTPUT, MANDATORY, default=no default value]

## API details

### Properties

any scalar array **x** [INPUT, MANDATORY, default=no default value]

The input array integral or floating-point arrays; the former implicitly transformed to a double array.

double **y** [OUTPUT, MANDATORY, default=no default value]

Returns a double


## See also

- [MEAN](#)
- [MEDIAN](#)
- [SKEWNESS](#)
- [STDDEV](#)

- VARIANCE



## 3.193. LayerStruct

<b>Full Name:</b>	herschel.ia.gui.explorer.table.LayerStruct
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.gui.explorer.table import LayerStruct

### Description

LayerStruct is a data structure used in OverPlotter/TablePlotter. It has many methods which allow users to access extracted data and flags. It has many setters (setXXX) and getters (getXXX). It works as a bookkeeping as well. It keeps tracks on the properties of the active layer. It saves all the personalities of an active layer when the layer becomes inactive and re-display them when the layer becomes active.

## API Summary

Constructors
<code>LayerStruct(TableDataset table)</code>
<code>LayerStruct(paramType table, String layerName)</code>
<code>LayerStruct(TableDataset table, Bool2d flags)</code>
<code>LayerStruct(TableDataset table, Bool1d flags)</code>
Methods
<code>TableDataset getExtractedTableDataset()</code>
<code>BooleanArray getFlags()</code>

## API details

### Constructors

<code>LayerStruct(TableDataset table)</code>
<p><b>Argument</b></p> <p>TableDataset <b>table</b> [INPUT, MANDATORY, default=no default value]</p> <p>The input table contains one or more column and each column can have numeric or none numeric data or multi-dimension. However, such columns will be filtered out when the table is plotted.</p>
<code>LayerStruct(paramType table, String layerName)</code>
<p><b>Arguments</b></p> <p>paramType <b>table</b> [INPUT, MANDATORY, default=no default value]</p> <p>The input table contains one or more column and each column can have numeric or none numeric data or multi-dimension. However, such columns will be filtered out when the table is plotted.</p> <p><code>String layerName</code> [INPUT, MANDATORY, default=no default value]</p> <p>The layerName must be unique for each table.</p>

**LayerStruct(TableDataset table, Bool2d flags)**

**Arguments**

TableDataset **table** [INPUT, MANDATORY, default=no default value]

The input table contains one or more column and each column can have numeric or none numeric data or multi-dimension. However, such columns will be filtered out when the table is plotted.

Bool2d **flags** [INPUT, MANDATORY, default=no default value]

The flags must have the same rank and size as the table parameter

**LayerStruct(TableDataset table, Bool1d flags)**

**Arguments**

TableDataset **table** [INPUT, MANDATORY, default=no default value]

The input table contains one or more column and each column can have numeric or none numeric data or multi-dimension. However, such columns will be filtered out when the table is plotted.

Bool1d **flags** [INPUT, MANDATORY, default=no default value]

The the length of the flags array must equal to the number of columns of the input table

## Methods

**TableDataset** getExtractedTableDataset()

**Return**

**TableDataset**

- return the extracted dataset

**BooleanArray** getFlags()

**Return**

**BooleanArray**

- return the flags. The flags can be either Bool1d or Bool2d.


## History

- 2006-11-06 - first: version
- 2008-04-22 re-factored this code
- 2008-12-14 - adding: URM documentation

---

## 3.194. LevenbergMarquardtFitter

---

<b>Full Name:</b>	herschel.ia.numeric.toolbox.fit.LevenbergMarquardtFitter
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.fit import LevenbergMarquardtFitter

### Description

An introduction to the use of fit package can be found

[here](#). At least once have a look at the [background](#) on the organization and structure of the package.

### Example


#### Example 1: The fit/demo directory contains worked

```
<a href="../../../ia/numeric/toolbox/fit/demo/jython.html">examples</a>  
on almost all aspects of of the package.
```

### Limitations

1. LevenbergMarquardtFitter is **not** guaranteed to find the global minimum.
2. The calculation of the evidence is an Gaussian approximation which is only exact for linear models with a fixed scale.

## 3.195. LinearInterpolator

<b>Full Name:</b>	herschel.ia.numeric.toolbox.interp.LinearInterpolator
<b>Alias:</b>	LinearInterpolator
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.interp import LinearInterpolator

### Description

Creates an linear interpolation function from a set of knots (x,y), that can be applied to numeric arrays of rank 1.

### Example

#### Example 1: Create and apply a LinearInterpolator on a Double1d

```
# create some knots
x=Double1d.range(10) # [0.0,1.0,2.0,3.0,4.0,5.0,6.0,7.0,8.0,9.0]
f=LinearInterpolator(x,SQUARE(x))
u=Double1d([1,1.5,2,2.5,3,3.5])
print f(u) # [1.0,2.5,4.0,6.5,9.0,12.5]
```

## API Summary

### Jython Syntax

```
<f>=LinearInterpolator(<x>,<y>[,allowExtrapolation])
```

### Properties

`Double1d x` [INPUT, MANDATORY, default=no default value]

`Double1d y` [INPUT, NOT\_MANDATORY, default=false]

`boolean allowExtrapolation` [INPUT, NOT\_MANDATORY, default=false]

## API details

### Properties

`Double1d x` [INPUT, MANDATORY, default=no default value]

The knots are Double1d

`Double1d y` [INPUT, NOT\_MANDATORY, default=false]

The knots are Double1d

`boolean allowExtrapolation` [INPUT, NOT\_MANDATORY, default=false]


Extrapolation is not allowed by default. Boolean.TRUE allows extrapolation.

## See also

- [CubicSplineInterpolator](#)

- [NearestNeighborInterpolator](#)

## 3.196. ListContext

<b>Full Name:</b>	herschel.ia.pal.ListContext
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.pal import ListContext

### Description

Groups products (or other Contexts that in turn group products) in a

list-like structure. Products grouped in a ListContext can be subsequently retrieved by an index (with index=0 corresponding to the first product in the list), through the 'refs' method. Note: users may be confused as to why there is a need to have to go through a 'refs' method to add or access products from a ListContext. This is due to a technical limitation in the design which will be addressed in due course.

### Examples

#### Example 1: Adding a product to a ListContext product = Product() ref =

```
storage.save(product) # the ref is a ProductRef object listcontext =
ListContext() listcontext.refs.add(ref)
```

#### Example 2: Getting the first product from a ListContext ref\_first =

```
lcontext.refs.get(0) product = ref_first.product
```

#### Example 3: Saving a ListContext to ProductStorage (same way as any other

```
product) ref_context = storage.save(listcontext)
```

## API Summary

### Method

`List getRefs()`

get the list of ProductRefs stored. From this list, you can put

## API details

### Method

`List getRefs()`

products into the ListContext, or retrieve products by index.

#### Return

`List`

A list of product refs.

#### Examples

Putting a product into the the ListContext ref =

```
storage.save(product) # the ref is a ProductRef object
```

**List** `getRefs()`

```
listcontext.refs.add(ref)
```


Getting the first product from the ListContext `ref_first =`

```
lcontext.refs.get(0)
```

## See also

- [Product Access Layer](#)

## 3.197. localStoreWriter

<b>Full Name:</b>	herschel.ia.toolbox.util.LocalStoreWriterTask
<b>Alias:</b>	localStoreWriter
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.util import LocalStoreWriterTask
<b>Category:</b>	<a href="#">task</a>

### Description

Saves a product in a Local Store, either already defined, or a new one chosen by name by the user.

### Example

#### Example 1: Saving a product into a local store

```
p = Product()
store = PoolManager.getPool("mib")
localStoreWriter(product = p, store = store)
```

## API Summary

### Jython Syntax

```
localStoreWriter(<product>, <store>)
```

### Properties

```
Product product [INPUT, MANDATORY, default=null]
```

```
String store [INPUT, MANDATORY, default=null]
```

## API details

### Properties

```
Product product [INPUT, MANDATORY, default=null]
```

Product to be saved.

```
String store [INPUT, MANDATORY, default=null]
```


LocalStore id where to save the product.

## History

- 2008-11-11 - JSS: first release
- 2009-02-20 - JDS: cleanup



## 3.198. LOG10

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.Log10
<b>Alias:</b>	LOG10
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import Log10

### Description

Gives the logarithm with base 10 of a number or a numeric array:  $y = \text{LOG}_{10}(x)$ .

### Example

Example 1: Apply LOG10 on a Double1d
<pre>x=Double1d([1,10,100]) print LOG10(x) # [0.0,0.9999999999999999,1.9999999999999998] print ROUND(LOG10(x)) # [0.0,1.0,2.0]</pre>

## API Summary

Jython Syntax
<y>=LOG10(<x>)
Properties
any array or number <b>x</b> [INPUT, MANDATORY, default=no default value]
boolean array or a boolean <b>y</b> [OUTPUT, MANDATORY, default=no default value]

## API details


### Properties

any array or number <b>x</b> [INPUT, MANDATORY, default=no default value]
An array or a number
boolean array or a boolean <b>y</b> [OUTPUT, MANDATORY, default=no default value]
Returns an array (or a number if the input is not an array) where each element is the the logarithm with base 10 of the corresponding element of the input array

## See also

- [LOG](#)
- [LogN](#)

## 3.199. LOG

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.Log
<b>Alias:</b>	LOG
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import Log

### Description

Computes the function  $y = \text{LOG}_e(x)$ , the natural logarithm.

### Example

<b>Example 1: Apply LOG on a Double1d</b>
<pre>x=Double1d([0,1]) print LOG(EXP(x)) # [0.0,1.0]</pre>

## API Summary

<b>Jython Syntax</b>
<y>=LOG(<x>)
<b>Properties</b>
any array or number <b>x</b> [INPUT, MANDATORY, default=no default value]
boolean array or a boolean <b>y</b> [OUTPUT, MANDATORY, default=no default value]

## API details


### Properties

any array or number <b>x</b> [INPUT, MANDATORY, default=no default value]
An array or a number
boolean array or a boolean <b>y</b> [OUTPUT, MANDATORY, default=no default value]
Returns an array (or a number if the input is not an array) where each element is the the natural logarithm of the corresponding element of the input array

## See also

- [LOG10](#)
- [LogN](#)

## 3.200. LogN

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.LogN
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import LogN

### Description

Gives the logarithm with base N of a number or a numeric array:  $y = \text{LOG}_n(x)$ .

### Example

<b>Example 1: Apply LogN on a Int1d</b>
<pre>x=2**Int1d.range(6)           # [1,2,4,8,16,32] print Int1d(ROUND(LogN(2)(x))) # [0,1,2,3,4,5] print Int1d(ROUND(x.apply(LogN(2)))) # [0,1,2,3,4,5]</pre>

## API Summary

<b>Jython Syntax</b>
<code>&lt;y&gt;=LogN(&lt;base&gt;)(&lt;x&gt;)</code>
<b>Properties</b>
any array or number <b>x</b> [INPUT, MANDATORY, default=no default value]
a number <b>base</b> [INPUT, MANDATORY, default=no default value]
boolean array or a boolean <b>y</b> [OUTPUT, MANDATORY, default=no default value]

### Limitations

Does not work for complex values.

## API details

### Properties


any array or number <b>x</b> [INPUT, MANDATORY, default=no default value]
An array or a number
a number <b>base</b> [INPUT, MANDATORY, default=no default value]
The base n
boolean array or a boolean <b>y</b> [OUTPUT, MANDATORY, default=no default value]
Returns an array (or a number if the input is not an array) where each element is the the logarithm with base n of the corresponding element of the input array

## See also

- [LOG](#)
- [LOG10](#)

## 3.201. Long1d

---

<b>Full Name:</b>	herschel.ia.numeric.Long1d
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric import Long1d


### Description

A rectangular numeric long array of rank 1.

Numeric arrays are part of the Numeric library. An explanation on how to use them, you can find in chapter **Numeric** -> **Arrays**. (Yes, it should be a link)

## 3.202. Long2d

---

<b>Full Name:</b>	herschel.ia.numeric.Long2d
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric import Long2d


### Description

A rectangular numeric long array of rank 2.

Numeric arrays are part of the Numeric library. An explanation on how to use them, you can find in chapter **Numeric** -> **Arrays**. (Yes, it should be a link)

## 3.203. Long3d

---

<b>Full Name:</b>	herschel.ia.numeric.Long3d
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric import Long3d


### Description

A rectangular numeric long array of rank 3.

Numeric arrays are part of the Numeric library. An explanation on how to use them, you can find in chapter **Numeric** -> **Arrays**. (Yes, it should be a link)

## 3.204. Long4d

---

<b>Full Name:</b>	herschel.ia.numeric.Long4d
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric import Long4d

### Description


A rectangular numeric long array of rank 4.

Numeric arrays are part of the Numeric library. An explanation on how to use them, you can find in chapter **Numeric** -> **Arrays**. (Yes, it should be a link)



## 3.205. Long5d

---


<b>Full Name:</b>	herschel.ia.numeric.Long5d
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric import Long5d

### Description

A rectangular numeric long array of rank 5.

Numeric arrays are part of the Numeric library. An explanation on how to use them, you can find in chapter **Numeric** -> **Arrays**. (Yes, it should be a link)

## 3.206. LUDecomposition

<b>Full Name:</b>	herschel.ia.numeric.toolbox.matrix.LUDecomposition
<b>Alias:</b>	LUDecomposition
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.matrix import LUDecomposition

## API Summary


Jython Syntax
<pre>A=Double2d() B=Double2d() res=B.apply(LUDecomposition(A))  lud = LUDecomposition(A) res = B.apply(lud) lowerTriangularFactor = lud.l upperTriangularFactor = lud.u determinant = lud.det integerPivot = lud.pivot doublePivot = lud.doublePivot flag = lud.isSingular();</pre>
Property
<pre>Double2d A [INPUT, MANDATORY, default=no default value]</pre>

## API details

### Property

<pre>Double2d A [INPUT, MANDATORY, default=no default value]</pre>
Input must be a Double2d or Float2d array.

## 3.207. ManualContourPanel

<b>Full Name:</b>	herschel.ia.toolbox.image.gui.ManualContourPanel
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.toolbox.image.gui import ManualContourPanel

### Description

A panel for the ManualContourTask.

## API Summary

Constructor
<b><code>ManualContourPanel()</code></b> The constructor of a new ManualContourPanel.
Methods
<b><code>getButtonPanel()</code></b> Returns the button panel for this ManualContourPanel.
<b><code>setSiteEventHandler(SiteEventHandler handler)</code></b> Sets the site event handler for this ManualContourPanel to the
<b><code>setTask(TaskApi task)</code></b> Associates the given task to this ManualContourPanel.
<b><code>setVariableSelection(VariableSelection selection)</code></b> Sets the variable selection for this ManualContourPanel to the given
<b><code>Map getSelectionMap()</code></b> Returns the selection map associated with this ManualContourPanel.
<b><code>SiteEventHandler getHandler()</code></b> Returns the site event handler associated with this
<b><code>TaskApi getTask()</code></b> Returns the task associated with this
<b><code>DoubleId getContourValues()</code></b> Returns the contour values for this ManualContourPanel.
<b><code>DefaultListModel getContourValuesModel()</code></b> Returns the default list model for the contour values for this

## API details

### Constructor


<b><code>ManualContourPanel()</code></b>
--

### Methods

<b><code>getButtonPanel()</code></b>
--------------------------------------

<b>setSiteEventHandler(<a href="#">SiteEventHandler</a> handler)</b>
given site event handler.
<b>Argument</b> <a href="#">SiteEventHandler</a> handler [INPUT, MANDATORY]
<b>setTask(<a href="#">TaskApi</a> task)</b>
<b>Argument</b> <a href="#">TaskApi</a> task [INPUT, MANDATORY]
<b>setVariableSelection(<a href="#">VariableSelection</a> selection)</b>
variable selection.
<b>Argument</b> <a href="#">VariableSelection</a> selection [INPUT, MANDATORY]
<b><a href="#">Map</a> getSelectionMap()</b>
<b>Return</b> <a href="#">Map</a> Returns the selection map associated with this ManualContourPanel.
<b><a href="#">SiteEventHandler</a> getHandler()</b>
ManualContourPanel. <b>Return</b> <a href="#">SiteEventHandler</a> Returns the site event handler associated with this ManualContourPanel.
<b><a href="#">TaskApi</a> getTask()</b>
ManualContourPanel. <b>Return</b> <a href="#">TaskApi</a> Returns the task associated with this ManualContourPanel.
<b><a href="#">DoubleId</a> getContourValues()</b>
<b>Return</b> <a href="#">DoubleId</a> Returns the contour values for this ManualContourPanel.
<b><a href="#">DefaultListModel</a> getContourValuesModel()</b>
ManualContourPanel. <b>Return</b> <a href="#">DefaultListModel</a> Returns the default list model for this contour values for this ManualContourPanel.

## 3.208. ManualContourTask

<b>Full Name:</b>	herschel.ia.toolbox.image.ManualContourTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import ManualContourTask

### Description

A Task for making contours.

A Task for making an ImageContour for a given image for a given list of contour values.

## API Summary


Properties
Image <b>image</b> [INPUT, MANDATORY, default=No default value]
DoubleId <b>values</b> [INPUT, MANDATORY, default=No default value]
ImageContour <b>contours</b> [OUTPUT, MANDATORY, default=No default value]

## API details

### Properties

<b>Image image</b> [INPUT, MANDATORY, default=No default value]
The image.
<b>DoubleId values</b> [INPUT, MANDATORY, default=No default value]
The contour values.
<b>ImageContour contours</b> [OUTPUT, MANDATORY, default=No default value]
The ImageContour.

## 3.209. ManyToOneSpectrumTask

<b>Full Name:</b>	herschel.ia.toolbox.spectrum.ManyToOneSpectrumTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.spectrum import ManyToOneSpectrumTask

### Description

Abstract base class for tasks processing { @link SpectrumContainer} data structures or arrays of such by typically applying the processing on a suitable selection of point spectra included in the containers.

Various selection mechanisms are in place that allow selecting specific individual spectra for the processing.

This family of operations typically reduces the spectra to a single spectrum, hence we call it a 'many-to-one operation'. Typical example is the average.

## API Summary

Properties
Object <b>ds</b> [INPUT, OPTIONAL, default=no default value.]
Object <b>selection</b> [INPUT, OPTIONAL, default=None.]
PyDictionary Map< > <b>selection_lookup</b> [INPUT, OPTIONAL, default=no default value.]
PyList <b>selection_index</b> [INPUT, OPTIONAL, default=No default value.]
Object <b>segments</b> [INPUT, OPTIONAL, default=no default value.]
Boolean <b>overwrite</b> [INPUT, OPTIONAL, default=False.]
String <b>variant</b> [INPUT, OPTIONAL, default=no default value.]
SpectrumContainer <b>result</b> [OUTPUT, OPTIONAL, default=no default value]

## API details

### Properties


<b>Object ds</b> [INPUT, OPTIONAL, default=no default value.]
Input data to be processed by the task. Several types are possible: <ul style="list-style-type: none"> <li>• SpectrumContainer</li> <li>• Array of SpectrumContainer, i.e. SpectrumContainer[]</li> <li>• List of SpectrumContainer, i.e. List</li> <li>• Any product with implementations of SpectrumContainer inside.</li> </ul>
<b>Object selection</b> [INPUT, OPTIONAL, default=None.]
Specify what point spectra to restrict to. Different ways to specify these selections are possible:

<b>Object selection [INPUT, OPTIONAL, default=None.]</b>
<ul style="list-style-type: none"> <li>• Specify a list of indices (in jython) of the point spectra for which the processing should be applied.</li> <li>• Use a dictionary (in jython) to specify a selection model (lookup for attributes, filter attributes to be included in ranges or intervals).</li> <li>• Pass a string representation of a jython list or a jython dictionary. The string will be parsed and the processing delegated to the two cases above.</li> <li>• Pass any java instance that implements the SelectionModel interface (for the advanced user).</li> </ul>
<b>PyDictionary Map&gt; selection_lookup [INPUT, OPTIONAL, default=no default value.]</b>
Specify a PyDictionary with keys given by the attribute name to look up and a list of admissible values. Behind the scenes, a DiscreteValueSelectionModel is instantiated.
<b>PyList selection_index [INPUT, OPTIONAL, default=No default value.]</b>
Specify a PyList with the indices of the point spectra to be considered.
<b>Object segments [INPUT, OPTIONAL, default=no default value.]</b>
Specify what segments to restrict to. There are two options available: <ul style="list-style-type: none"> <li>• Either pass an instance of a SegmentSelection which gives the information on what segments for each point spectrum included in the container.</li> <li>• Specify a PyList of segment indices.</li> </ul>
<b>Boolean overwrite [INPUT, OPTIONAL, default=False.]</b>
Specify whether the input data container can be reused - the values found therein is overwritten.
<b>String variant [INPUT, OPTIONAL, default=no default value.]</b>
Specify the variant of processing mode you would like to run (including flags / weights / ...). HCSS defaults include: "flux" / "flux-wave" / "flux-wave-weight" / "flux-flag-wave" / "flux-weight-flag-wave"
<b>SpectrumContainer result [OUTPUT, OPTIONAL, default=no default value]</b>
Result object containing the results of the operation applied.

## History

- 2009-05-20 - meli: Initial.

## 3.210. MapContext

<b>Full Name:</b>	herschel.ia.pal.MapContext
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.pal import MapContext

### Description

Groups products (or other Contexts that in turn group products) in a

map-like structure. Products grouped in a MapContext can be subsequently retrieved by key, through the 'refs' method. Note: users may be confused as to why there is a need to have to go through a 'refs' method to add or access products from a MapContext. This is due to a technical limitation in the design which will be addressed in due course.

### Examples

#### Example 1: Adding a product to a MapContext product = Product() ref =

```
storage.save(product) # the ref is a ProductRef object
mapcontext = MapContext()
mapcontext.refs.put("john", ref)
```

#### Example 2: Getting a product from a MapContext ref\_john =

```
mapcontext.refs.get("john") product = ref_john.product
```

#### Example 3: Saving a MapContext to ProductStorage (same way as any other

```
product) ref_context = storage.save(mapcontext)
```

## API Summary

### Method

`Map getRefs()`

get the 'map' of ProductRefs stored. From this 'map', you can put

## API details

### Method

`Map getRefs()`

products into the MapContext, or retrieve products by key.

#### Return

`Map`

A map of product refs.

#### Examples

Putting a product into the the MapContext ref =

```
storage.save(product) # the ref is a ProductRef object
```



**Map** `getRefs()`

```
storage.save(product) # the ref is a ProductRef object  
mapcontext.refs.put("john", ref)
```

Getting the product from the MapContext with key "john"


```
ref_john = lcontext.refs.get("john")
```

## See also

- [Product Access Layer](#)

## 3.211. MATMUL

---

<b>Full Name:</b>	herschel.ia.numeric.toolbox.matrix.doc.MATMUL.entry.urm.xml
<b>Alias:</b>	MATMUL
<b>Type:</b>	Unknown (XML-based documentation) - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.matrix.doc import MATMUL.entry.urm.xml

### Description

Returns matrix multiplication.

*This wrapper is deprecated. Please, use the `MatrixMultiply` Java class.*


### Limitations

This is a Jython wrapper function for the numeric `MatrixMultiply(b)(A)`.

### See also

- [MatrixMultiply](#)

## 3.212. MatrixMultiply

<b>Full Name:</b>	herschel.ia.numeric.toolbox.matrix.MatrixMultiply
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.matrix import MatrixMultiply

### Description

Performs matrix multiplication of numeric or logical matrices.

### Examples

#### Example 1: Different syntax forms

```
# spelled out:
c=MatrixMultiply(b)(a)
c=a.apply(MatrixMultiply(b))
 
# reusing an instance of a matrix-multiplier:
f=MatrixMultiply(b)
c=f(a)
c=a.apply(f)
```

#### Example 2: Matrix multiplication examples

```
[1 2 3]      [1 2]
A=[2,3,4] and B=[2 3]
              [3 4]
X=[1 2] and Y=[1 2 3]

A.apply(MatrixMultiply(B)) = [14 20]
x.apply(MatrixMultiply(A)) = [20 29]
A.matrixMultiply(y)       = [5 8 11]
```

## API Summary

### Jython Syntax

```
<y>=MatrixMultiply(<b>)(<a>)
```

### Properties

Array1dData or Array2dData **a** [INPUT, MANDATORY, default=no default value]

Array1dData or Array2dData **b** [INPUT, MANDATORY, default=no default value]

### Miscellaneous

Complex arrays are not supported yet.

## API details

### Properties


Array1dData or Array2dData **a** [INPUT, MANDATORY, default=no default value]

Input must be a rank one or rank two array of any type, but String or Complex.

**Array1dData or Array2dData b [INPUT, MANDATORY, default=no  
default value]**

Input must be an array of the same type as 'a'. If 'a' has rank one, 'b' must have rank two. If 'b' has rank one, 'a' must have rank two.

## 3.213. MatrixSolve

<b>Full Name:</b>	herschel.ia.numeric.toolbox.matrix.MatrixSolve
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.matrix import MatrixSolve

### Description

Solves systems of linear equations of type  $A x = b$ .

A system of equations is a collection of equations that you deal with all together at once.

### Example

Example 1: Apply MatrixSolve
<pre># Solve #   1  2    x1    8  #           =     #   3  4    x2   18  # A=Float2d([ [1,2],[3,4] ]) b=Double1d([8.0,18.0]) print MatrixSolve(b)(A) # [2.0,3.0] print A.apply(MatrixSolve(b))</pre>

## API Summary

Jython Syntax
<code>&lt;x&gt;=MatrixSolve(&lt;b&gt;)(&lt;A&gt;)</code>
Properties
any matrix <b>A</b> [INPUT, MANDATORY, default=no default value]
Double1d <b>b</b> [INPUT, MANDATORY, default=no default value]

### Miscellaneous


Does not work for complex matrices.

## API details

### Properties

any matrix <b>A</b> [INPUT, MANDATORY, default=no default value]
Any matrix
Double1d <b>b</b> [INPUT, MANDATORY, default=no default value]
Input must be a Double1d array.

## 3.214. MAX

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.Max
<b>Alias:</b>	MAX
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import Max

### Description

Yields the numerically largest element in the input array.

Returns a scalar of the same type as the type of the input array.

### Example

#### Example 1: Apply MAX on a Int2d

```
x=Int2d( [ [1,2], [-1,3] ] )
print MAX(x)      # 3
print MAX(x, 0)  # [1,3]
print MAX(x, 1)  # [2,3]
```

## API Summary

#### Jython Syntax

```
<y>=MAX(<x>, [ ,<dim> ])
```

#### Properties

any scalar array **x** [INPUT, MANDATORY, default=no default value]

integer **dim** [INPUT, MANDATORY, default=no default value]

float or double array **y** [OUTPUT, MANDATORY, default=no default value]

## API details

### Properties

any scalar array **x** [INPUT, MANDATORY, default=no default value]

The input array can be any scalar array.

integer **dim** [INPUT, MANDATORY, default=no default value]

The dimension to compute the calculation along

float or double array **y** [OUTPUT, MANDATORY, default=no default value]


Returns a scalar of the same type as the type of the input array.

## See also

- [MIN](#)



## 3.215. MEAN

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.Mean
<b>Alias:</b>	MEAN
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import Mean

### Description

Yields the average value of the elements in the input array.

### Example

<b>Example 1: Apply MEAN on a Float1d</b>
<pre>x=Float1d([1,3,2,3,4]) print MEAN(x) # 2.6</pre>

## API Summary

<b>Jython Syntax</b>
<y>=MEAN (<x> )
<b>Properties</b>
any scalar array <b>x</b> [INPUT, MANDATORY, default=no default value]
double <b>y</b> [OUTPUT, MANDATORY, default=no default value]

## API details

### Properties


<b>any scalar array x [INPUT, MANDATORY, default=no default value]</b>
The input array integral or floating-point arrays; the former implicitly transformed to a double array.
<b>double y [OUTPUT, MANDATORY, default=no default value]</b>
Returns a double

## See also

- [MEDIAN](#)
- [STDDEV](#)
- [VARIANCE](#)



## 3.216. MeanSmoothingTask

<b>Full Name:</b>	herschel.ia.toolbox.image.MeanSmoothingTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import MeanSmoothingTask

### Description

A Task to smooth an image by applying a mean filter.

A Task to smooth an image using the average (mean) filter. The average filter computes the sum of all pixel values in the filter window and then divides the sum by the number of pixels in the filter window. In order to filter pixels located near the edges of the image.

## API Summary


Properties
Image <b>image</b> [INPUT, MANDATORY, default=No default value]
Integer <b>width</b> [INPUT, MANDATORY, default=Default value : Integer(3)]
Image <b>smoothed</b> [OUTPUT, MANDATORY, default=No default value]

### API details

#### Properties

<b>Image image</b> [INPUT, MANDATORY, default=No default value]
The image before smoothing.
<b>Integer width</b> [INPUT, MANDATORY, default=Default value : Integer(3)]
The width of the filter window.
<b>Image smoothed</b> [OUTPUT, MANDATORY, default=No default value]
The image after smoothing.

## 3.217. MEDIANDEV

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.MedianAbsoluteDeviation
<b>Alias:</b>	MEDIANDEV
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import MedianAbsoluteDeviation

### Description

The median standard deviation is one of several ways to estimate an error of the median.

Algorithm:

For an array **data** the algorithm calculates the new array  $| \text{data}[i] - \text{median}(\text{data}) |$  for all values  $i$  ( $|$  indicates the absolute, positive value of the difference). The algorithm returns the median of the resulting array.

### Example

#### Example 1: apply MedianStandardDeviation to an Int1d array

```
data = Int1d.range(9)
median = MEDIAN(data)
dev = data.apply( MedianStandardDeviation(median) )
```

## API Summary

Properties
any 1-5d array of integral type <b>x</b> [INPUT, MANDATORY, default=no default value]
the median of the input array <b>x</b> <b>median</b> [INPUT, MANDATORY, default=no default value]


## API details

### Properties

```
any 1-5d array of integral type x [INPUT, MANDATORY, default=no default value]
```

```
the median of the input array x median [INPUT, MANDATORY, default=no default value]
```

## 3.218. MEDIAN

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.Median
<b>Alias:</b>	MEDIAN
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import Median

### Description

Yields the central value of the elements in integral and floating point arrays.

### Example

<b>Example 1: Apply MEDIAN on a Float1d</b>
<pre>x=Float1d([1,3,2,3,4]) print MEDIAN(x) # 3.0</pre>

## API Summary

<b>Jython Syntax</b>
<y>=MEDIAN(<x>)
<b>Properties</b>
any scalar array <b>x</b> [INPUT, MANDATORY, default=no default value]
double <b>y</b> [OUTPUT, MANDATORY, default=no default value]

## API details


### Properties

any scalar array <b>x</b> [INPUT, MANDATORY, default=no default value]
The input array integral or floating-point arrays; the former implicitly transformed to a double array.
double <b>y</b> [OUTPUT, MANDATORY, default=no default value]
Returns a double

## See also

- [MEAN](#)
- [STDDEV](#)
- [VARIANCE](#)

## 3.219. MedianSmoothingTask

<b>Full Name:</b>	herschel.ia.toolbox.image.MedianSmoothingTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import MedianSmoothingTask

### Description

A Task to smooth an image by applying a median filter.

A Task to smooth an image using the median filter. The median filter computes the median of all pixel values in the filter window.

## API Summary

Properties
Image <b>image</b> [INPUT, MANDATORY, default=No default value]
Integer <b>width</b> [INPUT, MANDATORY, default=Default value : Integer(3)]
Image <b>smoothed</b> [OUTPUT, MANDATORY, default=No default value]

## API details


### Properties

<b>Image image</b> [INPUT, MANDATORY, default=No default value]
The image before smoothing.
<b>Integer width</b> [INPUT, MANDATORY, default=Default value : Integer(3)]
The width of the filter window.
<b>Image smoothed</b> [OUTPUT, MANDATORY, default=No default value]
The image after smoothing.

---

## 3.220. MetaQuery

---

<b>Full Name:</b>	herschel.ia.pal.query.MetaQuery
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.pal.query import MetaQuery

### Description

Meta data query formulates a query on the meta data of a Product.

Typically this type of query is slower than an Attribute Query, but faster than a full query on the Product Access Layer.


### Example

<b>Example 1: Example of an query on meta data</b> <code>q=MetaQuery(MyProduct.class,"p",</code>
<code>"p.meta['creator'].value == 'Me'")</code>

### See also

- [Querying](#)

## 3.221. MIN

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.Min
<b>Alias:</b>	MIN
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import Min

### Description

Yields the numerically smallest element in the input array.

Returns a scalar of the same type as the type of the input array.

### Example

#### Example 1: Apply MIN on a Int2d

```
x=Int2d( [ [1,2], [-1,3] ])
print MIN(x)      # -1
print MIN(x, 0)  # [-1, 2]
print MIN(x, 1)  # [ 1,-1]
```

## API Summary

#### Jython Syntax

```
<y>=MIN(<x>, [ ,<dim>])
```

#### Properties

any scalar array **x** [INPUT, MANDATORY, default=no default value]

integer **dim** [INPUT, MANDATORY, default=no default value]

float or double array **y** [OUTPUT, MANDATORY, default=no default value]

## API details

### Properties

any scalar array **x** [INPUT, MANDATORY, default=no default value]

The input array can be any scalar array.

integer **dim** [INPUT, MANDATORY, default=no default value]

The dimension to compute the calculation along

float or double array **y** [OUTPUT, MANDATORY, default=no default value]


Returns a scalar of the same type as the type of the input array.

## See also

- [MAX](#)



## 3.222. MosaicTask

<b>Full Name:</b>	herschel.ia.toolbox.image.MosaicTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import MosaicTask

### Description

A Task for making mosaics.

A Task to make mosaics in a naive way (i.e. by simple co-adding).

## API Summary

Properties
<code>ArrayList images</code> [INPUT, MANDATORY, default=No default value]
<code>boolean oversample</code> [INPUT, OPTIONAL, default=Default value : true]
<code>SimpleImage mosaic</code> [OUTPUT, MANDATORY, default=No default value]

### Miscellaneous

Two blank maps are created : one to represent the total signal and one to represent the total exposure. For each pixel in each image, the pixel value is added into the total signal map and its exposure (or one) in the total exposure map (if not flagged out), taking only the overlap into account. After all pixels in each image have been mapped, the total signal map is divided by the total exposure map to produce the mosaic.


## API details

### Properties

<code>ArrayList images</code> [INPUT, MANDATORY, default=No default value]
The input images.
<code>boolean oversample</code> [INPUT, OPTIONAL, default=Default value : true]
Indication whether oversampling should be done.
<code>SimpleImage mosaic</code> [OUTPUT, MANDATORY, default=No default value]
The mosaic.



## 3.223. MultiplySpectrum

<b>Full Name:</b>	herschel.ia.toolbox.spectrum.MultiplySpectrum
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.spectrum import MultiplySpectrum

### Description

Task for multiplying the flux data included in a spectrum container with a scalar or for multiplying two spectrum containers with each other on a spectrum-by-spectrum basis.

For the scalar mode, 'ds' and 'param' need to be specified - for the pair-wise mode, 'ds1' and 'ds2' need to be set. In the pairwise mode, the task iterates through the two containers and computes the pair-operation. In case the size of the two containers is different, the iteration stops at the minimum size. Hence, the remaining spectra in the larger container are ignored. In case one of the datasets only contains a single spectrum, the task always refers to this single spectrum while iterating over all the spectra in the other dataset.

Different selection schemes are available for selecting the point spectra or the segments to be processed. The most simple scheme is to specify lists of point spectrum indices (selection=[1, 3, 4, 2]). In this case, the operation (scalar- or pair-operation) is just taken over the point spectra with corresponding indices. Instead of specifying a list of indices (which requires the knowledge of these) other recipes to specify a selection are available. Typical recipes test attribute values to match certain values or to be included in a given interval. These recipes we refer to as selection models. The different options to specify selections can be combined. Here, an AND logic is adopted.

Similarly, you can specify what segments to consider. In the most simple case, you can just specify the indices of segments to be considered (for the scalar operation segments=[1, 3, 4] and for the pair operation segments1=[1, 3, 4], segments2=[3, 6, 5]). In more advanced situations you can use a SegmentSelection object. Note that the pairs of segments to be processed need to be consistent - otherwise the processing will fail.

You can specify whether the original datasets should be overwritten with the 'overwrite' flag. By default no data is overwritten. In the pair-wise mode, it is not always possible to overwrite the data - in particular if non-trivial segment selections are specified.

For the pair-wise mode, there are further options that can be selected by the 'variant' (e.g. whether to use flags and weights).

### Example

#### Example 1: from Jide:

```
from herschel.ia.toolbox.spectrum import MultiplySpectrum
multiply = MultiplySpectrum()
multipliedByFactor = multiply(ds=spectra, param=2.1)
multipliedByFactor = multiply(ds=spectra, selection={"bbtype": [6031]},
    param=2.1)
multipliedByFactor = multiply(ds=spectra, selection=[0,1,2,3], param=2.1)
multipliedByFactor = multiply(ds=spectra, selection={"Chopper":
    ([-4.4,5.9],0.2), "bbtype": [6031]}, param=2.1)
multipliedByFactor = multiply(ds=spectra, selection={"LoFrequency":
    (4000.0,5000.0)}, param=2.1)
multipliedPairWise = multiply(ds1=spectral1, ds2=spectra2)
multipliedPairWise = multiply(ds1=spectral1, ds2=spectra2, selection={"bbtype":
    [6031]})
multipliedPairWise = multiply(ds1=spectral1, ds2=spectra2, selection=[0,1,2,3])
```

**Example 1: from Jide:**

```
multipliedPairWise = multiply(ds1=spectral1, ds2=spectra2, selection={"Chopper":
([-4.4,5.9],0.2), "bbtype":[6031]})
multipliedPairWise = multiply(ds1=spectral1, ds2=spectra2,
selection={"LoFrequency":(4000.0,5000.0)})
```

## API Summary

Properties
SpectrumContainer <b>ds</b> [INPUT, OPTIONAL, default=no default value.]
Double <b>param</b> [INPUT, OPTIONAL, default=no default value.]
Object <b>selection</b> [INPUT, OPTIONAL, default=None.]
PyDictionary Map<T> <b>selection_lookup</b> [INPUT, OPTIONAL, default=no default value.]
PyList <b>selection_index</b> [INPUT, OPTIONAL, default=No default value.]
Boolean <b>overwrite</b> [INPUT, OPTIONAL, default=False.]
SpectrumContainer <b>ds1</b> [INPUT, OPTIONAL, default=no default value.]
SpectrumContainer <b>ds2</b> [INPUT, OPTIONAL, default=no default value.]
Object <b>segments</b> [INPUT, OPTIONAL, default=no default value.]
Object <b>segments1</b> [INPUT, OPTIONAL, default=no default value.]
Object <b>segments2</b> [INPUT, OPTIONAL, default=no default value.]
String <b>variant</b> [INPUT, OPTIONAL, default=no default value.]
SpectrumContainer <b>result</b> [OUTPUT, OPTIONAL, default=no default value]

## API details

### Properties

<b>SpectrumContainer ds</b> [INPUT, OPTIONAL, default=no default value.]
Input container to be processed by the task in case the task is used as a scalar operation.
<b>Double param</b> [INPUT, OPTIONAL, default=no default value.]
The scalar parameter to be considered when the task is used as scalar operation.
<b>Object selection</b> [INPUT, OPTIONAL, default=None.]
Specify what point spectra the operation should be applied to. Different ways to specify these selections are possible: <ul style="list-style-type: none"> <li>Specify a list of indices (in jython) of the point spectra for which the add should be applied.</li> <li>Use a dictionary (in jython) to specify a selection model (lookup for attributes, filter attributes to be included in ranges or intervals).</li> <li>Pass a string representation of a jython list or a jython dictionary. The string will be parsed and the processing delegated to the two cases above.</li> </ul>

<b>Object selection [INPUT, OPTIONAL, default=None.]</b>
<ul style="list-style-type: none"> <li>• Pass any java instance that implements the SelectionModel interface (for the advanced user).</li> </ul>
<b>PyDictionary Map&gt; selection_lookup [INPUT, OPTIONAL, default=no default value.]</b>
Specify a PyDictionary with keys given by the attribute name to look up and a list of admissible values. Behind the scenes, a DiscreteValueSelectionModel is instantiated.
<b>PyList selection_index [INPUT, OPTIONAL, default=No default value.]</b>
Specify a PyList with the indices of the point spectra to be considered.
<b>Boolean overwrite [INPUT, OPTIONAL, default=False.]</b>
Specify whether the input data container can be reused - the values found therein is overwritten.
<b>SpectrumContainer ds1 [INPUT, OPTIONAL, default=no default value.]</b>
First input container for pair-wise operations.
<b>SpectrumContainer ds2 [INPUT, OPTIONAL, default=no default value.]</b>
Second input container for pair-wise operations.
<b>Object segments [INPUT, OPTIONAL, default=no default value.]</b>
Specify what segments the operation should be applied to. There are two options available: <ul style="list-style-type: none"> <li>• Either pass an instance of a SegmentSelection which gives the information on what segments for each point spectrum included in the container.</li> <li>• Specify a PyList of segment indices.</li> </ul>
<b>Object segments1 [INPUT, OPTIONAL, default=no default value.]</b>
Specify the segment selection to be associated with 'ds1'.
<b>Object segments2 [INPUT, OPTIONAL, default=no default value.]</b>
Specify the segment selection to be associated with 'ds2'.
<b>String variant [INPUT, OPTIONAL, default=no default value.]</b>
Specify the variant of processing mode you would like to run (including flags / weights / ...). HCSS defaults include: "flux" / "flux-wave" / "flux-wave-weight" / "flux-flag-wave" / "flux-weight-flag-wave"
<b>SpectrumContainer result [OUTPUT, OPTIONAL, default=no default value]</b>
Result object containing the results of the operation applied.


## See also

- [SpectrumTask](#)

## History

- 2007-08-17 - meli: initial.
- 2008-03-16 - meli: major refactoring of the toolbox.
- 2008-10-03 - meli: segments, javadoc

## 3.224. NearestNeighborInterpolator

<b>Full Name:</b>	herschel.ia.numeric.toolbox.interp.NearestNeighborInterpolator
<b>Alias:</b>	NearestNeighborInterpolator
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.interp import NearestNeighborInterpolator

### Description

Creates an linear interpolation function from a set of knots (x,y),  
that can be applied to numeric arrays of rank 1.

### Example

#### Example 1: Create and apply a NearestNeighborInterpolator on a Double1d

```
# create some knots
x=Double1d.range(10) # [0.0,1.0,2.0,3.0,4.0,5.0,6.0,7.0,8.0,9.0]
f=NearestNeighborInterpolator(x,SQUARE(x))
u=Double1d([1,1.1,2,2.6,3,3.9])
print f(u) # [1.0,1.0,4.0,9.0,9.0,16.0]
```

## API Summary

### Jython Syntax

```
<f>=NearestNeighborInterpolator(<x>,<y>[,allowExtrapolation])
```

### Properties

`Double1d x` [INPUT, MANDATORY, default=no default value]

`Double1d y` [INPUT, NOT\_MANDATORY, default=false]

`boolean allowExtrapolation` [INPUT, NOT\_MANDATORY, default=false]

## API details

### Properties

`Double1d x` [INPUT, MANDATORY, default=no default value]

The knots are Double1d

`Double1d y` [INPUT, NOT\_MANDATORY, default=false]

The knots are Double1d

`boolean allowExtrapolation` [INPUT, NOT\_MANDATORY, default=false]


Extrapolation is not allowed by default. Boolean.TRUE allows extrapolation.

## See also

- [CubicSplineInterpolator](#)

- [LinearInterpolator](#)

## 3.225. Normalize

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.Normalize
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import Normalize

### Description

This functionality normalizes sets of data.

Normalization can be done by multiplying the independent variable, by a scaling factor so that the data will have a user-specified peak value or mean value over a user-specified range of dependent variables.

Input data sets is a list of vectors containing N elements, where a single vector can be written as (x1,x2,x3,...,xN-1, y). The Normalize class provides four valid options of normalization.

-Option 1: It multiplies the y values such that the peak y value will have a user-specified constant value.

-Option 2: It normalizes the y values such that the peak y value will be same as the peak value of a user-specified "fiducial" vector set.

-Option 3: It normalizes the y values so that the mean of the y values over a user-specified x-range will have a user-specified constant value.

-Option 4: It normalizes the y values so that the mean of the y values over a user-specified x-range will be same as the mean of a user-specified "fiducial" vector set over the x-range.

Notes:

-The x-range must be specified as a range in all N-1 dimensions.

-The dimensions of input data must be same as the dimensions of the fiducial array.

-When the peak/mean value of input data set equals to zero, an error [condition] is issued.

-When the peak/mean value of input data set has different sign from user-supplied peak/mean value, an error [condition] is issued.

-When there are no data within the x-range within the fiducial data set, an error [condition] is issued.

-The routine can handle any dimension N where  $N \geq 2$ , and can handle all real and integer data types.

### Example

#### Example 1: from herschel.ia.numeric import \*

```
from herschel.ia.numeric.toolbox.basic import Normalize
# Perform normalizations using four valid types.
# Type 1: Normalize y values to the common peak, a user-specified constant.
# Input data array.
arr = Double2d([(0.,1.,8.,40.), (10.,10.,4.,60.), (2.,0.,4.,120.)])
# User specified peak value.
peak = 45.
# Normalize.
norm1 = Normalize(peak, Normalize.PEAK_CNST)(arr)
# Check output.
print norm1
# Output: [[0.0,1.0,8.0,15.0],[10.0,10.0,4.0,22.5],[2.0,0.0,4.0,45.0]]
# Type 2: Normalize y values to the max of a user-supplied "fiducial" array.
# Input data array.
arr = Int2d([(0,1,8,40), (10,10,4,60), (2,0,4,120)])
```

**Example 1: from herschel.ia.numeric import \***

```
# User supplied fiducial array.
fiducial = Int2d([(1,1,1,10),(2,2,8,30),(4,6,10,20)])
# Normalize.
norm2 = Normalize(fiducial,Normalize.PEAK_FIDUCIAL)(arr)
# Check output.
print norm2
# Output: [[0,1,8,10],[10,10,4,15],[2,0,4,30]]
# Type 3: Normalize y values to have a user-specified constant mean value
# over a x range.
# Input data array.
arr = Double2d([(0.,1.,8.,40.),(1.,10.,4.,60.),(2.,0.,4.,120.)])
# User specified mean value.
mean = 25.
# User specified x range array.
xrange = Double2d([(0.,0.,0.),(2.,5.,10.)])
norm3 = Normalize(mean,xrange,Normalize.MEAN_CNST)(arr)
# Check output.
print norm3
# Output: [[0.0,1.0,8.0,12.5],[1.0,10.0,4.0,18.75],[2.0,0.0,4.0,37.5]]
# Type 4: Normalize y values to the mean value of a user-supplied fiducial
# array over a x range.
# Input data array.
arr = Double2d([(0.,1.,8.,40.),(10.,10.,4.,60.),(2.,0.,4.,120.)])
# User supplied fiducial array.
fiducial = Double2d([(1.,1.,1.,15.),(2.,2.,8.,45),(4.,6.,10.,25.)])
# User specified x range array.
xrange = Double2d([(0.,0.,0.),(3.,3.,10.)])
# Normalize.
norm4 = Normalize(fiducial,xrange,Normalize.MEAN_FIDUCIAL)(arr)
# Check results.
print norm4
# Output: [[0.0,1.0,8.0,15.0],[10.0,10.0,4.0,22.5],[2.0,0.0,4.0,45.0]]
```

## API Summary

<b>Jython Syntax</b>
<result>=Normalize(<a>,[<b>,<type>])(<input>)
<b>Properties</b>
its value depends on the Normalize type specified <b>a</b> [INPUT, MANDATORY, default=no default value]
its value depends on the Normalize type specified <b>b</b> [INPUT, OPTIONAL, default=no default value]
Normalization type <b>type</b> [INPUT, MANDATORY, default=no default value]
Input data sets <b>input</b> [INPUT, MANDATORY, default=no default value]
the normalized array <b>result</b> [OUTPUT, MANDATORY, default=no default value]

## API details

### Properties

its value depends on the Normalize type specified <b>a</b> [INPUT, MANDATORY, default=no default value]
-Normalize.PEAK_CNST type: common peak value to use when normalizing the input values (" argument is not required). -Normalize.PEAK_FIDUCIAL type: 'fiducial' array



its value depends on the Normalize type specified a [INPUT, MANDATORY, default=no default value]

where the maximum value to use when normalizing the input values, is extracted (' argument is not required). -Normalize.MEAN\_CNST type: mean value, over an 'x' range (argument ''), to be obtained when normalizing the input values (requires '' argument). -Normalize.MEAN\_FIDUCIAL type: 'fiducial' array where the mean value, over an 'x' range (argument ''), to be obtained when normalizing the input values, is extracted (requires '' argument).

its value depends on the Normalize type specified b [INPUT, OPTIONAL, default=no default value]

-Normalize.MEAN\_CNST type: 'x' range where the normalized input values must have the specified mean value (argument ''). -Normalize.MEAN\_FIDUCIAL type: 'x' range where the normalized input values must have the specified mean value extracted from a fiducial array (argument '').

Normalization type type [INPUT, MANDATORY, default=no default value]

-Normalize.PEAK\_CNST: It multiplies the 'y' values such that the peak 'y' value will have a user-specified constant value -Normalize.PEAK\_FIDUCIAL: It normalizes the 'y' values such that the peak 'y' value will be same as the peak value of a user-specified "fiducial" vector set. -Normalize.MEAN\_CNST: It normalizes the 'y' values so that the mean of the 'y' values over a user-specified x-range will have a user-specified constant value. -Normalize.MEAN\_FIDUCIAL: It normalizes the 'y' values so that the mean of the 'y' values over a user-specified x-range will be same as the mean of a user-specified "fiducial" vector set over the x-range.


Input data sets input [INPUT, MANDATORY, default=no default value]

List of vectors containing N elements, where a single vector can be written as (x1,x2,x3,...,xN-1, y)

the normalized array result [OUTPUT, MANDATORY, default=no default value]

ie: norm[(x1\_1,x2\_1,x3\_1,...,xN-1\_1, yNorm\_1), (x1\_2,x2\_2,x3\_2,...,xN-1\_2, yNorm\_2), ...]

## 3.226. NotPresent

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.NotPresent
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import NotPresent

### Description

Tests whether none of the bits in specified mask are present in the elements of the input array.

The input array must be of integral type (e.g. bytes,integers) and the result is a boolean array.

### Example

**Example 1: Apply NotPresent on a Int1d: test if a binary 'and' comparison, item by item, with '3' (as mask) is equals to '0'**

```
x=Int1d([0,1,2,3])
print NotPresent(3)(x)
#=> [ (0 & 3) == 0, (1 & 3) == 0, (2 & 3) == 0, (3 & 3) == 0 ] =
[true,false,false,false]
print x.apply(NotPresent(3)) #Another way for using NotPresent
```

## API Summary

<b>Jython Syntax</b>
<code>&lt;y&gt;=NotPresent(&lt;bitmask&gt;)(&lt;x&gt;)</code>
<b>Properties</b>
any array of integral type <b>x</b> [INPUT, MANDATORY, default=no default value]
any array of booleans <b>bitmask</b> [INPUT, MANDATORY, default=no default value]
boolean array or a boolean <b>y</b> [OUTPUT, MANDATORY, default=no default value]

## API details


### Properties

any array of integral type <b>x</b> [INPUT, MANDATORY, default=no default value]
The input array must be of integral type (e.g. bytes,integers)
any array of booleans <b>bitmask</b> [INPUT, MANDATORY, default=no default value]
An array of booleans
boolean array or a boolean <b>y</b> [OUTPUT, MANDATORY, default=no default value]
Returns a boolean array (or a boolean if the input is not an array) where each element is true if the corresponding element in the input array is present, false otherwise.

## See also

- [AllPresent](#)
- [AnyPresent](#)

## 3.227. NumberedDataset

<b>Full Name:</b>	herschel.ia.dataset.spectrum.NumberedDataset
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.dataset.spectrum import NumberedDataset
<b>Category:</b>	<a href="#">Datasets</a>

### Description

NumberedDataset is an alternative for the non-existing VectorDataset.

NumberedDataset is an extension of CompositeDataset, which contains datasets identified by number. It contains an iterator over the stored datasets.

### Example

#### Example 1: In Jide:

```
vds = NumberedDataset()           # create a NumberedDataset
s1 = Spectrum1d()                 # create some Datasets
s2 = Spectrum2d()
s3 = ArrayDataset( )
vds.set( s1 )                     # set s1 at number "1"
vds.set( s2 )                     # set s2 at number "2"
vds.set( s3, 4 )                  # set s3 at number "4"
s4 = vds.get( 1 )                 # s4 equals s1
print vds.getCount()              # yields 3 (3 sets in vds)
print vds.getLastIndex()          # yields 4 (last one is at 4)
it = vds.iterator()               # iterator over the datasets.
while it.hasNext(): print it.next().__class__ # print classes
vds.remove( 2 )                   # leaves sets at 1 and 4
vds.collapse()                   # renumbers sets to 1 and 2
vds.remove()                      # removes last one, leaves only nr 1
```


### Limitations

NumberedDataset still **is** a CompositeDataset and can be addressed as such. If you do so, the special methods of NumberDataset are **not** guaranteed to work.

### History

- 06-03-2006 DK.

## 3.228. ObservationContext

<b>Full Name:</b>	herschel.ia.obs.ObservationContext
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.obs import ObservationContext

### Description

An Observation Context is a container of Products applicable to an

specific observation. It provides associations to products which are specific to a single observation (e.g. Telemetry Product, and reduced data products) as well as associations to Products that are applicable to multiple observations ( such as the calibration products).

### Example

#### Example 1: from herschel.ia.obs import \*

```
from herschel.share.fltdyn.time import FineTime
from herschel.ia.pal import MapContext
obs = ObservationContext()
auxContext = MapContext()
obs.auxiliary=auxContext #error
print obs.isInitialized() #0 (false)
obs.id=1L
obs.odNumber=2L
obs.instrument="HIFI"
obs.modelName="0"
obs.startTime=FineTime(1L)
obs.endTime=FineTime(2L)
print obs.isInitialized() #1 (true)
obs.auxiliary=auxContext #ok
print obs.auxiliary #{description="Unknown", meta=[type, creator, creationDate,
instrument, modelName, startDate, endDate], datasets=[], history=None,
refs=[]}
productContext = MapContext()
obs.level['level0']=productContext #Error
print obs.isPrepared() #0 (false)
obs.calibration = MapContext()
print obs.isPrepared() #1 (true)
obs.level['level0']=productContext #ok
print obs.level['level0'] #{description="Unknown", meta=[type, creator,
creationDate, instrument, modelName, startDate, endDate], datasets=[],
history=None, refs=[]}
print obs.isReduced() #0 (false)
obs.level['level1']=MapContext()
print obs.isReduced() #1 (true)
```

## API Summary

#### Jython Syntax

```
<obs>=ObservationContext()
```

#### Property

```
ObservationContext obs [OUTPUT, MANDATORY, default=no default value]
```

## API details

### Property

```
ObservationContext obs [OUTPUT, MANDATORY, default=no default value]
```


Returns an empty ObservationContext

### See also

- [???](#)
- [MapContext](#)
- [ProductRef](#)
- [???](#)

## 3.229. OpDayGenerator


---

<b>Full Name:</b>	herschel.ia.pg.od.OpDayGenerator
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.pg.od import OpDayGenerator

### History

- 19 Oct 2007: better exeption handling.
- 19 Nov 2007: add PCAL plugin

## 3.230. openFile

<b>Full Name:</b>	herschel.ia.toolbox.util.OpenFileTask
<b>Alias:</b>	openFile
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.util import OpenFileTask
<b>Category:</b>	<a href="#">task</a>

### Description

opens a variable in a viewer

Allows to open via script viewers associated to variables. TODO: document viewers

### Examples

#### Example 1: Opening a jython script with the editor

```
openFile("/home/user/myscript.py")
```

#### Example 2: Opening a fits file with its default viewer

```
openFile("/home/user/product.fits")
```

## API Summary

### Jython Syntax

```
openFile(<variable> [, <viewer>])
```

### Properties

```
String file [INPUT, MANDATORY, default=null]
```

```
String viewer [INPUT, OPTIONAL, default=null]
```

## API details

### Properties

```
String file [INPUT, MANDATORY, default=null]
```

The path of the file to open

```
String viewer [INPUT, OPTIONAL, default=null]
```


The ID of the viewer to open the file with

## History

- 2009-02-08 - JDS: first release



## 3.231. openVariable

<b>Full Name:</b>	herschel.ia.toolbox.util.OpenVariableTask
<b>Alias:</b>	openVariable
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.util import OpenVariableTask
<b>Category:</b>	<a href="#">task</a>

### Description

opens a variable in a viewer

Allows to open via script viewers associated to variable types. TODO: document viewers

### Example

#### Example 1: Opening a product variable with its default viewer

```
p = Product()
openVariable("p")
```

## API Summary

#### Jython Syntax

```
openVariable(<variable> [, <viewer>])
```

#### Properties

```
String variable [INPUT, MANDATORY, default=null]
```

```
String viewer [INPUT, OPTIONAL, default=null]
```

## API details

### Properties

```
String variable [INPUT, MANDATORY, default=null]
```

Path of the file to be opened


```
String viewer [INPUT, OPTIONAL, default=null]
```

Viewer to open the variable with

## History

- 2008-12-15 - JDS: first release
- 2008-12-16 - JDS: added optional parameter viewer

## 3.232. OverPlotter

<b>Full Name:</b>	herschel.ia.gui.explorer.table.OverPlotter
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.gui.explorer.table import OverPlotter

### Description

Overview of OverPlotter

OverPlotter is an extension of TablePlotter and allow users to overlay data on top of each other and to compare. The OverPlotter can be seen as stacking many transparent TablePlotters as layers on top of each other. Most TablePlotter features work in OverPlotter, especially when working on an individual layer. OverPlotter layers have three states, active, secondary active and inactive. Each OverPlotter layer has its own personalities. The personalities are unchanged no matter the layer is active, secondary active and inactive. \

### Example

#### Example 1: Invoke OverPlotter in command line

```
<pre>
from herschel.ia.io.fits import FitsArchive
from herschel.ia.dataset import TableDataset
from herschel.ia.dataset import Product
from herschel.ia.gui.explorer.table import *
from herschel.share.component import *
fits=FitsArchive();
path="/home/zhang/Development/data/"
filename = "loadCurve.fits"
try:
    fits.reader = FitsArchive.HCSS_READER
    p = fits.load(path+filename)
except java.io.IOException:
    fits.reader = FitsArchive.STANDARD_READER
    p = fits.load(path+filename)
table =p.default
wm=WindowManager.getDefault()
#Load OverPlotter
overPlotter=OverPlotter(table)
wm.addWindow('test', overPlotter.component, 1)
#add a new layer
table1=table
overPlotter.object=table1
</pre>
```

## API Summary

### Constructors

[OverPlotter\(\)](#)

The default constructor

[OverPlotter\(TableDataset tds\)](#)

Constructors
A constructor

Methods
<code>JComponent</code> <code>getComponent()</code> This method will return OverPlotter as a pluggable component
<code>String</code> <code>getDescription()</code>
<code>String</code> <code>getName()</code>
<code>setObject(TableDataset data)</code> Initiate a new instance of OverPlotter or add a new layer to the existing OverPlotter.

## API details

### Constructors

<code>OverPlotter()</code>
This constructor is used to initialize the <code>_layerCounter</code> to 0.

<code>OverPlotter(TableDataset tds)</code>
This constructor is used to initiate an instance of TablePlotter from the command line.
<b>Argument</b>
<code>TableDataset tds</code> [INPUT, MANDATORY]
<b>Example</b>
- Invoke OverPlotter in command line
<pre>from herchel.ia.gui.explorer.table import OverPlotter #import OverPlotter opl=OverPlotter(tbs) #dts is a TableDataset defined somewhere else</pre>

### Methods

<code>JComponent</code> <code>getComponent()</code>
This method allows TablePlotter to be used as a plug-ins. The user can plug OverPlotter to his/her own applications.
<b>Return</b>
<code>JComponent</code>
the OverPlotter as a component
<b>Example</b>
Use OverPlotter as a plug-in
<pre>&lt;pre&gt; from herchel.share.component import * from javax.swing import * from java.awt import * from herchel.ia.io.fits import FitsArchive from herchel.ia.dataset import TableDataset from herchel.ia.dataset import Product from herchel.ia.dataset.gui import * from herchel.ia.gui.explorer.table import OverPlotter fits=FitsArchive(); #Change to your data path</pre>

**JComponent** `getComponent()`

```

path="/home/zhang/Development/data/"
filename = "loadCurve.fits"
#load the table
try:
    fits.reader = FitsArchive.HCSS_READER
    p = fits.load(path+filename)
except java.io.IOException:
    fits.reader = FitsArchive.STANDARD_READER
    p = fits.load(path+filename)
#create a TableDataset
table = p.default
#create a container to hold the controls/components
pane=JPanel()
#set the layout, there are many different kinds users can choose according
to his/her need
pane.setLayout(BoxLayout(pane, BoxLayout.Y_AXIS))
#add control one, a label
title = JLabel("Please see OverPlotter below")
pane.add(title)
#Add OverPlotter to the pane
overPlotter=OverPlotter(table)
pane.add(overPlotter.component)
pane.setPreferredSize(Dimension(overPlotter.component.width,
overPlotter.component.height))
#add to your application
frame = JFrame("OverPlotter as Plug-in demo");
frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE)
frame.getContentPane().add(pane, BorderLayout.CENTER)
frame.pack
frame.visible=1
</pre>

```

**String** `getDescription()`**Return****String**

the description of the OverPlotter

**String** `getName()`**Return****String**

the name of this explorer

**setObject(TableDataset data)**

When this method is called the first time, it will initiate a new instance of OverPlotter and then assign the class variable `_activeOverPlotter` to the newly created object. When it is called again, it will add a new OverPlotter layer on to the existing OverPlotter object, `_activeOverPlotter`.

**Argument**

TableDataset **data** [INPUT, MANDATORY, default=no default value]  
data is a TableDataset. It will be passed as an active data structure to be plotted.

**Example**

Create a new OverPlotter with one layer and then add the second layer

```

<pre>
from herschel.ia.gui.explorer.table import OverPlotter
overPlotter = OverPlotter(dataset1)

```


```
setObject(TableDataset data)
```

```
overPlotter.object = dataset2  
</pre>
```

## History

- 2008-10-02 - First: release
- 2009-01-14 - Implemented: SPR-5598 and SPR-5783

## 3.233. PackedMask

<b>Full Name:</b>	herschel.ia.numeric.toolbox.mask.PackedMask
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.mask import PackedMask

### Description

This mask handling class compresses the mask to minimise memory usage. This

implementation has no limit on the number of masks that can be created. Note that the mask data is stored internally by this class.


### Example

**Example 1: Create a packed mask array and set and unset at a specific location.**

```
GLITCH = PackedMask ("Glitch", [1024,1024,3])
print GLITCH.isSet ([5,5,2]) # 0
GLITCH.set ([5,5,2])
print GLITCH.isSet ([5,5,2]) # 1
GLITCH.unset ([5,5,2])
print GLITCH.isSet ([5,5,2]) # 0
```

## 3.234. PacketSequence

---


<b>Full Name:</b>	herschel.binstruct.PacketSequence
<b>Alias:</b>	PacketSequence
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.binstruct import PacketSequence
<b>Category:</b>	<a href="#">binstruct</a>

### Description

a container for telemetry and telecommand source packets

In principle the `PacketSequence` is a general purpose container for telemetry and telecommand packets. However most of the time it will be used to group all the information of one observation or test because those packets have a natural connection.

## 3.235. pause

<b>Full Name:</b>	herschel.ia.toolbox.util.PauseTask
<b>Alias:</b>	pause
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.util import PauseTask
<b>Category:</b>	<a href="#">task</a>

### Description

Pause the execution of jython code

The pause task is used to pause the execution of jython. When executed a debug dialog appears displaying the current local namespace in a inspector window and a new console for executing statements into the localized namespace.

Users can add/alter the values in the namespace, the values affects the code still to be executed.

### Examples

#### Example 1: Pause the execution of jython code

```
pause()
```

#### Example 2: pause the execution of my\_function beetwen the assignemnt of x and

```
its printing, assignemnt done to x from the debugger window are reflected by the
print
def my_function():
    x=100
    pause()
    print x
my_function()
```

### Limitations

no Limitation

### Miscellaneous

No miscellaneous

### See also


- [pause](#)

### History

- 2007-10-11 - NdC: first release.



## 3.236. pointHistoryDisplay

<b>Full Name:</b>	herschel.ia.toolbox.pointing.PointHistoryDisplayTask
<b>Alias:</b>	pointHistoryDisplay
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.pointing import PointHistoryDisplayTask
<b>Category:</b>	<a href="#">utility task</a>

### Description

Task for displaying graphs of pointing information

This takes a PointingProduct and produces graphs of the data contained in the product.

### Example

#### Example 1: PointHistoryDisplayTask

```
<pre>
...
pp = pool.getProduct(urn)
phdt = PointHistoryDisplayTask()
graphs = StringId(["RAC-Time", "RAG-Time"])
phdt(pp, graphs, "mosaic")
...
</pre>
```

## API Summary

#### Jython Syntax

```
PointHistoryDisplayTask()(pp, graphs, mosaic)
see examples
```

#### Properties

```
PointingProduct PointingProduct [INPUT, true, default=null]
```

```
StringId plotPairs [INPUT, true, default=null]
```

```
String layout [INPUT, true, default="mosaic"]
```

## API details

### Properties

```
PointingProduct PointingProduct [INPUT, true, default=null]
```

PointingProduct

```
StringId plotPairs [INPUT, true, default=null]
```

StringId containing strings specifying parameter pairs to be plotted. These are pairs of Strings separated by a hyphen.

Allowed Strings are

---


```
StringId plotPairs [INPUT, true, default=null]
```

- "Time"
- "RAC" (Commanded RA)
- "RAG" (Gyro-propagated RA)
- "RAF" (Filtered RA)
- "DecC" (Commanded Dec)
- "DecG" (Gyro-propagated RA)
- "DecF" (Filtered RA)
- "PAC" (Commanded Position angle)
- "PAG" (Gyro-propagated position angle)
- "PAF" (Filtered position angle)
- "AngVel1" (first angular velocity value)
- "AngVel2" (second angular velocity value)
- "AngVel3" (third angular velocity value)

```
String layout [INPUT, true, default="mosaic"]
```

String with value "mosaic" or "overlay" to specify how multiple plots should be organised.

## 3.237. Polygon

<b>Full Name:</b>	herschel.ia.toolbox.image.Polygon
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.toolbox.image import Polygon

### Description

A polygon shape.

## API Summary

Constructors
<b>Polygon()</b> The construction of a new Polygon without coordinates.
<b>Polygon(double[] coords)</b> The construction of a new Polygon with the given vertices
<b>Polygon(double x, double y)</b> The construction of a new Polygon with a single starting point.
<b>Polygon(int size)</b> The construction of a new Polygon with space for the given
Method
<b>boolean contains(double x, double y)</b> Checks whether the point with the given pixel coordinates is inside this Polygon.

### Miscellaneous

This class extends the existing `diva.util.java2d.Polygon2D.Double`, because the `contains()` method was implemented incorrectly there.

## API details

### Constructors

<b>Polygon()</b>
<b>Polygon(double[] coords)</b> in the format [x0, y0, x1, y1,...].
<b>Argument</b> double[] <b>coords</b> [INPUT, MANDATORY]
<b>Polygon(double x, double y)</b>
<b>Arguments</b> double <b>x</b> [INPUT, MANDATORY] double <b>y</b> [INPUT, MANDATORY]


**Polygon(int size)**

number of vertices.

**Argument**`int size [INPUT, MANDATORY]`**Method****boolean contains(double x, double y)****Arguments**`double x [INPUT, MANDATORY]``double y [INPUT, MANDATORY]`**Return****boolean**

Return true if the point with the given pixel coordinates is inside this Polygon; false otherwise.

## 3.238. PolygonHistogramExplorer

<b>Full Name:</b>	herschel.ia.gui.image.PolygonHistogramExplorer
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.gui.image import PolygonHistogramExplorer

### Description

An explorer for PolygonHistogramProducts.

## API Summary

Constructors
<b>PolygonHistogramExplorer()</b> The constructor of a new PolygonHistogramExplorer.
<b>PolygonHistogramExplorer(Object object)</b> The constructor of a new PolygonHistogramExplorer associated
Methods
<b>String getName()</b> Returns the name for this PolygonHistogramExplorer.
<b>String getDescription()</b> Returns the description for this PolygonHistogramExplorer.
<b>boolean canHandle(Class className)</b> Checks whether this PolygonHistogramExplorer can handle objects of the
<b>setObject(Object object)</b> Sets the object for this PolygonHistogramExplorer to the given object.
<b>PolygonHistogramProduct getObject()</b> Returns the object for this PolygonHistogramExplorer.
<b>Class getVariableType()</b> Returns the expected variable type for this PolygonHistogramExplorer.
<b>JTable getParameterTable()</b> Returns the parameter table for this

## API details


### Constructors

PolygonHistogramExplorer()
PolygonHistogramExplorer(Object object)
with the given object.
<b>Argument</b>
<b>Object object</b> [INPUT, MANDATORY]

## Methods

<b>String</b> getName()
<p><b>Return</b></p> <p><b>String</b></p> <p>Returns the name for this PolygonHistogramExplorer.</p>
<b>String</b> getDescription()
<p><b>Return</b></p> <p><b>String</b></p> <p>Returns the description for this PolygonHistogramExplorer.</p>
<b>boolean</b> canHandle( <b>Class</b> className)
<p>given class.</p> <p><b>Argument</b></p> <p><b>Class</b> className [INPUT, MANDATORY]</p> <p><b>Return</b></p> <p><b>boolean</b></p> <p>Returns true of this PolygonHistogramExplorer can handle objects of the given class; false otherwise.</p>
<b>setObject</b> ( <b>Object</b> object)
<p><b>Argument</b></p> <p><b>Object</b> object [INPUT, MANDATORY]</p>
<b>PolygonHistogramProduct</b> getObject()
<p><b>Return</b></p> <p><b>PolygonHistogramProduct</b></p> <p>Returns the object for this PolygonHistogramExplorer.</p>
<b>Class</b> getVariableType()
<p><b>Return</b></p> <p><b>Class</b></p> <p>Returns the expected variable type for this PolygonHistogramExplorer.</p>
<b>JTable</b> getParameterTable()
<p>EllipseHistogramExplorer.</p> <p><b>Return</b></p> <p><b>JTable</b></p> <p>Returns the parameter table for this EllipseHistogramExplorer.</p>

## 3.239. PolygonHistogramPanel

<b>Full Name:</b>	herschel.ia.toolbox.image.gui.PolygonHistogramPanel
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.toolbox.image.gui import PolygonHistogramPanel

### Description

A panel for the PolygonHistogramTask.

## API Summary

Constructor
<b><a href="#">PolygonHistogramPanel()</a></b> The construction of a new PolygonHistogramPanel.
Methods
<b><a href="#">drawFigure()</a></b> Draws the rectangle on the image associated with this
<b><a href="#">updateFigure()</a></b> Updates the polygon associated with this
<b><a href="#">trigger()</a></b> Triggers the execution of the task associated
<b><a href="#">updateHistogram()</a></b> Updates the histogram associated with this

## API details


### Constructor

<b><code>PolygonHistogramPanel()</code></b>
---

### Methods

<b><code>drawFigure()</code></b>
RectangleHistogramPanel.
<b><code>updateFigure()</code></b>
PolygonHistogramPanel.
<b><code>trigger()</code></b>
with this PolygonHistogramPanel.
<b><code>updateHistogram()</code></b>
PolygonHistogramPanel.

## 3.240. PolygonHistogramProduct

<b>Full Name:</b>	herschel.ia.dataset.image.PolygonHistogramProduct
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.dataset.image import PolygonHistogramProduct

### Description

A class to deal with the results of a polygon histogram.

## API Summary

Constructor
<b><code>PolygonHistogramProduct()</code></b> The constructor of a new PolygonHistogramProduct.
Methods
<b><code>setEdges(DoubleId edgesPixels)</code></b> Sets the edges for this PolygonHistogramProduct to the given
<b><code>setEdges(DoubleId edgesPixels, StringId edgesSky)</code></b> Sets the edges for this PolygonHistogramProduct to the given list
<b><code>CompositeDataset getEdges()</code></b> Returns the edges for this PolygonHistogramProduct.
<b><code>int getNbOfEdges()</code></b> Returns the number of edges for this
<b><code>TableDataset getEdgesPixelCoordinates()</code></b> Returns the edges for this PolygonHistogramProduct in
<b><code>Double2d getEdgesPixelCoordinatesDouble2d()</code></b> Returns the pixel coordinates of the edges as Double2d.
<b><code>TableDataset getEdgesSkyCoordinates()</code></b> Returns the edges for this PolygonHistogramProduct in

## API details

### Constructor

<b><code>PolygonHistogramProduct()</code></b>
---

### Methods

<b><code>setEdges(DoubleId edgesPixels)</code></b>
pixel coordinates.
<b>Argument</b>
<code>DoubleId edgesPixels</code> [INPUT, MANDATORY]



---

```
setEdges(DoubleId edgesPixels, StringId edgesSky)
```

of pixel and sky coordinates.

**Arguments**

`DoubleId edgesPixels` [INPUT, MANDATORY]

`StringId edgesSky` [INPUT, MANDATORY]

```
CompositeDataset getEdges()
```

**Return**

`CompositeDataset`

Returns the edges for this PolygonHistogramProduct.

```
int getNbOfEdges()
```

PolygonHistogramProduct.

**Return**

`int`

Returns the number of edges for this PolygonHistogramTask.

```
TableDataset getEdgesPixelCoordinates()
```

pixel coordinates.

**Return**

`TableDataset`

Returns the edges for this PolygonHistogramProduct in pixel coordinates.

```
Double2d getEdgesPixelCoordinatesDouble2d()
```

**Return**

`Double2d`

Returns the pixel coordinates of the edges as a Double2d.

```
TableDataset getEdgesSkyCoordinates()
```


sky coordinates.

**Return**

`TableDataset`

Returns the edges for this Polygon in sky coordinates.

## 3.241. PolygonHistogramTask

<b>Full Name:</b>	herschel.ia.toolbox.image.PolygonHistogramTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import PolygonHistogramTask

### Description

A Task to make a histogram within a polygon.

A Task to make a histogram of a region of interest, which is bounded by a polygon.

## API Summary

Properties
Image <b>image</b> [INPUT, MANDATORY, default=No default value]
Double <b>lowCut</b> [INPUT, OPTIONAL, default=No default value]
Double <b>highCut</b> [INPUT, OPTIONAL, default=No default value]
Integer <b>bins</b> [INPUT, MANDATORY, default=No default values]
PolygonHistogramProduct <b>histogram</b> [OUTPUT, MANDATORY, default=No default value]
DoubleId <b>frequencies</b> [OUTPUT, MANDATORY, default=No default value]
DoubleId <b>edgesPixel</b> [INPUT, OPTIONAL, default=No default value]
StringId <b>edgesSky</b> [INPUT, OPTIONAL, default=No default value]

## API details

### Properties

<b>Image image</b> [INPUT, MANDATORY, default=No default value]
The image.
<b>Double lowCut</b> [INPUT, OPTIONAL, default=No default value]
The lower cut level.
<b>Double highCut</b> [INPUT, OPTIONAL, default=No default value]
The upper cut level.
<b>Integer bins</b> [INPUT, MANDATORY, default=No default values]
The number of bins.
<b>PolygonHistogramProduct histogram</b> [OUTPUT, MANDATORY, default=No default value]
The histogram.
<b>DoubleId frequencies</b> [OUTPUT, MANDATORY, default=No default value]
The frequencies.


`DoubleId edgesPixel [INPUT, OPTIONAL, default=No default value]`

The edges of the polygon in pixel coordinates.

`StringId edgesSky [INPUT, OPTIONAL, default=No default value]`

The edges of the polygon in sky coordinates.

## 3.242. Polynomial

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.Polynomial
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import Polynomial

### Description

Calculates the y points of a polynomial for a given input array.

The input array is an integral or floating-point numeric array (e.g. Double5d) and the coefficients is a double array.

### Example

#### Example 1: Apply Polynomial on a Int1d

```
print Polynomial(Double1d([1]))(Double1d.range(5)) # [1.0,1.0,1.0,1.0,1.0]
print Polynomial(Double1d([0,1]))(Double1d.range(5)) # [0.0,1.0,2.0,3.0,4.0]
print Polynomial(Double1d([0,0,1]))(Double1d.range(5)) # [0.0,1.0,4.0,9.0,16.0]
#or
print Double1d.range(5).apply(Polynomial(Double1d([1]))) #
[1.0,1.0,1.0,1.0,1.0]
print Double1d.range(5).apply(Polynomial(Double1d([0,1]))) #
[0.0,1.0,2.0,3.0,4.0]
print Double1d.range(5).apply(Polynomial(Double1d([0,0,1]))) #
[0.0,1.0,4.0,9.0,16.0]
```

## API Summary

#### Jython Syntax

```
<y>=Polynomial(<coefficients>)(<x>)
```

#### Properties

an integral or floating-point numeric array **x** [INPUT, MANDATORY, default=no default value]

a double array **coefficients** [INPUT, MANDATORY, default=no default value]

array **y** [OUTPUT, MANDATORY, default=no default value]

## API details

### Properties

an integral or floating-point numeric array **x** [INPUT, MANDATORY, default=no default value]

The input array is an integral or floating-point numeric array.


a double array **coefficients** [INPUT, MANDATORY, default=no default value]

The number of element to shift

<code>array y [OUTPUT, MANDATORY, default=no default value]</code>
--

Returns an array.
-------------------

## 3.243. poolDataReader

<b>Full Name:</b>	herschel.ia.toolbox.util.PoolDataReaderTask
<b>Alias:</b>	poolDataReader
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.util import PoolDataReaderTask
<b>Category:</b>	<a href="#">utility task</a>

### Description

Task for reading a product from a pool.

Data will be readed through a ProductStorage by default. If no storage is specified, a new one will be created (unless the parameter 'useStorage' is false). Only the product identifier is required (an urn or a tag).

### Examples

#### Example 1: Read by urn

```
...
product = PoolDataReader(id='urn:poolid:producClass:N')
print product
...
```

#### Example 2: Read by tag

```
...
product = PoolDataReader(id='myTag',storage=myStorage)
print product
...
```

#### Example 3: Read two products using the same storage

```
...
ps = ProductStorage()
pool = PoolManager.getPool("mypoolname")
ps.register(pool)
product1 = PoolDataReader(id='myTag1',storage=ps)
print product1
product2 = PoolDataReader(id='myTag2',storage=ps)
print product2
...
```

#### Example 4: Read two products using the same default storage

```
...
pdr = PoolDataReaderTask()
product1 = pdr(id='myTag1')
print product1
ps = pdr.storage
product2 = pdr(id='myTag2',storage=ps)
print product2
...
```

## API Summary

#### Jython Syntax

```
product=PoolDataReaderTask()(urn='urn:poolid')
```

<b>Jython Syntax</b>
see examples
<b>Properties</b>
<code>String id [INPUT, true, default=null]</code>
<code>ProductStorage storage [INOUT, false, default=new ProductStorage]</code>
<code>ProductPool pool [INPUT, false, default=null (deprecated) PAL default pool]</code>
<code>String poolid [INPUT, false, default=null]</code>
<code>Boolean useStorage [INPUT, false, default=true]</code>
<code>Product product [OUTPUT, true, default=null]</code>

## API details

### Properties

<b><code>String id [INPUT, true, default=null]</code></b>
Product identifier, either an urn or a tag. A Tag can be used when reading through storage only.
<b><code>ProductStorage storage [INOUT, false, default=new ProductStorage]</code></b>
If storage is specified, pool and poolid parameters are not allowed. If storage is specified and useStorage parameter is false, an exception will be raised. If no storage is specified, pool or poolid parameters will be used and a new storage will be created (unless useStorage is false) and will be available as an output parameter.
<b><code>ProductPool pool [INPUT, false, default=null (deprecated) PAL default pool]</code></b>
If storage is specified, the pool parameter is not allowed. If a pool is specified, the poolid parameter is not allowed. DEPRECATED: If no pool is specified, the default pool will be used. (see {@link herschel.ia.pal}) A product storage will be created (unless useStorage is false) and that storage will be available as an output parameter
<b><code>String poolid [INPUT, false, default=null]</code></b>
Pool identifier. {@link herschel.ia.pal.PoolManager} will be used to find the pool. If storage is specified, the poolid parameter is not allowed. If a poolid is specified, the pool parameter is not allowed. DEPRECATED: If no poolid is specified, the default pool will be used. (see {@link herschel.ia.pal}) A product storage will be created (unless useStorage is false) and that storage will be available as an output parameter.
<b><code>Boolean useStorage [INPUT, false, default=true]</code></b>
Enable/Disable storage usage. If this parameter is false and storage is specified, an exception will be raised. If this parameter is true and no storage is specified, a new {@link herschel.ia.pal.ProductStorage} will be created and will be available as an output parameter.
<b><code>Product product [OUTPUT, true, default=null]</code></b>
The loaded product.


## History

- 22-11-2007 JCS

- 2009-02-17 - JDS: (default pool, SPR-6006)



## 3.244. poolDataWriter

<b>Full Name:</b>	herschel.ia.toolbox.util.PoolDataWriterTask
<b>Alias:</b>	poolDataWriter
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.util import PoolDataWriterTask
<b>Category:</b>	<a href="#">utility task</a>

### Description

Task for writing a product into a pool.

Data will be saved through a ProductStorage by default. If no storage is specified, a new one will be created and available (unless the parameter 'useStorage' is false).

### Examples

#### Example 1: write product

```
p = Product()
pdwt = PoolDataWriterTask()
urn = pdwt(product=p)
print urn
```

#### Example 2: write product with a tag and read it later

```
p = Product()
pdwt = PoolDataWriterTask()
urn = pdwt(product=p, tag='myTag')
print urn
...
pdrt = PoolDataReaderTask()
product = pdrt(id='myTag', pool=ProductPool)
print product
```

#### Example 3: write two products using the same storage

```
ps = ProductStorage()
pool = PoolManager.getPool("standard")
ps.register(pool)
pdwt = PoolDataWriterTask()
urn1 = pdwt(product=Product(), tag='myTag1', storage=ps)
print urn1
urn2 = pdwt(product=Product(), tag='myTag2', storage=ps)
print urn2
```

#### Example 4: write two products using the same default storage

```
pdwt = PoolDataWriterTask()
urn1 = pdwt(product=Product(), tag='myTag1')
print urn1
ps = pdwt.storage
urn2 = pdwt(product=Product(), tag='myTag2', storage=ps)
print urn2
```

## API Summary

#### Jython Syntax

```
urn=PoolDataWriterTask()(product=Product())
```

**Jython Syntax**

See examples.

**Properties**

Product **product** [INPUT, true, default=null]

String **tag** [INPUT, false, default=null]

ProductStorage **storage** [INOUT, false, default=new ProductStorage]

ProductPool **pool** [INPUT, false, default=PAL default pool]

String **poolid** [INPUT, false, default=null]

String **urn** [OUTPUT, MANDATORY, default=null]

Boolean **useStorage** [INPUT, false, default=true]

## API details

### Properties

**Product product** [INPUT, true, default=null]

The product to be saved.

**String tag** [INPUT, false, default=null]

Product tag. A Tag can be used when saving through storage only.

**ProductStorage storage** [INOUT, false, default=new ProductStorage]

If storage is specified, pool and poolid parameters are not allowed. If storage is specified and useStorage parameter is false, an exception will be raised. If no storage is specified, pool or poolid parameters will be used and a new storage will be created (unless useStorage is false) and will be available as an output parameter.

**ProductPool pool** [INPUT, false, default=PAL default pool]

If storage is specified, the pool parameter is not allowed. If a pool is specified, the poolid parameter is not allowed. DEPRECATED: If no pool is specified, the default pool will be used. (see {@link herschel.ia.pal}) A product storage will be created (unless useStorage is false) and that storage will be available as an output parameter

**String poolid** [INPUT, false, default=null]

Pool identifier. {@link herschel.ia.pal.PoolManager} will be used to find the pool. If storage is specified, the poolid parameter is not allowed. If a poolid is specified, the pool parameter is not allowed. DEPRECATED: If no poolid is specified, the default pool will be used. (see {@link herschel.ia.pal}) A product storage will be created (unless useStorage is false) and that storage will be available as an output parameter.

**String urn** [OUTPUT, MANDATORY, default=null]

The urn of the product just written.


**Boolean useStorage** [INPUT, false, default=true]

Enable/Disable storage usage. If this parameter is false and storage is specified, an exception will be raised. If this parameter is true and no storage is specified, a new {@link herschel.ia.pal.ProductStorage} will be created and will be available as an output parameter.

## History

- 22-11-2007 JCS
- 2008-12-15 - JDS: (added deprecation marks to jtags)
- 2009-02-17 - JDS: (default pool, SPR-6006)

## 3.245. PositionList

<b>Full Name:</b>	herschel.ia.dataset.image.PositionList
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.dataset.image import PositionList

### Description

Position list.

A list of positions.

## API Summary

Methods
<pre>double getRa(int row)</pre> <p>Returns the RA at a given row.</p>
<pre>double getDec(int row)</pre> <p>Returns the Dec at a given row.</p>
<pre>int getSize()</pre> <p>Returns the number of positions.</p>

## API details

### Methods

<code>double getRa(int row)</code>
Returns the RA for the position for this PositionList at the given row in the list.
<b>Argument</b>
<code>int row</code> [INPUT, MANDATORY]
<b>Return</b>
<b>double</b>
Returns the RA for the position for this PositionList at the given row in the list.

<code>double getDec(int row)</code>
Returns the Dec for the position for this PositionList at the given row in the list.
<b>Argument</b>
<code>int row</code> [INPUT, MANDATORY]
<b>Return</b>
<b>double</b>
Returns the Dec for the position for this PositionList at the given row in the list.

<code>int getSize()</code>
Returns the number of positions for this PositionList.


`int getSize()`

**Return**

`int`

Returns the number of positions for this PositionList.

## 3.246. PowerSpectrum

<b>Full Name:</b>	herschel.ia.gui.explorer.table.PowerSpectrum
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.gui.explorer.table import PowerSpectrum

### Description

PowerSpectrum Generator OverView

The PowerSpectrum generator is a GUI tool which allows users to generate PowerSpectrum inactively. The tool allows users to specify the time data and unit. By default, the tool will look for the time data in the table. If there are several time column data, the lowest column index will be used as a time data to calculate frequency.

## API Summary

<b>Constructor</b>
<code>PowerSpectrum(TableDataset table)</code>

<b>Methods</b>
<code>setObject(TableDataset data)</code>
<code>JComponent getComponent()</code>

## API details

### Constructor

<code>PowerSpectrum(TableDataset table)</code>
<b>Argument</b>
TableDataset <b>table</b> [INPUT, MANDATORY, default=no default value] The input table must contain one or more time column data.


### Methods

<code>setObject(TableDataset data)</code>
<b>Argument</b>
TableDataset <b>data</b> [INPUT, MANDATORY, default=no default value] The input table must contain at least one time column data.
<code>JComponent getComponent()</code>
<b>Return</b>
<code>JComponent</code> - this GUI component

## History

- 2007-12-02 - first: version
- 2008-04-03 - Move: the code to calculate PowerSpectrum to ia\_numeric\_toolbox\_xform
- 2008-11-21 - Major: GUI change to allow users to choose time data and its unit

## 3.247. PowerSpectrum

<b>Full Name:</b>	herschel.ia.toolbox.astro.PowerSpectrum
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.toolbox.astro import PowerSpectrum

### Examples

**Example 1: java example import herschel.ia.numeric.toolbox.xform. \*;**

```
TableDataset table; //defined somewhere double flimit = 0.1; double
sigma = 0.4; boolean deglitch = true;
TableDataset pw_table = PowerSpectrum.getPowerSpectrum(flmit,
sigma, deglitch, table);
```

**Example 2: jython example from herschel.ia.numeric.toolbox.xform import \***

```
flimt = 0.1 sima = 0.4 deglitch= 1 pw_table =
PowerSpectrum.powerSpectrum(flmit, sigma, deglitch, table)
```

### See also


- [???](#)

### History

- Feb 22, 2008 - first version



## 3.248. Pow

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.Pow
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import Pow

### Description

Gives the array raised to the specified power:  $y=(x)^{\text{power}}$

### Example

Example 1: Apply Pow on a Int1d
<pre>x=Double1d([1,2,3,4]) print Pow(2)(x) # [1.0,4.0,9.0,16.0] print x.apply(Pow(2)) # [1.0,4.0,9.0,16.0]</pre>

## API Summary

Jython Syntax
<code>&lt;y&gt;=Pow(&lt;power&gt;)(&lt;x&gt;)</code>
Properties
any array or number <b>x</b> [INPUT, MANDATORY, default=no default value]
a number <b>power</b> [INPUT, MANDATORY, default=no default value]
a number or an array <b>y</b> [OUTPUT, MANDATORY, default=no default value]

## API details


### Properties

any array or number <b>x</b> [INPUT, MANDATORY, default=no default value]
An array or a number
a number <b>power</b> [INPUT, MANDATORY, default=no default value]
The power
a number or an array <b>y</b> [OUTPUT, MANDATORY, default=no default value]
The result is a number or an array depending on the input

## See also

- [Pow](#)

## 3.249. ProcessDistributor

<b>Full Name:</b>	herschel.ia.dataflow.ProcessDistributor
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.dataflow import ProcessDistributor

### Description

Decouples the chain of execution of processes, i.e, makes a event-based process to behave as thread-based one.

Helper class that allows one or more Event-based processes (or connectables in general) to be run in a different thread.

This is intended to be used as is.

As typical example, a dataflow containing three Event-based processes A, B, C, whose flow is:

```
A----B
|
---C
```

The user (or developer) sees that he needs better performance running B process in another thread, so a PD (product-distributor) process is added to the dataflow this way:

```
A----PD----B
|
---C
```

In case B and C must run in the same thread, the dataflow can be modified like this:

```
A----PD----B
|
---C
```

The ProcessProductDistributor has an input called "input" and a output called "output".

### Example

#### Example 1: how to use a process distributor.

```
<pre>
from herschel.ia.dataflow import *
from myProcesses import *
df = DataFlow("mydf")
df.createProcess("avg", AverageProcess)
df.createProcess("viewer", ViewerProcess)
p = ProcessDistributor("distrib", DoubleId)
df.addProcess(p)
df.connect("avg.output", "distrib.input")
df.connect("distrib.output", "viewer.input")
df.start()
</pre>
```

### Limitations

no limitation


## See also

- [reference](#)

## History

- 26-5-2005 jcg: change javadoc format for help support.

## 3.250. PRODUCT

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.Product
<b>Alias:</b>	PRODUCT
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import Product

### Description

Yields the product of all elements in the input array.

Returns a scalar of the same type as the type of the input array.

### Example

#### Example 1: Apply PRODUCT on a Int2d

```
x=Int2d( [ [1,2], [-1,3] ])
print PRODUCT(x)      # -6
print PRODUCT(x, 0)  # [-1, 6]
print PRODUCT(x, 1)  # [ 2,-3]
```

## API Summary

#### Jython Syntax

```
<y>=PRODUCT(<x>, [, <dim>])
```

#### Properties

any scalar array **x** [INPUT, MANDATORY, default=no default value]

integer **dim** [INPUT, MANDATORY, default=no default value]

float or double array **y** [OUTPUT, MANDATORY, default=no default value]

## API details

### Properties

any scalar array **x** [INPUT, MANDATORY, default=no default value]

The input array can be any scalar array.

integer **dim** [INPUT, MANDATORY, default=no default value]

The dimension to compute the calculation along

float or double array **y** [OUTPUT, MANDATORY, default=no default value]


Returns a scalar of the same type as the type of the input array.

## See also

- [SUM](#)



## 3.251. ProductRef

<b>Full Name:</b>	herschel.ia.pal.ProductRef
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.pal import ProductRef

### Description

A ProductRef provides a reference to a product that is held in a

product storage or to a product in memory. Typically a ProductRef is returned by the load, save and select methods of a ProductStorage. A Product reference is providing a mechanism to inspect the meta data of a stored product without loading the complete product into memory.

### Example

#### Example 1: Usage of a product reference p=Product(creator="me")

```
ref=storage.save(p)
print ref.type # herschel.ia.dataset.Product print ref.urn #
urn:simple.default:herschel.ia.dataset.Product:23674 print
ref.meta['creator'] # me print ref.product.creator # me (product loaded into
memory!)
```

## API Summary

Methods
<a href="#">getProduct()</a> Returns the Product class to which this Product reference is
<a href="#">getType()</a> Returns the Product class to which this Product reference is

## API details


### Methods

<a href="#">getProduct()</a>
pointing to.
<a href="#">getType()</a>
pointing to.

## See also

- [Product Access Layer](#)

## 3.252. ProductStorage

<b>Full Name:</b>	herschel.ia.pal.ProductStorage
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.pal import ProductStorage

### Description

The ProductStorage is a storage mechanism to provide read, write and query on Products stored in registered Product Pools.

### Examples

#### Example 1: creation and registering myStore=ProductStorage()

```
myStore.register(SimplePool.getInstance()) # the simple.default
pool
```

#### Example 2: loading a Product from this store

```
ref=myStore.load("urn:simple.default:herschel.ia.dataset.Product:123"
)
```

#### Example 3: Untitled

```
saving a Product product=Product(...) ref=myStorage.save(product)
```

#### Example 4: select Products based on a query query=AttribQuery(...)

```
results=myStorage.select(query)
```

## API Summary

Constructors
<b>ProductStorage()</b> Creates an empty ProductStorage with no pools registered.
<b>ProductStorage(ProductPool pool)</b> Creates a ProductStorage with the given pool registered, which
<b>ProductStorage(ProductPool[] pools)</b> Creates a ProductStorage with the given pools registered.
<b>ProductStorage(String poolName)</b> Creates a ProductStorage with the the pools corresponding to the
<b>ProductStorage(String[] poolNames)</b> Creates a ProductStorage with the the pools corresponding to the
Methods
<b>setSharedMode(boolean sharedMode)</b> Sets whether the last version info is to be updated before each

Methods
<code>register(ProductPool pool)</code> Registers a ProductPool to the ProductStorage. The first
<code>register(ProductPool array pools)</code> Registers ProductPools to the ProductStorage. The first
<code>getPools()</code> Provides the set of ProductPools registered, in order in which
<code>getWritablePool()</code> Returns the writable pool, which is the first registered pool.
Set <code>getProductClasses()</code> Provides all Product class definitions found in this pool.
<code>remove(String urn)</code> Removes a product of given URN from the storage.
ProductRef <code>load(String id)</code> Loads a Product from this store.
ProductRef <code>save(Product product)</code> Saves a Product to this store. If the product is a context that
ProductRef <code>saveHeadOnly(Product product)</code> Saves a Product to this store. If the product is a context that
Set <code>select(StorageQuery query)</code> Returns a set of references to products that match the specified
Set <code>select(StorageQuery query, Set previous)</code> Returns a set of references to products that match the specified

## API details

### Constructors

<code>ProductStorage()</code>
<code>ProductStorage(ProductPool pool)</code> happens to be the writable one. <b>Argument</b> <code>ProductPool pool</code> [INPUT, MANDATORY] <b>Example</b> Creating a storage initialized with a pool. <pre>storage = ProductStorage(pool) # pool is the writable one</pre>
<code>ProductStorage(ProductPool[] pools)</code> The first provided pool is the writable one. <b>Argument</b> <code>ProductPool[] pools</code> [INPUT, MANDATORY] <b>Example</b> Creating a storage initialized with pools.



**ProductStorage(ProductPool[] pools)**

```
pool1 = PoolManager.getPool("pool1")
pool2 = PoolManager.getPool("pool2")
pool3 = PoolManager.getPool("pool3")
storage = ProductStorage([pool1, pool2, pool3]) # pool1 is the
writable one
```

**ProductStorage(String poolName)**

given name. This pool is the writable one.

**Argument**

**String poolName** [INPUT, MANDATORY]

**Example**

Creating a storage initialized with pools. # the following line

```
storage = ProductStorage("pool") # is equivalent to
pool = PoolManager.getPool("pool")
storage = ProductStorage(pool)
```

**ProductStorage(String[] poolNames)**

given names registered. The first provided pool is the writable one.

**Argument**

**String[] poolNames** [INPUT, MANDATORY]

**Example**

Creating a storage initialized with pools. # the following line

```
storage = ProductStorage(["pool1", "pool2", "pool3"]) # is
equivalent to
pool1 = PoolManager.getPool("pool1")
pool2 = PoolManager.getPool("pool2")
pool3 = PoolManager.getPool("pool3")
storage = ProductStorage([pool1, pool2, pool3])
```

## Methods

**setSharedMode(boolean sharedMode)**

operation on the storage. Set it to true if you expect any other ProductStorage may update the products from the outside.

This can be set also in the initialization of the application, by the property `hcss.ia.pal.sharedMode`.

**Argument**

boolean **sharedMode** [INPUT, MANDATORY, default=Whether the storage is]

accessed for writing by several processes at the same time.

**register(ProductPool pool)**

ProductPool will be the one for which save operations would write products to. The remaining pools registered will be read-only.

**Argument**

ProductPool **pool** [INPUT, MANDATORY, default=The product pool that]

will be added to this product storage.

**register(ProductPool pool)****Example**

How to register a product pool

```
storage.register(pool)
```

**register(ProductPool array pools)**

ProductPool will be the one for which save operations would write products to. The remaining pools registered will be read-only.

**Argument**

ProductPool array **pools** [INPUT, MANDATORY, default=The product pools]

that will be added to this product storage.

**Example**

How to register many pools at the same time

```
storage.register([pool1, pool2, pool3])
```

**getPools()**

they were initially registered.

**getWritablePool()****Set getProductClasses()****Return**

**Set**

a collection of Product classes

**remove(String urn)****Argument**

**String urn** [INPUT, MANDATORY, default=The URN to the Product that]

should be removed.

**ProductRef load(String id)****Argument**

**String id** [INPUT, MANDATORY, default=The URN or tag to the Product]

**Return**

**ProductRef**

A reference to the Product corresponding to the input URN or tag.

**ProductRef save(Product product)**

has descendents, all those descendents will be copied if they do not already exist in the destination storage (this is a deep-copy or cloning operation).

**Argument**

<b>ProductRef save(Product product)</b>
<p>Product <b>product</b> [INPUT, MANDATORY, default=The product that should be]            saved.</p> <p><b>Return</b></p> <p><b>ProductRef</b></p> <p>A reference to the Product saved into the store.</p>

<b>ProductRef saveHeadOnly(Product product)</b>
<p>has descendents, all those descendents will be copied if they do not already exist in the destination storage (this is a deep-copy or cloning operation).</p> <p><b>Argument</b></p> <p>Product <b>product</b> [INPUT, MANDATORY, default=The product that should be]            saved.</p> <p><b>Return</b></p> <p><b>ProductRef</b></p> <p>A reference to the Product saved into the store.</p>


<b>Set select(StorageQuery query)</b>
<p>query.</p> <p><b>Argument</b></p> <p><b>StorageQuery query</b> [INPUT, MANDATORY, default=The query applied to]            this store.</p> <p><b>Return</b></p> <p><b>Set</b></p> <p>A set of references to Products selected by the query</p>

<b>Set select(StorageQuery query, Set previous)</b>
<p>query.</p> <p><b>Arguments</b></p> <p><b>StorageQuery query</b> [INPUT, MANDATORY, default=The query applied to]            this store.</p> <p><b>Set previous</b> [INPUT, MANDATORY]</p> <p><b>Return</b></p> <p><b>Set</b></p> <p>A set of references to Products selected by the query</p>

## See also

- [Product Access Layer](#)

## 3.253. ProfileExplorer

<b>Full Name:</b>	herschel.ia.gui.image.ProfileExplorer
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.gui.image import ProfileExplorer

### Description

An explorer for Profiles.

## API Summary

Constructors
<code>ProfileExplorer()</code> The constructor of a new ProfileExplorer.
<code>ProfileExplorer(Object object)</code> The constructor of a new ProfileExplorer associated

Methods
<code>String getName()</code> Returns the name for this ProfileExplorer.
<code>String getDescription()</code> Returns the description for this ProfileExplorer.
<code>boolean canHandle(Class className)</code> Checks whether this ProfileExplorer can handle objects of the
<code>setObject(Object object)</code> Sets the object for this ProfileExplorer to the given object.
<code>Profile getObject()</code> Returns the object for this ProfileExplorer.
<code>Class getVariableType()</code> Returns the expected variable type for this ProfileExplorer.
<code>JComponent getComponent()</code> Returns the component that is responsible for displaying the
<code>JPanel getCoordinatePanel()</code> Constructs and returns the coordinate table for this ProfileExplorer.
<code>JPanel getProfilePlotPanel()</code> Returns the profile plot component for this
<code>addDataObjectListener(DataObjectListener listener)</code> Add the given listener to this ProfileExplorer to
<code>removeDataObjectListener(DataObjectListener listener)</code> Removes the given listener for this ProfileExplorer, so

## API details

### Constructors

`ProfileExplorer()`

`ProfileExplorer(Object object)`

with the given object.

**Argument**

`Object object` [INPUT, MANDATORY]

### Methods

`String getName()`

**Return**

`String`

Returns the name for this ProfileExplorer.

`String getDescription()`

**Return**

`String`

Returns the description for this ProfileExplorer.

`boolean canHandle(Class className)`

given class.

**Argument**

`Class className` [INPUT, MANDATORY]

**Return**

`boolean`

Returns true if this ProfileExplorer can handle objects of the given class; false otherwise.

`setObject(Object object)`

**Argument**

`Object object` [INPUT, MANDATORY]

`Profile getObject()`

**Return**

`Profile`


Returns the object for this ProfileExplorer.

`Class getVariableType()`

**Return**

<b>Class</b> <code>getVariableType()</code>
<b>Class</b> Returns the expected variable type for this ProfileExplorer.
<b>JComponent</b> <code>getComponent()</code>
data object for this ProfileExplorer. <b>Return</b> <b>JComponent</b> Returns the component that is responsible for displaying the data object for this ProfileExplorer.
<b>JPanel</b> <code>getCoordinatePanel()</code>
<b>Return</b> <b>JPanel</b> Returns the coordinate table for this ProfileExplorer.
<b>JPanel</b> <code>getProfilePlotPanel()</code>
ProfileExplorer. <b>Return</b> <b>JPanel</b> Returns the profile plot component for this ProfileExplorer.
<b>addDataObjectListener(DataObjectListener listener)</b>
receive data object events from it. <b>Argument</b> <code>DataObjectListener listener</code> [INPUT, MANDATORY]
<b>removeDataObjectListener(DataObjectListener listener)</b>
that it no longer receives data object events by this explorer. <b>Argument</b> <code>DataObjectListener listener</code> [INPUT, MANDATORY]

## 3.254. Profile

<b>Full Name:</b>	herschel.ia.dataset.image.Profile
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.dataset.image import Profile

### Description

A class to deal with the results of profile plotting.

## API Summary

Constructor
<b>Profile()</b> The constructor of a new Profile.
Methods
<b>setBegin(double beginX, double beginY)</b> Sets the begin to the given pixel coordinates.
<b>setBegin(double beginX, double beginY, String beginRA, String beginDec)</b> Sets the begin to the given pixel and sky
<b>setEnd(double endX, double endY)</b> Sets the end to the given pixel coordinates.
<b>setEnd(double endX, double endY, String endRA, String endDec)</b> Sets the end to the given pixel and sky coordinates.
<b>setProfile(DoubleId profile)</b> Sets the profile for this Profile to the given
<b>setUnit(Unit unit)</b> Sets the unit for this Profile.
<b>DoubleId getBeginPixelCoordinates()</b> Returns the begin for this Profile in pixel coordinates.
<b>StringId getBeginSkyCoordinates()</b> Returns the begin for this Profile in sky coordinates.
<b>DoubleId getEndPixelCoordinates()</b> Returns the end for this Profile in pixel coordinates.
<b>StringId getEndSkyCoordinates()</b> Returns the end for this Profile in sky coordinates.
<b>DoubleId getProfile()</b> Returns the profile for this Profile.
<b>String getUnit()</b> Returns the unit for this Profile.

## API details

### Constructor

```
Profile()
```

### Methods

```
setBegin(double beginX, double beginY)
```

#### Arguments

```
double beginX [INPUT, MANDATORY]
```

```
double beginY [INPUT, MANDATORY]
```

```
setBegin(double beginX, double beginY, String beginRA, String beginDec)
```

coordinates.

#### Arguments

```
double beginX [INPUT, MANDATORY]
```

```
double beginY [INPUT, MANDATORY]
```

```
String beginRA [INPUT, MANDATORY]
```

```
String beginDec [INPUT, MANDATORY]
```

```
setEnd(double endX, double endY)
```

#### Arguments

```
double endX [INPUT, MANDATORY]
```

```
double endY [INPUT, MANDATORY]
```

```
setEnd(double endX, double endY, String endRA, String endDec)
```

#### Arguments

```
double endX [INPUT, MANDATORY]
```

```
double endY [INPUT, MANDATORY]
```

```
String endRA [INPUT, MANDATORY]
```

```
String endDec [INPUT, MANDATORY]
```

```
setProfile(DoubleId profile)
```

profile.

#### Argument

```
DoubleId profile [INPUT, MANDATORY]
```

```
setUnit(Unit unit)
```

#### Argument

```
Unit unit [INPUT, MANDATORY]
```

```
DoubleId getBeginPixelCoordinates()
```

#### Return



---

**Double1d** `getBeginPixelCoordinates()`

**Double1d**

Returns the begin for this Profile in pixel coordinates.

**String1d** `getBeginSkyCoordinates()`

**Return**

**String1d**

Returns the begin for this Profile in sky coordinates.

**Double1d** `getEndPixelCoordinates()`

**Return**

**Double1d**

Returns the end for this Profile in pixel coordinates.

**String1d** `getEndSkyCoordinates()`

**Return**

**String1d**

Returns the end for this Profile in sky coordinates.

**Double1d** `getProfile()`

**Return**

**Double1d**

Returns the profile for this Profile.

**String** `getUnit()`

**Return**

**String**

Returns the unit for this Profile.

## 3.255. ProfilePanel

<b>Full Name:</b>	herschel.ia.toolbox.image.gui.ProfilePanel
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.toolbox.image.gui import ProfilePanel

### Description

A panel for the ProfileTask.

## API Summary

Constructor
<b>ProfilePanel()</b> The constructor of a new ProfilePanel.
Methods
<b>JPanel getImagePanel()</b> Returns a panel that displays the image for this
<b>JPanel getButtonPanel()</b> Returns the button panel for this ProfilePanel.
<b>setSiteEventHandler(SiteEventHandler handler)</b> Sets the site event handler for this ProfilePanel to the
<b>setTask(TaskApi task)</b> Associates the given task with this ProfilePanel.
<b>setVariableSelection(VariableSelection selection)</b> Sets the variable selection for this ProfilePanel to the given
<b>Display getDisplay()</b> Returns the display for this ProfilePanel.
<b>Image getImage()</b> Returns the image associated with this ProfilePanel.
<b>ImageFigure getLine()</b> The straight line for this ProfilePanel.
<b>Double getBegin()</b> Returns the begin of the straight line associated
<b>Double getEnd()</b> Returns the end of the straight line associated
<b>TaskApi getTask()</b> Returns the task associated with this
<b>Map getMap()</b> Returns the map associated with this ProfilePanel.
<b>SiteEventHandler getHandler()</b> Returns the site event handler associated with this
<b>PlotXY getPlot()</b>

Methods
Returns the plot associated with this ProfilePanel.
<code>int getNbOfClicks()</code> Returns the number of clicks made on the image
<code>boolean isInImage(MouseEvent me)</code> Checks whether the given mouse event occurred inside the
<code>boolean isInImage(double pixX, double pixY)</code> Checks whether the given pixel coordinates lies

## API details

### Constructor

<code>ProfilePanel()</code>
-----------------------------

### Methods

<code>JPanel getImagePanel()</code>
ProfilePanel.
<b>Return</b> <code>JPanel</code> Returns a panel that displays the image for this ProfilePanel.

<code>JPanel getButtonPanel()</code>
<b>Return</b> <code>JPanel</code> Returns the button panel for this ProfilePanel.

<code>setSiteEventHandler(SiteEventHandler handler)</code>
given site event handler.
<b>Argument</b> <code>SiteEventHandler handler</code> [INPUT, MANDATORY]

<code>setTask(TaskApi task)</code>
<b>Argument</b> <code>TaskApi task</code> [INPUT, MANDATORY]

<code>setVariableSelection(VariableSelection selection)</code>
variable selection.
<b>Argument</b> <code>VariableSelection selection</code> [INPUT, MANDATORY]

<code>Display getDisplay()</code>
<b>Return</b>

<b>Display</b> <code>getDisplay()</code>
<b>Display</b> Returns the display for this ProfilePanel.
<b>Image</b> <code>getImage()</code>
<b>Return</b> <b>Image</b> Returns the image associated with this ProfilePanel.
<b>ImageFigure</b> <code>getLine()</code>
<b>Return</b> <b>ImageFigure</b> Returns the straight line for this ProfilePanel.
<b>Double</b> <code>getBegin()</code>
with this ProfilePanel in pixel coordinates. <b>Return</b> <b>Double</b> Returns the begin of the straight line associated with this ProfilePanel in pixel coordinates.
<b>Double</b> <code>getEnd()</code>
with this ProfilePanel in pixel coordinates. <b>Return</b> <b>Double</b> Returns the end of the straight line associated with this ProfilePanel in pixel coordinates.
<b>TaskApi</b> <code>getTask()</code>
ProfilePanel. <b>Return</b> <b>TaskApi</b> Returns the task associated with this ProfilePanel.
<b>Map</b> <code>getMap()</code>
<b>Return</b> <b>Map</b> Returns the map associated with this ProfilePanel.
<b>SiteEventHandler</b> <code>getHandler()</code>
ProfilePanel. <b>Return</b>

<b>SiteEventHandler</b> <code>getHandler()</code>
<b>SiteEventHandler</b> Returns the site event handler associated with this ProfilePanel.
<b>PlotXY</b> <code>getPlot()</code>
<b>Return</b> <b>PlotXY</b> Returns the plot associated with this ProfilePanel.
<b>int</b> <code>getNbOfClicks()</code>
for this ProfilePanel. <b>Return</b> <b>int</b> Returns the number of clicks made on the image for this ProfilePanel.
<b>boolean</b> <code>isInImage(MouseEvent me)</code>
image for this ProfilePanel. <b>Argument</b> <b>MouseEvent me</b> [INPUT, MANDATORY] <b>Return</b> <b>boolean</b> Returns true if the given mouse event occurred inside the image for this ProfilePanel.
<b>boolean</b> <code>isInImage(double pixX, double pixY)</code>
inside the image for this ProfilePanel. <b>Arguments</b> double <b>pixX</b> [INPUT, MANDATORY] double <b>pixY</b> [INPUT, MANDATORY] <b>Return</b> <b>boolean</b> Returns true if the given pixel coordinates lie inside the image for this ProfilePanel; false otherwise.

## 3.256. ProfilePlotting

<b>Full Name:</b>	herschel.ia.toolbox.image.gui.ProfilePlotting
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.toolbox.image.gui import ProfilePlotting

### Description

An implementation of profile plotting. In a separate window, you can plot the

intensity along a straight line over an image. There is also shown from which sky coordinate to which sky coordinate (if available) and from which pixel coordinate to which pixel coordinate, this straight line is drawn.

## API Summary

Constructors	
<code>ProfilePlotting(ImageAnalysisToolbox toolbox)</code>	The standard constructor for ProfilePlotting. A new window, associated
<code>ProfilePlotting(boolean useAsComponent, ImageAnalysisToolbox toolbox)</code>	Constructor for ProfilePlotting. When the new ProfilePlotting is
Methods	
<code>setBegin(Double begin)</code>	Sets the begin of the straight line associated with this
<code>setEnd(Double end)</code>	Sets the end of the straight line, associated with this
<code>PlotXY getPlot()</code>	Returns the PlotXY shown in this ProfilePlotting.
<code>ImageFigure getLine()</code>	Returns the straight line along which we wish to plot
<code>Double getBegin()</code>	Returns the begin of the drawn line in pixel coordinates.
<code>Double getEnd()</code>	Returns the end of the drawn line in pixel coordinates.
<code>int getClicks()</code>	Returns the number of valid clicks (i.e. in the image) you made.
<code>String getSkyCoordinates()</code>	Returns the String version of the sky coordinates
<code>String getPixelCoordinates()</code>	Returns the String version of the pixel coordinates of the begin.
<code>boolean isInImage(double pixX, double pixY)</code>	Checks whether the given pixel coordinates lies
<code>DoubleId getPlotPoints()</code>	

Methods
Returns the intensity of the pixels along the straight line, <code>ArrayList</code> <code>getImageFigures()</code>
Returns all ImageFigures used for this ProfilePlotting (the

## API details

### Constructors

<code>ProfilePlotting(ImageAnalysisToolbox toolbox)</code>
with the given ImageAnalysisToolbox is opened. It is on the image, analyzed with the given ImageAnalysisToolbox, we wish to draw a straight line, and plot the intensity along that straight line in the new ProfilePlotting window.
<b>Argument</b> <code>ImageAnalysisToolbox toolbox</code> [INPUT, MANDATORY]

<code>ProfilePlotting(boolean useAsComponent, ImageAnalysisToolbox toolbox)</code>
component-based, a window for plotting the intensity is opened; otherwise nothing will be shown.
<b>Arguments</b> <code>boolean useAsComponent</code> [INPUT, MANDATORY] <code>ImageAnalysisToolbox toolbox</code> [INPUT, MANDATORY]

### Methods

<code>setBegin(Double begin)</code>
ProfilePlotting to the given point (in mouse coordinates).
<b>Argument</b> <code>Double begin</code> [INPUT, MANDATORY]

<code>setEnd(Double end)</code>
ProfilePlotting to the given point (in mouse coordinates).
<b>Argument</b> <code>Double end</code> [INPUT, MANDATORY]

<code>PlotXY getPlot()</code>
<b>Return</b> <code>PlotXY</code>
Returns the PlotXY shown in this ProfilePlotting.

<code>ImageFigure getLine()</code>
the intensity in this ProfilePlotting.
<b>Return</b> <code>ImageFigure</code>
The straight line along which we wish to plot the intensity in this ProfilePlotting.

---

```
Double getBegin()
```

**Return**

```
Double
```

Returns the begin of the drawn line in pixel coordinates.

```
Double getEnd()
```

**Return**

```
Double
```

Returns the end of the drawn line in pixel coordinates.

```
int getClicks()
```

**Return**

```
int
```

Returns the number of valid clicks (i.e. in the image) you made.

```
String getSkyCoordinates()
```

of the begin and end of the drawn straight line.

**Return**

```
String
```

Returns the String version of the sky coordinates of the begin and end of the drawn straight line.

```
String getPixelCoordinates()
```

**Return**

```
String
```

Returns the String version of the pixel coordinates of the begin and end of the drawn line.

```
boolean isInImage(double pixX, double pixY)
```

inside the image for this ProfilePlotting.

**Arguments**

```
double pixX [INPUT, MANDATORY]
```

```
double pixY [INPUT, MANDATORY]
```

**Return**

```
boolean
```

Returns true if the given pixel coordinates lie inside the image for this ProfilePlotting; false otherwise.

```
DoubleId getPlotPoints()
```

associated with this ProfilePlotting.

**Return**



**Double1d** `getPlotPoints()`**Double1d**

Returns the intensity of the pixels along the drawn straight line associated with this ProfilePlotting.


**ArrayList** `getImageFigures()`

straight line on the image).

**Return****ArrayList**

Returns all ImageFigures used for this ProfilePlotting (the straight line on the image).

## 3.257. ProfileTask

<b>Full Name:</b>	herschel.ia.toolbox.image.ProfileTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import ProfileTask

### Description

A Task to make intensity plots along a straight line.

A Task which determines the intensity of the pixels along a straight line on an image.

## API Summary

Properties
Image <b>image</b> [INPUT, MANDATORY, default=No default value]
Double <b>beginX</b> [INPUT, OPTIONAL, default=Default value : NaN]
Double <b>beginY</b> [INPUT, OPTIONAL, default=Default value : NaN]
Double <b>endX</b> [INPUT, OPTIONAL, default=Default value : NaN]
Double <b>endY</b> [INPUT, OPTIONAL, default=Default value : NaN]
String <b>beginRA</b> [INPUT, OPTIONAL, default=Default value : "beginRA"]
String <b>beginDec</b> [INPUT, OPTIONAL, default=Default value : "beginDec"]
String <b>endRA</b> [INPUT, OPTIONAL, default=Default value : "endRA"]
String <b>endDec</b> [INPUT, OPTIONAL, default=Default value : "endDec"]
Profile <b>profile</b> [OUTPUT, MANDATORY, default=Default value : Profile()]

## API details

### Properties

<b>Image image</b> [INPUT, MANDATORY, default=No default value]
The image.
<b>Double beginX</b> [INPUT, OPTIONAL, default=Default value : NaN]
The x-pixel-coordinate of the begin of the straight line.
<b>Double beginY</b> [INPUT, OPTIONAL, default=Default value : NaN]
The y-pixel-coordinate of the begin of the straight line.
<b>Double endX</b> [INPUT, OPTIONAL, default=Default value : NaN]
The x-pixel-coordinate of the end of the straight line.
<b>Double endY</b> [INPUT, OPTIONAL, default=Default value : NaN]
The y-pixel-coordinate of the end of the straight line.

<code>String beginRA [INPUT, OPTIONAL, default=Default value : "beginRA"]</code>
--

The right ascension of the begin of the straight line.
--

<code>String beginDec [INPUT, OPTIONAL, default=Default value : "beginDec"]</code>
--

The declination of the begin of the straight line.
--

<code>String endRA [INPUT, OPTIONAL, default=Default value : "endRA"]</code>
--

The right ascension of the end of the straight line.
--


<code>String endDec [INPUT, OPTIONAL, default=Default value : "endDec"]</code>
--

The declination of the end of the straight line.
--

<code>Profile profile [OUTPUT, MANDATORY, default=Default value : Profile()]</code>
---

The profile.
--------------


## 3.258. Query

<b>Full Name:</b>	herschel.ia.pal.query.Query
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.pal.query import Query

### Example

<b>Example 1: Example of an query: q=Query('type=='AbcProduct' and</b>
<pre>creator=='Scott') q=Query("foo.Product", "type=='AbcProduct' and creator=='Scott'")</pre>

## 3.259. RadialVelocity

<b>Full Name:</b>	herschel.ia.toolbox.astro.RadialVelocity
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.toolbox.astro import RadialVelocity
<b>Category:</b>	<a href="#">toolbox</a>

### Description

The RadialVelocity utility.

Calculates S/C radial velocity projection in the direction of the pointing, including Sun and Earth velocities to help in Doppler correction of observed frequencies.

The corrections applied from the data obtained from products only include: Sun velocity (standard) and Earth velocity (aprox)

### Examples

#### Example 1: Providing the vectors explicitly

```
from herschel.share.fltdyn.math import Vector3
from herschel.share.fltdyn.time import FineTime
from java.util import Date
v = Vector3([1,2,3]) #or Vector3(1,2,3), the S/C velocity
p = Vector3([4,5,6]) #or Vector3(4,5,6), the S/C pointing vector
t = FineTime(Date()) #now, after 1972 UTC
res = RadialVelocity.getProjection(v, p, t) #get LOS velocity (km/s)
print res
```

#### Example 2: Providing an OrbitEphemerisProduct and a PointingProduct

```
from herschel.share.fltdyn.time import FineTime
vt = OrbitEphemerisProduct() # ...
pt = PointingProduct() # ...
# Sat Jan 01 01:00:00 CET 1972, 1972-01-01T00:00:10.000000 TAI
(441763210000000)
t = FineTime(Date(63072000000L))
res = RadialVelocity.getProjection(vt, pt, t) #get LOS velocity (km/s)
```

#### Example 3: Providing only a storage and returning both the pointing and the projection

```
from herschel.ia.toolbox.astro import RadialVelocity
s = ProductStorage() # ...
t = FineTime(Date(63072000000L))
# ra and dec in sexagesimal degrees (J2000), v in km/s
(ra,dec,v)= RadialVelocity.getPointingAndProjection(s, t) #get pointing
direction and LOS velocity
```

#### Example 4: Type conversion: Direction to Vector3

```
#Direction to Vector3
from herschel.share.fltdyn.math import Direction
from herschel.share.fltdyn.math import Vector3
d = Direction(0.2, 0.5) #radians
p = Vector3(d)
# ...
d = Direction.fromDegrees(359, 90.01) #sexagesimal degrees
```

**Example 5: Type conversion: Double1d (sized 3) to Vector3**

```
d = Double1d([1,2,3])
v = Vector3(d.array)
```

## Limitations

The corrections applied from the data obtained from products only include: Suns velocity (standard)  
Earth velocity (aprox)


## See also

- [RadialVelocity](#)
- [???](#)
- [???](#)
- [???](#)
- [???](#)
- [ProductStorage](#)

## History

- 2008-10-10 - JDS: first interface candidate release
- 2008-12-12 - JDS: added precession algorithm
- 2009-02-02 - JDS: fixed degrees and radians
- 2009-02-11 - JDS: added more documentation (units)
- 2009-05-15 - JDS: moved to using a constant Sun speed vector in J2000, include Earth velocity

## 3.260. RandomGauss

<b>Full Name:</b>	herschel.ia.numeric.toolbox.random.RandomGauss
<b>Alias:</b>	RandomGauss
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.random import RandomGauss

### Description

Generates or populates an array with normally  $N(0,1)$  distributed pseudo random numbers

### Examples

#### Example 1: example usage of a random function

```
f=RandomGauss()
f=RandomGauss(seed=72654)
y=f(x) # creates a random array with same dimensions and type as x
y=x.apply(f) # like wise, but java style
x.perform(f) # changes the values in x
```

#### Example 2: To generate 100 Double values normally distributed with mean=0 and sigma = 1.0

```
f = RandomGauss()
y = Double1d(100).apply(f)
# To make it with mean=mean and sigma=s
ynew = mean + y*s
```

## API Summary

#### Jython Syntax

```
f = RandomGauss([seed=<seed>])
```

#### Property


```
OPTIONAL seed [INPUT, the seed for the random generator,
default=no default value]
```

## API details

### Property

```
OPTIONAL seed [INPUT, the seed for the random generator,
default=no default value]
```

## 3.261. RandomPoisson

<b>Full Name:</b>	herschel.ia.numeric.toolbox.random.RandomPoisson
<b>Alias:</b>	RandomPoisson
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.random import RandomPoisson

### Description

Generates Poisson random numbers sequence with given mean

### Examples

#### Example 1: example usage of a random function

```
f=RandomPoisson(20)
f=RandomPoisson(15,seed=72654)
y=f(x) # creates a random array with same dimensions and type as x
y=x.apply(f) # like wise, but java style
x.perform(f) # changes the values in x
```

#### Example 2: To generate 100 Double values who follow Poisson distribution with mean 5

```
f = RandomPoisson(5.0)
y = LongId(100).apply(f)
```

## API Summary

### Jython Syntax

```
f = RandomPoisson(<mean>,seed=<seed>)
```

### Properties

MANDATORY **mean** [INPUT, the Poisson expectation value (mean), default=no default value]

OPTIONAL **seed** [INPUT, the seed for the random generator, default=no default value]

## API details


### Properties

MANDATORY **mean** [INPUT, the Poisson expectation value (mean), default=no default value]

OPTIONAL **seed** [INPUT, the seed for the random generator, default=no default value]



## 3.262. RandomUniform

<b>Full Name:</b>	herschel.ia.numeric.toolbox.random.RandomUniform
<b>Alias:</b>	RandomUniform
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.random import RandomUniform

### Description

Generates arrays with uniformly-distributed random numbers.

Generates or populates an array with uniformly-distributed pseudo-random numbers in the range  $0 \leq x < \text{max}$ .

### Examples

#### Example 1: example usage of a random function

```
x=Double1d(20)
f=RandomUniform(15,seed=72654)
y=f(x)          # creates a random array with same dimensions and type as x
y=x.apply(f)   # like wise, but java style
x.perform(f)   # changes the values in x
```

#### Example 2: To generate 100 Double values in [0,1)

```
f = RandomUniform()
y = Double1d(100).apply(f)
# To generate 100 Integer values in [0,100)
fx = RandomUniform(100.0)
yint = Int1d(100).apply(fx)
```

## API Summary

### Jython Syntax

```
f = RandomUniform([<max>],seed=<seed>) # between [0,max), default
max=1.
```

### Properties

OPTIONAL **max** [INPUT, if set the random sequence is in [0, default=max) otherwise in [0]

OPTIONAL **seed** [INPUT, the seed for the random generator, default=no default value]

## API details

### Properties

OPTIONAL **max** [INPUT, if set the random sequence is in [0, default=max) otherwise in [0]


OPTIONAL **seed** [INPUT, the seed for the random generator, default=no default value]



---

## 3.263. RangeExtractionGui

---

<b>Full Name:</b>	herschel.ia.gui.cube.RangeExtractionGui
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.gui.cube import RangeExtractionGui

### Description

A class to extract a sub Range on a cube containing a large spectrum

## API Summary

---

Method
<code>setPlot()</code> initiate the PlotXY, shown in this Range extraction GUI GUI which contain the global spectrum of the GUI.

### API details


#### Method

<code>setPlot()</code>
------------------------

---

## 3.264. RangeExtractionTask

---

<b>Full Name:</b>	herschel.ia.toolbox.cube.RangeExtractionTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.cube import RangeExtractionTask


### Description

RangeExtractionTask

A class to extract a part of the cube given in parameter and to store the result as a new `SimpleSpectralCube` the extraction can concentrate on the spectral domain or the spatial domain or both



## 3.266. REBIN

<b>Full Name:</b>	herschel.ia.numeric.toolbox.interp.Rebin
<b>Alias:</b>	REBIN
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.interp import Rebin
<b>Category:</b>	<a href="#">numeric</a>

### Description

\*

The Rebin class resizes a vector or array to dimensions given by the parameters Di. The supplied dimensions must be integral multiples or factors of the original dimension. The expansion or compression of each dimension is independent of the others, so that each dimension can be expanded or compressed by a different value. If the dimensions of the desired result are not integer multiples of the original dimensions, use the REGRID function. The SAMPLE keyword: Normally, REBIN uses bilinear interpolation when magnifying and neighborhood averaging when minifying. Set the SAMPLE keyword to use nearest neighbor sampling for both magnification and minification. If Rebin is initiated without error, the algorithm in IDL is strictly followed. If the Rebin is initiated with error, the weighted mean is used at compression when SAMPLE is not set.

### Examples

#### Example 1: Apply Rebin on Int1d array

```
from herschel.ia.toolbox.basic.interp import Rebin;
Int1d x;
int dimension;
y = x.apply(new Rebin(dimension));
```

#### Example 2: Apply Rebin on Double2d array

```
from herschel.ia.toolbox.basic.interp import Rebin;
Double2d x, y;
y=x.apply(new Rebin(d1,d2));
```

#### Example 3: In Jython

```
from herschel.ia.toolbox.basic.interp import Rebin;
x=Int1d.range(12)
y=x.apply(Rebin(24))
or
y=Rebin(24)(x)
```

#### Example 4: expansion

```
signal=Double1d.range(10)
dim = 20
rebin = Rebin(dim)
rSignal=rebin(signal)
print rSignal
[0.0,0.5,1.0,1.5,2.0,2.5,3.0,3.5,4.0,4.5,5.0,5.5,6.0,6.5,7.0,7.5,8.0,8.5,9.0,9.0]
```

#### Example 5: calculate error

```
signal=Double1d.range(20)+1
```

**Example 5: calculate error**

```

inError = SQRT(signal)
dim = 10
rebin = Rebin(dim)
rSignal=rebin(signal)
p_error = rebin.getError(inError)
print p_error
[0.8660254037844387,1.3228756555322954,1.6583123951777,1.9364916731037087,2.179449471770337,
2.3979157616563596,2.598076211353316,2.7838821814150108,2.958039891549808,3.1224989991991996]
    
```

**Example 6: Use SAMPLE keyword**

```

signal=DoubleI.d.range(10)
dim = 20
rebin = Rebin(dim, Rebin.SAMPLE)
rSignal=rebin(signal)
print rSignal
[0.0,0.0,1.0,1.0,2.0,2.0,3.0,3.0,4.0,4.0,5.0,5.0,6.0,6.0,7.0,7.0,8.0,8.0,9.0,9.0]
    
```

**Example 7: Use wighted error**

```

signal=DoubleI.d.range(20)+1
inError = SQRT(signal)
dim = 10
rebin = Rebin(dim, inError)
rSignal=rebin(signal)
p_error = rebin.getError()
print p_error
[0.6666666666666666,1.7142857142857142,2.7272727272727275,3.7333333333333343,4.736842105263158,
5.739130434782608,6.7407407407407405,7.741935483870969,8.742857142857142,9.743589743589745]
    
```

# API Summary

**Jython Syntax**

<y>=Rebin(<d1[,d2,d3,d4,d5]>)(<x>)

or

<y>=Rebin(<int d[]>)(<x>)

where <x>=input

<di> = new dimensions of output array

d[] = an array containing the new dimensions

<y>=output resampled onto dimensions.

**Properties**

type **di** **INPUT** [the dimension of the corresponding array index, MANDATORY, default=no default value]

array of integer **x** [INPUT, short, default=long or double taken the form of Int1(2)]

type **sample** **Normally** [REBIN uses bilinear interpolation when magnifying and neighborhood averaging, MANDATORY, default=no default value]

## Limitations

The supplied dimensions must be integral multiples or factors of the original dimension. Let  $f = n/m$ , the ratio of the size of the original vector,  $X$  to the size of the result.  $1/f$  must be an integer if  $n < m$  (expansion).  $f$  must be an integer if compressing, ( $n > m$ ).

## API details

### Properties

```
type di INPUT [the dimension of the corresponding array index,  
MANDATORY, default=no default value]
```

```
array of integer x [INPUT, short, default=long or double taken the  
form of Int1(2)]
```

```
type sample Normally [REBIN uses bilinear interpolation when  
magnifying and neighborhood averaging, MANDATORY, default=no  
default value]
```


```
when minifying. Set the SAMPLE to Rebin.SAMPLE to use nearest neighbor sampling for  
both magnification and minification. Bilinear interpolation gives higher quality results but  
requires more time.
```

### History

- 2006-08-30 - first: version
- 2009-03-23 - error: propagation (SCR-4833) is added.



## 3.267. RectangleHistogramExplorer

<b>Full Name:</b>	herschel.ia.gui.image.RectangleHistogramExplorer
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.gui.image import RectangleHistogramExplorer

### Description

An explorer for RectangleHistogramProducts.

## API Summary

Constructors
<b><code>RectangleHistogramExplorer()</code></b> The constructor of a new RectangleHistogramExplorer.
<b><code>RectangleHistogramExplorer(Object object)</code></b> The constructor of a new RectangleHistogramExplorer associated
Methods
<b><code>String getName()</code></b> Returns the name for this RectangleHistogramExplorer.
<b><code>String getDescription()</code></b> Returns the description for this RectangleHistogramExplorer.
<b><code>boolean canHandle(Class className)</code></b> Checks whether this RectangleHistogramExplorer can handle objects of the
<b><code>setObject(Object object)</code></b> Sets the object for this RectangleHistogramExplorer to the given object.
<b><code>RectangleHistogramProduct getObject()</code></b> Returns the object for this RectangleHistogramExplorer.
<b><code>Class getVariableType()</code></b> Returns the expected variable type for this RectangleHistogramExplorer.
<b><code>JTable getParameterTable()</code></b> Returns the parameter table for this

## API details

### Constructors

<code>RectangleHistogramExplorer()</code>
<b><code>RectangleHistogramExplorer(Object object)</code></b> with the given object.
<b>Argument</b> <code>Object object</code> [INPUT, MANDATORY]

## Methods

**String** getName()

**Return**

**String**

Returns the name for this RectangleHistogramExplorer.

**String** getDescription()

**Return**

**String**

Returns the description for this RectangleHistogramExplorer.

**boolean** canHandle(**Class** className)

given class.

**Argument**

**Class** className [INPUT, MANDATORY]

**Return**

**boolean**

Returns true if this RectangleHistogramExplorer can handle objects of the given class; false otherwise.

**setObject(Object** object)

**Argument**

**Object** object [INPUT, MANDATORY]

**RectangleHistogramProduct** getObject()

**Return**

**RectangleHistogramProduct**

Returns the object for this RectangleHistogramExplorer.

**Class** getVariableType()

**Return**

**Class**

Returns the expected variable type for this RectangleHistogramExplorer.

**JTable** getParameterTable()


RectangleHistogramExplorer.

**Return**

**JTable**

Returns the parameter table for this RectangleHistogramExplorer.

## 3.268. RectangleHistogramPanel

<b>Full Name:</b>	herschel.ia.toolbox.image.gui.RectangleHistogramPanel
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.toolbox.image.gui import RectangleHistogramPanel

### Description

A panel for the RectangleHistogramPanel.

## API Summary

Constructor
<b><code>RectangleHistogramPanel()</code></b> The construction of a new RectangleHistogramPanel.
Methods
<b><code>drawFigure()</code></b> Draws the rectangle on the image associated with this
<b><code>updateFigure()</code></b> Updates the rectangle associated with this
<b><code>trigger()</code></b> Triggers the execution of the task associated
<b><code>updateHistogram()</code></b> Updates the histogram associated with this

## API details

### Constructor

<b><code>RectangleHistogramPanel()</code></b>
---

### Methods

<b><code>drawFigure()</code></b>	RectangleHistogramPanel.
<b><code>updateFigure()</code></b>	RectangleHistogramPanel.
<b><code>trigger()</code></b>	with this RectangleHistogramPanel.
<b><code>updateHistogram()</code></b>	RectangleHistogramPanel.

## 3.269. RectangleHistogramProduct

<b>Full Name:</b>	herschel.ia.dataset.image.RectangleHistogramProduct
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.dataset.image import RectangleHistogramProduct

### Description

A class to deal with the results of a rectangle histogram.

## API Summary

Constructor
<p><b><code>RectangleHistogramProduct()</code></b></p> <p>The constructor of a new RectangleHistogramProduct.</p>
Methods
<p><b><code>setUpperLeftCorner(double upperLeftX, double upperLeftY)</code></b></p> <p>Sets the upper left corner for this RectangleHistogramProduct</p>
<p><b><code>setUpperLeftCorner(double upperLeftX, double upperLeftY, String upperLeftRA, String upperLeftDec)</code></b></p> <p>Sets the upper left corner for this RectangleHistogramProduct</p>
<p><b><code>setDimensions(double widthPixels, double heightPixels)</code></b></p> <p>Sets the dimensions for this RectangleHistogramProduct to the</p>
<p><b><code>setDimensions(double widthPixels, double heightPixels, double widthArcsec, double heightArcsec)</code></b></p> <p>Sets the dimensions for this RectangleHistogramProduct to the</p>
<p><b><code>DoubleId getUpperLeftCornerPixelCoordinates()</code></b></p> <p>Returns the upper left corner for this RectangleHistogramProduct in</p>
<p><b><code>StringId getUpperLeftCornersSkyCoordinates()</code></b></p> <p>Returns the upper left corner for this RectangleHistogramProduct in</p>
<p><b><code>double getWidthPixels()</code></b></p> <p>Returns the width for this RectangleHistogramProduct in pixels.</p>
<p><b><code>double getWidthArcsec()</code></b></p> <p>Returns the width for this RectangleHistogramProduct in arcsec.</p>
<p><b><code>double getHeightPixels()</code></b></p> <p>Returns the height for this RectangleHistogramProduct in pixels.</p>
<p><b><code>double getHeightArcsec()</code></b></p> <p>Returns the height for this RectangleHistogramProduct in arcsec.</p>

## API details

### Constructor

<b><code>RectangleHistogramProduct()</code></b>
---

## Methods

**setUpperLeftCorner(double upperLeftX, double upperLeftY)**

to the given pixel coordinates.

**Arguments**

double **upperLeftX** [INPUT, MANDATORY]

double **upperLeftY** [INPUT, MANDATORY]

**setUpperLeftCorner(double upperLeftX, double upperLeftY, String upperLeftRA, String upperLeftDec)**

to the given pixel and sky coordinates.

**Arguments**

double **upperLeftX** [INPUT, MANDATORY]

double **upperLeftY** [INPUT, MANDATORY]

**String** **upperLeftRA** [INPUT, MANDATORY]

**String** **upperLeftDec** [INPUT, MANDATORY]

**setDimensions(double widthPixels, double heightPixels)**

given dimensions in pixels.

**Arguments**

double **widthPixels** [INPUT, MANDATORY]

double **heightPixels** [INPUT, MANDATORY]

**setDimensions(double widthPixels, double heightPixels, double widthArcsec, double heightArcsec)**

given dimensions in pixels and arcsec.

**Arguments**

double **widthPixels** [INPUT, MANDATORY]

double **heightPixels** [INPUT, MANDATORY]

double **widthArcsec** [INPUT, MANDATORY]

double **heightArcsec** [INPUT, MANDATORY]

**Double1d** **getUpperLeftCornerPixelCoordinates()**

pixel coordinates.

**Return**

**Double1d**

Returns the upper left corner for this RectangleHistogramProduct in pixel coordinates.

**String1d** **getUpperLeftCornerSkyCoordinates()**

sky coordinates.

**Return**

**String1d**

Returns the upper left corner for this RectangleHistogramProduct in sky coordinates.

**double getWidthPixels()****Return****double**

Returns the width for this RectangleHistogramProduct in pixels.

**double getWidthArcsec()****Return****double**

Returns the width for this RectangleHistogramProduct in arcsec.


**double getHeightPixels()****Return****double**

Returns the height for this RectangleHistogramProduct in pixels.

**double getHeightArcsec()****Return****double**

Returns the height for this RectangleHistogramProduct in arcsec.

## 3.270. RectangleHistogramTask

<b>Full Name:</b>	herschel.ia.toolbox.image.RectangleHistogramTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import RectangleHistogramTask

### Description

A Task to make a histogram within a rectangle.

A Task to make a histogram of a region of interest, which is bounded by a rectangle.

## API Summary

Properties
Image <b>image</b> [INPUT, MANDATORY, default=No default value]
Double <b>lowCut</b> [INPUT, OPTIONAL, default=Default value : NaN]
Double <b>highCut</b> [INPUT, OPTIONAL, default=Default value : NaN]
Integer <b>bins</b> [INPUT, MANDATORY, default=Default value : new Integer(2000)]
RectangleHistogramProduct <b>histogram</b> [OUTPUT, MANDATORY, default=No default value]
Double <b>minX</b> [INPUT, OPTIONAL, default=Default value : NaN]
Double <b>minY</b> [INPUT, OPTIONAL, default=Default value : NaN]
String <b>minRA</b> [INPUT, OPTIONAL, default=Default value : "minRA"]
String <b>minDec</b> [INPUT, OPTIONAL, default=Default value: "minDec"]
Double <b>widthPixels</b> [INPUT, OPTIONAL, default=Default value : NaN]
Double <b>heightPixels</b> [INPUT, OPTIONAL, default=Default value : NaN]
Double <b>widthArcsec</b> [INPUT, OPTIONAL, default=Default value : NaN]
Double <b>heightArcsec</b> [INPUT, OPTIONAL, default=Default value : NaN]

## API details


### Properties

<b>Image image</b> [INPUT, MANDATORY, default=No default value]
The image.
<b>Double lowCut</b> [INPUT, OPTIONAL, default=Default value : NaN]
The lower cut level.
<b>Double highCut</b> [INPUT, OPTIONAL, default=Default value : NaN]
The upper cut level.
<b>Integer bins</b> [INPUT, MANDATORY, default=Default value : new Integer(2000)]
The number of bins.

<b>RectangleHistogramProduct</b> histogram [OUTPUT, MANDATORY, default=No default value]
The histogram.
<b>Double</b> minX [INPUT, OPTIONAL, default=Default value : NaN]
The x-pixel-coordinate of the upper left corner of the rectangle.
<b>Double</b> minY [INPUT, OPTIONAL, default=Default value : NaN]
The y-pixel-coordinate of the upper left corner of the rectangle.
<b>String</b> minRA [INPUT, OPTIONAL, default=Default value : "minRA"]
The right ascension of the upper left corner of the rectangle.
<b>String</b> minDec [INPUT, OPTIONAL, default=Default value: "minDec"]
The declination of the upper left corner of the rectangle.
<b>Double</b> widthPixels [INPUT, OPTIONAL, default=Default value : NaN]
The width of the rectangle in pixels.
<b>Double</b> heightPixels [INPUT, OPTIONAL, default=Default value : NaN]
The height of the rectangle in pixels.
<b>Double</b> widthArcsec [INPUT, OPTIONAL, default=Default value : NaN]
The width of the rectangle in arcsec.
<b>Double</b> heightArcsec [INPUT, OPTIONAL, default=Default value : NaN]
The height of the rectangle in arcsec.



## 3.271. RectangularSkyAperturePhotometryExplorer

<b>Full Name:</b>	herschel.ia.gui.image.RectangularSkyAperturePhotometryExplorer
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.gui.image import RectangularSkyAperturePhotometryExplorer

### Description

An explorer for RectangularSkyAperturePhotometryProducts.

## API Summary

Constructors
<code>RectangularSkyAperturePhotometryExplorer()</code> The constructor of a new RectangularSkyAperturePhotometryExplorer.
<code>RectangularSkyAperturePhotometryExplorer(Object object)</code> The constructor of a new RectangularSkyAperturePhotometryExplorer
Methods
<code>boolean canHandle(Class className)</code> Checks whether this RectangularSkyAperturePhotometryExplorer can
<code>RectangularSkyAperturePhotometryProduct getObject()</code> Returns the object for this RectangularSkyAperturePhotometryExplorer.
<code>Class getVariableType()</code> Returns the expected variable type for this RectangularAperturePhotometryExplorer.
<code>JTable getParameterTable()</code> Constructs and returns the parameter table for this
<code>JPanel getPlotPanel()</code> Constructs and returns the plot panel for this

## API details

### Constructors


<code>RectangularSkyAperturePhotometryExplorer()</code>
<code>RectangularSkyAperturePhotometryExplorer(Object object)</code> associated with the given object.
<b>Argument</b> <code>Object object</code> [INPUT, MANDATORY]

### Methods

<code>boolean canHandle(Class className)</code> handle objects of the given class.
---

<b>boolean canHandle(Class className)</b>
<b>Argument</b> Class className [INPUT, MANDATORY]
<b>Return</b> boolean Returns true if this RectangularSkyAperturePhotometryExplorer can handle objects of the given class; false otherwise.
<b>RectangularSkyAperturePhotometryProduct getObject()</b>
<b>Return</b> RectangularSkyAperturePhotometryProduct Returns the object for this RectangularSkyAperturePhotometryExplorer.
<b>Class getVariableType()</b>
<b>Return</b> Class Returns the expected variable type for this RectangularAperturePhotometryExplorer.
<b>JTable getParameterTable()</b>
RectangularSkyAperturePhotometryExplorer. <b>Return</b> JTable Returns the parameter table for this RectangularSkyAperturePhotometryExplorer.
<b>JPanel getPlotPanel()</b>
RectangularSkyAperturePhotometryExplorer. <b>Return</b> JPanel Returns the plot panel for this RectangularSkyAperturePhotometryExplorer.

## 3.272. RectangularSkyAperturePhotometryPanel

<b>Full Name:</b>	herschel.ia.toolbox.image.gui.RectangularSkyAperturePhotometryPanel
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.toolbox.image.gui import RectangularSkyAperturePhotometryPanel

### Description

A panel for the RectangularSkyAperturePhotometryTask.

## API Summary

Constructor
<b><code>RectangularSkyAperturePhotometryPanel()</code></b> The constructor of a new RectangularSkyAperturePhotometryPanel.
Methods
<b><code>JPanel getAperturesPanel()</code></b> Returns the panel where to specify the target radius and
<b><code>JComponent getSkyApertureComponent()</code></b> Returns the panel where it is explained how to
<b><code>drawRectangle()</code></b> Allows to draw a rectangle on the image associated
<b><code>int getNbOfRectanglePoints()</code></b> Returns the number of points that were confirmed
<b><code>increaseNbOfRectanglePoints()</code></b> Increases the number of rectangle points that were
<b><code>drawFigures()</code></b> Draws the circles on the image for this
<b><code>moveConfirmedFigures()</code></b> Allows the user to drag the figures bounding the
<b><code>clearSkyAperture()</code></b> Clears the rectangular sky aperture for this

## API details

### Constructor

<b><code>RectangularSkyAperturePhotometryPanel()</code></b>
---

### Methods

<b><code>JPanel getAperturesPanel()</code></b> where it is explained how to specify the rectangular sky aperture for this RectangularSkyAperturePhotometryPane.
--

---

**JPanel** `getAperturesPanel()`**Return****JPanel**

Returns the panel where to specify the target radius and where it is explained to specify the rectangular sky aperture for this `RectangularSkyAperturePhotometryPanel`.

**JComponent** `getSkyApertureComponent()`

specify the rectangular sky aperture for this `RectangularSkyAperturePhotometryPanel`.

**Return****JComponent**

Returns the panel where it is explained how to specify the rectangular sky aperture for this `RectangularSkyAperturePhotometryPanel`.

**drawRectangle()**

with this `RectangularSkyAperturePhotometryPanel`.

**int** `getNbOfRectanglePoints()`

before for the rectangle on the image for this `RectangularSkyAperturePhotometryPanel`.

**Return****int**

Returns the number of points that were confirmed before for the rectangle on the image for this `RectangularSkyAperturePhotometryPanel`.

**increaseNbOfRectanglePoints()**

confirmed before on the image for this `RectangularSkyAperturePhotometryPanel`.

**drawFigures()**

`RectangularSkyAperturePhotometryPanel`.


**moveConfirmedFigures()**

apertures for this `RectangularSkyAperturePhotometryPanel`.

**clearSkyAperture()**

`RectangularSkyAperturePhotometryPanel`.

## 3.273. RectangularSkyAperturePhotometryProduct

<b>Full Name:</b>	herschel.ia.dataset.image.RectangularSkyAperturePhotometryProduct
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.dataset.image import RectangularSkyAperturePhotometryProduct

### Description

A class to deal with the results of aperture photometry with a rectangular sky aperture.

## API Summary

Constructor
<b><code>RectangularSkyAperturePhotometryProduct()</code></b> The constructor of a new RectangularSkyAperturePhotometryProduct.
Methods
<b><code>setUpperLeftCorner(double upperLeftX, double upperLeftY)</code></b> Sets the upper left corner for this RectangularSkyAperturePhotometryProduct
<b><code>setUpperLeftCorner(double upperLeftX, double upperLeftY, String upperLeftRA, String upperLeftDec)</code></b> Sets the upper left corner for this RectangularSkyAperturePhotometryProduct.
<b><code>setDimensions(double widthPixels, double heightPixels)</code></b> Sets the dimensions for this RectangularSkyAperturePhotometryProduct to the
<b><code>setDimensions(double widthPixels, double heightPixels, double widthArcsec, double heightArcsec)</code></b> Sets the dimensions for this RectangularSkyAperturePhotometryProduct to the
<b><code>DoubleId getUpperLeftCornerPixelCoordinates()</code></b> Returns the upper left corner for this RectangularSkyAperturePhotometryProduct in
<b><code>StringId getUpperLeftCornersSkyCoordinates()</code></b> Returns the upper left corner for this RectangularSkyAperturePhotometryProduct
<b><code>double getWidthPixels()</code></b> Returns the width for this RectangularSkyAperturePhotometryProduct
<b><code>double getWidthArcsec()</code></b> Returns the width for this RectangularSkyAperturePhotometryProduct
<b><code>double getHeightPixels()</code></b> Returns the height for this RectangularSkyAperturePhotometryProduct
<b><code>getHeightArcsec()</code></b> Returns the height for this RectangularSkyAperturePhotometryProduct

### Miscellaneous

Aperture specific information is stored in meta data, all other data (results of calculations) are stored in TableDatasets.

## API details

### Constructor

```
RectangularSkyAperturePhotometryProduct()
```

### Methods

```
setUpperLeftCorner(double upperLeftX, double upperLeftY)
```

to the given pixel coordinates.

#### Arguments

double **upperLeftX** [INPUT, MANDATORY]

double **upperLeftY** [INPUT, MANDATORY]

```
setUpperLeftCorner(double upperLeftX, double upperLeftY, String
upperLeftRA, String upperLeftDec)
```

#### Arguments

double **upperLeftX** [INPUT, MANDATORY]

double **upperLeftY** [INPUT, MANDATORY]

**String** **upperLeftRA** [INPUT, MANDATORY]

**String** **upperLeftDec** [INPUT, MANDATORY]

```
setDimensions(double widthPixels, double heightPixels)
```

given dimensions in pixels.

#### Arguments

double **widthPixels** [INPUT, MANDATORY]

double **heightPixels** [INPUT, MANDATORY]

```
setDimensions(double widthPixels, double heightPixels, double
widthArcsec, double heightArcsec)
```

given dimensions in pixels and arcsec.

#### Arguments

double **widthPixels** [INPUT, MANDATORY]

double **heightPixels** [INPUT, MANDATORY]

double **widthArcsec** [INPUT, MANDATORY]

double **heightArcsec** [INPUT, MANDATORY]

```
DoubleId getUpperLeftCornerPixelCoordinates()
```

pixel coordinates.

#### Return

**DoubleId**

Returns the upper left corner for this RectangularSkyAperturePhotometryProduct in pixel coordinates.

```
StringId getUpperLeftCornerSkyCoordinates()
```

in sky coordinates.

---

**StringId** `getUpperLeftCornerSkyCoordinates()`

**Return**

**StringId**

Returns the upper left corner for this RectangularSkyAperturePhotometryProduct in sky coordinates.

**double** `getWidthPixels()`

in pixels.

**Return**

**double**

Returns the width for this RectangularSkyAperturePhotometryProduct in pixels.

**double** `getWidthArcsec()`

in arcsec.

**Return**

**double**

Returns the width for this RectangularSkyAperturePhotometryProduct in arcsec.

**double** `getHeightPixels()`

in pixels.

**Return**


**double**

Returns the height for this RectangularSkyAperturePhotometryProduct in pixels.

**getHeightArcsec()**

in arcsec.

## 3.274. RectangularSkyAperturePhotometryTask

<b>Full Name:</b>	herschel.ia.toolbox.image.RectangularSkyAperturePhotometryTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import RectangularSkyAperturePhotometryTask

### Description

A Task for aperture photometry.

A Task for aperture photometry, using a circular target aperture and a rectangular sky aperture.

## API Summary

Properties
Image <b>image</b> [INPUT, MANDATORY, default=No default value]
Double <b>centerX</b> [INPUT, OPTIONAL, default=Default value : NaN]
Double <b>centerY</b> [INPUT, OPTIONAL, default=Default value : NaN]
String <b>centerRA</b> [INPUT, OPTIONAL, default=Default value : "centerRA"]
String <b>centerDEC</b> [INPUT, OPTIONAL, default=Default value : "centerDec"]
Double <b>radiusPixels</b> [INPUT, OPTIONAL, default=Default value : NaN]
Double <b>radiusArcsec</b> [INPUT, OPTIONAL, default=Default value : NaN]
Integer <b>algorithm</b> [INPUT, MANDATORY, default=Default value : 4]
RectangularSkyAperturePhotometryProduct <b>result</b> [OUTPUT, MANDATORY, default=No default value]
Double <b>minX</b> [INPUT, OPTIONAL, default=Default value : NaN]
Double <b>minY</b> [INPUT, OPTIONAL, default=Default value : NaN]
String <b>minRA</b> [INPUT, OPTIONAL, default=Default value : "upperLeftRA"]
String <b>minDec</b> [INPUT, OPTIONAL, default=Default value : "upperLeftDec"]
Double <b>widthPixels</b> [INPUT, OPTIONAL, default=Default value : NaN]
Double <b>heightPixels</b> [INPUT, OPTIONAL, default=Default value : NaN]
Double <b>widthArcsec</b> [INPUT, OPTIONAL, default=Default value : NaN]
Double <b>heightArcsec</b> [INPUT, OPTIONAL, default=Default value : NaN]

## API details

### Properties

<b>Image image</b> [INPUT, MANDATORY, default=No default value]
The image.
<b>Double centerX</b> [INPUT, OPTIONAL, default=Default value : NaN]
The x-pixel-coordinate of the target center.




<b>Double</b> centerY [INPUT, OPTIONAL, default=Default value : NaN]
The y-pixel-coordinate of the target center.
<b>String</b> centerRA [INPUT, OPTIONAL, default=Default value : "centerRA"]
The right ascension of the target center.
<b>String</b> centerDEC [INPUT, OPTIONAL, default=Default value : "centerDec"]
The declination of the target center.
<b>Double</b> radiusPixels [INPUT, OPTIONAL, default=Default value : NaN]
The target radius in pixels.
<b>Double</b> radiusArcsec [INPUT, OPTIONAL, default=Default value : NaN]
The target radius in arcsec.
<b>Integer</b> algorithm [INPUT, MANDATORY, default=Default value : 4]
The sky estimation algorithm.
<b>RectangularSkyAperturePhotometryProduct</b> result [OUTPUT, MANDATORY, default=No default value]
The result.
<b>Double</b> minX [INPUT, OPTIONAL, default=Default value : NaN]
The input x-pixel-coordinate of the upper left corner of the rectangular sky aperture.
<b>Double</b> minY [INPUT, OPTIONAL, default=Default value : NaN]
The input y-pixel-coordinate of the upper left corner of the rectangular sky aperture.
<b>String</b> minRA [INPUT, OPTIONAL, default=Default value : "upperLeftRA"]
The input right ascension of the upper left corner of the rectangular sky aperture.
<b>String</b> minDec [INPUT, OPTIONAL, default=Default value : "upperLeftDec"]
The input declination of the upper left corner of the rectangular sky aperture.
<b>Double</b> widthPixels [INPUT, OPTIONAL, default=Default value : NaN]
The input width of the rectangular sky aperture in pixels.
<b>Double</b> heightPixels [INPUT, OPTIONAL, default=Default value : NaN]
The input height of the rectangular sky aperture in pixels.
<b>Double</b> widthArcsec [INPUT, OPTIONAL, default=Default value : NaN]
The input width of the rectangular sky aperture in arcsec.

<code>Double heightArcsec [INPUT, OPTIONAL, default=Default value : NaN]</code>
---

The input height of the rectangular sky aperture in arcsec.
---

## 3.275. ReplaceFreqRanges

<b>Full Name:</b>	herschel.ia.toolbox.spectrum.ReplaceFreqRanges
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.spectrum import ReplaceFreqRanges

### Description

Task for inserting and/or replacing ranges within the segments of a container.

Various different modes are available for how the replacement / insertion should be processed. For further details see the mode-parameter below.

### Example

<b>Example 1: from jide</b>
<pre>from herschel.ia.toolbox.spectrum import ReplaceFreqRanges replace = ReplaceFreqRanges() replacedSlices1 = replace(ds=spectra, by=slices, mode="replace") replacedSlices2 = replace(ds=spectra, by=slices, mode="avg") replacedSlices3 = replace(ds=spectra, by=slices, mode="insert")</pre>

## API Summary

<b>Properties</b>
<code>SpectrumContainer ds</code> [INPUT, OPTIONAL, default=No default value.]
<code>SpectrumContainer by</code> [INPUT, OPTIONAL, default=No default value.]
<code>SpectrumContainer result</code> [OUTPUT, OPTIONAL, default=No default value.]
<code>String mode</code> [INPUT, OPTIONAL, default=replace.]

## API details

### Properties

<code>SpectrumContainer ds</code> [INPUT, OPTIONAL, default=No default value.]
The container in which the spectra of the other input container should be inserted.
<code>SpectrumContainer by</code> [INPUT, OPTIONAL, default=No default value.]
The container with the slices that should be inserted into the first input container.
<code>SpectrumContainer result</code> [OUTPUT, OPTIONAL, default=No default value.]
The output container.
<code>String mode</code> [INPUT, OPTIONAL, default=replace.]
A mode specifying how the module should actually do the replacement. Three options are available:


**String** mode [INPUT, OPTIONAL, default=replace.]

- "replace": Resample the slices to be inserted to the frequency grid of the original container (ds) and replace the original ranges by the resampled slices.
- "avg": Resample the slices to be inserted to the frequency grid of the original container (ds) and replace the original ranges by the average of the original ranges and the resampled slices.
- "insert": Insert brute-force the slices by replacing the ranges of the original spectra by matching the frequency ranges - irrespective of the frequency grid.

## History

- 2008-03-27 - meli: initial.

## 3.276. ResampleFrequency

<b>Full Name:</b>	herschel.ia.toolbox.spectrum.ResampleFrequency
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.spectrum import ResampleFrequency

### Description

Task for resampling the flux values included in a spectrum container with respect to a modified frequency grid. Different schemes are available - all should conserve total flux.

The standard (default) scheme uses a trapezoidal integration scheme in combination with linear interpolation. An alternative scheme consists of using an euler integration scheme in combination with nearest neighbor interpolation.

Flags and weights are processed if available:

- For the weights, the same integration/interpolation scheme is applied as is used for the flux. For the weights, we always assume that the weights are defined 'per channel'. (For the flux, we generally assume that it is given on a 'per frequency' basis - if not otherwise stated by the 'isDensity' quantity.
- The flag for an output channel is defined by combining the flags of all the input channels that are considered (for the given output channel) by an bitwise OR logic. This allows to recover all the distinct flag values that are involved in the computation of the given channel.

For output channels that are not supported by any input channels, we set for flux and weights values 'NaN' and as flag 'NotSampled' (64).

Other attributes found in the spectra are copied to the result container without any change.

### Example

#### Example 1: from Jide:

```
resampled1 = resample(ds=spectra, density=True, resolution=1.0)
resampled2 = resample(ds=spectra, density=True, scheme="euler", resolution=1.0)
grid = [4000.0 + 2.0*Double1d.range(500), 5000.0 + 5.0*Double1d.range(200),
        6000.0 + 1.0*Double1d.range(1000), 7000.0 + 2.0*Double1d.range(500)]
resampled3 = resample(ds=spectra, density=True, grid=grid)
```

## API Summary

Properties
SpectrumContainer <b>ds</b> [INPUT, MANDATORY, default=no default value.]
SpectrumContainer <b>result</b> [OUTPUT, MANDATORY, default=no default value.]
String <b>scheme</b> [INPUT, OPTIONAL, default=no default value.]
Double1d[] Double1d <b>grid</b> [INPUT, OPTIONAL, default=no default value.]
double <b>resolution</b> [INPUT, OPTIONAL, default=no default value.]
Boolean <b>density</b> [INPUT, OPTIONAL, default=no default value.]

## API details

### Properties

**SpectrumContainer ds** [INPUT, MANDATORY, default=no default value.]

The input container to be resampled.

**SpectrumContainer result** [OUTPUT, MANDATORY, default=no default value.]

The output container with the re-sampled spectra.

**String scheme** [INPUT, OPTIONAL, default=no default value.]

The scheme to be adopted for the resampling - available are "standard" (or equivalently "trapezoidal") and "simple" (or equivalently "euler").

- The "standard" scheme combines a linear interpolation with a trapezoidal integration scheme.
- The "simple" scheme combines a nearest neighbor interpolation and an Euler integration scheme.

Both scheme are constructed such that total flux is conserved.

**Double1d[]|Double1d grid** [INPUT, OPTIONAL, default=no default value.]

The new frequency grid the spectra should be resampled to. It is specified as a Double1d for each of the sub-segments. The grid is specified in the same units as the original frequency data. The grid may be non-equidistant.

**double resolution** [INPUT, OPTIONAL, default=no default value.]

In case no output frequency grid is specified, the task creates an output grid with this given resolution (width) by determining, for each sub-segment, the smallest minimum frequency and the largest maximum frequency. The width is specified in the same units as the original frequency grid. In case the width is specified as a negative number the resulting grid will be in decreasing order.


**Boolean density** [INPUT, OPTIONAL, default=no default value.]

If set to true the flux data is treated as a flux density (per frequency unit) - otherwise the flux is treated as a per channel quantity.

## History

- 2008-01-29 - meli: initial.
- 2008-03-16 - meli: major refactoring of the toolbox.
- 2008-09-30 - meli: trapezoidal scheme used as standard (default); some refactoring (interpolation scheme implicit in integration scheme).
- 2008-10-03 - meli: flag, weights processing, javadoc, ...

## 3.277. RESHAPE

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.Reshape
<b>Alias:</b>	RESHAPE
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import Reshape

### Description

Creates a new array of the same type as the input array but with a different shape.

The input array can be an array of any rank, and the output array has a rank defined by the specified shape argument.

The shape argument must be an array of integers such as [3,4], and the resulting array must have the same number of elements as the input array. If the shape argument is not specified, the result will always be a 1d-array.

### Example

#### Example 1: Apply RESHAPE on a Int1d

```
x=Int1d.range(12)
print RESHAPE(x,[2,6]) # [[0,1,2,3,4,5],[6,7,8,9,10,11]]
print RESHAPE(x,[6,2]) # [[0,1],[2,3],[4,5],[6,7],[8,9],[10,11]]
print RESHAPE(x,[2,2,3]) # [[[0,1,2],[3,4,5]],[[6,7,8],[9,10,11]]]
print RESHAPE(TRANSPOSE(RESHAPE(x,[4,3])))
# [0,3,6,9,1,4,7,10,2,5,8,11]
```

## API Summary

#### Jython Syntax

```
<y>=RESHAPE(<x>, [<shape>])
```

#### Properties

any array of integral type **x** [INPUT, MANDATORY, default=no default value]

array of integers **shape** [INPUT, NOT\_MANDATORY, default=1d]

boolean array or a boolean **y** [OUTPUT, MANDATORY, default=no default value]

## API details

### Properties

any array of integral type **x** [INPUT, MANDATORY, default=no default value]

The input array can be an array of any rank

array of integers **shape** [INPUT, NOT\_MANDATORY, default=1d]

The shape argument must be an array of integers such as [3,4]. If the shape argument is not specified, the result will always be a 1d-array.

`boolean array or a boolean y [OUTPUT, MANDATORY, default=no  
default value]`


Returns an array with the same number of elements as the input array and with shape equal to is specified or 1d if not specified.

## See also

- [CONCATENATE](#)



## 3.278. restore

<b>Full Name:</b>	herschel.ia.toolbox.util.RestoreTask
<b>Alias:</b>	restore
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.util import RestoreTask
<b>Category:</b>	<a href="#">task</a>

### Description

Restore variables from a file to a jython session

The restore task is used to restore one or more variables from a file to a jython session. The restore task is used to save one or more variable from a previously saved file into the specified namespace.

Please note that when used for restoring values using the local() option the result might be unpredictable if not executed as first command. Please note that only Serializable variable can be saved.

### Examples

#### Example 1: restore variables (names and values) from a file

```
restore("foo.sav")
```

#### Example 2: restore variables (names and values) from a file into a function namespace

```
def my_function():
    restore("test.sav", space=locals())
    print locals()
```

## API Summary

#### Jython Syntax

```
restore(<filename>[, <space>])
```

#### Properties

`String filename` [INPUT, MANDATORY, default=No default value]

`PyStringMap space` [INPUT, OPTIONAL, default=globals()]

### Limitations

Only Serializable variable saved can be restored, when using for restoring variables using locals result might be unpredictable if not executed as first command.

### Miscellaneous

No miscellaneous

## API details

### Properties

<code>String filename [INPUT, MANDATORY, default=No default value]</code>
The name of the file where the variables along with their values are stored

<code>PyStringMap space [INPUT, OPTIONAL, default=globals()]</code>
A jython dictionary (PyStringMap) containing the namespace to load the variables into, The choices available are: <ol style="list-style-type: none"><li>1. "locals()" for reading variables from the local namespace (i.e. from where the function is used)</li><li>2. "globals()" for reading variables from the module where the function is used</li></ol> When no space is specified the top level namespace is updated.


### See also

- [save](#)

### History

- 2004-07-13 - NdC: first release.
- 2009-01-21 - JDS: Cleanup

## 3.279. resume

<b>Full Name:</b>	herschel.ia.toolbox.util.ResumeTask
<b>Alias:</b>	resume
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.util import ResumeTask
<b>Category:</b>	<a href="#">task</a>

### Description

Pause the execution of jython code

The resume task is used to resume the execution of jython after a call of pause. The resume can only be performed interactively from the debugger window and not programmatically as jython doesn't execute code just after a pause call.

### Example

**Example 1: resume the jython execution (only available from the debug command window)**

```
resume()
```

### Miscellaneous

No miscellaneous


### See also

- [resume](#)

### History

- 2007-10-11 - NdC: first release.

## 3.280. REVERSE

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.Reverse
<b>Alias:</b>	REVERSE
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import Reverse

### Description

Reverses the order of the elements in an array of rank 1

### Example

<b>Example 1: Apply REVERSE on a Double1d</b>
<pre>print REVERSE(Double1d.range(3)) # [2.0,1.0,0.0]</pre>

## API Summary


<b>Jython Syntax</b>
<code>&lt;y&gt;=REVERSE(&lt;x&gt;)</code>
<b>Properties</b>
any array of rank 1 <b>x</b> [INPUT, MANDATORY, default=no default value]
boolean array or a boolean <b>y</b> [OUTPUT, MANDATORY, default=no default value]

## API details

### Properties

any array of rank 1 <b>x</b> [INPUT, MANDATORY, default=no default value]
The input array can be an array of rank 1
boolean array or a boolean <b>y</b> [OUTPUT, MANDATORY, default=no default value]
Returns an array with the same number of elements as the input array and with the reverse order.

## 3.281. Rotate

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.Rotate
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import Rotate

### Description

Rotates numeric 2d and 3d arrays.

The result is an array of the double type. The returned array is usually larger than the original because a rotation of a rectangle array creates empty corners. The corners are filled with 0 by default. (This does not happen with rotations around multiples of 90 degrees).

The rotation is always around the center of the array. That means the result contains the complete rotated array without any cuts.

Possible interpolation is nearest neighbor, bilinear und bicubic.

The interpolation quality depends on the rotation angle and on the interpolation method. It can be measured as a sum over all array indexes. An example is presented with an 200X255 Int2d array. It is constructed as follows:

```
array = Int2d();
for i in range(200):
array.append(Int1d.range(255),1)
```

The sum is 6477000

With a rotation angle of 54 deg clockwise the sums are:

Nearest neighbor: 6477268 (0.004% accurate)

Bilinear: 6447345 (0.46% accurate)

Bicubic: 6451030 (0.40% accurate)

### Example

#### Example 1: apply Rotate to a Int2d array

```
Clockwise nearest neighbour rotation (default)
result = Rotate(54.0)( array )
Counterclockwise nearest neighbour rotation
result = Rotate(-54.0)( array )
Clockwise bicubic rotation
result = Rotate(54.0, Rotate.BICUBIC) ( array ) or
result = Rotate(54.0, 3) ( array )
Counterclockwise bilinear rotation
result = Rotate(54.0, Rotate.BILINEAR, False) ( array )
array = Int2d();
for i in range(5):
    array.append(Int1d.range(5),1)
print array
[
[0,0,0,0,0],
[1,1,1,1,1],
[2,2,2,2,2],
[3,3,3,3,3],
[4,4,4,4,4]
```

**Example 1: apply Rotate to a Int2d array**

```

]
print Rotate(90) ( array )
[
[4.0,3.0,2.0,1.0,0.0],
[4.0,3.0,2.0,1.0,0.0],
[4.0,3.0,2.0,1.0,0.0],
[4.0,3.0,2.0,1.0,0.0],
[4.0,3.0,2.0,1.0,0.0]
]

```

## API Summary

**Jython Syntax**

```

<y> = <x>.apply( Rotate(angle, interpolation method, clockwise) )
or
<y> = Rotate(angle, interpolation method, clockwise)( <x> )

```

**Properties**

any 2- or 3d array of integral type **x** [INPUT, MANDATORY, default=no default value]

the rotation angle in degrees (360 based) **angle** [INPUT, MANDATORY, default=no default value]

the interpolation method **interpolation method** [INPUT, NOT\_MANDATORY, default=Rotate.NEAREST\_NEIGHBOR]

the direction of rotation **clockwise** [INPUT, NOT\_MANDATORY, default=true]

DoubleNd array (same rank as the input array) **y** [OUTPUT, MANDATORY, default=no default value]

## API details

### Properties

any 2- or 3d array of integral type **x** [INPUT, MANDATORY, default=no default value]

the rotation angle in degrees (360 based) **angle** [INPUT, MANDATORY, default=no default value]

the angle can be positive or negative

the interpolation method **interpolation method** [INPUT, NOT\_MANDATORY, default=Rotate.NEAREST\_NEIGHBOR]

the possible values for the interpolation method are

Rotate.NEAREST\_NEIGHBOR = 1

Rotate.BILINEAR = 2

Rotate.BICUBIC = 3


**the direction of rotation clockwise [INPUT, NOT\_MANDATORY, default=true]**

clockwise is a boolean and has the value True for clockwise rotation and False for counterclockwise rotation.

**DoubleNd array (same rank as the input array) y [OUTPUT, MANDATORY, default=no default value]**

Returns a Double2d array, if the input was a 2d array. Returns a Double3d array if the input was a 3d array. 3d arrays are treated as a stack of 2d arrays. Rotation is done around the depth (3rd) dimension.

## 3.282. rotate

<b>Full Name:</b>	herschel.ia.toolbox.image.RotateTask
<b>Alias:</b>	rotate
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import RotateTask
<b>Category:</b>	<a href="#">task/image</a>

### Description

A Task that rotates images.

A task which rotates an Image. The Wcs is also adapted. It is possible to use 4 types of interpolation :

- **INTERP\_NEAREST** : nearest-neighbor interpolation. Nearest-neighbor interpolation is simply pixel copying
- **INTERP\_BILINEAR** : Bilinear interpolation requires a neighborhood extending one pixel to the right and below the central sample. If the fractional subsample position is given by (xfraction, yfraction), the resampled pixel value will be:

```
(1 - yfrac) * [(1 - xfrac)*s00 + xfrac*s01] + yfrac * [(1 - xfrac)*s10 + xfrac*s11]
```

A neighborhood extending one sample to the right of, and one sample below the central sample is required to perform bilinear interpolation. This implementation maintains equal subsampleBits in x and y.

- **INTERP\_BICUBIC** : InterpolationBicubic is a subclass of Interpolation that performs interpolation using the piecewise cubic polynomial:

```
r(x) = (a + 2)|x|^3 - (a + 3)|x|^2 + 1 , 0 <= |x| < 1
r(x) = a|x|^3 - 5a|x|^2 + 8a|x| - 4a , 1 <= |x| < 2
r(x) = 0, otherwise
```

with 'a' set to -0.5. This definition is also sometimes known as "cubic convolution", using the parameter 'a' recommended by Rifman. (Reference: Digital Image Warping, George Wolberg, 1990, pp 129-131, IEEE Computer Society Press, ISBN 0-8186-8944-7)

A neighborhood extending one sample to the left of and above the central sample, and two samples to the right of and below the central sample is required to perform bicubic interpolation.

- **INTERP\_BICUBIC\_2** : InterpolationBicubic2 is a subclass of Interpolation that performs interpolation using the piecewise cubic polynomial:

```
r(x) = (a + 2)|x|^3 - (a + 3)|x|^2 + 1 , 0 <= |x| < 1
r(x) = a|x|^3 - 5a|x|^2 + 8a|x| - 4a , 1 <= |x| < 2
r(x) = 0, otherwise
```

with 'a' set to -1.0. This definition is also sometimes known as "cubic convolution", using the parameter 'a' recommended by Keys. This interpolator may produce somewhat sharper results than InterpolationBicubic, but that result is image dependent. (Reference: Digital Image Warping, George Wolberg, 1990, pp 129-131, IEEE Computer Society Press, ISBN 0-8186-8944-7)

A neighborhood extending one sample to the left of and above the central sample, and two samples to the right of and below the central sample is required to perform bicubic interpolation.

When no interpolation is set, BiLinear interpolation (**INTERP\_BILINEAR**) is taken as standard. **INTERP\_BICUBIC** and **INTERP\_BICUBIC\_2** need an extra parameter (subsample precision, in bits)



to be set. If the subsample precision is not set explicitly, the value will be 16. The errors are not calculated. At the moment, the same operation is executed on the errors. The Wcs is not always calculated exactly.

## Examples

**Example 1: Rotating an image over 12.2 degrees (counterclockwise for astronomical image, clockwise for other images)**

```
rotate(image = im, angle = 12.2)
```

**Example 2: Rotating an image over 12.2 degrees (counterclockwise for astronomical image, clockwise for other images), using Bicubic interpolation, using 32 bits**

```
rotate(image = im, angle = 12.2, interpolation = Rotate.INTERP_BICUBIC,
        subsampleBits = 32)
```

## API Summary

### Jython Syntax

```
rotate(image, 12.2, Rotate.INTERP_BICUBIC)
```

### Properties

Image **image** [INPUT, MANDATORY, default=No default value]

float **angle** [INPUT, OPTIONAL, default=0.0]

int **interpolation** [INPUT, OPTIONAL, default=Rotate.INTERP\_NEAREST]

int **subsampleBits** [INPUT, OPTIONAL, default=16.0]

Image **rotatedImage** [OUTPUT, MANDATORY, default=No default value]

## API details

### Properties

**Image image** [INPUT, MANDATORY, default=No default value]

The Image to rotate.

**float angle** [INPUT, OPTIONAL, default=0.0]

The amount of degrees to rotate the image (counterclockwise for astronomical image, clockwise for other images).

**int interpolation** [INPUT, OPTIONAL, default=Rotate.INTERP\_NEAREST]

The type of interpolation to use (INTERP\_NEAREST, INTERP\_NEAREST, INTERP\_BICUBIC, INTERP\_BICUBIC\_2).

**int subsampleBits** [INPUT, OPTIONAL, default=16.0]


The number of bits to use for the interpolation (only if interpolation is INTERP\_BICUBIC or INTERP\_BICUBIC\_2).

**Image rotatedImage** [OUTPUT, MANDATORY, default=No default value]

The rotated Image.



## 3.283. ROUND

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.Round
<b>Alias:</b>	ROUND
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import Round

### Description

Gives a rounded result of an array.

It can perform the operation over a decimal position (second argument) or over the integer part (no second argument or equals to '0'). For rounding to the closest integer representation, the result is functionally equivalent to adding 1/2 and taking the floor of the result. The function returns a float array for float input array and double array for any other numeric array type.

### Example

#### Example 1: Apply ROUND on a Double1d

```
x=Double1d([-0.5001, -0.5, -0.4999, 0.4999, 0.5, 0.5001, 1.1234, 2.6236])
print ROUND(x) #[-1.0, 0.0, 0.0, 0.0, 1.0, 1.0, 1.0, 3.0]
print ROUND(x,3) #[-0.5, -0.5, -0.5, 0.5, 0.5, 0.5, 1.123, 2.624]
```

## API Summary

#### Jython Syntax

```
<y>=ROUND(<x>[ , <n> ])
```

#### Properties

any array of any rank **x** [INPUT, MANDATORY, default=no default value]

decimal position for rounding **n** [INPUT, OPTIONAL, default=0]

float or double array **y** [OUTPUT, MANDATORY, default=no default value]

## API details

### Properties

any array of any rank **x** [INPUT, MANDATORY, default=no default value]

The input array can be an array of any type (except String and Complex) of any rank.

decimal position for rounding **n** [INPUT, OPTIONAL, default=0]

The decimal position for rounding. By default, it rounds to the closest integer value.

float or double array **y** [OUTPUT, MANDATORY, default=no default value]

Returns a float array for float input array and double array for any other numeric array type.


## See also

- [CEIL](#)
- [FLOOR](#)

---

## 3.284. RowByRowAverageSpectrum

---

<b>Full Name:</b>	herschel.ia.toolbox.spectrum.RowByRowAverageSpectrum
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.spectrum import RowByRowAverageSpectrum

### Description


Task for averaging two { @link SpectrumContainer } datasets on a scan-by-scan basis.

Included here for backwards compatibility reasons.

### History

- 2007-08-17 - meli: initial.
- 2008-03-16 - meli: major refactoring of the toolbox.

## 3.285. save

<b>Full Name:</b>	herschel.ia.toolbox.util.SaveTask
<b>Alias:</b>	save
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.util import SaveTask
<b>Category:</b>	<a href="#">task</a>

### Description

Save variables from the jython session to a file

The save task is used to save one or more variable from the jython global namespace into the specified file. Variables can be specified with a string containing a comma separated list of variable names, if no variables are specified the entire namespace is saved.

Please note that only Serializable variable can be saved.

### Examples

#### Example 1: save all global variable names and values

```
save("foo.sav")
```

#### Example 2: save specific variable names and values

```
save("foo.sav", "x,y,z")
```

#### Example 3: save specified variable names and values from the local namespace of a function

```
def my_function():
    x=100
    y=23
    save("test.sav", "x,y", space=locals())
my_function()
```

## API Summary

#### Jython Syntax

```
save(<filename>[, <variable>][, <space>])
```

#### Properties

**String filename** [INPUT, MANDATORY, default=No default value]

**String variable** [INPUT, OPTIONAL, default=""]

**PyStringMap space** [INPUT, OPTIONAL, default=globals()]

### Limitations

Only Serializable variables can be saved

### Miscellaneous

No miscellaneous

## API details

### Properties

<code>String filename [INPUT, MANDATORY, default=No default value]</code>
---

The name of the file to store the values of variables.
--

<code>String variable [INPUT, OPTIONAL, default=""]</code>
--

The comma-separated list of variables to save.
--

<code>PyStringMap space [INPUT, OPTIONAL, default=globals()]</code>
---

A jython dictionary (PyStringMap) containing the namespace of the variables, The choices available are:
---

- |   |
|---|
| <ol style="list-style-type: none"><li>1. locals() for using variables from the local namespace (i.e. from where the function is used)</li><li>2. globals() for using variables from the module where the function is used</li></ol> |
|---|

When no space is specified the top level namespace is updated.
--


### See also

- [restore](#)

### History

- 2004-07-13 - NdC: first release.
- 2009-01-14 - JDS: Cleanup

## 3.286. scale

<b>Full Name:</b>	herschel.ia.toolbox.image.ScaleTask
<b>Alias:</b>	scale
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import ScaleTask
<b>Category:</b>	<a href="#">task/image</a>

### Description

A Task to scale images.

A task to scale images. The Wcs is also adapted. It is possible to use 4 types of interpolation :

- **INTERP\_NEAREST** : nearest-neighbor interpolation. Nearest-neighbor interpolation is simply pixel copying
- **INTERP\_BILINEAR** : Bilinear interpolation requires a neighborhood extending one pixel to the right and below the central sample. If the fractional subsample position is given by (xfrac, yfrac), the resampled pixel value will be:

```
(1 - yfrac) * [(1 - xfrac)*s00 + xfrac*s01] + yfrac * [(1 - xfrac)*s10 + xfrac*s11]
```

A neighborhood extending one sample to the right of, and one sample below the central sample is required to perform bilinear interpolation. This implementation maintains equal subsampleBits in x and y.

- **INTERP\_BICUBIC** : InterpolationBicubic is a subclass of Interpolation that performs interpolation using the piecewise cubic polynomial:

```
r(x) = (a + 2)|x|^3 - (a + 3)|x|^2 + 1, 0 <= |x| < 1
r(x) = a|x|^3 - 5a|x|^2 + 8a|x| - 4a, 1 <= |x| < 2
r(x) = 0, otherwise
```

with 'a' set to -0.5. This definition is also sometimes known as "cubic convolution", using the parameter 'a' recommended by Rifman. (Reference: Digital Image Warping, George Wolberg, 1990, pp 129-131, IEEE Computer Society Press, ISBN 0-8186-8944-7)

A neighborhood extending one sample to the left of and above the central sample, and two samples to the right of and below the central sample is required to perform bicubic interpolation.

- **INTERP\_BICUBIC\_2** : InterpolationBicubic2 is a subclass of Interpolation that performs interpolation using the piecewise cubic polynomial:

```
r(x) = (a + 2)|x|^3 - (a + 3)|x|^2 + 1, 0 <= |x| < 1
r(x) = a|x|^3 - 5a|x|^2 + 8a|x| - 4a, 1 <= |x| < 2
r(x) = 0, otherwise
```

with 'a' set to -1.0. This definition is also sometimes known as "cubic convolution", using the parameter 'a' recommended by Keys. This interpolator may produce somewhat sharper results than InterpolationBicubic, but that result is image dependent. (Reference: Digital Image Warping, George Wolberg, 1990, pp 129-131, IEEE Computer Society Press, ISBN 0-8186-8944-7)

A neighborhood extending one sample to the left of and above the central sample, and two samples to the right of and below the central sample is required to perform bicubic interpolation.

When no interpolation is set, BiLinear interpolation (**INTERP\_BILINEAR**) is taken as standard. **INTERP\_BICUBIC** and **INTERP\_BICUBIC\_2** need an extra parameter (subsample precision, in bits)



to be set. If the subsample precision is not set explicitly, the value will be 16. The errors are not calculated. At the moment, the same operation is executed on the errors.

## Examples

**Example 1: Scaling an image by a factor 1.4 in x-direction, and -0.4 in y-direction (meaning flipping and scaling it by 0.4)**

```
scale(image = im, x = 1.4, y = 0.4)
```

**Example 2: Scaling an image by a factor 1.4 in x-direction, and 0.4 in y-direction, using Bicubic interpolation, using 32 bits**

```
scale(image = im, x = 1.4, y = 0.4, interpolation = Scale.INTERP_BICUBIC,
      subsampleBits = 32)
```

## API Summary

### Jython Syntax

```
scale(image, 1.4, 0.4, ScaleTask.INTERP_BICUBIC, 32)
```

### Properties

Image **image** [INPUT, MANDATORY, default=No default value]

float **x** [INPUT, OPTIONAL, default=1.0]

float **y** [INPUT, OPTIONAL, default=1.0]

int **interpolation** [INPUT, OPTIONAL, default=Rotate.INTERP\_NEAREST]

int **subsampleBits** [INPUT, OPTIONAL, default=16.0]

Image **scaledImage** [OUTPUT, MANDATORY, default=No default value]

## API details

### Properties

**Image image** [INPUT, MANDATORY, default=No default value]

The input image that has to be scaled.

**float x** [INPUT, OPTIONAL, default=1.0]

The scale factor in x-direction.

**float y** [INPUT, OPTIONAL, default=1.0]

The scale factor in y-direction.

**int interpolation** [INPUT, OPTIONAL, default=Rotate.INTERP\_NEAREST]

The type of interpolation to use (INTERP\_NEAREST, INTERP\_NEAREST, INTERP\_BICUBIC, INTERP\_BICUBIC\_2).


**int subsampleBits** [INPUT, OPTIONAL, default=16.0]

The number of bits to use for the interpolation (only if interpolation is INTERP\_BICUBIC or INTERP\_BICUBIC\_2).

<b>Image scaledImage [OUTPUT, MANDATORY, default=No default value]</b>
--

The scaled image.
-------------------

## 3.287. SelectSpectrum

<b>Full Name:</b>	herschel.ia.toolbox.spectrum.SelectSpectrum
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.spectrum import SelectSpectrum

### Description

Task for selecting individual spectra from a `SpectrumContainer` or fromw arrays of such and pack them in a new spectrum container.

Different selection schemes are available for specifying the selection:

- `segments`: The most simple scheme is to use 'segments' where you specify which point spectra and subsegments therein you want to select.
- `selection_lookup`: Specify a PyDictionary with column names as keys and a PyList of admissible values as values.
- `selection`: General selection model (type `SelectionModel`) that allows you to specify selections such as select all rows with values in a given column lying in a predefined interval.
- `selection_index`: Specify a PyList of indices that reference the point spectra included in the container.

The different options to specify selections can be combined. Here, an AND logic is adopted.

### Example

#### Example 1: from jide:

```
from herschel.ia.toolbox.spectrum import SelectSpectrum
from herschel.ia.toolbox.spectrum.selections.models import RangesSelectionModel
select = SelectSpectrum()
selected = select(ds=spectra, selection={"bbtype":[6031, 6032], "buffer":[2]})
selected = select(ds=spectra, selection=[0,1,2,3])
selected = select(ds=spectra, selection={"LoFrequency":(4000.0,5000.0)})
selected = select(ds=spectra, selection={"Chopper":([-4.4,5.9],0.1)})
from herschel.ia.toolbox.spectrum.selections.models import RangesSelectionModel
selected = select(ds=spectra, selection=RangesSelectionModel("Chopper",
[-4.4,5.9], 0.1)) # the same as above
```

## API Summary

Properties
Object <b>ds</b> [INPUT, OPTIONAL, default=no default value.]
Object <b>segments</b> [INPUT, OPTIONAL, default=no default value.]
Object <b>selection</b> [INPUT, OPTIONAL, default=None.]
PyDictionary Map> <b>selection_lookup</b> [INPUT, OPTIONAL, default=no default value.]
PyList <b>selection_index</b> [INPUT, OPTIONAL, default=No default value.]
<code>SpectrumContainer</code> <b>result</b> [OUTPUT, OPTIONAL, default=no default value]

## API details

### Properties

**Object ds [INPUT, OPTIONAL, default=no default value.]**

Input data to be processed by the task. Several types are possible:

- SpectrumContainer
- Array of SpectrumContainer, i.e. SpectrumContainer[]
- List of SpectrumContainer, i.e. List
- Any product with implementations of SpectrumContainer inside.

**Object segments [INPUT, OPTIONAL, default=no default value.]**

Specify what segments to restrict on. There are two options available:

- Specify a PyList of segment indices or
- pass an instance of a SegmentSelection which gives the information on what segments for each point spectrum included in the container.

**Object selection [INPUT, OPTIONAL, default=None.]**

Specification of what point spectra select. Different ways to specify these selections are possible:

- Specify a list of indices (in jython) of the point spectra to select.
- Use a dictionary (in jython) to specify a selection model (lookup for attributes, filter attributes to be included in ranges or intervals).
- Pass a string representation of a jython list or a jython dictionary. The string will be parsed and the processing delegated to the two cases above.
- Pass any java instance that implements the SelectionModel interface (for the advanced user).

**PyDictionary|Map>; selection\_lookup [INPUT, OPTIONAL, default=no default value.]**

Specify a PyDictionary with keys given by the attribute name to look up and a list of admissible values. Behind the scenes, a DiscreteValueSelectionModel is instantiated.

**PyList selection\_index [INPUT, OPTIONAL, default=No default value.]**

Specify a PyList with the indices of the point spectra to be considered.

**SpectrumContainer result [OUTPUT, OPTIONAL, default=no default value]**

Result object containing the results of the operation applied.


## See also

- [ManyToOneSpectrumTask](#)

## History

- 2007-06-01 - meli: initial.
- 2007-07-13 - meli: Javadoc updated.
- 2008-03-16 - meli: major refactoring of the toolbox.
- 2008-10-03 - meli: segments, javadoc

## 3.288. SerialArchive

<b>Full Name:</b>	herschel.ia.io.serial.SerialArchive
<b>Alias:</b>	SerialArchive
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.io.serial import SerialArchive
<b>Category:</b>	<a href="#">class</a>

### Description

A class for writing and reading serialized objects.

The SerialArchive provides a transparent way to store and retrieve Products as defined within the Herschel Data Processing software.

### Example

#### Example 1: default usage:

```
from herschel.ia.io.serial import SerialArchive
# write/read a Product in a serialized file.
s = SerialArchive()
s.save("output.ser", Product())
p = s.load("output.ser")
```

## API Summary

Methods
<code>Product load(InputStream stream)</code> Loads a Product from an input stream.
<code>Product load(String fileName)</code> Loads a Product from a serialized file.
<code>save(String fileName, [Optionally derived] Product product)</code> Saves a Product to a serialized file.
<code>createOutputStream(String fileName)</code> Creates an object output stream for storing in a file.
<code>createOutputStream(OutputStream file)</code> Creates an object output stream for storing in a file.
<code>createOutputStream(OutputStream stream)</code> Creates an object output stream for storing in a file.
<code>createInputStream(String fileName)</code> Creates an object input stream for reading from a file.
<code>createInputStream(String file)</code> Creates an object input stream for reading from a file.
<code>createInputStream(InputStream stream)</code> Creates an object input stream for reading from a file.

## API details

### Methods

#### **Product** load(InputStream stream)

Loads a Product from an input stream using a serial reader.

##### Argument

InputStream **stream** [INPUT, MANDATORY, default=no default value]

Input stream from where the Product is to be read.

##### Return

**Product**

An object of the herschel.ia.dataset.Product family.

#### **Product** load(String fileName)

Loads a Product from a serialized file using a serial reader.

##### Argument

String **fileName** [INPUT, MANDATORY, default=no default value]

Name of the serialized file.

##### Return

**Product**

An object of the herschel.ia.dataset.Product family.

#### save(String fileName, [Optionally derived] Product product)

Saves a Product to a serialized file with sufficient information to preserve the quantities of the data as well as the original dataset type and contents.

##### Arguments

String **fileName** [INPUT, MANDATORY, default=no default value]

Name of the serialized file

[Optionally derived] Product **product** [INPUT, MANDATORY, default=no default value]

An object of the herschel.ia.dataset.Product family.

#### createOutputStream(String fileName)

Creates an object output stream for storing objects in a file, by calling its writeObject method. The returned stream treats Products and Datasets as a special case, so that intermediate classes (resolvers) can manage them appropriately, even in the presence of different package names or class versions.

##### Argument

String **fileName** [INPUT, MANDATORY]

#### createOutputStream(OutputStream file)

Creates an object output stream for storing objects in a file, by calling its writeObject method. The returned stream treats Products and Datasets as a special case, so that intermediate classes (resolvers) can manage them appropriately, even in the presence of different package names or class versions.

##### Argument

**createOutputStream(OutputStream file)**

OutputStream **file** [INPUT, MANDATORY, default=no default value]  
 File in which the data is to be serialized

**createOutputStream(OutputStream stream)**

Creates an object output stream for storing objects in a file, by calling its writeObject method. The returned stream treats Products and Datasets as as special case, so that intermediate classes (resolvers) can manage them appropriately, even in the presence of different package names or class versions.

**Argument**

OutputStream **stream** [INPUT, MANDATORY, default=no default value]  
 Stream to be wrapped

**createInputStream(String fileName)**

Creates an object input stream for reading objects from a file, by calling its readObject method. The returned stream treats Products and Datasets as as special case, so that intermediate classes (resolvers) can manage them appropriately, even in the presence of different package names or class versions.

**Argument**

**String fileName** [INPUT, MANDATORY]

**createInputStream(String file)**

Creates an object input stream for reading objects from a file, by calling its readObject method. The returned stream treats Products and Datasets as as special case, so that intermediate classes (resolvers) can manage them appropriately, even in the presence of different package names or class versions.

**Argument**

**String file** [INPUT, MANDATORY, default=no default value]  
 Name of the serialized file

**createInputStream(InputStream stream)**

Creates an object input stream for reading objects from a file, by calling its readObject method. The returned stream treats Products and Datasets as as special case, so that intermediate classes (resolvers) can manage them appropriately, even in the presence of different package names or class versions.

**Argument**


InputStream **stream** [INPUT, MANDATORY, default=no default value]  
 Stream to be wrapped

## See also

- [FitsArchive](#)



## 3.289. SerialClientPool

<b>Full Name:</b>	herschel.ia.pal.pool.serial.SerialClientPool
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.pal.pool.serial import SerialClientPool

### Description

A ProductPool implementation used for accessing products stored on a remote pool across the network.

In order to use this, two things need to be set up first at the remote site:

1. A ProductPool implementation should be created.
2. A SerialServer is running, that talks to the remote ProductPool and relays data back/forth to the SerialClientPool via an accessible network port.

Make a note of the URL at which the server is running (eg "myserver.esa.int"), the ID of the remote product pool, and the port number at which data is relayed.

### Examples

#### Example 1: Creating the remote pool and SerialServer. The SerialServer relays

```
data via port 4444 server=SerialServer(4444,
SimplePool.getInstance())
```

#### Example 2: Create a SerialClientPool that talks to the remote pool of ID

```
"simple.default" at site of URL "remotehost.esa.int", port 4444
storage=ProductStorage()
storage.register(SerialClientPool("myserver.esa.int", 4444,
"simple.default" ))
```

## API Summary

### Constructor

```
SerialClientPool(String hostName, String portNumber, String id)
```

Creates an instance of a SerialClientPool connected to a remote

## API details

### Constructor

```
SerialClientPool(String hostName, String portNumber, String id)
```

pool.

#### Arguments

```
String hostName [INPUT, MANDATORY, default=The URL at which the]
remote server is running, eg "remotehost.esa.int"
```

**SerialClientPool**(**String** hostName, **String** portNumber, **String** id)

**String** portNumber [INPUT, MANDATORY, default=The port number on which]

the remote server is running, eg 4444

**String** id [INPUT, MANDATORY, default=The identifier for the remote]


pool, eg "simple.mypool"

**Return**

**SerialClientPool**

An instance of the SerialClientPool.

## 3.290. SHIFT

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.Shift
<b>Alias:</b>	SHIFT
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import Shift

### Description

Creates a new array out of the input array with a circular shift applied to all elements along specified dimension.

### Examples

#### Example 1: Apply SHIFT on a Int1d

```
x=Int1d([0,1,2,3,4,5,6,7,8,9,10,11])
print SHIFT(x,-3)      # [3,4,5,6,7,8,9,10,11,0,1,2]
```

#### Example 2: Apply SHIFT on a Int2d

```
x=Int2d([[0,1,2,3],[4,5,6,7],[8,9,10,11]])
print SHIFT(x,2)      # [[4,5,6,7],[8,9,10,11],[0,1,2,3]]
print SHIFT(x,2,1)    # [[2,3,0,1],[6,7,4,5],[10,11,8,9]]
```

## API Summary

### Jython Syntax

```
<y>=SHIFT(<x>,<shift>,<dimension=0>)
```

### Properties

any array of any rank **x** [INPUT, MANDATORY, default=no default value]

integer **shift** [INPUT, MANDATORY, default=no default value]

integer **dimension** [INPUT, MANDATORY, default=no default value]

boolean array or a boolean **y** [OUTPUT, MANDATORY, default=no default value]

## API details

### Properties

any array of any rank **x** [INPUT, MANDATORY, default=no default value]

The input array can be an array of rank 1

integer **shift** [INPUT, MANDATORY, default=no default value]

The number of element to shift

**integer dimension [INPUT, MANDATORY, default=no default value]**


The dimension to apply the shift to

**boolean array or a boolean y [OUTPUT, MANDATORY, default=no default value]**

Returns an array with the same number of elements as the input array and with the reverse order.

## 3.291. Short1d

---

<b>Full Name:</b>	herschel.ia.numeric.Short1d
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric import Short1d


### Description

A rectangular numeric short array of rank 1.

Numeric arrays are part of the Numeric library. An explanation on how to use them, you can find in chapter **Numeric** -> **Arrays**. (Yes, it should be a link)

## 3.292. Short2d

---

<b>Full Name:</b>	herschel.ia.numeric.Short2d
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric import Short2d


### Description

A rectangular numeric short array of rank 2.

Numeric arrays are part of the Numeric library. An explanation on how to use them, you can find in chapter **Numeric** -> **Arrays**. (Yes, it should be a link)

## 3.293. Short3d

---

<b>Full Name:</b>	herschel.ia.numeric.Short3d
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric import Short3d


### Description

A rectangular numeric short array of rank 3.

Numeric arrays are part of the Numeric library. An explanation on how to use them, you can find in chapter **Numeric** -> **Arrays**. (Yes, it should be a link)

## 3.294. Short4d

---

<b>Full Name:</b>	herschel.ia.numeric.Short4d
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric import Short4d

### Description


A rectangular numeric short array of rank 4.

Numeric arrays are part of the Numeric library. An explanation on how to use them, you can find in chapter **Numeric** -> **Arrays**. (Yes, it should be a link)



## 3.295. Short5d

---


<b>Full Name:</b>	herschel.ia.numeric.Short5d
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric import Short5d

### Description

A rectangular numeric short array of rank 5.

Numeric arrays are part of the Numeric library. An explanation on how to use them, you can find in chapter **Numeric** -> **Arrays**. (Yes, it should be a link)

## 3.296. SIGCLIP

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.Sigclip
<b>Alias:</b>	SIGCLIP
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import Sigclip

### Description

Sigclip finds values in an array that are more than  $n \times (\text{standard deviation})$  larger than a comparator (the median or mean

value). The comparator can be calculated for a running box of user defined size (behavior = filter - default) or for the whole array (behavior = clip). Sigclip replaces these higher values with the comparator. In filter mode Sigclip does not include the investigated Pixel for the computation of the comparator and the sigma. The user has the choice of 8 parameters: 1. envSize: the size of the environment of surrounding pixels. If  $i$  is the coordinate of the tested pixel, the environment will be  $[i - \text{envSize}, i + \text{envSize}]$  in the 1d case. For multi-dimensional arrays the box is extended in all dimensions. The default value for envSize is 3. 2. nsigma: the number of sigmas that a value has to exceed its next smaller value before it will be replaced. The default value is also 3. 3. The returnmode: Sigclip.RETURN\_ARRAY ( =0 ) returns a copy of the input array with the replaced values. Sigclip.RETURN\_BOOL ( =1 ) returns a boolean array where the clipped locations are marked as true (the other values are false). 4. the mode: Sigclip.MEAN or Sigclip.MEDIAN determines if median or mean of the neighbouring values is used to replace a sigclipped value 5. the treatment at the array edges. This is defined with the method setEdge(int edge). The choices are: Sigclip.TRUNCATE (default: scales down the boxsize), Sigclip.FILL\_EDGEVALUE (fills the empty indices of the box with the last value of the array) , Sigclip.FILL\_MEAN (fills the empty indices of the box with the mean of the rest of the box array) and Sigclip.FILL\_MEDIAN (fills the empty indices of the box with the median of the rest of the box array) 6. the treatment of the outliers. outliers = "positive" removes only the values that are larger than the comparator (median or mean). This is the default. Other possible values are outliers = "negative" or outliers = "both". deprecation: the default value for outliers is deprecated. Currently it is "positive", but it will be changed to "both". The deprecation is best treated in your code by explicitly specifying the value for outliers! 7. The behavior as filter (default) or clip. behavior = "filter" uses the box of size env and lets Sigclip act as a filter. behavior = "clip" calculates the comparator mean or median and the sigma for the whole array and clips all array values according to these values 8. reduce1d reduced1d = true: in 1-dimensional arrays values are removed instead of being clipped. The length of the returned array becomes shorter reduced1d = false (default): values are clipped. The returned array has the same size as the input array

### Example

#### Example 1: apply Sigclip to an Int1d array

```
array = Int1d.range(9)
array.set(5, 20)
print array
[0,1,2,3,4,20,6,7,8]
print array.apply( Sigclip() )
[0,1,2,3,4,5,6,7,8]
print array.apply( Sigclip(return = Sigclip.RETURN_BOOL) )
[false,false,false,false,false,true,false,false,false]
print array.apply( Sigclip( env=4, nsigma=2.5, mode=Sigclip.MEDIAN,
edge=Sigclip.TRUNCATE, return=Sigclip.RETURN_BOOL) )
false,false,false,false,false,true,false,false,false]
array = Int1d(20, 9)
array.set(7, 20)
array.set(17, 0)
print array
```

**Example 1: apply Sigclip to an Int1d array**

```
[9,9,9,9,9,9,9,20,9,9,9,9,9,9,9,9,9,0,9,9]
print array.apply( Sigclip( reduceId = True, outliers = "both" ) )
[9,9,9,9,9,9,9,9,9,9,9,9,9,9,9,9,9]
```

## API Summary

Properties
any 1-3d array of integral type <b>x</b> [INPUT, MANDATORY, default=no default value]
the box size that is analysed for every sample <b>envSize</b> [INPUT, NOT_MANDATORY, default=3]
the number of sigmas that a value has to exceed the next smaller value to be sigclipped <b>nsigma</b> [INPUT, NOT_MANDATORY, default=3]
determines <b>returnmode</b> [INPUT, if a numeric or a boolean array is returned, default=NOT_MANDATORY]
determines <b>mode</b> [INPUT, if median or mean is used to replace sigclipped values, default=NOT_MANDATORY]
determines <b>outliers</b> [INPUT, if only positive, default=only negative or both outliers are removed]
determines <b>behavior</b> [INPUT, if Sigclip acts as a filter or a classical clip, default=NOT_MANDATORY]
determines <b>reduceId</b> [INPUT, if found values are removed from the returned array, default=NOT_MANDATORY]

## API details

### Properties

any 1-3d array of integral type **x** [INPUT, MANDATORY, default=no default value]

the box size that is analysed for every sample **envSize** [INPUT, NOT\_MANDATORY, default=3]

the number of sigmas that a value has to exceed the next smaller value to be sigclipped **nsigma** [INPUT, NOT\_MANDATORY, default=3]

determines **returnmode** [INPUT, if a numeric or a boolean array is returned, default=NOT\_MANDATORY]

Sigclip.RETURN\_ARRAY ( =0 ) returns a copy of the input array with the replaced values.  
 Sigclip.RETURN\_BOOL ( =1 ) returns a boolean array where the clipped locations are marked as true (the other values are false).

determines **mode** [INPUT, if median or mean is used to replace sigclipped values, default=NOT\_MANDATORY]

Sigclip.MEAN ( =0 ) uses the mean of the environment to replace sigclipped values.  
 Sigclip.MEDIAN ( =1 ) uses the median of the environment to replace sigclipped values.

**determines outliers [INPUT, if only positive, default=only negative or both outliers are removed]**

"positive" (default) only outliers larger than the comparator are found "negative" only outliers smaller than the comparator are found "both" all outliers are found deprecation: the default value for outliers is deprecated. Currently it is "positive", but it will be changed to "both". The deprecation is best treated in your code by explicitly specifying the value for outliers!


**determines behavior [INPUT, if Sigclip acts as a filter or a classical clip, default=NOT\_MANDATORY]**

"filter" (default) Sigclip behaves like a filter (runs a box of size env over the input array). "clip" Sigclip works on the whole array at once.

**determines reduce1d [INPUT, if found values are removed from the returned array, default=NOT\_MANDATORY]**

"False" ( default ) the size of the returned array is the same as the size of the input array "True" the sigclipped values are removed from 1d arrays.

## 3.297. SimpleCube

<b>Full Name:</b>	herschel.ia.dataset.image.SimpleCube
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.dataset.image import SimpleCube
<b>Category:</b>	<a href="#">Image</a>

### Description

A Product describing cubes.

The Simplecube is a way to store and work with Cubes in the HCSS.

### Example

<b>Example 1: Creating a SimpleCube</b>
<pre>s = SimpleCube() s.setImage(myDouble3dImage)</pre>

## API Summary

<b>Constructors</b>
<b><code>SimpleCube()</code></b> The standard constructor
<b><code>SimpleCube(SimpleCube copy)</code></b> The copy constructor
<b><code>SimpleCube(String description)</code></b> Constructor with a description
<b>Methods</b>
<b><code>Wcs getWcs()</code></b> Returns the World Coordinates System.
<b><code>setImage(AbstractOrdered3dData image, Unit unit, String description)</code></b> Sets the cube.
<b><code>setImage(AbstractOrdered3dData image, Unit unit)</code></b> Sets the cube.
<b><code>setWcs(Wcs wcs)</code></b> Sets the world coordinates system.
<b><code>getIntensity(int depth, double row, double column)</code></b> Returns the intensity
<b><code>double getIntensityWorldCoordinates(int depth, double x, double y)</code></b> Returns the intensity of the cube
<b><code>setIntensity(int depth, int row, int column, Number value)</code></b> Sets the intensity of the image.
<b><code>Number getPixel(int depth, int row, int column)</code></b>

Methods
Returns 1 pixel value.
<code>int getDepth()</code> Returns the number of layers
<code>Cube getPreview(float res)</code> Returns a preview of the cube
<code>AbstractOrdered3dData getError()</code> Returns the error of the cube as a Numeric3d.
<code>AbstractOrdered3dData getExposure()</code> Returns the exposure of the cube as a Numeric3d.
<code>Flag getFlag()</code> Returns the flag of the cube.
<code>int getHeight()</code> Returns the height.
<code>AbstractOrdered3dData getImage()</code> returns the cube as a Numeric3d.
<code>Unit getUnit()</code> Returns the unit.
<code>int getWidth()</code> Returns the width
<code>boolean hasError()</code> Checks whether the cube has an error.
<code>boolean hasExposure()</code> Checks whether the cube has an exposure.
<code>boolean hasFlag()</code> Checks when the cube has a flag.
<code>setUnit(Unit unit)</code> Sets the unit.
<code>removeError()</code> Removes the error.
<code>removeExposure()</code> Removes the exposure.
<code>removeFlag()</code> Removes the flag.
<code>setImage(AbstractOrdered3dData cube)</code> Sets the cube.
<code>setError(AbstractOrdered3dData error)</code> Sets the error.
<code>setError(AbstractOrdered3dData error, String description)</code> Sets the error.
<code>setFlag(Flag flag, String description)</code> Sets the flag.

Methods
<code>setFlag(Flag flag)</code> Sets the flag.
<code>setExposure(AbstractOrdered3dData exposure, String description)</code> Sets the exposure.
<code>setExposure(AbstractOrdered3dData exposure)</code> Sets the exposure.
<code>int[] getDimensions()</code> Returns the dimension.

## API details

### Constructors

<code>SimpleCube()</code>
A constructor which creates a standard SimpleCube. The standard SimpleCube consists of a Numeric3d for the image. The SimpleCube has the depth as the first (most slowly varying) index.
<b>Example</b> Typical example on how to create an SimpleCube.
<pre>image=SimpleCube(description="ngc 6992", image=im, flag=flag, errors=er, unit=unit, wcs=wcs)</pre>

<code>SimpleCube(SimpleCube copy)</code>
Creates a new SimpleCube with the same contents of the given SimpleCube.
<b>Argument</b> <code>SimpleCube copy</code> [INPUT, MANDATORY]

<code>SimpleCube(String description)</code>
Creates a SimpleCube with a given description.
<b>Argument</b> <code>String description</code> [INPUT, MANDATORY]

### Methods

<code>Wcs getWcs()</code>
Returns the World Coordinates System of the image.
<b>Return</b> <code>Wcs</code> The World Coordinates System of the image.

<code>setImage(AbstractOrdered3dData image, Unit unit, String description)</code>
Sets the cube. You can give a description to the cube and give a unit. The given unit will automatically also be used for the errors on this cube. If the new cube has other dimensions than the original cube, the errors, the Exposure and the Flag are removed. If the new cube has the same

**setImage(**AbstractOrdered3dData image, Unit unit, String description)

dimensions, then the old values for the errors, exposure and flag are kept (but the unit of the errors is not).

**Arguments**

AbstractOrdered3dData image [INPUT, MANDATORY]  
 Unit unit [INPUT, MANDATORY]  
 String description [INPUT, MANDATORY]

**setImage(**AbstractOrdered3dData image, Unit unit)

Sets the cube. You can give a unit. The given unit will automatically also be used for the errors on this cube. If the new cube has other dimensions than the original cube, the errors, exposure and the flag are removed. If the new cube has the same dimensions, then the old values for the errors, exposure and flag are kept (but the unit of the errors is not).

**Arguments**

AbstractOrdered3dData image [INPUT, MANDATORY]  
 Unit unit [INPUT, MANDATORY]

**setWcs(**Wcs wcs)

Sets the world coordinates system of the cube.

**Argument**

Wcs wcs [INPUT, MANDATORY]

**getIntensity(**int depth, double row, double column)

Returns the intensity of the SimpleCube at a given point. If the pixel is flagged out, NaN is given back.

**Arguments**

int depth [INPUT, MANDATORY]  
 double row [INPUT, MANDATORY]  
 double column [INPUT, MANDATORY]

**double getIntensityWorldCoordinates(**int depth, double x, double y)

Returns the intensity of the vube at a given point in world coordinates. If the pixel is flagged out, NaN is given back.

**Arguments**

int depth [INPUT, MANDATORY]  
 double x [INPUT, MANDATORY]  
 double y [INPUT, MANDATORY]

**Return**

**double**

The intensity

**setIntensity(**int depth, int row, int column, Number value)

Sets the intensity of the image at a given point.

**Arguments**



**setIntensity(int depth, int row, int column, [Number](#) value)**

int **depth** [INPUT, MANDATORY]  
 int **row** [INPUT, MANDATORY]  
 int **column** [INPUT, MANDATORY]  
[Number](#) **value** [INPUT, MANDATORY]

**[Number](#) getPixel(int depth, int row, int column)**

Returns 1 pixel value of the image.

**Arguments**

int **depth** [INPUT, MANDATORY]  
 int **row** [INPUT, MANDATORY]  
 int **column** [INPUT, MANDATORY]

**Return**

[Number](#)

1 pixel value of the image.

**int getDepth()**

Returns the depth of this SimpleCube. This is the first axis (slowly varying axis).

**Return**

int

Returns the depth of this SimpleCube.

**[Cube](#) getPreview(float res)**

Returns a new SimpleCube, but with a lower resolution if res is smaller than 1. A higher resolution is returned, if res is larger than 1. The spatial regridding is based on linear interpolation which will, in general, not be suitable for scientific purposes.

**Argument**

float **res** [INPUT, MANDATORY]

**Return**

[Cube](#)

The preview of the cube

**[AbstractOrdered3dData](#) getError()**

Returns the error of the cube as a Numeric3d containing the error of every pixel.

**Return**

[AbstractOrdered3dData](#)

The error

**[AbstractOrdered3dData](#) getExposure()**

Returns the exposure of the cube as a Numeric3d containing the exposure of every pixel.

**Return**

[AbstractOrdered3dData](#)

---

**AbstractOrdered3dData** `getExposure()`

The exposure

**Flag** `getFlag()`

Returns the flag of the cube.

**Return****Flag**

The flag

**int** `getHeight()`

Returns the height of this SimpleCube.

**Return****int**

Returns the height of this SimpleCube.

**AbstractOrdered3dData** `getImage()`

Returns the cube as a Numeric3d containing the data of the cube.

**Return****AbstractOrdered3dData**

The cube as a Numeric3d

**Unit** `getUnit()`

Returns the unit of the cube. The unit of the errors of this cube is the same as the unit of the cube.

**Return****Unit**

The unit

**int** `getWidth()`

Returns the width of this SimpleImage.

**Return****int**

Returns the width of this SimpleImage.

**boolean** `hasError()`

Returns true if the cube has an error.

**Return****boolean**

True if the error is set.

**boolean** `hasExposure()`

Returns true if the cube has an exposure.

<b>boolean hasExposure( )</b>
<b>Return</b> boolean True if the exposure is set.
<b>boolean hasFlag( )</b>
Returns true if the cube has a flag. <b>Return</b> boolean True if the cube has a flag.
<b>setUnit(Unit unit)</b>
Sets the unit of the cube. Adapting the unit of the cube will also adapt the unit of the errors on the cube. <b>Argument</b> Unit unit [ INPUT, MANDATORY ]
<b>removeError( )</b>
Removes the error, if an error exists.
<b>removeExposure( )</b>
Removes the exposure, if an exposure exists.
<b>removeFlag( )</b>
Removes the flag, if a flag exists.
<b>setImage(AbstractOrdered3dData cube)</b>
Sets the cube. If the new cube has other dimensions than the original cube, the errors, exposure and flag are removed. If the new cube has the same dimensions, then the old values for the errors, exposure and flag are kept. <b>Argument</b> AbstractOrdered3dData cube [ INPUT, MANDATORY ]
<b>setError(AbstractOrdered3dData error)</b>
Sets the errors of the cube. The Numeric3d containing the errors should have the same dimensions as the cube. If this is not the case, the errors will not be adapted. <b>Argument</b> AbstractOrdered3dData error [ INPUT, MANDATORY ]
<b>setError(AbstractOrdered3dData error, String description)</b>
Sets the errors of the cube. The Numeric3d containing the errors should have the same dimensions as the cube. If this is not the case, the errors will not be adapted. The errors are also described. <b>Arguments</b> AbstractOrdered3dData error [ INPUT, MANDATORY ] String description [ INPUT, MANDATORY ]

**setFlag(Flag flag, String description)**

Sets the flag of every pixel of the cube. The Flag should have the same dimensions as the cube. If this is not the case, the Flag will not be adapted. The flag is also described.

**Arguments**

**Flag flag** [INPUT, MANDATORY]

**String description** [INPUT, MANDATORY]

**setFlag(Flag flag)**

Sets the flag of every pixel of the cube. The Flag should have the same dimensions as the cube. If this is not the case, the Flag will not be adapted.

**Argument**

**Flag flag** [INPUT, MANDATORY]

**setExposure(AbstractOrdered3dData exposure, String description)**

Sets the exposure of every pixel of the cube. The Numeric3d containing the exposure should have the same dimensions as the cube. If this is not the case, the exposure will not be adapted.

**Arguments**

**AbstractOrdered3dData exposure** [INPUT, MANDATORY]

**String description** [INPUT, MANDATORY]

**setExposure(AbstractOrdered3dData exposure)**

Sets the exposure of every pixel of the cube. The Numeric3d containing the exposure should have the same dimensions as the cube. If this is not the case, the exposure will not be adapted.

**Argument**

**AbstractOrdered3dData exposure** [INPUT, MANDATORY]

**int[] getDimensions()**


Returns the dimension (depth, width, height) of this SimpleCube.

**Return**

**int[]**

Returns the dimension (depth, width, height) of this SimpleCube.

## 3.298. simpleFitsReader

<b>Full Name:</b>	herschel.ia.toolbox.util.SimpleFitsReaderTask
<b>Alias:</b>	simpleFitsReader
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.util import SimpleFitsReaderTask
<b>Category:</b>	<a href="#">task</a>

### Description

The SimpleFitsReaderTask task.

Creates a product from a FITS file.

### Examples

#### Example 1: SimpleFitsReaderTask with just a file parameter

```
filepath = "path_to_file"
product=simpleFitsReader(file=filepath)
```

#### Example 2: SimpleFitsReaderTask with an optional reader type

```
filepath = "path_to_file"
readertype = SimpleFitsReaderTask.ReaderType.STANDARD
product=simpleFitsReader(file=filepath, reader=readertype)
```

## API Summary

### Jython Syntax

```
product=simpleFitsReader(<file>[, <reader>])
```

### Properties

`String file` [INPUT, MANDATORY, default=null]

`SimpleFitsReaderTask.ReaderType reader` [INPUT, OPTIONAL, default=SimpleFitsReaderTask.ReaderType.HCSS\_THEN\_STANDARD]

`Product product` [OUTPUT, MANDATORY, default=null]

## API details

### Properties

`String file` [INPUT, MANDATORY, default=null]

The path of the FITS file to be read.

`SimpleFitsReaderTask.ReaderType reader` [INPUT, OPTIONAL, default=SimpleFitsReaderTask.ReaderType.HCSS\_THEN\_STANDARD]

The strategy used to parse the contents. If an unrecognized value is typed, the default value is used. HCSS has priority over STANDARD as any FITS file can be read as STANDARD but only some of them are also HCSS FITS files. Possible values:

<code>SimpleFitsReaderTask.ReaderType reader [INPUT, OPTIONAL, default=SimpleFitsReaderTask.ReaderType.HCSS_THEN_STANDARD]</code>
---

- |  |
|--|
| <ul style="list-style-type: none"><li>• <code>SimpleFitsReaderTask.ReaderType.HCSS_THEN_STANDARD</code> (default): try to read the FITS Archive as an HCSS FITS file, if it fails then try to read it as a standard FITS file.</li><li>• <code>SimpleFitsReaderTask.ReaderType.HCSS</code> : read it as an HCSS FITS file.</li><li>• <code>SimpleFitsReaderTask.ReaderType.STANDARD</code> : read it as an STANDARD FITS file.</li></ul> |
|--|


<code>Product product [OUTPUT, MANDATORY, default=null]</code>
--

The Product read from the FITS file.
--------------------------------------

## History

- 2008-07-09 - JCS: first release
- 2008-08-18 - JDS: added optional parameter reader (type) to allow transparent failover reading
- 2009-01-14 - JDS: SPR 5525: cleanup start

## 3.299. simpleFitsWriter

<b>Full Name:</b>	herschel.ia.toolbox.util.SimpleFitsWriterTask
<b>Alias:</b>	simpleFitsWriter
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.util import SimpleFitsWriterTask
<b>Category:</b>	<a href="#">task</a>

### Description

Saves a product in a FITS file

SimpleFitsWriterTask flow:

- if no filename is given, flow is finished with RuntimeException "File is required."
- if the file already exists and warn is checked: user is asked to confirm overwriting
- if the user does not confirm overwriting (or mode is not interactive), flow is finished with RuntimeException "Execution cancelled."
- Otherwise the product is saved in HCSS' FITS format in the chosen file

### Examples

#### Example 1: Saving a product into a file

```
p = Product()
file = "path_to_file"
simpleFitsWriter(product=p,file=file)
```

#### Example 2: Saving a product into a file asking before overwriting

```
p = Product()
file = "path_to_file"
simpleFitsWriter(product=p,file=file,warn=True)
```

## API Summary

#### Jython Syntax

```
simpleFitsWriter(<product>, <file>[, <warn>])
```

#### Properties

Product **product** [INPUT, MANDATORY, default=null]

String **file** [INPUT, MANDATORY, default=null]

Boolean **warn** [INPUT, OPTIONAL, default=false]

## API details

### Properties

Product **product** [INPUT, MANDATORY, default=null]

Product to be saved.

<code>String file [INPUT, MANDATORY, default=null]</code>
---

FITS filename to save the product into.
---

<code>Boolean warn [INPUT, OPTIONAL, default=false]</code>
--


If true, asks confirmation before overwriting.
--

## History

- 2008-07-08 - JCS: first release
- 2008-08-19 - JDS: Using PopUpDialog, SCR 4573: asking before overwriting
- 2008-11-24 - JDS: SPR 5525: cleanup start



## 3.300. SimpleImage

<b>Full Name:</b>	herschel.ia.dataset.image.SimpleImage
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.dataset.image import SimpleImage
<b>Category:</b>	<a href="#">Image</a>

### Description

A Product describing images.

SimpleImage is a Product describing images.

### Example

Example 1: Creating a SimpleImage
<pre>s = SimpleImage() s.setImage(myDouble2dImage)</pre>

## API Summary

Constructors
<b><code>SimpleImage()</code></b> The standard constructor
<b><code>SimpleImage(SimpleImage copy)</code></b> Copy constructor
<b><code>SimpleImage(String description)</code></b> Constructor with a description
Methods
<b><code>setImage(AbstractOrdered2dData image, Unit unit, String description)</code></b> Sets the image.
<b><code>setWcs(Wcs wcs)</code></b> Sets the world coordinates system.
<b><code>Wcs getWcs()</code></b> Returns the World Coordinates System.
<b><code>setImage(AbstractOrdered2dData image, Unit unit)</code></b> Sets the image.
<b><code>getIntensity(double row, double column)</code></b> Returns the intensity
<b><code>double getIntensityWorldCoordinates(double x, double y)</code></b> Returns the intensity of the image
<b><code>setIntensity(int row, int column, Number value)</code></b> Sets the intensity of the image.
<b><code>Number getPixel(int row, int column)</code></b> Returns 1 pixel value.

Methods	
<code>Image</code> <code>getPreview(float res)</code>	Returns a preview of the image
<code>AbstractOrdered2dData</code> <code>getError()</code>	Returns the error of the image as a <code>Numeric2d</code> .
<code>AbstractOrdered2dData</code> <code>getExposure()</code>	Returns the exposure of the image as a <code>Numeric2d</code> .
<code>Flag</code> <code>getFlag()</code>	Returns the flag of the image.
<code>int</code> <code>getHeight()</code>	Returns the height.
<code>AbstractOrdered2dData</code> <code>getImage()</code>	returns the image as a <code>Numeric2d</code> .
<code>Unit</code> <code>getUnit()</code>	Returns the unit.
<code>int</code> <code>getWidth()</code>	Returns the width
<code>double</code> <code>getWavelength()</code>	Returns the reference wavelength
<code>double</code> <code>getWavelength(Length unit)</code>	Returns the reference wavelength
<code>boolean</code> <code>hasError()</code>	Checks whether the image has an error.
<code>boolean</code> <code>hasExposure()</code>	Checks whether the image has an exposure.
<code>boolean</code> <code>hasFlag()</code>	Checks when the image has a flag.
<code>setUnit(Unit unit)</code>	Sets the unit.
<code>setWavelength(double wavelength)</code>	Sets the reference wavelength.
<code>setWavelength(double wavelength, Length unit)</code>	Sets the reference wavelength.
<code>removeError()</code>	Removes the error.
<code>removeExposure()</code>	Removes the exposure.
<code>removeFlag()</code>	Removes the flag.
<code>setImage(AbstractOrdered2dData image)</code>	Sets the image.
<code>setError(AbstractOrdered2dData error)</code>	

Methods
Sets the error.
<code>setError(AbstractOrdered2dData error, String description)</code> Sets the error.
<code>setFlag(Flag flag, String description)</code> Sets the flag.
<code>setFlag(Flag flag)</code> Sets the flag.
<code>setExposure(AbstractOrdered2dData exposure, String description)</code> Sets the exposure.
<code>setExposure(AbstractOrdered2dData exposure)</code> Sets the exposure.
<code>double getFrequency()</code> Returns the reference frequency.
<code>double getFrequency(Frequency freq)</code> Returns the reference frequency.
<code>setFrequency(double frequency)</code> Sets the reference frequency.
<code>setFrequency(double frequency, Frequency unit)</code> Sets the reference frequency.
<code>int[] getDimensions()</code> Returns the dimension.
<code>Double2d getImageData()</code> Returns the Image data.

## API details

### Constructors

<b>SimpleImage()</b>
A constructor which creates a standard SimpleImage. The standard SimpleImage consists of a Numeric2d for the image, no error and no integration time. The dimension of the standard SimpleImage is 0x0. The reference wavelength is set to 0.0 microns.
<b>Example</b>
Typical example on how to create an SimpleImage.
<pre>image=SimpleImage(description="ngc 6992", image=im, flag=flag, errors=er, unit=unit, wavelength=wavelength, wcs=wcs)</pre>
<b>SimpleImage(SimpleImage copy)</b>
Constructor which makes a copy from an existent SimpleImage.
<b>Argument</b>
<code>SimpleImage copy</code> [INPUT, MANDATORY]
<b>SimpleImage(String description)</b>
Creates a SimpleImage with a given description.

```
SimpleImage(String description)
```

**Argument**

```
String description [INPUT, MANDATORY]
```

## Methods

```
setImage(AbstractOrdered2dData image, Unit unit, String
description)
```

Sets the image. You can give a description to the image and give a unit. The given unit will automatically also be used for the errors on this image. If the new image has other dimensions than the original image, the errors, exposure and the flag are removed. If the new image has the same dimensions, then the old values for the errors, exposure and flag are kept (but the unit of the errors is not).

**Arguments**

```
AbstractOrdered2dData image [INPUT, MANDATORY]
```

```
Unit unit [INPUT, MANDATORY]
```

```
String description [INPUT, MANDATORY]
```

```
setWcs(Wcs wcs)
```

Sets the world coordinates system of the image.

**Argument**

```
Wcs wcs [INPUT, MANDATORY]
```

```
Wcs getWcs()
```

Returns the World Coordinates System of the image.

**Return**

```
Wcs
```

The World Coordinates System of the image.

```
setImage(AbstractOrdered2dData image, Unit unit)
```

Sets the image. You can give a unit. The given unit will automatically also be used for the errors on this image. If the new image has other dimensions than the original image, the errors, the exposure and the flag are removed. If the new image has the same dimensions, then the old values for the errors, exposure and the flag are kept (but the unit of the errors is not).

**Arguments**

```
AbstractOrdered2dData image [INPUT, MANDATORY]
```

```
Unit unit [INPUT, MANDATORY]
```

```
getIntensity(double row, double column)
```

Returns the intensity of the SimpleImage at a given point. If the pixel is flagged out, NaN is given back.

**Arguments**

```
double row [INPUT, MANDATORY]
```

```
double column [INPUT, MANDATORY]
```

```
double getIntensityWorldCoordinates(double x, double y)
```

Returns the intensity of the image at a given point in world coordinates. If the pixel is flagged out, NaN is given back.

<b>double</b> <code>getIntensityWorldCoordinates(double x, double y)</code>
<p><b>Arguments</b></p> <p>double <b>x</b> [INPUT, MANDATORY]  double <b>y</b> [INPUT, MANDATORY]</p> <p><b>Return</b></p> <p><b>double</b></p> <p>The intensity</p>
<b>setIntensity(int row, int column, Number value)</b>
<p>Sets the intensity of the image at a given point.</p> <p><b>Arguments</b></p> <p>int <b>row</b> [INPUT, MANDATORY]  int <b>column</b> [INPUT, MANDATORY]  Number <b>value</b> [INPUT, MANDATORY]</p>
<b>Number</b> <code>getPixel(int row, int column)</code>
<p>Returns 1 pixel value of the image.</p> <p><b>Arguments</b></p> <p>int <b>row</b> [INPUT, MANDATORY]  int <b>column</b> [INPUT, MANDATORY]</p> <p><b>Return</b></p> <p><b>Number</b></p> <p>1 pixel value of the image.</p>
<b>Image</b> <code>getPreview(float res)</code>
<p>Returns a new SimpleImage, but with a lower resolution if res is smaller than 1. A higher resolution is returned, if res is larger than 1. The spatial regridding is based on linear interpolation which will, in general, not be suitable for scientific purposes.</p> <p><b>Argument</b></p> <p>float <b>res</b> [INPUT, MANDATORY]</p> <p><b>Return</b></p> <p><b>Image</b></p> <p>The preview of the image</p>
<b>AbstractOrdered2dData</b> <code>getError()</code>
<p>Returns the error of the image as a Numeric2d containing the error of every pixel.</p> <p><b>Return</b></p> <p><b>AbstractOrdered2dData</b></p> <p>The error</p>
<b>AbstractOrdered2dData</b> <code>getExposure()</code>
<p>Returns the exposure of the image as a Numeric2d containing the exposure of every pixel.</p> <p><b>Return</b></p>

---

**AbstractOrdered2dData** `getExposure()`

**AbstractOrdered2dData**

The exposure

**Flag** `getFlag()`

Returns the flag of the image.

**Return**

**Flag**

The flag

**int** `getHeight()`

Returns the height of this SimpleImage.

**Return**

**int**

The height of this SimpleImage.

**AbstractOrdered2dData** `getImage()`

Returns the image as a Numeric2d containing the data of the image.

**Return**

**AbstractOrdered2dData**

The image as a Numeric2d

**Unit** `getUnit()`

Returns the unit of the image. The unit of the errors of this image is the same as the unit of the image.

**Return**

**Unit**

The unit

**int** `getWidth()`

Returns the width of this SimpleImage.

**Return**

**int**

The width of this SimpleImage.

**double** `getWavelength()`

Returns the reference wavelength of the image.

**Return**

**double**

The reference wavelength

<b>double getWavelength(Length unit)</b>
Returns the reference wavelength of the image.
<b>Argument</b>
Length unit [INPUT, MANDATORY]
<b>Return</b>
double
The reference wavelength
<b>boolean hasError()</b>
Returns true if the image has an error.
<b>Return</b>
boolean
True if the error is set.
<b>boolean hasExposure()</b>
Returns true if the image has an exposure.
<b>Return</b>
boolean
True if the exposure is set.
<b>boolean hasFlag()</b>
Returns true if the image has a flag.
<b>Return</b>
boolean
True if the image has a flag.
<b>setUnit(Unit unit)</b>
Sets the unit of the image. Adapting the unit of the image will also adapt the unit of the errors on the image.
<b>Argument</b>
Unit unit [INPUT, MANDATORY]
<b>setWavelength(double wavelength)</b>
Set the reference wavelength of the image in microns.
<b>Argument</b>
double wavelength [INPUT, MANDATORY]
<b>setWavelength(double wavelength, Length unit)</b>
Set the reference wavelength of the image.
<b>Arguments</b>
double wavelength [INPUT, MANDATORY]
Length unit [INPUT, MANDATORY]

**removeError()**

Removes the error, if an error exists.

**removeExposure()**

Removes the exposure, if an exposure exists.

**removeFlag()**

Removes the flag, if a flag exists.

**setImage([AbstractOrdered2dData](#) image)**

Sets the image. If the new image has other dimensions than the original image, the errors, exposure and flag are removed. If the new image has the same dimensions, then the old values for the errors, exposure and flag are kept.

**Argument**

[AbstractOrdered2dData](#) **image** [INPUT, MANDATORY]

**setError([AbstractOrdered2dData](#) error)**

Sets the errors of the image. The Numeric2d containing the errors should have the same dimensions as the image. If this is not the case, the errors will not be adapted.

**Argument**

[AbstractOrdered2dData](#) **error** [INPUT, MANDATORY]

**setError([AbstractOrdered2dData](#) error, [String](#) description)**

Sets the errors of the image. The Numeric2d containing the errors should have the same dimensions as the image. If this is not the case, the errors will not be adapted. The errors are also described.

**Arguments**

[AbstractOrdered2dData](#) **error** [INPUT, MANDATORY]

[String](#) **description** [INPUT, MANDATORY]

**setFlag([Flag](#) flag, [String](#) description)**

Sets the flag of every pixel of the image. The Flag should have the same dimensions as the image. If this is not the case, the Flag will not be adapted. The flag is also described.

**Arguments**

[Flag](#) **flag** [INPUT, MANDATORY]

[String](#) **description** [INPUT, MANDATORY]

**setFlag([Flag](#) flag)**

Sets the flag of every pixel of the image. The Flag should have the same dimensions as the image. If this is not the case, the Flag will not be adapted.

**Argument**

[Flag](#) **flag** [INPUT, MANDATORY]

**setExposure([AbstractOrdered2dData](#) exposure, [String](#) description)**

Sets the exposure of every pixel of the image. The Numeric2d containing the exposure should have the same dimensions as the image. If this is not the case, the exposure will not be adapted.

**Arguments**

[AbstractOrdered2dData](#) **exposure** [INPUT, MANDATORY]



**setExposure(**[AbstractOrdered2dData](#) exposure, [String](#) description)

[String](#) description [INPUT, MANDATORY]

**setExposure(**[AbstractOrdered2dData](#) exposure)

Sets the exposure of every pixel of the image. The Numeric2d containing the exposure should have the same dimensions as the image. If this is not the case, the exposure will not be adapted.

**Argument**

[AbstractOrdered2dData](#) exposure [INPUT, MANDATORY]

**double** getFrequency()

Returns the reference frequency of the image.

**Return**

**double**

The reference frequency of the image.

**double** getFrequency([Frequency](#) freq)

Returns the reference frequency of the image.

**Argument**

[Frequency](#) freq [INPUT, MANDATORY]

**Return**

**double**

The reference frequency of the image.

**setFrequency(double** frequency)

Set the reference frequency of the image in gigahertz.

**Argument**

double frequency [INPUT, MANDATORY]

**setFrequency(double** frequency, [Frequency](#) unit)

Set the reference frequency of the image.

**Arguments**

double frequency [INPUT, MANDATORY]

[Frequency](#) unit [INPUT, MANDATORY]

**int[]** getDimensions()

Returns the dimension (width, height) of this SimpleImage.

**Return**

**int[]**

The dimension (width, height) of this SimpleImage.

**Double2d** getImageData()

Returns the image data as a Double2d.


**Return**

**Double2d**

<code>Double2d getImageData()</code>
--------------------------------------

The image data as Double2d
----------------------------

## 3.301. SimpleStack

<b>Full Name:</b>	herschel.ia.slice.image.SimpleStack
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.slice.image import SimpleStack
<b>Category:</b>	<a href="#">Image</a>

### Description

A SimpleStack is a stack of Images.

The SimpleStack is a way to store and work with a stack of images in the HCSS

### Example

#### Example 1: Typical example on how to create a SimpleStack.

```
stack = SimpleStack(description="Some images")
stack.setImage(new SimpleImage())
```

## API Summary

Constructors	
<code>SimpleStack()</code>	The standard constructor
<code>SimpleStack(SimpleStack copy)</code>	The copy constructor
<code>SimpleStack(String description)</code>	The constructor with a description
Methods	
<code>copy()</code>	Returns a copy.
<code>addImage(Image image)</code>	Adds a new Image to the stack
<code>replaceImage(int layer, Image image)</code>	Replaces an image of the stack.
<code>int getDepth()</code>	Returns the number of layers of this stack
<code>SimpleImage getImage(int layer)</code>	Returns the chosen image from the Stack.
<code>boolean hasExposure(int layer)</code>	Checks whether the given layer has an exposure.
<code>boolean hasError(int layer)</code>	Checks whether the given layer has an error.
<code>boolean hasFlag(int layer)</code>	Checks whether the given layer has a flag.
<code>AbstractOrdered2dData getExposure(int layer)</code>	

Methods
Returns the exposure of the given layer as a Numeric2d.
<code>AbstractOrdered2dData</code> <b>getError</b> (int layer) Returns the error of the given layer as a Numeric2d.
<code>Flag</code> <b>getFlag</b> (int layer) Returns the flag of the given layer.
<b>setExposure</b> (int layer, <code>AbstractOrdered2dData</code> exposure) Sets the exposure of a certain layer.
<b>setError</b> (int layer, <code>AbstractOrdered2dData</code> errors) Sets the error of a certain layer.
<b>setFlag</b> (int layer, <code>Flag</code> flag) Sets the flag of a certain layer.
<b>removeError</b> (int layer) Removes the error of a certain layer.
<b>removeExposure</b> (int layer) Removes the exposure of a certain layer.
<b>removeFlag</b> (int layer) Removes the flag of a certain layer.
<code>double</code> <b>getIntensity</b> (int layer, double row, double column) Returns the intensity.
<b>setIntensity</b> (int layer, int row, int column, <code>Number</code> value) Sets the intensity of the stack.
<code>double</code> <b>getIntensityWorldCoordinates</b> (int layer, double x, double y) Returns the intensity of the stack
<code>int[]</code> <b>getDimensions</b> (int layer) Return the dimensions of the layer.
<code>int</code> <b>getHeight</b> (int layer) Returns the height
<code>int</code> <b>getWidth</b> (int layer) Returns the width.
<code>Unit</code> <b>getUnit</b> (int layer) Returns the unit.
<b>setUnit</b> (int layer, <code>Unit</code> unit) Sets the unit.
<b>setWavelength</b> (int layer, double wavelength) Sets the reference wavelength.
<b>setWavelength</b> (int layer, double wavelength, <code>Length</code> unit) Sets the reference wavelength.
<code>double</code> <b>getWavelength</b> (int layer) Returns the reference wavelength
<code>double</code> <b>getWavelength</b> (int layer, <code>Length</code> unit) Returns the reference wavelength

Methods
<b>Wcs</b> <code>getWcs(int layer)</code> Returns the world coordinates system.
<b>setWcs</b> (int layer, Wcs wcs) Sets the world coordinates system.
<b>Stack</b> <code>getPreview(float resolution)</code> Returns a preview of the stack
<b>removeImage</b> (int layer) Removes a layer.

## API details

### Constructors

<code>SimpleStack()</code>
A constructor which creates a standard SimpleStack.
<b>Example</b>
Typical example on how to create an SimpleStack.
<pre>image=SimpleStack(description="Some images")</pre>

<code>SimpleStack(SimpleStack copy)</code>
Makes a new SimpleStack from a copy of the given Stack.
<b>Argument</b>
<code>SimpleStack copy</code> [INPUT, MANDATORY]

<code>SimpleStack(String description)</code>
This constructor also sets the description of the SimpleStack
<b>Argument</b>
<code>String description</code> [INPUT, MANDATORY]

### Methods

<code>copy()</code>
Returns a copy from this SimpleStack.

<code>addImage(Image image)</code>
Adds a new image to the stack. The images is added as the last image.
<b>Argument</b>
<code>Image image</code> [INPUT, MANDATORY]

<code>replaceImage(int layer, Image image)</code>
Replaces an image of the stack.
<b>Arguments</b>
<code>int layer</code> [INPUT, MANDATORY]
<code>Image image</code> [INPUT, MANDATORY]

<b>int</b> <code>getDepth()</code>
Returns the number of layers of this stack.
<b>Return</b>
<b>int</b>
Returns the number of layers of this stack.
<b>SimpleImage</b> <code>getImage(int layer)</code>
Returns the chosen layer of the Stack as a SimpleImage.
<b>Argument</b>
<b>int layer</b> [INPUT, MANDATORY]
<b>Return</b>
<b>SimpleImage</b>
The chosen layer of the Stack.
<b>boolean</b> <code>hasExposure(int layer)</code>
Returns true if the layer has an exposure.
<b>Argument</b>
<b>int layer</b> [INPUT, MANDATORY]
<b>Return</b>
<b>boolean</b>
True if the exposure of the given layer is set.
<b>boolean</b> <code>hasError(int layer)</code>
Returns true if the layer has an error.
<b>Argument</b>
<b>int layer</b> [INPUT, MANDATORY]
<b>Return</b>
<b>boolean</b>
True if the error of the given layer is set.
<b>boolean</b> <code>hasFlag(int layer)</code>
Returns true if the layer has a flag.
<b>Argument</b>
<b>int layer</b> [INPUT, MANDATORY]
<b>Return</b>
<b>boolean</b>
True if the flag of the given layer is set.
<b>AbstractOrdered2dData</b> <code>getExposure(int layer)</code>
Returns the exposure of the given layer as a Numeric2d containing the exposure of every pixel.
<b>Argument</b>

**AbstractOrdered2dData** `getExposure(int layer)`

`int layer` [INPUT, MANDATORY]

**Return**

**AbstractOrdered2dData**

The exposure

**AbstractOrdered2dData** `getError(int layer)`

Returns the error of the given layer as a Numeric2d containing the error of every pixel.

**Argument**

`int layer` [INPUT, MANDATORY]

**Return**

**AbstractOrdered2dData**

The error

**Flag** `getFlag(int layer)`

Returns the flag of the given layer.

**Argument**

`int layer` [INPUT, MANDATORY]

**Return**

**Flag**

The flag

**setExposure(int layer, AbstractOrdered2dData exposure)**

Set the exposure of the given layer.

**Arguments**

`int layer` [INPUT, MANDATORY]

**AbstractOrdered2dData exposure** [INPUT, MANDATORY]

**setError(int layer, AbstractOrdered2dData errors)**

Set the error of the given layer.

**Arguments**

`int layer` [INPUT, MANDATORY]

**AbstractOrdered2dData errors** [INPUT, MANDATORY]

**setFlag(int layer, Flag flag)**

Set the flag of the given layer.

**Arguments**

`int layer` [INPUT, MANDATORY]

**Flag flag** [INPUT, MANDATORY]

**removeError(int layer)**

Removes the error of the given layer.

**Argument**

<b>removeError(int layer)</b>
int <b>layer</b> [INPUT, MANDATORY]
<b>removeExposure(int layer)</b>
Remove the exposure of the given layer.
<b>Argument</b>
int <b>layer</b> [INPUT, MANDATORY]
<b>removeFlag(int layer)</b>
Removes the flag of the given layer.
<b>Argument</b>
int <b>layer</b> [INPUT, MANDATORY]
<b>double getIntensity(int layer, double row, double column)</b>
Returns the intensity of the stack at a given point. If the pixel is masked out, NaN is given back.
<b>Arguments</b>
int <b>layer</b> [INPUT, MANDATORY]
double <b>row</b> [INPUT, MANDATORY]
double <b>column</b> [INPUT, MANDATORY]
<b>Return</b>
<b>double</b>
The intensity
<b>setIntensity(int layer, int row, int column, Number value)</b>
Sets the intensity of the stack at a given point.
<b>Arguments</b>
int <b>layer</b> [INPUT, MANDATORY]
int <b>row</b> [INPUT, MANDATORY]
int <b>column</b> [INPUT, MANDATORY]
<b>Number value</b> [INPUT, MANDATORY]
<b>double getIntensityWorldCoordinates(int layer, double x, double y)</b>
Returns the intensity of the stack at a given point in world coordinates. If the pixel is masked out, NaN is given back.
<b>Arguments</b>
int <b>layer</b> [INPUT, MANDATORY]
double <b>x</b> [INPUT, MANDATORY]
double <b>y</b> [INPUT, MANDATORY]
<b>Return</b>
<b>double</b>
The intensity
<b>int[] getDimensions(int layer)</b>
Returns the dimension (width * height) of the given layer of this SimpleStack.



<b>int[] getDimensions(int layer)</b>
<b>Argument</b> int layer [INPUT, MANDATORY]
<b>Return</b> int[] Returns the dimension (width * height) of the given layer this SimpleStack.
<b>int getHeight(int layer)</b>
Returns the height of the given layer of this SimpleStack.
<b>Argument</b> int layer [INPUT, MANDATORY]
<b>Return</b> int The height of the given layer of this SimpleStack.
<b>int getWidth(int layer)</b>
Returns the width of the given layer of this SimpleStack.
<b>Argument</b> int layer [INPUT, MANDATORY]
<b>Return</b> int The width of the given layer of this SimpleStack.
<b>Unit getUnit(int layer)</b>
Returns the unit of the given layer of the stack. The unit of the errors on this layer of the stack is the same as the unit of the image.
<b>Argument</b> int layer [INPUT, MANDATORY]
<b>Return</b> Unit The unit
<b>setUnit(int layer, Unit unit)</b>
Sets the unit of the given layer of the stack. Adapting the unit of the image will also adapt the unit of the errors on the given layer of the stack.
<b>Arguments</b> int layer [INPUT, MANDATORY] Unit unit [INPUT, MANDATORY]
<b>setWavelength(int layer, double wavelength)</b>
Set the reference wavelength of the given layer of the stack in microns.
<b>Arguments</b> int layer [INPUT, MANDATORY]

**setWavelength(int layer, double wavelength)**  
 double **wavelength** [INPUT, MANDATORY]

**setWavelength(int layer, double wavelength, Length unit)**  
 Set the reference wavelength of the given layer of the stack.  
**Arguments**  
 int **layer** [INPUT, MANDATORY]  
 double **wavelength** [INPUT, MANDATORY]  
 Length **unit** [INPUT, MANDATORY]

**double getWavelength(int layer)**  
 Returns the reference wavelength of the given layer of the stack.  
**Argument**  
 int **layer** [INPUT, MANDATORY]  
**Return**  
 double  
 The reference wavelength

**double getWavelength(int layer, Length unit)**  
 Returns the reference wavelength of the given layer of the stack.  
**Arguments**  
 int **layer** [INPUT, MANDATORY]  
 Length **unit** [INPUT, MANDATORY]  
**Return**  
 double  
 The reference wavelength

**Wcs getWcs(int layer)**  
 Returns the World Coordinates System of the given layer of the stack.  
**Argument**  
 int **layer** [INPUT, MANDATORY]  
**Return**  
 Wcs  
 The world coordinates system

**setWcs(int layer, Wcs wcs)**  
 Sets the World Coordinates System of the given layer of the stack.  
**Arguments**  
 int **layer** [INPUT, MANDATORY]  
 Wcs **wcs** [INPUT, MANDATORY]

**Stack getPreview(float resolution)**  
 Returns a preview of a stack with the same number of layers, but with a decrease in resolution in width and height.

**Stack** `getPreview(float resolution)`**Argument**`float resolution [INPUT, MANDATORY]`**Return****Stack**


The preview

**removeImage(int layer)**

Removes a layer from the stack.

**Argument**`int layer [INPUT, MANDATORY]`

## 3.302. SIN

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.Sin
<b>Alias:</b>	SIN
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import Sin

### Description

Computes the trigonometric sine of a number or array

Gives the sine of a number or array. The input is in radians, and may be of any type. Returns a float array for float input array, complex array for input complex array, and double array for any other numeric array type.

### Example

#### Example 1: Apply SIN on a Float1d

```
x=Float1d([0,0.5])
print SIN(x) # [0.0,0.47942555]
```

## API Summary

#### Jython Syntax

```
<y>=SIN(<x>)
```

#### Properties

any type **x** [INPUT, MANDATORY, default=no default value]

any type **y** [OUTPUT, NOT\_MANDATORY, default=no default value]

## API details

### Properties

any type **x** [INPUT, MANDATORY, default=no default value]

The input is in radians, and may be of any type.

any type **y** [OUTPUT, NOT\_MANDATORY, default=no default value]


Returns a float array for float input array, complex array for input complex array, and double array for any other numeric array type.

## See also

- [ARCSIN](#)
- [COS](#)
- [SINH](#)
- [TAN](#)



## 3.303. SINH

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.SinH
<b>Alias:</b>	SINH
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import SinH

### Description

Computes the trigonometric hyperbolic sine of an number or array

Gives the hyperbolic sine of a number or array. The input is in radians, and may be of any type. Returns a float array for float input array, complex array for input complex array, and double array for any other numeric array type.

## API Summary

<b>Jython Syntax</b>
<code>&lt;y&gt;=SINH (&lt;x&gt; )</code>

<b>Properties</b>
<code>any type <b>x</b> [INPUT, MANDATORY, default=no default value]</code>
<code>any type <b>y</b> [OUTPUT, NOT_MANDATORY, default=no default value]</code>

### Miscellaneous

Does not work for complex values.

## API details

### Properties


<code>any type <b>x</b> [INPUT, MANDATORY, default=no default value]</code>
The input is in radians, and may be of any type.

<code>any type <b>y</b> [OUTPUT, NOT_MANDATORY, default=no default value]</code>
Returns a float array for float input array, complex array for input complex array, and double array for any other numeric array type.

## See also

- [SIN](#)
- [ARCSIN](#)

## 3.304. SKEWNESS

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.Skewness
<b>Alias:</b>	SKEWNESS
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import Skewness

### Description

Yields the skewness of the elements in the input array.

The skewness is defined as the third moment divided by the standard deviation raised to the third power.

### Example

#### Example 1: Apply SKEWNESS on a Float1d

```
x=Float1d([1,3,2,3,4])
print SKEWNESS(x) # -0.19430208
```

## API Summary

### Jython Syntax

```
<y>=SKEWNESS(<x>)
```

### Properties

any scalar array **x** [INPUT, MANDATORY, default=no default value]

double **y** [OUTPUT, MANDATORY, default=no default value]

## API details

### Properties

any scalar array **x** [INPUT, MANDATORY, default=no default value]

The input array integral or floating-point arrays; the former implicitly transformed to a double array.

double **y** [OUTPUT, MANDATORY, default=no default value]

Returns a double


## See also

- [KURTOSIS](#)
- [MEAN](#)
- [MEDIAN](#)
- [STDDEV](#)

- VARIANCE



## 3.305. SkyAperturePhotometryExplorer

<b>Full Name:</b>	herschel.ia.gui.image.SkyAperturePhotometryExplorer
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.gui.image import SkyAperturePhotometryExplorer

### Description

An explorer for SkyAperturePhotometryProducts.

## API Summary

Constructors
<b>SkyAperturePhotometryExplorer()</b> The constructor of a new SkyAperturePhotometryExplorer.
<b>SkyAperturePhotometryExplorer(Object object)</b> The constructor of a new SkyAperturePhotometryExplorer associated
Methods
<b>Class getVariableType()</b> Returns the expected variable type for this SkyAperturePhotometryExplorer.
<b>JTable getResultsTable()</b> Constructs and returns the results table for this SkyAperturePhotometryExplorer.

## API details

### Constructors

<b>SkyAperturePhotometryExplorer()</b>
<b>SkyAperturePhotometryExplorer(Object object)</b> with the given object.
<b>Argument</b> <code>Object object</code> [INPUT, MANDATORY]


### Methods

<b>Class getVariableType()</b>
<b>Return</b> <code>Class</code> Returns the expected variable type for this SkyAperturePhotometryExplorer.
<b>JTable getResultsTable()</b>
<b>Return</b> <code>JTable</code>

<code>JTable</code> <code>getResultsTable()</code>
--

Returns the results table for this SkyAperturePhotometryExplorer.
---

## 3.306. SkyAperturePhotometryProduct

<b>Full Name:</b>	herschel.ia.dataset.image.SkyAperturePhotometryProduct
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.dataset.image import SkyAperturePhotometryProduct

### Description

A class to deal with the results of aperture photometry with a circular target aperture and an annular/rectangular sky aperture.

## API Summary

Constructor
<b><code>SkyAperturePhotometryProduct()</code></b> The constructor of a new SkyAperturePhotometryProduct.

Methods
<b><code>setAlgorithm(int index)</code></b> Sets the sky estimation algorithm for this SkyAperturePhotometryProduct to the
<b><code>setResultsTable(Double2d resultsTable)</code></b> Sets the results table for this SkyAperturePhotometryProduct to the
<b><code>String getAlgorithm()</code></b> Returns the String representation of the sky estimation algorithm for this
<b><code>double getSkyTotal()</code></b> Returns the total flux for this SkyAperturePhotometryProduct.
<b><code>double getNbOfSkyPixels()</code></b> Returns the number of pixels for the sky for this SkyAperturePhotometryProduct.
<b><code>double getSkyError()</code></b> Returns the error for the sky for this SkyAperturePhotometryProduct.
<b><code>double getTargetTotal()</code></b> Returns the total flux for the target (sky subtracted) for this
<b><code>double getNbOfTargetPixels()</code></b> Returns the number of pixels for the target (sky subtracted) for this
<b><code>double getIntensityPerTargetPixel()</code></b> Returns the intensity per pixel for the target (sky subtracted) for this
<b><code>double getTargetError()</code></b> Returns the error for the target (sky subtracted) for this

### Miscellaneous

Aperture specific information is stored in meta data, all other data (results of calculations) are stored in TableDatasets.

## API details

### Constructor

```
SkyAperturePhotometryProduct()
```

### Methods

```
setAlgorithm(int index)
```

algorithm with the given index.

**Argument**

`int index` [INPUT, MANDATORY]

```
setResultsTable(Double2d resultsTable)
```

given table.

**Argument**

`Double2d resultsTable` [INPUT, MANDATORY]

```
String getAlgorithm()
```

SkyAperturePhotometryProduct.

**Return**

`String`

Returns the String representation of the sky estimation algorithm for this SkyAperturePhotometryProduct.

```
double getSkyTotal()
```

**Return**

`double`

Returns the total flux for this SkyAperturePhotometryProduct.

```
double getNbOfSkyPixels()
```

**Return**

`double`

Returns the number of pixels for the sky for this SkyAperturePhotometryProduct.

```
double getSkyError()
```

**Return**

`double`

Returns the error for the sky for this SkyAperturePhotometryProduct.

```
double getTargetTotal()
```

SkyAperturePhotometryProduct.

**Return**

---

<b>double</b> <code>getTargetTotal()</code>
<b>double</b> Returns the total flux for the target (sky subtracted) for this SkyAperturePhotometryProduct.
<b>double</b> <code>getNbOfTargetPixels()</code>
SkyAperturePhotometryProduct. <b>Return</b> <b>double</b> Returns the number of pixels for the target (sky subtracted) for this SkyAperturePhotometryProduct.
<b>double</b> <code>getIntensityPerTargetPixel()</code>
SkyAperturePhotometryProduct. <b>Return</b> <b>double</b> Returns the intensity per pixel for the target (sky subtracted) for this SkyAperturePhotometryProduct.
<b>double</b> <code>getTargetError()</code>
SkyAperturePhotometryProduct. <b>Return</b> <b>double</b> Returns the error for the target (sky subtracted) for this SkyAperturePhotometryProduct.

## 3.307. SkyAperturePhotometryTask

<b>Full Name:</b>	herschel.ia.toolbox.image.SkyAperturePhotometryTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import SkyAperturePhotometryTask

### Description

image, INPUT, Image, MANDATORY, No default value

The image.

## API Summary

Properties
Double <b>centerX</b> [INPUT, OPTIONAL, default=Default value : NaN]
Double <b>centerY</b> [INPUT, OPTIONAL, default=Default value : NaN]
String <b>centerRA</b> [INPUT, OPTIONAL, default=Default value : "centerRA"]
String <b>centerDec</b> [INPUT, OPTIONAL, default=Default value : "centerDec"]
Double <b>radiusPixels</b> [INPUT, OPTIONAL, default=Default value : NaN]
Integer <b>radiusArcsec</b> [INPUT, OPTIONAL, default=Default value : 4]
String <b>algorithm</b> [INPUT, MANDATORY, default=Default value : NaN]
boolean <b>fractional</b> [INPUT, OPTIONAL, default=Default value : true]
AperturePhotometryProduct <b>result</b> [OUTPUT, MANDATORY, default=No default value]

### Miscellaneous

The parameters concerning the (annular/rectangular) sky aperture are specified in the subclasses/subtasks (AnnularSkyAperturePhotometryTask and RectangularSkyAperturePhotometryTask).

## API details


### Properties

<b>Double</b> <b>centerX</b> [INPUT, OPTIONAL, default=Default value : NaN]
The x-pixel-coordinate of the target center.
<b>Double</b> <b>centerY</b> [INPUT, OPTIONAL, default=Default value : NaN]
The y-pixel-coordinate of the target center.
<b>String</b> <b>centerRA</b> [INPUT, OPTIONAL, default=Default value : "centerRA"]
The right ascension of the target center.

---

<code>String centerDec [INPUT, OPTIONAL, default=Default value : "centerDec"]</code>
The declination of the target center.
<code>Double radiusPixels [INPUT, OPTIONAL, default=Default value : NaN]</code>
The radius of the circular target aperture in pixels.
<code>Integer radiusArcsec [INPUT, OPTIONAL, default=Default value : 4]</code>
The radius of the circular target aperture in arcsec.
<code>String algorithm [INPUT, MANDATORY, default=Default value : NaN]</code>
The sky estimation algorithm.
<code>boolean fractional [INPUT, OPTIONAL, default=Default value : true]</code>
The type of pixels.
<code>AperturePhotometryProduct result [OUTPUT, MANDATORY, default=No default value]</code>
The result.

## 3.308. SlicedCube

<b>Full Name:</b>	herschel.ia.slice.image.SlicedCube
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.slice.image import SlicedCube
<b>Category:</b>	<a href="#">Image</a>

### Description

A SlicedCube is a large cube which is stored in slices to make the memory usage lower.

A SlicedCube is a large cube which is stored in slices to make the memory usage lower.

### Example

#### Example 1: Typical example on how to create a SlicedCube.

```
cube = SlicedCube(description="My large cube")
cube.setImage(myData)
```

## API Summary

Constructors	
<code>SlicedCube()</code>	A constructor which creates a standard SlicedCube. The cube is sliced
<code>SlicedCube(SlicedCube copy)</code>	The copy constructor
<code>SlicedCube(String description)</code>	The constructor with a description
Methods	
<code>copy()</code>	Returns a copy.
<code>setSliceSize(int depth, int row, int column)</code>	Sets the size of the slices of the cube.
<code>int[] getSlicesize()</code>	Returns the size of the slices of the cube.
<code>SimpleCube getSlice(int sliceNumber)</code>	Returns the chosen slice.
<code>setImage(AbstractOrdered3dData cube, Unit unit)</code>	Sets the cube.
<code>Wcs getWcs()</code>	Returns the World Coordinates System.
<code>setWcs(Wcs wcs)</code>	Sets the world coordinates system.
<code>int[] getDimensions()</code>	Returns the dimensions.
<code>setImage(AbstractOrdered3dData cube)</code>	



Methods
Sets the cube.
<code>int getHeight()</code> Returns the height.
<code>int getWidth()</code> Returns the width
<code>int getDepth()</code> Returns the depth
<code>Unit getUnit()</code> Returns the unit.
<code>setUnit(Unit unit)</code> Sets the unit.
<code>getIntensity(int depth, double row, double column)</code> Returns the intensity
<code>Double getIntensityWorldCoordinates(int i, double x, double y)</code> Returns the intensity of the cube
<code>Number getPixel(int depth, int row, int column)</code> Returns 1 pixel value.
<code>setIntensity(int depth, int row, int column, Number value)</code> Sets the intensity of the cube.
<code>AbstractOrdered3dData getImage(int sliceNumber)</code> returns the image data of the slice as a Numeric3d.
<code>AbstractOrdered3dData getImage()</code> returns the image as a Numeric2d.
<code>boolean hasError()</code> Checks whether the cube has an error.
<code>setError(AbstractOrdered3dData error)</code> Sets the error.
<code>removeError()</code> Removes the error.
<code>Number getError(int depth, int row, int column)</code> Returns the error of 1 pixel.
<code>AbstractOrdered3dData getError(int sliceNumber)</code> returns the error of the slice as a Numeric3d.
<code>AbstractOrdered3dData getError()</code> Returns the error of the cube as a Numeric3d.
<code>boolean hasExposure()</code> Checks whether the cube has an exposure.
<code>setExposure(AbstractOrdered3dData exposure)</code> Sets the exposure.
<code>setExposure(AbstractOrdered3dData exposure, String description)</code> Sets the exposure.

Methods
<code>removeExposure()</code> Removes the exposure.
Number <code>getExposure(int depth, int row, int column)</code> Returns the exposure of 1 pixel.
AbstractOrdered3dData <code>getExposure(int sliceNumber)</code> returns the exposure of the slice as a Numeric3d.
AbstractOrdered3dData <code>getExposure()</code> Returns the exposure of the cube as a Numeric3d.
boolean <code>hasFlag()</code> Checks when the image has a flag.
<code>setFlag(Flag flag)</code> Sets the flag.
<code>setFlag(Flag flag, String description)</code> Sets the flag.
<code>removeFlag()</code> Removes the flag.
boolean <code>getFlag(int depth, int row, int column)</code> Returns the flag of 1 pixel.
Flag <code>getFlag(int sliceNumber)</code> returns the flag of the slice.
Flag <code>getFlag()</code> Returns the flag of the cube.
Cube <code>getPreview(float res)</code> Returns a preview of the cube
Double3d <code>getImageData()</code> Returns the Image data.

## API details

### Constructors

<b>SlicedCube()</b>
in pieces of 50x50x50 pixels. Every slice is kept in a ListContext as a SimpleCube. The usage of a SlicedCube should be transparent to the user. Exactly the same methods are available on a SlicedCube as on a SimpleCube.
<b>Example</b>
Typical example on how to create a SlicedCube.
<pre>cube=SlicedCube(description="ngc 6992", image=im, flag=flag, errors=er, quantity=quant, wavelength=wavelength, wcs=wcs)</pre>
<b>SlicedCube(SlicedCube copy)</b>
Makes a new SlicedCube from a copy of the given Cube.
<b>Argument</b>

**SlicedCube(SlicedCube copy)**

`SlicedCube copy` [INPUT, MANDATORY]

**SlicedCube(String description)**

This constructor also sets the description of the SlicedCube

**Argument**

`String description` [INPUT, MANDATORY]

## Methods

**copy()**

Returns a copy from this SlicedCube.

**setSliceSize(int depth, int row, int column)**

Sets the size of the slices of the cube. The standard size is 50x50x50. At this moment, the size should be set before adding data to the SlicedImage!

**Arguments**

`int depth` [INPUT, MANDATORY]

`int row` [INPUT, MANDATORY]

`int column` [INPUT, MANDATORY]

**int[] getSliceSize()**

Returns the size of the slices of the cube. The standard size is 50x50x50.

**Return**

`int[]`

The size of the slices (in depth, rows and columns)

**SimpleCube getSlice(int sliceNumber)**

Returns the chosen slice of the cube as a SimpleCube.

**Argument**

`int sliceNumber` [INPUT, MANDATORY]

**Return**

`SimpleCube`

The chosen slice of the Cube.

**setImage(AbstractOrdered3dData cube, Unit unit)**

Sets the cube. You can give a unit. The given unit will automatically also be used for the errors on this cube. If the new cube has other dimensions than the original cube, the errors, exposure and flag are removed. If the new cube has the same dimensions, then the old values for the errors, exposures and flag are kept (but the unit of the errors is not). The cube data will be automatically sliced.

**Arguments**

`AbstractOrdered3dData cube` [INPUT, MANDATORY]

`Unit unit` [INPUT, MANDATORY]

**Wcs getWcs()**

Returns the World Coordinates System of the cube.

---

**Wcs** `getWcs()`**Return****Wcs**

The World Coordinates System of the cube.

**setWcs**(**Wcs** `wcs`)

Sets the world coordinates system of the cube.

**Argument****Wcs** `wcs` [INPUT, MANDATORY]**int[]** `getDimensions()`

Returns the dimensions (depth, width, height) of this SlicedCube.

**Return****int[]**

Returns the dimensions (depth, width, height) of this SlicedCube.

**setImage**(**AbstractOrdered3dData** `cube`)

Sets the cube. The description is SlicedCube and the unit is Scalar.ONE. The given unit will automatically also be used for the errors on this cube. If the new cube has other dimensions than the original cube, the errors, exposure and flag are removed. If the new cube has the same dimensions, then the old values for the errors, exposures and flag are kept (but the unit of the errors is not). The cube data will be automatically sliced.

**Argument****AbstractOrdered3dData** `cube` [INPUT, MANDATORY]**int** `getHeight()`

Returns the height of this SimpleCube.

**Return****int**

The height of this SimpleCube.

**int** `getWidth()`

Returns the width of this SlicedCube.

**Return****int**

The width of this SlicedCube.

**int** `getDepth()`

Returns the depth of this SlicedCube.

**Return****int**

The depth of this SlicedCube.

**Unit** `getUnit()`

Returns the unit of the cube. The unit of the errors of this cube is the same as the unit of the cube.

**Return**

**Unit**

The unit

**setUnit**(**Unit** `unit`)

Sets the unit of the cube. Adapting the unit of the cube will also adapt the unit of the errors on the cube.

**Argument**

**Unit** `unit` [INPUT, MANDATORY]

**getIntensity**(**int** `depth`, **double** `row`, **double** `column`)

Returns the intensity of the SimpleCube at a given point. If the pixel is flagged out, NaN is given back.

**Arguments**

**int** `depth` [INPUT, MANDATORY]

**double** `row` [INPUT, MANDATORY]

**double** `column` [INPUT, MANDATORY]

**Double** `getIntensityWorldCoordinates`(**int** `i`, **double** `x`, **double** `y`)

Returns the intensity of the cube at a given point in world coordinates. If the pixel is flagged out, NaN is given back.

**Arguments**

**int** `i` [INPUT, MANDATORY]

**double** `x` [INPUT, MANDATORY]

**double** `y` [INPUT, MANDATORY]

**Return**

**Double**

The intensity

**Number** `getPixel`(**int** `depth`, **int** `row`, **int** `column`)

Returns 1 pixel value of the cube.

**Arguments**

**int** `depth` [INPUT, MANDATORY]

**int** `row` [INPUT, MANDATORY]

**int** `column` [INPUT, MANDATORY]

**Return**

**Number**

1 pixel value of the cube.

**setIntensity**(**int** `depth`, **int** `row`, **int** `column`, **Number** `value`)

Sets the intensity of the cube at a given point.

```
setIntensity(int depth, int row, int column, Number value)
```

**Arguments**

```
int depth [INPUT, MANDATORY]
int row [INPUT, MANDATORY]
int column [INPUT, MANDATORY]
Number value [INPUT, MANDATORY]
```

```
AbstractOrdered3dData getImage(int sliceNumber)
```

Returns the image data as a Numeric3d containing the data of the slice of the cube.

**Argument**

```
int sliceNumber [INPUT, MANDATORY]
```

**Return**

[AbstractOrdered3dData](#)

The image data of the slice as a Numeric3d

```
AbstractOrdered3dData getImage()
```

Returns the image as a Numeric2d containing the data of the image.

**Return**

[AbstractOrdered3dData](#)

The image as a Numeric2d

```
boolean hasError()
```

Returns true if the cube has an error.

**Return**

**boolean**

True if the error is set.

```
setError(AbstractOrdered3dData error)
```

Sets the errors of the cube. The Numeric3d containing the errors should have the same dimensions as the cube. If this is not the case, the errors will not be adapted.

**Argument**

```
AbstractOrdered3dData error [INPUT, MANDATORY]
```

```
removeError()
```

Removes the error, if an error exists.

```
Number getError(int depth, int row, int column)
```

Returns the error of 1 pixel.

**Arguments**

```
int depth [INPUT, MANDATORY]
int row [INPUT, MANDATORY]
int column [INPUT, MANDATORY]
```

**Return**

<b>Number</b> <code>getError(int depth, int row, int column)</code>
<p><b>Number</b></p> <p>The error of 1 pixel.</p>
<b>AbstractOrdered3dData</b> <code>getError(int sliceNumber)</code>
<p>Returns the error as a Numeric3d.</p> <p><b>Argument</b></p> <p>int <b>sliceNumber</b> [INPUT, MANDATORY]</p> <p><b>Return</b></p> <p><b>AbstractOrdered3dData</b></p> <p>The error of the slice as a Numeric3d</p>
<b>AbstractOrdered3dData</b> <code>getError()</code>
<p>Returns the error of the cube as a Numeric3d containing the error of every pixel.</p> <p><b>Return</b></p> <p><b>AbstractOrdered3dData</b></p> <p>The error</p>
<b>boolean</b> <code>hasExposure()</code>
<p>Returns true if the cube has an exposure.</p> <p><b>Return</b></p> <p><b>boolean</b></p> <p>True if the exposure is set.</p>
<b>setExposure(AbstractOrdered3dData exposure)</b>
<p>Sets the exposure of every pixel of the cube. The Numeric3d containing the exposure should have the same dimensions as the cube. If this is not the case, the exposure will not be adapted.</p> <p><b>Argument</b></p> <p><b>AbstractOrdered3dData exposure</b> [INPUT, MANDATORY]</p>
<b>setExposure(AbstractOrdered3dData exposure, String description)</b>
<p>Sets the exposure of every pixel of the cube. The Numeric3d containing the exposure should have the same dimensions as the cube. If this is not the case, the exposure will not be adapted.</p> <p><b>Arguments</b></p> <p><b>AbstractOrdered3dData exposure</b> [INPUT, MANDATORY]</p> <p><b>String description</b> [INPUT, MANDATORY]</p>
<b>removeExposure()</b>
<p>Removes the exposure, if an exposure exists.</p>
<b>Number</b> <code>getExposure(int depth, int row, int column)</code>
<p>Returns the exposure of 1 pixel.</p> <p><b>Arguments</b></p>

**Number** `getExposure(int depth, int row, int column)`

int **depth** [INPUT, MANDATORY]  
 int **row** [INPUT, MANDATORY]  
 int **column** [INPUT, MANDATORY]

**Return**

**Number**

The exposure of 1 pixel.

**AbstractOrdered3dData** `getExposure(int sliceNumber)`

Returns the exposure as a Numeric3d.

**Argument**

int **sliceNumber** [INPUT, MANDATORY]

**Return**

**AbstractOrdered3dData**

The exposure of the slice as a Numeric3d

**AbstractOrdered3dData** `getExposure()`

Returns the exposure of the cube as a Numeric3d containing the exposure of every pixel.

**Return**

**AbstractOrdered3dData**

The exposure

**boolean** `hasFlag()`

Returns true if the image has a flag.

**Return**

**boolean**

True if the image has a flag.

**setFlag(Flag flag)**

Sets the flag of every pixel of the cube. The Flag should have the same dimensions as the cube. If this is not the case, the Flag will not be adapted.

**Argument**

**Flag flag** [INPUT, MANDATORY]

**setFlag(Flag flag, String description)**

Sets the flag of every pixel of the cube. The Flag should have the same dimensions as the cube. If this is not the case, the Flag will not be adapted. The flag is also described.

**Arguments**

**Flag flag** [INPUT, MANDATORY]

**String description** [INPUT, MANDATORY]

**removeFlag()**

Removes the flag, if a flag exists.



---

**boolean** `getFlag(int depth, int row, int column)`

Returns the flag of 1 pixel.

**Arguments**

int **depth** [INPUT, MANDATORY]

int **row** [INPUT, MANDATORY]

int **column** [INPUT, MANDATORY]

**Return**

**boolean**

The flag of 1 pixel. True if flagged out.

**Flag** `getFlag(int sliceNumber)`

Returns the flag.

**Argument**

int **sliceNumber** [INPUT, MANDATORY]

**Return**

**Flag**

The flag of the slice

**Flag** `getFlag()`

Returns the flag of the cube.

**Return**

**Flag**

The flag

**Cube** `getPreview(float res)`

Returns a new SlicedImage, but with a lower resolution if res is smaller than 1. A higher resolution is returned, if res is larger than 1. The spatial regridding is based on linear interpolation which will, in general, not be suitable for scientific purposes.

**Argument**

float **res** [INPUT, MANDATORY]

**Return**

**Cube**

The preview of the cube

**Double3d** `getImageData()`


Returns the cube data as a Double3d.

**Return**

**Double3d**

The cube data as Double3d

## 3.309. SlicedImage

<b>Full Name:</b>	herschel.ia.slice.image.SlicedImage
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.slice.image import SlicedImage
<b>Category:</b>	<a href="#">Image</a>

### Description

A SlicedImage is a large image which is stored in slices to make the memory usage lower.

A SlicedImage is a large image which is stored in slices to make the memory usage lower.

### Example

**Example 1: Typical example on how to create a SlicedImage.**

```
image = SlicedImage(description="My large image")
image.setImage(myData)
```

## API Summary

Constructors	
<code>SlicedImage()</code>	A constructor which creates a standard SlicedImage. The image is sliced
<code>SlicedImage(SlicedImage copy)</code>	The copy constructor
<code>SlicedImage(String description)</code>	The constructor with a description
Methods	
<code>copy()</code>	Returns a copy.
<code>setSliceSize(int row, int column)</code>	Sets the size of the slices of the image.
<code>int[] getSlicesize()</code>	Returns the size of the slices of the image.
<code>SimpleImage getSlice(int sliceNumber)</code>	Returns the chosen slice.
<code>setImage(AbstractOrdered2dData image, Unit unit)</code>	Sets the image.
<code>setWavelength(double wavelength)</code>	Sets the reference wavelength.
<code>setWavelength(double wavelength, Length unit)</code>	Sets the reference wavelength.
<code>double getWavelength()</code>	Returns the reference wavelength
<code>double getWavelength(Length unit)</code>	

Methods
Returns the reference wavelength
<code>Wcs getWcs()</code> Returns the World Coordinates System.
<code>setWcs(Wcs wcs)</code> Sets the world coordinates system.
<code>int[] getDimensions()</code> Returns the dimension.
<code>setImage(AbstractOrdered2dData image)</code> Sets the image.
<code>int getHeight()</code> Returns the height.
<code>int getWidth()</code> Returns the width
<code>Unit getUnit()</code> Returns the unit.
<code>setUnit(Unit unit)</code> Sets the unit.
<code>getIntensity(double row, double column)</code> Returns the intensity
<code>double getIntensityWorldCoordinates(double x, double y)</code> Returns the intensity of the image
<code>Number getPixel(int row, int column)</code> Returns 1 pixel value.
<code>setIntensity(int row, int column, Number value)</code> Sets the intensity of the image.
<code>AbstractOrdered2dData getImage(int sliceNumber)</code> returns the image data of the slice as a Numeric2d.
<code>AbstractOrdered2dData getImage()</code> returns the image as a Numeric2d.
<code>boolean hasError()</code> Checks whether the image has an error.
<code>setError(AbstractOrdered2dData error)</code> Sets the error.
<code>removeError()</code> Removes the error.
<code>Number getError(int row, int column)</code> Returns the error of 1 pixel.
<code>AbstractOrdered2dData getError(int sliceNumber)</code> returns the error of the slice as a Numeric2d.
<code>AbstractOrdered2dData getError()</code> Returns the error of the image as a Numeric2d.

Methods
<p><code>boolean hasExposure()</code> Checks whether the image has an exposure.</p>
<p><code>setExposure(AbstractOrdered2dData exposure)</code> Sets the exposure.</p>
<p><code>setExposure(AbstractOrdered2dData exposure, String description)</code> Sets the exposure.</p>
<p><code>removeExposure()</code> Removes the exposure.</p>
<p><code>Number getExposure(int row, int column)</code> Returns the exposure of 1 pixel.</p>
<p><code>AbstractOrdered2dData getExposure(int sliceNumber)</code> returns the exposure of the slice as a Numeric2d.</p>
<p><code>AbstractOrdered2dData getExposure()</code> Returns the exposure of the image as a Numeric2d.</p>
<p><code>boolean hasFlag()</code> Checks when the image has a flag.</p>
<p><code>setFlag(Flag flag)</code> Sets the flag.</p>
<p><code>setFlag(Flag flag, String description)</code> Sets the flag.</p>
<p><code>removeFlag()</code> Removes the flag.</p>
<p><code>boolean getFlag(int row, int column)</code> Returns the flag of 1 pixel.</p>
<p><code>Flag getFlag(int sliceNumber)</code> returns the flag of the slice.</p>
<p><code>Flag getFlag()</code> Returns the flag of the image.</p>
<p><code>Image getPreview(float res)</code> Returns a preview of the image</p>
<p><code>Double2d getImageData()</code> Returns the Image data.</p>
<p><code>double getFrequency()</code> Returns the reference frequency.</p>
<p><code>double getFrequency(Frequency freq)</code> Returns the reference frequency.</p>
<p><code>setFrequency(double frequency)</code> Sets the reference frequency.</p>
<p><code>setFrequency(double frequency, Frequency unit)</code> Sets the reference frequency.</p>

## API details

### Constructors

#### **SlicedImage()**

in pieces of 500x500 pixels. Every slice is kept in a ListContext as a SimpleImage. The usage of a SlicedImage should be transparent to the user. Exactly the same methods are available on a SlicedImage as on a SimpleImage.

#### **Example**

Typical example on how to create a SlicedImage.

```
image=SlicedImage(description="ngc 6992", image=im, flag=flag, errors=er,
quantity=quant, wavelength=wavelength, wcs=wcs)
```

#### **SlicedImage(SlicedImage copy)**

Makes a new SlicedImage from a copy of the given Image.

#### **Argument**

**SlicedImage copy** [INPUT, MANDATORY]

#### **SlicedImage(String description)**

This constructor also sets the description of the SlicedImage

#### **Argument**

**String description** [INPUT, MANDATORY]

### Methods

#### **copy()**

Returns a copy from this SlicedImage.

#### **setSliceSize(int row, int column)**

Sets the size of the slices of the image. The standard size is 500 rows and 500 columns. At this moment, the size should be set before adding data to the SlicedImage!

#### **Arguments**

**int row** [INPUT, MANDATORY]

**int column** [INPUT, MANDATORY]

#### **int[] getSliceSize()**

Returns the size of the slices of the image. The standard size is 500 rows and 500 columns.

#### **Return**

**int[]**

The size of the slices (in rows and columns)

#### **SimpleImage getSlice(int sliceNumber)**

Returns the chosen slice of the image as a SimpleImage.

#### **Argument**

**int sliceNumber** [INPUT, MANDATORY]

---

```
SimpleImage getSlice(int sliceNumber)
```

**Return****SimpleImage**

The chosen slice of the Image.

```
setImage(AbstractOrdered2dData image, Unit unit)
```

Sets the image. You can give a unit. The given unit will automatically also be used for the errors on this image. If the new image has other dimensions than the original image, the errors, exposure and flag are removed. If the new image has the same dimensions, then the old values for the errors, exposures and flag are kept (but the unit of the errors is not). The image data will be automatically sliced.

**Arguments****AbstractOrdered2dData** image [INPUT, MANDATORY]**Unit** unit [INPUT, MANDATORY]

```
setWavelength(double wavelength)
```

Set the reference wavelength of the image in microns.

**Argument**double **wavelength** [INPUT, MANDATORY]

```
setWavelength(double wavelength, Length unit)
```

Set the reference wavelength of the image.

**Arguments**double **wavelength** [INPUT, MANDATORY]**Length** unit [INPUT, MANDATORY]

```
double getWavelength()
```

Returns the reference wavelength of the image.

**Return****double**

The reference wavelength

```
double getWavelength(Length unit)
```

Returns the reference wavelength of the image.

**Argument****Length** unit [INPUT, MANDATORY]**Return****double**

The reference wavelength

```
Wcs getWcs()
```

Returns the World Coordinates System of the image.

**Return****Wcs**

**Wcs** `getWcs()`

The World Coordinates System of the image.

**setWcs**(**WCS** `wcs`)

Sets the world coordinates system of the image.

**Argument**

**WCS** `wcs` [INPUT, MANDATORY]

**int[]** `getDimensions()`

Returns the dimension (width, height) of this SlicedImage.

**Return**

**int[]**

The dimension (width, height) of this SlicedImage.

**setImage**(**AbstractOrdered2dData** `image`)

Sets the image. If the new image has other dimensions than the original image, the errors, exposure and flag are removed. If the new image has the same dimensions, then the old values for the errors, exposure and flag are kept.

**Argument**

**AbstractOrdered2dData** `image` [INPUT, MANDATORY]

**int** `getHeight()`

Returns the height of this SimpleImage.

**Return**

**int**

The height of this SimpleImage.

**int** `getWidth()`

Returns the width of this SlicedImage.

**Return**

**int**

The width of this SlicedImage.

**Unit** `getUnit()`

Returns the unit of the image. The unit of the errors of this image is the same as the unit of the image.

**Return**

**Unit**

The unit

**setUnit**(**Unit** `unit`)

Sets the unit of the image. Adapting the unit of the image will also adapt the unit of the errors on the image.

**setUnit(Unit unit)**

**Argument**

`Unit unit` [INPUT, MANDATORY]

**getIntensity(double row, double column)**

Returns the intensity of the SlicedImage at a given point. If the pixel is flagged out, NaN is given back.

**Arguments**

`double row` [INPUT, MANDATORY]

`double column` [INPUT, MANDATORY]

**double getIntensityWorldCoordinates(double x, double y)**

Returns the intensity of the image at a given point in world coordinates. If the pixel is flagged out, NaN is given back.

**Arguments**

`double x` [INPUT, MANDATORY]

`double y` [INPUT, MANDATORY]

**Return**

**double**

The intensity

**Number** `getPixel(int row, int column)`

Returns 1 pixel value of the image.

**Arguments**

`int row` [INPUT, MANDATORY]

`int column` [INPUT, MANDATORY]

**Return**

**Number**

1 pixel value of the image.

**setIntensity(int row, int column, Number value)**

Sets the intensity of the image at a given point.

**Arguments**

`int row` [INPUT, MANDATORY]

`int column` [INPUT, MANDATORY]

`Number value` [INPUT, MANDATORY]

**AbstractOrdered2dData** `getImage(int sliceNumber)`

Returns the image data as a Numeric2d containing the data of the slice of the image.

**Argument**

`int sliceNumber` [INPUT, MANDATORY]

**Return**

**AbstractOrdered2dData**



<b>AbstractOrdered2dData</b> getImage(int sliceNumber)
The image data of the slice as a Numeric2d
<b>AbstractOrdered2dData</b> getImage()
Returns the image as a Numeric2d containing the data of the image.
<b>Return</b>
<b>AbstractOrdered2dData</b>
The image as a Numeric2d
<b>boolean</b> hasError()
Returns true if the image has an error.
<b>Return</b>
<b>boolean</b>
True if the error is set.
<b>setError(AbstractOrdered2dData error)</b>
Sets the errors of the image. The Numeric2d containing the errors should have the same dimensions as the image. If this is not the case, the errors will not be adapted.
<b>Argument</b>
<b>AbstractOrdered2dData error</b> [INPUT, MANDATORY]
<b>removeError()</b>
Removes the error, if an error exists.
<b>Number</b> getError(int row, int column)
Returns the error of 1 pixel.
<b>Arguments</b>
int row [INPUT, MANDATORY]
int column [INPUT, MANDATORY]
<b>Return</b>
<b>Number</b>
The error of 1 pixel.
<b>AbstractOrdered2dData</b> getError(int sliceNumber)
Returns the error as a Numeric2d.
<b>Argument</b>
int sliceNumber [INPUT, MANDATORY]
<b>Return</b>
<b>AbstractOrdered2dData</b>
The error of the slice as a Numeric2d
<b>AbstractOrdered2dData</b> getError()
Returns the error of the image as a Numeric2d containing the error of every pixel.

<b>AbstractOrdered2dData</b> <code>getError()</code>
<p><b>Return</b></p> <p><b>AbstractOrdered2dData</b></p> <p>The error</p>
<b>boolean</b> <code>hasExposure()</code>
<p>Returns true if the image has an exposure.</p> <p><b>Return</b></p> <p><b>boolean</b></p> <p>True if the exposure is set.</p>
<b>setExposure</b> ( <b>AbstractOrdered2dData</b> exposure)
<p>Sets the exposure of every pixel of the image. The Numeric2d containing the exposure should have the same dimensions as the image. If this is not the case, the exposure will not be adapted.</p> <p><b>Argument</b></p> <p><b>AbstractOrdered2dData</b> exposure [INPUT, MANDATORY]</p>
<b>setExposure</b> ( <b>AbstractOrdered2dData</b> exposure, <b>String</b> description)
<p>Sets the exposure of every pixel of the image. The Numeric2d containing the exposure should have the same dimensions as the image. If this is not the case, the exposure will not be adapted.</p> <p><b>Arguments</b></p> <p><b>AbstractOrdered2dData</b> exposure [INPUT, MANDATORY]</p> <p><b>String</b> description [INPUT, MANDATORY]</p>
<b>removeExposure</b> ()
<p>Removes the exposure, if an exposure exists.</p>
<b>Number</b> <code>getExposure(int row, int column)</code>
<p>Returns the exposure of 1 pixel.</p> <p><b>Arguments</b></p> <p>int row [INPUT, MANDATORY]</p> <p>int column [INPUT, MANDATORY]</p> <p><b>Return</b></p> <p><b>Number</b></p> <p>The exposure of 1 pixel.</p>
<b>AbstractOrdered2dData</b> <code>getExposure(int sliceNumber)</code>
<p>Returns the exposure as a Numeric2d.</p> <p><b>Argument</b></p> <p>int sliceNumber [INPUT, MANDATORY]</p> <p><b>Return</b></p> <p><b>AbstractOrdered2dData</b></p> <p>The exposure of the slice as a Numeric2d</p>

<b>AbstractOrdered2dData</b> <code>getExposure()</code>
Returns the exposure of the image as a Numeric2d containing the exposure of every pixel.
<b>Return</b>
<b>AbstractOrdered2dData</b>
The exposure
<b>boolean</b> <code>hasFlag()</code>
Returns true if the image has a flag.
<b>Return</b>
<b>boolean</b>
True if the image has a flag.
<b>setFlag(Flag flag)</b>
Sets the flag of every pixel of the image. The Flag should have the same dimensions as the image. If this is not the case, the Flag will not be adapted.
<b>Argument</b>
<b>Flag flag</b> [INPUT, MANDATORY]
<b>setFlag(Flag flag, String description)</b>
Sets the flag of every pixel of the image. The Flag should have the same dimensions as the image. If this is not the case, the Flag will not be adapted. The flag is also described.
<b>Arguments</b>
<b>Flag flag</b> [INPUT, MANDATORY]
<b>String description</b> [INPUT, MANDATORY]
<b>removeFlag()</b>
Removes the flag, if a flag exists.
<b>boolean</b> <code>getFlag(int row, int column)</code>
Returns the flag of 1 pixel.
<b>Arguments</b>
<b>int row</b> [INPUT, MANDATORY]
<b>int column</b> [INPUT, MANDATORY]
<b>Return</b>
<b>boolean</b>
The flag of 1 pixel. True if flagged out.
<b>Flag</b> <code>getFlag(int sliceNumber)</code>
Returns the flag.
<b>Argument</b>
<b>int sliceNumber</b> [INPUT, MANDATORY]
<b>Return</b>
<b>Flag</b>

<b>Flag</b> <code>getFlag(int sliceNumber)</code>
The flag of the slice
<b>Flag</b> <code>getFlag()</code>
Returns the flag of the image.
<b>Return</b>
<b>Flag</b>
The flag
<b>Image</b> <code>getPreview(float res)</code>
Returns a new SlicedImage, but with a lower resolution if res is smaller than 1. A higher resolution is returned, if res is larger than 1. The spatial regridding is based on linear interpolation which will, in general, not be suitable for scientific purposes.
<b>Argument</b>
float <b>res</b> [INPUT, MANDATORY]
<b>Return</b>
<b>Image</b>
The preview of the image
<b>Double2d</b> <code>getImageData()</code>
Returns the image data as a Double2d.
<b>Return</b>
<b>Double2d</b>
The image data as Double2d
<b>double</b> <code>getFrequency()</code>
Returns the reference frequency of the image.
<b>Return</b>
<b>double</b>
The reference frequency of the image.
<b>double</b> <code>getFrequency(Frequency freq)</code>
Returns the reference frequency of the image.
<b>Argument</b>
<b>Frequency</b> <b>freq</b> [INPUT, MANDATORY]
<b>Return</b>
<b>double</b>
The reference frequency of the image.
<b>setFrequency(double frequency)</b>
Set the reference frequency of the image in gigahertz.
<b>Argument</b>

<b>setFrequency(double frequency)</b>
---------------------------------------

double <b>frequency</b> [INPUT, MANDATORY]
--

<b>setFrequency(double frequency, Frequency unit)</b>
---

Set the reference frequency of the image.
---


<b>Arguments</b>
------------------

double <b>frequency</b> [INPUT, MANDATORY]
--

<b>Frequency unit</b> [INPUT, MANDATORY]
--

## 3.310. SmoothingTask

---


<b>Full Name:</b>	herschel.ia.toolbox.image.SmoothingTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import SmoothingTask

### Description

An abstract Task for smoothing.

An abstract Task for smoothing images.

## 3.311. SmoothSpectrum

<b>Full Name:</b>	herschel.ia.toolbox.spectrum.SmoothSpectrum
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.spectrum import SmoothSpectrum

### Description

Task for smoothing the segments included in a spectrum container according to a selected filter.

The other attributes found in the spectra are not processed but just copied to the result container.

Flags and weights can be included in the processing by setting the 'variant'-parameter accordingly.

## API Summary

Properties
SpectrumContainer <b>ds</b> [INPUT, MANDATORY, default=no default value.]
SpectrumContainer <b>result</b> [OUTPUT, MANDATORY, default=no default value.]
String <b>filter</b> [INPUT, OPTIONAL, default=no default value.]
Double <b>width</b> [INPUT, OPTIONAL, default=no default value.]
String <b>variant</b> [INPUT, OPTIONAL, default=no default value.]
String <b>edge</b> [INPUT, OPTIONAL, default="REPEAT".]
Boolean <b>center</b> [INPUT, OPTIONAL, default=True.]
Boolean <b>overwrite</b> [INPUT, OPTIONAL, default=False.]

## API details

### Properties

<b>SpectrumContainer ds</b> [INPUT, MANDATORY, default=no default value.]
Input container with the spectra to be smoothed.
<b>SpectrumContainer result</b> [OUTPUT, MANDATORY, default=no default value.]
Output container with the smoothed spectra.
<b>String filter</b> [INPUT, OPTIONAL, default=no default value.]
Filter (convolution) to be applied. Available are: "Box" and "Gaussian".
<b>Double width</b> [INPUT, OPTIONAL, default=no default value.]
Smoothing width parameter to configure the filter/convolution kernel. It is specified as a number of channels.
<b>String variant</b> [INPUT, OPTIONAL, default=no default value.]
Specify the variant of processing mode you would like to run (including flags / weights / ...). HCSS defaults include: "flux" / "flux-weight" / "flux-flag-weight"

**String** `edge` [INPUT, OPTIONAL, default="REPEAT".]

Parameter to configure the behavior at the edges: "ZEROES", "CIRCULAR", "REPEAT".

**Boolean** `center` [INPUT, OPTIONAL, default=True.]

Parameter to configure the behavior of the convolution: If set to true the smoothed value is assigned to the center of the smoothing interval. Otherwise, it is assigned at the left edge of the smoothing interval.

**Boolean** `overwrite` [INPUT, OPTIONAL, default=False.]

Specify whether the input data container can be reused - the values found therein are overwritten.


## History

- 2008-03-19 - meli:initial.



## 3.312. SOLVE

---

<b>Full Name:</b>	herschel.ia.numeric.toolbox.matrix.doc.SOLVE.entry.urm.xml
<b>Alias:</b>	SOLVE
<b>Type:</b>	Unknown (XML-based documentation) - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.matrix.doc import SOLVE.entry.urm.xml

### Description

Solves systems of linear equations.

*This wrapper is deprecated. Please, use the `MatrixSolve` Java class.*


### Limitations

This is a Jython wrapper function for the numeric `MatrixSolve(b)(A)`.

### See also

- [MatrixSolve](#)

## 3.313. SORT

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.Sort
<b>Alias:</b>	SORT
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import Sort

### Description

Sorts the specified array into ascending natural order.

Index sorting is available as a special case of SORT i.e. SORT.BY\_INDEX which returns an index array. The SORT.IS\_SORTED function tests if the given array is sorted.

### Examples

#### Example 1: Apply SORT on a DoubleId

```
x=DoubleId([-1,4,2,7,2,-6,-8,3,2])
print SORT(x) # [-8.0,-6.0,-1.0,2.0,2.0,2.0,3.0,4.0,7.0]
```

#### Example 2: Apply SORT.BY\_INDEX

```
x=DoubleId([-1,4,2,7,2,-6,-8,3,2])
print SORT.BY_INDEX(x) # [6,5,0,2,4,8,7,1,3]
```

#### Example 3: Apply SORT.IS\_SORTED

```
x=DoubleId([-1,4,2,7,2,-6,-8,3,2])
print SORT.IS_SORTED(x) # 0 (false)
```

## API Summary

#### Jython Syntax

```
<y>=SORT(<x>)
```

#### Properties

any array **x** [INPUT, MANDATORY, default=no default value]

an array **y** [OUTPUT, MANDATORY, default=no default value]

## API details

### Properties


any array **x** [INPUT, MANDATORY, default=no default value]

The input array can be an array of rank 1

an array **y** [OUTPUT, MANDATORY, default=no default value]

Returns an array with the same number of elements as the input array and sorted in the ascending natural order.

## 3.314. SourceExtractorTask

<b>Full Name:</b>	herschel.ia.toolbox.srcext.SourceExtractorTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.srcext import SourceExtractorTask
<b>Category:</b>	<a href="#">task</a>

### Description

This task extracts point sources from an HCSS SimpleImage image.

This task extracts point sources from an HCSS SimpleImage image.

### Example

#### Example 1: Extract sources from a SimpleImage

```
# myImage is a SimpleImage
disp = Display(myImage)
# Extract a list of sources from the image
sourceList = sourceExtractor(
    image = myImage,          # Image name
    detThreshold = 0.2,      # Threshold in DAOPHOT H units
    fwhm = 17.0,             # FWHM of PRF (arcsec)
    #prf = "",               # FITS file containing PRF
    #corner1Ra = 0.3,        # Minimum RA to consider (degrees)
    #corner1Dec = 0.3,        # Minimum dec to consider (degrees)
    #corner2Ra = 0.5,        # Maximum RA to consider (degrees)
    #corner2Dec = 0.5,        # Maximum dec to consider (degrees)
    #algorithm = "daophot",  # DAOPHOT only at present
    pixelRegion = 2.5,       # Source search radius in pixels
)
# How many sources found?
print "Found", sourceList.getSize(), "sources."
# Display each source on the image
wcs = myImage.getWcs()
for source in sourceList.iterator():
    # Find the image position in pixels
    x, y = wcs.getPixelCoordinates(source.getRa(), source.getDec())
    # Display a circle around the source location
    disp.addCircle(x, y, 5, 2, java.awt.Color.YELLOW)
```

## API Summary

Properties
SimpleImage <b>image</b> [INPUT, MANDATORY, default=no default value]
Double <b>detThreshold</b> [INPUT, MANDATORY, default=no default value]
Double <b>fwhm</b> [INPUT, MANDATORY, default=no default value]
SimpleImage <b>prf</b> [INPUT, OPTIONAL, default=no default value]
Double <b>pixelRegion</b> [INPUT, MANDATORY, default=no default value]
String <b>algorithm</b> [INPUT, OPTIONAL, default=default value: daophot]
Double <b>corner1Ra</b> [INPUT, OPTIONAL, default=default value: Ra of image pixel (0)]
Double <b>corner1Dec</b> [INPUT, OPTIONAL, default=default value: Dec of image pixel (0)]

Properties
Double <b>corner2Ra</b> [INPUT, OPTIONAL, default=default value: Ra of image pixel (width-1)]
Double <b>corner2Dec</b> [INPUT, OPTIONAL, default=default value: Dec of image pixel (width-1)]
SourceListProduct <b>inputSourceList</b> [INPUT, OPTIONAL, default=no default value]
Double <b>fluxPriorsLambda</b> [INPUT, OPTIONAL, default=no default value]
Boolean <b>fitBackground</b> [INPUT, OPTIONAL, default=no default value]
Boolean <b>subtractMedianBackground</b> [INPUT, OPTIONAL, default=no default value]
Boolean <b>returnPixelCoordinates</b> [INPUT, OPTIONAL, default=default value: False]

## API details

### Properties

<b>SimpleImage</b> <b>image</b> [INPUT, MANDATORY, default=no default value]
Image map to search for point sources
<b>Double</b> <b>detThreshold</b> [INPUT, MANDATORY, default=no default value]
Threshold at which a local maximum is detected
<b>Double</b> <b>fwhm</b> [INPUT, MANDATORY, default=no default value]
Width in arcsecs of a gaussian default beam profile. For SPIRE, the values should be: <ul style="list-style-type: none"> <li>• PSW : 18.6</li> <li>• PMW : 24.0</li> <li>• PLW : 35.2</li> </ul>
<b>SimpleImage</b> <b>prf</b> [INPUT, OPTIONAL, default=no default value]
SimpleImage of a custom point response function. If defined, this will be used in preference to the default gaussian.
<b>Double</b> <b>pixelRegion</b> [INPUT, MANDATORY, default=no default value]
Radius around each pixel to consider when searching for local maxima.
<b>String</b> <b>algorithm</b> [INPUT, OPTIONAL, default=default value: daophot]
Algorithm to use to extract sources. Currently only DAOPHOT is implemented; in future releases other algorithms (notably the Bayesian SussExtractor) will be available.
<b>Double</b> <b>corner1Ra</b> [INPUT, OPTIONAL, default=default value: Ra of image pixel (0)]
These "corner..." parameters locate two points on the image in world coordinates, defining opposite corners of a rectangle. Only sources within this rectangle will be returned in the output

**Double** corner1Ra [INPUT, OPTIONAL, default=default value: Ra of image pixel (0)]

SourceListProduct. If these parameters are not used then the entire map will be searched. Otherwise, if at least one of these parameters are defined, then all four must be.

**Double** corner1Dec [INPUT, OPTIONAL, default=default value: Dec of image pixel (0)]

See description for corner1Ra.

**Double** corner2Ra [INPUT, OPTIONAL, default=default value: Ra of image pixel (width-1)]

See description for corner1Ra.

**Double** corner2Dec [INPUT, OPTIONAL, default=default value: Dec of image pixel (width-1)]

See description for corner1Ra.

**SourceListProduct** inputSourceList [INPUT, OPTIONAL, default=no default value]

SourceListProduct containing a list of "known" source positions, at which the fluxes will be extracted.

**Double** fluxPriorsLambda [INPUT, OPTIONAL, default=no default value]

Lambda value for SUSSEXtractor flux priors: 0 = tophat, 1 = Jeffreys, >1 = deboost

**Boolean** fitBackground [INPUT, OPTIONAL, default=no default value]

SUSSEXtractor flag to fit background as a free parameter


**Boolean** subtractMedianBackground [INPUT, OPTIONAL, default=no default value]

SUSSEXtractor flag to subtract median background from image

**Boolean** returnPixelCoordinates [INPUT, OPTIONAL, default=default value: False]

Return x, y coordinates of sources in ra, dec columns. If image has a valid WCS, FWHM is assumed to be in arcsec; otherwise FWHM is assumed to be in pixels

## 3.315. Spectrum1d

<b>Full Name:</b>	herschel.ia.dataset.spectrum.Spectrum1d
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.dataset.spectrum import Spectrum1d
<b>Category:</b>	<a href="#">Datasets</a>

### Description

Spectrum1d is an extension of AbstractSpectrumDataset which in turn

is an extension of (Strict)TableDataset. It is a 1-dimensional incarnation of a SpectrumDataset.

Spectrum1d implements an iterator over spectral segments when these are defined.

Within a Spectrum1d there are provisions for 4 (predefined) columns.

1. flux, a Double1d array. This flux column is more or less obligatory, otherwise there can't be much talk of a spectrum.
2. weight. A Double1d array of the same dimensionality as flux.  
 weight = 0, means that the corresponding samples are irrelevant.  
 weight = 1 / stdev<sup>2</sup>, if such a value is available for the fluxes.
3. flag, an Int1d array of the same size as flux. The definition of flags is of course problem dependent. It is suggested to store the meaning of the flags in MetaData.
4. segment, an Int1d array of the same size as flux. The values within this array indicate to which segment the corresponding flux/weight/flag/wave belong. If this column is not present it is assumed the Spectrum1d contains only one {[SpectralSegment spectral segment](#)}.

The other part that a spectrum needs is a frequency or wavelength scale. See {[herschel.ia.dataset.spectrum.AbstractSpectrumDataset](#)}

### Example

#### Example 1: In Jide:

```
#flux is a Double1d
#segment is a Int1d of the same length containing [1,1,...1,2,2,...2,3,3...]
s1 = Spectrum1d()
s1.setFlux( flux )
s1.setSegment( segment )
it = s1.iterator()
seg = s1.getSpectralSegment()
while it.hasNext() :
    print F.p( seg.getFlux() )           # gets the 1's, the 2's etc.
    seg = it.next()
```


### Limitations

Spectrum1d still is a TableDataset and can be addressed as such. If you do so, the special methods of Spectrum1d (and its predecessors, AbstractSpectrumDataset and StrictTableDataset) are **not** guaranteed to work.

## History

- 06-03-2006 DK.

## 3.316. Spectrum2d

<b>Full Name:</b>	herschel.ia.dataset.spectrum.Spectrum2d
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.dataset.spectrum import Spectrum2d
<b>Category:</b>	<a href="#">Datasets</a>

### Description

Spectrum2d is an extension of AbstractSpectrumDataset which in turn

is an extension of (Strict)TableDataset. It is a 2-dimensional incarnation of a SpectrumDataset.

Within a Spectrum2d there are provisions for 3 (predefined) columns.

1. flux, a Double2d array, where the first axis runs over the spectral dimension and the second axis runs over e.g. time. In the following this time index is called sequential index or sequindex.

There is no requirement that either axis projects monotonically or equidistantly on the frequency/sequindex scale. It is not even necessary that they are independent, ie. frequency can change over sequindex. This flux column is more or less obligatory, otherwise there can't be much talk of a spectrum.

2. weight. An Double2d array of the same dimensionality as flux.

weight = 0, means that the corresponding samples are irrelevant.

weight =  $1 / \text{stdev}^2$ , if such a value is available for the fluxes.

3. flag, an Int1d array of the same size as flux. The definition of flags is of course problem dependent. It is suggested to store the meaning of the flags in MetaData.

The other part that a spectrum needs is a frequency or wavelength scale. See [{@link herschel.ia.dataset.spectrum.AbstractSpectrumDataset}](#)

As a further extension of the Spectrum2d we introduce the concept of "subbands". Subbands are vertical splits in the flux (and weight, flag etc.) columns, equivalent to (functionality of) the segment column in [{@link Spectrum1d}](#). The flux etc. columns are replaced with flux\_1, flux\_2, ... columns, depending on how many subbands were defined. The definition of the subbands is stored in small array MetaData subbandstart and subbandlength. [{@link herschel.ia.dataset.spectrum.StrictTableDataset#setMeta\( String name, Double1d data \)}](#) Operations of split and join are exact inverses of each other as long as the metadata of subbandstart and subbandlength is kept consistent and provided that the subband ranges cover the complete width of flux. Otherwise what is lost will stay so.

The [{@link SpectralSegment SpectralSegment}](#) interface is fully implemented on Spectrum2d, whether it has subbands or not. When there are no subbands, each time a next segment is requested, the next row is returned. When subbands are present, first a row from the next subband at the same sequential index is returned. When there are no more subbands, the row at the next sequindex in the first subband is returned. This behaviour can be overruled by [{@link #setColumnFirst\( boolean cf \)}](#).

### Example

#### Example 1: In Jide:

```
flux = Double2d()
for i in range(5) : flux.appendRow( Double1d( range(1000 ) ) + i )
```



**Example 1: In Jide:**

```
flag = Int2d( 5, 1000 )
s2 = Spectrum2d( flux, None, flag )
F = DataFormatter()
print F.p( s2.getFlux( ), 6 )
s2.setMeta( "subbandstart", Int1d( [0,100,500] ) )
s2.setMeta( "subbandlength", Int1d( [100,200,400] ) )
s2.splitInSegments( [ "flux", "flag" ] );
print F.p( s2.getFlux( 2 ) )
print s2.getSegmentCount()           # 15 = 5 * 3
it = s2.iterator()
seg = s2.getSpectralSegment()
while it.hasNext() :
    seg = it.next()
    print F.p( seg.getFlux() )
```


## Limitations

Spectrum2d still **is** a TableDataset and can be addressed as such. If you do so, the special methods of Spectrum2d (and its predecessors, AbstractSpectrumDataset and StrictTableDataset) are **not** guaranteed to work.

## History

- 07-03-2006 DK.

## 3.317. SpectrumPlotting

<b>Full Name:</b>	herschel.ia.gui.cube.SpectrumPlotting
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.gui.cube import SpectrumPlotting

### Description

SpectrumPlotting

A class to deal with CubeSpectrumAnalysis, the real creactomputation of the spectrum is made in the task ExtractSpectrum()

## API Summary

Constructor
<p><code>SpectrumPlotting(boolean useAsComponent, CubeSpectrumAnalysisToolbox toolbox)</code></p> <p>Constructor for SpectrumPlotting. When the new SpectrumPlotting is</p>
Methods
<p><code>setClicked(Double center)</code></p> <p>Sets the center of the rectance, associated with this</p>
<p><code>PlotXY getPlot()</code></p> <p>Returns the PlotXY, shown in this SpectrumPlotting.</p>
<p><code>ImageFigure getRect()</code></p> <p>Returns the straight line (ImageFigure), of which we wish to plot</p>
<p><code>Double getClicked()</code></p> <p>Returns the clicked position in PixelCoordinates.</p>
<p><code>int getClicks()</code></p> <p>Returns the number of valid clicks (i.e. in the image) you made.</p>
<p><code>void resetClicks()</code></p> <p>reste the number of valid clicks</p>
<p><code>String getSkyCoordinates()</code></p> <p>Returns the String version of the sky coordinates</p>
<p><code>String getPixelCoordinates()</code></p> <p>Returns the String version of the PixelCoordinates center of</p>
<p><code>setPlot()</code></p> <p>initiate the PlotXY, shown in this SpectrumPlotting.</p>
<p><code>boolean checkPointclicked()</code></p> <p>Returns a Flag</p>
<p><code>ArrayList getImageFigures()</code></p> <p>Returns all ImageFigures used for this SpectrumPlotting (the</p>
<p><code>DoubleId getSpectrum()</code></p> <p>Returns a DoubleId at this date containing the spectrum values</p>

Methods
<pre>void saveData()</pre> <p>Returns all ImageFigures used for this SpectrumPlotting (the</p>
<pre>void saveScript()</pre> <p>Returns all ImageFigures used for this SpectrumPlotting (the</p>

## API details

### Constructor

<code>SpectrumPlotting(boolean useAsComponent, CubeSpectrumAnalysisToolbox toolbox)</code>
<p>component-based, a window for plotting the intensity is opened; otherwise nothing will be shown.</p> <p><b>Arguments</b></p> <p>boolean <b>useAsComponent</b> [INPUT, MANDATORY]</p> <p>CubeSpectrumAnalysisToolbox <b>toolbox</b> [INPUT, MANDATORY]</p>

### Methods

<code>setClicked(Double center)</code>
<p>SpectrumPlotting to the given point (in UserCoordinates).</p> <p><b>Argument</b></p> <p>Double <b>center</b> [INPUT, MANDATORY]</p>

<code>PlotXY getPlot()</code>
<p><b>Return</b></p> <p>PlotXY</p> <p>The PlotXY, shown in this SpectrumPlotting.</p>

<code>ImageFigure getRect()</code>
<p>the intensity in this SpectrumPlotting.</p> <p><b>Return</b></p> <p>ImageFigure</p> <p>The straight line (ImageFigure), of which we wish to plot the intensity in this SpectrumPlotting.</p>

<code>Double getClicked()</code>
<p><b>Return</b></p> <p>Double</p> <p>Returns the clicked position in PixelCoordinates.</p>

<code>int getClicks()</code>
<p><b>Return</b></p> <p>int</p>

---

```
int getClicks()
```

Returns the number of valid clicks (i.e. in the image) you made.

```
void resetClicks()
```

**Return**

**void**

reset the number of valid clicks

```
String getSkyCoordinates()
```

(WorldCoordinates) of the point Clicked.

**Return**

**String**

Returns the String version of the sky coordinates (WorldCoordinates) of the point Clicked.

```
String getPixelCoordinates()
```

the rectangle which is also the point analysed.

**Return**

**String**

Returns the String version of the PixelCoordinates.

```
setPlot()
```

```
boolean checkPointClicked()
```

**Return**

**boolean**

returns a Boolean Flag which allow the extraction of the spectrum at the given position.

```
ArrayList getImageFigures()
```

rectangle on the image).

**Return**

**ArrayList**

Returns all ImageFigures used for this SpectrumPlotting (the rectangle on the image).

```
Double1d getSpectrum()
```

**Return**

**Double1d**

Returns a Double1d at this date containing the spectrum values

```
void saveData()
```

rectangle on the image).

**void saveData()**

**Return**

**void**

Returns all ImageFigures used for this SpectrumPlotting (the rectangle on the image).

**void saveScript()**


rectangle on the image).

**Return**

**void**

Returns all ImageFigures used for this SpectrumPlotting (the rectangle on the image).

## 3.318. SpectrumStatistics

<b>Full Name:</b>	herschel.ia.toolbox.spectrum.SpectrumStatistics
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.spectrum import SpectrumStatistics

### Description

Task to compute statistical characteristics for the spectrum data included in one or several containers.

Mean, RMS and median are always reported - percentiles can be given on demand. Two modes are available: Compute the statistics over a set of PointSpectra on a channel by channel basis or compute the statistics for a range within a single point spectrum.

### Example

#### Example 1: from Jide:

```
from herschel.ia.toolbox.spectrum import SpectrumStatistics
# ds: some spectrum container
statistics = SpectrumStatistics()
stats = statistics(ds=ds, mode="all") # stats is a product
stats = statistics(ds=ds, mode="perChannel") # stats is a product but without
"summary" TableDataset
stats = statistics(ds=ds, mode="acrossChannels") # stats is a TableDataset
stats = statistics(ds=ds, mode = "all", percentiles=[0.2,0.8], ranges =
Range(500,1500))
```

## API Summary

Properties
SpectrumContainer <b>ds</b> [INPUT, MANDATORY, default=no default value.]
String <b>mode</b> [INPUT, OPTIONAL, default=default value 'all'.]
Object <b>stats</b> [OUTPUT, OPTIONAL, default=no default value.]
Object <b>ranges</b> [INPUT, OPTIONAL, default=no default value.]
double[] <b>percentiles</b> [INPUT, OPTIONAL, default=no default value.]

## API details

### Properties

**SpectrumContainer ds** [INPUT, MANDATORY, default=no default value.]

The input container(s) to be considered.

**String mode** [INPUT, OPTIONAL, default=default value 'all'.]

Contains the output with the statistics when the task is used in the normal mode. Possible values are 'acrossChannel', 'perChannel', 'all'. 'acrossChannel'-mode: Here, the statistics are computed separately for each spectrum and each segments. If a range has been set, this range is taken accordingly. 'perChannel'-mode: Here, the statistics are computed for all the spectra included in the container on a per channel basis. 'all': Both, the per channel and the across channel statistics are computed.

---

**Object stats [OUTPUT, OPTIONAL, default=no default value.]**

If the task is used in the per channel mode, a product is created which contains for each statistical characteristics and each sub-segment one Spectrum1d. In case 'mode' is set to 'all', the product also contains the across channel statistics as a "summary". In case the task is used in the across channel mode, the statistics are written in a TableDataset (each point spectrum included in the input spectrum container corresponds a line in the table).

**Object ranges [INPUT, OPTIONAL, default=no default value.]**

Specify the ranges that should be considered within the spectra. You have various alternatives to do that:

- Specify a 'Range'-object: Then this range object is considered for all the sub-segments as the range of pixel numbers to select.
- Specify an array of 'Range'-objects: Here, each Range object in the array is associated with the Range of pixel number to select for each sub-segments. The number of ranges specified in the array must correspond to the number of segments.
- 
- 

**double[] percentiles [INPUT, OPTIONAL, default=no default value.]**


Specify what percentiles should be given in the output (a list of probabilities).

## History

- 2008-06-05 - meli: initial.

## 3.319. SpectrumTask

---

<b>Full Name:</b>	herschel.ia.toolbox.spectrum.SpectrumTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.spectrum import SpectrumTask

### Description


Abstract base class for tasks processing { @link SpectrumContainer } data structures.



---

## 3.320. SpireDataFrameFactoryImpl

---

<b>Full Name:</b>	herschel.vanilla.ccm.spire.SpireDataFrameFactoryImpl
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.vanilla.ccm.spire import SpireDataFrameFactoryImpl


### History

- March 2004 : Original
- January 2005 : Use Number[] to set the data
- March 2005 : Implements dataframes with sequenceCount and packetTime
- December 2005: DataFrameDetails now adds package name to "classname"
- 8 May 2006 : Remove usage of deprecated DataFrame methods. Use generics
- 4 Oct 2006 : Add constructors using TmSource
- 20 Mar 2007 : Use getSourceName() instead of getModelName().
- 21 Jul 2008 : Remove useless methods. Fix method to copy spire data frames

---

## 3.321. SpireDataFrameFactoryImpl

---

<b>Full Name:</b>	herschel.versant.ccm.spire.SpireDataFrameFactoryImpl
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.versant.ccm.spire import SpireDataFrameFactoryImpl

### History

- March 2004 : Original
- January 2005 : Use Number[] to set the data
- March 2005 : Implements dataframes with sequenceCount and packetTime
- December 2005: DataFrameDetails now adds package name to "classname"
- 8 May 2006 : Remove usage of deprecated DataFrame methods. Use generics
- 4 Oct 2006 : Add constructors using TmSource
- 20 Mar 2007 : Use getSourceName() instead of getModelName().
- 21 Jul 2008 : Remove useless methods. Fix method to copy spire data frames

## 3.322. SpireFlags


---

<b>Full Name:</b>	herschel.ia.obs.quality.SpireFlags
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.obs.quality import SpireFlags

### History

- 03 Jun 09: Renamed several "get" methods to address SPR 6995.

## 3.323. SQRT

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.Sqrt
<b>Alias:</b>	SQRT
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import Sqrt

### Description

Computes  $x=\#x$ , where  $x$  is a number or a numeric array.

### Example

<b>Example 1: Apply SQRT on a Int1d</b>
<pre>x=Int1d( [0,4,9] ) print SQRT(x) # [0,2.,3.]</pre>

## API Summary


<b>Jython Syntax</b>
<y>=SQRT( <x> )
<b>Properties</b>
any number or array <b>x</b> [INPUT, MANDATORY, default=no default value]
boolean array or a boolean <b>y</b> [OUTPUT, MANDATORY, default=no default value]

## API details

### Properties

any number or array <b>x</b> [INPUT, MANDATORY, default=no default value]
The input can be a number or an array
boolean array or a boolean <b>y</b> [OUTPUT, MANDATORY, default=no default value]
Returns an array (or a number if the input is not an array) where each element is the the # of the corresponding element of the input array

## 3.324. SQUARE

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.Square
<b>Alias:</b>	SQUARE
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import Square

### Description

Computes  $x=x^2$ , where  $x$  is a number or a numeric array.

### Example

<b>Example 1: Apply SQUARE on a Int1d</b>
<pre>x=Int1d( [-1,0,2] ) print SQUARE(x) # [1,0,4]</pre>

## API Summary


<b>Jython Syntax</b>
<code>&lt;y&gt;=SQUARE (&lt;x&gt; )</code>
<b>Properties</b>
any number or array <b>x</b> [INPUT, MANDATORY, default=no default value]
boolean array or a boolean <b>y</b> [OUTPUT, MANDATORY, default=no default value]

## API details

### Properties

any number or array <b>x</b> [INPUT, MANDATORY, default=no default value]
The input can be a number or an array
boolean array or a boolean <b>y</b> [OUTPUT, MANDATORY, default=no default value]
Returns an array (or a number if the input is not an array) where each element is the the square of the corresponding element of the input array

## 3.325. STDDEV

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.StdDev
<b>Alias:</b>	STDDEV
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import StdDev

### Description

Yields the standard deviation of the elements in the input array.

The standard deviation is equivalent to  $\text{SQRT}(\text{VARIANCE}(x))$ .

### Example

#### Example 1: Apply STDDEV on a Float1d

```
x=Float1d([1,3,2,3,4])
print STDDEV(x) # 1.3
```

## API Summary

### Jython Syntax

```
<y>=STDDEV(<x>)
```

### Properties

any scalar array **x** [INPUT, MANDATORY, default=no default value]

double **y** [OUTPUT, MANDATORY, default=no default value]

## API details

### Properties

any scalar array **x** [INPUT, MANDATORY, default=no default value]

The input array integral or floating-point arrays; the former implicitly transformed to a double array.

double **y** [OUTPUT, MANDATORY, default=no default value]


Returns a double

## See also

- [MEAN](#)
- [MEDIAN](#)
- [VARIANCE](#)

## 3.326. String1d

---


<b>Full Name:</b>	herschel.ia.numeric.String1d
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric import String1d

### Description

A rectangular numeric String array of rank 1.

Numeric arrays are part of the Numeric library. An explanation on how to use them, you can find in chapter **Numeric** -> **Arrays**. (Yes, it should be a link)

## 3.327. SubtractSpectrum

<b>Full Name:</b>	herschel.ia.toolbox.spectrum.SubtractSpectrum
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.spectrum import SubtractSpectrum

### Description

Task for subtracting a scalar from the flux data included in a spectrum container or for subtracting two spectrum containers from each other on a spectrum-by-spectrum basis.

For the scalar mode, 'ds' and 'param' need to be specified - for the pair-wise mode, 'ds1' and 'ds2' need to be set. In the pairwise mode, the task iterates through the two containers and computes the pair-operation. In case the size of the two containers is different, the iteration stops at the minimum size. Hence, the remaining spectra in the larger container are ignored. In case one of the datasets only contains a single spectrum, the task always refers to this single spectrum while iterating over all the spectra in the other dataset.

Different selection schemes are available for selecting the point spectra or the segments to be processed. The most simple scheme is to specify lists of point spectrum indices (selection=[1, 3, 4, 2]). In this case, the operation (scalar- or pair-operation) is just taken over the point spectra with corresponding indices. Instead of specifying a list of indices (which requires the knowledge of these) other recipes to specify a selection are available. Typical recipes test attribute values to match certain values or to be included in a given interval. These recipes we refer to as selection models. The different options to specify selections can be combined. Here, an AND logic is adopted.

Similarly, you can specify what segments to consider. In the most simple case, you can just specify the indices of segments to be considered (for the scalar operation segments=[1, 3, 4] and for the pair operation segments1=[1, 3, 4], segments2=[3, 6, 5]). In more advanced situations you can use a SegmentSelection object. Note that the pairs of segments to be processed need to be consistent - otherwise the processing will fail.

You can specify whether the original datasets should be overwritten with the 'overwrite' flag. By default no data is overwritten. In the pair-wise mode, it is not always possible to overwrite the data - in particular if non-trivial segment selections are specified.

For the pair-wise mode, there are further options that can be selected by the 'variant' (e.g. whether to use flags and weights).

### Example

#### Example 1: from Jide:

```
from herschel.ia.toolbox.spectrum import SubtractSpectrum
subtract = SubtractSpectrum()
subtractConstant = subtract(ds=spectra, param=2.1)
subtractedFactor = subtract(ds=spectra, selection={"bbtype": [6031]}, param=2.1)
subtractedFactor = subtract(ds=spectra, selection=[0,1,2,3], param=2.1)
subtractedFactor = subtract(ds=spectra, selection={"Chopper": ([-4.4, 5.9], 0.2),
"bbtype": [6031]}, param=2.1)
subtractedFactor = subtract(ds=spectra, selection={"LoFrequency":
(4000.0, 5000.0)}, param=2.1)
subtractedPairWise = subtract(ds1=spectral1, ds2=spectra2)
subtractedPairWise = subtract(ds1=spectral1, ds2=spectra2, selection={"bbtype":
[6031]})
subtractedPairWise = subtract(ds1=spectral1, ds2=spectra2, selection=[0,1,2,3])
subtractedPairWise = subtract(ds1=spectral1, ds2=spectra2, selection={"Chopper":
([-4.4, 5.9], 0.2), "bbtype": [6031]})
```



**Example 1: from Jide:**

```
subtractedPairWise = subtract(ds1=spectral1, ds2=spectra2,
    selection={"LoFrequency":(4000.0,5000.0)})
```

## API Summary

Properties
SpectrumContainer <b>ds</b> [INPUT, OPTIONAL, default=no default value.]
Double <b>param</b> [INPUT, OPTIONAL, default=no default value.]
Object <b>selection</b> [INPUT, OPTIONAL, default=None.]
PyDictionary Map<T,V> <b>selection_lookup</b> [INPUT, OPTIONAL, default=no default value.]
PyList <b>selection_index</b> [INPUT, OPTIONAL, default=No default value.]
Boolean <b>overwrite</b> [INPUT, OPTIONAL, default=False.]
SpectrumContainer <b>ds1</b> [INPUT, OPTIONAL, default=no default value.]
SpectrumContainer <b>ds2</b> [INPUT, OPTIONAL, default=no default value.]
Object <b>segments</b> [INPUT, OPTIONAL, default=no default value.]
Object <b>segments1</b> [INPUT, OPTIONAL, default=no default value.]
Object <b>segments2</b> [INPUT, OPTIONAL, default=no default value.]
String <b>variant</b> [INPUT, OPTIONAL, default=no default value.]
SpectrumContainer <b>result</b> [OUTPUT, OPTIONAL, default=no default value]

## API details

### Properties

<b>SpectrumContainer ds</b> [INPUT, OPTIONAL, default=no default value.]
Input container to be processed by the task in case the task is used as a scalar operation.
<b>Double param</b> [INPUT, OPTIONAL, default=no default value.]
The scalar parameter to be considered when the task is used as scalar operation.
<b>Object selection</b> [INPUT, OPTIONAL, default=None.]
Specify what point spectra the operation should be applied to. Different ways to specify these selections are possible: <ul style="list-style-type: none"> <li>• Specify a list of indices (in jython) of the point spectra for which the add should be applied.</li> <li>• Use a dictionary (in jython) to specify a selection model (lookup for attributes, filter attributes to be included in ranges or intervals).</li> <li>• Pass a string representation of a jython list or a jython dictionary. The string will be parsed and the processing delegated to the two cases above.</li> <li>• Pass any java instance that implements the SelectionModel interface (for the advanced user).</li> </ul>

<b>PyDictionary Map</b> selection_lookup [INPUT, OPTIONAL, default=no default value.]
Specify a PyDictionary with keys given by the attribute name to look up and a list of admissible values. Behind the scenes, a DiscreteValueSelectionModel is instantiated.
<b>PyList</b> selection_index [INPUT, OPTIONAL, default=No default value.]
Specify a PyList with the indices of the point spectra to be considered.
<b>Boolean</b> overwrite [INPUT, OPTIONAL, default=False.]
Specify whether the input data container can be reused - the values found therein is overwritten.
<b>SpectrumContainer</b> ds1 [INPUT, OPTIONAL, default=no default value.]
First input container for pair-wise operations.
<b>SpectrumContainer</b> ds2 [INPUT, OPTIONAL, default=no default value.]
Second input container for pair-wise operations.
<b>Object</b> segments [INPUT, OPTIONAL, default=no default value.]
Specify what segments the operation should be applied to. There are two options available: <ul style="list-style-type: none"> <li>• Either pass an instance of a SegmentSelection which gives the information on what segments for each point spectrum included in the container.</li> <li>• Specify a PyList of segment indices.</li> </ul>
<b>Object</b> segments1 [INPUT, OPTIONAL, default=no default value.]
Specify the segment selection to be associated with 'ds1'.
<b>Object</b> segments2 [INPUT, OPTIONAL, default=no default value.]
Specify the segment selection to be associated with 'ds2'.
<b>String</b> variant [INPUT, OPTIONAL, default=no default value.]
Specify the variant of processing mode you would like to run (including flags / weights / ...). HCSS defaults include: "flux" / "flux-wave" / "flux-wave-weight" / "flux-flag-wave" / "flux-weight-flag-wave"
<b>SpectrumContainer</b> result [OUTPUT, OPTIONAL, default=no default value]
Result object containing the results of the operation applied.

## See also


- [SpectrumTask](#)

## History

- 2007-08-17 - meli: initial.

- 2008-03-16 - meli: major refactoring of the toolbox.
- 2008-10-03 - meli: segments, javadoc

## 3.328. SUM

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.Sum
<b>Alias:</b>	SUM
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import Sum

### Description

Yields the sum of all elements in the input array.

Returns a scalar of the same type as the type of the input array.

### Example

#### Example 1: Apply SUM on a Int2d

```
x=Int2d( [ [1,2], [-1,3] ] )
print SUM(x) # 5
print SUM(x, 0) # [0,5]
print SUM(x, 1) # [3,2]
```

## API Summary

#### Jython Syntax

```
<y>=SUM(<x>, [ ,<dim> ])
```

#### Properties

any scalar array **x** [INPUT, MANDATORY, default=no default value]

integer **dim** [INPUT, MANDATORY, default=no default value]

float or double array **y** [OUTPUT, MANDATORY, default=no default value]

## API details

### Properties

any scalar array **x** [INPUT, MANDATORY, default=no default value]

The input array can be any scalar array.

integer **dim** [INPUT, MANDATORY, default=no default value]

The dimension to compute the calculation along

float or double array **y** [OUTPUT, MANDATORY, default=no default value]


Returns a scalar of the same type as the type of the input array.

## See also

- [PRODUCT](#)



## 3.329. TablePlotter

<b>Full Name:</b>	herschel.ia.gui.explorer.table.TablePlotter
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.gui.explorer.table import TablePlotter

### Description

TablePlotter is a GUI tool to view and analyze TableDataset. It can be invoked in JIDE and HIPE by right clicking

on a TableDataset. It can also be invoked by a Jython command line in JIDE or Hipe through jython script. By default, the second column is plotted as y data and first column as x data unless x and y index are specified. All the default can be changed vs a group of buttons and selectors.

### Example

#### Example 1: Invoke TablePlotter from command line

```

TablePlotter is a pluggable component which can be plugged in any GUI
containers.
Example: This example shows how to use TablePlotter in command line


```

from herschel.ia.io.fits import FitsArchive
from herschel.ia.dataset import TableDataset
from herschel.ia.dataset import Product
from herschel.ia.gui.explorer.table import TablePlotter
from herschel.ia.gui.explorer.table import OverPlotter
from herschel.ia.gui.explorer.table import *
from herschel.share.component import *
#####
# Load your data
#####
fits=FitsArchive()
path="/home/zhang/Development/data/"
filename = "loadCurve.fits"
try:
    fits.reader = FitsArchive.HCSS_READER
    p = fits.load(path+filename)
except java.io.IOException:
    fits.reader = FitsArchive.STANDARD_READER
    p = fits.load(path+filename)
#####
# Load TablePlotter with a TableDataset only
#####
tbs =p.default
tpl=TablePlotter(tbs)
wm=WindowManager.getDefault()
#Load TablePlotter
wm.addWindow('test', tpl.component, 1)
#get extracted table
extractedTable = tpl.activeLayerStruct.extractedTableDataset
#get flags
flags = tpl.activeLayerStruct.flags
print flags.size
print flags.dimensions
#####
# Load a TablePlotter with a 2d flags
#####
tpl1=TablePlotter(tbs, flags)
wm=WindowManager.getDefault()
print tbs.rowCount
#Load TablePlotter

```


```

**Example 1: Invoke TablePlotter from command line**

```

wm.addWindow('test 2d fkags', tpl1.component, 1)
#####
# Load TablePlotter with a 1d flag
#####
flag=flags.get(Range(0, tbs.rowCount), 1)
tpl2=TablePlotter(tbs, flag)
wm=WindowManager.getDefault()
print tbs.rowCount
#Load TablePlotter
wm.addWindow('test 1d flags', tpl2.component, 1)
flags1d = tpl2.activeLayerStruct.flags
print flags1d.size
</pre>

```

## API Summary

Constructors	
<code>TablePlotter()</code>	A default constructor
<code>TablePlotter(TableDataset tds)</code>	A constructor
<code>TablePlotter(TableDataset tds, Bool2d flags)</code>	A constructor
<code>TablePlotter(TableDataset tds, integer xIndex, integer yIndex)</code>	A constructor
<code>TablePlotter(TableDataset tds, Bool1d flags, integer xIndex, integer yIndex)</code>	A constructor
<code>TablePlotter(TablePlotter tds, Bool1d flags)</code>	This constructor will initiate an instance of TablePlotter with pre selected and de-selected columns.
Methods	
<code>JComponent getComponent()</code>	Inherit from explorer
<code>String getDescription()</code>	
<code>String getName()</code>	
<code>setObject(Object data)</code>	
<code>LayerStruct getActiveLayerStruct()</code>	This is a command line API. It is a getter to get the active LayerStruct object.

## Limitations

The TableDataset has to be one dimensional numeric array such as Double1d, Float1d, Long1d, Short1d and Complex1d.

## Miscellaneous

All the examples here are given in Jython script

## API details

### Constructors

#### **TablePlotter()**

This is a default constructor which will be called in DatasetInspector It initializes the DataObjectLinsterSupport for data extraction.

#### **TablePlotter(TableDataset tds)**

This constructor will initialize and create an instance of TablePlotter for the input dataset.

##### **Argument**

TableDataset **tds** [INPUT, MANDATORY, default=no default value]

A TableDataset to be plotted. It contains one or more columns.

##### **Example**

Create a TablePlotter instance with a tds dataset

```
from hersechl.ia.gui.explorer.table import TablePlotter #import
TablePlotter
tpl=TablePlotter(tds) #tds is a dataset defined somewhere else
```

#### **TablePlotter(TableDataset tds, Bool2d flags)**

This constructor will initiate an instance of TablePlotter with two inputs, a TableDataset and its flags. The flags tell which data points are selected and de-selected. TablePlotter will display two layer plots and one of which is for selected data (blue color) and the other is for de-selected data (red color).

##### **Arguments**

TableDataset **tds** [INPUT, MANDATORY, default=no default value]

A TableDataset to be plotted and viewed. It contains one or more columns.

Bool2d **flags** [INPUT, MANDATORY, default=no default value]

A flags to indicate which data points are selected and de-selected.

##### **Example**

create a TablePlotter instance with a tds dataset and flags

```
<pre>
from hersechl.ia.gui.explorer.table import TablePlotter #import
TablePlotter
tpl=TablePlotter(tds, flags) #tds and flags are defined somewhere else
</pre>
```

#### **TablePlotter(TableDataset tds, integer xIndex, integer yIndex)**

This constructor will initiate an instance of an TablePlotter with three input, a table, the xIndex and the yIndex.

##### **Arguments**

TableDataset **tds** [INPUT, MANDATORY, default=no default value]

A TableDataset to be plotted and viewed. It contains one or more columns.

integer **xIndex** [INPUT, MANDATORY, default=no default value]

The xIndex is an integer which indicates the x column data

integer **yIndex** [INPUT, MANDATORY, default=no default value]

The yIndex is an integer which indicates the y column data



**TablePlotter(TableDataset tds, integer xIndex, integer yIndex)**

**Example**

create an instance of TablePlotter where column 3 is x and column 10 is y

```
from hersechl.ia.gui.explorer.table import TablePlotter #import the
TablePlotter
#plot the 10th column vs the first column from tds table
tablePlotter = TablePlotter (tds, 0, 10) #tds is a dataset defined somewhere
else
```

**TablePlotter(TableDataset tds, Boolld flags, integer xIndex, int yIndex)**

This constructor will initiate an instance of TablePlotter with specified x and y data.

**Arguments**

TableDataset **tds** [INPUT, MANDATORY, default=no default value]

A TableDataset to plot and view. The tds contains one or more columns.

Boolld **flags** [INPUT, MANDATORY, default=no default value]

The flags specify which columns are de-selected and selected

integer **xIndex** [INPUT, MANDATORY, default=no default value]

The xIndex specifies the x axis data

int **yIndex** [INPUT, MANDATORY, default=no default value]

The yIndex speicies the y axis data

**Example**

create an TablePlotter object with tds, flags and x and y column indices

```
from hersechl.ia.gui.explorer.table import TablePlotter #import the
TablePlotter
#Plot the fourth column vs the second column
tpl = TablePlotter(tds, flags, 1, 3) #tds, flags are defined somewhere else
```

**TablePlotter(TablePlotter tds, Boolld flags)**

The Boolld flag indicate which columns are selected and which columns are de-selected.

**Arguments**

TablePlotter **tds** [INPUT, MANDATORY, default=no default value]

The tds is the TableDataset to be plotted. It contains one or more columns.

Boolld **flags** [INPUT, MANDATORY, default=no default value]

The flags speicifies which columns are de-selected and which columns are selected

## Methods

**JComponent** `getComponent()`

This method will return a TablePlotter as a component so that users can plug it in his/her own applications.

**Return**

**JComponent**

- return the TablePlotter as a component

**Examples**

Use TablePlotter as a plug-in

**JComponent** `getComponent()`

```

<pre>
from herschel.share.component import *
from javax.swing import *
from java.awt import *
from herschel.ia.io.fits import FitsArchive
from herschel.ia.dataset import TableDataset
from herschel.ia.dataset import Product
from herschel.ia.dataset.gui import *
from herschel.ia.gui.explorer.table import TablePlotter
fits=FitsArchive();
#Change to your data path
path="/home/zhang/Development/data/"
filename = "loadCurve.fits"
#load the table
try:
    fits.reader = FitsArchive.HCSS_READER
    p = fits.load(path+filename)
except java.io.IOException:
    fits.reader = FitsArchive.STANDARD_READER
    p = fits.load(path+filename)
#create a TableDataset
table =p.default
#create a container to hold the controls/components
pane=JPanel()
#set the layout, there are many different kinds users can choose according
to his/her need
pane.setLayout(BoxLayout(pane, BoxLayout.Y_AXIS))
#add control one, a lael
title = JLabel("Display TablePlotter")
pane.add(title)
#Add TablePlotter to the pane
tablePlotter=TablePlotter(table)
pane.add(tablePlotter.component)
pane.setPreferredSize(Dimension(tablePlotter.component.width,
tablePlotter.component.height))
#add to your application
frame =JFrame("TablePlotter as Plug-in demo");
frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE)
frame.getContentPane().add(pane, BorderLayout.CENTER)
frame.pack
frame.visible=1
</pre>

```

- example 2

```

from herschel.ia.gui.explorer.table import
from herschel.share.component import
wm=WindowManager.getDefault()
tpl = TablePlotter(tds)
wm.addWindow('My Application', tpl.component, 1)

```

**String** `getDescription()`**Return****String**

- the description of this class

**String** `getName()`**Return****String**

- the nam of the application

**setObject(Object data)****Argument**

Object **data** [INPUT, MANDATORY, default=no default value]

If data is a TableDataset, it will be processed and plotted. If data is not a TableDataset, nothing will be displayed.

**Example**

Pass the dataset to TablePlotter instance

```
<pre>
tpl = TablePlotter()
tpl.object = tds #tds defined somewhere else
</pre>
```

**LayerStruct getActiveLayerStruct()**

Through the active LayerStruct object, extracted table and flags can be retrieved.

**Return**

**LayerStruct**

- return the current active LayerStruct

**Example**


Get the extracted dataset and flags

```
tpl = TablePlotter(tds) #tds defined somewhere else
extracteDataset = tpl.activeLayerStruct.extractedTableDataset
flags = tpl.activeLayerStruct.flgs
```

## History

- 2006-10-06 - first: version of TablePlotter
- 2007-12-21 - Major: GUI changes

## 3.330. TAN

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.Tan
<b>Alias:</b>	TAN
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import Tan

### Description

Computes the trigonometric tangent of a number or array

Gives the tangent of a number or array. The input is in radians, and may be of any type. Returns a float array for float input array, complex array for input complex array, and double array for any other numeric array type.

### Example

<b>Example 1: Apply TAN on a Float1d</b>
<pre>x=Float1d([0,0.5]) print TAN(x) # [0.0,0.5463025]</pre>

## API Summary

<b>Jython Syntax</b>
<code>&lt;y&gt;=TAN(&lt;x&gt;)</code>
<b>Properties</b>
<code>any type <b>x</b> [INPUT, MANDATORY, default=no default value]</code>
<code>any type <b>y</b> [OUTPUT, NOT_MANDATORY, default=no default value]</code>

### API details

#### Properties


<code>any type <b>x</b> [INPUT, MANDATORY, default=no default value]</code>
The input is in radians, and may be of any type.
<code>any type <b>y</b> [OUTPUT, NOT_MANDATORY, default=no default value]</code>
Returns a float array for float input array, complex array for input complex array, and double array for any other numeric array type.

### See also

- [ARCTAN](#)
- [COS](#)
- [SINH](#)
- [TANH](#)



## 3.331. TANH

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.TanH
<b>Alias:</b>	TANH
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import TanH

### Description

Computes the trigonometric hyperbolic tangent of an number or array

Gives the hyperbolic tangent of a number or array. The input is in radians, and may be of any type. Returns a float array for float input array, complex array for input complex array, and double array for any other numeric array type.

## API Summary

<b>Jython Syntax</b>
<code>&lt;y&gt;=TANH (&lt;x&gt; )</code>

<b>Properties</b>
<code>any type <b>x</b> [INPUT, MANDATORY, default=no default value]</code>
<code>any type <b>y</b> [OUTPUT, NOT_MANDATORY, default=no default value]</code>

### Miscellaneous

Does not work for complex values.

## API details

### Properties


<code>any type <b>x</b> [INPUT, MANDATORY, default=no default value]</code>
The input is in radians, and may be of any type.

<code>any type <b>y</b> [OUTPUT, NOT_MANDATORY, default=no default value]</code>
Returns a float array for float input array, complex array for input complex array, and double array for any other numeric array type.

## See also

- [TAN](#)
- [ARCTAN](#)

## 3.332. TaskWrapper

<b>Full Name:</b>	herschel.ia.dataflow.TaskWrapper
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.dataflow import TaskWrapper

### Description

Wraps a task into a process.

TaskWrapper is a special process which allows reuse of a Task instance within stream type environment. It automatically creates an connector for each parameter of the Task instance (as passed as an arg for the constructor of this class).

In default mode (= state mode) it will enable the user to build up an input array (if present) for each Task parameter. In practice it means it creates (a) an input connector which deals with instances of the array's component type and (b) a control connector allowing the user to select the number (default = 1) of instances to gather in an ArrayList before these can be passed to the tasks input parameter as an array.

I.e. for the input parameters of the type [] this class allows you to maintain a state: in case fifo = true (default) the array(list) as maintained by this object is using the fifo concept for the case the array size = "number as set by the related control". Otherwise (i.e fifo=false) the array will be emptied after the number (as set by the control) is reached. Everytime the array is filled it is passed to the task's parameter, the task's "perform()" method is called and the tasks output(s) are passed to the related output(s) of this TaskWrapper object.

### Example

#### Example 1: how to use a TaskWrapper with AverageTask

```
<pre>
from herschel.ia.dataflow import *
from mytasks import AverageTask
tw = TaskWrapper("avg", AverageTask(), True, True, True)
df = DataFlow("mydf")
df.addProcess(tw)
# The rest is obvious...
</pre>
```

### Limitations

no limitation


### See also

- [reference](#)

### History

- 26-5-2005 JCG: change javadoc format for help support.

## 3.333. ThreadDynamicProcessImpl

<b>Full Name:</b>	herschel.ia.dataflow.ThreadDynamicProcessImpl
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.dataflow import ThreadDynamicProcessImpl

### Description

Provides the thread-based model for implementing processes.

Class to be extended. It provides thread-based model. The only method that in general should be overridden is run method. The most interested methods are start, stop and run. The run method has always to be overridden, since it is where the execution of the process is done. As this class is handling a Thread, run method has to follow some rules. The typical run method should be like:

```
public void run() {
while( isRunning() ) {
try {
input = _input.getData();
output =doJob(input);
_output.dataReady(output);
} catch( InterruptedException ex ) {
break;
} catch( Exception ex2 ) {
handlingException(ex2);
}
}
```

The way a thread is stopped is simply letting it to return from the run method. isRunning() will stop the thread, but sometimes in the run method is stucked, waiting in a blocked method (as \_input.getData() in the example above). So, the stop method not only makes that isRunning() will return false, but it will try to interrupt the thread just in case. That means that it is important to let run() method to be finished in case an InterruptedException is caught. If not, probably the thread will be eating all the CPU in an infinite loop. For a simpler thread-based super class, see herschel.ia.dataflow.template.ThreadDynamicProcessImplTemplate

**IMPORTANT NOTE:** This class provides two methods start/stop. These two methods are managing an internal thread. That means that when start is called, it will launch a thread, that may be stopped with stop. So, if you are using your own thread, redefine start/stop methods but do not call super.start()/super.stop() because two threads will be launched (unless this is really what you want to do).

### Example

#### Example 1: how to implement a ThreadDynamicProcessImpl

```
<pre>
import herschel.ia.dataflow.*;
public class ProcessFFT extends ThreadDynamicProcessImpl {
    private final ProcessInput _input;
    private final ProcessOutput _output;
    public ProcessFFT(String name) {
        super(name);
        _input = createInput("input", Product.class);
        _output = createOutput("output", Product.class);
    }
    public void run() {
        while( isRunning() ) {
            try {
                Product product = (Product)_input.nextData();
```



**Example 1: how to implement a ThreadDynamicProcessImpl**

```
        // a doStuff method should be defined and would do the
processing.
        Product new_product = doStuff(product);
        _output.dataReady( new_product );
    } catch ( InterruptedException ex ) {
        System.out.println("Interrupted exception thrown:" + ex + ").
Exiting thread");
        break;
    }
} // while
}
}
</pre>
```

## Limitations

no limitation


## See also

- [reference](#)

## History

- 26-5-2005 jcg: change javadoc format for help support.

## 3.334. tiledImage

<b>Full Name:</b>	herschel.ia.toolbox.image.TiledImageTask
<b>Alias:</b>	tiledImage
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import TiledImageTask
<b>Category:</b>	<a href="#">task/image</a>

### Description

A Task to convert an image to a TiledImage.

A Task to convert an image to a TiledImage, taking the flag into account. TiledImageTask is a task which returns the TiledImage of an Image.

### Examples

#### Example 1: Return the TiledImage, taking into account the flag.

```
tiledImage(image = im, flag = True)
```

#### Example 2: Return the TiledImage, not taking into account the flag.

```
tiledImage(image = im, method=CutLevels.MEDIAN_FILTER)
```

## API Summary

### Jython Syntax

```
TiledImage(image, True)
```

### Properties

Image **image** [INPUT, MANDATORY, default=No default value]

boolean **flag** [INPUT, MANDATORY, default=true]

TiledImage **result** [OUTPUT, MANDATORY, default=No default value]

## API details

### Properties

**Image image** [INPUT, MANDATORY, default=No default value]

The image to use for returning the TiledImage.


**boolean flag** [INPUT, MANDATORY, default=true]

True if the flag should be taken into account.

**TiledImage result** [OUTPUT, MANDATORY, default=No default value]

The final TiledImage.

## 3.335. Transform2dTask

<b>Full Name:</b>	herschel.ia.toolbox.image.Transform2dTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import Transform2dTask

### Description

An abstract Task for two dimensional transforms.

An abstract Task that calculates the Fourier Transform and the power spectrum.

## API Summary


Properties
Numeric2dData <b>image</b> [INPUT, MANDATORY, default=No default value]
Complex2d <b>transform</b> [OUTPUT, MANDATORY, default=No default value]
Double2d <b>spectrum</b> [OUTPUT, MANDATORY, default=No default value]

## API details

### Properties

<b>Numeric2dData image</b> [INPUT, MANDATORY, default=No default value]
The input image.
<b>Complex2d transform</b> [OUTPUT, MANDATORY, default=No default value]
The transform.
<b>Double2d spectrum</b> [OUTPUT, MANDATORY, default=No default value]
The spectrum.

## 3.336. translate

<b>Full Name:</b>	herschel.ia.toolbox.image.TranslateTask
<b>Alias:</b>	translate
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import TranslateTask
<b>Category:</b>	<a href="#">task/image</a>

### Description

The Translate task for Images.

Translate is a task which translates an Image. The Wcs is also adapted. The image is translated over the given parameters (if ra = 1h00m00s, the image will be moved 1h00m00s to the right. At the left, 0.0's will be added which will be masked out.)

### Examples

#### Example 1: translating an image using image coordinates

```
translate(image = im, x = 5, y = 7)
```

#### Example 2: translating an image using sky coordinates

```
translate(image = im, ra = 0.03, dec = 0.03)
```

## API Summary

### Jython Syntax

```
translate()
translate(image, ra, dec)
translate(image, x, y)
```

### Properties

```
Image image [INPUT, MANDATORY, default=No default value]
double x [INPUT, OPTIONAL, default=0.0]
double y [INPUT, OPTIONAL, default=0.0]
Angle ra [INPUT, OPTIONAL, default=Angle(0.0, ANGLE.DEGREES)]
Angle dec [INPUT, OPTIONAL, default=Angle(0.0, ANGLE.DEGREES)]
Image translatedImage [OUTPUT, MANDATORY, default=No default value]
```

## API details

### Properties

```
Image image [INPUT, MANDATORY, default=No default value]
```


The Image to translate

<code>double x [INPUT, OPTIONAL, default=0.0]</code>
The number of pixels to translate in x-direction
<code>double y [INPUT, OPTIONAL, default=0.0]</code>
The number of pixels to translate in y-direction
<code>Angle ra [INPUT, OPTIONAL, default=Angle(0.0, ANGLE.DEGREES)]</code>
The amount of degrees to move in right ascension
<code>Angle dec [INPUT, OPTIONAL, default=Angle(0.0, ANGLE.DEGREES)]</code>
The amount of degrees to move in declination
<code>Image translatedImage [OUTPUT, MANDATORY, default=No default value]</code>
Result of the translation of the Image

## See also

- [???](#)

## 3.337. TRANSPOSE

<b>Full Name:</b>	herschel.ia.numeric.toolbox.matrix.MatrixTranspose
<b>Alias:</b>	TRANSPOSE
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.matrix import MatrixTranspose

### Description

Transposes a matrix.

### Example

<b>Example 1: Transposing a 2D array</b>
<pre>x=Int2d([ [1,2],[3,4],[5,6] ]) print TRANSPOSE(x) # [ [1,3,5],[2,4,6] ]</pre>

## API Summary

<b>Jython Syntax</b>
<y>=TRANSPOSE (<x>)
<b>Property</b>
Array2dData <b>x</b> [INPUT, MANDATORY, default=no default value]

### Miscellaneous


TRANSPOSE is an alias for MatrixTranspose.FUNCTION

## API details

### Property

Array2dData <b>x</b> [INPUT, MANDATORY, default=no default value]
Input must be a 2d array as defined by the numeric library.

## 3.338. transpose

<b>Full Name:</b>	herschel.ia.toolbox.image.TransposeTask
<b>Alias:</b>	transpose
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.image import TransposeTask
<b>Category:</b>	<a href="#">task/image</a>

### Description

The Transpose task for Images.

TransposeTask is a task which transposes an Image. The Wcs is also adapted. The following types of are possible :

- FLIP\_VERTICAL : The image is flipped upside-down
- FLIP\_HORIZONTAL : The image is flipped left-right
- FLIP\_DIAGONAL : The image is mirrored around the diagonal
- FLIP\_ANTIDIAGONAL : The image is mirrored around the antidiagonal
- ROTATE\_90 : The image is rotated 90 degrees
- ROTATE\_180 : The image is rotated 180 degrees
- ROTATE\_270 : The mirror is rotated 270 degrees

### Examples

#### Example 1: Flipping an image horizontal

```
transpose(image = im, type = TransposeTask.FLIP_HORIZONTAL)
```

#### Example 2: Flipping an image antidiagonal

```
transpose(im, TransposeTask.FLIP_ANTIDIAGONAL)
```

## API Summary

#### Jython Syntax

```
transpose()  
transpose(image, TransposeTask.FLIP_VERTICAL)
```

#### Properties

```
Image image [INPUT, MANDATORY, default=No default value]  
TransposeType type [INPUT, MANDATORY,  
default=Transpose.FLIP_VERTICAL]  
Image transposedImage [OUTPUT, MANDATORY, default=No default  
value]
```


## API details

### Properties

<b>Image image [INPUT, MANDATORY, default=No default value]</b>
The Image to transpose
<b>TransposeType type [INPUT, MANDATORY, default=Transpose.FLIP_VERTICAL]</b>
The type of transposition to apply (FLIP_VERTICAL, FLIP_HORIZONTAL, FLIP_DIAGONAL, FLIP_ANTIDIAGONAL, ROTATE_90, ROTATE_180 or ROTATE_270)
<b>Image transposedImage [OUTPUT, MANDATORY, default=No default value]</b>
Result of the transposition of the Image



## 3.339. UNIQ\_SORTED

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.UniqSorted
<b>Alias:</b>	UNIQ_SORTED
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import UniqSorted

### Description

Returns the unique elements of an array.

An index `uniq` is available as a special case of `UNIQ_SORTED` i.e. `UNIQ_SORTED.BY_INDEX` which returns an index array into the original array. `UNIQ_SORTED.COUNT_UNIQ_VALUES` returns the number of unique values in an array; although it works also with unsorted arrays, passing an already sorted array is much more efficient.

### Examples

#### Example 1: Apply UNIQ\_SORTED on a Double1d

```
x=Double1d([-1,4,2,7,2,-6,-8,3,2])
print UNIQ_SORTED(SORT(x))           # [-8.0,-6.0,-1.0,2.0,3.0,4.0,7.0]
```

#### Example 2: Apply UNIQ\_SORTED.BY\_INDEX

```
x=SORT(Double1d([-1,4,2,7,2,-6,-8,3,2]))
print UNIQ_SORTED.BY_INDEX(x)       # [0,1,2,3,6,7,8]
```

#### Example 3: Apply UNIQ\_SORTED.COUNT\_UNIQ\_VALUES

```
x=Double1d([4, 5, 7, 4, 8, 8, 3, 1, 5])
print UNIQ_SORTED.COUNT_UNIQ_VALUES(SORT(x)) # 6
```

## API Summary

#### Jython Syntax

```
<y>=UNIQ_SORTED(<x>)
```

#### Properties

any sorted array **x** [INPUT, MANDATORY, default=no default value]

an array **y** [OUTPUT, MANDATORY, default=no default value]

## API details

### Properties

any sorted array **x** [INPUT, MANDATORY, default=no default value]


The input array can only be an array of rank 1

an array **y** [OUTPUT, MANDATORY, default=no default value]

Returns an array containing only the unique elements from the input array.



## 3.340. UNIQ

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.Uniq
<b>Alias:</b>	UNIQ
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import Uniq

### Description

Returns the unique elements of an array.

An index `uniq` is available as a special case of `UNIQ` i.e. `UNIQ.BY_INDEX` which returns an index array into the original array. `UNIQ.COUNT_UNIQ_VALUES` returns the number of unique values in an array; although it works also with unsorted arrays, passing an already sorted array is much more efficient. The `UNIQ.IS_UNIQ` function, which tests if the given array indeed contains unique elements, is deprecated. It is strongly recommended that you sort the array and use `UNIQ_SORTED` due to performance issues.

### Examples

#### Example 1: Apply UNIQ on a Double1d

```
x=Double1d([-1,4,2,7,2,-6,-8,3,2])
print UNIQ(x) # [-8.0,-6.0,-1.0,2.0,3.0,4.0,7.0]
print UNIQ(SORT(x)) # [-8.0,-6.0,-1.0,2.0,3.0,4.0,7.0]
```

#### Example 2: Apply UNIQ.BY\_INDEX

```
x=Double1d([-1,4,2,7,2,-6,-8,3,2])
print UNIQ.BY_INDEX(x) # [0,1,2,3,5,6,7]
print UNIQ.BY_INDEX(SORT(x)) # [0,1,2,3,6,7,8] SORT(x) =
[-8.0,-6.0,-1.0,2.0,2.0,2.0,3.0,4.0,7.0]
```

#### Example 3: Apply UNIQ.COUNT\_UNIQ\_VALUES

```
x=Double1d([4, 5, 7, 4, 8, 8, 3, 1, 5])
print UNIQ.COUNT_UNIQ_VALUES(x) # 6
```

#### Example 4: Apply UNIQ.IS\_UNIQ

```
x=Double1d([-1,4,7,-2,-6,-8,3,2])
print UNIQ.IS_UNIQ(x) # 0 (false) - Note that this function is
deprecated
print UNIQ.IS_UNIQ(SORT(x)) # 1 (true) - Note that this function is deprecated
```

## API Summary

#### Jython Syntax

```
<y>=UNIQ(<x>)
```

#### Properties

any sorted/unsorted array **x** [INPUT, MANDATORY, default=no default value]

an array **y** [OUTPUT, MANDATORY, default=no default value]

## API details

### Properties


<b>any sorted/unsorted array x [INPUT, MANDATORY, default=no default value]</b>
---

The input array can only be an array of rank 1
--

<b>an array y [OUTPUT, MANDATORY, default=no default value]</b>
---

Returns an array containing only the unique elements from the input array.
--

## 3.341. VARIANCE

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.Variance
<b>Alias:</b>	VARIANCE
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import Variance

### Description

Yields the variance value of the elements in the input array.

The standard deviation is equivalent to  $\text{SQRT}(\text{VARIANCE}(x))$ .

### Example

<b>Example 1: Apply VARIANCE on a Float1d</b>
<pre>x=Float1d([1,3,2,3,4]) print VARIANCE(x) # 1.3</pre>

## API Summary

<b>Jython Syntax</b>
<code>&lt;y&gt;=VARIANCE (&lt;x&gt;)</code>
<b>Properties</b>
any scalar array <b>x</b> [INPUT, MANDATORY, default=no default value]
double <b>y</b> [OUTPUT, MANDATORY, default=no default value]

### API details


#### Properties

any scalar array <b>x</b> [INPUT, MANDATORY, default=no default value]
The input array integral or floating-point arrays; the former implicitly transformed to a double array.
double <b>y</b> [OUTPUT, MANDATORY, default=no default value]
Returns a double

### See also

- [MEAN](#)
- [MEDIAN](#)
- [STDDEV](#)

## 3.342. VelocityPosMapComputeTask

<b>Full Name:</b>	herschel.ia.toolbox.cube.VelocityPosMapComputeTask
<b>Type:</b>	Java Task - 
<b>Import:</b>	from herschel.ia.toolbox.cube import VelocityPosMapComputeTask

### Description

VelocityPosMapComputeTask The task to compute Velocity position map from a Simplecube

## API Summary

Properties
<code>simpleCube <b>simplecube</b> [INPUT, MANDATORY, default=no default value]</code>
<code>axis <b>unknown</b> [INPUT, Boolean, default=MANDATORY]</code>
<code>coordSlitArray <b>unknown</b> [INPUT, Double2d, default=no default value]</code>
<code>widthSlit <b>unknown</b> [INPUT, Integer, default=no default value]</code>
<code>referenceLayer <b>unknown</b> [INPUT, Integer, default=no default value]</code>
<code>totalWeight <b>unknown</b> [INPUT, no default value, default=no default value]</code>
<code>velocityMap <b>unknown</b> [OUTPUT, Double3d, default=no default value]</code>
<code>velocityMapAxis <b>unknown</b> [OUTPUT, Double2d, default=no default value]</code>
<code>velocityMapAxisProd <b>unknown</b> [OUTPUT, SimpleImage, default=no default value]</code>
<code>cubeVelocityMap <b>unknown</b> [OUTPUT, SimpleCube, default=no default value]</code>


## API details

### Properties

<code>simpleCube <b>simplecube</b> [INPUT, MANDATORY, default=no default value]</code>
The spectralCube as a SimpleCube containing the spectral and velocities information
<code>axis <b>unknown</b> [INPUT, Boolean, default=MANDATORY]</code>
Define the type of map to generate axis coordSlitArray widthSlit referenceLayer totalWeight
<code>coordSlitArray <b>unknown</b> [INPUT, Double2d, default=no default value]</code>
new version array of pixel to be read : manage the width of the slit the order of the information is index, X, Y , weight
<code>widthSlit <b>unknown</b> [INPUT, Integer, default=no default value]</code>
width of the slit

<b>referenceLayer unknown [INPUT, Integer, default=no default value]</b>
The layer considered as reference for the computation of the velocities
<b>totalWeight unknown [INPUT, no default value, default=no default value]</b>
The inside total weight of the array of pixel to be read
<b>velocityMap unknown [OUTPUT, Double3d, default=no default value]</b>
The 2D map of velocity
<b>velocityMapAxis unknown [OUTPUT, Double2d, default=no default value]</b>
The map of velocity along the axis to come soon:
<b>velocityMapAxisProd unknown [OUTPUT, SimpleImage, default=no default value]</b>
The map of velocity along the axis, stored in a SimpleCube
<b>cubeVelocityMap unknown [OUTPUT, SimpleCube, default=no default value]</b>
a cube containing the map of velocity at maximum of emission, the dispersion map, an error value ...

## 3.343. VelocityPosMapPlotting

<b>Full Name:</b>	herschel.ia.gui.cube.VelocityPosMapPlotting
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.gui.cube import VelocityPosMapPlotting

### Description

PositionVelocityDiagramPlotting.

A class to deal with PositionVelocityDiagramComputeTask.

## API Summary

Constructors	
<code>VelocityPosMapPlotting</code>	<code>(type toolbox)</code>
<code>VelocityPosMapPlotting</code>	<code>(boolean useAsComponent, CubeSpectrumAnalysisToolbox toolbox)</code>
Constructor for VelocityPosMapPlotting.	
Methods	
<code>setBegin</code>	<code>(Double begin)</code>
Sets the begin of the straight line, associated with this	
<code>setEnd</code>	<code>(Double end)</code>
Sets the end of the straight line, associated with this	
<code>ImageFigure</code>	<code>getLine()</code>
Returns the straight line (ImageFigure), along which we wish to	
<code>Double</code>	<code>getBegin()</code>
Returns the begin of the drawn line in PixelCoordinates.	
<code>Double</code>	<code>getEnd()</code>
Returns the end of the drawn line in PixelCoordinates.	
<code>DoubleId</code>	<code>IntensityVelocityPosMapPlotting()</code>
Returns the intensity of the pixels along the straight line,	
<code>Point2D[]</code>	<code>getPlotPoints()</code>
Returns the intensity of the pixels along the straight line,	
<code>void</code>	<code>getCoordPoints()</code>
Returns the intensity of the pixels along the straight line,	
<code>String</code>	<code>getSkyCoordinates()</code>
Returns the String version of the sky coordinates	

## API details

### Constructors

<code>VelocityPosMapPlotting</code>	<code>(type toolbox)</code>
<b>Argument</b>	



<b>VelocityPosMapPlotting(type toolbox)</b>
<p>type <b>toolbox</b> [INPUT, MANDATORY, default=no default value]</p> <p>The CubeSpectrumAnalysisToolbox, for which you want to extract a velocity position map</p>

<b>VelocityPosMapPlotting(boolean useAsComponent, CubeSpectrumAnalysisToolbox toolbox)</b>
<p>When the new VelocityPosMapPlotting is component-based, a window for plotting the histogram is opened; otherwise nothing will be shown. jparameter useAsComponent Indication whether the new VelocityPosMapPlotting should be component-based.</p> <p><b>Arguments</b></p> <p>boolean <b>useAsComponent</b> [INPUT, MANDATORY]</p> <p>CubeSpectrumAnalysisToolbox <b>toolbox</b> [INPUT, MANDATORY]</p>

## Methods

<b>setBegin(Double begin)</b>
<p>Velocity position map to the given point (in UserCoordinates).</p> <p><b>Argument</b></p> <p>Double <b>begin</b> [INPUT, MANDATORY]</p>

<b>setEnd(Double end)</b>
<p>Velocity position map to the given point (in UserCoordinates).</p> <p><b>Argument</b></p> <p>Double <b>end</b> [INPUT, MANDATORY]</p>

<b>ImageFigure getLine()</b>
<p>create the diagram velocity position based on the Bresenham's Line-Drawing Algorithm</p> <p><b>Return</b></p> <p>ImageFigure</p> <p>The straight line (ImageFigure), along which we wish to create the diagram velocity position based on the Bresenham's Line-Drawing Algorithm</p>

<b>Double getBegin()</b>
<p><b>Return</b></p> <p>Double</p> <p>Returns the begin of the drawn line in PixelCoordinates.</p>

<b>Double getEnd()</b>
<p><b>Return</b></p> <p>Double</p> <p>Returns the end of the drawn line in PixelCoordinates.</p>

<b>DoubleId IntensityVelocityPosMapPlotting()</b>
<p>associated with the given Velocity position map.</p>

---

**DoubleId IntensityVelocityPosMapPlotting()****Return****DoubleId**

Returns the intensity of the pixels along the drawn straight line, associated with the given Velocity position map.

**Point2D[] getPlotPoints()**

associated with the given Velocity position map.

**Return****Point2D[]**

Returns the intensity of the pixels along the drawn straight line, associated with the given Velocity position map.

**void getCoordPoints()**

associated with the given Velocity position map.

**Return****void**

Returns the intensity of the pixels along the drawn straight line, associated with the given Velocity position map.


**String getSkyCoordinates()**

(WorldCoordinates) of the begin and end of the drawn straight line.

**Return****String**

Returns the String version of the sky coordinates (WorldCoordinates) of the begin and end of the drawn straight line.

## 3.344. WcsExplorer

<b>Full Name:</b>	herschel.ia.gui.image.WcsExplorer
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.gui.image import WcsExplorer

### Description

An explorer to view a Wcs.

## API Summary

Constructors
<code>WcsExplorer()</code> The constructor of a new WcsExplorer.
<code>WcsExplorer(Object object)</code> The constructor of a new WcsExplorer associated with the given object.
Methods
<code>String getName()</code> Returns the name for this WcsExplorer.
<code>String getDescription()</code> Returns the description for this WcsExplorer.
<code>boolean canHandle(Class className)</code> Checks whether this WcsExplorer can
<code>setObject(Object object)</code> Sets the object for this WcsExplorer to the given object.
<code>Wcs getObject()</code> Returns the object for this WcsExplorer.
<code>Class getVariableType()</code> Returns the expected variable type for this WcsExplorer.
<code>JComponent getComponent()</code> Returns the component that is responsible for displaying the
<code>boolean makeEditorContent()</code> Creates the editor content for this Explorer.
<code>addDataObjectListener(DataObjectListener arg0)</code> Add the given listener to this WcsExplorer
<code>removeDataObjectListener(DataObjectListener arg0)</code> Removes the given listener for this WcsExplorer,

## API details

### Constructors

<code>WcsExplorer()</code>
----------------------------

---

```
WcsExplorer(Object object)
```

**Argument**

```
Object object [INPUT, MANDATORY]
```

## Methods

```
String getName()
```

**Return**

```
String
```

Returns the name for this WcsExplorer.

```
String getDescription()
```

**Return**

```
String
```

Returns the description for this WcsExplorer.

```
boolean canHandle(Class className)
```

handle objects of the given class.

**Argument**

```
Class className [INPUT, MANDATORY]
```

**Return**

```
boolean
```

Returns true if this WcsExplorer can handle objects of the given class; false otherwise.

```
setObject(Object object)
```

**Argument**

```
Object object [INPUT, MANDATORY]
```

```
Wcs getObject()
```

**Return**

```
Wcs
```

Returns the object for this WcsExplorer.

```
Class getVariableType()
```

**Return**

```
Class
```

Returns the expected variable type for this WcsExplorer.

```
JComponent getComponent()
```

data object for this WcsExplorer.

**Return**

---

**JComponent** `getComponent()`

**JComponent**

Returns the component that is responsible for displaying the data object for this WcsExplorer.

**boolean** `makeEditorContent()`

**Return**

**boolean**

Returns true if the editor content for this WcsExplorer could be made; false otherwise.

**addDataObjectListener(DataObjectListener arg0)**

to receive data object events from it.

**Argument**

**DataObjectListener arg0** [INPUT, MANDATORY]


**removeDataObjectListener(DataObjectListener arg0)**

so that it no longer receives data object events by this explorer.

**Argument**

**DataObjectListener arg0** [INPUT, MANDATORY]

## 3.345. Wcs

<b>Full Name:</b>	herschel.ia.dataset.image.wcs.Wcs
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.dataset.image.wcs import Wcs
<b>Category:</b>	<a href="#">Image</a>

### Description

A class to create a Wcs.

This class creates a Wcs. The Wcs describes the World coordinate system, which is used to convert between image coordinates and world coordinates.

### Example

#### Example 1: A basic example on how to create a Wcs

```
wcs = Wcs(crval1=30.0, crval2=-89.50, crpix1=109, crpix2=109)
```

## API Summary

Constructors	
<code>Wcs()</code>	The default constructor.
<code>Wcs(int naxis)</code>	Constructor for 2 or 3 dimensional Wcs.
<code>Wcs(Wcs orig)</code>	The copy constructor.
Methods	
<code>Wcs copy()</code>	Returns a copy of the Wcs object.
<code>setParameter(String paramname, Object param, String description)</code>	Adds a new parameter to the Wcs.
<code>isCompleteWcs()</code>	Checks whether the Wcs is complete.
<code>Object getParameter(String paramname)</code>	Returns a parameter from the Wcs.
<code>Object[] getParameters()</code>	Returns all parameters.
<code>removeParameter(String paramname)</code>	Removes a parameter.
<code>setNAxis(int naxis)</code>	Sets the number of axes.
<code>int getNAxis()</code>	Returns the number of axes.

Methods
<b>setImageIndex</b> (DoubleId index, Unit unit) Sets the image index for a non-equidistant 3rd dimension.
boolean <b>hasImageIndex</b> () Checks the image index
TableDataset <b>getImageIndex</b> () Returns the image index.
boolean <b>isEquidistantInZ</b> () Checks whether the Wcs is equidistant in the 3rd dimension.
<b>setCrval1</b> (double crval1) Sets crval1.
double <b>getCrval1</b> () Returns crval1
<b>setCrval2</b> (double crval2) Sets crval2.
double <b>getCrval2</b> () Returns crval2
<b>setCrval3</b> (double crval3) Sets crval3.
double <b>getCrval3</b> () Returns crval3
<b>setCrpix1</b> (double crpix1) Sets crpix1.
double <b>getCrpix1</b> () Returns crpix1
<b>setCrpix2</b> (double crpix2) Sets crpix2.
double <b>getCrpix2</b> () Returns crpix2
<b>setCrpix3</b> (double crpix3) Sets crpix3.
double <b>getCrpix3</b> () Returns crpix3
<b>setCdelt1</b> (double cdelt1) Sets cdelt1.
double <b>getCdelt1</b> () Returns cdelt1
<b>setCdelt2</b> (double cdelt2) Sets cdelt2.
double <b>getCdelt2</b> () Returns cdelt2
<b>setCdelt3</b> (double cdelt3)

Methods
Sets cdelt3.
double <code>getCdelt3()</code> Returns cdelt3
boolean <code>checkCtypeValidity(String ctype)</code> Checks the validity of the ctype parameter.
<code>setCtype1(String ctype1)</code> Sets ctype1.
String <code>getCtype1()</code> Returns ctype1
<code>setCtype2(String ctype2)</code> Sets ctype2.
String <code>getCtype2()</code> Returns ctype2
<code>setCtype3(String ctype3)</code> Sets ctype3.
String <code>getCtype3()</code> Returns ctype3
<code>setCunit1(String cunit1)</code> Sets cunit1.
String <code>getCunit1()</code> Returns cunit1
<code>setCunit2(String cunit2)</code> Sets cunit2.
String <code>getCunit2()</code> Returns cunit2
boolean <code>hasParameter(String parameter)</code> Checks the availability of a parameter.
<code>setCunit3(String cunit3)</code> Sets cunit3.
String <code>getCunit3()</code> Returns cunit3
<code>setEpoch(double epoch)</code> Sets the epoch.
double <code>getEpoch()</code> Returns the epoch
<code>setEquinox(double equinox)</code> Sets the equinox.
double <code>getEquinox()</code> Returns the equinox
<code>setRadesys(String Radesys)</code> Sets the reference frame.



Methods
<code>String getRadesys()</code> Returns the reference frame
<code>setCd1_1(double cd1_1)</code> Sets the cd1_1 element.
<code>setCd1_2(double cd1_2)</code> Sets the cd1_2 element.
<code>setCd1_3(double cd1_3)</code> Sets the cd1_3 element.
<code>setCd2_1(double cd2_1)</code> Sets the cd2_1 element.
<code>setCd2_2(double cd2_2)</code> Sets the cd2_2 element.
<code>setCd2_3(double cd2_3)</code> Sets the cd2_3 element.
<code>setCd3_1(double cd3_1)</code> Sets the cd3_1 element.
<code>setCd3_2(double cd3_2)</code> Sets the cd3_2 element.
<code>setCd3_3(double cd3_3)</code> Sets the cd3_3 element.
<code>double getCd1_1()</code> Returns cd1_1
<code>double getCd1_2()</code> Returns cd1_2
<code>double getCd2_1()</code> Returns cd2_1
<code>double getCd2_2()</code> Returns cd2_2
<code>double getCd1_3()</code> Returns cd1_3
<code>double getCd2_3()</code> Returns cd2_3
<code>double getCd3_1()</code> Returns cd3_1
<code>double getCd3_2()</code> Returns cd3_2
<code>double getCd3_3()</code> Returns cd3_3
<code>setPc1_1(double pc1_1)</code> Sets the pc1_1 element.
<code>double getPc1_1()</code>

Methods
Returns pc1_1
<code>setPc1_2(double pc1_2)</code> Sets the pc1_2 element.
<code>double getPc1_2()</code> Returns pc1_2
<code>setPc1_3(double pc1_3)</code> Sets the pc1_3 element.
<code>double getPc1_3()</code> Returns pc1_3
<code>setPc2_1(double pc2_1)</code> Sets the pc2_1 element.
<code>double getPc2_1()</code> Returns pc2_1
<code>setPc2_2(double pc2_2)</code> Sets the pc2_2 element.
<code>double getPc2_2()</code> Returns pc2_2
<code>setPc2_3(double pc2_3)</code> Sets the pc2_3 element.
<code>double getPc2_3()</code> Returns pc2_3
<code>setPc3_1(double pc3_1)</code> Sets the pc3_1 element.
<code>double getPc3_1()</code> Returns pc3_1
<code>setPc3_2(double pc3_2)</code> Sets the pc3_2 element.
<code>double getPc3_2()</code> Returns pc3_2
<code>setPc3_3(double pc3_3)</code> Sets the pc3_3 element.
<code>double getPc3_3()</code> Returns pc3_3
<code>setProjection(String projection)</code> Sets the projection.
<code>String getProjection()</code> Returns the projection.
<code>MetaData getMeta()</code> Return the Wcs as metadata.
<code>String toString()</code> Returns a string representation of the Wcs.

Methods
<pre>double[] getWorldCoordinates(double row, double column)</pre> <p>Returns the world coordinates of the given image coordinates.</p>
<pre>double getZCoordinate(int depth)</pre> <p>Returns the world coordinates of the given layer.</p>
<pre>double[] getPixelCoordinates(double c1, double c2)</pre> <p>Returns the pixel coordinates.</p>
<pre>setCrota2(double crota2)</pre> <p>Sets crota2</p>
<pre>double getCrota2()</pre> <p>Returns crota2.</p>
<pre>boolean isValid()</pre> <p>Checks the possibility to convert from pixel to world coordinates.</p>
<pre>setWavelength(double wavelength)</pre> <p>Sets the wavelength in the Wcs.</p>
<pre>getWavelength()</pre> <p>Returns the wavelength which is stored in the Wcs</p>

## API details

### Constructors

<b>Wcs()</b>
A constructor which creates a standard Wcs object. The standard Wcs sets <code>naxis = 2</code> (NAXIS = 2)
<b>Example</b>
Typical example on how to create a Wcs.
<pre>wcs = Wcs(crval1=30.0, crval2=-89.50, crpix1=109, crpix2=109)</pre>

<b>Wcs(int naxis)</b>
A constructor which creates a Wcs object with the chosen number of axes. The standard Wcs has only parameter <code>naxis</code> set
<b>Argument</b>
int <b>naxis</b> [INPUT, MANDATORY]
<b>Example</b>
Typical example on how to create a Wcs.
<pre>wcs = Wcs(3) wcs.setCrval1(30.0)</pre>

<b>Wcs(Wcs orig)</b>
Constructor for Wcs A constructor which creates a copy of an existing Wcs object.
<b>Argument</b>
Wcs <b>orig</b> [INPUT, MANDATORY]

## Methods

### `Wcs copy()`

Returns a copy of the Wcs object.

#### Return

`Wcs`

A copy of the Wcs.

### `setParameter(String paramname, Object param, String description)`

Adds a new parameter to the Wcs.

#### Arguments

`String paramname` [INPUT, MANDATORY]

`Object param` [INPUT, MANDATORY]

`String description` [INPUT, MANDATORY]

### `isCompleteWcs()`

Returns true if the Wcs has enough information to convert to and from World Coordinates.

### `Object getParameter(String paramname)`

Returns the requested parameter of the Wcs.

#### Argument

`String paramname` [INPUT, MANDATORY]

#### Return

`Object`

The requested parameter.

### `Object[] getParameters()`

Returns the list of all Wcs parameters.

#### Return

`Object[]`

The list of all Wcs parameters.

### `removeParameter(String paramname)`

Removes the requested parameter of the Wcs.

#### Argument

`String paramname` [INPUT, MANDATORY]

### `setNAxis(int naxis)`

Sets the number of axes of the Wcs.

#### Argument

`int naxis` [INPUT, MANDATORY]

### `int getNAxis()`

Returns the number of axes of the Wcs.

<b>int getNAxis()</b>
<b>Return</b> <b>int</b> The number of axes.
<b>setImageIndex(DoubleId index, Unit unit)</b>
Sets the image index for a non-equidistant 3rd dimension. <b>Arguments</b> <b>DoubleId index</b> [INPUT, MANDATORY] <b>Unit unit</b> [INPUT, MANDATORY]
<b>boolean hasImageIndex()</b>
Returns true if there is an image index. <b>Return</b> <b>boolean</b> True if there is an image index.
<b>TableDataset getImageIndex()</b>
Returns the image index for a non-equidistant 3rd dimension. <b>Return</b> <b>TableDataset</b> The image index for a non-equidistant 3rd dimension.
<b>boolean isEquidistantInZ()</b>
isEquidistantInZ returns true when the 3rd axis is equidistant. In this case, the crval3, crpix3 and cdelt3 keywords are used. If the 3rd axis is not equidistant, the ImageIndex is used. <b>Return</b> <b>boolean</b> True if the Wcs is equidistant.
<b>setCrval1(double crval1)</b>
Sets the first coordinate of the center. <b>Argument</b> <b>double crval1</b> [INPUT, MANDATORY]
<b>double getCrval1()</b>
Returns the first coordinate of the reference pixel. <b>Return</b> <b>double</b> The first coordinate of the reference pixel.
<b>setCrval2(double crval2)</b>
Sets the second coordinate of the center.

<b>setCrval2(double crval2)</b>
<b>Argument</b> double <b>crval2</b> [INPUT, MANDATORY]
<b>double getCrval2()</b>
Returns the second coordinate of the reference pixel. <b>Return</b> double The second coordinate of the reference pixel.
<b>setCrval3(double crval3)</b>
Sets the third coordinate of the center. <b>Argument</b> double <b>crval3</b> [INPUT, MANDATORY]
<b>double getCrval3()</b>
Returns the third coordinate of the reference pixel. <b>Return</b> double The third coordinate of the reference pixel.
<b>setCrpix1(double crpix1)</b>
Sets the reference pixel position of axis 1. WARNING: CRPIX1 should be given in x,y coordinates. The standard specifies that the image starts at pixel (1,1) and not at pixel (0,0). So to set the first pixel, you should use 1 as value for crpix1. <b>Argument</b> double <b>crpix1</b> [INPUT, MANDATORY]
<b>double getCrpix1()</b>
Returns the reference pixel position of axis 1. <b>Return</b> double The reference pixel position of axis 1.
<b>setCrpix2(double crpix2)</b>
Sets the reference pixel position of axis 2. WARNING: CRPIX2 should be given in x,y coordinates. The standard specifies that the image starts at pixel (1,1) and not at pixel (0,0). So to set the first pixel, you should use 1 as value for crpix2. <b>Argument</b> double <b>crpix2</b> [INPUT, MANDATORY]
<b>double getCrpix2()</b>
Returns the reference pixel position of axis 2. <b>Return</b> double

---

**double getCrpix2()**

The reference pixel position of axis 2.

**setCrpix3(double crpix3)**

Sets the reference pixel position of axis 3.

**Argument**double **crpix3** [INPUT, MANDATORY]**double getCrpix3()**

Returns the reference pixel position of axis 3.

**Return****double**

The reference pixel position of axis 3.

**setCdelt1(double cdelt1)**

Sets the pixel scale of axis 1.

**Argument**double **cdelt1** [INPUT, MANDATORY]**double getCdelt1()**

Returns the pixel scale of axis 1.

**Return****double**

The pixel scale of axis 1.

**setCdelt2(double cdelt2)**

Sets the pixel scale of axis 2.

**Argument**double **cdelt2** [INPUT, MANDATORY]**double getCdelt2()**

Returns the pixel scale of axis 2.

**Return****double**

The pixel scale of axis 2.

**setCdelt3(double cdelt3)**

Sets the pixel scale of axis 3.

**Argument**double **cdelt3** [INPUT, MANDATORY]**double getCdelt3()**

Returns the pixel scale of axis 3.

---

```
double getCdelt3()
```

**Return****double**

The pixel scale of axis 3.

```
boolean checkCtypeValidity(String ctype)
```

Checks the validity of the ctype parameter.

**Argument****String ctype** [INPUT, MANDATORY]**Return****boolean**

true if the ctype parameter is valid.

```
setCtype1(String ctype1)
```

Sets the projection type of axis 1.

**Argument****String ctype1** [INPUT, MANDATORY]

```
String getCtype1()
```

Returns the projection type of axis 1.

**Return****String**

The projection type of axis 1.

```
setCtype2(String ctype2)
```

Sets the projection type of axis 2.

**Argument****String ctype2** [INPUT, MANDATORY]

```
String getCtype2()
```

Returns the projection type of axis 2.

**Return****String**

The projection type of axis 2.

```
setCtype3(String ctype3)
```

Sets the projection type of axis 3.

**Argument****String ctype3** [INPUT, MANDATORY]

```
String getCtype3()
```

Returns the projection type of axis 3.

**Return**



<b>String</b> getCtype3()
<b>String</b> The projection type of axis 3.
<b>setCunit1(String cunit1)</b>
Sets the unit of axis 1. <b>Argument</b> <b>String cunit1</b> [INPUT, MANDATORY]
<b>String</b> getCunit1()
Returns the unit of axis 1. <b>Return</b> <b>String</b> The unit of axis 1.
<b>setCunit2(String cunit2)</b>
Sets the unit of axis 2. <b>Argument</b> <b>String cunit2</b> [INPUT, MANDATORY]
<b>String</b> getCunit2()
Returns the unit of axis 2. <b>Return</b> <b>String</b> The unit of axis 2.
<b>boolean</b> hasParameter( <b>String</b> parameter)
Checks whether the parameter is available. <b>Argument</b> <b>String parameter</b> [INPUT, MANDATORY] <b>Return</b> <b>boolean</b> True if the parameter is available.
<b>setCunit3(String cunit3)</b>
Sets the unit of axis 3. <b>Argument</b> <b>String cunit3</b> [INPUT, MANDATORY]
<b>String</b> getCunit3()
Returns the unit of axis 3. <b>Return</b> <b>String</b>

**String** getCunit3()

The unit of axis 3.

**setEpoch(double epoch)**

Sets the epoch.

**Argument**

double **epoch** [INPUT, MANDATORY]

**double** getEpoch()

Returns the epoch.

**Return**

**double**

The epoch.

**setEquinox(double equinox)**

Sets the equinox.

**Argument**

double **equinox** [INPUT, MANDATORY]

**double** getEquinox()

Returns the equinox.

**Return**

**double**

The equinox.

**setRadesys(String Radesys)**

Sets the reference frame.

**Argument**

**String Radesys** [INPUT, MANDATORY]

**String** getRadesys()

Returns the reference frame.

**Return**

**String**

The reference frame.

**setCd1\_1(double cd1\_1)**

Sets element (1, 1) of the corrected CD matrix CDi\_j..

**Argument**

double **cd1\_1** [INPUT, MANDATORY]

**setCd1\_2(double cd1\_2)**

Sets element (1, 2) of the corrected CD matrix CDi\_j..

**Argument**

<b>setCd1_2(double cd1_2)</b>
double <b>cd1_2</b> [INPUT, MANDATORY]
<b>setCd1_3(double cd1_3)</b>
Sets element (1, 3) of the corrected CD matrix CDi_j..
<b>Argument</b>
double <b>cd1_3</b> [INPUT, MANDATORY]
<b>setCd2_1(double cd2_1)</b>
Sets element (2, 1) of the corrected CD matrix CDi_j..
<b>Argument</b>
double <b>cd2_1</b> [INPUT, MANDATORY]
<b>setCd2_2(double cd2_2)</b>
Sets element (2, 2) of the corrected CD matrix CDi_j..
<b>Argument</b>
double <b>cd2_2</b> [INPUT, MANDATORY]
<b>setCd2_3(double cd2_3)</b>
Sets element (2, 3) of the corrected CD matrix CDi_j..
<b>Argument</b>
double <b>cd2_3</b> [INPUT, MANDATORY]
<b>setCd3_1(double cd3_1)</b>
Sets element (3, 1) of the corrected CD matrix CDi_j..
<b>Argument</b>
double <b>cd3_1</b> [INPUT, MANDATORY]
<b>setCd3_2(double cd3_2)</b>
Sets element (3, 2) of the corrected CD matrix CDi_j..
<b>Argument</b>
double <b>cd3_2</b> [INPUT, MANDATORY]
<b>setCd3_3(double cd3_3)</b>
Sets element (3, 3) of the corrected CD matrix CDi_j..
<b>Argument</b>
double <b>cd3_3</b> [INPUT, MANDATORY]
<b>double getCd1_1()</b>
Returns element (1,1) of the corrected CD matrix CDi_j..
<b>Return</b>
double
Element (1,1) of the corrected CD matrix CDi_j..
<b>double getCd1_2()</b>
Returns element (1,2) of the corrected CD matrix CDi_j..

---

```
double getCd1_2()
```

**Return****double**

Element (1,2) of the corrected CD matrix CDi\_j.

```
double getCd2_1()
```

Returns element (2,1) of the corrected CD matrix CDi\_j.

**Return****double**

Element (2,1) of the corrected CD matrix CDi\_j.

```
double getCd2_2()
```

Returns element (2,2) of the corrected CD matrix CDi\_j.

**Return****double**

Element (2,2) of the corrected CD matrix CDi\_j.

```
double getCd1_3()
```

Returns element (1,3) of the corrected CD matrix CDi\_j.

**Return****double**

Element (1,3) of the corrected CD matrix CDi\_j.

```
double getCd2_3()
```

Returns element (2,3) of the corrected CD matrix CDi\_j.

**Return****double**

Element (2,3) of the corrected CD matrix CDi\_j.

```
double getCd3_1()
```

Returns element (3,1) of the corrected CD matrix CDi\_j.

**Return****double**

Element (3,1) of the corrected CD matrix CDi\_j.

```
double getCd3_2()
```

Returns element (3,2) of the corrected CD matrix CDi\_j.

**Return****double**

Element (3,2) of the corrected CD matrix CDi\_j.

---

**double getCd3\_3()**

Returns element (3,3) of the corrected CD matrix CDi\_j.

**Return****double**

Element (3,3) of the corrected CD matrix CDi\_j.

**setPc1\_1(double pc1\_1)**

Sets element (1, 1) of the linear transformation matrix PCi\_j..

**Argument**double **pc1\_1** [INPUT, MANDATORY]**double getPc1\_1()**

Returns element (1,1) of the linear transformation matrix PCi\_j.

**Return****double**

Element (1,1) of the linear transformation matrix PCi\_j.

**setPc1\_2(double pc1\_2)**

Sets element (1, 2) of the linear transformation matrix PCi\_j..

**Argument**double **pc1\_2** [INPUT, MANDATORY]**double getPc1\_2()**

Returns element (1,2) of the linear transformation matrix PCi\_j.

**Return****double**

Element (1,2) of the linear transformation matrix PCi\_j.

**setPc1\_3(double pc1\_3)**

Sets element (1, 3) of the linear transformation matrix PCi\_j..

**Argument**double **pc1\_3** [INPUT, MANDATORY]**double getPc1\_3()**

Returns element (1,3) of the linear transformation matrix PCi\_j.

**Return****double**

Element (1,3) of the linear transformation matrix PCi\_j.

**setPc2\_1(double pc2\_1)**

Sets element (2, 1) of the linear transformation matrix PCi\_j..

**Argument**double **pc2\_1** [INPUT, MANDATORY]

**double getPc2\_1()**

Returns element (2,1) of the linear transformation matrix PCi\_j.

**Return**

**double**

Element (2,1) of the linear transformation matrix PCi\_j.

**setPc2\_2(double pc2\_2)**

Sets element (2, 2) of the linear transformation matrix PCi\_j..

**Argument**

double **pc2\_2** [INPUT, MANDATORY]

**double getPc2\_2()**

Returns element (2,2) of the linear transformation matrix PCi\_j.

**Return**

**double**

Element (2,2) of the linear transformation matrix PCi\_j.

**setPc2\_3(double pc2\_3)**

Sets element (2, 3) of the linear transformation matrix PCi\_j..

**Argument**

double **pc2\_3** [INPUT, MANDATORY]

**double getPc2\_3()**

Returns element (2,3) of the linear transformation matrix PCi\_j.

**Return**

**double**

Element (2,3) of the linear transformation matrix PCi\_j.

**setPc3\_1(double pc3\_1)**

Sets element (3, 1) of the linear transformation matrix PCi\_j..

**Argument**

double **pc3\_1** [INPUT, MANDATORY]

**double getPc3\_1()**

Returns element (3,1) of the linear transformation matrix PCi\_j.

**Return**

**double**

Element (3,1) of the linear transformation matrix PCi\_j.

**setPc3\_2(double pc3\_2)**

Sets element (3, 2) of the linear transformation matrix PCi\_j..

**Argument**

**setPc3\_2(double pc3\_2)**double **pc3\_2** [INPUT, MANDATORY]**double getPc3\_2()**

Returns element (3,2) of the linear transformation matrix PCi\_j.

**Return****double**

Element (3,2) of the linear transformation matrix PCi\_j.

**setPc3\_3(double pc3\_3)**

Sets element (3, 3) of the linear transformation matrix PCi\_j..

**Argument**double **pc3\_3** [INPUT, MANDATORY]**double getPc3\_3()**

Returns element (3,3) of the linear transformation matrix PCi\_j.

**Return****double**

Element (3,3) of the linear transformation matrix PCi\_j.

**setProjection(String projection)**

Sets the projection type.

**Argument****String projection** [INPUT, MANDATORY]**String getProjection()**

Returns the projection type.

**Return****String**

The projection type.

**MetaData getMeta()**

Returns the Wcs as metadata.

**Return****MetaData**

The Wcs as metadata.

**String toString()**

Returns a string representation of the values of the Wcs object. The format of this string is undefined and subject to change.

**Return****String**

---

```
String toString()
```

a string representation of the values of the Wcs object.

```
double[] getWorldCoordinates(double row, double column)
```

Returns the world coordinates when the image coordinates are given.

**Arguments**

**double** row [INPUT, MANDATORY]

**double** column [INPUT, MANDATORY]

**Return**

**double[]**

The corresponding world coordinates as a 2 dimensional array. When the ctype1 and ctype2 keywords of the wcs are defined as "RA--TAN" and "DEC--TAN", the first coordinates describes the right ascension and the second the declination.

```
double getZCoordinate(int depth)
```

Returns the world coordinates of the given layer.

**Argument**

**int** depth [INPUT, MANDATORY]

**Return**

**double**

The corresponding world coordinates of the Z axis.

```
double[] getPixelCoordinates(double c1, double c2)
```

Returns the pixelCoordinates of the given SkyCoordinates. The pixel- coordinates are the row and the column of the image!

**Arguments**

**double** c1 [INPUT, MANDATORY]

**double** c2 [INPUT, MANDATORY]

**Return**

**double[]**

A 2-dimensional array of doubles describing the pixel coordinates of the given world coordinates.

```
setCrota2(double crota2)
```

Sets the rotation angle in degrees.

**Argument**

**double** crota2 [INPUT, MANDATORY]

```
double getCrota2()
```

Returns the rotation angle in degrees.

**Return**

**double**

The rotation angle in degrees.



**boolean isValid()**

Checks if the conversion from pixel to world coordinates is possible and returns true if this is the case.

**Return**

**boolean**

true is the conversion from pixel to world coordinates is possible.

**setWavelength(double wavelength)**

Sets the wavelength in the Wcs (in micrometers). The WAVELNTH and the WAVEUNIT parameter are set.


**Argument**

double **wavelength** [INPUT, MANDATORY]

**getWavelength()**

Returns the wavenlength in micrometer.

## 3.346. WeightedMean

<b>Full Name:</b>	herschel.ia.numeric.toolbox.basic.WeightedMean
<b>Type:</b>	Java Class - 
<b>Import:</b>	from herschel.ia.numeric.toolbox.basic import WeightedMean

### Description

This class calculates the quadratically weighted mean and the uncertainty of it, based on

the assumption that the distribution of the errors is Gaussian, of an array of numbers and its corresponding uncertainties in the same units.

Formula:

```
Let "x" be a vector of n numbers for input and "dx" be a vector of "n" numbers
that represent the uncertainties of "x" in the same units.
Let "x[i]" be the i'th element of a vector "x".
Let sum() be the sum over all indices i from 1 to n.
The weighted mean wmean is then:
wmean = sum( x[i]/(dx[i]^2) ) / sum( 1/(dx[i]^2) )
The uncertainty of the weighted mean is then:
ewmean = sqrt( sum( (x[i]-wmean)^2/(dx[i]^2) ) / sum( 1/(dx[i]^2) ) )
```

NaN numbers: if ignoreNaN is set to 'true', a NaN value, either in values or uncertainties, is not used in the procedure. If ignoreNaN if set to 'false' (default value) and a NaN is found, a NaN value is returned. NOTE: NaN values can be used for double, float and complex arrays only.

### Example

#### Example 1: Untitled

```
values = Double1d([1,3,5])
errors = Double1d([0.1,0.2,0.3])
wmean = WeightedMean(values,errors)
print wmean.mean()
print wmean.error()
values = Complex1d([1+1j,3+1j,5+1j])
errors = Complex1d([0.1+1j,0.2+1j,0.3+1j])
wmean = WeightedMean(values,errors)
print wmean.mean()
print wmean.error()
</pre>
```

## API Summary

#### Jython Syntax

```
wm = WeightedMean(<values>,<errors>,<ignoreNaN>)
wm.mean()
wm.error()
```

#### Properties

```
number array values [INPUT, MANDATORY, default=no default value]
number array errors [INPUT, MANDATORY, default=no default value]
boolean ignoreNaN [INPUT, OPTIONAL, default=false]
```

## API details

### Properties

<code>number array values [INPUT, MANDATORY, default=no default value]</code>
---

The input numbers array can be integer, long, float, double and complex one dimensional array.
--

<code>number array errors [INPUT, MANDATORY, default=no default value]</code>
---

The input uncertainties array can be integer, long, float, double and complex one dimensional array.
--

<code>boolean ignoreNaN [INPUT, OPTIONAL, default=false]</code>
---

If 'true' a NaN value will be ignored. By default is 'false'.
---

### See also

- [WeightedMean](#)